# WM9715L



# **AC'97 Audio and Touchpanel CODEC**

#### **DESCRIPTION**

The WM9715L is a highly integrated input / output device designed for mobile computing and communications. The device can connect directly to a 4-wire or 5-wire touchpanel, mono or stereo microphones, stereo headphones and a mono speaker, reducing total component count in the system. Additionally, phone input and output pins are provided for seamless integration with wireless communication devices.

The WM9715L also offers up to four auxiliary ADC inputs for analogue measurements such as temperature or light. To monitor the battery voltage in portable systems, the WM9715L has two uncommitted comparator inputs.

All device functions are accessed and controlled through a single AC-Link interface compatible with the AC'97 standard (rev 2.2). Additionally, the WM9715L can generate interrupts to indicate pen down, pen up, availability of touchpanel data, low battery, and dead battery.

The WM9715L operates at supply voltages from 1.8 to 3.6 Volts. Each section of the chip can be powered down under software control to save power. The device is available in a small leadless 7x7mm QFN package, ideal for use in handheld portable systems.

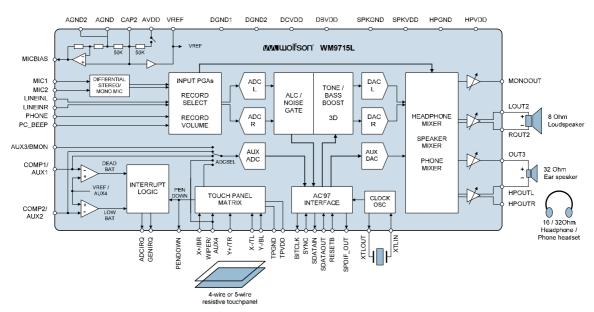
#### **FEATURES**

- AC'97 Rev 2.2 compatible stereo CODEC
  - DAC SNR 90dB, THD -86dB
  - ADC SNR 88dB, THD -88dB
  - Variable Rate Audio, supports all WinCE sample rates
  - Tone Control, Bass Boost and 3D Enhancement
- On-chip 45mW headphone driver
- On-chip 400mW mono speaker driver
- Stereo, mono or differential microphone input
  - Automatic Level Control (ALC)
- Auxiliary mono DAC (ring tone or DC level generation)
- Seamless interface to wireless chipset
- Resistive touchpanel interface
  - Supports 4-wire and 5-wire panels
  - 12-bit resolution. INL ±3 LSBs (<0.5 pixels)
  - X, Y and touch-pressure (Z) measurement
  - Pen-down detection supported in Sleep Mode
- 2 comparator inputs for battery monitoring
- Up to 4 auxiliary ADC inputs
- 1.8V to 3.6V supplies
- 7x7mm QFN

#### **APPLICATIONS**

- Personal Digital Assistants (PDA)
- Smartphones
- Handheld and Tablet Computers

### **BLOCK DIAGRAM**



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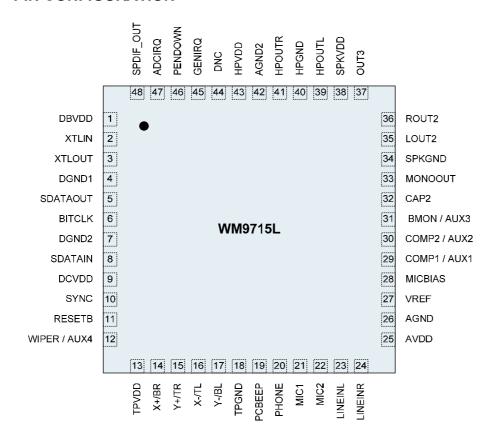


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WM9715L Production Data

# **PIN CONFIGURATION**



# **ORDERING INFORMATION**

| DEVICE          | TEMP. RANGE  | PACKAGE                                 | MOISTURE LEVEL SENSITIVITY | PEAK SOLDERING<br>TEMP |
|-----------------|--------------|---|----------------------------|------------------------|
| WM9715CLGEFL/V  | -25 to +85°C | 48-lead QFN<br>(Pb-free)                | MSL3                       | 260°C                  |
| WM9715CLGEFL/RV | -25 to +85°C | 48-lead QFN<br>(Pb-free, tape and reel) | MSL3                       | 260°C                  |

Note:

Reel quantity = 2,200

# **PIN DESCRIPTION**

| PIN | NAME         | TYPE              | DESCRIPTION  |
|-----|--------------|-------------------|--|
| 1   | DBVDD        | Supply            | Digital I/O Buffer Supply  |
| 2   | XTLIN        | Digital Input     | Clock Crystal Connection 1 / External Clock Input  |
| 3   | XTLOUT       | Digital Output    | Clock Crystal Connection 2   |
| 4   | DGND1        | Supply            | Digital Ground (return path for both DCVDD and DBVDD)  |
| 5   | SDATAOUT     | Digital Input     | Serial Data Output from Controller / Input to WM9715L  |
| 6   | BITCLK       | Digital Output    | Serial Interface Clock Output to Controller  |
| 7   | DGND2        | Supply            | Digital Ground (return path for both DCVDD and DBVDD)  |
| 8   | SDATAIN      | Digital Output    | Serial Data Input to Controller / Output from WM9715L  |
| 9   | DCVDD        | Supply            | Digital Core Supply  |
| 10  | SYNC         | Digital Input     | Serial Interface Synchronisation Pulse from Controller   |
| 11  | RESETB       | Digital Input     | Reset (asynchronous, active Low, resets all registers to their default)  |
| 12  | WIPER / AUX4 | Analogue Input    | Top Sheet Connection for 5-wire Touchpanels / Auxiliary ADC Input  |
| 13  | TPVDD        | Supply            | Touchpanel Driver Supply   |
| 14  | X+/BR        | Analogue Input    | Touchpanel Connection: X+ (Right) for 4-wire / bottom right for 5-wire   |
| 15  | Y+/TR        | Analogue Input    | Touchpanel Connection: Y+ (Top) for 4-wire / top right for 5-wire  |
| 16  | X-/TL        | Analogue Input    | Touchpanel Connection: X- (Left) for 4-wire / top left for 5-wire  |
| 17  | Y-/BL        | Analogue Input    | Touchpanel Connection: Y- (Bottom) for 4-wire / bottom left for 5-wire   |
| 18  | TPGND        | Supply            | Touchpanel Driver Ground   |
| 19  | PCBEEP       | Analogue Input    | Line Input to analogue audio mixers, typically used for beeps  |
| 20  | PHONE        | Analogue Input    | Phone Input (RX)   |
| 21  | MIC1         | Analogue Input    | Left Microphone or Microphone 1 Input  |
| 22  | MIC2         | Analogue Input    | Right Microphone or Microphone 2 Input   |
| 23  | LINEINL      | Analogue Input    | Left Line Input  |
| 24  | LINEINR      | Analogue Input    | Right Line Input   |
| 25  | AVDD         | Supply            | Analogue Supply (feeds audio DACs, ADCs, PGAs, mic boost, mixers)  |
| 26  | AGND         | Supply            | Analogue Ground  |
| 27  | VREF         | Analogue Output   | Internal Reference Voltage (buffered CAP2)   |
| 28  | MICBIAS      | Analogue Output   | Bias Voltage for Microphones (buffered CAP2 × 1.8)   |
| 29  | COMP1 / AUX1 | Analogue Input    | Comparator 1 (dead battery alarm) / Auxiliary ADC Input 1  |
| 30  | COMP2 / AUX2 | Analogue Input    | Comparator 2 (low battery alarm) / Auxiliary ADC Input 2   |
| 31  | BMON / AUX3  | Analogue Input    | Battery Monitor Input / Auxiliary ADC Input 3  |
| 32  | CAP2         | Analogue In / Out | Internal Reference Voltage (normally AVDD/2, if not overdriven)  |
| 33  | MONOOUT      | Analogue Output   | Mono Output, intended for Phone TX signal  |
| 34  | SPKGND       | Supply            | Speaker Ground (feeds output buffers on pins 35 and 36)  |
| 35  | LOUT2        | Analogue Output   | Left Output 2 (Speaker, Line or Headphone)   |
| 36  | ROUT2        | Analogue Output   | Right Output 2 (Speaker, Line or Headphone)  |
| 37  | OUT3         | Analogue Output   | Analogue Output 3 (from AUXDAC or headphone pseudo-ground)   |
| 38  | SPKVDD       | Supply            | Speaker Supply (feeds output buffers on pins 35 and 36)  |
| 39  | HPOUTL       | Analogue Output   | Headphone Left Output  |
| 40  | HPGND        | Supply            | Headphone Ground (feeds output buffers on pins 37, 39, 41)   |
| 41  | HPOUTR       | Analogue Output   | Headphone Right Output   |
| 42  | AGND2        | Supply            | Analogue Ground, Chip Substrate  |
| 43  | HPVDD        | Supply            | Headphone Supply (feeds output buffers on pins 37, 39, 41)   |
| 44  | DNC          | Do not connect    | Leave this pin unconnected   |
| 45  | GENIRQ       | Digital In / Out  | General IRQ (Interrupt Request) Output   |
| 46  | PENDOWN      | Digital Output    | Indicates that screen is being touched   |
| 47  | ADCIRQ       | Digital In / Out  | AUXADC "data ready" interrupt; also determines power up status. (See "Power Management" and "Applications" sections) |
| 48  | SPDIF_OUT    | Digital In / Out  | SPDIF Digital Audio Output   |

Note: It is recommended that the QFN ground paddle should be connected to analogue ground on the application PCB.



### **ABSOLUTE MAXIMUM RATINGS**

Absolute Maximum Ratings are stress ratings only. Permanent damage to the device may be caused by continuously operating at or beyond these limits. Device functional operating limits and guaranteed performance specifications are given under Electrical Characteristics at the test conditions specified.



ESD Sensitive Device. This device is manufactured on a CMOS process. It is therefore generically susceptible to damage from excessive static voltages. Proper ESD precautions must be taken during handling and storage of this device.

Wolfson tests its package types according to IPC/JEDEC J-STD-020B for Moisture Sensitivity to determine acceptable storage conditions prior to surface mount assembly. These levels are:

MSL1 = unlimited floor life at <30°C / 85% Relative Humidity. Not normally stored in moisture barrier bag.

MSL2 = out of bag storage for 1 year at <30°C / 60% Relative Humidity. Supplied in moisture barrier bag.

MSL3 = out of bag storage for 168 hours at <30°C / 60% Relative Humidity. Supplied in moisture barrier bag.

The Moisture Sensitivity Level for each package type is specified in Ordering Information.

| CONDITION   | MIN        | MAX         |
|---|------------|-------------|
| Digital supply voltages (DCVDD, DBVDD)                | -0.3V      | +3.63V      |
| Analogue supply voltages (AVDD, HPVDD, SPKVDD, TPVDD) | -0.3V      | +3.63V      |
| Touchpanel supply voltage (TPVDD)                     | AVDD -0.3V | AVDD +0.3V  |
| Voltage range digital inputs                          | DGND-0.3V  | DBVDD +0.3V |
| Voltage range analogue inputs                         | AGND -0.3V | AVDD +0.3V  |
| Voltage range touchpanel Inputs X+, X-, Y+ and Y-     |            | TPVDD +0.3V |
| Voltage range touchpanel Inputs X+, X-, Y+ and Y-     |            | AVDD +0.3V  |
| Voltage range, BMON/AUX3 (pin31)                      |            | +5V         |
| Operating temperature range, T <sub>A</sub>           | -25°C      | +85°C       |

## RECOMMENDED OPERATING CONDITIONS

| PARAMETER                                | SYMBOL                        | TEST CONDITIONS | MIN  | TYP | MAX                | UNIT |
|--|-------------------------------|-----------------|------|-----|--------------------|------|
| Digital input/output buffer supply range | DBVDD                         | Notes 1, 2      | 1.8  |     | 3.6 or<br>AVDD+0.3 | V    |
| Digital core supply range                | DCVDD                         | Notes 1, 2      | 1.8  |     | 3.6 or<br>AVDD+0.3 | V    |
| Analogue supply range                    | AVDD, HPVDD,<br>SPKVDD, TPVDD |                 | 1.8  |     | 3.6                | V    |
| Digital ground                           | DCGND, DBGND                  |                 |      | 0   |                    | V    |
| Analogue ground                          | AGND, HPGND,<br>SPKGND, TPGND |                 |      | 0   |                    | V    |
| Difference AGND to DGND                  |                               | Note 3          | -0.3 | 0   | +0.3               | V    |

#### Notes:

- 1. AVDD, DCVDD and DBVDD can all be different
- Digital supplies (DCVDD, DBVDD) must not exceed analogue supplies (AVDD, HPVDD, SPKVDD, TPVDD) by more than 0.3V
- 3. AGND is normally the same as DGND
- 4. DCVDD must be lower than or equal to DBVDD



# **ELECTRICAL CHARACTERISTICS**

# **AUDIO OUTPUTS**

#### **Test Conditions**

DBVDD=3.3V, DCVDD = 3.3V, AVDD=HPVDD=SPKVDD =3.3V,  $T_A$  = +25°C, 1kHz signal, fs = 48kHz, 18-bit audio data unless otherwise stated.

| PARAMETER                          | SYMBOL          | TEST CONDITIONS                           | MIN           | TYP            | MAX           | UNIT    |
|------------------------------------|-----------------|---|---------------|----------------|---------------|---------|
| DAC to Line-Out (L/ROUT2 w         | rith 10kΩ load) |   |               | •              |               | •       |
| Full-scale output                  |                 | AVDD = 3.3V, PGA gains set to 0dB         |               | 1              |               | V rms   |
| Signal to Noise Ratio (A-weighted) | SNR             |   | 85            | 90             |               | dB      |
| Total Harmonic Distortion + Noise  | THD+N           | -3dB output                               |               | -86            | -80           | dB      |
| Power Supply Rejection             | PSRR            | 100mV, 20Hz to 20kHz<br>signal on AVDD    |               | 50             |               | dB      |
| Speaker Output (LOUT2/ROU          | JT2 with 8Ω bri | dge tied load, INV=1)                     |               |                |               |         |
| Output Power                       | Po              | Output power is v                         | ery closely c | orrelated with | THD; see belo | DW.     |
| Output Power at 1% THD             | Po              |   |               | 400            |               | mW      |
| Abs. Max Output Power              | Pomax           |   |               | 500            |               | mW      |
| Total Harmonic Distortion          | THD             | P <sub>o</sub> =150mW                     |               | -65<br>0.05    |               | dB<br>% |
| Signal to Noise Ratio (A-weighted) | SNR             |   | 90            | 97             |               | dB      |
| Headphone Output (HPOUTL           | ./R with 16Ω or | · 32Ω load)                               |               |                |               |         |
| Output Power per channel           | Po              | Output power is v                         | ery closely c | orrelated with | THD; see belo | DW.     |
| Total Harmonic Distortion          | THD             | $P_0$ =10mW, $R_L$ =16 $\Omega$           |               | -80            |               | dB      |
| (Note 1)                           |                 | P <sub>0</sub> =10mW, R <sub>L</sub> =32Ω |               | -81            |               |         |
|                                    |                 | $P_0$ =20mW, $R_L$ =16 $\Omega$           |               | -77            | -70           | 1       |
|                                    |                 | $P_0$ =20mW, $R_L$ =32 $\Omega$           |               | -79            |               | 1       |
| Signal to Noise Ratio (A-weighted) | SNR             |   | 90            | 95             |               | dB      |

### Note:

All THD values are valid for the output power level quoted above – for example, at HPVDD=3.3V and R<sub>L</sub>=16Ω, THD is
–80dB when output power is 10mW. Higher output power is possible, but will result in deterioration in THD.



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# **AUDIO INPUTS**

#### **Test Conditions**

DBVDD=3.3V, DCVDD = 3.3V, AVDD = 3.3V,  $T_A = +25^{\circ}C$ , 1kHz signal, fs = 48kHz, 18-bit audio data unless otherwise stated.

| PARAMETER                             | SYMBOL          | TEST CONDITIONS                      | MIN     | TYP              | MAX     | UNIT  |
|---------------------------------------|-----------------|--------------------------------------|---------|------------------|---------|-------|
| LINEINL/R, MICL/R and PHONE           | pins            |                                      |         |                  |         |       |
| Full Scale Input Signal Level         | $V_{INFS}$      | AVDD = 3.3V                          |         | 1.0              |         | V rms |
| (for ADC 0dB Input at 0dB Gain)       |                 | AVDD = 1.8V                          |         | 0.545            |         |       |
|                                       |                 | differential input mode<br>(MS = 01) | half of | the value listed | l above |       |
| Input Resistance                      | R <sub>IN</sub> | PHONE, LINEINL/R pins                | 10      | 17               | 22      | kΩ    |
|                                       |                 | PGA gain                             |         |                  |         |       |
|                                       |                 | MIC1/2 pins                          | 6       | 12               | 18      |       |
|                                       |                 | PGA gain                             |         |                  |         |       |
| Input Capacitance                     |                 |                                      |         | 5                |         | pF    |
| Line input to ADC (LINEINL, LIN       | EINR)           |                                      |         |                  |         |       |
| Signal to Noise Ratio                 | SNR             |                                      | 80      | 88               |         | dB    |
| (A-weighted)                          |                 |                                      |         |                  |         |       |
| Total Harmonic Distortion             | THD             | -6dBFs                               |         | -88              | -80     | dB    |
| Power Supply Rejection                | PSRR            | 20Hz to 20kHz                        |         | 50               |         | dB    |
| Microphone input to $32\Omega$ BTL ea | ar speaker o    | n OUT3/HPOUTL                        |         |                  |         |       |
| Signal to Noise Ratio                 | SNR             |                                      |         | 80               |         | dB    |
| (A-weighted)                          |                 |                                      |         |                  |         |       |
| Total Harmonic Distortion             | THD             |                                      |         | -80              |         | dB    |
| Power Supply Rejection Ratio          | PSRR            |                                      |         | 50               |         | dB    |

# **AUXILIARY MONO DAC (AUXDAC)**

# **Test Conditions**

AVDD = 3.3V,  $T_A$  = +25°C, unless otherwise stated.

| PARAMETER                 | SYMBOL | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
|---------------------------|--------|-----------------|-----|-----|-----|------|
| Resolution                |        |                 |     | 12  |     | bits |
| Full scale output voltage |        | AVDD=3.3V       |     | 1   |     | Vrms |
| Signal to Noise Ratio     | SNR    |                 | 65  | 70  |     | dB   |
| (A-weighted)              |        |                 |     |     |     |      |
| Total Harmonic Distortion | THD    |                 |     | -63 | -50 | dB   |



# **TOUCHPANEL AND AUXILIARY ADC**

#### **Test Conditions**

DBVDD=3.3V, DCVDD = 3.3V, AVDD = TPVDD = 3.3V, T<sub>A</sub> = +25°C, MCLK = 24.576 MHz, unless otherwise stated.

| PARAMETER                        | SYMBOL          | TEST CONDITIONS                       | MIN        | TYP        | MAX   | UNIT |
|----------------------------------|-----------------|---------------------------------------|------------|------------|-------|------|
| Input Pins X+, X-, Y+, Y-, WIPEF | R/AUX4, COM     | P1/AUX1, COMP2/AUX2 ar                | nd BMON/Al | JX3        |       |      |
| Input Voltage                    |                 |                                       | AGND       |            | AVDD  | V    |
| Input leakage current            |                 | AUX pin not selected as AUX ADC input |            | <10        |       | nA   |
| ADC Resolution                   |                 |                                       |            | 12         |       | bits |
| Differential Non-Linearity Error | DNL             |                                       | -0.99      | ±0.15      | +1.75 | LSB  |
| Integral Non-Linearity Error     | INL             |                                       |            |            | ±3    | LSB  |
| Offset Error                     |                 |                                       |            | <u>±</u> 4 |       | LSB  |
| Gain Error                       |                 |                                       |            | ±8         |       | LSB  |
| Power Supply Rejection           | PSRR            |                                       |            | 50         |       | dB   |
| Switch matrix resistance         |                 |                                       |            | 10         |       | Ω    |
| Programmable Pull-up resistor    | R <sub>PU</sub> | RPU = 000001                          | 63         | 68         | 73    | kΩ   |
| Pen down detector threshold      |                 |                                       |            | VDD/2      |       | V    |
| Pressure measurement current     | I <sub>P</sub>  | PIL = 1                               |            | 400        |       | μА   |
|                                  |                 | PIL = 0                               |            | 200        |       |      |
| BMON/AUX3 (pin 31 only)          |                 |                                       |            |            |       |      |
| Input Range                      |                 | AVDD = 3.3V                           | AGND       |            | 5     | V    |
|                                  |                 | AVDD = 1.8V                           | AGND       |            | 3.3   | V    |
| Scaling                          |                 |                                       | -3%        | 1/3        | +3%   |      |
| Input Resistance (Note 1)        |                 | during measurement                    |            | 30         |       | kΩ   |
|                                  |                 | average over time                     |            | 30 /       |       | ]    |
|                                  |                 |                                       |            | duty cycle |       |      |

### Note:

# **COMPARATORS**

### **Test Conditions**

AVDD = 3.3V,  $T_A = +25^{\circ}C$ , unless otherwise stated.

| PARAMETER                                   | SYMBOL | TEST CONDITIONS                      | MIN  | TYP | MAX  | UNIT |  |  |
|---|--------|--------------------------------------|------|-----|------|------|--|--|
| COMP1/AUX1 and COMP2/AUX2 (pins 29, 30)     |        |                                      |      |     |      |      |  |  |
| Input Voltage                               |        |                                      | AGND |     | AVDD | V    |  |  |
| Input leakage current                       |        | pin not selected as AUX<br>ADC input |      | <10 |      | nA   |  |  |
| Comparator Input Offset (COMP1, COMP2 only) |        |                                      | -50  |     | +50  | mV   |  |  |
| COMP2 delay (COMP2 only)                    |        | 24.576MHz crystal                    | 0    |     | 10.9 | s    |  |  |



<sup>1.</sup> Current only flows into pin 31 during a measurement. At all other times, BMON/AUX3 is effectively an open circuit.

