

## **TLV320AIC3101EVM and TLV320AIC3101EVM-PDK**

This User's Guide describes the characteristics, operation, and use of the TLV320AIC3101EVM, both by itself and as part of the TLV320AIC3101EVM-PDK. This evaluation module (EVM) is a complete stereo audio codec with several inputs and outputs, extensive audio routing, mixing, and effects capabilities. A complete circuit description, schematic diagram, and bill of materials are included.

The following related documents are available through the Texas Instruments web site at [www.ti.com](http://www.ti.com).

**Table 1. EVM-Compatible Device Data Sheets**

Device	Literature Number
TLV320AIC3101	<a href="#">SLAS520</a>
TAS1020B	<a href="#">SLES025</a>
REG1117-3.3	<a href="#">SBVS001</a>
TPS767D318	<a href="#">SLVS209</a>
SN74LVC125A	<a href="#">SCAS290</a>
SN74LVC1G125	<a href="#">SCES223</a>
SN74LVC1G07	<a href="#">SCES296</a>

### Contents

1	EVM Overview .....	3
2	EVM Description and Basics .....	3
3	TLV320AIC3101EVM-PDK Setup and Installation .....	8
4	TLV320AIC3101EVM Software .....	10
Appendix A	EVM Connector Descriptions .....	34
Appendix B	TLV320AIC3101EVM Schematic .....	38
Appendix C	TLV320AIC3101EVM Layout Views .....	40
Appendix D	TLV320AIC3101EVM Bill of Materials .....	43
Appendix E	USB-MODEVM Schematic .....	44
Appendix F	USB-MODEVM Layout Views .....	46
Appendix G	USB-MODEVM Bill of Materials .....	48
Appendix H	USB-MODEVM Protocol .....	50

### List of Figures

1	TLV320AIC3101EVM-PDK Block Diagram .....	4
2	Default Software Screen .....	9
3	Device Selection Window .....	10
4	Default Configuration Tab .....	12
5	Audio Input/ADC Tab .....	13
6	Bypass Paths .....	14
7	Audio Interface Tab .....	15
8	Clocks Tab .....	16
9	AGC Tab .....	18
10	Left AGC Settings .....	19

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11	Advanced .....	19
12	Filters Tab .....	20
13	ADC High-Pass Filters .....	21
14	ADC High-Pass Filter Settings .....	21
15	DAC Filters .....	22
16	De-emphasis Filters .....	22
17	Enabling Filters .....	23
18	Shelf Filters .....	23
19	EQ Filters .....	24
20	Analog Simulation Filters .....	24
21	Preset Filters .....	25
22	User Filters .....	25
23	3-D Effect Settings .....	26
24	Output Stage Configuration Tab .....	27
25	DAC/Line Outputs Tab .....	29
26	High-Power Outputs Tab .....	31
27	Command Line Interface Tab .....	32
28	File Menu .....	33
29	TLV320AIC3101EVM Schematic .....	38
30	TLV320AIC3101EVM Schematic Interface .....	39
31	TLV320AIC3101EVM Assembly Layer .....	40
32	TLV320AIC3101EVM Top Layer .....	40
33	TLV320AIC3101EVM Layer 3 .....	41
34	TLV320AIC3101EVM Layer 4 .....	41
35	TLV320AIC3101EVM Silk Screen .....	42
36	TLV320AIC3101EVM Bottom Layer .....	42
37	USB-MODEVM Interface Board Schematic (1 of 2) .....	44
38	USB-MODEVM Interface Board Schematic (2 of 2) .....	45
39	USB-MODEVM Assembly Layer .....	46
40	USB-MODEVM Top Layer .....	46
41	USB-MODEVM Bottom Layer .....	47

#### List of Tables

1	EVM-Compatible Device Data Sheets .....	1
2	USB-MODEVM SW2 Settings .....	5
3	USB-MODEVM Jumpers .....	5
4	List of Jumpers .....	6
5	Analog Interface Pinout .....	34
6	Alternate Analog Connectors .....	35
7	Digital Interface Pinout .....	36
8	Power Supply Pinout .....	37
9	TLV320AIC3101EVM Bill of Materials .....	43
10	USB-MODEVM Bill of Materials .....	48
11	USB Control Endpoint HIDSETREPORT Request .....	50
12	Data Packet Configuration .....	50
13	GPIO Pin Assignments .....	53

## 1 EVM Overview

### 1.1 Features

The features of the TLV320AIC3101EVM include:

- Full-featured evaluation board for the TLV320AIC3101 stereo audio codec.
- Modular design for use with a variety of digital signal processor (DSP) and microcontroller interface boards.
- USB connection to PC provides power, control, and streaming audio data for easy evaluation.
- An onboard microphone for ADC evaluation.
- Connection points for external control and digital audio signals for quick connection to other circuits/input devices.

The TLV320AIC3101EVM-PDK is a complete evaluation kit, which includes a universal serial bus (USB)-based motherboard and evaluation software for use with a personal computer running the Microsoft® Windows® operating system (Windows 2000 or Windows XP).

### 1.2 Introduction

The TLV320AIC3101EVM uses the Texas Instruments modular EVM form factor, which allows direct evaluation of the device performance and operating characteristics, and eases software development and system prototyping. This EVM is compatible with the 5-6K Interface Board ([SLAU104](#)) and the HPA-MCU Interface Board ([SLAU106](#)) from Texas Instruments and additional third-party boards which support TI's modular EVM format.

The TLV320AIC3101EVM-PDK is a complete evaluation/demonstration kit, which includes a USB-based motherboard called the USB-MODEVM Interface Board and evaluation software for use with a personal computer (PC) running the Microsoft Windows operating systems.

The TLV320AIC3101EVM-PDK operates with one USB cable connecting to a PC. The USB connection provides power, control, and streaming audio data to the EVM for reduced setup and configuration. The EVM also allow external control signals, audio data, and power for advanced operation, which permits prototyping and connecting to the rest of the development or system evaluation.

## 2 EVM Description and Basics

This section provides information on the analog input and output, digital control, power, and general connection of the TLV320AIC3101EVM.

### 2.1 TLV320AIC3101EVM-PDK Block Diagram

The TLV320AIC3101EVM-PDK consists of two separate circuit boards, the USB-MODEVM and the TLV320AIC3101EVM. The USB-MODEVM is built around a TAS1020B streaming audio USB controller with an 8051-based core. The motherboard features two positions for modular EVMs, or one double-wide serial modular EVM can be installed. The TLV320AIC3101EVM is one of the double-wide modular EVMs that is designed to work with the USB-MODEVM.

The simple diagram of [Figure 1](#) shows how the TLV320AIC3101EVM is connected to the USB-MODEVM. The USB-MODEVM Interface Board is intended to be used in USB mode, where control of the installed EVM is accomplished using the onboard USB controller device. Provision is made, however, for driving all the data buses (I<sup>2</sup>C, SPI™, I<sup>2</sup>S/AC97) externally. The source of these signals is controlled by SW2 on the USB-MODEVM. See [Table 2](#) for details on the switch settings.

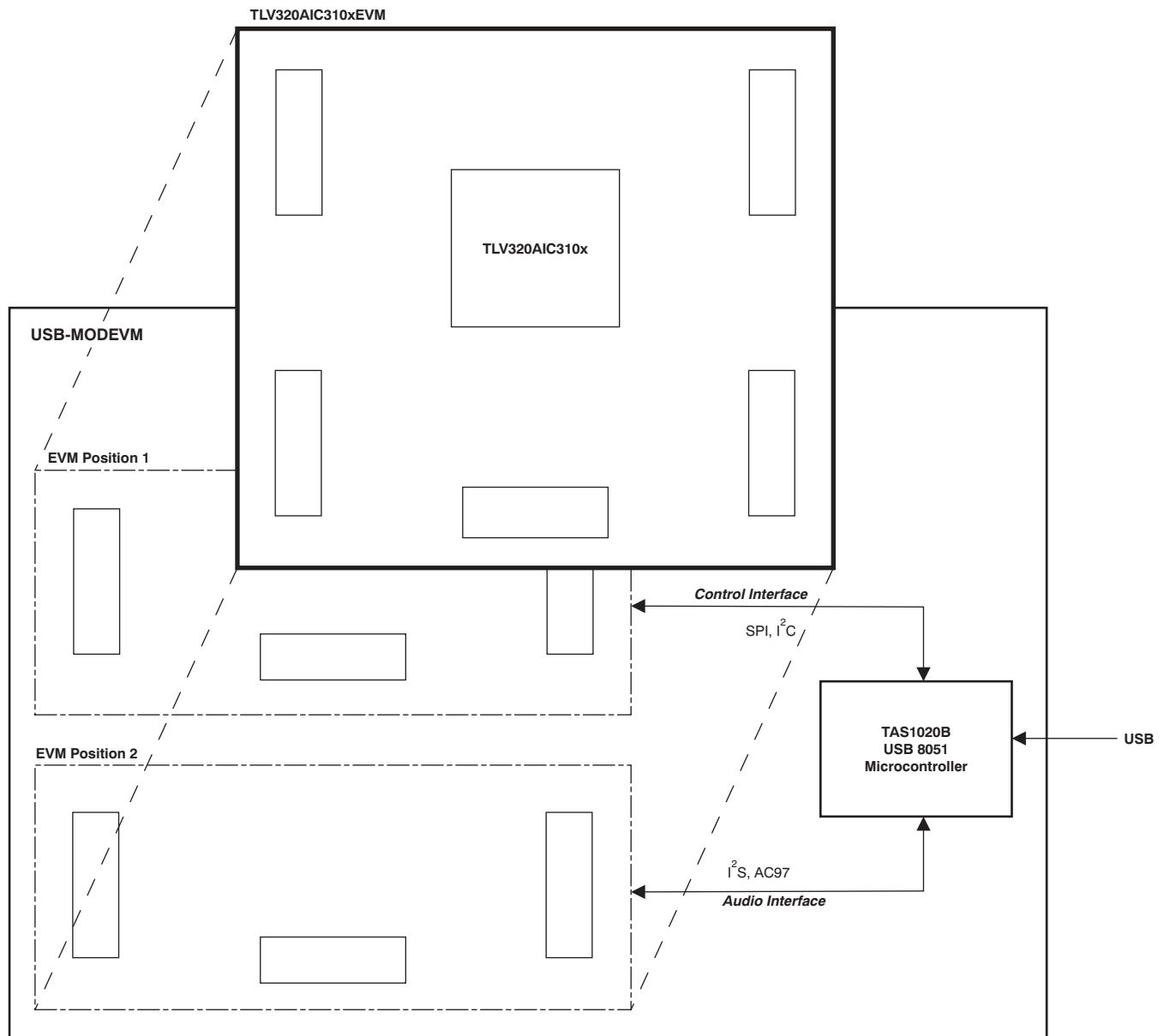
The USB-MODEVM has two EVM positions that allow for the connection of two small evaluation modules or one larger evaluation module. The TLV320AIC3101EVM is designed to fit over both of the smaller evaluation module slots as shown in [Figure 1](#).

### 2.1.1 USB-MODEVM Interface Board

The simple diagram in [Figure 1](#) shows only the basic features of the USB-MODEVM Interface Board.

Because the TLV320AIC3101EVM is a double-wide modular EVM, it is installed with connections to both EVM positions, which connects the TLV320AIC3101 digital control interface to the I<sup>2</sup>C port, realized by using the TAS1020B, as well as the TAS1020B digital audio interface.

In the factory configuration, the board is ready to use with the TLV320AIC3101EVM. To view all the functions and configuration options available on the USB-MODEVM board, see the [USB-MODEVM Interface Board schematic](#) in [Appendix E](#).



**Figure 1. TLV320AIC3101EVM-PDK Block Diagram**

## 2.2 Default Configuration and Connections

### 2.2.1 USB-MODEVM

Table 2 provides a list of the SW2 settings on the USB-MODEVM. For use with the TLV320AIC3101EVM, SW-2 positions 1 through 7 should be set to ON, whereas SW-2.8 should be set to OFF.

**Table 2. USB-MODEVM SW2 Settings**

SW-2 Switch Number	Label	Switch Description
1	A0	USB-MODEVM EEPROM I <sup>2</sup> C address A0 ON: A0 = 0 OFF: A0 = 1
2	A1	USB-MODEVM EEPROM I <sup>2</sup> C address A1 ON: A1 = 0 OFF: A1 = 1
3	A2	USB-MODEVM EEPROM I <sup>2</sup> C address A2 ON: A2 = 0 OFF: A2 = 1
4	USB I <sup>2</sup> S	I <sup>2</sup> S bus source selection ON: I <sup>2</sup> S bus connects to TAS1020 OFF: I <sup>2</sup> S bus connects to USB-MODEVM J14
5	USB MCK	I <sup>2</sup> S bus MCLK source selection ON: MCLK connects to TAS1020 OFF: MCLK connects to USB-MODEVM J14
6	USB SPI	SPI bus source selection ON: SPI bus connects to TAS1020 OFF: SPI bus connects to USB-MODEVM J15
7	USB RST	RST source selection ON: EVM reset signal comes from TAS1020 OFF: EVM reset signal comes from USB-MODEVM J15
8	EXT MCK	External MCLK selection ON: MCLK signal is provided from USB-MODEVM J10 OFF: MCLK signal comes from either selection of SW2-5

Table 3 provides a list of USB-MODEVM jumpers found on the EVM.

**Table 3. USB-MODEVM Jumpers**

Jumper	Default Position	Jumper Description
JMP1	Installed	Connects analog and digital +5 V supplies
JMP2	Open	Connects analog and digital grounds
JMP3	Open	Connects I2C SDA pull-up to IOVDD
JMP4	Open	Connects I2C SCL pull-up to IOVDD
JMP5	2-3	When connecting 2-3, $\overline{SS}$ comes from FSX; when connecting 1-2, $\overline{SS}$ comes from CNTL
JMP6	1-2	When connecting 1-2, +5 VD comes from USB; when connecting 2-3, +5 VD comes from U2
JMP7	1-2	When connecting 1-2, MCLKI comes from USB; when connecting 2-3, MCLKI comes from AVSS/DVSS
JMP8	Open	Connects resistor across EXT MCLK

### Windows 7 Instructions

For use of the MODEVM motherboard on Windows 7 machines, the most up-to-date version of National Instrument's VISA™ drivers must be installed ([ni.com](http://ni.com)). After this is installed, the USB-MODEVM Windows XP/Windows Vista/Windows 7 driver must also be installed ([SLAC521](#)).

## 2.2.2 TLV320AIC3101 Jumper Locations

Table 4 provides a list of jumpers found on the EVM and their factory default conditions. After this is installed, the USB-MODEVM Windows XP/Windows Vista/Windows 7 driver must also be installed ([SLAC521](#)).

**Table 4. List of Jumpers**

Jumper	Default Position	Jumper Description
JMP1	Installed	Connects analog and digital grounds
JMP2	Open	Selects onboard EEPROM as firmware source
JMP3	Installed	Connects onboard Mic to IN2L
JMP4	Installed	Connects onboard Mic to IN2R
JMP5	Installed	Provides a means of measuring IOVDD current
JMP6	Installed	Provides a means of measuring DVDD current
JMP7	Installed	Provides a means of measuring DVRDD current
JMP8	Installed	Provides a means of measuring AVDD_DAC current
JMP9	Open	When installed, allows the USB-MODEVM to hardware reset the device under user control
JMP10	2-3	When connecting 2-3, mic bias comes from the MICBIAS pin on the device; when connecting 1-2, mic bias is supplied from the power supply through a resistor, which the user must install
JMP11	Installed	When installed, shorts across the output capacitor on HPLOUT; remove this jumper if using AC-coupled output drive
JMP12	Installed	When installed, shorts HPLCOM and HPRCOM. Use only if these signals are set to constant VCM
JMP13	Installed	When installed, shorts across the output capacitor on HPLCOM; remove this jumper if using AC-coupled output drive
JMP14	Installed	When installed, shorts across the output capacitor on HPROUT; remove this jumper if using AC-coupled output drive
JMP15	Installed	When installed, shorts across the output capacitor on HPRCOM; remove this jumper if using AC-coupled output drive
JMP16	2-3	When connecting 2-3, IOVDD is set to +3.3 VD; when connecting 1-2, IOVDD and DVDD are shorted at +1.8 VD

## 2.3 Analog Signal Connections

### 2.3.1 Analog Inputs

The analog inputs to the EVM can be connected through two different methods. The analog input sources can be applied directly to J1 (top or bottom side) or through the analog headers (J6-8 and J14) around the edge of the board. The connection details of each header/connector can be found in [Appendix A](#).

### 2.3.2 Analog Output

The analog outputs to the EVM can be connected through two different methods. The analog outputs are available from the J1 and J2 (top or bottom) or they may be accessed through J9, J10, J11, J12, and J13 at the edges of the board. The connection details can be found in [Appendix A](#).

## 2.4 Digital Signal Connections

### 2.4.1 Digital Inputs and Outputs

The digital inputs and outputs of the EVM can be monitored through J4 and J5. If external signals need to be connected to the EVM, digital inputs should be connected via J14 and J15 on the USB-MODEVM and the SW2 switch should be changed accordingly (see [Section 2.2.1](#)). The connector details are available in [Section A.2](#).

### 2.4.2 Digital Controls

The digital control signals can be applied directly to J4 and J5 (top or bottom side). The modular TLV320AIC3101EVM also can be connected directly to a DSP interface board, such as the 5-6K Interface Board or the HPA-MCU Interface Board, or to the USB-MODEVM Interface Board if purchased as part of the TLV320AIC3101EVM-PDK. See the product folders on the TI Web site for these evaluation modules or the TLV320AIC3101 for a current list of compatible interface and/or accessory boards.

## 2.5 Power Connections

The TLV320AIC3101EVM can be powered independently when being used in stand-alone operation or by the USB-MODEVM when it is plugged onto the motherboard.

### 2.5.1 Stand-Alone Operation

When used as a stand-alone EVM, power is applied to J3 directly; ensure that the supplies are referenced to the appropriate grounds on that connector.

#### CAUTION

Verify that all power supplies are within the safe operating limits shown in the TLV320AIC3101 data sheet ([SLAS520](#)) before applying power to the EVM.

J3 provides connection to the common power bus for the TLV320AIC3101EVM. Power is supplied on the pins listed in [Table 8](#).

The TLV320AIC3101EVM-PDK motherboard (the USB-MODEVM Interface board) supplies power to J3 of the TLV320AIC3101EVM. Power for the motherboard is supplied either through its USB connection or via terminal blocks on that board.

### 2.5.2 USB-MODEVM Operation

The USB-MODEVM Interface Board can be powered from several different sources:

- USB
- 6-Vdc to 10-Vdc ac/dc external wall supply (not included)
- Laboratory power supply

When powered from the USB connection, JMP6 should have a shunt from pins 1–2 (this is the default factory configuration). When powered from 6 Vdc to 10 Vdc, either through the J8 terminal block or J9 barrel jack, JMP6 should have a shunt installed on pins 2–3. If power is applied in any of these ways, onboard regulators generate the required supply voltages and no further power supplies are necessary.

If laboratory supplies are used to provide the individual voltages required by the USB-MODEVM Interface Board, JMP6 should have no shunt installed. Voltages then are applied to J2 (+5 VA), J3 (+5 VD), J4 (+1.8 VD), and J5 (+3.3 VD). The +1.8 VD and +3.3 VD can also be generated on the board by the onboard regulators from the +5-VD supply; to enable this configuration, the switches on SW1 need to be set to enable the regulators by placing them in the ON position (lower position, looking at the board with text reading right-side up). If +1.8 VD and +3.3 VD are supplied externally, disable the onboard regulators by placing SW1 switches in the OFF position.

Each power supply voltage has an LED (D1-D7) that lights when the power supplies are active.

## 3 TLV320AIC3101EVM-PDK Setup and Installation

The following section provides information on using the TLV320AIC3101EVM-PDK, including setup, program installation, and program usage.

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**NOTE:** If using the EVM in stand-alone mode, the software should be installed per the following procedure, but the hardware configuration may be different.

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### 3.1 Software Installation

1. Locate the installation file on the CD-ROM included with the EVM or download the latest version of the software located on the [AIC3101 product page](#). If downloading the software from the TI Web site, an option is available to allow the user to be notified when the software is updated.
2. Unzip the installation file by clicking on the self-extracting zip file.
3. Install the EVM software by double-clicking the **Setup** executable file and follow the directions. Users may be prompted to restart their computers.