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# **REFERENCE VOLTAGES**

#### **Test Conditions**

DBVDD=3.3V, DCVDD = 3.3V, AVDD = 3.3V,  $T_A = +25^{\circ}C$ , 1kHz signal, fs = 48kHz, 18-bit audio data unless otherwise stated.

| PARAMETER                 | SYMBOL               | TEST CONDITIONS | MIN  | TYP  | MAX  | UNIT   |  |  |
|---------------------------|----------------------|-----------------|------|------|------|--------|--|--|
| Audio ADCs, DACs, Mixers  |                      |                 |      |      |      |        |  |  |
| Reference Input/Output    | CAP2 pin             |                 | 1.6  | 1.65 | 1.7  | V      |  |  |
| Buffered Reference Output | VREF pin             |                 | 1.6  | 1.65 | 1.7  | V      |  |  |
| Microphone Bias           |                      |                 |      |      |      |        |  |  |
| Bias Voltage              | V <sub>MICBIAS</sub> |                 | 2.88 | 2.97 | 3.06 | V      |  |  |
| Bias Current Source       | I <sub>MICBIAS</sub> |                 |      |      | 3    | mA     |  |  |
| Output Noise Voltage      | Vn                   | 1K to 20kHz     |      | 15   |      | nV/√Hz |  |  |

# **DIGITAL INTERFACE CHARACTERISTICS**

#### **Test Conditions**

DBVDD = 3.3V, DCVDD = 3.3V,  $T_{\Delta}$  = +25°C, unless otherwise stated

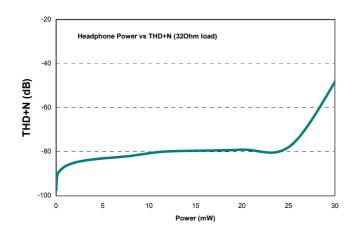
| PARAMETER   | SYMBOL          | TEST CONDITIONS      | MIN       | TYP    | MAX       | UNIT |  |  |  |
|---|-----------------|----------------------|-----------|--------|-----------|------|--|--|--|
| Digital Logic Levels (all digital input or output pins) – CMOS Levels |                 |                      |           |        |           |      |  |  |  |
| Input HIGH level  | V <sub>IH</sub> |                      | DBVDD×0.7 |        |           | V    |  |  |  |
| Input LOW level   | V <sub>IL</sub> |                      |           |        | DBVDD×0.3 | V    |  |  |  |
| Output HIGH level   | V <sub>OH</sub> | source current = 2mA | DBVDD×0.9 |        |           |      |  |  |  |
| Output LOW level  | $V_{OL}$        | sink current = 2mA   |           |        | DBVDD×0.1 |      |  |  |  |
| Clock Frequency   |                 |                      |           |        |           |      |  |  |  |
| Master clock (XTLIN pin)  |                 |                      |           | 24.576 |           | MHz  |  |  |  |
| AC'97 bit clock (BIT_CLK pin)   |                 |                      |           | 12.288 |           | MHz  |  |  |  |
| AC'97 sync pulse (SYNC pin)   |                 |                      |           | 48     |           | kHz  |  |  |  |

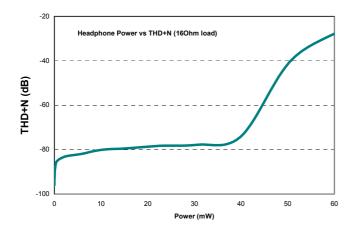
### Notes:

- 1. All audio and non-audio sample rates and other timing scales proportionately with the master clock.
- 2. For signal timing on the AC-Link, please refer to the AC'97 specification (Revision 2.2)



# **HEADPHONE / SPEAKER OUTPUT THD VERSUS POWER**







WM9715L Production Data

# **POWER CONSUMPTION**

The power consumption of the WM9715L depends on the following factors.

 Supply voltages: Reducing the supply voltages also reduces digital supply currents, and therefore results in significant power savings especially in the digital sections of the WM9715L.

 Operating mode: Significant power savings can be achieved by always disabling parts of the WM9715L that are not used (e.g. audio ADC, DAC, touchpanel digitiser).

| Mode Description                           | 26h 14:8 | 24h 15:0          | Other Settings   | F   | AVDD   | DC  | VDD    | DB  | VDD    | Total Power |
|--|----------|-------------------|------------------|-----|--------|-----|--------|-----|--------|-------------|
| · ·  |          |                   | Ÿ                | V   | I (mA) | V   | I (mA) | V   | I (mA) | (mW)        |
| OFF (lowest possible power)                | 1111111  | 01111111111111111 | 58h, SVD = 1     | 3.3 | 0.0005 | 3.3 | 0      | 3.3 | 0      | 0.00165     |
| Clocks stopped                             |          |                   |                  | 2.5 | 0.0004 | 2.5 | 0      | 2.5 | 0      | 0.001       |
|  |          |                   |                  | 1.8 | 0.0003 | 1.8 | 0      | 1.8 | 0      | 0.00054     |
| LPS (Low Power Standby)                    | 1111111  | 01111111111111111 |                  | 3.3 | 0.005  | 3.3 | 0      | 3.3 | 0      | 0.0165      |
| VREF maintained using 1MOhm string         |          |                   |                  | 2.5 | 0.004  | 2.5 | 0      | 2.5 | 0      | 0.01        |
|  |          |                   |                  | 1.8 | 0.003  | 1.8 | 0      | 1.8 | 0      | 0.0054      |
| Standby Mode (ready to playback)           | 1110111  | 01111111111111111 |                  | 3.3 | 0.56   | 3.3 | 0      | 3.3 | 0      | 1.848       |
| VREF maintained using 50kOhm string        |          |                   |                  | 2.5 | 0.37   | 2.5 | 0      | 2.5 | 0      | 0.925       |
|  |          |                   |                  | 1.8 | 0.241  | 1.8 | 0      | 1.8 | 0      | 0.4338      |
| "Idle" Mode                                | 1100111  | 01111111111111111 |                  | 3.3 | 1.1    | 3.3 | 0      | 3.3 | 0      | 3.63        |
| VREF maintained using 50kOhm string        |          |                   |                  | 2.5 | 0.76   | 2.5 | 0      | 2.5 | 0      | 1.9         |
| use LPS mode instead, if possible          |          |                   |                  | 1.8 | 0.508  | 1.8 | 0      | 1.8 | 0      | 0.9144      |
| Touchpanel only (waiting for pen-down)     | 1101111  | 01111111111111111 | 76h = 0C00h      | 3.3 | 0.05   | 3.3 | 1.301  | 3.3 | 3.26   | 15.2163     |
| AC-Link running                            |          |                   | 78h = 0001h      | 2.5 | 0.02   | 2.5 | 0.883  | 2.5 | 2.1    | 7.5075      |
| -  |          |                   |                  | 1.8 | 0.009  | 1.8 | 0.571  | 1.8 | 1.41   | 3.582       |
| Touchpanel only (continuous conversion)    | 1001111  | 01111111111111111 | 76h = 0C00h      | 3.3 | 0.08   | 3.3 | 5.85   | 3.3 | 2.67   | 28.38       |
| 93.75 points per second                    |          |                   | 78h = C001h      | 2.5 | 0.04   | 2.5 | 3.922  | 2.5 | 2.1    | 15.155      |
|  |          |                   |                  | 1.8 | 0.027  | 1.8 | 2.87   | 1.8 | 1.41   | 7.7526      |
| Phone Call - using headphone / ear speaker | 0110011  | 0111100010101100  | 0Eh, bit 7 = 1   | 3.3 | 2.36   | 3.3 | 0      | 3.3 | 0      | 7.788       |
| HPOUTL, HPOUTR and OUT3 active             |          |                   | (mic gain boost) | 2.5 | 1.838  | 2.5 | 0      | 2.5 | 0      | 4.595       |
| AC-Link stopped                            |          |                   |                  | 1.8 | 1.218  | 1.8 | 0      | 1.8 | 0      | 2.1924      |
| Phone Call - using loudspeaker             | 1110011  | 0111101100110100  | 0Eh, bit 7 = 1   | 3.3 | 2.385  | 3.3 | 0      | 3.3 | 0      | 7.8705      |
| AC-Link stopped                            |          |                   | (mic gain boost) | 2.5 | 1.837  | 2.5 | 0      | 2.5 | 0      | 4.5925      |
|  |          |                   |                  | 1.8 | 1.218  | 1.8 | 0      | 1.8 | 0      | 2.1924      |
| Record from mono microphone                | 1000110  | 01101011111111111 |                  | 3.3 | 3.27   | 3.3 | 11.21  | 3.3 | 2.6    | 56.364      |
| with MICBIAS                               |          |                   | (mic gain boost) | 2.5 | 2.66   | 2.5 | 7.78   | 2.5 | 2.13   | 31.425      |
| all analogue outputs disabled              |          |                   |                  | 1.8 | 1.838  | 1.8 | 5.21   | 1.8 | 1.41   | 15.2244     |
| Record phone call                          | 0000000  | 0000000010001000  |                  | 3.3 | 9.461  | 3.3 | 12.22  | 3.3 | 2.62   | 80.1933     |
| both sides mixed to mono                   |          |                   | (mic gain boost) | 2.5 | 7.46   | 2.5 | 8.552  | 2.5 | 2.1    | 45.28       |
| call using headphone / ear speaker         |          |                   |                  | 1.8 | 5.318  | 1.8 | 5.799  | 1.8 | 1.48   | 22.6746     |
| DAC Playback - using loudspeaker           | 1000001  | 0001111101110111  |                  | 3.3 | 3.45   | 3.3 | 9.884  | 3.3 | 2.6    | 52.5822     |
|  |          |                   |                  | 2.5 | 2.549  | 2.5 | 6.755  | 2.5 | 2.1    | 28.51       |
|  |          |                   |                  | 1.8 | 1.738  | 1.8 | 4.606  | 1.8 | 1.41   | 13.9572     |
| DAC Playback - using headphone             | 0000001  | 0001110011101111  |                  | 3.3 | 3.62   | 3.3 | 9.8    | 3.3 | 2.6    | 52.866      |
|  |          |                   |                  | 2.5 | 2.71   | 2.5 | 6.78   | 2.5 | 2.1    | 28.975      |
|  |          |                   |                  | 1.8 | 1.748  | 1.8 | 4.606  | 1.8 | 1.47   | 14.0832     |
| DAC Playback - to Line-out                 | 0000001  | 0001110011110111  |                  | 3.3 | 3.62   | 3.3 | 9.8    | 3.3 | 2.6    | 52.866      |
|  |          |                   |                  | 2.5 | 2.71   | 2.5 | 6.78   | 2.5 | 2.1    | 28.975      |
|  |          |                   |                  | 1.8 | 1.748  | 1.8 | 4.606  | 1.8 | 1.41   | 13.9752     |
| Maximum Power (everything on)              | 0000000  | 00000000000000000 | 0Eh, bit 7 = 1   | 3.3 | 9.593  | 3.3 | 12.26  | 3.3 | 2.62   | 80.7609     |
|  |          |                   | (mic gain boost) | 2.5 | 7.37   | 2.5 | 8.563  | 2.5 | 2.12   | 45.1325     |
|  |          |                   |                  | 1.8 | 5.388  | 1.8 | 5.8    | 1.8 | 1.48   | 22.8024     |

### **Table 1 Supply Current Consumption**

#### Notes:

- 1. All figures are at  $T_A = +25^{\circ}C$ , audio sample rate fs = 48kHz, with zero signal (quiescent).
- 2. The power dissipated in the headphone, speaker and touchpanel is not included in the above table.



### **DEVICE DESCRIPTION**

#### INTRODUCTION

The WM9715L is designed to meet the mixed-signal requirements of portable and wireless computer systems. It includes audio recording and playback, touchpanel digitisation, battery monitoring, auxiliary ADC and interrupt functions, all controlled through a single 5-wire AC-Link interface.

#### **SOFTWARE SUPPORT**

The basic audio features of the WM9715L are software compatible with standard AC'97 device drivers. However, to better support the touchpanel and other additional functions, Wolfson Microelectronics supplies custom device drivers for selected CPUs and operating systems. Please contact your local Wolfson Sales Office for more information.

#### **AC'97 COMPATIBILITY**

The WM9715L uses an AC'97 interface to communicate with a microprocessor or controller. The audio functions are largely compliant with AC'97 Revision 2.2. The following **differences** from the AC'97 standard are noted:

- Pinout: The function of some pins has been changed to support device specific features.
   The PHONE and PCBEEP pins have been moved to different locations on the device package.
- Package: The default package for the WM9715L is a 7×7mm leadless QFN package. Audio mixing: The WM9715L handles all the audio functions of a smartphone, including audio playback, voice recording, phone calls, phone call recording, ring tones, as well as simultaneous use of these features. The AC'97 mixer architecture does not fully support this. The WM9715L therefore uses a modified AC'97 mixer architecture with three separate mixers.
- Tone Control, Bass Boost and 3D Enhancement: These functions are implemented in the digital domain and therefore affect only signals being played through the audio DACs, not all output signals as stipulated in AC'97.

Some other functions are additional to AC'97:

- On-chip BTL loudspeaker driver
- On-chip BTL driver for ear speaker (phone receiver)
- Auxiliary mono DAC for ring tones, system alerts etc.
- Touchpanel controller
- Auxiliary ADC Inputs
- 2 Analogue Comparators for Battery Alarm
- Programmable Filter Characteristics for Tone Control and 3D Enhancement



WM9715L Production Data

# **AUDIO PATHS OVERVIEW**

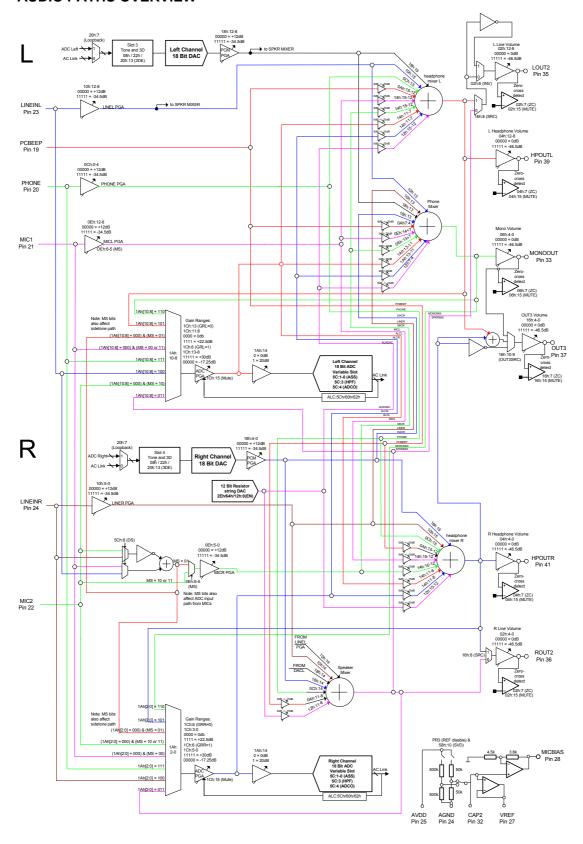


Figure 1 Audio Paths Overview



### **AUDIO INPUTS**

The following sections give an overview of the analogue audio input pins and their function. For more information on recommended external components, please refer to the "Applications Information" section.

#### **LINE INPUT**

The LINEINL and LINEINR inputs are designed to record line level signals, and/or to mix into one of the analogue outputs.

Both pins are directly connected to the record selector. The record PGA adjusts the recording volume, controlled by register 1Ch or by the ALC function.

For analogue mixing, the line input signals pass through a separate PGA, controlled by register 10h. The signals can be routed into all three output mixers (headphone, speaker and phone). Each LINEIN-to-mixer path has an independent mute bit. When the line inputs are not used, the line-in PGA can be switched off to save power (see "Power Management" section).

LINEINL and LINEINR are biased internally to the reference voltage VREF. Whenever the inputs are muted or the device placed into standby mode, the inputs remain biased to VREF using special anti-thump circuitry to suppress any audible clicks when changing inputs.

| REGISTER<br>ADDRESS | BIT  | LABEL   | DEFAULT | DESCRIPTION                         |
|---------------------|------|---------|---------|-------------------------------------|
| 10h                 | 12:8 | LINEINL | 01000   | LINEINL input gain                  |
|                     |      | VOL     | (0dB)   | 00000: +12dB                        |
|                     |      |         |         | (1.5dB steps)                       |
|                     |      |         |         | 11111: -34.5dB                      |
|                     | 4:0  | LINEINR | 01000   | LINEINR input gain                  |
|                     |      | VOL     | (0dB)   | similar to LINEINLVOL               |
|                     | 15   | L2H     | 1       | Mute LINEIN path to headphone mixer |
|                     |      |         |         | 1: Mute, 0: No mute (ON)            |
|                     | 14   | L2S     | 1       | Mute LINEIN path to speaker mixer   |
|                     |      |         |         | 1: Mute, 0: No mute (ON)            |
|                     | 13   | L2P     | 1       | Mute LINEIN path to phone mixer     |
|                     |      |         |         | 1: Mute, 0: No mute (ON)            |

Table 2 Line Input Control

### **MICROPHONE INPUT**

The MIC1 and MIC2 inputs are designed for direct connection to single-ended mono, stereo or differential mono microphone. If the microphone is mono, the same signal appears on both left and right channels. In stereo mode, MIC1 is routed to the left and MIC2 to the right channel.

For voice recording, the microphone signal is directly connected to the record selector. The record PGA adjusts the recording volume, controlled by register 1Ch or by the ALC function.

For analogue mixing, the signal passes through a separate PGA, controlled by register 0Eh. The microphone signal can be routed into the phone mixer (for normal phone call operation) and/or the headphone mixer (using register 14h, see "Audio Mixers / Sidetone Control" section), but not into the speaker mixer (to prevent acoustic feedback from the speaker into the microphone). When the microphone inputs are not used, the microphone PGA can be switched off to save power (see "Power Management" section).

MIC1 and MIC2 are biased internally to the reference voltage VREF. Whenever the inputs are muted or the device placed into standby mode, the inputs remain biased to VREF using special anti-thump circuitry to suppress any audible clicks when changing inputs.



It is also possible to use the LINEINL and LINEINR pins as a second differential microphone input. This is achieved by setting the DS bit (register 5Ch, bit 11) to '1'. This disables the line-in audio paths and routes the signal from LINEINL and LINEINR through the differential mic path, as if it came from the MIC1 and MIC2 pins. Only one differential microphone be used at a time. The DS bit only has an effect when MS = 01 (differential mode).

| REGISTER<br>ADDRESS   | BIT  | LABEL   | DEFAULT | DESCRIPTION                       |
|-----------------------|------|---------|---------|-----------------------------------|
| 0Eh                   | 14   | M12P    | 1       | Mute MIC1 path to phone mixer     |
| Mic Volume            |      |         |         | 1: Mute, 0: No mute (ON)          |
|                       | 13   | M22P    | 1       | Mute MIC2 path to phone mixer     |
|                       |      |         |         | 1: Mute, 0: No mute (ON)          |
|                       | 12:8 | LMICVOL | 01000   | Left microphone volume            |
|                       |      |         | (0dB)   | Only used when MS = 11            |
|                       |      |         |         | Similar to MICVOL                 |
|                       | 7    | 20dB    | 0       | Microphone gain boost (Note 1)    |
|                       |      |         |         | 1: 20dB boost ON                  |
|                       |      |         |         | 0: No boost (0dB gain)            |
|                       | 6:5  | MS      | 00      | Microphone mode select            |
|                       |      |         |         | 00 Single-ended mono (left)       |
|                       |      |         |         | left = right = MIC1 (pin 21)      |
|                       |      |         |         | Volume controlled by MICVOL       |
|                       |      |         |         | 01 Differential mono mode         |
|                       |      |         |         | left = right = MIC1 – MIC2        |
|                       |      |         |         | Volume controlled by MICVOL       |
|                       |      |         |         | 10 Single-ended mono (right)      |
|                       |      |         |         | left = right = MIC2 (pin 22)      |
|                       |      |         |         | Volume controlled by MICVOL       |
|                       |      |         |         | 11 Stereo mode                    |
|                       |      |         |         | MIC1 = left, MIC2 = right         |
|                       |      |         |         | Left Volume controlled by LMICVOL |
|                       |      |         |         | Right volume controlled by MICVOL |
|                       | 4:0  | MICVOL  | 01000   | Microphone volume to mixers       |
|                       |      |         | (0dB)   | 00000: +12dB                      |
|                       |      |         |         | (1.5dB steps)                     |
|                       |      |         |         | 11111: -34.5dB                    |
| 5Ch                   | 8    | DS      | 0       | Differential Microphone Select    |
| Additional            |      |         |         | 0 : Use MIC1 and MIC2             |
| Analogue<br>Functions |      |         |         | 1: Use LINEL and LINER (Note 2)   |

**Table 3 Microphone Input Control** 

#### Note:

- The 20dB gain boost acts on the input to the phone mixer only. A separate microphone boost for recording can be enabled using the BOOST bit in register 1Ah.
- When the LINEL and LINER are selected for differential microphone select then the MIC1 and MIC2 input pins become disabled, these signals can therefore not be routed internally to the device.

# **MICROPHONE BIAS**

The MICBIAS output (pin 28) provides a low noise reference voltage suitable for biasing electret type microphones and the associated external resistor biasing network. The internal MICBIAS circuitry is shown below. Note that the maximum source current capability for MICBIAS is 3mA. The external biasing resistors and microphone cartridge therefore must limit the MICBIAS current to 3mA.



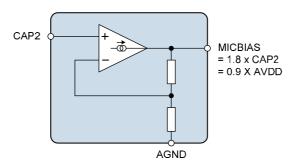


Figure 2 Microphone Bias Schematic

### **PHONE INPUT**

Pin 20 (PHONE) is a mono, line level input designed to connect to the receive path of a telephony device.

The pin connects directly to the record selector for phone call recording (Note: to record both sides of a phone call, one ADC channel should record the PHONE signal while the other channel records the MIC signal). The RECVOL PGA adjusts the recording volume, controlled by register 1Ch or by the ALC function.

To listen to the PHONE signal, the signal passes through a separate PGA, controlled by register 0Ch. The signal can be routed into the headphone mixer (for normal phone call operation) and/or the speaker mixer (for speakerphone operation), but not into the phone mixer (to prevent forming a feedback loop). When the phone input is not used, the phone-in PGA can be switched off to save power (see "Power Management" section).

PHONE is biased internally to the reference voltage VREF. Whenever the input is muted or the device placed into standby mode, the input remains biased to VREF using special anti-thump circuitry to suppress any audible clicks when changing inputs.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION                        |
|---------------------|-----|-------|---------|------------------------------------|
| 0Ch                 | 15  | P2H   | 1       | Mute PHONE path to headphone mixer |
| Phone Input         |     |       |         | 1: Mute, 0: No mute (ON)           |
|                     | 14  | P2S   | 1       | Mute PHONE path to speaker mixer   |
|                     |     |       |         | 1: Mute, 0: No mute (ON)           |
|                     | 4:0 | PHONE | 01000   | PHONE input gain                   |
|                     |     | VOL   | (0dB)   | 00000: +12dB                       |
|                     |     |       |         | (1.5dB steps)                      |
|                     |     |       |         | 11111: -34.5dB                     |

**Table 4 Phone Input Control** 

# **PCBEEP INPUT**

Pin 19 (PCBEEP) is a mono, line level input intended for externally generated signal or warning tones. It is routed directly to the record selector and all three output mixers, without an input amplifier. The signal gain into each mixer can be independently controlled, with a separate mute bit for each signal path.

| REGISTER<br>ADDRESS | BIT   | LABEL  | DEFAULT | DESCRIPTION                         |
|---------------------|-------|--------|---------|-------------------------------------|
| 0Ah                 | 15    | B2H    | 1       | Mute PCBEEP path to headphone mixer |
| PCBEEP input        |       |        |         | 1: Mute, 0: No mute (ON)            |
|                     | 14:12 | B2HVOL | 010     | PCBEEP to headphone mixer gain      |
|                     |       |        | (0dB)   | 000: +6dB                           |
|                     |       |        |         | (3dB steps)                         |
|                     |       |        |         | 111: -15dB                          |
|                     | 11    | B2S    | 1       | Mute PCBEEP path to speaker mixer   |
|                     |       |        |         | 1: Mute, 0: No mute (ON)            |
|                     | 10:8  | B2SVOL | 010     | PCBEEP to speaker mixer gain        |
|                     |       |        | (0dB)   | 000: +6dB                           |
|                     |       |        |         | (3dB steps)                         |
|                     |       |        |         | 111: -15dB                          |
|                     | 7     | B2P    | 1       | Mute PCBEEP path to phone mixer     |
|                     |       |        |         | 1: Mute, 0: No mute (ON)            |
|                     | 6:4   | B2PVOL | 010     | PCBEEP to phone mixer gain          |
|                     |       |        | (0dB)   | 000: +6dB                           |
|                     |       |        |         | (3dB steps)                         |
|                     |       |        |         | 111: -15dB                          |

Table 5 PCBEEP Control



# **AUDIO ADC**

The WM9715L has a stereo sigma-delta ADC to digitize audio signals. The ADC achieves high quality audio recording at low power consumption. The ADC sample rate can be controlled by writing to a control register (see "Variable Rate Audio"). It is independent of the DAC sample rate.

To save power, the left and right ADCs can be separately switched off using the PD11 and PD12 bits, whereas PR0 disables both ADCs (see "Power Management" section). If only one ADC is running, the same ADC data appears on both the left and right AC-Link slots.

### **HIGH PASS FILTER**

The WM9715L audio ADC incorporates a digital high-pass filter that eliminates any DC bias from the ADC output data. The filter is enabled by default. For DC measurements, it can be disabled by writing a '1' to the HPF bit (register 5Ch, bit 3).

#### **ADC SLOT MAPPING**

By default, the output of the left audio ADC appears on slot 3 of the SDATAIN signal (pin 8), and the right ADC data appears on slot 4. However, the ADC output data can also be sent to other slots, by setting the ASS (ADC slot select) control bits as shown below.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION                                 |
|---------------------|-----|-------|---------|---|
| 5Ch                 | 1:0 | ASS   | 00      | ADC to slot mapping                         |
| Additional          |     |       |         | 00: Left = Slot 3, Right = Slot 4 (default) |
| Function            |     |       |         | 01: Left = Slot 7, Right = Slot 8           |
| Control             |     |       |         | 10: Left = Slot 6, Right = Slot 9           |
|                     |     |       |         | 11: Left = Slot 10, Right = Slot 11         |
|                     | 3   | HPF   | 0       | High-pass filter disable                    |
|                     |     |       |         | 0: Filter enabled (for audio)               |
|                     |     |       |         | 1: Filter disabled (for DC measurements)    |

Table 6 ADC Control



# **RECORD SELECTOR**

The record selector determines which input signals are routed into the audio ADC. The left and right channels can be selected independently. This is useful for recording a phone call: one channel can be used for the RX signal and the other for the TX signal, so that both sides of the conversation are digitized.

| REGISTER<br>ADDRESS | BIT   | LABEL    | DEFAULT | DESCRIPTION                                 |
|---------------------|-------|----------|---------|---|
| 1Ah                 | 14    | BOOST    | 0       | 20dB Boost                                  |
| Record              |       |          |         | 1: Boost ADC input signal by 20dB           |
| Select              |       |          |         | 0 :No boost                                 |
|                     | 13:12 | R2P      | 11      | Record to phone path enable                 |
|                     |       |          |         | 00: Left ADC and Right ADC to phone mixer   |
|                     |       |          |         | 01 : Left ADC to phone mixer                |
|                     |       |          |         | 10: Right ADC to phone imixer               |
|                     |       |          |         | 11 : Muted                                  |
|                     | 11    | R2PBOOST | 0       | 20dB Boost for ADC to phone signal          |
|                     |       |          |         | 1: Boost signal by 20dB                     |
|                     |       |          |         | 0 :No boost                                 |
|                     | 10:8  | RECSL    | 000     | Left ADC signal source                      |
|                     |       |          |         | 000: MIC* (pre-PGA)                         |
|                     |       |          |         | 001-010: Reserved (do not use this setting) |
|                     |       |          |         | 011: Speaker mix                            |
|                     |       |          |         | 100: LINEINL (pre-PGA)                      |
|                     |       |          |         | 101: Headphone Mix (left)                   |
|                     |       |          |         | 110: Phone Mix                              |
|                     |       |          |         | 111: PHONE (pre-PGA)                        |
|                     | 2:0   | RECSR    | 000     | Right ADC signal source                     |
|                     |       |          |         | 000: MIC* (pre-PGA)                         |
|                     |       |          |         | 001-010: Reserved (do not use this setting) |
|                     |       |          |         | 011: Speaker mix                            |
|                     |       |          |         | 100: LINEINR (pre-PGA)                      |
|                     |       |          |         | 101: Headphone Mix (right)                  |
|                     |       |          |         | 110: Phone Mix                              |
|                     |       |          |         | 111: PHONE (pre-PGA)                        |

Table 7 Audio Record Selector

#### Note:

\*In stereo mic mode, MIC1 is routed to the left ADC and MIC2 to the right ADC. In all mono mic modes, the same signal (MIC1, MIC2 or MIC1-MIC2) is routed to both the left and right ADCs. See "Microphone Input" section for details.



### **RECORD GAIN**

The amplitude of the signal that enters the audio ADC is controlled by the Record PGA (Programmable Gain Amplifier). The PGA gain can be programmed either by writing to the Record Gain register, or by the Automatic Level Control (ALC) circuit (see next section). When the ALC is enabled, any writes to the Record Gain register have no effect.

Two different gain ranges can be implemented: the standard gain range defined in the AC'97 standard, or an extended gain range with smaller gain steps. The ALC circuit always uses the extended gain range, as this has been found to result in better sound quality.

The output of the Record PGA can also be mixed into the phone and/or headphone outputs (see "Audio Mixers"). This makes it possible to use the ALC function for the microphone signal in a smartphone application.

| REGISTER<br>ADDRESS | BIT  | LABEL   | DEFAULT | DESCR                                    | RIPTION                |
|---------------------|------|---------|---------|--|------------------------|
| 1Ch                 | 15   | RMU     | 1       | Mute Audio ADC (both                     | channels)              |
| Record Gain         |      |         |         | 1: Mute (OFF)                            |                        |
|                     |      |         |         | 0: No Mute (ON)                          |                        |
|                     | 14   | GRL     | 0       | Gain range select (left                  | )                      |
|                     |      |         |         | 0: Standard (0 to 22.5d                  | dB, 1.5dB step size)   |
|                     |      |         |         | 1: Extended (-17.25 to                   | +30dB, 0.75dB steps)   |
|                     | 13:8 | RECVOLL | 000000  | Record Volume (left)                     |                        |
|                     |      |         |         | Standard (GRL=0)                         | Extended (GRL=1)       |
|                     |      |         |         | XX0000: 0dB                              | 000000: -17.25dB       |
|                     |      |         |         | XX0001: +1.5dB                           | 000001: -16.5dB        |
|                     |      |         |         | (1.5dB steps)                            | (0.75dB steps)         |
|                     |      |         |         | XX1111: +22.5dB                          | 111111: +30dB          |
|                     | 7    | ZC      | 0       | Zero Cross Enable                        |                        |
|                     |      |         |         | 0: Record Gain change                    | es immediately         |
|                     |      |         |         | Record Gain change     or after time-out | es when signal is zero |
|                     | 6    | GRR     | 0       | Gain range select (righ                  | nt)                    |
|                     |      |         |         | Similar to GRL                           |                        |
|                     | 5:0  | RECVOLR | 000000  | Record Volume (right)                    |                        |
|                     |      |         |         | Similar to RECVOLL                       |                        |

Table 8 Record Gain Register



#### **AUTOMATIC LEVEL CONTROL**

The WM9715L has an automatic level control that aims to keep a constant recording volume irrespective of the input signal level. This is achieved by continuously adjusting the PGA gain so that the signal level at the ADC input remains constant. A digital peak detector monitors the ADC output and changes the PGA gain if necessary.

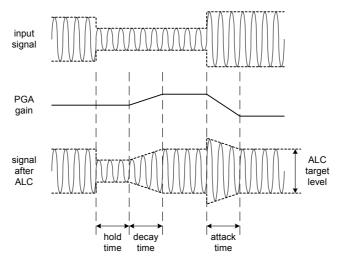


Figure 3 ALC Operation

The ALC function is enabled using the ALCSEL control bits. When enabled, the recording volume can be programmed between –6dB and –28.5dB (relative to ADC full scale) using the ALCL register bits.

HLD, DCY and ATK control the hold, decay and attack times, respectively:

**Hold** time is the time delay between the peak level detected being below target and the PGA gain beginning to ramp up. It can be programmed in power-of-two (2<sup>n</sup>) steps, e.g. 2.67ms, 5.33ms, 10.67ms etc. up to 43.7s. Alternatively, the hold time can also be set to zero. The hold time only applies to gain ramp-up, there is no delay before ramping the gain down when the signal level is above target.

**Decay** (Gain Ramp-Up) Time is the time that it takes for the PGA gain to ramp up across 90% of its range (e.g. from –15B up to 27.75dB). The time it takes for the recording level to return to its target value therefore depends on both the decay time and on the gain adjustment required. If the gain adjustment is small, it will be shorter than the decay time. The decay time can be programmed in power-of-two (2<sup>n</sup>) steps, from 24ms, 48ms, 96ms, etc. to 24.58s.

**Attack** (Gain Ramp-Down) Time is the time that it takes for the PGA gain to ramp down across 90% of its range (e.g. from 27.75dB down to -15B gain). The time it takes for the recording level to return to its target value therefore depends on both the attack time and on the gain adjustment required. If the gain adjustment is small, it will be shorter than the attack time. The attack time can be programmed in power-of-two  $(2^n)$  steps, from 6ms, 12ms, 24ms, etc. to 6.14s.

When operating in stereo, the peak detector takes the maximum of left and right channel peak values, and any new gain setting is applied to both left and right PGAs, so that the stereo image is preserved. However, the ALC function can also be enabled on one channel only. In this case, only one PGA is controlled by the ALC mechanism, while the other channel runs independently with its PGA gain set through the control register.



| REGISTER<br>ADDRESS                | BIT   | LABEL         | DEFAULT         | DESCRIPTION  |
|------------------------------------|-------|---------------|-----------------|--|
| 62h<br>ALC / Noise<br>Gate Control | 15:14 | ALCSEL        | 00<br>(OFF)     | ALC function select  00 = ALC off (PGA gain set by register)  01 = Right channel only  10 = Left channel only  11 = Stereo (PGA registers unused)  Note: Ensure that RECVOLL and RECVOLR |
|                                    | 13:11 | MAXGAIN       | 111             | settings (reg. 1Ch) are the same before entering this mode  PGA gain limit for ALC   |
|                                    | 10.11 |               | (+30dB)         | 111 = +30dB<br>110 = +24dB<br>(6dB steps)<br>001 = -6dB<br>000 = -12dB   |
|                                    | 8     | ALCZC         | 0               | ALC Zero Cross enable (overrides ZC bit in register 1Ch) 0: PGA Gain changes immediately 1: PGA Gain changes when signal is zero or after time-out                                       |
|                                    | 9:10  | ZC<br>TIMEOUT | 11              | Programmable zero cross timeout  11 2 <sup>17</sup> x MCLK period  10 2 <sup>16</sup> x MCLK period  01 2 <sup>15</sup> x MCLK period  00 2 <sup>14</sup> x MCLK period                  |
| 60h<br>ALC Control                 | 15:12 | ALCL          | 1011<br>(-12dB) | ALC target – sets signal level at ADC input<br>0000 = -28.5dB FS<br>0001 = -27.0dB FS<br>(1.5dB steps)<br>1110 = -7.5dB FS<br>1111 = -6dB FS   |
|                                    | 11:8  | HLD           | 0000<br>(0ms)   | ALC hold time before gain is increased.  0000 = 0ms  0001 = 2.67ms  0010 = 5.33ms  (time doubles with every step)  1111 = 43.691s  |
|                                    | 7:4   | DCY           | 0011<br>(192ms) | ALC decay (gain ramp-up) time $0000 = 24 ms$ $0001 = 48 ms$ $0010 = 96 ms$ (time doubles with every step) $1010 \text{ or higher} = 24.58 s$   |
|                                    | 3:0   | АТК           | 0010<br>(24ms)  | ALC attack (gain ramp-down) time  0000 = 6ms  0001 = 12ms  0010 = 24ms  (time doubles with every step)  1010 or higher = 6.14s   |

Table 9 ALC Control



#### **MAXIMUM GAIN**

The MAXGAIN register sets the maximum gain value that the PGA can be set to whilst under the control of the ALC. This has no effect on the PGA when ALC is not enabled.

#### **PEAK LIMITER**

To prevent clipping when a large signal occurs just after a period of quiet, the ALC circuit includes a limiter function. If the ADC input signal exceeds 87.5% of full scale (–1.16dB), the PGA gain is ramped down at the maximum attack rate (as when ATK = 0000), until the signal level falls below 87.5% of full scale. This function is automatically enabled whenever the ALC is enabled.

(Note: If ATK = 0000, then the limiter makes no difference to the operation of the ALC. It is designed to prevent clipping when long attack times are used).

#### **NOISE GATE**

When the signal is very quiet and consists mainly of noise, the ALC function may cause "noise pumping", i.e. loud hissing noise during silence periods. The WM9715L has a noise gate function that prevents noise pumping by comparing the signal level at the input pins (i.e. before the record PGA) against a noise gate threshold, NGTH. Provided that the noise gate function is enabled (NGAT = 1), the noise gate cuts in when:

• Signal level at ADC [dB] < NGTH [dB] + PGA gain [dB] + Mic Boost gain [dB]

This is equivalent to:

• Signal level at input pin [dB] < NGTH [dB]

The PGA gain is then held constant (preventing it from ramping up as it normally would when the signal is quiet). If the NGG bit is set, the ADC output is also muted when the noise gate cuts in.

The table below summarises the noise gate control register. The NGTH control bits set the noise gate threshold with respect to the ADC full-scale range. The threshold is adjusted in 1.5dB steps. Levels at the extremes of the range may cause inappropriate operation, so care should be taken with set—up of the function. Note that the noise gate only works in conjunction with the ALC function, and always operates on the same channel(s) as the ALC (left, right, both, or none).

| REGISTER<br>ADDRESS | BIT | LABEL     | DEFAULT | DESCRIPTION                |
|---------------------|-----|-----------|---------|----------------------------|
| 62h                 | 7   | NGAT      | 0       | Noise gate function enable |
| ALC / Noise         |     |           |         | 1 = enable                 |
| Gate Control        |     |           |         | 0 = disable                |
|                     | 5   | NGG       | 0       | Noise gate type            |
|                     |     |           |         | 0 = PGA gain held constant |
|                     |     |           |         | 1 = mute ADC output        |
|                     | 4:0 | NGTH(4:0) | 00000   | Noise gate threshold       |
|                     |     |           |         | 00000: -76.5dBFS           |
|                     |     |           |         | 00001: -75dBFS             |
|                     |     |           |         | 1.5 dB steps               |
|                     |     |           |         | 11110: -31.5dBFS           |
|                     |     |           |         | 11111: -30dBFS             |

Table 10 Noise Gate Control



# **AUDIO DACS**

### **STEREO DAC**

The WM9715L has a stereo sigma-delta DAC that achieves high quality audio playback at low power consumption. Digital tone control, adaptive bass boost and 3-D enhancement functions operate on the digital audio data before it is passed to the stereo DAC. (Contrary to the AC'97 specification, they have no effect on analogue input signals or signals played through the auxiliary DAC. Nevertheless, the ID2 and ID5 bits in the reset register, 00h, are set to '1' to indicate that the WM9715L supports tone control and bass boost.)