This should install all the TLV320AIC310x software and required drivers onto the PC.

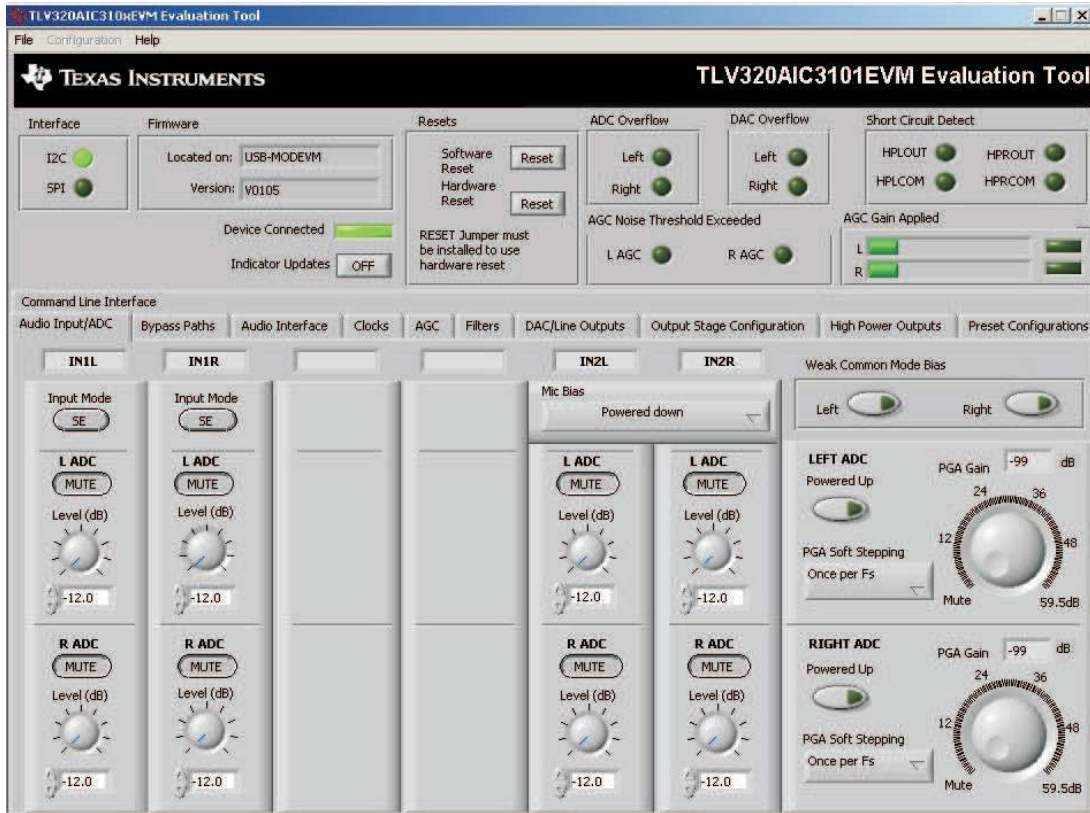
### 3.2 EVM Connections

1. Ensure that the TLV320AIC3101EVM is installed on the USB-MODEVM Interface Board, aligning J1, J2, J3, J4, and J5 with the corresponding connectors on the USB-MODEVM Interface Board.
2. Verify that the jumpers and switches are in their default conditions.
3. Attach a USB cable from the PC to the USB-MODEVM Interface Board. The default configuration provides power, control signals, and streaming audio via the USB interface from the PC. On the USB-MODEVM Interface Board, LEDs D3–6 should light to indicate that the power is being supplied from the USB.
4. For the first connection, the PC should recognize new hardware and begin an initialization process. The user may be prompted to identify the location of the drivers or allow the PC to automatically search for them. Allow the automatic detection option.
5. Once the PC confirms that the hardware is operational, D2 on the USB-MODEVM Interface Board should light to indicate that the firmware has been loaded and the EVM is ready for use. If the LED is not lit, verify that the drivers were installed, unplug the USB cable, and restart the procedure at Step 3.



After the TLV320AIC3101EVM-PDK software installation is complete, evaluation and development with the TLV320AIC3101 can begin.

The TLV320AIC310xEVM software can now be launched. The user should see an initial screen that looks similar to [Figure 2](#).



**Figure 2. Default Software Screen**

## 4 TLV320AIC3101EVM Software

The following section discusses the details and operation of the EVM software.

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**NOTE:** For configuration of the codec, the TLV320AIC3101 block diagram located in the TLV320AIC3101 data sheet ([SLAS520](#)) is a good reference to help determine the signal routing.

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### 4.1 Device Selection for Operation With AIC3101EVM

The software that is installed provides operation for several devices. An initial window should appear that looks like [Figure 3](#). For operation with the TLV320AIC3101EVM, the user should select *AIC3101* from the pull-down menu and click **Accept**. The software will take a few seconds to configure the software for operation before proceeding. A progress bar should appear and show the status of the configuration.



**Figure 3. Device Selection Window**

## 4.2 Front Page Indicators and Functions

Figure 2 illustrates the main screen of the EVM software. The indicators and buttons located above the tabbed section of the front page are visible regardless of which tab is currently being selected.

At the top left of the screen is an **Interface** indicator. This indicator shows which interface is selected for controlling the TLV320AIC3101, either I<sup>2</sup>C or SPI.

To the right of the Interface indicator is a group box called **Firmware**. This box indicates where the firmware being used is operating from—in this release, the firmware is on the USB-MODEVM, so the user should see *USB-MODEVM* in the box labeled **Located On:**. The version of the firmware appears in the **Version** box below this.

To the right, the next group box contains controls for resetting the TLV320AIC3101. A software reset can be done by writing to a register in the TLV320AIC3101, and this is accomplished by pushing the button labeled **Software Reset**. The TLV320AIC3101 also may be reset by toggling a pin on the TLV320AIC3101, which is done by pushing the **Hardware Reset** button.

### CAUTION

In order to perform a hardware reset, the RESET jumper (JMP19) must be installed, and SW2–7 on the USB-MODEVM Interface Board must be turned OFF. Failure to do either of these steps results in not generating a hardware reset or causing unstable operation of the EVM, which may require cycling power to the USB-MODEVM Interface Board.

Below the **Firmware** box, the **Device Connected** LED should be green when the EVM is connected. If the indicator is red, the EVM is not properly connected to the PC. Disconnect the EVM and verify that the drivers were correctly installed; then reconnect and try restarting the software.

On the upper right portion of the screen, several indicators are located which provide the status of various portions of the TLV320AIC3101. These indicators are activated by pressing the **Indicator Updates** button below the **Device Connected** LED. These indicators, as well as the other indicators on this panel, are updated only when the software's front panel is inactive, once every 20 ms.

The **ADC Overflow** and **DAC Overflow** indicators light when the overflow flags are set in the TLV320AIC3101. Below these indicators are the **AGC Noise Threshold Exceeded** indicators that show when the AGC noise threshold is exceeded. To the far right of the screen, the **Short Circuit Detect** indicators show when a short-circuit condition is detected, if this feature has been enabled. Below the short-circuit indicators, the **AGC Gain Applied** indicators use a bar graph to show the amount of gain which has been applied by the AGC, and indicators that light when the AGC is saturated.

### 4.3 Preset Configuration Tab

The Preset Configuration tab (Figure 4) provides several different preset configurations of the codec. The **Preset Configurations** buttons allow the user to choose from the provided defaults. When the selection is made, the **Preset Configuration Description** shows a summary of the codec setup associated with the choice made. If the choice is acceptable, the **Load** button can be pressed, and the preset configuration is loaded into the codec. The user can select the **Command Line Interface** tab (see Figure 27) to view the actual settings that were programmed into the codec.

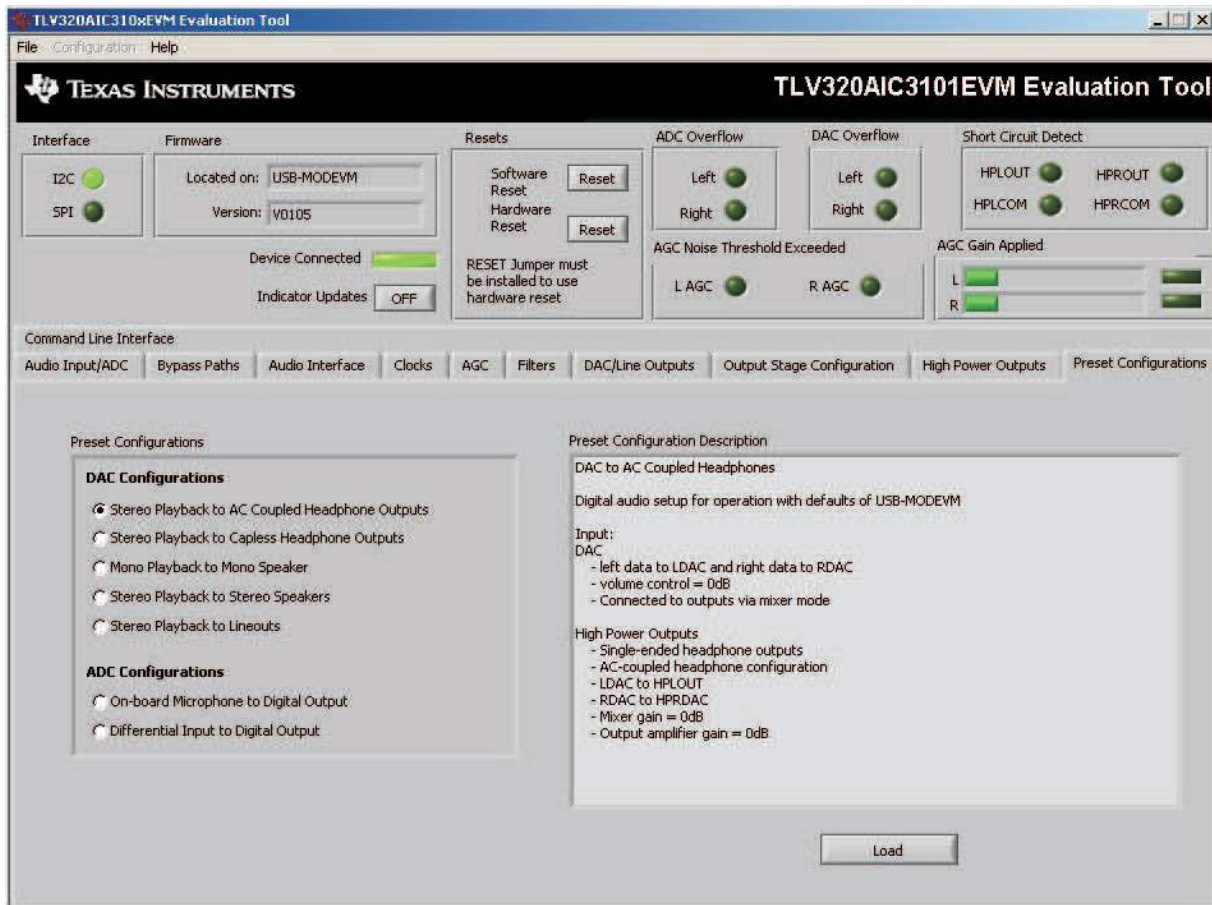
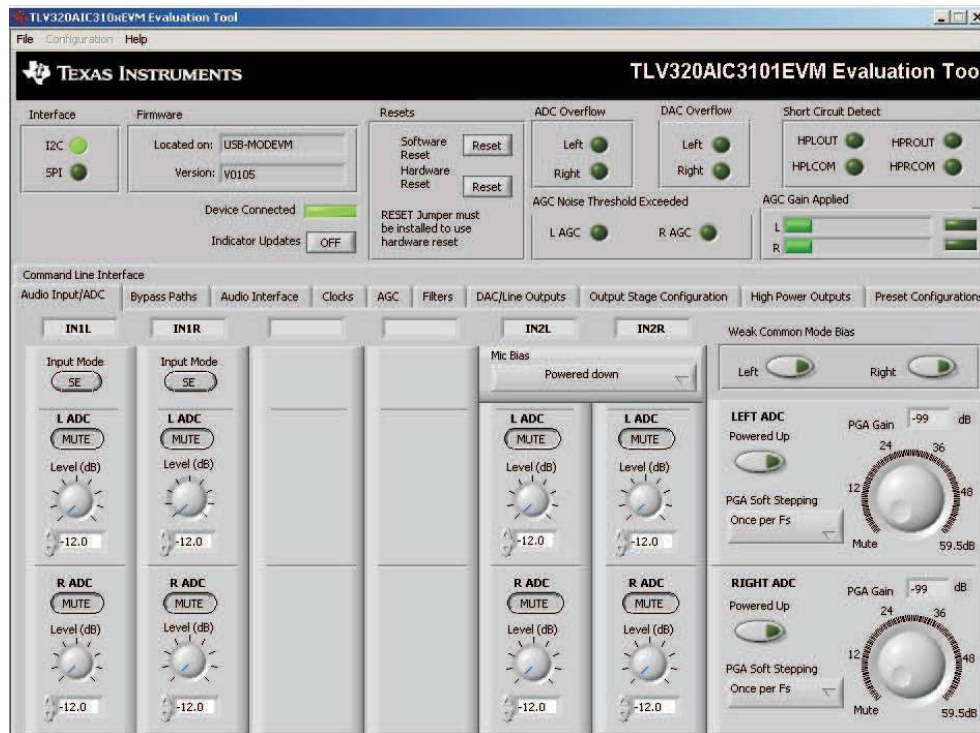


Figure 4. Default Configuration Tab

## 4.4 Audio Input/ADC Tab

The **Audio Input/ADC** tab allows control of the analog input mixer and the ADC. The controls are displayed to look similar to an audio mixing console (see [Figure 5](#)).



**Figure 5. Audio Input/ADC Tab**

Each analog input channel has a vertical strip that corresponds to that channel. By default, all inputs are muted when the TLV320AIC3101 is powered up.

To route an analog input to the ADC:

1. Select the **Input Mode** button to correctly show if the input signal is single-ended (*SE*) or fully-differential (*Diff*). Inputs that are single-ended should be made to the positive signal terminal.
2. Click on the button of the analog input channel that corresponds to the correct ADC. The caption of the button should change to *Active*. Note that the user can connect some channels to both ADCs, whereas others can only connect to one ADC.
3. Adjust the **Level** control to the desired attenuation for the connected channel. This level adjustment can be done independently for each connection.

The TLV320AIC3101 offers a programmable microphone bias that can either be powered down or set to 2.0 V, 2.5 V, or the power supply voltage of the ADC ( $AVDD\_ADC$ ). Control of the microphone bias (mic bias) voltage is accomplished by using the **Mic Bias** pull-down menu button above the last two channel strips. To use the onboard microphone, JMP2 and JMP3 must be installed and nothing should be plugged into J6. In order for the mic bias settings in the software to take effect, JMP1 should be set to connect positions 2 and 3, so that mic bias is controlled by the TLV320AIC3101.

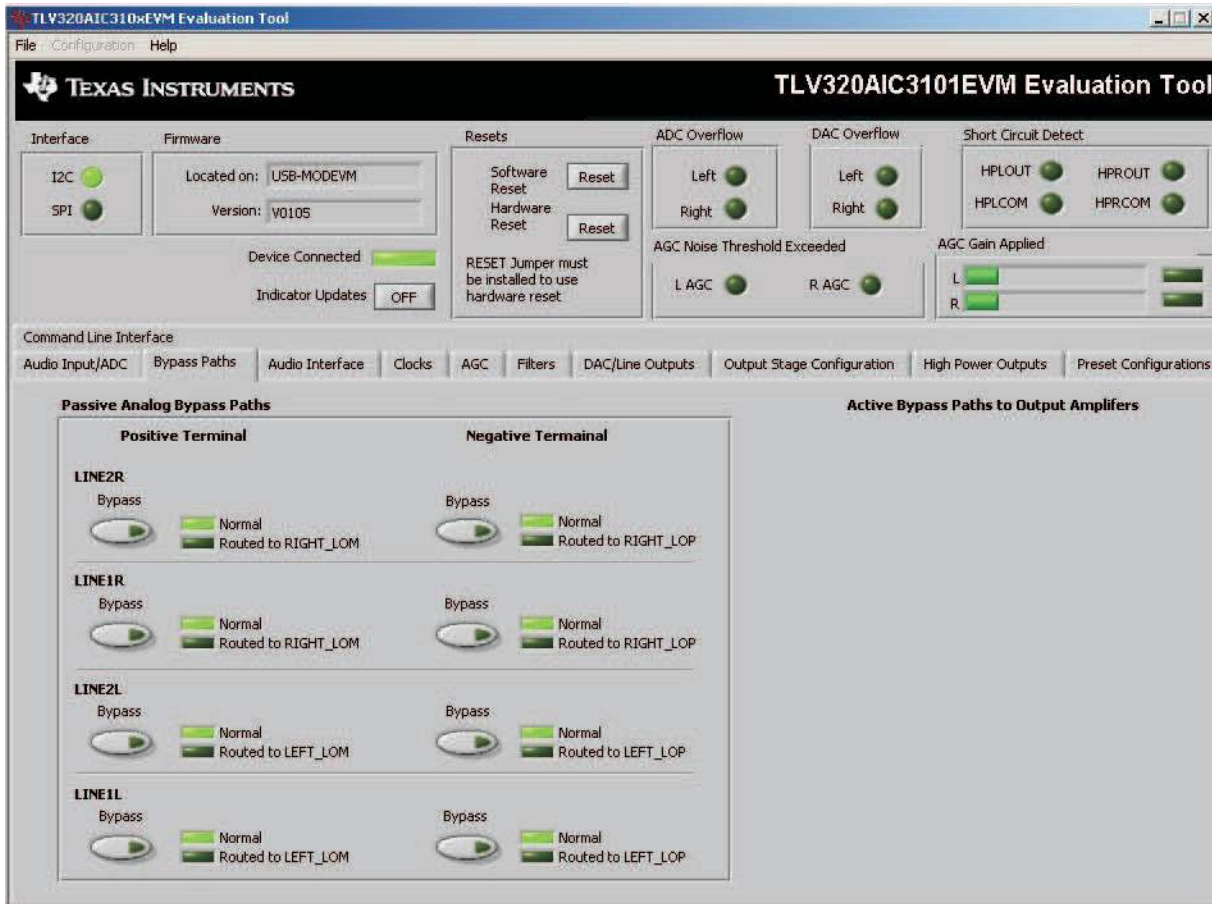
In the upper right portion of this tab are controls for **Weak Common Mode Bias**. Enabling these controls results in unselected inputs to the ADC channels to be weakly biased to the ADC common mode voltage.

Below these controls are the controls for the ADC PGA, including the master volume controls for the ADC inputs. Each channel of the ADC can be powered up or down, as needed, using the **Powered Up** buttons. PGA soft-stepping for each channel is selected using the pull-down menu control. The two large knobs set the actual **ADC PGA Gain** and allow adjustment of the PGA gains from 0 dB to 59.5 dB in 0.5-dB steps (excluding Mute). At the extreme counterclockwise rotation, the channel is muted. Rotating the knob clockwise increases the PGA gain, which is displayed in the box directly above the volume control.



## 4.5 Bypass Paths Tab

The **Bypass Paths** tab (Figure 6) shows the active and passive bypass paths available for control.



**Figure 6. Bypass Paths**

The passive analog bypass paths allow the inputs to be routed straight through the device to the outputs without turning on any of the internal circuitry. This provides a signal path through the device with minimal power consumption.

The active bypass paths allow the inputs to bypass the ADC and DAC functional blocks and be routed to the analog output mixers to be summed into the output amplifiers.

## 4.6 Audio Interface Tab

The Audio Interface tab (Figure 7) allows configuration of the audio digital data interface to the TLV320AIC3101.