The DAC output has a PGA for volume control. The DAC sample rate can be controlled by writing to a control register (see "Variable Rate Audio"). It is independent of the ADC sample rate. The left and right DACs can be separately powered down using the PD13 and PD14 control bits, whereas the PR1 bit disables both DACs (see "Power Management" section).

#### STEREO DAC VOLUME

The volume of the DAC output signal is controlled by a PGA (Programmable Gain Amplifier). It can be mixed into the headphone, speaker and phone output paths (see "Audio Mixers").

| REGISTER<br>ADDRESS | BIT  | LABEL | DEFAULT | DESCRIPTION  |
|---------------------|------|-------|---------|--|
| 18h                 | 15   | D2H   | 1       | Mute DAC path to headphone mixer   |
| DAC                 |      |       |         | 1: Mute, 0: No mute (ON)   |
| Volume              | 14   | D2S   | 1       | Mute DAC path to speaker mixer   |
|                     |      |       |         | 1: Mute, 0: No mute (ON)   |
|                     | 13   | D2P   | 1       | Mute DAC path to phone mixer   |
|                     |      |       |         | 1: Mute, 0: No mute (ON)   |
|                     | 12:8 | DACL  | 01000   | Left DAC Volume  |
|                     |      | VOL   | (0dB)   | 00000: +12dB   |
|                     |      |       |         | (1.5dB steps)  |
|                     |      |       |         | 11111: -34.5dB   |
|                     | 4:0  | DACR  | 01000   | Right DAC Volume   |
|                     |      | VOL   | (0dB)   | similar to DACLVOL   |
| 5Ch                 | 15   | AMUTE | 0       | Read-only bit to indicate auto-muting                                      |
| Additional          |      |       |         | 1: DAC auto-muted  |
| Functions           |      |       |         | 0: DAC not muted   |
| (1)                 | 7    | AMEN  | 0       | DAC Auto-Mute Enable   |
|                     |      |       |         | Automatically mutes analogue output of stereo DAC if digital input is zero |
|                     |      |       |         | 0: Auto-mute OFF   |

Table 11 Stereo DAC Volume Control



#### **TONE CONTROL / BASS BOOST**

The WM9715L provides separate controls for bass and treble with programmable gains and filter characteristics. This function operates on digital audio data before it is passed to the audio DACs.

Bass control can take two different forms:

- Linear bass control: bass signals are amplified or attenuated by a user programmable gain. This is independent of signal volume, and very high bass gains on loud signals may lead to signal clipping.
- Adaptive bass boost: The bass volume is amplified by a variable gain. When the bass volume is low, it is boosted more than when the bass volume is high. This method is recommended because it prevents clipping, and usually sounds more pleasant to the human ear.

Treble control applies a user programmable gain, without any adaptive boost function.

Treble, linear bass and 3D enhancement can all produce signals that exceed full-scale. In order to avoid limiting under these conditions, it is recommended to set the DAT bit to attenuate the digital input signal by 6dB. The gain at the outputs should be increased by 6dB to compensate for the attenuation. Cut-only tone adjustment and adaptive bass boost cannot produce signals above full-scale and therefore do not require the DAT bit to be set.

| REGISTER<br>ADDRESS | BIT  | LABEL | DEFAULT    |              | DESCRIPTION        | N        |
|---------------------|------|-------|------------|--------------|--------------------|----------|
| 08h                 | 15   | BB    | 0          | Bass Mode    |                    |          |
| DAC Tone            |      |       |            | 0 = Linear b | ass control        |          |
| Control             |      |       |            | 1 = Adaptive | bass boost         |          |
|                     | 12   | BC    | 0          | Bass Cut-off | Frequency          |          |
|                     |      |       |            | 0 = Low (130 | 0Hz at 48kHz sam   | pling)   |
|                     |      |       |            | 1 = High (20 | 0Hz at 48kHz san   | npling)  |
|                     | 11:8 | BASS  | 1111       | Bass Intensi | ty                 |          |
|                     |      |       | (OFF)      | Code         | BB=0               | BB=1     |
|                     |      |       |            | 0000         | +9dB               | 15 (max) |
|                     |      |       |            | 0001         | +9dB               | 14       |
|                     |      |       |            | 0010         | +7.5dB             | 13       |
|                     |      |       |            |              | (1.5dB steps)      |          |
|                     |      |       |            | 0111         | 0dB                | 8        |
|                     |      |       |            |              | (1.5dB steps)      |          |
|                     |      |       |            | 1011-1101    | -6dB               | 4-2      |
|                     |      |       |            | 1110         | -6dB               | 1 (min)  |
|                     |      |       |            | 1111         | Bypass (OFF)       |          |
|                     | 6    | DAT   | 0          | -6dB attenua | ation              |          |
|                     |      |       |            | 0 = Off      |                    |          |
|                     |      |       |            | 1 = On       |                    |          |
|                     | 4    | TC    | 0          | Treble Cut-c | off Frequency      |          |
|                     |      |       |            | 0 = High (8k | Hz at 48kHz samp   | oling)   |
|                     |      |       |            | 1 = Low (4kl | Hz at 48kHz samp   | ling)    |
|                     | 3:0  | TRBL  | 1111       | Treble Inten | •                  |          |
|                     |      |       | (Disabled) | 0000 or 000  |                    |          |
|                     |      |       |            | 0010 = +7.5  |                    |          |
|                     |      |       |            | (1.5dB st    | . ,                |          |
|                     |      |       |            | 1011 to 111  |                    |          |
|                     |      |       |            | 1111 = Treb  | le Control Disable | d        |

Table 12 DAC Tone Control

#### Note

1. All cut-off frequencies change proportionally with the DAC sample rate.



#### **3D STEREO ENHANCEMENT**

The 3D stereo enhancement function artificially increases the separation between the left and right channels by amplifying the (L-R) difference signal in the frequency range where the human ear is sensitive to directionality. The programmable 3D depth setting controls the degree of stereo expansion introduced by the function. Additionally, the upper and lower limits of the frequency range used for 3D enhancement can be selected using the 3DFILT control bits.

| REGISTER<br>ADDRESS       | BIT | LABEL   | DEFAULT         | DESCRIPTION  |
|---------------------------|-----|---------|-----------------|--|
| 20h<br>General<br>Purpose | 13  | 3DE     | 0<br>(disabled) | 3D enhancement enable  |
| 22h<br>DAC 3D<br>Control  | 5   | 3DLC    | 0               | Lower Cut-off Frequency 0 = Low (200Hz at 48kHz sampling) 1 = High (500Hz at 48kHz sampling)         |
|                           | 4   | 3DUC    | 0               | Upper Cut-off Frequency<br>0 = High (2.2kHz at 48kHz sampling)<br>1 = Low (1.5kHz at 48kHz sampling) |
|                           | 3:0 | 3DDEPTH | 0000            | 3D Depth 0000: 0% (minimum 3D effect) 0001: 6.67% 1110: 93.3% 1111: 100% (maximum)                   |

**Table 13 Stereo Enhancement Control** 

#### Note:

1. All cut-off frequencies change proportionally with the DAC sample rate.



# **AUXILIARY DAC**

AUXDAC is a simple 12-bit mono DAC. It can be used to generate DC signals (with the numeric input written into a control register), or AC signals such as telephone-quality ring tones or system beeps (with the input signal supplied through an AC-Link slot). In AC mode (XSLE = 1), the input data is binary offset coded; in DC mode (XSLE = 0), there is no offset.

The analogue output of AUXDAC is routed directly into the output mixers. The signal gain into each mixer can be adjusted at the mixer inputs using control register 12h. In slot mode (XSLE = 1), the AUXDAC also supports variable sample rates (See "Variable Rate Audio" section).

When the auxiliary DAC is not used, it can be powered down by setting AXE = 0. This is also the default setting.

| REGISTER<br>ADDRESS             | BIT   | LABEL         | DEFAULT      | DESCRIPTION  |
|---------------------------------|-------|---------------|--------------|--|
| 64h<br>AUDAC Input<br>Control   | 15    | XSLE          | 0            | AUXDAC input selection 0: from AUXDACVAL (for DC signals) 1: from AC-Link slot selected by AUXDACSLT (for AC signals)  |
|                                 | 14:12 | AUXDAC<br>SLT | 000          | AUXDAC Input Selection  000 – Slot 5, bits 8-19 (with XSLE=1)  001 – Slot 6, bits 8-19 (with XSLE=1)  010 – Slot 7, bits 8-19 (with XSLE=1)  011 – Slot 8, bits 8-19 (with XSLE=1)  100 – Slot 9, bits 8-19 (with XSLE=1)  101 – Slot 10, bits 8-19 (with XSLE=1)  110 – Slot 11, bits 8-19 (with XSLE=1)  111 – RESERVED (do not use) |
|                                 | 11:0  | AUXDAC<br>VAL | 000h         | AUXDAC Digital Input (with XSLE=0) 000h: minimum FFFh: full-scale  |
| 12h<br>AUXDAC Output<br>Control | 15    | A2H           | 1            | Mute AUXDAC path to headphone mixer  1: Mute, 0: No mute (ON)  |
|                                 | 14:12 | A2HVOL        | 010<br>(0dB) | AUXDAC to headphone mixer gain 000: +6dB (3dB steps) 111: -15dB  |
|                                 | 11    | A2S           | 1            | Mute AUXDAC path to speaker mixer 1: Mute, 0: No mute (ON)   |
|                                 | 10:8  | A2SVOL        | 010<br>(0dB) | AUXDAC to speaker mixer gain 000: +6dB (3dB steps) 111: -15dB  |
|                                 | 7     | A2P           | 1            | Mute AUXDAC path to phone mixer 1: Mute, 0: No mute (ON)   |
|                                 | 6:4   | A2PVOL        | 010<br>(0dB) | AUXDAC to phone mixer gain 000: +6dB (3dB steps) 111: -15dB  |
|                                 | 0     | AXE           | 0            | 0: AUXDAC off<br>1: AUXDAC enabled   |

Table 14 AUXDAC Control



Note that at low DCVDD voltages, the output range of the AUXDAC becomes limited, so that its maximum RMS output voltage is the lesser of:

(DCVDD-0.7) /  $\sqrt{2}$  Vrms

or AVDD / 3.3 Vrms

Under these circumstances, the AUXDAC cannot convert high digital input values to the correct analogue equivalent; its digital input range must therefore be limited accordingly. If necessary, this limitation can be circumvented by setting gains for the AUXDAC signal in register 12h, or by using a higher DCVDD voltage.



WM9715L

# **ANALOGUE AUDIO OUTPUTS**

The following sections give an overview of the analogue audio output pins. For more information on recommended external components, please refer to the "Applications Information" section.

# **HEADPHONE OUTPUTS - HPOUTL AND HPOUTR**

The HPOUTL and HPOUTR (pins 39 and 41) are designed to drive a  $16\Omega$  or  $32\Omega$  headphone or a line output. They can also be used as line-out pins. The output signal is produced by the headphone mixer.

The signal volume on HPOUTL and HPOUTR can be independently adjusted under software control by writing to register 04h. When HPOUTL and HPOUTR are not used, the output drivers can be disabled to save power (see "Power Management" section). Both pins remain at the same DC level (the reference voltage VREF) when they are disabled, so that no click noise is produced.

| REGISTER<br>ADDRESS | BIT  | LABEL     | DEFAULT | DESCRIPTION   |
|---------------------|------|-----------|---------|---|
| 04h                 | 15   | MUTE      | 1       | Mute HPOUTL and HPOUTR                                |
| HPOUTL /            |      |           |         | 1: Mute (OFF)   |
| HPOUTR              |      |           |         | 0: No Mute (ON)                                       |
| Volume              | 13:8 | HPOUTLVOL | 000000  | HPOUTL Volume   |
|                     |      |           | (0dB)   | 000000: 0dB (maximum)                                 |
|                     |      |           |         | 000001: -1.5dB  |
|                     |      |           |         | (1.5dB steps)   |
|                     |      |           |         | 011111: -46.5dB                                       |
|                     |      |           |         | 1xxxxx: -46.5dB                                       |
|                     | 7    | ZC        | 0       | Zero Cross Enable                                     |
|                     |      |           |         | 0: Change gain immediately                            |
|                     |      |           |         | Change gain only on zero crossings, or after time-out |
|                     | 5:0  | HPOUTRVOL | 00000   | HPOUTR Volume   |
|                     |      |           | (0dB)   | Similar to HPOUTLVOL                                  |

Table 15 HPOUTL / HPOUTR Control



# **EAR SPEAKER OUTPUT - OUT3**

Pin 37 (OUT3) has a buffer that can drive load impedances down to  $16\Omega$ . It can be used to:

- Drive an ear speaker (phone receiver). The speaker can be connected differentially between OUT3 and HPOUTL, or in single-ended configuration (OUT3 to HPGND). The ear speaker output is produced by the headphone mixer. The right signal must be inverted (OUT3INV = 1), so that the left and right channel are mixed to mono in the speaker [L-(-R) = L+R].
- Eliminate the DC blocking capacitors on HPOUTL and HPOUTR. In this configuration, OUT3 produces a buffered midrail voltage (AVDD/2) and is connected to the headphone socket's ground pin (see "Applications Information")
- Produce the inverse of the MONOOUT signal, for a differential mono output.

Note: OUT3 can only handle one of the above functions at any given time.

| REGISTER<br>ADDRESS | BIT  | LABEL | DEFAULT |                   | DESCRIPTION  |  |
|---------------------|------|-------|---------|-------------------|--|--|
| 16h                 | 15   | MUTE  | 1       | Mute (            | DUT3   |  |
| OUT3                |      |       |         | 1: Mut            | e (Buffer OFF)   |  |
| Control             |      |       |         | 0: No l           | Mute (Buffer ON)   |  |
|                     | 10:9 | OUT3  | 00      | Source            | e of OUT3 signal   |  |
|                     |      | SRC   |         | 00                | inverse of HPOUTR  |  |
|                     |      |       |         |                   | (for BTL ear speaker)  |  |
|                     |      |       |         | 01                | VREF (for capless headphone drive)                                 |  |
|                     |      |       |         | 10                | mono mix of both headphone channels (for single-ended ear speaker) |  |
|                     |      |       |         | 11                | inverse of MONOOUT   |  |
|                     |      |       |         |                   | (for differential mono output)                                     |  |
|                     | 7    | ZC    | 0       | Zero Cross Enable |  |  |
|                     |      |       |         | 0: Cha            | nge gain immediately   |  |
|                     |      |       |         | 1: Cha<br>time-o  | ange gain only on zero crossings, or after ut                      |  |
|                     | 5:0  | OUT3  | 000000  | OUT3              | Volume   |  |
|                     |      | VOL   | (0dB)   | 00000             | 0: 0dB (maximum)   |  |
|                     |      |       |         | 00000             | 1: -1.5dB  |  |
|                     |      |       |         | (1.5              | 5dB steps)   |  |
|                     |      |       |         | 01111             | 1: -46.5dB   |  |
|                     |      |       |         | 1xxxxx            | c: -46.5dB   |  |

Table 16 OUT3 Control



# **LOUDSPEAKER OUTPUTS - LOUT2 AND ROUT2**

The LOUT2 and ROUT2 outputs are designed to differentially drive an  $8\Omega$  mono speaker. They can also be used as a stereo line-out or headphone output.

For speaker drive, the LOUT2 signal must be inverted (INV = 1), so that the left and right channel are added up in the speaker [R-(-L) = R+L].

| REGISTER<br>ADDRESS | BIT  | LABEL    | DEFAULT | DESCRIPTION   |
|---------------------|------|----------|---------|---|
| 02h                 | 15   | MUTE     | 1       | Mute LOUT2 and ROUT2                                  |
| LOUT2/ROUT2         |      |          |         | 1: Mute (OFF)   |
| Volume              |      |          |         | 0: No Mute (ON)                                       |
|                     | 13:8 | LOUT2VOL | 00000   | LOUT2 Volume  |
|                     |      |          | (0dB)   | 000000: 0dB (maximum)                                 |
|                     |      |          |         | 000001: -1.5dB  |
|                     |      |          |         | (1.5dB steps)   |
|                     |      |          |         | 011111: -46.5dB                                       |
|                     |      |          |         | 1xxxxx: -46.5dB                                       |
|                     | 7    | ZC       | 0       | Zero Cross Enable                                     |
|                     |      |          |         | 0: Change gain immediately                            |
|                     |      |          |         | Change gain only on zero crossings, or after time-out |
|                     | 6    | INV      | 0       | LOUT2 Invert  |
|                     |      |          |         | 0 = No Inversion (0° phase shift)                     |
|                     |      |          |         | 1 = Signal inverted (180° phase shift)                |
|                     | 5:0  | ROUT2VOL | 00000   | ROUT2 Volume  |
|                     |      |          | (0dB)   | Similar to LOUT2VOL                                   |
| 16h                 | 8    | SRC      | 0       | Source of LOUT2/ROUT2 signals                         |
|                     |      |          |         | 0: speaker mixer (for BTL speaker)                    |
|                     |      |          |         | 1: headphone mixer (for stereo output)                |

Table 17 LOUT2 / ROUT2 Control

#### Note:

1. For BTL speaker drive, it is recommended that LOUT2VOL = ROUT2VOL.



# **PHONE OUTPUT (MONOOUT)**

The MONOOUT output (pin 33) is intended for connection to the TX side of a wireless chipset. The signal is generated in a dedicated mono mixer; it is not necessarily a mono mix of the stereo outputs HPOUTL/R or LOUT2/ROUT2 (see "Audio Mixers" section).

The MONOOUT volume can be controlled by writing to register 06h. When MONOOUT is not used, the output buffer can be disabled to save power (see "Power Management" section). The MONOOUT pin remains at the same DC level (the reference voltage on the VREF pin), so that no click noise is produced when muting or un-muting.

| REGISTER<br>ADDRESS | BIT | LABEL   | DEFAULT | DESCRIPTION   |
|---------------------|-----|---------|---------|---|
| 06h                 | 15  | MUTE    | 1       | Mute MONOOUT  |
| MONOOUT             |     |         |         | 1: Mute   |
| Volume              |     |         |         | 0: No Mute  |
|                     | 7   | ZC      | 0       | Zero Cross Enable                                     |
|                     |     |         |         | 0: Change gain immediately                            |
|                     |     |         |         | Change gain only on zero crossings, or after time-out |
|                     | 4:0 | MONOOUT | 00000   | MONOOUT Volume  |
|                     |     | VOL     | (0dB)   | 00000: 0dB (maximum)                                  |
|                     |     |         |         | 00001: -1.5dB   |
|                     |     |         |         | (1.5dB steps)   |
|                     |     |         |         | 11111: -46.5dB  |

**Table 18 MONOOUT Control** 

### THERMAL SENSOR

The speaker and headphone outputs can drive very large currents. To protect the WM9715L from becoming too hot, a thermal sensor has been built in. If the chip temperature reaches approximately 150°C, and the ENT bit is set, the WM9715L de-asserts bit 11 in register 54h, which can be set up to generate an interrupt to the CPU (see "Interrupt Control" section).

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION                           |
|---------------------|-----|-------|---------|---------------------------------------|
| 5Ch                 | 2   | ENT   | 0       | Enable thermal sensor                 |
|                     |     |       |         | 0: Disabled                           |
|                     |     |       |         | 1: Enabled                            |
| 54h                 | 11  | TI    | 1       | Thermal sensor (interrupt bit)        |
|                     |     |       |         | 1: Temperature below 150°C            |
|                     |     |       |         | 0: Temperature above 150°C            |
|                     |     |       |         | See also "Interrupt Control" section. |

**Table 19 Thermal Cut-out Control** 



# **DIGITAL AUDIO (SPDIF) OUTPUT**

The WM9715L supports the SPDIF standard using the SPDIF\_OUT pin as its output.

Register 3Ah is a read/write register that controls SPDIF functionality and manages bit fields propagated as channel status (or sub-frame in the V case). With the exception of V, this register should only be written to when the SPDIF transmitter is disabled (SPDIF bit in register 2Ah is '0'). Once the desired values have been written to this register, the contents should be read back to ensure that the sample rate in particular is supported, then SPDIF validity bit SPCV in register 2Ah should be read to ensure the desired configuration is valid. Only then should the SPDIF enable bit in register 2Ah be set. This ensures that control and status information start up correctly at the beginning of SPDIF transmission.

| REGISTER<br>ADDRESS | BIT   | LABEL | DEFAULT | DESCRIPTION   |
|---------------------|-------|-------|---------|---|
| 2Ah                 | 10    | SPCV  | 0       | SPDIF validity bit (read-only)  |
| Extended            | 5:4   | SPSA  | 01      | SPDIF slot assignment (ADCO = 0)  |
| Audio               |       |       |         | 00: Slots 3, 4  |
|                     |       |       |         | 01: Slots 6, 9  |
|                     |       |       |         | 10: Slots 7, 8  |
|                     |       |       |         | 11: Slots 10, 11  |
|                     | 2     | SEN   | 0       | SPDIF output enable   |
|                     |       |       |         | 1 = enabled, 0 = disabled   |
|                     |       |       |         | Note: Bit 5 of register 4Ch and bit 5 of register 56h must be '0' before the SPDIF output can be enabled. |
| 3Ah<br>SPDIF        | 15    | V     | 0       | Validity bit; '0' indicates frame valid, '1' indicates frame not valid                                    |
| Control<br>Register | 14    | DRS   | 0       | Indicates that the WM9715L does not support double rate SPDIF output (read-only)                          |
|                     | 13:12 | SPSR  | 10      | Indicates that the WM9715L only supports 48kHz sampling on the SPDIF output (readonly)                    |
|                     | 11    | L     | 0       | Generation level; programmed as required by user  |
|                     | 10:4  | CC    | 0000000 | Category code; programmed as required by user   |
|                     | 3     | PRE   | 0       | Pre-emphasis; '0' indicates no pre-emphasis, '1' indicates 50/15us pre-emphasis                           |
|                     | 2     | COPY  | 0       | Copyright; '0' indicates copyright is not asserted, '1' indicates copyright                               |
|                     | 1     | AUDIB | 0       | Non-audio; '0' indicates data is PCM, '1' indicates non-PCM format (e.g. DD or DTS)                       |
|                     | 0     | PRO   | 0       | Professional; '0' indicates consumer, '1' indicates professional  |
| 5Ch                 | 4     | ADCO  | 0       | Source of SPDIF data  |
| Additional Function |       |       |         | 0: SPDIF data comes from SDATAOUT (pin 5), slot selected by SPSA  |
| Control             |       |       |         | 1: SPDIF data comes from audio ADC  |

Table 20 SPDIF Output Control



### **AUDIO MIXERS**

#### **MIXER OVERVIEW**

The WM9715L has three separate low-power audio mixers to cover all audio functions required by smartphones, PDAs and handheld computers. The diagram below shows the routing of the analogue audio signals into the mixers. The numbers at the mixer inputs refer to the control register bits that control the volume and muting for that particular signal.

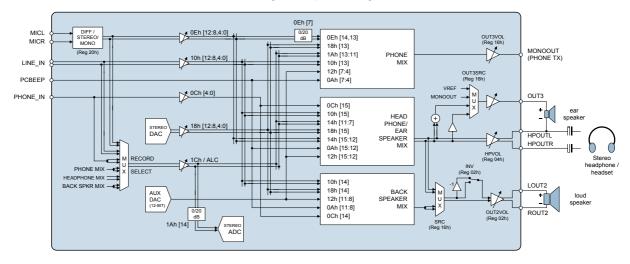


Figure 4 Audio Mixer Overview

#### **HEADPHONE MIXER**

The headphone mixer drives the HPOUTL and HPOUTR outputs. It also drives OUT3, if this pin is connected to an ear speaker (phone receiver). The following signals can be mixed into the headphone path:

- PHONE (controlled by register 0Ch, see "Audio Inputs")
- LINE\_IN (controlled by register 10h, see "Audio Inputs")
- the output of the Record PGA (see "Audio ADC", "Record Gain")
- the stereo DAC signal (controlled by register 18h, see "Audio DACs")
- the MIC signal (controlled by register 0Eh, see "Audio Inputs")
- PC\_BEEP (controlled by register 0Ah, see "Audio Inputs")
- the AUXDAC signal (controlled by register 12h, see "Auxiliary DAC")

In a typical smartphone application, the headphone signal is a mix of PHONE and sidetone (for phone calls) and the stereo DAC signal (for music playback).

#### **SPEAKER MIXER**

The speaker mixer drives the LOUT2 and ROUT2 output. The following signals can be mixed into the speaker path:

- PHONE (controlled by register 0Ch, see "Audio Inputs")
- LINE\_IN (controlled by register 10h, see "Audio Inputs")
- the stereo DAC signal (controlled by register 18h, see "Audio DACs")
- PC\_BEEP (controlled by register 0Ah, see "Audio Inputs")
- the AUXDAC signal (controlled by register 12h, see "Auxiliary DAC")

In a typical smartphone application, the speaker signal is a mix of AUXDAC (for system alerts or ring tone playback), PHONE (for speakerphone function), and PC\_BEEP (for externally generated ring tones).

#### **MONO MIXER**

The mono mixer drives the MONOOUT pin. The following signals can be mixed into MONOOUT:

- LINE\_IN (controlled by register 10h, see "Audio Inputs")
- the output of the Record PGA (see "Audio ADC", "Record Gain")
- the stereo DAC signal (controlled by register 18h, see "Audio DACs")
- the MIC signal (controlled by register 10h, see "Audio Inputs")
- PC\_BEEP (controlled by register 0Ah, see "Audio Inputs")
- the AUXDAC signal (controlled by register 12h, see "Auxiliary DAC")

In a typical smartphone application, the MONOOUT signal is a mix of the amplified microphone signal (possibly with Automatic Gain Control) and (if enabled) an audio playback signal from the stereo DAC or the auxiliary DAC.

#### SIDE TONE CONTROL

The side tone path is into the headphone mixer and is either from the MIC or ALC path (with no 20dB boost)

| REGISTER<br>ADDRESS | BIT   | LABEL  | DEFAULT | DESCRIPTION                   |
|---------------------|-------|--------|---------|-------------------------------|
| 14h                 | 15    | STM    | 1       | MIC side tone select          |
| Sidetone            |       |        |         | 0: selected                   |
| Control             |       |        |         | 1 : not selected (path muted) |
|                     | 14:12 | STVOL  | 010     | MIC Sidetone volume           |
|                     |       |        | (0dB)   | 000 : +6dB (max.)             |
|                     |       |        |         | 001: +3dB                     |
|                     |       |        |         | (3dB steps)                   |
|                     |       |        |         | 111 : -15dB (min.)            |
|                     | 11:10 | ALCM   | 11      | ALC side tone select          |
|                     |       |        |         | 11: mute                      |
|                     |       |        |         | 10: mono – left               |
|                     |       |        |         | 01: mono – right              |
|                     |       |        |         | 00: stereo                    |
|                     | 9:7   | ALCVOL | 010     | ALC Sidetone volume           |
|                     |       |        | (0dB)   | Similar to STVOL              |

**Table 21 Side Tone Control** 



## **VARIABLE RATE AUDIO / SAMPLE RATE CONVERSION**

By using an AC'97 Rev2.2 compliant audio interface, the WM9715L can record and playback at all commonly used audio sample rates, and offer full split-rate support (i.e. the DAC, ADC and AUXDAC sample rates are completely independent of each other – any combination is possible).

The default sample rate is 48kHz. If the VRA bit in register 2Ah is set and the appropriate block is enabled, then other sample rates can be selected by writing to registers 2Ch, 32h and 2Eh. The AC-Link continues to run at 48k frames per second irrespective of the sample rate selected. However, if the sample rate is less than 48kHz, then some frames do not carry an audio sample.

| REGISTER<br>ADDRESS   | BIT  | LABEL  | DEFAULT | DESCRIPTION   |
|-----------------------|------|--------|---------|---|
| 2Ah                   | 0    | VRA    | 0 (OFF) | Variable Rate Audio   |
| Extended              |      |        |         | 0: OFF (DAC and ADC run at 48kHz)                             |
| Audio<br>Stat/Ctrl    |      |        |         | 1: ON (sample rates determined by registers 2Ch, 2Eh and 32h) |
| 2Ch                   | 15:0 | DACSR  | BB80h   | Audio DAC sample rate   |
| Audio DAC             |      |        | (48kHz) | 1F40h: 8kHz   |
| Sample Rate           |      |        |         | 2B11h: 11.025kHz  |
|                       |      |        |         | 2EE0h: 12kHz  |
|                       |      |        |         | 3E80h: 16kHz  |
|                       |      |        |         | 5622h: 22.05kHz   |
|                       |      |        |         | 5DC0h: 24kHz  |
|                       |      |        |         | 7D00h: 32kHz  |
|                       |      |        |         | AC44h: 44.1kHz  |
|                       |      |        |         | BB80h: 48kHz  |
|                       |      |        |         | Any other value defaults to the nearest supported sample rate |
| 32h                   | 15:0 | ADCSR  | BB80h   | Audio ADC sample rate   |
| Audio ADC             |      |        | (48kHz) | similar to DACSR  |
| Sample Rate           |      |        |         | Note writing to these bits has no effect when ADC is disabled |
| 2Eh                   | 15:0 | AUXDAC | BB80h   | AUXDAC sample rate  |
| AUXDAC<br>Sample Rate |      | SR     | (48kHz) | similar to DACSR  |

Table 22 Audio Sample Rate Control

When the audio ADC is disabled, its sample rate cannot be changed (i.e. writing to the ADCSR bits has no effect). The following sequence of register writes is therefore recommended for changing the ADC sample rate:

- 1. Set PD11 and/or PD12 = 0 in register 24h as appropriate for left/right/stereo ADC operation
- 2. Set PR0 = 0 in register 26h to enable the audio ADC(s)
- 3. Set VRA = 1 in register 2Ah to enable Variable Rate Audio
- 4. Set ADCSR in register 32h to the appropriate value for the desired sample rate



## **TOUCHPANEL INTERFACE**

The WM9715L includes a touchpanel driver and digitiser circuit for use with 4-wire or 5-wire resistive touchpanels. The following functions are implemented:

- X co-ordinate measurement
- Y co-ordinate measurement
- Pen down detection, with programmable sensitivity
- Touch pressure measurement (4-wire touchpanel only)
- Auxiliary measurement from COMP1/AUX1 (pin 29), COMP2/AUX2 (pin 30), BMON/AUX3 (pin 31), or WIPER/AUX4 (pin 12)

The touchpanel digitiser uses a very low power, 12-bit successive approximation type ADC. The same ADC can also be used for battery and auxiliary measurements (see the "Battery Alarm and Battery Measurement" and "Auxiliary ADC Inputs" sections).

An on-chip switch matrix connects each touchpanel terminal to the supply voltage TPVDD, to ground (TPGND), or to the ADC input, as required.

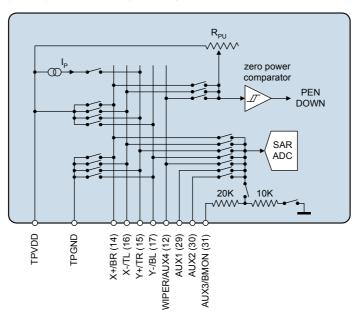


Figure 5 Touchpanel Switch Matrix

## PRINCIPLE OF OPERATION - FOUR-WIRE TOUCHPANEL

Four-wire touchpanels are connected to the WM9715L as follows:

- Right side contact = X+ (pin 14)
- Left side contact = X- (pin 16)
- Top side contact = Y+ (pin 15)
- Bottom side contact = Y- (pin 17)



The principle of operation is illustrated below (Note: the illustrations assume that the top plate is used for X and the bottom plate for Y measurements, although the reverse is also possible).

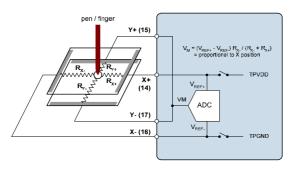


Figure 6 X Co-ordinate Measurement on 4-wire Touchpanel

For an X co-ordinate measurement, the X+ pin is internally switched to VDD and X- to GND. The X plate becomes a potential divider, and the voltage at the point of contact is proportional to its X co-ordinate. This voltage is measured on the Y+ and Y- pins, which carry no current (hence there is no voltage drop in  $R_{Y+}$  or  $R_{Y-}$ ).

Due to the ratiometric measurement method, the supply voltage does not affect measurement accuracy. The voltage references VREF+ and VREF- are taken from after the matrix switches, so that any voltage drop in these switches has no effect on the ADC measurement.

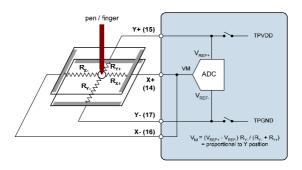


Figure 7 Y Co-ordinate Measurement on 4-wire Touchpanel

Y co-ordinate measurements are similar to X co-ordinate measurements, with the X and Y plates interchanged.

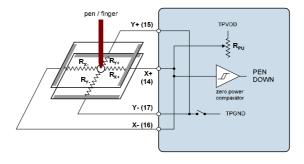


Figure 8 Pen Down Detection on 4-wire Touchpanel

Pen down detection uses a zero power comparator (effectively a CMOS logic gate) with an internal, programmable pull-up resistor  $R_{PU}$  that controls pen-down sensitivity. Increasing  $R_{PU}$  makes the touchpanel less sensitive to touch, while lowering  $R_{PU}$  makes it more sensitive.



When the touchpanel is not being touched, no current flows in the circuit, and the PENDOWN signal is low. When the panel is touched with a pen or finger, current flows through  $R_{\text{PU}}$  and the panel, and the comparator output goes high.

The PENDOWN signal can be transmitted through the PENDOWN pin (see "Interrupt Control" section). Additionally, its state is reflected in the PNDN bit (register 7Ah, bit 15) and the interrupt logic block (register 54h, bit 13), where it can wake the WM9715L from sleep mode (see "Interrupt Control" section).

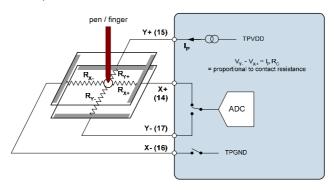


Figure 9 Touch Pressure Measurement on 4-wire Touchpanel

Touch pressure can be determined indirectly by measuring the contact resistance  $R_{\text{\tiny C}}$  between the top and bottom plates.  $R_{\text{\tiny C}}$  decreases as the touch pressure on the panel increases. The WM9715L measures  $R_{\text{\tiny C}}$  by sending a constant current  $I_{\text{\tiny P}}$  through the touchpanel and measuring the potential on each plate. The two values are subtracted in the digital domain to obtain the potential difference, which is proportional to  $R_{\text{\tiny C}}$ .

To suit different types of touchpanels, the magnitude of  $I_P$  can be set to either  $400\mu A$  or  $200\mu A$  using the PIL control bit.

#### PRINCIPLE OF OPERATION - FIVE-WIRE TOUCHPANEL

Five-wire touchpanels are connected to the WM9715Las follows:

- Top sheet contact = WIPER/AUX4 (pin 12)
- Top left corner of bottom sheet = TL (pin 16)
- Top right corner of bottom sheet = TR (pin 15)
- Bottom left corner of bottom sheet = BL (pin 17)
- Bottom right corner of bottom sheet = BR (pin 14)

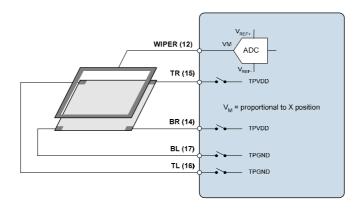


Figure 10 X Co-ordinate Measurement on 5-wire Touchpanel



For an X co-ordinate measurement, the top left and bottom left corners of the touchpanel are grounded internally to the WM9715, while the top right and bottom right contacts are connected to TPVDD. The bottom plate becomes a potential divider with a voltage gradient in the X direction. The voltage at the point of contact is proportional to its X co-ordinate. This voltage is measured on the TOP pin and converted to a digital value by the ADC.

Due to the ratiometric measurement method, the supply voltage does not affect measurement accuracy. The voltage references VREF+ and VREF- are taken from after the matrix switches, so that any voltage drop in these switches has no effect on the ADC measurement.

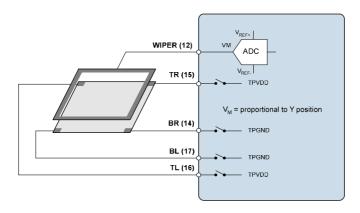


Figure 11 Y Co-ordinate Measurement on 5-wire Touchpanel

Y co-ordinate measurements are similar to Y co-ordinate measurements. However, the voltage gradient on the bottom plate is in the Y direction instead of the X direction. This is achieved by grounding the bottom left and bottom right corners of the touchpanel, and connecting the top left and top right contacts to TPVDD.

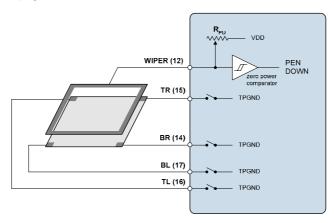


Figure 12 Pen Down Detection on 5-wire Touchpanel

Pen down detection works in a similar fashion for both 4-wire and 5-wire touchpanels (see Four-Wire Touchpanel Operation). On a 5-wire touchpanel, all four contacts of the bottom plate are grounded, and the top plate contact is connected to the internal programmable pull-up resistor,  $R_{\text{PU}}$ .

## **CONTROLLING THE TOUCHPANEL DIGITISER**

All touchpanel functions are accessed and controlled through the AC-Link interface.

#### PHYSICAL CHARACTERISTICS

The physical characteristics of the touchpanel interface are controlled through register 78, as shown below.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT    | DESCRIPTION   |
|---------------------|-----|-------|------------|---|
| 78h                 | 12  | 45W   | 0 (4-wire) | Touchpanel Type Selection                           |
|                     |     |       |            | 0: 4-wire   |
|                     |     |       |            | 1: 5-wire   |
|                     | 0:5 | RPU   | 000001     | Internal Pull-up resistor for Pen Detection         |
|                     |     |       | (68kΩ)     | 000000: RESERVED (do not use this setting)          |
|                     |     |       |            | 000001: $R_{PU}/1$ = TYP 68kΩ (most sensitive)      |
|                     |     |       |            | 000010: $R_{PU}$ /2 = TYP 34kΩ                      |
|                     |     |       |            | (pull-up = R <sub>PU</sub> / binary value of RPU)   |
|                     |     |       |            | (Refer to page 9 for R <sub>PU</sub> specification) |
|                     | 8   | PIL   | 0 (200μΑ)  | Current used for pressure measurement               |
|                     |     |       |            | 0: I <sub>P</sub> = 200μA                           |
|                     |     |       |            | 1: I <sub>P</sub> = 400μA                           |

Table 23 Touchpanel Digitiser Control (Physical Characteristics)

#### **POWER MANAGEMENT**

To save power, the touchpanel digitiser and the pen-down detector can be independently disabled when they are not used. The power consumption of the pen-down detector is normally negligible, except when the pen is down.

The state of the digitiser and pen down detector is controlled by the following bits.

| REGISTER<br>ADDRESS | BIT   | LABEL | DEFAULT | DESCRIPTION   |
|---------------------|-------|-------|---------|---|
| 78h                 | 15:14 | PRP   | 00      | Pen ADC/AUX ADC enable  |
|                     |       |       |         | 00 – Pen digitiser off, pen detect off, no wake-up on pen down (default)  |
|                     |       |       |         | 01 – Pen digitiser powered off, pen detect<br>enabled, touchpanel digitiser wakes up<br>(changes to state 11) on pen-down |
|                     |       |       |         | 10 – Pen digitiser off, pen detect enabled, no wake-up on pen down  |
|                     |       |       |         | 11 – Pen digitiser and pen detect enabled   |
|                     | 13    | RPR   | 0       | Wake-up on pen-down mode  |
|                     |       |       |         | 0: Wake-up the AC-Link only (hold SDATAIN high until controller sends warm reset or cold reset)                           |
|                     |       |       |         | 1: Wake-up the WM9715L without waiting for a reset signal from the controller   |

Table 24 Touchpanel Digitiser Control (Power Management)



#### **INITIATION OF MEASUREMENTS**

The WM9715L touchpanel interface supports both polling routines and DMA (direct memory access) to control the flow of data from the touchpanel ADC to the host CPU.