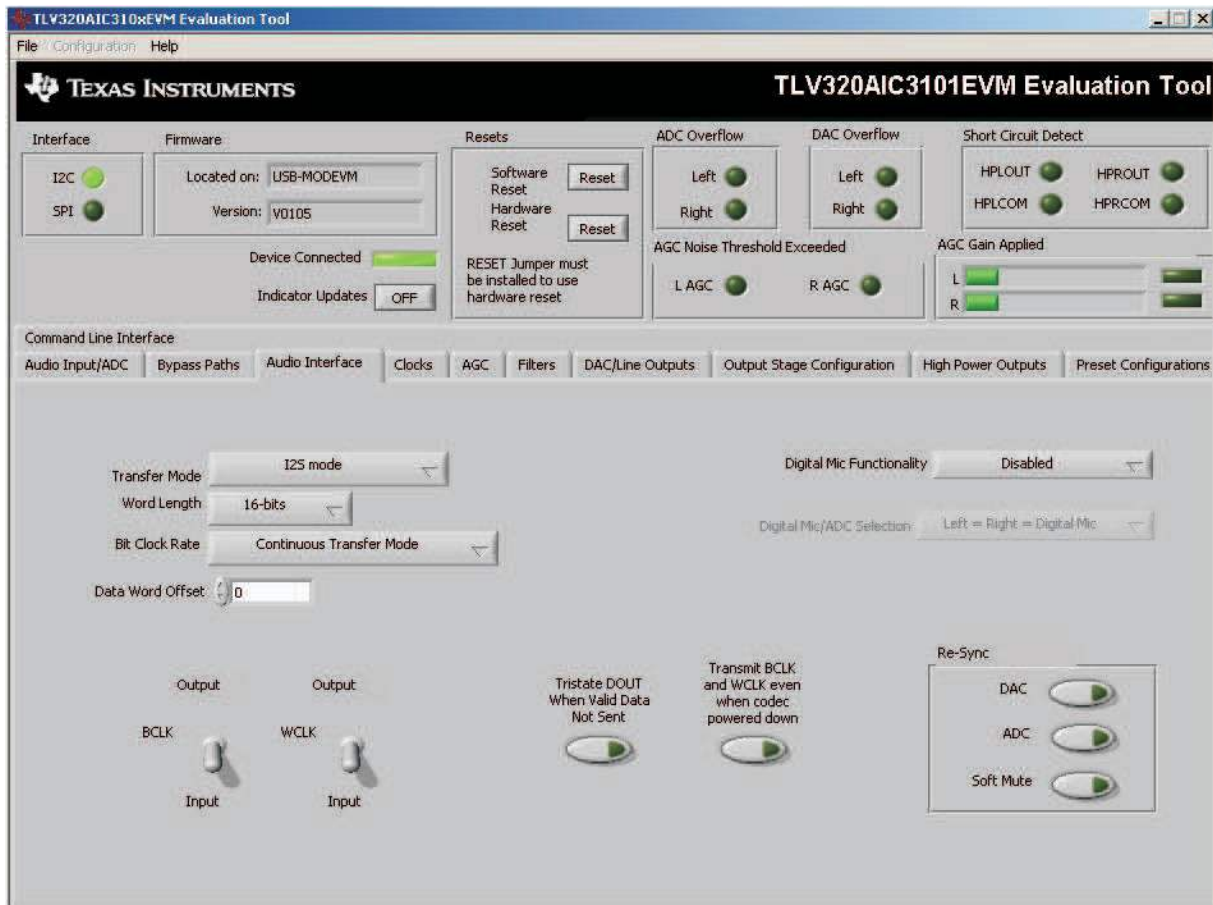


Figure 7. Audio Interface Tab

The interface mode can be selected using the **Transfer Mode** control—selecting either I<sup>2</sup>S mode, DSP mode, or Right- or Left-Justified modes. Word length can be selected using the **Word Length** control, and the bit clock rate also can be selected using the **Bit Clock** rate control. The **Data Word Offset**, used in TDM mode (see the TLV320AIC3101 data sheet, [SLAS520](#)) also can be selected on this tab.

Along the bottom of this tab are controls for choosing the **BCLK** and **WCLK** as either inputs or outputs. With the codec configured in *Slave* mode, both the BCLK and WCLK are set to inputs. If the codec is in *Master* mode, then BCLK and WCLK are configured as outputs. Additionally, two buttons provide the options for placing the DOUT line in a 3-state output mode when there is no valid data and transmitting BCLK and WCLK when the codec is powered down.

Re-synchronization (labeled **ReSync** on the tab) of the audio bus is enabled using the controls in the lower right corner of this screen. Re-synchronization is done if the group delay changes by more than  $\pm FS/4$  for the ADC or DAC sample rates (see the [TLV320AIC3101](#) data sheet). The channels can be soft-muted when doing re-synchronization if the **Soft Mute** button is enabled.

In the upper right corner of this tab is the **Digital Mic Functionality** control. The TLV320AIC3101 can accept a data stream from a digital microphone, which would have its clock pin connected to the TLV320AIC3101 GPIO1 pin, and the mic data connected to the GPIO2 pin. Once the digital microphone functionality is enabled, the **Digital Mic/ADC Selection** selection allows the user to choose if one or two digital microphones are connected to the codec. If only one digital microphone is connected, then the

remaining ADC can be used with an analog input signal from the analog input pins. Refer to [Section H.2](#) for a discussion of setting the GPI pin options. The TLV320AIC3101 can provide a modulator clock to the digital microphone with over sampling ratios (OR) of 128, 64, or 32. For a detailed discussion of how to connect a digital microphone on this platform, see the application report *Using the Digital Microphone Function on TLV320AIC3101 with AIC33EVM/USB-MODEVM System* ([SLAA275](#)).

The default mode for the EVM is configured as 44.1 kHz, 16-bit, I<sup>2</sup>C words, and the codec is a slave (BCLK and WCLK are supplied to the codec externally). For use with the PC software and the USB-MODEVM Interface Board, the default settings should be used; no change to the software is required.

## 4.7 Clocks Tab

The TLV320AIC3101 provides a phase-locked loop (PLL) that allows flexibility in the clock generation for the ADC and DAC sample rates. The Clocks tab contains the controls that can be used to configure the TLV320AIC3101 for operation with a wide range of master clocks. See the Audio Clock Generation Processing illustration in the TLV320AIC3101 data sheet ([SLAS520](#)) for further details on selecting the correct clock settings.

For use with the PC software and the USB-MODEVM Interface Board, the clock settings must be set a certain way. If the settings are changed from the default settings which allow operation from the USB-MODEVM clock reference, the EVM settings can be restored automatically by pushing the **Load EVM Clock Settings** button at the bottom of this tab. Note that changing any of the clock settings from the values loaded when this button is pushed may result in the EVM not working properly with the PC software or USB interface. If an external audio bus is used (audio not driven over the USB bus), then settings can be changed to any valid combination. See [Figure 8](#).

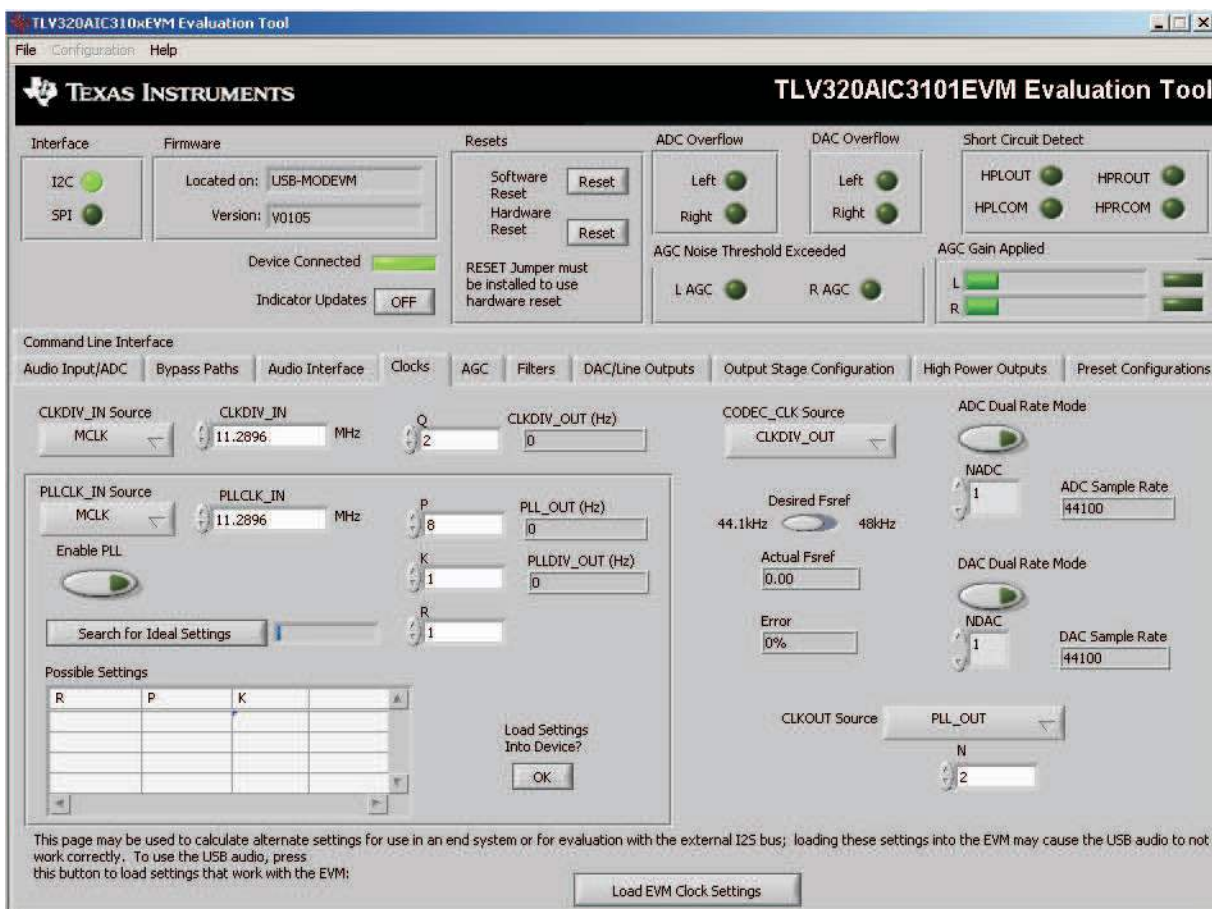


Figure 8. Clocks Tab



### 4.7.1 Configuring Codec Clocks and Fsref Calculation

The codec clock source is chosen by the **CODEC\_CLK Source** control. When this control is set to *CLKDIV\_OUT*, the PLL is not used; when set to *PLLDIV\_OUT*, the PLL is used to generate the clocks.

---

**NOTE:** Per the TLV320AIC3101 data sheet ([SLAS520](#)), the codec should be configured to allow the value of Fsref to fall between 39 kHz and 53 kHz.

---

#### 4.7.1.1 Use Without PLL

Setting up the TLV320AIC3101 for clocking without using the PLL permits the lowest power consumption by the codec. The **CLKDIV\_IN** source can be selected as either *MCLK*, *GPIO2*, or *BCLK*; the default is *MCLK*. The **CLKDIV\_IN** frequency then is entered into the **CLKDIV\_IN** box, in megahertz (MHz). The default value shown, 11.2896 MHz, is the frequency used on the USB-MODEVM board. This value is divided by the value of Q, which can be set from 2 to 17; the resulting *CLKDIV\_OUT* frequency is shown in the indicator next to the **Q** control. The resultant frequency is shown as the *Actual Fsref*.

#### 4.7.1.2 Use With PLL

When *PLLDIV\_OUT* is selected as the codec clock source, the PLL is used. The PLL clock source is chosen using the **PLLCLK\_IN** control, and may be set to either *MCLK*, *GPIO2*, or *BCLK*. The **PLLCLK\_IN** frequency then is entered into the **PLLCLK\_IN Source** box.

The *PLL\_OUT* and *PLLDIV\_OUT* indicators show the resulting PLL output frequencies with the values set for the P, K, and R parameters of the PLL. See the TLV320AIC3101 data sheet ([SLAS520](#)) for an explanation of these parameters. The parameters can be set by clicking on the up/down arrows of the **P**, **K**, and **R** combo boxes, or they can be typed into these boxes.

The values also can be calculated by the PC software. To use the PC software to find the ideal values of P, K, and R for a given PLL input frequency and desired Fsref:

1. Verify that the correct reference frequency is entered into the **PLLCLK\_IN Source** box in megahertz (MHz).
2. The desired Fsref should be set using the **Fsref** switch.
3. Push the **Search for Ideal Settings** button. The software starts searching for ideal combinations of P, K, and R which achieve the desired Fsref. The possible settings for these parameters are displayed in the spreadsheet-like table labeled *Possible Settings*.
4. Click on a row in this table to select the P, K, and R values located in that row. Notice that when this is done, the software updates the P, K, R, *PLL\_OUT*, and *PLLDIV\_OUT* readings, as well as the *Actual Fsref* and Error displays. The values show the calculations based on the values that were selected. This process does not actually load the values into the TLV320AIC3101; however, it only updates the displays in the software. If more than one row exists, the user can choose the other rows to see which of the possible settings comes closest to the ideal settings.

When a suitable combination of P, K, and R have been chosen, pressing the **Load Settings into Device?** button downloads these values into the appropriate registers on the TLV320AIC3101.

#### 4.7.1.3 Setting ADC and DAC Sampling Rates

The Fsref frequency that determines either enabling or bypassing the PLL (see [Section 4.7.1.1](#) or [Section 4.7.1.2](#)) is used to determine the actual ADC and DAC sampling rates. Using the **NADC** and **NDAC** factors, the sampling rates are derived from the Fsref. If dual-rate mode is desired, this option can be enabled for either the ADC or DAC by pressing the corresponding **Dual Rate Mode** button. The ADC and DAC sampling rates are shown in the box to the right of each control.

## 4.8 AGC Tab

The AGC tab (see [Figure 9](#)) consists of two identical sets of controls, one for the left channel and the other for the right channel. The AGC function is described in the TLV320AIC3101 data sheet ([SLAS520](#)).



**Figure 9. AGC Tab**

The AGC can be enabled for each channel using the **Enable AGC** button. **Target** gain, **Attack** time in milliseconds, **Decay** time in milliseconds, and the **Maximum PGA Gain Allowed** can all be set, respectively, using the four corresponding knobs in each channel.

The TLV320AIC3101 allows for the Attack and Decay times of the AGC to be set up in two different modes: standard and advanced. The **Left/Right AGC Settings** button determines the mode selection. The **Standard** mode provides several preset times that can be selected by adjustments made to the **Attack** and **Decay** knobs. If finer control over the times is required, then the *Advanced* mode is selected to change the settings. When the *Advanced* mode is enabled, two tabs should appear that allow separate, advanced control of the Attack and Delay times of the AGC (see [Figure 10](#) and [Figure 11](#)). These options allow selection of the base time as well as a multiplier to achieve the actual times shown in the corresponding text box. The **Use advanced settings?** button should be enabled to program the registers with the correct values selected via the pull-down options for base time and multiplier.



**Figure 10. Left AGC Settings**

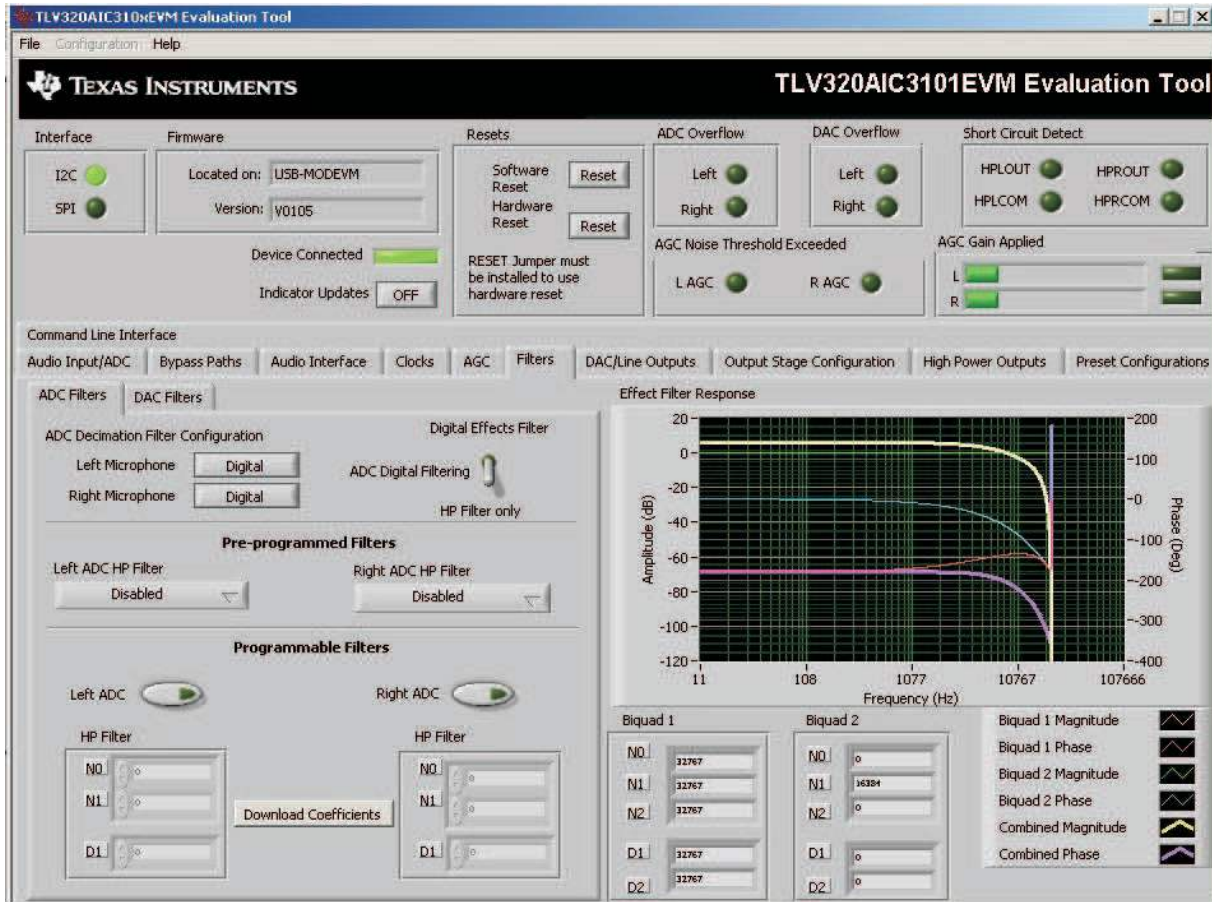


**Figure 11. Advanced**

Noise gate functions, such as **Hysteresis**, **Enable Clip stepping**, **Threshold (dB)**, **Signal Detect Debounce (ms)**, and **Noise Detect Debounce (ms)** are set using the corresponding controls in the **Noise Gate** group box for each channel.

## 4.9 Filters Tab

The TLV320AIC3101 has an advanced feature set for applying digital filtering to audio signals. This tab controls all of the filter features of the TLV320AIC3101. In order to use this tab and have plotting of filter responses correct, the DAC sample rate must be set correctly. Therefore, the clocks must be set up correctly in the software following the discussion in [Section 4.7](#). See [Figure 12](#).



**Figure 12. Filters Tab**

The AIC3101 digital filtering is available to both the ADC and DAC. The ADC has optional high-pass filtering and allows the digital output from the ADC through digital effects filtering before exiting the codec through the PCM interface. Likewise, the digital audio data can be routed through the digital effects filtering before passing through the optional de-emphasis filter before the DAC. The digital effects filtering can only be connected to either the ADC or DAC, not both at the same time.

The **Filter** tab ([Figure 12](#)) is divided into several areas. The left side of the tab is used to select between the DAC or ADC filters and assist in the selection and calculation of the desired filter coefficients. The right side of the tab shows a frequency response plot of the digital effects filter selected and the coefficients that are programmed into the device. The plots show the magnitude and phase response of each biquad section, plus the combined responses of the two biquad filters. Note that the plot shows only the responses of the effect filters, not the combined response of those filters along with the de-emphasis and ADC high-pass filters.

## 4.9.1 ADC Filters

### 4.9.1.1 High-Pass Filter

The TLV320AIC3101 ADC provides the option of enabling a high-pass filter, which helps to reduce the effects of DC offsets in the system. The tab in Figure 13 shows the options for programming various filters associated with the ADC. The high-pass filter has two modes: standard and programmable.

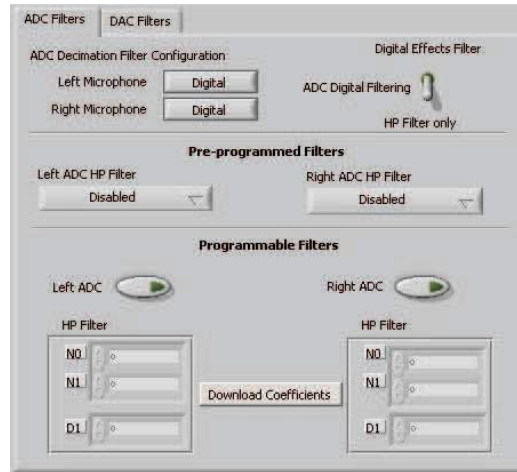


Figure 13. ADC High-Pass Filters

The standard high-pass filter option (Figure 14) allows for the selection of the high-pass filter frequency from several preset options that can be chosen with the **Left ADC HP Filter** and **Right ADC HP Filter** controls. The four options for this setting are disabled, or three different corner frequencies which are based on the ADC sample rate.

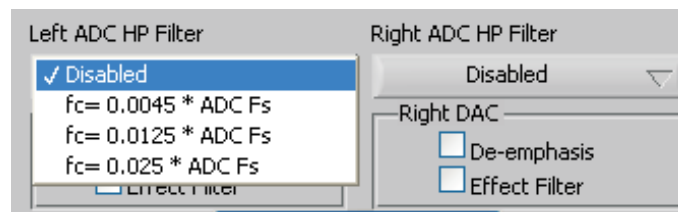


Figure 14. ADC High-Pass Filter Settings

For custom filter requirements, the programmable function allows custom coefficients to achieve a different filter than provided by the preset filters. The controls for the programmable high-pass filter are located under the **Programmable Filters** heading. The process is described in the following steps:

1. Enter the filter coefficients in the **HP Filter** controls near the bottom of the tab.
2. Press the **Download Coefficients** button to download the coefficients to the codec registers.
3. Enable the Programmable High-Pass Filters by selecting the **Left ADC** and **Right ADC** buttons.

The programmable high-pass filter should now be correctly programmed and enabled. The ADC can be enabled with the high-pass filter.

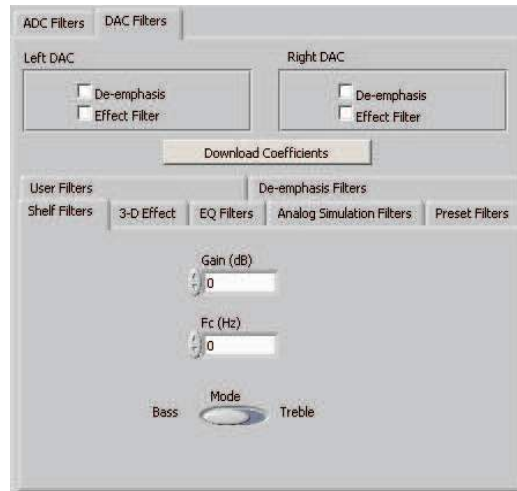
### 4.9.1.2 Digital Effects Filter - ADC

The ADC digital outputs stream can be routed through the digital effects filter in the codec to allow custom audio performance. The digital effects filter cannot operate on both the ADC or DAC at the same time. The digital effects filter operation is discussed in Section 4.9.3.



### 4.9.2 DAC Filters

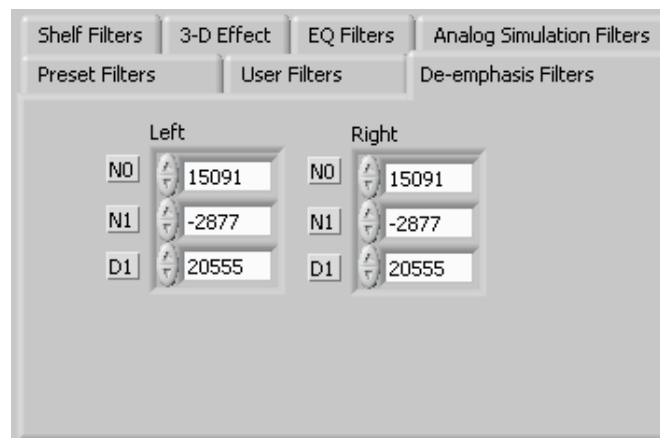
The DAC Filters tab is illustrated in [Figure 15](#).



**Figure 15. DAC Filters**

#### 4.9.2.1 De-emphasis Filters

The de-emphasis filters used in the TLV320AIC3101 can be programmed as described in the TLV320AIC3101 data sheet ([SLAS520](#)), using the tab shown in [Figure 16](#). Enter the coefficients for the de-emphasis filter response desired. While on this tab, the de-emphasis response is shown on the *Effect Filter Response* graph; however, note that this response is not included in graphs of other effect responses when on the other filter design tabs.



**Figure 16. De-emphasis Filters**

#### 4.9.2.2 DAC Digital Effects Filter

The digital audio input stream can be routed through the digital effects filter in the codec before routing to the DAC to allow custom audio performance. The digital effects filter cannot operate on both the ADC or DAC at the same time. The digital effects filter operation is discussed in [Section 4.9.3](#).

### 4.9.3 Digital Effects Filters

The digital effect filters (the biquad filters) of the TLV320AIC3101 are selected using the check boxes shown in Figure 17. The De-emphasis filters are described in the TLV320AIC3101 data sheet (SLAS520), and their coefficients can be changed (see Figure 15).



Figure 17. Enabling Filters

When designing filters for use with TLV320AIC3101, the software allows for several different filter types to be used. These options are shown on a tab control in the lower left corner of the screen. When a filter type is selected and suitable input parameters defined, the response is shown in the *Effect Filter Response* graph. Regardless of the setting for enabling the Effect Filter, the filter coefficients are not loaded into the TLV320AIC3101 until the **Download Coefficients** button is pressed. To avoid noise during the update of coefficients, it is recommended that the user uncheck the **Effect Filter enable** check boxes before downloading coefficients. Once the desired coefficients are in the TLV320AIC3101, enable the Effect Filters by checking the boxes again.

#### 4.9.3.1 Shelf Filters

A shelf filter is a simple filter that applies a gain (positive or negative) to frequencies above or below a certain corner frequency. As shown in Figure 18, in *Bass* mode a shelf filter applies a gain to frequencies below the corner frequency; in *Treble* mode the gain is applied to frequencies above the corner frequency.

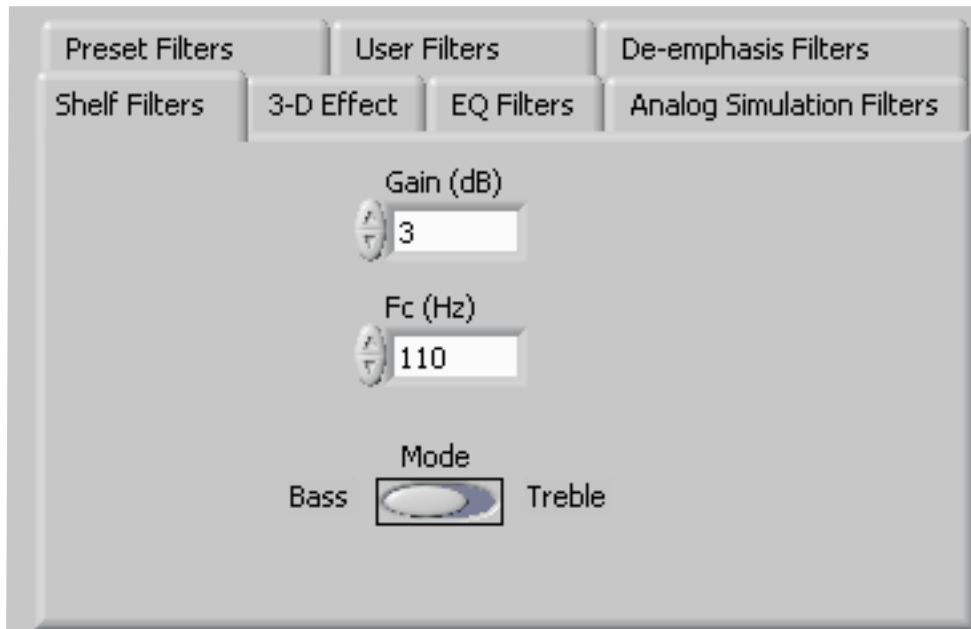


Figure 18. Shelf Filters

To use these filters, enter the gain desired and the corner frequency. Choose the mode to use (*Bass* or *Treble*); the responses are plotted on the *Effect Filter Response* graph.

### 4.9.3.2 EQ Filters

EQ, or parametric, filters can be designed on this tab (see [Figure 19](#)). Enter a gain, bandwidth, and a center frequency (Fc). Either bandpass (positive gain) or band-reject (negative gain) filters can be created

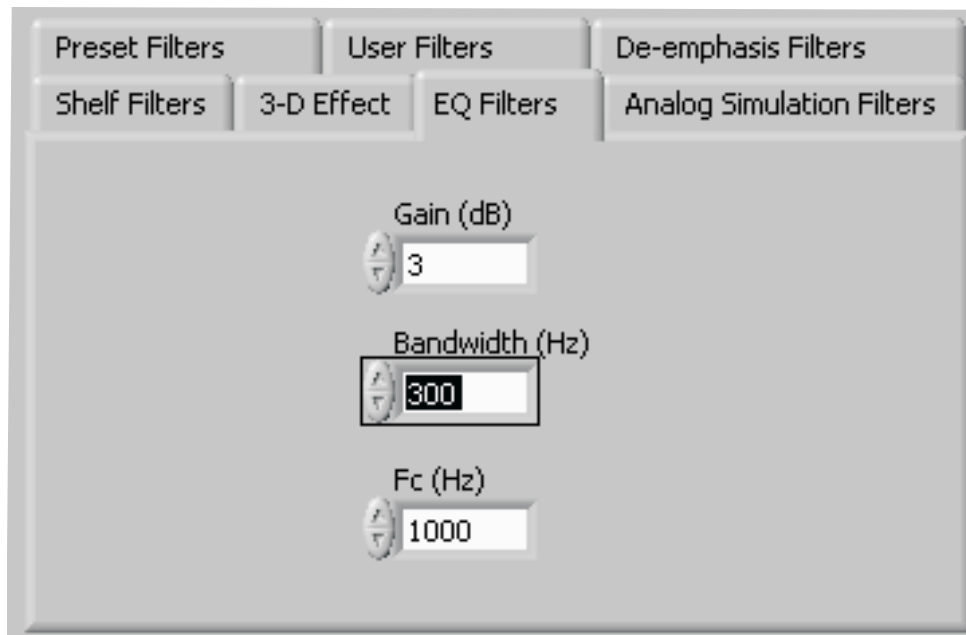


Figure 19. EQ Filters

### 4.9.3.3 Analog Simulation Filters

Biquads are good at simulating analog filter designs. For each biquad section on this tab, enter the desired analog filter type to simulate (Butterworth, Chebyshev, Inverse Chebyshev, Elliptic, or Bessel). Parameter entry boxes appropriate to the filter type are shown (ripple, for example, with Chebyshev filters, and so forth). Enter the desired design parameters and the response is shown. (See [Figure 20](#).)

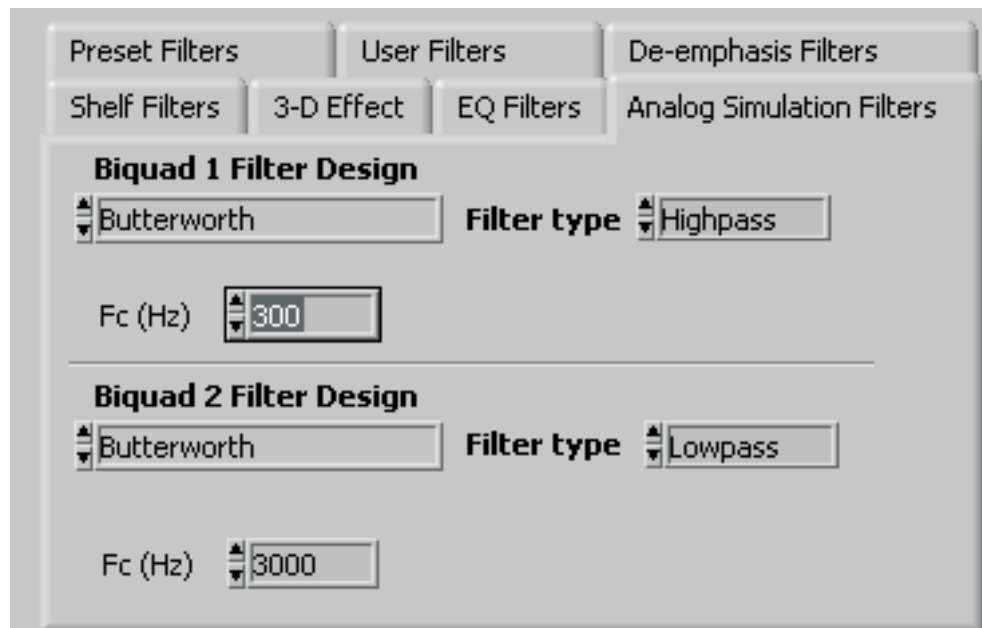


Figure 20. Analog Simulation Filters



#### 4.9.3.4 Preset Filters

Many applications are designed to provide preset filters common for certain types of program material. The tab in [Figure 21](#) allows selection of one of four preset filter responses - Rock, Jazz, Classical, or Pop.

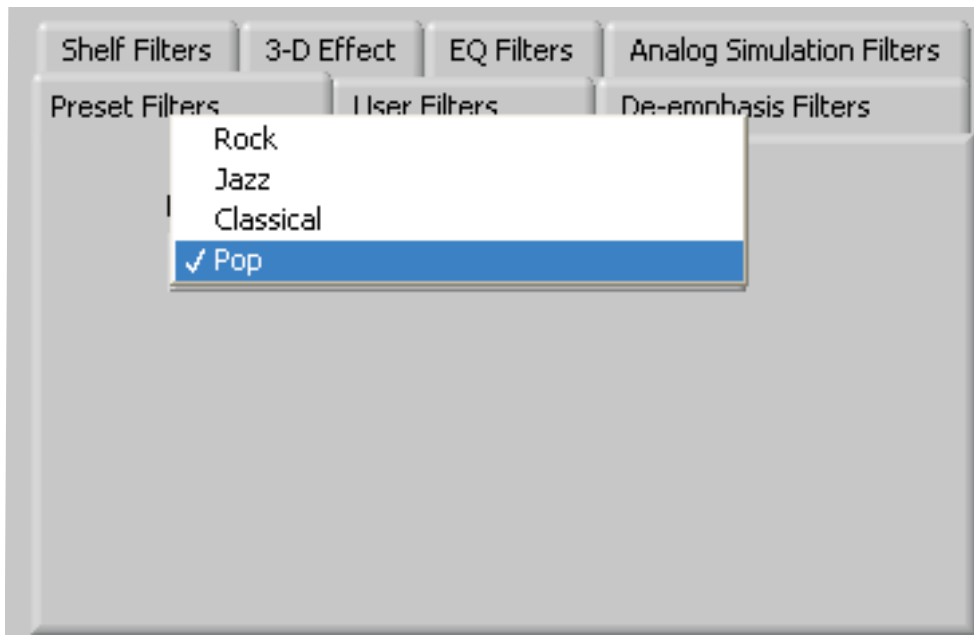


Figure 21. Preset Filters

#### 4.9.3.5 User Filters

If filter coefficients are known, they can be entered directly on the tab shown in [Figure 22](#) for both biquads for both left and right channels. The filter response does not show on the *Effect Filter Response* graph for user filters.

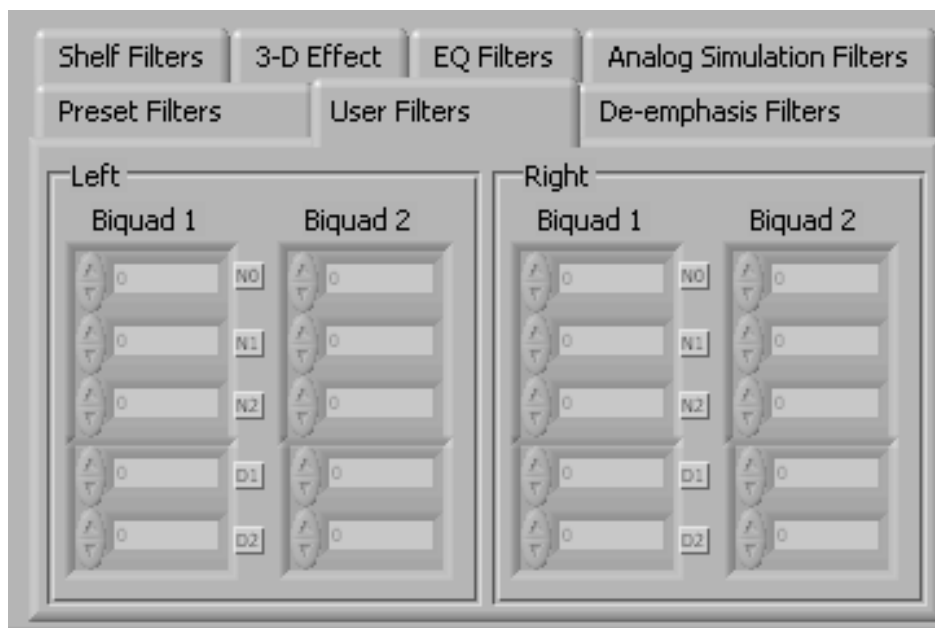
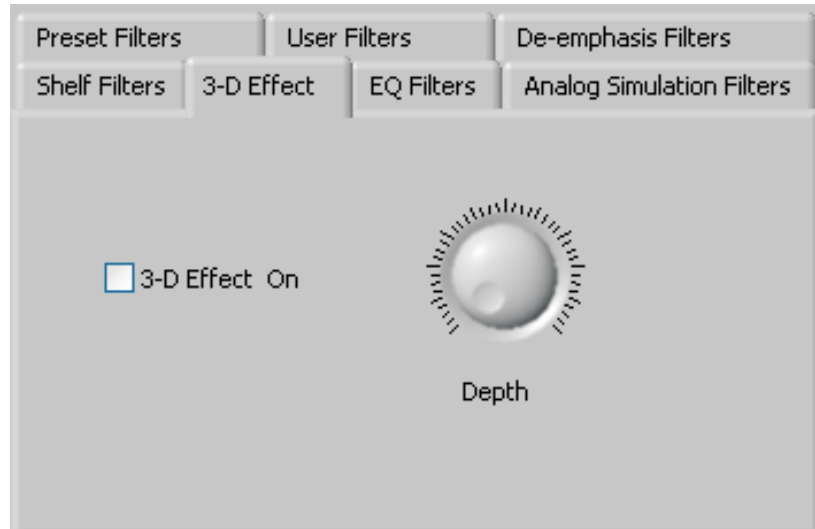


Figure 22. User Filters

#### 4.9.3.6 3-D Effect

The 3-D effect is described in the TLV320AIC3101 data sheet ([SLAS520](#)). It uses the two biquad sections differently than most other effect filter settings. To use this effect properly, ensure that the appropriate coefficients are already loaded into the two biquad sections. The User Filters tab may be used to load the coefficients. See [Figure 23](#).