In a polling routine, the CPU starts each measurement individually by writing to the POLL bit (register 76h, bit 15). This bit automatically resets itself when the measurement is completed.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION   |
|---------------------|-----|-------|---------|---|
| 76h                 | 10  | CTC   | 0       | 0: Polling mode   |
|                     |     |       |         | 1: Continuous mode (for DMA)  |
|                     | 15  | POLL  | 0       | Writing "1" initiates a measurement                                     |
|                     | 9:8 | CR    | 00      | Continuous mode rate (DEL ≠ 1111)                                       |
|                     |     |       |         | 00: 93.75 Hz (every 512 AC-Link frames)                                 |
|                     |     |       |         | 01: 187.5 Hz (every 256 AC-Link frames)                                 |
|                     |     |       |         | 10: 375Hz (every 128 AC-Link frames)                                    |
|                     |     |       |         | 11: 750Hz (every 64 AC-Link frames)                                     |
|                     |     |       |         | Continuous mode rate (DEL = 1111)                                       |
|                     |     |       |         | 00: 8 kHz (every six AC-Link frames)                                    |
|                     |     |       |         | 01: 12 kHz (every four AC-Link frames)                                  |
|                     |     |       |         | 10: 24 kHz (every other AC-Link frame)                                  |
|                     |     |       |         | 11: 48 kHz (every AC-Link frame)  |
| 78h                 | 11  | PDEN  | 0       | 0: measure regardless of pen status                                     |
|                     |     |       |         | 1: measure only when pen is down (when CTC=0 and POLL=1, measurement is |
|                     |     |       |         | delayed until pen-down; when CTC=1,                                     |
|                     |     |       |         | measurements are stopped on pen-up)                                     |

Table 25 Touchpanel Digitiser Control (Initiation of Measurements)

In continuous mode (CTC = 1), the WM9715L autonomously initiates measurements at the rate set by CR, and supplies the measured data to the CPU on one of the unused AC'97 time slots. DMA-enabled CPUs can write the data directly into a FIFO without any intervention by the CPU core. This reduces CPU loading and speeds up the execution of user programs in handheld systems.

Note that the measurement frequency in continuous mode is also affected by the DEL bits (see "Touchpanel Settling Time"). The faster rates achieved when DEL = 1111 may be useful when the ADC is used for auxiliary measurements.

#### **MEASUREMENT TYPES**

The ADCSEL control bits determine which type of measurement is performed (see below).

| REGISTER<br>ADDRESS | BIT   | LABEL  | DEFAULT | DESCRIPTION   |
|---------------------|-------|--------|---------|---|
| 76h                 | 14:12 | ADCSEL | 000     | Measurement Type (ADC Input Selector)                         |
|                     |       |        |         | 000: No measurement   |
|                     |       |        |         | 001: X co-ordinate measurement                                |
|                     |       |        |         | 010: Y co-ordinate measurement                                |
|                     |       |        |         | 011: Pressure measurement                                     |
|                     |       |        |         | 100: COMP1/AUX1 measurement (pin 29)                          |
|                     |       |        |         | 101: COMP2/AUX2 measurement (pin 30)                          |
|                     |       |        |         | 110: BMON/AUX3 measurement (pin 31)                           |
|                     |       |        |         | 111: WIPER/AUX4 measurement (pin 12)                          |
|                     | 11    | COO    | 0       | Enable co-ordinate mode                                       |
|                     |       |        |         | 0: Single measurement according to ADCSEL                     |
|                     |       |        |         | 1: X, then Y, then additional measurement indicated by ADCSEL |

Table 26 Touchpanel Digitiser Control (Measurement Types)



When COO is '0', the WM9715L performs one type of measurement once (in polling mode) or continuously (in continuous mode).

The co-ordinate mode (COO = '1') makes it easier to obtain co-ordinate pairs rather than single co-ordinates. In polling-coordinate mode (CTC = '0', COO = '1'), the WM9715L performs an X measurement, followed by a Y measurement, followed by an additional measurement determined by ADCSEL, then stops. In continuous-coordinate mode (CTC = '1', COO = '1'), the WM9715L continuously repeats a sequence consisting of an X-co-ordinate measurement, followed by a Y co-ordinate measurement, followed by an additional measurement determined by ADCSEL (if ADCSEL = 000, the sequence is XYXYXY... only).

#### **DATA READBACK**

The output data word of the touchpanel interface consists of three parts:

- Pen Status (1 bit) this is also passed to the interrupt logic block, which can be programmed to generate an interrupt and/or wake up the WM9715L on pen down (see "Interrupt Control").
- Output data from the touchpanel ADC (12 bits)
- ADCSRC: 3 additional bits that indicate the source of the ADC data. With COO = '0',
  ADCSRC echoes ADCSEL. However, in co-ordinate mode (COO = '1'), the WM9715L
  schedules different types of measurements autonomously and sets the ADCSRC bits
  accordingly (see "Measurement Types").

This data is stored in register 7Ah, and can be retrieved by reading the register in the usual manner (see AC-Link Interface section). Additionally, the data can also be passed to the controller on one of the AC-Link time slots not used for audio functions.

To minimize CPU loading, it is recommended to use interrupt-driven methods rather than polling routines for reading touchpanel data. However, where polling routines are used, two methods are available for determining when a measurement has finished:

- Reading back the POLL bit. If it has been reset to '0', then the measurement has finished.
- · Reading back 7Ah until the new data appears

| REGISTER<br>ADDRESS | BIT   | LABEL  | DEFAULT | DESCRIPTION  |
|---------------------|-------|--------|---------|--|
| 7Ah                 | 15    | PNDN   | 0       | Pen status (read-only)   |
| or                  |       |        |         | 0: Pen Up  |
| AC-Link slot        |       |        |         | 1: Pen Down  |
| selected by         | 14:12 | ADCSRC | 000     | Touchpanel ADC Source  |
| SLT                 |       |        |         | 000: No measurement  |
|                     |       |        |         | 001: X co-ordinate measurement   |
|                     |       |        |         | 010: Y co-ordinate measurement   |
|                     |       |        |         | 011: Pressure measurement  |
|                     |       |        |         | (4-wire touchpanels only)  |
|                     |       |        |         | 100: COMP1/AUX1 measurement (pin 29)   |
|                     |       |        |         | 101: COMP2/AUX2 measurement (pin 30)   |
|                     |       |        |         | 110: BMON/AUX3 measurement (pin 31)  |
|                     |       |        |         | 111: WIPER/AUX4 measurement (pin 12)   |
|                     | 11:0  | ADCD   | 000h    | Touchpanel ADC Data (read-only)  |
|                     |       |        |         | Bit 11 = MSB   |
|                     |       |        |         | Bit 0 = LSB  |
| 78h                 | 9     | WAIT   | 0       | 0: No effect (new ADC data overwrites unread data in register 7Ah)           |
|                     |       |        |         | New data is held back, and measurements delayed, until register 7Ah is read) |

**Table 27 Touchpanel Digitiser Data** 

To avoid losing data that has not yet been read, the WM9715L can delay overwriting register 7Ah with new data until the old data has been read. This function is enabled using the WAIT bit.



If the SLEN bit is set to '1', then the touchpanel data appears on the AC-Link slot selected by the SLT control bits, as shown below. The Slot 0 'tag' bit corresponding to the selected time slot is asserted whenever there is new data on that slot.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION                                  |
|---------------------|-----|-------|---------|--|
| 76h                 | 3   | SLEN  | 0       | Slot Readback Enable                         |
|                     |     |       |         | 0: Disabled (readback through register only) |
|                     |     |       |         | 1: Enable (readback slot selected by SLT)    |
|                     | 2:0 | SLT   | 110     | AC'97 Slot Selection for Touchpanel Data     |
|                     |     |       |         | 000: Slot 5                                  |
|                     |     |       |         | 001: Slot 6                                  |
|                     |     |       |         |  |
|                     |     |       |         | 101: Slot 10                                 |
|                     |     |       |         | 110: Slot 11                                 |
|                     |     |       |         | 111: RESERVED                                |

Table 28 Returning Touchpanel Data Through an AC-Link Time Slot

#### **TOUCHPANEL SETTLING TIME**

For accurate touchpanel measurements, some settling time may be required between the switch matrix applying a voltage across the touchpanel plate and the ADC sampling the signal. This time delay function is built into the WM9715L and can be programmed as shown below.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT   | DESCRIPTION                  |
|---------------------|-----|-------|-----------|------------------------------|
| 76h                 | 7:4 | DEL   | 0000      | Touchpanel ADC Settling Time |
|                     |     |       | (1 frame) |                              |

Table 29 Touchpanel Settling Time Control (1)

| DEL  | DELAY              | DELAY           |
|------|--------------------|-----------------|
|      | (AC-LINK FRAMES)   | (TIME)          |
| 0000 | 1                  | 20.8μs          |
| 0001 | 2                  | 41.7μs          |
| 0010 | 4                  | 83.3µs          |
| 0011 | 8                  | 167μs           |
| 0100 | 16                 | 333µs           |
| 0101 | 32                 | 667μs           |
| 0110 | 48                 | 1ms             |
| 0111 | 64                 | 1.33ms          |
| 1000 | 96                 | 2ms             |
| 1001 | 128                | 2.67ms          |
| 1010 | 160                | 3.33ms          |
| 1011 | 192                | 4ms             |
| 1100 | 224                | 4.67ms          |
| 1101 | 256                | 5.33ms          |
| 1110 | 288                | 6ms             |
| 1111 | No delay, switch m | atrix always on |

Table 30 Touchpanel Settling Time Control (2)

The total time for co-ordinate or auxiliary measurements to complete is the delay time DEL, plus one AC-Link frame (20.8 $\mu$ s). For a pressure measurement, the time taken is DEL plus two AC-Link frames (41.6 $\mu$ s).



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Setting DEL to '1111' reduces the settling time to zero, i.e. measurements begin immediately. This mode is intended for fast sampling on AUX inputs. It is NOT intended for touchpanel digitisation. There are several side-effects when DEL is set to '1111':

- Co-ordinate mode does not work, i.e. the WM9715L behaves as if COO = 0, even if COO = 1 (see "Measurement Types")
- If X / Y co-ordinate or touch pressure measurements are selected (ADCSEL = 001, 010 or 011), then the switch matrix is constantly on, and current constantly flows in the touchpanel. This increases power consumption in the system, and is therefore not recommended for battery powered systems
- In continuous mode (CTC = 1), setting DEL = 1111 increases the sampling rate of the touchpanel ADC (see "Initiation of Measurements")



## **AUXILIARY ADC INPUTS**

The ADC used for touchpanel digitisation can also be used for auxiliary measurements, provided that it is enabled (register 78h, PRP = 11). The WM9715L has four pins that can be used as auxiliary ADC inputs:

- COMP1 / AUX1 (pin 29)
- COMP2 / AUX2 (pin 30)
- BMON / AUX3 (pin 31)
- WIPER / AUX4 (pin 12)

Note that pin 12 connects to the wiper of a 5-wire touchpanel wiper function. Auxiliary measurements taken on pin 12 are only meaningful when it is not connected to a touchpanel (i.e. a 4-wire touchpanel, or no touchpanel at all, is used). Pins 29 and 30 are also used as comparator inputs (see Battery Alarm and Battery Measurement), but auxiliary measurements can still be taken on these pins at any time. For the use of pin 31 see the "Battery Alarm And Battery Measurement" section, note that the measured value from the BMON/AUX3 pin will be 1/3 of the actual value due to the potential divider on this pin. The ADCSEL control bits select between different ADC inputs, as shown below.

| REGISTER<br>ADDRESS  | BIT   | LABEL  | DEFAULT | DESCRIPTION  |
|----------------------|-------|--------|---------|--|
| 76h                  | 14:12 | ADCSEL | 000     | Touchpanel ADC Input Selector  |
| Touchpanel           |       |        |         | 000: No measurement  |
| Digitiser<br>Control |       |        |         | 001-011: Touchpanel measurement (please refer to Touchpanel Digitiser section) |
|                      |       |        |         | 100: COMP1 / AUX1 measurement (pin 29)   |
|                      |       |        |         | 101: COMP2 AUX2 measurement (pin 30)   |
|                      |       |        |         | 110: BMON / AUX3 measurement (pin 31)  |
|                      |       |        |         | 111: WIPER / AUX 4 measurement (pin 12)  |

**Table 31 Auxiliary ADC Measurements** 

Auxiliary ADC measurements are initiated in the same way as touchpanel measurements, and the data is returned in the same manner. Please refer to the "Controlling the Touchpanel Interface" section.

#### **BATTERY MEASUREMENT USING THE BMON/AUX3 PIN**

BMON/AUX3 (pin 31) has the capability to take inputs up to 5 volts (Assuming AVDD=3.3V) by dividing down the input signal. The internal potential divider has a total resistance of  $30k\Omega$ . However, it is only connected to the pin when an AUX3 measurement is requested, and remains connected for the duration of one AC-Link frame (20.83 $\mu$ s, assuming a 24.576MHz clock crystal is used). The effective input impedance of BMON/AUX3 is therefore given by:

 $R_{BMON} = 30k\Omega \times 48kHz / [BMON sampling rate]$ 

For example, if BMON is sampled ten times per second, the effective input resistance is  $30 k\Omega \times 48 kHz / 10 Hz = 144 M\Omega$ .



## **BATTERY ALARM AND ANALOGUE COMPARATORS**

The battery alarm function differs from battery measurement in that it does not actually measure the battery voltage. Battery alarm only indicates "OK", "Low" or "Dead". The advantage of the battery alarm function is that it does not require a clock and can therefore be used in low-power sleep or standby modes.

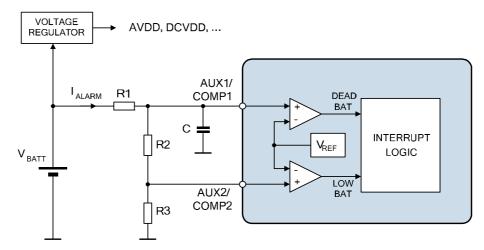


Figure 13 Battery Alarm Example Schematic

The typical schematic for a dual threshold battery alarm is shown above. This alarm has two thresholds, "dead battery" (COMP1) and "low battery" (COMP2). R1, R2 and R3 set the threshold voltages. Their values can be up to about  $1M\Omega$  in order to keep the battery current [ $I_{ALARM} = V_{BATT} / (R1+R2+R3)$ ] to a minimum (higher resistor values may affect the accuracy of the system as leakage currents into the input pins become significant).

• Dead battery alarm: COMP1 triggers when  $V_{BATT}$  < VREF  $\times$  (R1+R2+R3) / (R2+R3)

A dead battery alarm is the highest priority of interrupt in the system. It should immediately save all unsaved data and shut down the system. The GP15, GS15 and GW15 bits must be set to generate this interrupt.

Low battery alarm: COMP2 triggers when V<sub>BATT</sub> < VREF × (R1+R2+R3) / R3</li>

A low battery alarm has a lower priority than a dead battery alarm. Since the threshold voltage is higher than for a dead battery alarm, there is enough power left in the battery to give the user a warning and/or shut down "gracefully". When  $V_{BATT}$  gets close to the low battery threshold, spurious alarms are filtered out by the COMP2 delay function.

The purpose of the capacitor C is to remove from the comparator inputs any high frequency noise or glitches that may be present on the battery (for example, noise generated by a charge pump). It forms a low pass filter with R1, R2 and R3.

• Low pass cutoff  $f_c$  [Hz] = 1/ (2 $\pi$  C × (R1 || (R2+R3)))

Provided that the cutoff frequency is several orders of magnitude lower than the noise frequency  $f_n$ , this simple circuit can achieve excellent noise rejection.

• Noise rejection [dB] = 20 log (f<sub>n</sub> / f<sub>c</sub>)

The circuit shown above also allows for measuring the battery voltage  $V_{BATT}$ . This is achieved simply by setting the touchpanel ADC input to be either COMP1 (ADCSEL = 100) or COMP2 (ADCSEL = 101) (see also Auxiliary ADC Inputs).



The WM9715L has two on-chip comparators that can be used to implement a battery alarm function, or other functions such as a window comparator. Each comparator has one of its inputs tied to any one of three device pins and the other tied to a voltage reference. The voltage reference can be either internally generated (VREF = AVDD/2) or externally connected on AUX4 (pin 12).

The comparator output signals can be used to send an interrupt to the CPU via the GENIRQ pin, and / or to wake up the WM9715L from sleep mode (see "Interrupt Control" for details).

| REGISTER<br>ADDRESS | BIT   | LABEL | DEFAULT | DESCRIPTION  |
|---------------------|-------|-------|---------|--|
| 4Eh                 | 15    | CP1   | 1       | COMP1 Polarity (see also "Interrupt Control")        |
|                     |       |       |         | 0: Alarm when COMP1 voltage is below VREF            |
|                     |       |       |         | 1: Alarm when COMP1 voltage is above VREF            |
|                     | 14    | CP2   | 1       | COMP2 Polarity (see also "Interrupt Control")        |
|                     |       |       |         | 0: Alarm when COMP2 voltage is below VREF            |
|                     |       |       |         | 1: Alarm when COMP2 voltage is above VREF            |
| 58h                 | 15:13 | COMP2 | 0       | Low Battery Alarm Delay                              |
|                     |       | DEL   |         | 000: No delay  |
|                     |       |       |         | 001: 0.17s (2 <sup>13</sup> = 8192 AC-Link frames)   |
|                     |       |       |         | 010: 0.34s (2 <sup>14</sup> = 16384 AC-Link frames)  |
|                     |       |       |         | 011: 0.68s (2 <sup>15</sup> = 32768 AC-Link frames)  |
|                     |       |       |         | 100: 1.4s (2 <sup>16</sup> = 65536 AC-Link frames)   |
|                     |       |       |         | 101: 2.7s (2 <sup>17</sup> = 131072 AC-Link frames)  |
|                     |       |       |         | 110: 5.5s (2 <sup>18</sup> = 262144 AC-Link frames)  |
|                     |       |       |         | 111: 10.9s (2 <sup>19</sup> = 524288 AC-Link frames) |

**Table 32 Comparator Control** 

| REGISTER<br>ADDRESS   | BIT   | LABEL | DEFAULT |                                | DESCRIPTION   |  |
|-----------------------|-------|-------|---------|--------------------------------|---|--|
| 5Ch                   | 14    | C1REF | 0       | Comparator 1 Reference Voltage |   |  |
| Additional            |       |       |         | 0                              | VREF = AVDD/2   |  |
| Analogue<br>Functions |       |       |         | 1                              | WIPER/AUX4 (pin 12)   |  |
| Functions             | 13:12 | C1SRC | 00      | Com                            | parator 1 Signal Source                                       |  |
|                       |       |       |         | 00                             | AVDD/2 when C1REF='1'. Otherwise comparator 1 is powered down |  |
|                       |       |       |         | 01                             | COMP1/AUX1 (pin 29)   |  |
|                       |       |       |         | 10                             | COMP2/AUX2 (pin 30)   |  |
|                       |       |       |         | 11                             | BMON/AUX3 (pin 31)  |  |
|                       | 11    | C2REF | 0       | Comparator 2 Reference Voltage |   |  |
|                       |       |       |         | 0                              | VREF = AVDD/2   |  |
|                       |       |       |         | 1                              | WIPER/AUX4 (pin 12)   |  |
|                       | 10:9  | C2SRC | 00      | Com                            | parator 2 Signal Source                                       |  |
|                       |       |       |         | 00                             | AVDD/2 when C2REF='1'. Otherwise comparator 2 is powered down |  |
|                       |       |       |         | 01                             | COMP1/AUX1 (pin 29)   |  |
|                       |       |       |         | 10                             | COMP2/AUX2 (pin 30)   |  |
|                       |       |       |         | 11                             | BMON/AUX3 (pin 31)  |  |

**Table 33 Comparator Reference and Source Control** 



#### **COMP2 DELAY FUNCTION**

COMP2 has an optional delay function for use when the input signal is noisy. When COMP2 triggers and the delay is enabled (i.e. COMP2DEL is non-zero), then the C2I bit in register 54h does not change state immediately, and no interrupt is generated. Instead, the WM9715L starts a delay timer and checks COMP2 again after the delay time has passed. If COMP2 is still active, then the interrupt bit is set and an interrupt may be generated (depending on the state of the GW14 bit). If COMP2 is no longer active, the interrupt bit is not set, i.e. all register bits are as if COMP2 had never triggered.

Note: If COMP2 triggers while the WM9715L is in sleep mode, and the delay is enabled, then the device starts the on-chip crystal oscillator in order to count the time delay.