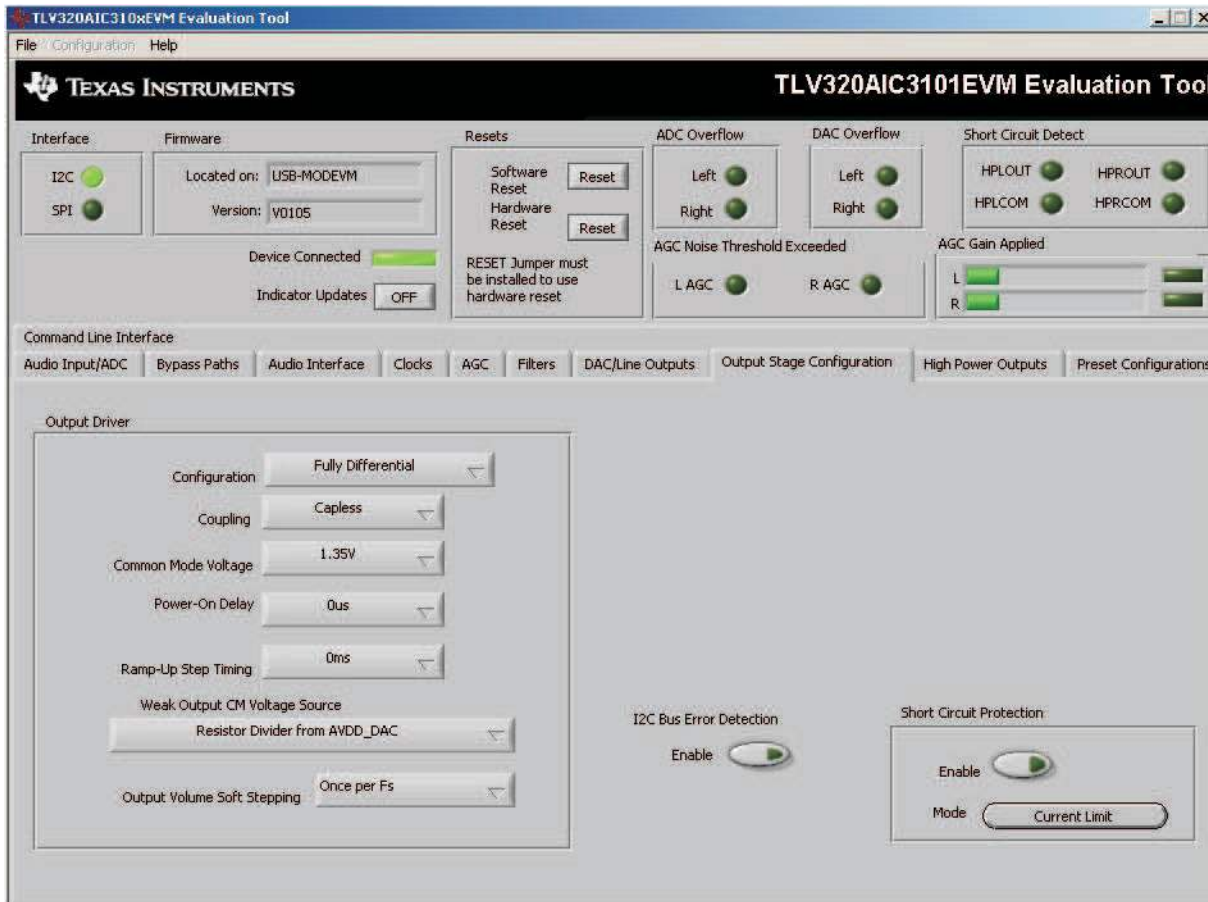


**Figure 23. 3-D Effect Settings**

To enable the 3-D effect, check the **3-D Effect On** box. The **Depth** knob controls the value of the 3-D Attenuation Coefficient.

### 4.10 Output Stage Configuration Tab

The **Output Stage Configuration** tab (Figure 24) allows for setting various features of the output drivers.



**Figure 24. Output Stage Configuration Tab**

The **Configuration** control may be set as either *Fully Differential* or *Pseudo-Differential*. This control determines if the output stage is being used to drive a fully differential output load or a output load where one of the outputs is referenced to a common-mode voltage (pseudo-differential).

The output **Coupling** control can be chosen as either *Capless* or *AC-coupled*. This setting should correspond to the setting of the hardware switch (SW1) on the TLV320AIC3101EVM.

The common-mode voltage of the outputs can be set to 1.35 V, 1.5 V, 1.65 V, or 1.8 V using the **Common Mode Voltage** control.

The TLV320AIC3101 offers several options to help reduce the turnon/off pop of the output amplifiers. The **Power-On Delay** of the output drivers can be set using the corresponding control from 0  $\mu$ s up to 4 s. **Ramp-Up Step Timing** also can be adjusted from 0 ms to 4 ms. The outputs can be set to soft-step their volume changes, using the **Output Volume Soft Stepping** control, and set to step once per Fs period, once per two Fs periods, or soft-stepping can be disabled altogether.

The high-power outputs of the TLV320AIC3101 can be configured to go to a weak common-mode voltage when powered down. The source of this weak common-mode voltage can be set on this tab with the **Weak Output CM Voltage Source** drop-down. Choices for the source are either a resistor divider off the AVDD\_DAC supply, or a bandgap reference. See the TLV320AIC3101 data sheet for more details on this option.

Headset detection features are enabled using the **Enable** button in the **Headset Detection** group box. When enabled, the indicators in the **HS/Button Detect** group box light when either a button press or headset is detected. When a headset is detected, the type of headset is displayed in the **Detection Type** indicator. Debounce times for detection are set using the **Jack Detect Debounce** and **Button Press Debounce** controls, which offer debounce times in varying numbers of milliseconds. See the TLV320AIC3101 data sheet ([SLAS520](#)) for a discussion of headset detection.

Output short-circuit protection can be enabled in the **Short Circuit Protection** group box. The short-circuit protection function can use a current-limit mode, where the drivers limit current output if a short-circuit condition is detected, or in a mode where the drivers power down when such a condition exists.

The **I<sup>2</sup>C Bus Error Detection** button allows the user to enable circuitry which sets a register bit (register 107, D0) if an I<sup>2</sup>C bus error is detected.

## 4.11 DAC/Line Outputs Tab

The **DAC/Line Outputs** tab controls the DAC power and volume, as well as the routing of digital data to the DACs and the analog line output from the DACs. (See [Figure 25.](#))

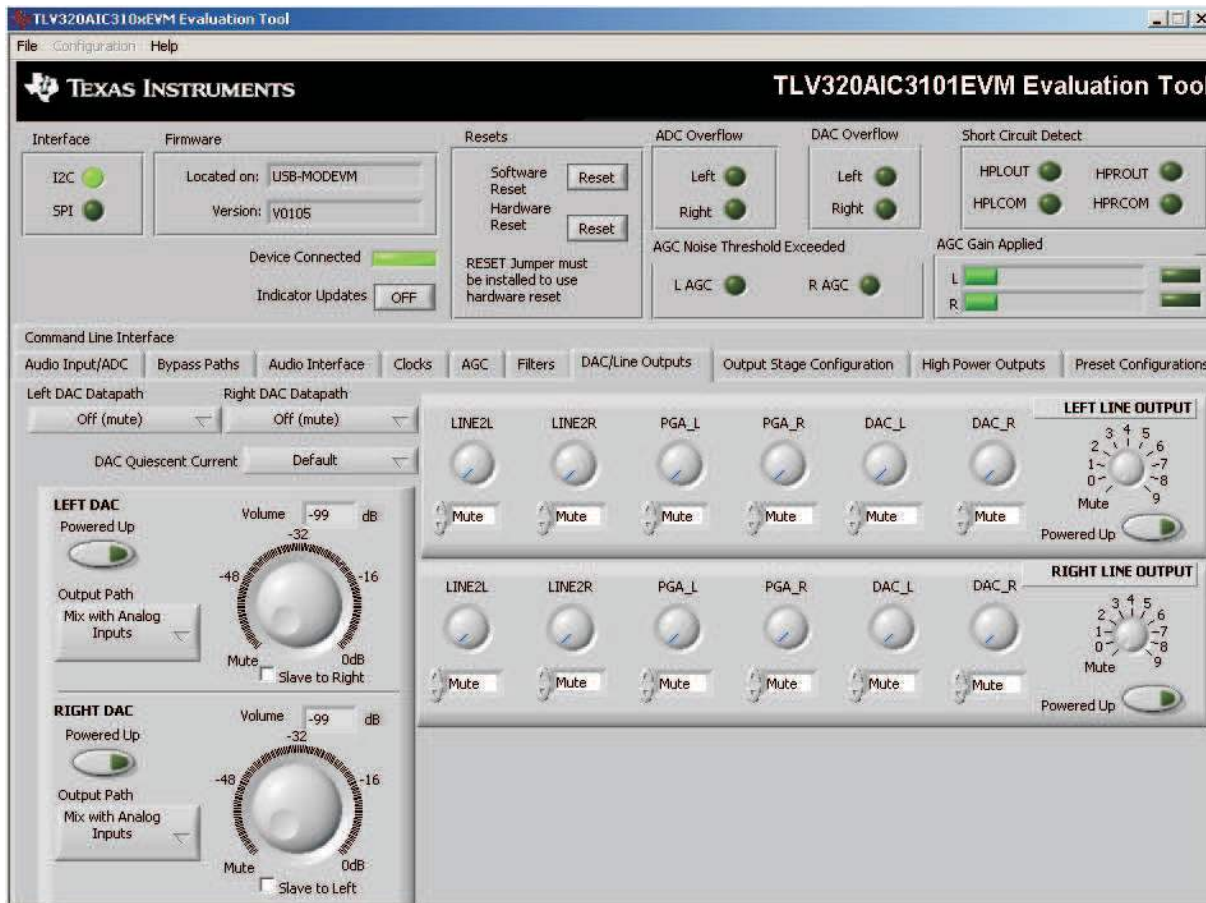


Figure 25. DAC/Line Outputs Tab

### 4.11.1 DAC Controls

On the left side of this tab are controls for the left and right DACs.

Similar to the ADC controls, the DAC controls are set up to allow powering of each DAC individually and setting the output level. Each channel's level can be set independently using the corresponding **Volume** knob. Alternately, by checking the **Slave to Right** box, the left-channel Volume can be made to track the right-channel Volume knob setting; checking the **Slave to Left** box causes the right-channel Volume knob to track the left-channel Volume knob setting.

Data going to the DACs is selected using the drop-down boxes under the **Left** and **Right DAC Datapath**. Each DAC channel can be selected to be off, use left-channel data, use right-channel data, or use a mono mix of the left and right data.

Analog audio coming from the DACs is routed to outputs using the **Output Path** controls in each DAC control panel. The DAC output can be mixed with the analog inputs (LINE2L, LINE2R, PGA\_L, PGA\_R) and routed to the Line or High Power outputs using the mixer controls for these outputs on this tab (for the line outputs) or on the **High Power Outputs** tab (for the high-power outputs). If the DAC is to be routed directly to either the Line or HP outputs, these can be selected as choices in the **Output Path** control. Note that if the Line or HP outputs are selected as the Output Path, the mixer controls on this tab and the **High Power Outputs** tab have no effect.

#### 4.11.2 Line Output Mixers

On the right side of this tab are horizontal panels where the analog output mixing functions for the line outputs are located.

Each line output master volume is controlled by the knob at the far right of these panels, below the line output labels. The output amplifier gain can be muted or set at a value between 0 dB and 9 dB in 1-dB steps. Power/Enabled status for the line output also can be controlled using the button below this master output knob (**Powered Up**).

If the DAC **Output Path** control is set to *Mix with Analog Inputs*, the six knobs in each panel can be used to set the individual level of signals routed and mixed to the line output. LINE2L, LINE2R, PGA\_L, PGA\_R, DAC\_L, and DAC\_R levels can each be set to create a custom mix of signals presented to that particular line output. **Note:** if the DAC **Output Path** control is set to anything other than *Mix with Analog Inputs*, these controls have no effect.



### 4.12 High Power Outputs Tab

The tab shown in Figure 26, contains four horizontal groupings of controls, one for each of the high-power outputs. Each output has a mixer to mix the LINE2L, LINE2R, PGA\_L, PGA\_R, DAC\_L, and DAC\_R signals, assuming that the DACs are not routed directly to the high-power outputs (see Section 4.11).

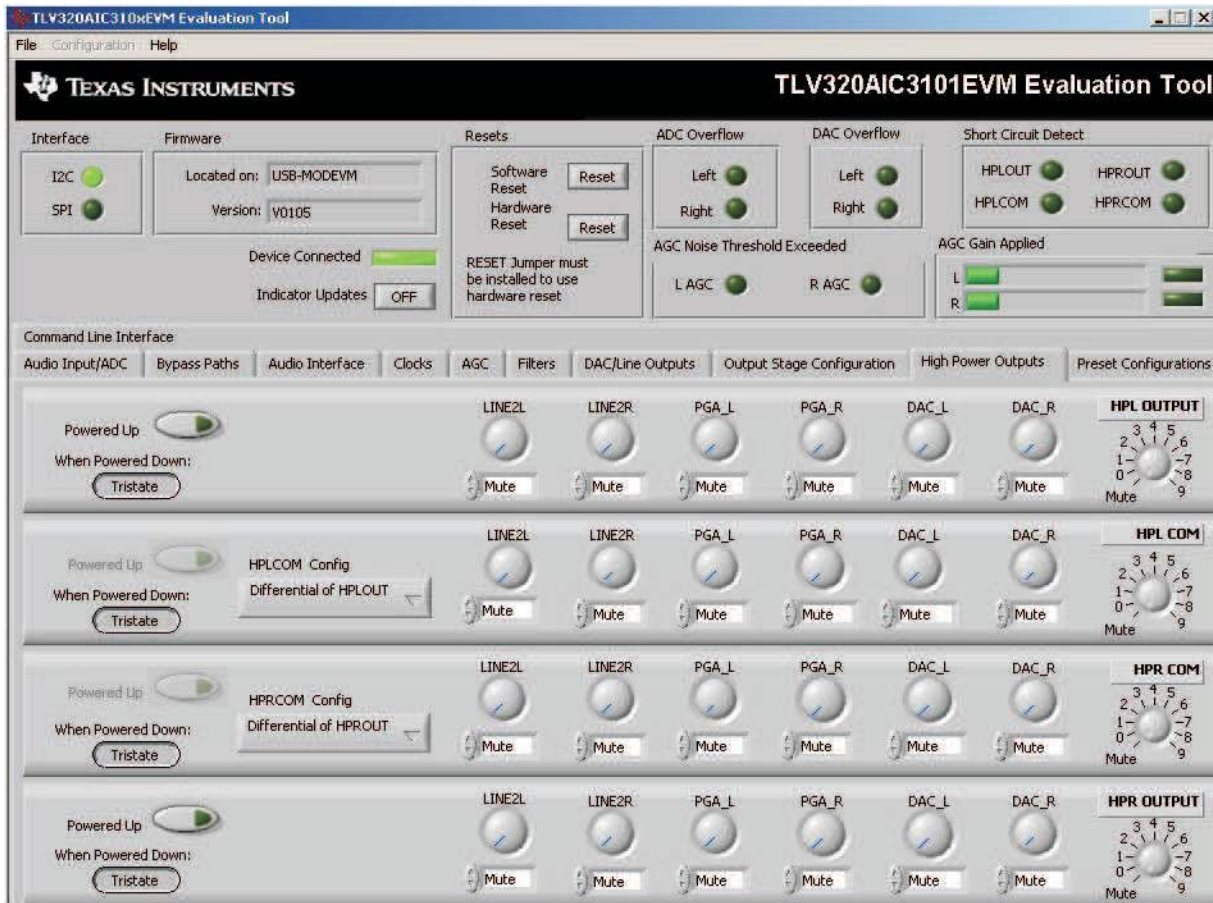


Figure 26. High-Power Outputs Tab

At the left of each output strip is a **Powered Up** button that controls whether or not the corresponding output is powered up. The **When Powered Down** button allows the outputs to be placed in a 3-state output mode or driven weakly to the output common-mode voltage.

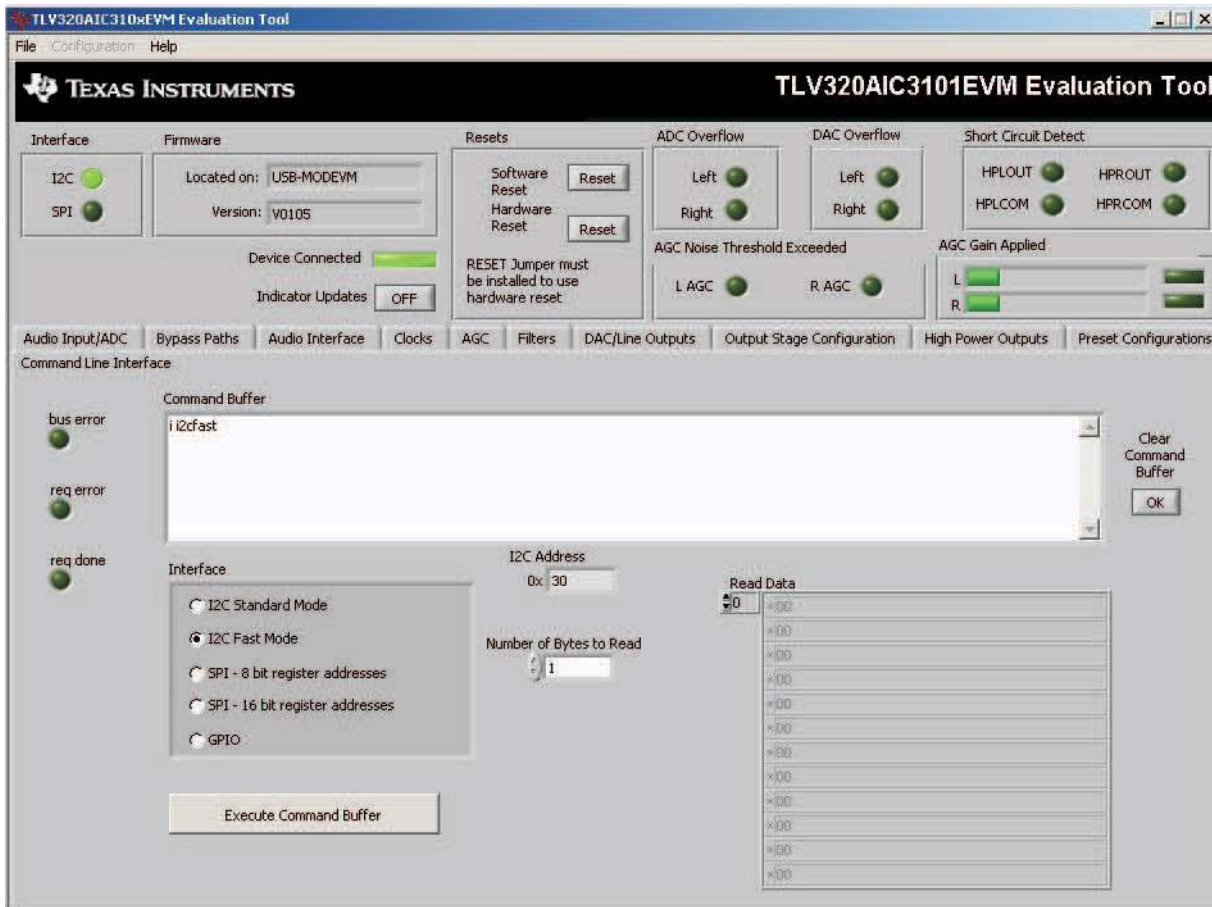
The **HPxCOM** outputs (*HPLCOM* and *HPRCOM*) can be used as independent output channels or can be used as complementary signals to the HPLOUT and HPROUT outputs. In these complementary configurations, the **HPxCOM** outputs can be selected as *Differential of HPxOUT* signals to the corresponding outputs or may be set to be a common-mode voltage (*Constant VCM Out*). When used in these configurations, the **Powered Up** button for the **HPxCOM** output is disabled, as the power mode for that output tracks the power status of the HPL or HPR output that the COM output is tracking.

The **HPRCOM Config** selector allows a couple of additional options compared to the **HPLCOM Config** selector. *Differential of HPLCOM* allows the HPRCOM to be the complementary signal of HPLCOM for driving a differential load between the **HPxCOM** outputs. The selector also allows *Ext. Feedback/HPLCOM constant VCM* as an option. This option is used when the high-power outputs are configured for *Capless* output drive, where HPLCOM is configured as *Constant VCM Out*. The feedback option provides feedback to the output and lowers the output impedance of HPLCOM.

At the right side of the output strip is a master volume knob for that output, which allows the output amplifier gain to be muted or set from 0 dB to 9 dB in 1-dB steps.

### 4.13 Command Line Interface Tab

A simple scripting language controls the TAS1020 on the USB-MODEVM Interface Board from the LabVIEW™ based PC software. The main program controls, described previously, simply write a script which is handed off to an interpreter that sends the appropriate data to the correct USB endpoint. Because this system is script-based, provision is made in this tab for the user to view the scripting commands created as the controls are manipulated, as well as load and execute other scripts that have been written and saved (see [Figure 27](#)). This design allows the software to be used as a quick test tool or to help provide troubleshooting information in the rare event that the user encounters a problem with this EVM.



**Figure 27. Command Line Interface Tab**

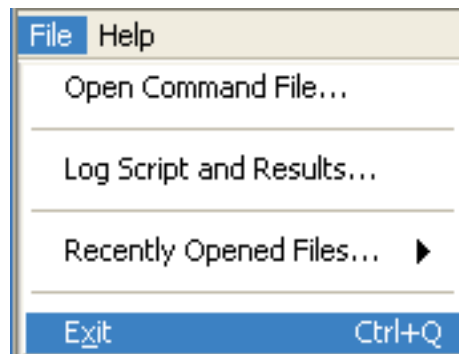
A script is loaded into the command buffer, either by operating the controls on the other tabs or by loading a script file. When executed, the return packets of data which result from each command are displayed in the **Read Data** array control. When executing several commands, the Read Data control shows only the results of the last command. To see the results after every executed command, use the logging function that appears in the File menu.

The File menu ([Figure 28](#)) provides some options for working with scripts. The first option, *Open Command File...*, loads a command file script into the command buffer. This script then can be executed by pressing the **Execute Command Buffer** button.

The second option is *Log Script and Results...*, which opens a file save dialog box. Choose a location for a log file to be written using this file save dialog box. When the **Execute Command Buffer** button is pressed, the script runs and the script, along with resulting data read back during the script, is saved to the file specified. The log file is a standard text file that can be opened with any text editor and looks much like the source script file, but with the additional information of the result of each script command executed.



The third menu item is a submenu of *Recently Opened Files*. This is simply a list of script files that have previously been opened, allowing fast access to commonly used script files. The final menu item is *Exit*, which terminates the TLV320AIC3101EVM software.



**Figure 28. File Menu**

Under the Help menu is an *About...* menu item which displays information about the TLV320AIC3101EVM software.

The actual USB protocol used as well as instructions on writing scripts are detailed in the following subsections. Although it is unnecessary to understand or use either the protocol or the scripts directly, understanding them can be helpful to some users.

## Appendix A EVM Connector Descriptions

This appendix contains the connection details for each of the main header connectors on the EVMs.

### A.1 Analog Interface Connectors

#### A.1.1 Analog Dual-Row Header Details (J13 and J14)

For maximum flexibility, the TLV320AIC3101EVM is designed for easy interfacing to multiple analog sources. Samtec part numbers SSW-110-22-F-D-VS-K and TSM-110-01-T-DV-P provide a convenient 10-pin, dual-row header/socket combination at J13 and J14. These headers/sockets provide access to the analog input and output pins of the device. Consult Samtec at [www.samtec.com](http://www.samtec.com) or call 1-800-SAMTEC-9 for a variety of mating connector options. Table 5 summarizes the analog interface pinout for the TLV320AIC3101EVM.

**Table 5. Analog Interface Pinout**

PIN NUMBER	SIGNAL	DESCRIPTION
J1.1	HPLCOM	High-power output driver (left minus or multifunctional)
J1.2	HPLOUT	High-power output driver (left plus)
J1.3	HPRCOM	High-power output driver (right minus or multifunctional)
J1.4	HPROUT	High-power output driver (right plus)
J1.5	LINE1LM	MIC1 or LINE1 analog input (left minus or multifunctional)
J1.6	LINE1LP	MIC1 or LINE1 analog input (left plus or multifunctional)
J1.7	LINE1RM	MIC1 or LINE1 analog input (right minus or multifunctional)
J1.8	LINE1RP	MIC1 or LINE1 analog input (right plus or multifunctional)
J1.9	AGND	Analog ground
J1.10	MIC3L	MIC3 input (left or multifunctional)
J1.11	AGND	Analog ground
J1.12	MIC3R	MIC3 input (right or multifunctional)
J1.13	AGND	Analog ground
J1.14	MICBIAS	Microphone bias voltage output
J1.15	NC	Not connected
J1.16	MICDET	Microphone detect
J1.17	AGND	Analog ground
J1.18	NC	Not connected
J1.19	AGND	Analog ground
J1.20	NC	Not connected
J2.1	LINE2RM	MIC2 or LINE2 analog input (right minus or multifunctional)
J2.2	LINE2RP	MIC2 or LINE2 analog input (right plus or multifunctional)
J2.3	LINE2LM	MIC2 or LINE2 analog input (left minus or multifunctional)
J2.4	LINE2RP	MIC2 or LINE2 analog input (left plus or multifunctional)
J2.5	NC	Not connected
J2.6	NC	Not connected
J2.7	LEFT_LOP	Left line output (plus)
J2.8	LEFT_LOM	Left line output (minus)
J2.9	AGND	Analog ground
J2.10	RIGHT_LOP	Right line output (plus)
J2.11	AGND	Analog ground
J2.12	RIGHT_LOM	Right line output (minus)
J2.13	AGND	Analog ground
J2.14	NC	Not connected
J2.15	NC	Not connected
J2.16	NC	Not connected
J2.17	AGND	Analog ground

**Table 5. Analog Interface Pinout (continued)**

PIN NUMBER	SIGNAL	DESCRIPTION
J2.18	NC	Not connected
J2.19	AGND	Analog ground
J2.20	NC	Not connected

### A.1.2 Analog Screw Terminal Details (J1-5 and J8-12)

In addition to the analog headers, the analog inputs and outputs also can be accessed through alternate connectors, either screw terminals or audio jacks. The stereo microphone input also is tied to J8 and the stereo headphone output (the HP set of outputs) is available at J9.

[Table 6](#) summarizes the screw terminals available on the TLV320AIC3101EVM.

**Table 6. Alternate Analog Connectors**

DESIGNATOR	PIN 1	PIN 2	PIN 3
J6	IN1LP	IN1LM	AGND
J14	IN1RP	IN1RM	
J7	AGND	IN2R	IN2L
J10	LEFT OUT +	LEFT OUT –	
J11	RIGHT OUT +	RIGHT OUT –	
J12	AGND	(–) HPLCOM	(+) HPLOUT
J13	AGND	(–) HPRCOM	(+) HPROUT

## A.2 Digital Interface Connectors (J4 and J5)

The TLV320AIC3101EVM is designed to easily interface with multiple control platforms. Samtec part numbers SSW-110-22-F-D-VS-K and TSM-110-01-T-DV-P provide a convenient 10-pin, dual-row header/socket combination at J4 and J5. These headers/sockets provide access to the digital control and serial data pins of the device. Consult Samtec at [www.samtec.com](http://www.samtec.com) or call 1-800- SAMTEC-9 for a variety of mating connector options. Table 7 summarizes the digital interface pinout for the TLV320AIC3101EVM.

**Table 7. Digital Interface Pinout**

PIN NUMBER	SIGNAL	DESCRIPTION
J4.1	NC	Not connected
J4.2	GPIO1	General-purpose input/output No. 1
J4.3	SCLK	SPI serial clock
J4.4	DGND	Digital ground
J4.5	NC	Not connected
J4.6	GPIO2	General-purpose input/output No. 2
J4.7	$\overline{SS}$	SPI chip select
J4.8	RESET INPUT	Reset signal input to AIC33EVM
J4.9	NC	Not connected
J4.10	DGND	Digital ground
J4.11	MOSI	SPI MOSI slave serial data input
J4.12	SPI SELECT	Select pin (SPI vs I <sup>2</sup> C control mode)
J4.13	MISO	SPI MISO slave serial data output
J4.14	AIC33 RESET	Reset
J4.15	NC	Not connected
J4.16	SCL	I <sup>2</sup> C serial clock
J4.17	NC	Not connected
J4.18	DGND	Digital ground
J4.19	NC	Not connected
J4.20	SDA	I <sup>2</sup> C serial data input/output
J5.1	NC	Not connected
J5.2	NC	Not connected
J5.3	BCLK	Audio serial data bus bit clock (input/output)
J5.4	DGND	Digital ground
J5.5	NC	Not connected
J5.6	NC	Not connected
J5.7	WCLK	Audio serial data bus word clock (input/output)
J5.8	NC	Not connected
J5.9	NC	Not connected
J5.10	DGND	Digital ground
J5.11	DIN	Audio serial data bus data input (input)
J5.12	NC	Not connected
J5.13	DOUT	Audio serial data bus data output (output)
J5.14	NC	Not connected
J5.15	NC	Not connected
J5.16	SCL	I <sup>2</sup> C serial clock
J5.17	MCLK	Master clock input
J5.18	DGND	Digital ground
J5.19	NC	Not connected
J5.20	SDA	I <sup>2</sup> C serial data input/output

Note that J5 comprises the signals needed for an I<sup>2</sup>S serial digital audio interface; the control interface (I<sup>2</sup>C and RESET) signals are routed to J4. I<sup>2</sup>C is actually routed to both connectors; however, the device is connected only to J4.

### A.3 Power Supply Connector Pin Header, J3

J3 provides connection to the common power bus for the TLV320AIC3101EVM. Power is supplied on the pins listed in [Table 8](#).

**Table 8. Power Supply Pinout**

SIGNAL	PIN NUMBER		SIGNAL
NC	J3.1	J3.2	NC
+5VA	J3.3	J3.4	NC
DGND	J3.5	J3.6	AGND
DVDD (1.8V)	J3.7	J3.8	NC
IOVDD (3.3V)	J3.9	J3.10	NC

The TLV320AIC3101EVM-PDK motherboard (the USB-MODEVM Interface Board) supplies power to J3 of the TLV320AIC3101EVM. Power for the motherboard is supplied either through its USB connection or via terminal blocks on that board.

## Appendix B TLV320AIC3101EVM Schematic

The schematic diagrams for the modular TLV320AIC3101EVM are illustrated in Figure 29 and Figure 30.

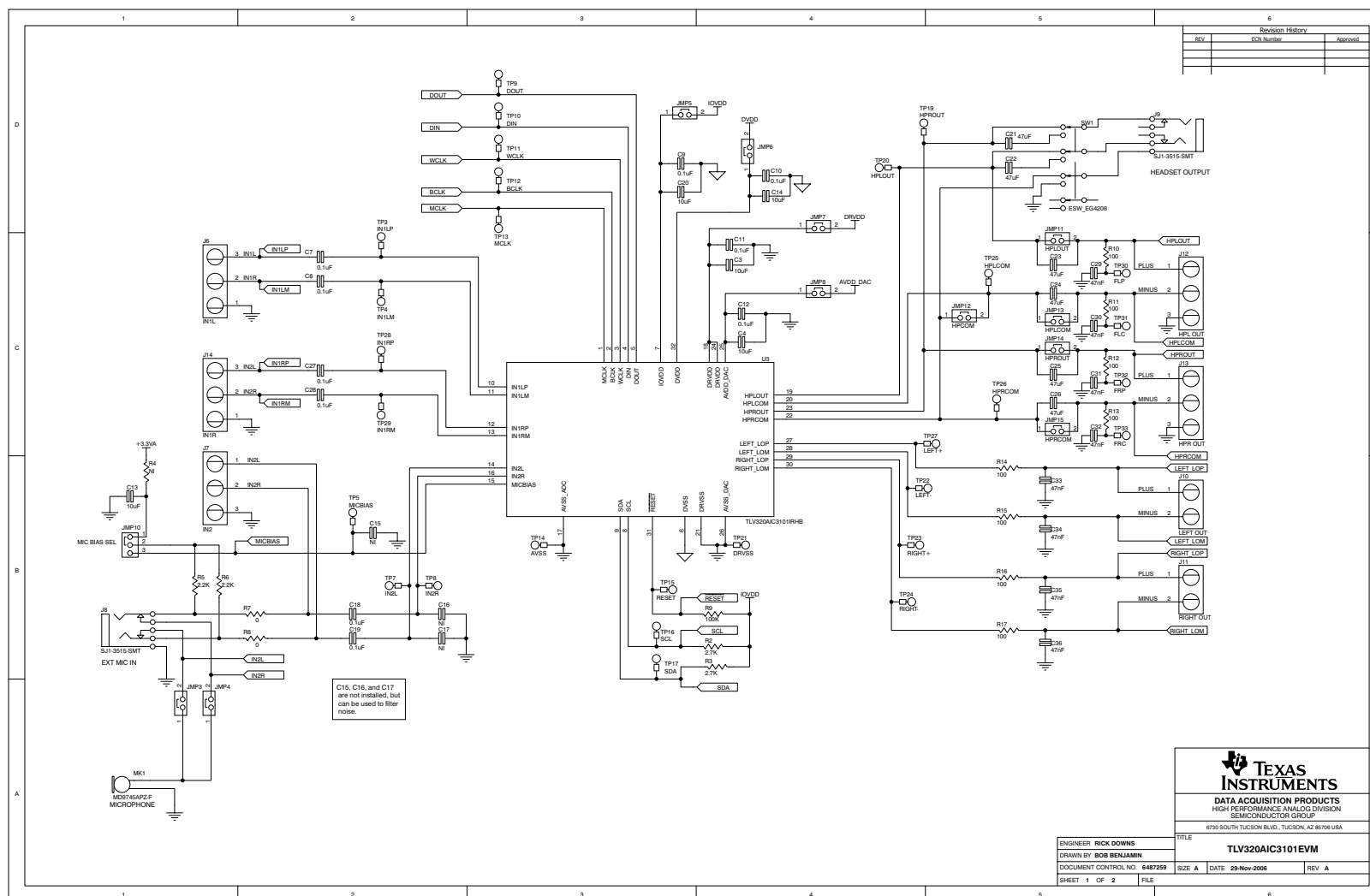


Figure 29. TLV320AIC3101EVM Schematic

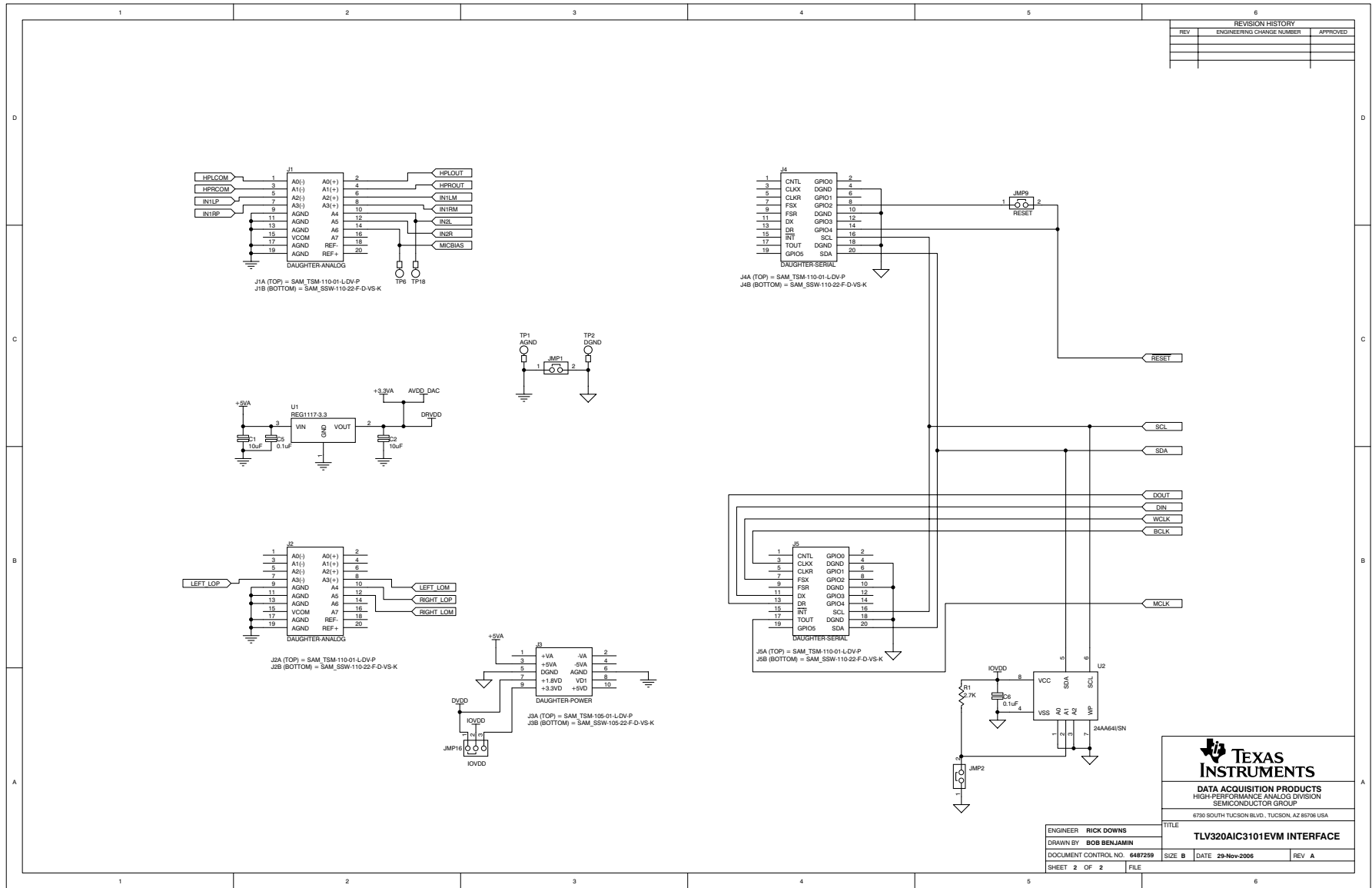


Figure 30. TLV320AIC3101EVM Schematic Interface

ENGINEER	RICK DOWNS	TITLE	TLV320AIC3101EVM INTERFACE
DRAWN BY	BOB BENJAMIN	DATE	29-Nov-2006
DOCUMENT CONTROL NO.	6487259	REV	A
SHEET	2 OF 2	FILE	

## Appendix C TLV320AIC3101EVM Layout Views

The board layouts for the modular TLV320AIC3101EVM are illustrated in [Figure 31](#) through [Figure 36](#).