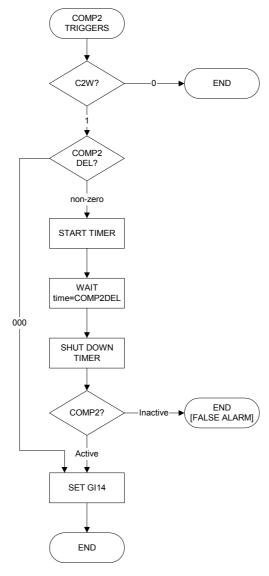


Figure 14 COMP2 Delay Flow Chart

#### INTERRUPT CONTROL

The WM9715L has three interrupt pins:

 ADCIRQ is a dedicated interrupt pin to indicate that AUXADC data is available for reading (see "Touchpanel interface")

- PENDOWN is a dedicated interrupt pin to indicate that the resistive touchpanel connected to the WM9715L is being touched (see "Touchpanel interface")
- GENIRQ is a general-purpose interrupt pin, which can indicate a number of different events

#### THE ADCIRQ PIN

In a typical use case with touchscreen measurements running continuously, "AUXADC data available" is the most frequent type of interrupt event from the WM9715L. In the interest of minimizing software overheads, it is recommended to use the dedicated ADCIRQ pin to transmit this type of interrupt.

The ADCIRQ output is enabled using registers 56h and 4Ch.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION   |
|---------------------|-----|-------|---------|---|
| 4Ch                 | 4   | GC4   | 1       | ADCIRQ output enable                                    |
| 56h                 | 4   | GE4   | 1       | ADCIRQ is enabled when both GC4 and GE4 are set to '0'. |
|                     |     |       |         | To disable ADCIRQ, set both bits to '1'.                |
|                     |     |       |         | Other combinations (0/1, 1/0) are reserved.             |

Table 34 Enabling the ADCIRQ pin

#### THE PENDOWN PIN

In a typical use case, PENDOWN is the second most frequent type of interrupt after ADCIRQ. In the interest of minimizing software overheads, it is recommended to use the dedicated PENDOWN pin to transmit this type of interrupt.

The PENDOWN output is enabled using registers 56h and 4Ch.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION  |
|---------------------|-----|-------|---------|--|
| 4Ch                 | 3   | GC3   | 1       | PENDOWN output enable                                    |
| 56h                 | 3   | GE3   | 1       | PENDOWN is enabled when both GC4 and GE4 are set to '0'. |
|                     |     |       |         | To disable PENDOWN, set both bits to '1'.                |
|                     |     |       |         | Other combinations (0/1, 1/0) are reserved.              |

Table 35 Enabling the PENDOWN pin

#### THE GENIRQ PIN

The GENIRQ pin transmits a logical OR of up to five individual interrupt events:

- Over-temperature (see "Thermal Sensor")
- COMP1 events, e.g. dead battery alarm (see "Battery Alarm and Analogue Comparators")
- COMP2 events, e.g. low battery alarm (see "Battery Alarm and Analogue Comparators")
- ADCIRQ
- PENDOWN

When the host processor receives an interrupt, it needs to read register 54h in order to determine which event triggered the interrupt. As a result, GENIRQ is best suited for interrupts that occur rarely, and where longer response times can be tolerated. ADCIRQ or PENDOWN interrupts should only be transmitted through the GENIRQ pin if the dedicated interrupt pins cannot be used (e.g. if there are insufficient pins available on the host processor).



The GENIRQ output is enabled using registers 56h and 4Ch. Its polarity can be controlled using the IRQINV bit in register 58h, and interrupt wake-up (i.e. re-activating the AC-Link when an interrupt occurs after the WM9715L has been put into sleep mode, see "Power Management") is enabled by the WAKEEN bit in register 58h.

| REGISTER<br>ADDRESS | BIT | LABEL  | DEFAULT | DESCRIPTION   |  |  |  |
|---------------------|-----|--------|---------|---|--|--|--|
| 4Ch                 | 2   | GC2    | 1       | GENIRQ output enable                                    |  |  |  |
| 56h                 | 2   | GE2    | 1       | GENIRQ is enabled when both GC4 and GE4 are set to '0'. |  |  |  |
|                     |     |        |         | To disable GENIRQ, set both bits to '1'.                |  |  |  |
|                     |     |        |         | Other combinations (0/1, 1/0) are reserved.             |  |  |  |
| 58h                 | 0   | IRQINV | 0       | Inverts the GENIRQ signal (pin 45)                      |  |  |  |
| Additional          |     |        |         | 0: GENIRQ signal not inverted                           |  |  |  |
| Functional          |     |        |         | 1: GENIRQ signal inverted                               |  |  |  |
| Control             | 1   | WAKE   | 0       | Enables WM9715L wake-up on interrupt                    |  |  |  |
|                     |     | EN     |         | 0: Disabled   |  |  |  |
|                     |     |        |         | 1: Enabled  |  |  |  |

Table 36 Controlling the GENIRQ pin

The global interrupt signal GENIRQ is a logical OR of selected internal interrupts, each of which may have its polarity inverted and/or go through a "sticky" circuit if desired. This is illustrated below.

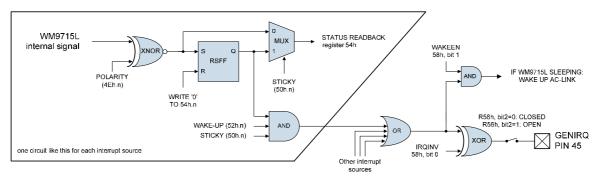


Figure 15 Interrupt Logic Equivalent Circuit

Each GENIRQ interrupt source has an associated bit in register 54h for readback.

| INTERRUPT<br>SOURCE | REG 54H<br>BIT | DESCRIPTION  |
|---------------------|----------------|--|
| Thermal Cutout (T)  | 11             | Internal thermal cutout signal, indicates when internal temperature reaches approximately 150°C (see "Thermal Sensor") |
| AUXADC Data         | 12             | Internal ADA (ADC Data Available) Signal   |
| Available (A)       |                | enabled only when auxiliary ADC is active  |
| Pen-down (P)        | 13             | Internal PENDOWN Signal  |
|                     |                | enabled only when pen-down detection is active   |
| COMP2 (C2)          | 14             | Internal COMP2 output (Low Battery Alarm)  |
|                     |                | enabled only when COMP2 is on  |
| COMP1 (C1)          | 15             | Internal COMP1 output (Dead Battery Alarm)   |
|                     |                | enabled only when COMP1 is on  |

**Table 37 Interrupt Sources** 



The processing of internal interrupt signals is controlled through registers 4Eh to 52h, as shown below.

| REGISTER<br>ADDRESS | LABEL  | DEFAULT | DESCRIPTION  |  |  |  |
|---------------------|--|---------|--|--|--|--|
| Note: x identif     | Note: x identifies a particular interrupt (T, A, P, C2 or C1, as per Table 37) |         |  |  |  |  |
| 4Eh                 | хP   | 1       | Interrupt Polarity   |  |  |  |
|                     |  |         | 0: Active Low  |  |  |  |
|                     |  |         | 1: Active High   |  |  |  |
|                     |  |         | [xl bit = internal interrupt signal XNOR xP]   |  |  |  |
| 50h                 | <i>x</i> S   | 0       | Interrupt Sticky   |  |  |  |
|                     |  |         | Sticky (GIn bit remains set until read, even after internal interrupt signal becomes inactive) |  |  |  |
|                     |  |         | 0: Not Sticky (GIn bit follows internal interrupt signal)                                      |  |  |  |
| 52h                 | xW   | 0       | Interrupt Enable   |  |  |  |
|                     |  |         | 1: Wake Up (generate interrupts from this pin)   |  |  |  |
|                     |  |         | 0: No wake-up (no interrupts generated)  |  |  |  |
| 54h                 | хl   | N/A     | Interrupt Status   |  |  |  |
|                     |  |         | Read: Returns status of each interrupt bit   |  |  |  |
|                     |  |         | Write: Writing '0' clears sticky bit   |  |  |  |

Table 38 GENIRQ Interrupt Control

The following procedure is recommended for handling GENIRQ interrupts:

When the controller receives a GENIRQ interrupt, check register 54h. For each interrupt event in descending order of priority, check if the corresponding xl bit in 54h is '1'. If yes, execute corresponding interrupt routine, then write '0' to the xl bit. If no, continue to next lower priority interrupt. After all interrupts have been checked, check if the global interrupt is still asserted. If yes, repeat procedure. If no, jump back to process that ran before the interrupt.



#### **POWER MANAGEMENT**

The WM9715L includes the standard power down control register defined by the AC'97 specification (register 26h). Additionally, it also allows more specific control over the individual blocks of the device through register 24h. Each particular circuit block is active when both the relevant bit in register 26h AND the relevant bit in register 24h are set to '0'.

| REGISTER          | BIT | LABEL | DEF    | AULT                              | DESCRIPTION   |
|-------------------|-----|-------|--------|-----------------------------------|---|
| ADDRESS           |     |       | NORMAL | PWRUP PIN<br>'HI' DURING<br>RESET |   |
| 26h<br>Powerdown/ | 14  | PR6   | 0 (ON) | 1 (OFF)                           | Disables HPOUTL, HPOUTR and OUT3 Buffer                             |
| Status            | 13  | PR5   | 0 (ON) | 1 (OFF)                           | Disables internal clock   |
| register          | 12  | PR4   | 0 (ON) | 1 (OFF)                           | Disables AC-link interface (external clock off)                     |
|                   | 11  | PR3   | 0 (ON) | 1 (OFF)                           | Disables VREF, analogue mixers and outputs                          |
|                   | 10  | PR2   | 0 (ON) | 1 (OFF)                           | Disables analogue mixers, LOUT2, ROUT2 (but not VREF)               |
|                   | 9   | PR1   | 0 (ON) | 1 (OFF)                           | Disables stereo DAC   |
|                   | 8   | PR0   | 0 (ON) | 1 (OFF)                           | Disables audio ADCs and input<br>Mux                                |
|                   | 3   | REF   | 1      | 0                                 | Read-only bit, indicates VREF is ready (inverse of PR2)             |
|                   | 2   | ANL   | 1      | 0                                 | Read-only bit, indicates analogue mixers are ready (inverse of PR3) |
|                   | 1   | DAC   | 1      | 0                                 | Read-only bit, indicates audio DACs are ready (inverse of PR1)      |
|                   | 0   | ADC   | 1      | 0                                 | Read-only bit, indicates audio<br>ADCs are ready (inverse of PR0)   |

Table 39 Powerdown and Status Register (Conforms to AC'97 Rev 2.2)

### **POWER-UP**

As can be seen from the table above, most blocks are 'ON' by default. However, if the PWRUP pin is held high during reset, the WM9715L starts up with all blocks powered down, saving power. This is achieved by connecting a pull-up resistor (e.g.  $100k\Omega$ ) from PWRUP to DBVDD. Note that the state of PWRUP during reset only affects register 26h.



| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION                                       |
|---------------------|-----|-------|---------|---|
| 24h                 | 15  | PD15  | 0 (ON)  | Disables Crystal Oscillator                       |
| Additional          | 14  | PD14  | 0 (ON)  | Disables left audio DAC                           |
| power down          | 13  | PD13  | 0 (ON)  | Disables right audio DAC                          |
| control             | 12  | PD12  | 0 (ON)  | Disables left audio ADC                           |
|                     | 11  | PD11  | 0 (ON)  | Disables right audio ADC                          |
|                     | 10  | PD10  | 0 (ON)  | Disables MICBIAS                                  |
|                     | 9   | PD9   | 0 (ON)  | Disables left headphone mixer                     |
|                     | 8   | PD8   | 0 (ON)  | Disables right headphone mixer                    |
|                     | 7   | PD7   | 0 (ON)  | Disables speaker mixer                            |
|                     | 6   | PD6   | 0 (ON)  | Disables MONO_OUT buffer (pin 33) and phone mixer |
|                     | 5   | PD5   | 0 (ON)  | Disables OUT3 buffer (pin 37)                     |
|                     | 4   | PD4   | 0 (ON)  | Disables headphone buffers (HPOUTL/R)             |
|                     | 3   | PD3   | 0 (ON)  | Disables speaker outputs (LOUT2, ROUT2)           |
|                     | 2   | PD2   | 0 (ON)  | Disables Line Input PGA (left and right) *        |
|                     | 1   | PD1   | 0 (ON)  | Disables Phone Input PGA *                        |
|                     | 0   | PD0   | 0 (ON)  | Disables Mic Input PGA (left and right) *         |

Table 40 Extended Power Down Register (Additional to AC'97 Rev 2.2)

#### Note:

\*When disabling a PGA, always ensure that it is muted first.

#### ADDITIONAL POWER MANAGEMENT:

- AUXDAC: see "Auxiliary DAC" section. AUXDAC is OFF by default.
- Touchpanel Interface: see "Controlling the Touchpanel Digitiser / Power Management".
   The touchpanel digitiser is OFF by default.

#### **SLEEP MODE**

Whenever the PR4 bit (reg. 26h) is set, the AC-Link interface is disabled, and the WM9715L is in sleep mode. There is in fact a very large number of different sleep modes, depending on the other control bits. For example, the low-power standby mode described below is a sleep mode. It is desirable to use sleep modes whenever possible, as this will save power. The following functions do not require a clock and can therefore operate in sleep mode:

- Analogue-to-analogue audio (DACs and ADCs unused), e.g. phone call mode
- Pen-down detection
- Interrupts
- Battery alarm / analogue comparators (but not battery measurement)

The WM9715L can awake from sleep mode as a result of

- A warm reset on the AC-Link (according to the AC'97 specification)
- An interrupt event such as pen-down, battery alarm, etc (if interrupt wake-up is enabled see "Interrupt Control" section)



#### **LOW POWER STANDBY MODE**

If all the bits in registers 26h and 24h are set, then the WM9715L is in low-power standby mode and consumes very little current. A 1M $\Omega$  resistor string remains connected across AVDD to generate VREF. This is necessary if the on-chip analogue comparators are used (see "Battery Alarm and Battery Measurement" section), and helps shorten the delay between wake-up and playback readiness. If VREF is not required, the 1M $\Omega$  resistor string can be disabled by setting the SVD bit, reducing current consumption further.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION   |
|---------------------|-----|-------|---------|---|
| 58h                 | 10  | SVD   | 0       | VREF Disable  |
|                     |     |       |         | 0: VREF enabled using 1M $\Omega$ string (low-power standby mode) |
|                     |     |       |         | 1 : VREF disabled, $1M\Omega$ string disconnected (OFF mode)      |

Table 41 Disabling VREF (for lowest possible power consumption)

#### **SAVING POWER AT LOW SUPPLY VOLTAGES**

The analogue supplies to the WM9715L can run from 1.8V to 3.6V. By default, all analogue circuitry on the IC is optimized to run at 3.3V. This set-up is also good for all other supply voltages down to 1.8V. However, at lower voltages, it is possible to save power by reducing the internal bias currents used in the analogue circuitry. This is controlled as shown below.

| REGISTER<br>ADDRESS | BIT | LABEL | DEFAULT | DESCRIPTION                                       |
|---------------------|-----|-------|---------|---|
| 5Ch                 | 6:5 | VBIAS | 00      | Analogue Bias optimization                        |
|                     |     |       |         | 11 : Lowest bias current, optimized for 1.8V      |
|                     |     |       |         | 10 : Low bias current, optimized for 2.5V         |
|                     |     |       |         | 01, 00 : Default bias current, optimized for 3.3V |

Table 42 Analogue Bias Selection



#### **UNUSED ANALOGUE INPUTS AND OUTPUTS**

When analogue inputs or outputs are disabled, they remain internally connected to VREF (AVDD/2) through a large resistor. This maintains the potential at that node and helps to eliminate pops when the pins are re-enabled.

There are several exceptions to this. Firstly, when VREF itself is disabled (PR3 = 1 in register 26h), unused analogue pins are not held at AVDD/2. Additionally:

 The MIC1 input is disconnected from VREF if all of the following register settings are applied:

PD0 = 1 in register 24h
AND PR0 = 1 in register 26h
AND MS = 00 in register 0Eh
AND (RECSL = 000 or RECSR = 000 in register 1Ah)

 The MIC2 input is disconnected from VREF if all of the following register settings are applied:

PD0 = 1 in register 24h AND PR0 = 1 in register 26h AND MS = 10 in register 0Eh AND (RECSL = 000 or RECSR = 000 in register 1Ah)

- The PCBEEP input is disconnected from VREF if PR2 = 1 in register 26h
- The PCBEEP input is also disconnected from VREF if the exact following register settings are applied:

PD9 = 1 in register 24h or B2H = 1 in register 0Ah AND (PD8 = 1 in register 24h or B2H = 1 in register 0Ah) AND (PD7 = 1 in register 24h or B2S = 1 in register 0Ah) AND (PD6 = 1 in register 24h or B2P = 1 in register 0Ah)

For MIC1 and MIC2, pop issues can be circumvented by disconnecting the microphone inputs from the record selector (RECSL = RECSR = 001 in register 1Ah) in sleep or standby modes.

However, should it be necessary to maintain the VREF potential at MIC1, MIC2 or PCBEEP, this can be achieved by choosing any suitable register settings that are not identical to those shown above.



### **AC97 DATA AND CONTROL INTERFACE**

#### **INTERFACE PROTOCOL**

The WM9715Lhas a single AC'97 interface for both data transfer and control. The AC-Link uses 5 wires:

- SDATAIN (pin 8) carries data from the WM9715L to the controller
- SDATAOUT (pin 5) carries data from the controller to the WM9715L
- BITCLK (pin 6) is a clock, normally generated by the WM9715L crystal oscillator and supplied to the controller. However, BITCLK can also be passed to the WM9715L from an off-chip generator.
- SYNC is a synchronization signal generated by the controller and passed to the WM9715L
- RESETB resets the WM9715L to its default state

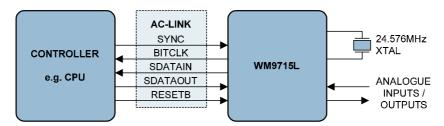


Figure 16 AC-Link Interface (typical case with BITCLK generated by the AC97 CODEC)

The SDATAIN and SDATAOUT signals each carry 13 time-division multiplexed data streams (slots 0 to 12). A complete sequence of slots 0 to 12 is referred to as an AC-Link frame, and contains a total of 256 bits. The frame rate is 48kHz. This makes it possible to simultaneously transmit and receive multiple data streams (e.g. audio, touchpanel, AUXDAC, control) at sample rates up to 48kHz.

Detailed information can be found in the AC'97 (Revision 2.2) specification, which can be obtained at <a href="http://www.intel.com/design/chipsets/audio/">http://www.intel.com/design/chipsets/audio/</a>

#### Note:

SDATAOUT and SYNC must be held low for when RESETB is applied. These signals must be held low for the entire duration of the RESETB pulse and especially during the low-to-high transition of RESETB. If either is set high during reset the AC'97 device may enter test modes. Information relating to this operation is available in the AC'97 specification or in Wolfson applications note WAN-0104 available at <a href="https://www.wolfsonmicro.com">www.wolfsonmicro.com</a>.



## **INTERFACE TIMING**

#### **Test Characteristics:**

DBVDD = 3.3V, DCVDD = 3.3V, DGND1 = DGND2 = 0V,  $T_A$  = -25°C to +85°C, unless otherwise stated.