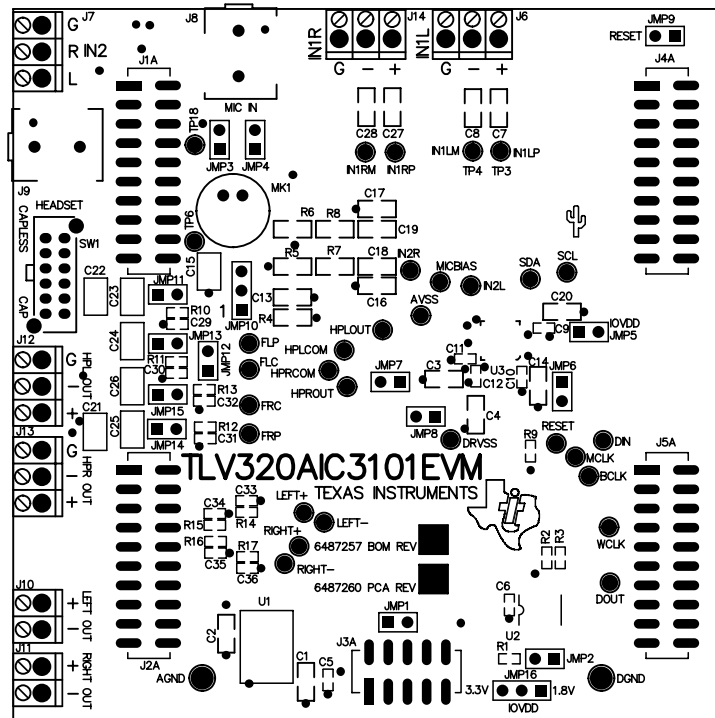


Figure 31. TLV320AIC3101EVM Assembly Layer

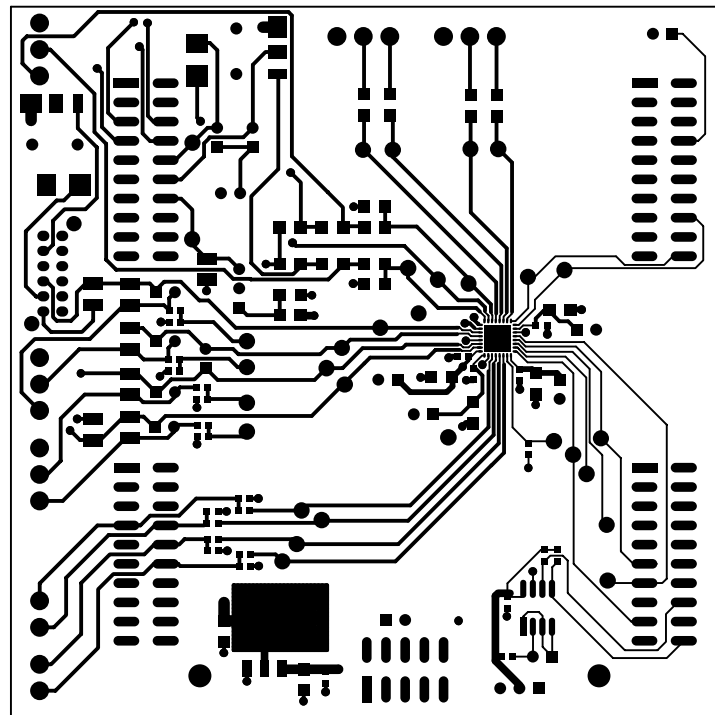


Figure 32. TLV320AIC3101EVM Top Layer



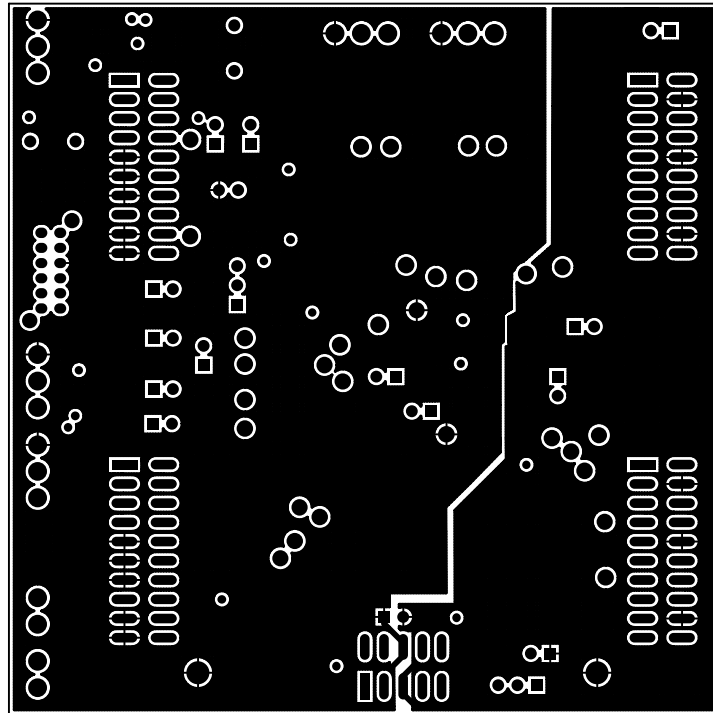


Figure 33. TLV320AIC3101EVM Layer 3

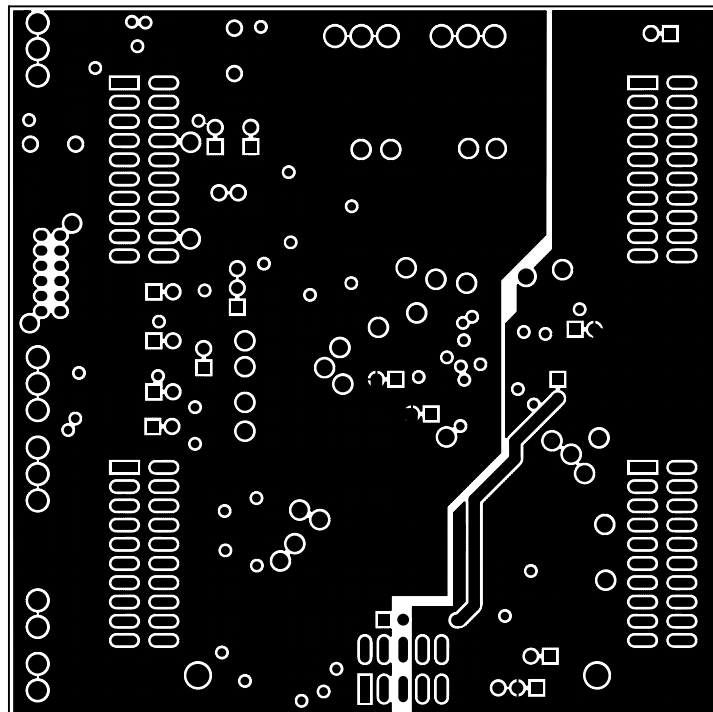


Figure 34. TLV320AIC3101EVM Layer 4

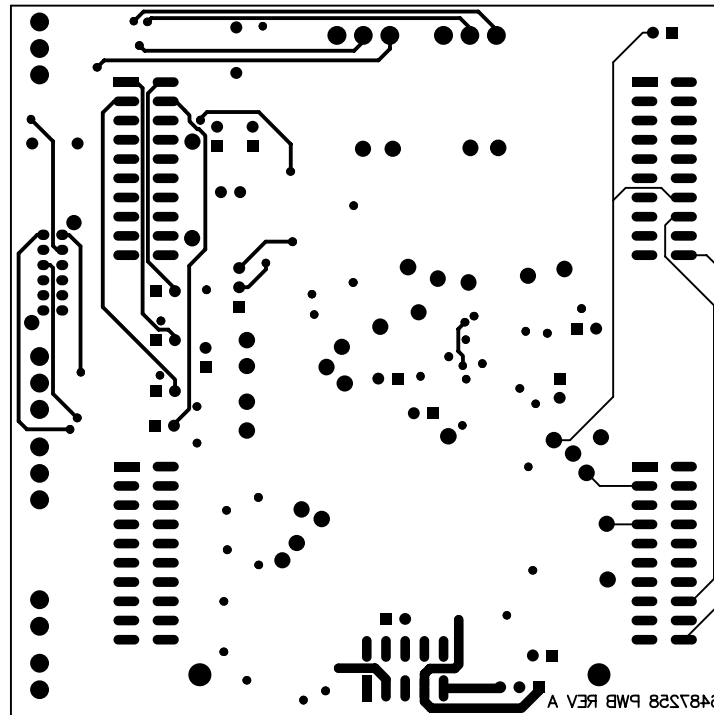


Figure 35. TLV320AIC3101EVM Silk Screen

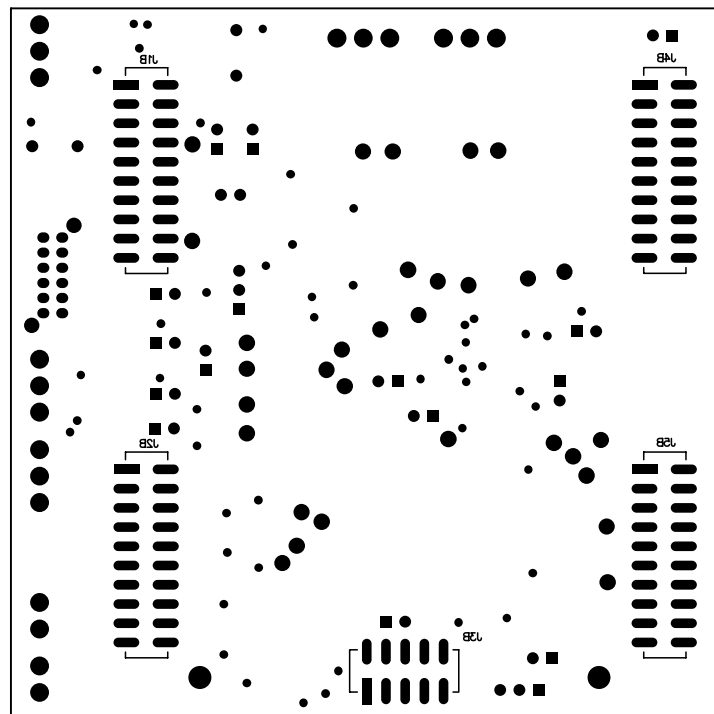


Figure 36. TLV320AIC3101EVM Bottom Layer

## Appendix D TLV320AIC3101EVM Bill of Materials

The complete bill of materials for the modular TLV320AIC3101EVM is provided in [Table 9](#).

**Table 9. TLV320AIC3101EVM Bill of Materials**

Qty	Value	Ref Des	Description	Mfg	Mfg Part No.
2	0	R7, R8	1/4W 5% Chip Resistor	Panasonic	ERJ-8GEY0R00V
8	100	R10-R17	1/10W 1% Chip Resistor	Panasonic	ERJ-3EKF1000V
2	2.2K	R5, R6	1/4W 5% Chip Resistor	Panasonic	ERJ-8GEYJ222V
3	2.7K	R1, R2, R3	1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ272V
1	100K	R9	1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ104V
1	NI	R4	Chip Resistor		
8	47nF	C29-C36	50V Ceramic Chip Capacitor, ±10%, X7R	TDK	C1608X7R1H473K
6	0.1µF	C5, C6, C9-C12	16V Ceramic Chip Capacitor, ±10%, X7R	TDK	C1608X7R1C104K
6	0.1µF	C7-C8, C18-C19, C27-C28	100V Ceramic Chip Capacitor, ±10%, X7R	TDK	C3216X7R2A104K
7	10µF	C1-C4, C13, C14, C20	6.3V Ceramic Chip Capacitor, ±10%, X5R	TDK	C3216X5R0J106K
6	47µF	C21-C26	6.3V Ceramic Chip Capacitor, ±20%, X5R	TDK	C3225X5R0J476M
2	NI	C16, C17	Ceramic Chip Capacitor		
1	NI	C15	Ceramic Chip Capacitor		
1		U3	Audio Codec	Texas Instruments	TLV320AIC3101IRHB
1		U1	3.3V LDO Voltage Regulator	Texas Instruments	REG1117-3.3
1		U2	64K I2C EEPROM	MicroChip	24AA64-I/SN
2		J10, J11	Screw Terminal Block, 2 Position	On Shore Technology	ED555/2DS
5		J6-J7, J12-J14	Screw Terminal Block, 3 Position	On Shore Technology	ED555/3DS
2		J8, J9	3,5 mm Audio Jack, T-R-S, SMD	CUI Inc.	SJ1-3515-SMT
4		J1A, J2A, J4A, J5A	20 Pin SMT Plug	Samtec	TSM-110-01-L-DV-P
4		J1B, J2B, J4B, J5B	20 pin SMT Socket	Samtec	SSW-110-22-F-D-VS-K
1		J3A	10 Pin SMT Plug	Samtec	TSM-105-01-L-DV-P
1		J3B	10 pin SMT Socket	Samtec	SSW-105-22-F-D-VS-K
1		N/A	TLV320AIC3101EVM PWB	Texas Instruments	6487258
10		JMP1-JMP4, JMP9, JMP11-JMP15	2 Position Jumper , 0.1" spacing	Samtec	TSW-102-07-L-S
4		JMP5-JMP8	Bus Wire (18-22 Gauge)		
2		JMP10, JMP16	3 Position Jumper , 0.1" spacing	Samtec	TSW-103-07-L-S
1		MK1	Omnidirectional Microphone Cartridge	Knowles Acoustics	MD9745APZ-F
1		SW1	4PDT Right Angle Switch	E-Switch	EG4208
31		TP3-TP33	Miniature Test Point Terminal	Keystone Electronics	5000
2		TP1, TP2	Multipurpose Test Point Terminal	Keystone Electronics	5011
12		N/A	Header Shorting Block	Samtec	SNT-100-BK-T

**ATTENTION:** All components should RoHS-compliant. Some part number may be either leaded or RoHS. Verify purchased components are RoHS compliant.

## Appendix E USB-MODEVM Schematic

The schematic diagrams for the USB-MODEVM interface board (included only in the TLV320AIC3101EVM-PDK) are illustrated in Figure 37 and Figure 38.

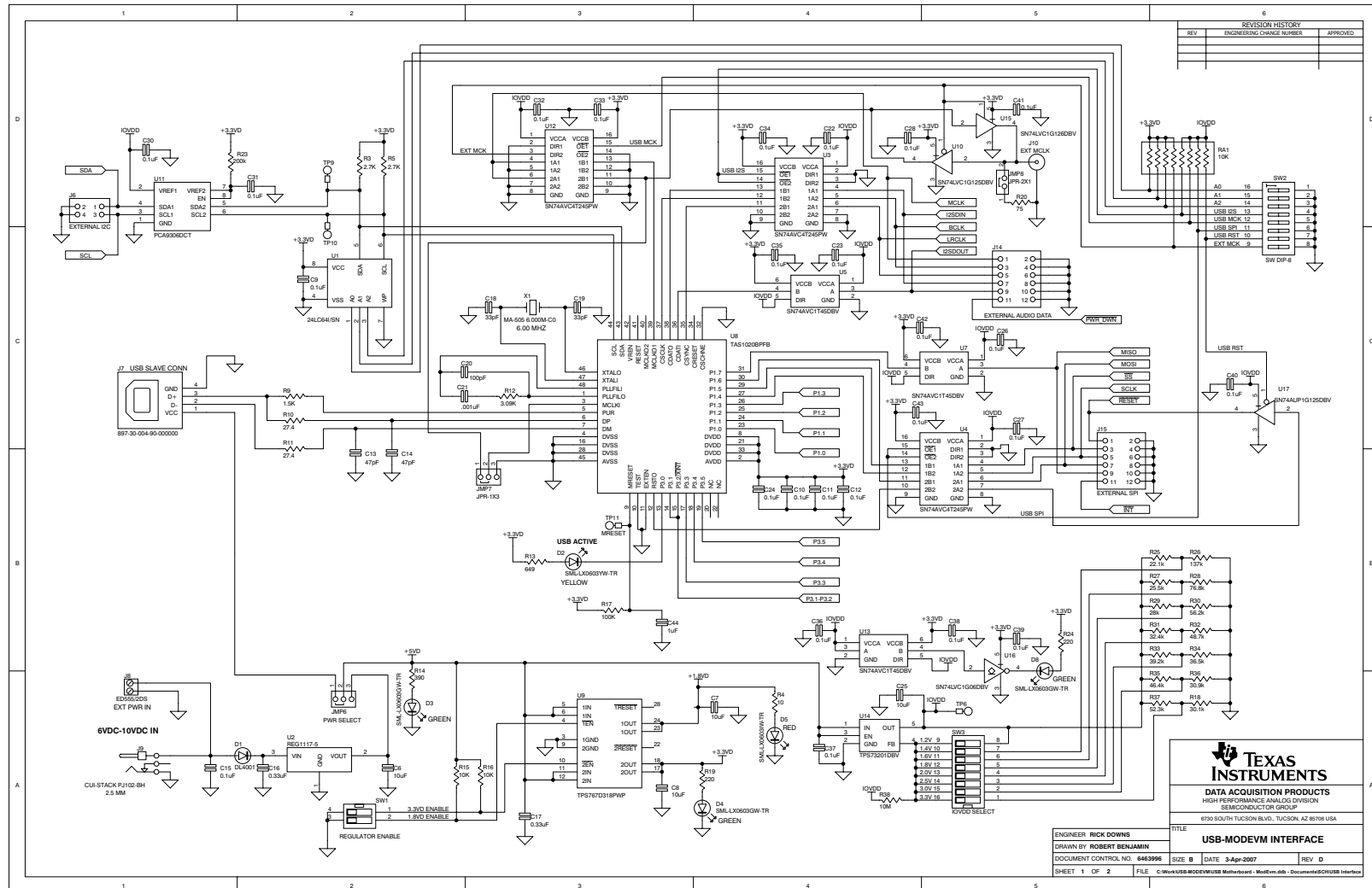


Figure 37. USB-MODEVM Interface Board Schematic (1 of 2)

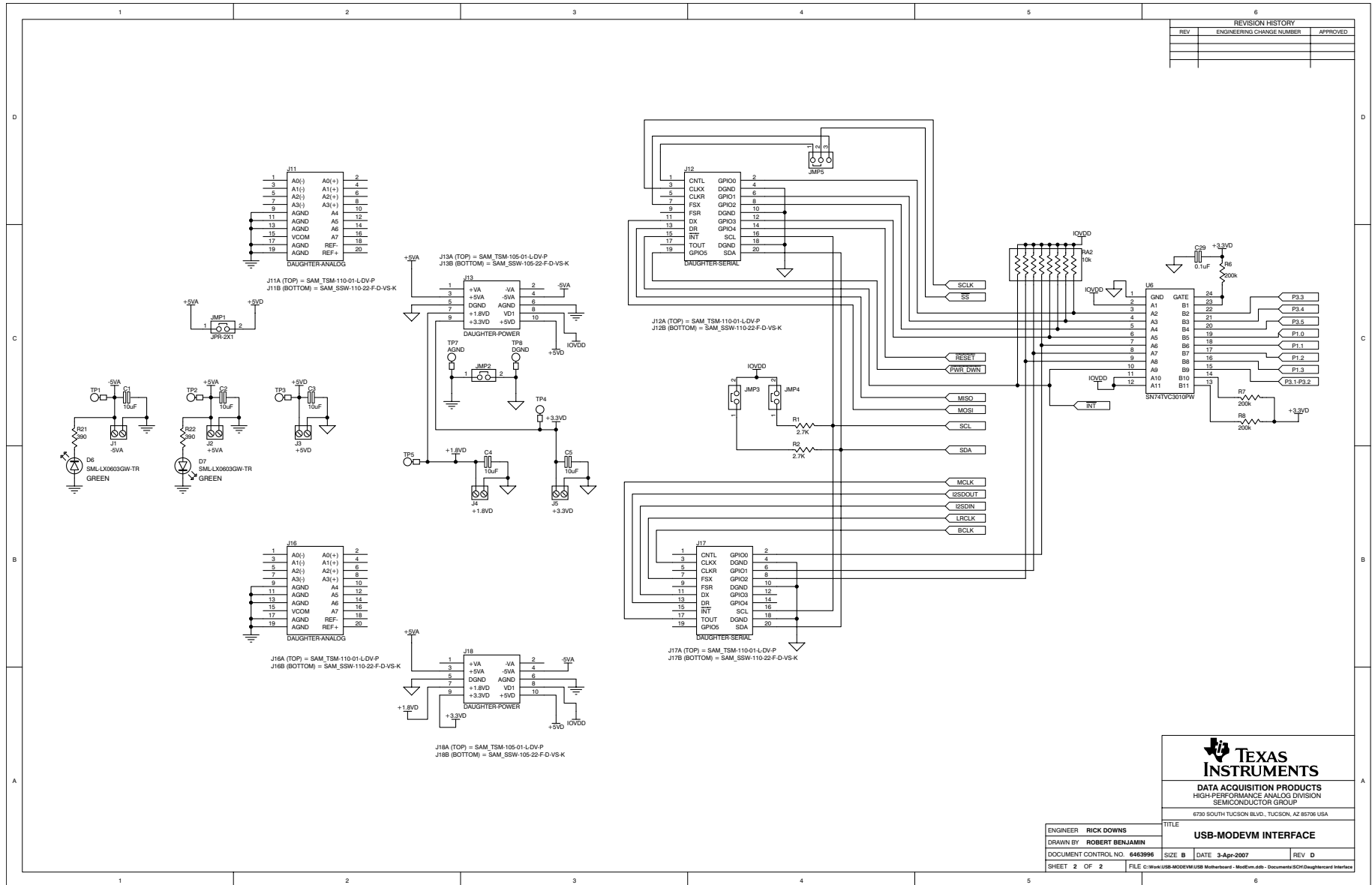


Figure 38. USB-MODEVM Interface Board Schematic (2 of 2)

## Appendix F USB-MODEVM Layout Views

The USB-MODEVM interface board layouts (included only in the TLV320AIC3101EVM-PDK) are illustrated in Figure 39 through Figure 41.

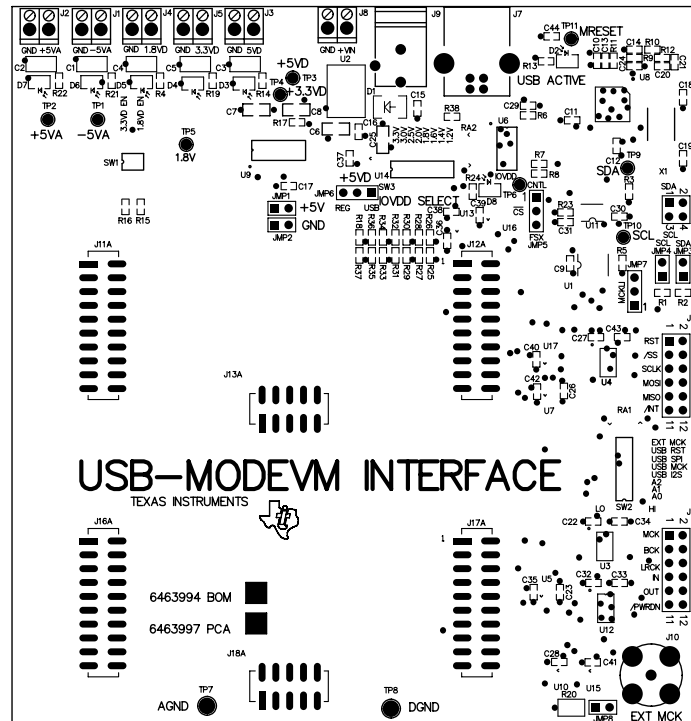


Figure 39. USB-MODEVM Assembly Layer

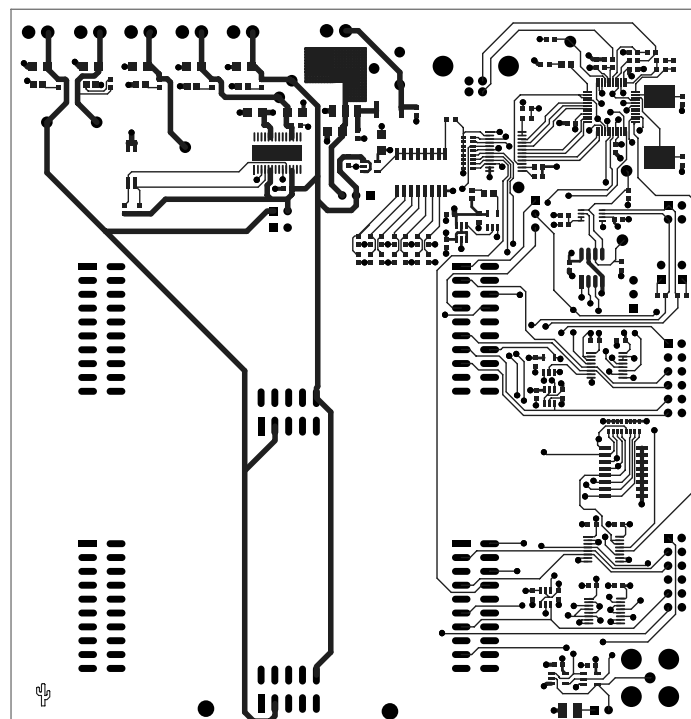


Figure 40. USB-MODEVM Top Layer



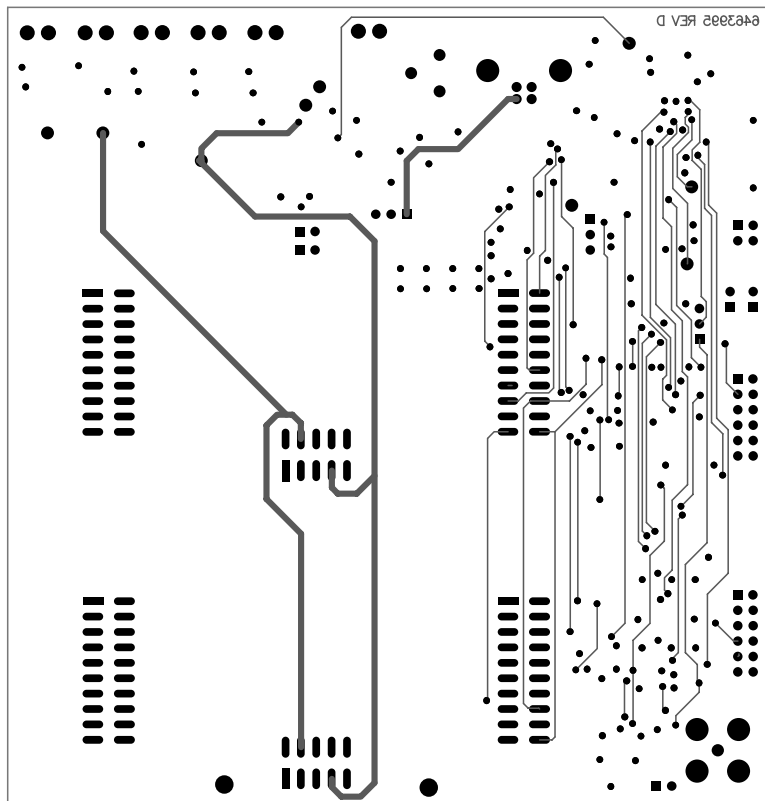


Figure 41. USB-MODEVM Bottom Layer

## Appendix G USB-MODEVM Bill of Materials

The complete bill of materials for the USB-MODEVM interface board (included only in the TLV320AIC3101EVM-PDK) is shown in [Table 10](#).

**Table 10. USB-MODEVM Bill of Materials**

Designators	Description	Manufacturer	Mfg. Part Number
R4	10Ω 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ1300V
R10, R11	27.4Ω 1/16W 1% Chip Resistor	Panasonic	ERJ-3EKF27R4V
R20	75Ω 1/4W 1% Chip Resistor	Panasonic	ERJ-14NF75R0U
R19	220Ω 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ221V
R14, R21, R22	390Ω 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ391V
R13	649Ω 1/16W 1% Chip Resistor	Panasonic	ERJ-3EKF6490V
R9	1.5KΩ 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ1352V
R1–R3, R5–R8	2.7KΩ 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ272V
R12	3.09KΩ 1/16W 1% Chip Resistor	Panasonic	ERJ-3EKF3091V
R15, R16	10KΩ 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ1303V
R17, R18	100kΩ 1/10W 5% Chip Resistor	Panasonic	ERJ-3GEYJ1304V
RA1	10KΩ 1/8W Octal Isolated Resistor Array	CTS Corporation	742C163103JTR
C18, C19	33pF 50V Ceramic Chip Capacitor, ±5%, NPO	TDK	C1608C0G1H330J
C13, C14	47pF 50V Ceramic Chip Capacitor, ±5%, NPO	TDK	C1608C0G1H470J
C20	100pF 50V Ceramic Chip Capacitor, ±5%, NPO	TDK	C1608C0G1H101J
C21	1000pF 50V Ceramic Chip Capacitor, ±5%, NPO	TDK	C1608C0G1H102J
C15	0.1μF 16V Ceramic Chip Capacitor, ±10%, X7R	TDK	C1608X7R1C104K
C16, C17	0.33μF 16V Ceramic Chip Capacitor, ±20%, Y5V	TDK	C1608X5R1C334K
C9–C12, C22–C28	1μF 6.3V Ceramic Chip Capacitor, ±10%, X5R	TDK	C1608X5R0J1305K
C1–C8	10μF 6.3V Ceramic Chip Capacitor, ±10%, X5R	TDK	C3216X5R0J1306K
D1	50V, 1A, Diode MELF SMD	Micro Commercial Components	DL4001
D2	Yellow Light Emitting Diode	Lumex	SML-LX0603YW-TR
D3–D7	Green Light Emitting Diode	Lumex	SML-LX0603GW-TR
D5	Red Light Emitting Diode	Lumex	SML-LX0603IW-TR
Q1, Q2	N-Channel MOSFET	Zetex	ZXMN6A07F
X1	6MHz Crystal SMD	Epson	MA-505 6.000M-C0
U8	USB Streaming Controller	Texas Instruments	TAS1020BPFB
U2	5V LDO Regulator	Texas Instruments	REG1117-5
U9	3.3V/1.8V Dual Output LDO Regulator	Texas Instruments	TPS767D318PWP
U3, U4	Quad, 3-State Buffers	Texas Instruments	SN74LVC125APW
U5–U7	Single IC Buffer Driver with Open Drain o/p	Texas Instruments	SN74LVC1G07DBVR
U10	Single 3-State Buffer	Texas Instruments	SN74LVC1G125DBVR
U1	64K 2-Wire Serial EEPROM I <sup>2</sup> C	Microchip	24LC64I/SN
	USB-MODEVM PCB	Texas Instruments	6463995
TP1–TP6, TP9–TP11	Miniature test point terminal	Keystone Electronics	5000
TP7, TP8	Multipurpose test point terminal	Keystone Electronics	5011
J7	USB Type B Slave Connector Thru-Hole	Mill-Max	897-30-004-90-000000
J1, J2–J5, J8	2-position terminal block	On Shore Technology	ED555/2DS
J9	2.5mm power connector	CUI Stack	PJ-102B
J130	BNC connector, female, PC mount	AMP/Tyco	414305-1
J131A, J132A, J21A, J22A	20-pin SMT plug	Samtec	TSM-110-01-L-DV-P
J131B, J132B, J21B, J22B	20-pin SMT socket	Samtec	SSW-110-22-F-D-VS-K
J133A, J23A	10-pin SMT plug	Samtec	TSM-105-01-L-DV-P
J133B, J23B	10-pin SMT socket	Samtec	SSW-105-22-F-D-VS-K
J6	4-pin double row header (2x2) 0.1"	Samtec	TSW-102-07-L-D

**Table 10. USB-MODEVM Bill of Materials (continued)**

<b>Designators</b>	<b>Description</b>	<b>Manufacturer</b>	<b>Mfg. Part Number</b>
J134, J135	12-pin double row header (2x6) 0.1"	Samtec	TSW-106-07-L-D
JMP1–JMP4	2-position jumper, 0.1" spacing	Samtec	TSW-102-07-L-S
JMP8–JMP14	2-position jumper, 0.1" spacing	Samtec	TSW-102-07-L-S
JMP5, JMP6	3-position jumper, 0.1" spacing	Samtec	TSW-103-07-L-S
JMP7	3-position dual row jumper, 0.1" spacing	Samtec	TSW-103-07-L-D
SW1	SMT, half-pitch 2-position switch	C&K Division, ITT	TDA02H0SK1
SW2	SMT, half-pitch 8-position switch	C&K Division, ITT	TDA08H0SK1
	Jumper plug	Samtec	SNT-100-BK-T

## Appendix H USB-MODEVM Protocol

### H.1 USB-MODEVM Protocol

The USB-MODEVM is defined to be a vendor-specific class and is identified on the PC system as an NI-VISA device. Because the TAS1020 has several routines in its ROM which are designed for use with HID-class devices, HID-like structures are used, even though the USB-MODEVM is not an HID-class device. Data is passed from the PC to the TAS1020 using the control endpoint.

Data is sent in an HIDSETREPORT (see [Table 11](#)):

**Table 11. USB Control Endpoint  
HIDSETREPORT Request**

Part	Value	Description
bmRequestType	0x21	00100001
bRequest	0x09	SET_REPORT
wValue	0x00	don't care
wIndex	0x03	HID interface is index 3
wLength	calculated by host	
Data		Data packet as described below

The data packet consists of the following bytes, shown in [Table 12](#):

**Table 12. Data Packet Configuration**

BYTE NUMBER	TYPE	DESCRIPTION
0	Interface	Specifies serial interface and operation. The two values are logically ORed. Operation: <div style="margin-left: 40px;">           READ      0x00            WRITE     0x10         </div> Interface: <div style="margin-left: 40px;">           GPIO       0x08            SPI_16     0x04            I2C_FAST   0x02            I2C_STD    0x01            SPI_8      0x00         </div>
1	I <sup>2</sup> C Slave Address	Slave address of I <sup>2</sup> C device or MSB of 16-bit reg addr for SPI
2	Length	Length of data to write/read (number of bytes)
3	Register address	Address of register for I <sup>2</sup> C or 8-bit SPI; LSB of 16-bit address for SPI
4..64	Data	Up to 60 data bytes could be written at a time. EP0 maximum length is 64. The return packet is limited to 42 bytes, so advise only sending 32 bytes at any one time.

Example usage:

Write two bytes (AA, 55) to device starting at register 5 of an I<sup>2</sup>C device with address A0:

```
[0] 0x11
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

Do the same with a fast mode I<sup>2</sup>C device:

```
[0] 0x12
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

Now with an SPI device which uses an 8-bit register address:

```
[0] 0x10
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

Now let's do a 16-bit register address, as found on parts like the TSC2101. Assume the register address (command word) is **0x10E0**:

```
[0] 0x14
[1] 0x10 --> Note: the I2C address now serves as MSB of reg addr.
[2] 0x02
[3] 0xE0
[4] 0xAA
[5] 0x55
```

In each case, the TAS1020 will return, in an HID interrupt packet, the following:

[0] interface byte | status

status:

```
REQ_ERROR 0x80
INTF_ERROR 0x40
REQ_DONE 0x20
```

[1] for I<sup>2</sup>C interfaces, the I<sup>2</sup>C address as sent

for SPI interfaces, the read back data from SPI line for transmission of the corresponding byte

[2] length as sent

[3] for I<sup>2</sup>C interfaces, the reg address as sent

for SPI interfaces, the read back data from SPI line for transmission of the corresponding byte

[4..60] echo of data packet sent

If the command is sent with no problem, the returning byte [0] should be the same as the sent one logically ORed with 0x20 - in our first example above, the returning packet should be:

```
[0] 0x31
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

If for some reason the interface fails (for example, the I<sup>2</sup>C device does not acknowledge), it would come back as:

```
[0] 0x51 --> interface | INTF_ERROR
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

If the request is malformed, that is, the interface byte (byte [0]) takes on a value which is not described above, the return packet would be:

```
[0] 0x93 --> the user sent 0x13, which is not valid, so 0x93 returned
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

Examples above used writes. Reading is similar:

Read two bytes from device starting at register 5 of an I<sup>2</sup>C device with address A0:

```
[0] 0x01
[1] 0xA0
[2] 0x02
[3] 0x05
```

The return packet should be

```
[0] 0x21
[1] 0xA0
[2] 0x02
[3] 0x05
[4] 0xAA
[5] 0x55
```

assuming that the values we wrote above starting at Register 5 were actually written to the device.



## H.2 GPIO Capability

The USB-MODEVM has seven GPIO lines. Access them by specifying the interface to be 0x08, and then using the standard format for packets—but addresses are unnecessary. The GPIO lines are mapped into one byte (see [Table 13](#)):

**Table 13. GPIO Pin Assignments**

Bit 7	6	5	4	3	2	1	0
x	P3.5	P3.4	P3.3	P1.3	P1.2	P1.1	P1.0

Example: write P3.5 to a 1, set all others to 0:

```
[0] 0x18 --> write, GPIO
[1] 0x00 --> this value is ignored
[2] 0x01 --> length - ALWAYS a 1
[3] 0x00 --> this value is ignored
[4] 0x40 --> 01000000
```

The user may also read back from the GPIO to see the state of the pins. Let's say we just wrote the previous example to the port pins.

Example: read the GPIO

```
[0] 0x08 --> read, GPIO
[1] 0x00 --> this value is ignored
[2] 0x01 --> length - ALWAYS a 1
[3] 0x00 --> this value is ignored
```

The return packet should be:

```
[0] 0x28
[1] 0x00
[2] 0x01
[3] 0x00
[4] 0x40
```

## H.3 Writing Scripts

A script is simply a text file that contains data to send to the serial control buses. The scripting language is quite simple, as is the parser for the language. Therefore, the program is not forgiving about mistakes made in the source script file, but the formatting of the file is simple. Consequently, mistakes should be rare.

Each line in a script file is one command. There is no provision for extending lines beyond one line. A line is terminated by a carriage return.

The first character of a line is the command. The commands are:

**I** Set interface bus to use  
**r** Read from the serial control bus  
**w** Write to the serial control bus  
**#** Comment  
**b** Break  
**d** Delay

The first command, **I**, sets the interface to use the commands that follow. This command must be followed by one of the following parameters:

<b>i2cstd</b>	Standard mode I <sup>2</sup> C bus
<b>i2cfast</b>	Fast mode I <sup>2</sup> C bus
<b>spi8</b>	SPI bus with 8-bit register addressing
<b>spi16</b>	SPI bus with 16-bit register addressing
<b>gpio</b>	Use the USB-MODEVM GPIO capability

For example, if a fast mode I<sup>2</sup>C bus is to be used, the script begins with:

**I i2cfast**

No data follows the break command. Anything following a comment command is ignored by the parser, provided that it is on the same line. The delay command allows the user to specify a time, in milliseconds, that the script pauses before proceeding.

---

**NOTE:** Unlike all other numbers used in the script commands, the delay time is entered in decimal format. Also, note that because of latency in the USB bus as well as the time it takes the processor on the USB-MODEVM to handle requests, the delay time may not be precise.

---

A series of byte values follows either a read or write command. Each byte value is expressed in hexadecimal, and each byte must be separated by a space. Commands are interpreted and sent to the TAS1020 by the program using the protocol described in [Section H.1](#).

The first byte following a read or write command is the I<sup>2</sup>C slave address of the device (if I<sup>2</sup>C is used) or the first data byte to write (if SPI is used—note that SPI interfaces are not standardized on protocols, so the meaning of this byte varies with the device being addressed on the SPI bus). The second byte is the starting register address that data is written to (again, with I<sup>2</sup>C; SPI varies—see [Section H.1](#) for additional information about what variations may be necessary for a particular SPI mode). Following these two bytes are data, if writing. If reading, the third byte value is the number of bytes to read, (expressed in hexadecimal).

For example, to write the values 0xAA 0x55 to an I<sup>2</sup>C device with a slave address of 0x90, starting at a register address of 0x03, the user writes:

```
#example script
I i2cfast
w 90 03 AA 55
r 90 03 2
```

This script begins with a comment, specifies that a fast I<sup>2</sup>C bus is used, then writes 0xAA 0x55 to the I<sup>2</sup>C slave device at address 0x90, writing the values into registers 0x03 and 0x04. The script then reads back two bytes from the same device starting at register address 0x03. Note that the slave device value does not change. It is unnecessary to set the R/W bit for I<sup>2</sup>C devices in the script; the read or write command does that.

The following is an example of using an SPI device that requires 16-bit register addresses:

```
# setup TSC2101 for input and output
# uses SPI16 interface
# this script sets up DAC and ADC at full volume,
    input from onboard mic
#
# Page 2: Audio control registers
w 10 00 00 00 80 00 00 00 45 31 44 FD 40 00 31
    C4
w 13 60 11 20 00 00 00 80 7F 00 C5 FE 31 40 7C 00 02
    00 C4 00 00 00 23 10 FE 00 FE 00
```

Note that blank lines are allowed. However, ensure that the script does not end with a blank line. Although ending with a blank line does not cause the script to fail, the program does execute that line, and therefore, may prevent the user from seeing data that was written or read on the previous command.

In this example, the first two bytes of each command are the command word to send to the TSC2101 (0x1000, 0x1360). These are followed by data to write to the device starting at the address specified in the command word. The second line may wrap in the viewer being used to look like more than one line; careful examination shows, however, that only one carriage return is on that line, following the last **00**.

Any text editor can be used to write these scripts; Jedit is an editor that is highly recommended for general usage. For more information, go to: <http://www.jedit.org>.

Once the script is written, it can be used in the command window by running the program and then selecting *Open Command File...* from the File menu. Locate the script, and open it. The script then is displayed in the command buffer. The user may also edit the script once it is in the buffer, but saving of the command buffer is not possible at this time. (This feature may be added at a later date.)

Once the script is in the command buffer, it can be executed by pressing the **Execute Command Buffer** button. If breakpoints are in the script, the script executes to that point, and the user is presented with a dialog box with a button to press to continue executing the script. When ready to proceed, the user pushes that button, and the script continues.

The following is an example of a (partial) script with breakpoints:

```
# setup AIC33 for input and output
# uses I2C interface
I i2cfast
# reg 07 - codec datapath
w 30 07 8A
r 30 07 1
d 1000
# regs 15/16 - ADC volume, unmute and set to
    0dB
w 30 0F 00 00
r 30 0F 2
b
```

This script writes the value 8A at register 7, then reads it back to verify that the write was good. A delay of 1000 ms (one second) is placed after the read to pause the script operation. When the script continues, the values **00 00** are written, starting at register 0F. This output is verified by reading two bytes and pausing the script again, this time with a break. The script does not continue until the user allows it to by pressing *OK* in the dialog box that is displayed due to the break.

## Revision History

<b>Changes from Original (August 2007) to A Revision</b>	<b>Page</b>
• Added table describing the USB-MODEVM jumpers. ....	5
• Added instructions concerning Windows 7 driver installation .....	5
• Changed contents of the List of Jumpers. ....	6
• Changed USB-MODEVM schematics to revision D. ....	44
• Added USB-MODEVM revision D board layout views. ....	46

NOTE: Page numbers for previous revisions may differ from page numbers in the current version.

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- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

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