#### **CLOCK SPECIFICATIONS**

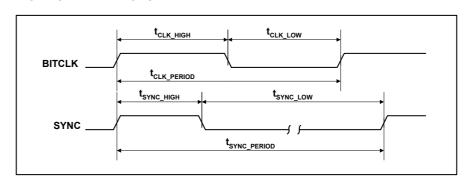


Figure 17 Clock Specifications (50pF External Load)

| PARAMETER                        | SYMBOL                   | MIN | TYP    | MAX | UNIT |
|----------------------------------|--------------------------|-----|--------|-----|------|
| BITCLK frequency                 |                          |     | 12.288 |     | MHz  |
| BITCLK period                    | t <sub>CLK_PERIOD</sub>  |     | 81.4   |     | ns   |
| BITCLK output jitter             |                          |     |        | 750 | ps   |
| BITCLK high pulse width (Note 1) | t <sub>CLK_HIGH</sub>    | 36  | 40.7   | 45  | ns   |
| BITCLK low pulse width (Note 1)  | t <sub>CLK_LOW</sub>     | 36  | 40.7   | 45  | ns   |
| SYNC frequency                   |                          |     | 48     |     | kHz  |
| SYNC period                      | t <sub>SYNC_PERIOD</sub> |     | 20.8   |     | μS   |
| SYNC high pulse width            | t <sub>sync_high</sub>   |     | 1.3    |     | μS   |
| SYNC low pulse width             | t <sub>SYNC_LOW</sub>    |     | 19.5   |     | μS   |

#### Note:

3 Worst case duty cycle restricted to 45/55

## **DATA SETUP AND HOLD**

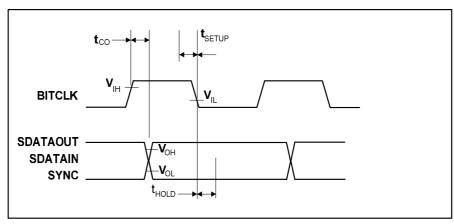


Figure 18 Data Setup and Hold (50pF External Load)

#### Note:

Setup and hold times for SDATAIN are with respect to the AC'97 controller, not the WM9715L.

| PARAMETER                                     | SYMBOL             | MIN | TYP | MAX | UNIT |
|---|--------------------|-----|-----|-----|------|
| Setup to falling edge of BITCLK               | t <sub>SETUP</sub> | 10  |     |     | ns   |
| Hold from falling edge of BITCLK              | t <sub>HOLD</sub>  | 10  |     |     | ns   |
| Output valid delay from rising edge of BITCLK | t <sub>co</sub>    |     |     | 15  | ns   |



#### SIGNAL RISE AND FALL TIMES

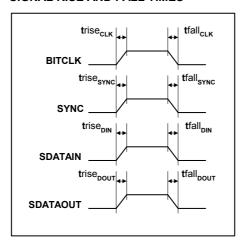


Figure 19 Signal Rise and Fall Times (50pF External Load)

| PARAMETER   | SYMBOL                   | MIN       | TYP | MAX | UNIT |  |  |
|---|--------------------------|-----------|-----|-----|------|--|--|
| Incoming signals (from the AC'97 controller to the WM9715L) |                          |           |     |     |      |  |  |
| SDATAOUT rise time  | trise <sub>DOUT</sub>    |           |     | 6   | ns   |  |  |
| SDATAOUT fall time  | tfall <sub>DOUT</sub>    |           |     | 6   | ns   |  |  |
| SYNC rise time  | trise <sub>SYNC</sub>    |           |     | 6   | ns   |  |  |
| SYNC fall time  | tfall <sub>sync</sub>    |           |     | 6   | ns   |  |  |
| Outgoing signals (from the WM                               | //19715L to the AC'97 co | ntroller) |     |     |      |  |  |
| BITCLK rise time  | trise <sub>CLK</sub>     |           |     | 6   | ns   |  |  |
| BITCLK fall time  | tfall <sub>CLK</sub>     |           |     | 6   | ns   |  |  |
| SDATAIN rise time   | trise <sub>DIN</sub>     |           |     | 6   | ns   |  |  |
| SDATAIN fall time   | tfall <sub>DIN</sub>     |           |     | 6   | ns   |  |  |

## **AC-LINK POWERDOWN**

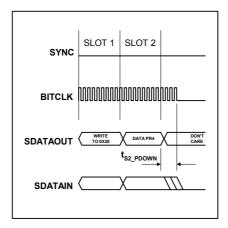


Figure 20 AC-Link Powerdown Timing

AC-Link powerdown occurs when PR4 (register 26h, bit 12) is set (see "Power Management" section).

| PARAMETER                           | SYMBOL                | MIN | TYP | MAX | UNIT |
|-------------------------------------|-----------------------|-----|-----|-----|------|
| End of Slot 2 to BITCLK and SDATAIN | t <sub>S2_PDOWN</sub> |     |     | 1.0 | μS   |
| low                                 |                       |     |     |     |      |



#### **COLD RESET (ASYNCHRONOUS, RESETS REGISTER SETTINGS)**

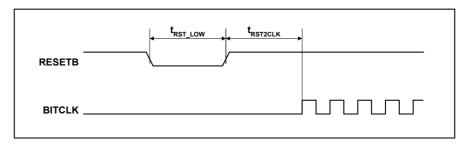


Figure 21 Cold Reset Timing

#### Note:

For correct operation SDATAOUT and SYNC must be held LOW for entire RESETB active low period otherwise the device may enter test mode. See AC'97 specification or Wolfson applications note WAN104 for more details.

| PARAMETER                               | SYMBOL               | MIN   | TYP | MAX | UNIT |
|---|----------------------|-------|-----|-----|------|
| RESETB active low pulse width           | t <sub>RST_LOW</sub> | 1.0   |     |     | μS   |
| RESETB inactive to BITCLK startup delay | t <sub>RST2CLK</sub> | 162.8 |     |     | ns   |

#### WARM RESET (ASYNCHRONOUS, PRESERVES REGISTER SETTINGS)

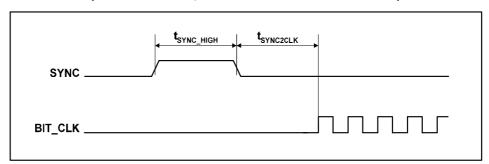


Figure 22 Warm Reset Timing

| PARAMETER                             | SYMBOL                 | MIN   | TYP | MAX | UNIT |
|---------------------------------------|------------------------|-------|-----|-----|------|
| SYNC active high pulse width          | t <sub>sync_high</sub> |       | 1.3 |     | μS   |
| SYNC inactive to BITCLK startup delay | t <sub>RST2CLK</sub>   | 162.4 |     |     | ns   |

## **REGISTER MAP**

**Note:** Highlighted bits differ from the AC'97 specification (newly added for non-AC'97 function, or same bit used in a different way, or for another function)

| Reg        | Name                     | 15  | 14  | 13  | 12       | 11        | 10       | 9         | 8             | 7        | 6        | 5                | 4        | 3          | 2         | 1          | 0          | Default        |
|------------|--------------------------|---|---|---|----------|-----------|----------|-----------|---------------|----------|----------|------------------|----------|------------|-----------|------------|------------|----------------|
| 00h        | Reset                    | 0   | SE4   | SE3   | SE2      | SE1       | SE0      | ID9       | ID8           | ID7      | ID6      | ID5              | ID4      | ID3        | ID2       | ID1        | ID0        | 6174h          |
| 02h        | LOUT2/ROUT2 Volume       | MU  | 0   |   |          |           | 2 Volume |           |               | ZC       | INV      |                  |          |            | 2 Volume  |            |            | 8000h          |
| 04h        | Headphone Volume         | MU  | 0   |   |          |           | L Volum  |           |               | ZC       | 0        |                  |          |            | R Volum   |            |            | 8000h          |
| 06h        | MONOOUT Volume           | MU  | 0   | 0   | 0        | 0         | 0        | 0         | 0             | ZC       | 0        | 0 MONOOUT Volume |          |            |           | 8000h      |            |                |
| 08h        | DAC Tone Control         | BB  | 0   | 0   | BC       |           | BA       | ASS       |               | 0        | DAT      | 0                | TC       |            |           | RBL        |            | 0F0Fh          |
| 0Ah        | PCBEEP Input             | B2H                                       |   | 32HVOL  |          | B2S       |          | B2SVOL    |               | B2P      |          | B2PVOL           |          | 0          | 0         | 0          | 0          | AAA0h          |
| 0Ch        | PHONE Volume             | P2H                                       | P2S   | 0   | 0        | 0         | 0        | 0         | 0             | 0        | 0        | 0                |          |            | NEIN Vo   |            |            | C008h          |
| 0Eh        | MIC Volume               | 0   | M12P  | , ,   |          |           |          |           |               | 6808h    |          |                  |          |            |           |            |            |                |
| 10h        | LINEIN Volume            | L2H                                       | L2S   | L2P         LINEINLVOL         0         0         0         LINEINF           A2HVOL         A2S         A2SVOL         A2P         A2PVOL         0         0 |          |           |          |           |               | AVE      | E808h    |                  |          |            |           |            |            |                |
| 12h        | AUXDAC Volume / Routing  | A2H                                       |   |   |          |           | 014      |           |               |          |          |                  | 0        |            | _         | 0          | AXE        | AAA0h          |
| 14h<br>16h | Sidetone Volume          | STM                                       | 0   | STVOL   |          | AL        |          |           | ALCVOL<br>SRC | ZC       | 0        | 0                | 0        | 0          | 0         | 0          | 0          | AD00h          |
| 16h        | OUT3 Volume DAC Volume   | D2H                                       | D2S   | 0<br>D2P  | 0        | 0         | DAC Vo   | 3SRC      | SRC           | 0        | 0        | 0                |          |            | Volume    | olumo      |            | 8000h<br>E808h |
| 1Ah        | Record Select            | 0   | BOOST   |   | 2P       | R2P       | DAC VO   | RECSL     |               | 0        | 0        | 0                | 0        | Rigii<br>0 | t DAC Vo  | RECSR      |            | 3000h          |
|            |                          |   |   |   |          | BST       |          |           |               |          |          |                  |          | U          |           |            |            |                |
| 1Ch        | Record Gain              | RMU                                       | GRL   |   | nded)    |           |          | VOLL      |               | ZC       | GRR      |                  | nded)    |            |           | VOLR       |            | 8000h          |
| 20h        | General Purpose          | 0   | 0   | 3DE   | 0        | 0         | 0        | 0         | 0             | LB       | 0        | 0                | 0        | 0          | 0         | 0          | 0          | 0000h          |
| 22h        | DAC 3D Control           | 0   | 0   | 0   | 0        | 0         | 0        | 0         | 0             | 0        | 0        | 3DLC             | 3DUC     |            |           | EPTH       |            | 0000h          |
| 24h        | Powerdown                | PD15                                      | PD14  | PD13  | PD12     | PD11      | PD10     | PD9       | PD8           | PD7      | PD6      | PD5              | PD4      | PD3        | PD2       | PD1        | PD0        | 0000h          |
| 26h        | Powerdown Ctrl/Stat      | 0   | PR6   | PR5   | PR4      | PR3       | PR2      | PR1       | PR0           | 0        | 0        | 0                | 0        | REF        | ANL       | DAC        | ADC        |                |
| ů i        |                          |   |   |   |          |           |          |           |               |          | 000Fh    |                  |          |            |           |            |            |                |
|            |                          |   | Default for reg. 26h - pin 47 "high" during reset (recommended for lowest power)                            |   |          |           |          |           |               | FF00h    |          |                  |          |            |           |            |            |                |
| 28h        | Extended Audio ID        | ID1                                       | ID0   | 0   | 0        | REV1      | REV0     | AMAP      | LDAC          | SDAC     | CDAC     | 0                | 0        | VRM        | SPDIF     | DRA        | VRA        | 0405h          |
| 2Ah        | Ext'd Audio stst/ctrl    | 0   | 0 0 0 SPCV 0 0 0 SPSA 0 SEN 0 VRA   |   |          |           |          |           | 0410h         |          |          |                  |          |            |           |            |            |                |
| 2Ch        | Audio DACs Sample Rate   |   | , , ,   |   |          |           |          |           |               |          | BB80h    |                  |          |            |           |            |            |                |
| 2Eh        | AUXDAC Sample Rate       |   |   |   |          |           |          |           |               |          | mple Rat | e)               |          |            |           |            |            | BB80h          |
| 32h        | Audio ADCs Sample Rate   |   |   |   |          |           | ,        | ADCSR (A  |               |          |          |                  |          |            | 0000      |            |            | BB80h          |
| 3Ah        | SPDIF control            | V   | DRS   | SF  | PSR      | L         |          |           | CC (          | Category | Code)    |                  |          | PRE        | COPY      | AUD IB     | PRO        | 2000h          |
| 4Ch        | Pin Configurations (1)   | 1   | 1   | 1   | 1        | 1         | 0        | 0         | 0             | 0        | 0        | GC5              | GC4      | GC3        | GC2       | 1          | 0          | F83Eh          |
| 4Eh        | Interrupt Polarity       | C1P                                       | C2P   | PP  | AP       | TP        | 1        | 1         | 1             | 1        | 1        | 1                | 1        | 1          | 1         | 1          | 1          | FFFFh          |
| 50h        | Interrupt Sticky         | C1S                                       | C2S   | PS  | AS       | TS        | 0        | 0         | 0             | 0        | 0        | 0                | 0        | 0          | 0         | 0          | 0          | 0000h          |
| 52h        | Interrupt Wake-up        | C1W                                       | C2W   | PW  | AW       | TW        | 0        | 0         | 0             | 0        | 0        | 0                | 0        | 0          | 0         | 0          | 0          | 0000h          |
| 54h        | Interrupt Flags          | C1I                                       | C2I   | PI  | Al       | TI        | 0        | 0         | 0             | 0        | 0        | 0                | 0        | 0          | 0         | GI1        | 0          | interrupts     |
| 56h        | Pin Configurations (2)   | 1   | 1   | 1   | 1        | 1         | 0        | 0         | 0             | 0        | 0        | GE5              | GE4      | GE3        | GE2       | 1          | 0          | F83Eh          |
| 58h        | Additional Functions (1) | C   | OMP2DE  | L   | 0        | 0         | SVD      | 0         | 0             | 0        | 0        | 0                | 0        | Die R      | evision   | WAKE<br>FN | IRQ<br>INV | 0008h          |
| 5Ah        | Vendor Reserved          |   |   |   | •        | •         | •        | RES       | SERVED        | FOR TES  | ST       | •                |          | •          |           |            |            |                |
| 5Ch        | Add. Functions (2)       | AMUTE                                     | C1 REF  | C18   | SRC      | C2 REF    | C2       | SRC       | DS            | AMEN     | VBI      | AS               | ADCO     | HPF        | ENT       | A          | SS         | 0000h          |
| 5Eh        | Vendor Reserved          |   |   |   |          |           |          |           | SERVED        | FOR TES  |          |                  |          |            |           |            |            |                |
| 60h        | ALC Control              |   | ALCL (targ  | get level)  | )        |           | HLD (h   | old time) |               |          | DCY (dec | ay time)         |          |            | ATK (att  | ack time   | )          | B032h          |
| 62h        | ALC / Noise Gate Control | ALC                                       | CSEL  |   | MAXGAI   | IN        | ZC TI    | MEOUT     | ALC<br>ZC     | NG AT    | 0        | NGG              |          | NGT        | TH (thres | hold)      |            | 3E00h          |
| 64h        | AUXDAC input control     | XSLE                                      | AU  | XDACSI  | _T       |           |          |           | -//-          |          | AUXDAG   | VAL              |          |            |           |            |            | 0000h          |
| 66h-       | Vendor Reserved          | RESERVED. DO NOT WRITE TO THESE REGISTERS |   |   |          |           |          |           |               |          |          |                  |          |            |           |            |            |                |
| 74h<br>76h | Digitiser Reg 1          | POLL ADCSEL COO CTC CR DEL SLEN SLT C     |   |   |          |           |          | 0006h     |               |          |          |                  |          |            |           |            |            |                |
| 78h        | Digitiser Reg 2          |   | PRP         RPR         45W         PDEN         0         WAIT         PIL         0         0         RPU |   |          | PU        |          |           | 0001h         |          |          |                  |          |            |           |            |            |                |
| 7Ah        | Digitiser Read Back      | PNDN                                      |   |   |          |           |          | 0000h     |               |          |          |                  |          |            |           |            |            |                |
| 7Ch        | Vendor ID1               |   |   |   | SCII cha | racter "W | I"       |           |               |          |          |                  | CII char | acter "M   | 1"        |            |            | 574Dh          |
| 7Eh        | Vendor ID2               |   |   |   |          |           |          |           |               |          |          |                  |          |            |           |            |            | 4C12h          |
|            |                          |   | ASCII character "L" "12" (indicates part family)  |   |          |           |          |           |               |          |          |                  |          |            |           |            |            |                |

Table 43 WM9715L Register Map



## **REGISTER BITS BY ADDRESS**

**Register 00h** is a read-only register. Writing any value to this register resets all registers to their default, but does not change the contents of reg. 00h. Reading the register reveals information about the CODEC to the driver, as required by the AC'97 Specification, Revision 2.2

| REG<br>ADDR | BIT     | LABEL    | DEFAULT | DESCRIPTION   | REFER TO                        |
|-------------|---------|----------|---------|---|---------------------------------|
| 00h         | 14:10   | SE [4:0] | 11000   | Indicates a CODEC from Wolfson Microelectronics                     | Intel's AC'97                   |
|             | 9:6     | ID9:6    | 0101    | Indicates 18 bits resolution for ADCs and DACs                      | Component                       |
|             | 5       | ID5      | 1       | Indicates that the WM9715L supports bass boost                      | Specification,<br>Revision 2.2, |
|             | 4 ID4 1 |          |         | Indicates that the WM9715L has a headphone output                   | page 50                         |
|             | 3       | ID3      | 0       | Indicates that the WM9715L does not support simulated stereo        |                                 |
|             | 2       | ID2      | 1       | Indicates that the WM9715L supports bass and treble control         |                                 |
|             | 1       | ID1 0    |         | Indicates that the WM9715L does not support modem functions         |                                 |
|             | 0       | ID0      | 0       | Indicates that the WM9715L does not have a dedicated microphone ADC |                                 |

Register 02h controls the output pins LOUT2 and ROUT2.

| REG<br>ADDR | BIT  | LABEL     | DEFAULT          | DESCRIPTION                               | REFER TO      |
|-------------|------|-----------|------------------|---|---------------|
| 02h         | 15   | MU        | 1 (mute)         | Mutes LOUT2 and ROUT2.                    | Analogue      |
|             | 13:8 | LOUT2 VOL | 000000 (0dB)     | LOUT2 volume                              | Audio Outputs |
|             | 7    | ZC        | 0 (OFF)          | Enables zero-cross detector               |               |
|             | 6    | INV       | 0 (not inverted) | Inverts LOUT2 (for BTL speaker operation) |               |
|             | 5:0  | ROUT2 VOL | 000000 (0dB)     | ROUT2 volume                              |               |

Register 04h controls the headphone output pins, HPOUTL and HPOUTR.

| REG<br>ADDR | BIT  | LABEL      | DEFAULT      | DESCRIPTION                 | REFER TO      |
|-------------|------|------------|--------------|-----------------------------|---------------|
| 04h         | 15   | MU         | 1 (mute)     | Mutes HPOUTL and HPOUTR.    | Analogue      |
|             | 13:8 | HPOUTL VOL | 000000 (0dB) | HPOUTL volume               | Audio Outputs |
|             | 7    | ZC         | 0 (OFF)      | Enables zero-cross detector |               |
|             | 5:0  | HPOUTR VOL | 000000 (0dB) | HPOUTR volume               |               |

Register 06h controls the analogue output pin MONOOUT.

| REG<br>ADDR | BIT | LABEL          | DEFAULT      | DESCRIPTION                 | REFER TO      |
|-------------|-----|----------------|--------------|-----------------------------|---------------|
| 06h         | 15  | MU             | 1 (mute)     | Mutes MONOOUT.              | Analogue      |
|             | 7   | ZC             | 0 (OFF)      | Enables zero-cross detector | Audio Outputs |
|             | 5:0 | MONOOUT<br>VOL | 000000 (0dB) | MONOOUT volume              |               |



Register 08h controls the bass and treble response of the left and right audio DAC (but not AUXDAC).

| REG<br>ADDR | BIT  | LABEL | DEFAULT    | DESCRIPTION  | REFER TO       |  |
|-------------|------|-------|------------|--|----------------|--|
| 08h         | 15   | BB    | 0 (linear) | Selects linear bass control or adaptive bass boost | Audio DACs,    |  |
|             | 12   | BC    | 0 (low)    | Selects bass cut-off frequency                     | Tone Control / |  |
|             | 11:8 | BASS  | 1111 (OFF) | Controls bass intensity                            | Bass Boost     |  |
|             | 6    | DAT   | 0 (OFF)    | Enables 6dB pre-DAC attenuation                    |                |  |
|             | 4    | TC    | 0 (high)   | Selects treble cut-off frequency                   |                |  |
|             | 3:0  | TRBL  | 1111 (OFF) | Controls treble intensity                          |                |  |

Register 0Ah controls the analogue input pin PCBEEP.

| REG<br>ADDR | BIT   | LABEL  | DEFAULT   | DESCRIPTION                                     | REFER TO     |
|-------------|-------|--------|-----------|---|--------------|
| 0Ah         | 15    | B2H    | 1 (mute)  | Mutes PCBEEP to headphone mixer path            | Analogue     |
|             | 14:12 | B2HVOL | 010 (0dB) | Controls gain of PCBEEP to headphone mixer path | Inputs,      |
|             | 11    | B2S    | 1 (mute)  | Mutes PCBEEP to speaker mixer path              | PCBEEP Input |
|             | 10:8  | B2SVOL | 010 (0dB) | Controls gain of PCBEEP to speaker mixer path   |              |
|             | 7     | B2P    | 1 (mute)  | Mutes PCBEEP to phone mixer path                |              |
|             | 6:4   | B2PVOL | 010 (0dB) | Controls gain of PCBEEP to phone mixer path     |              |

Register 0Ch controls the analogue input pin PHONE.

| REG<br>ADDR | BIT | LABEL    | DEFAULT     | DESCRIPTION  | REFER TO    |
|-------------|-----|----------|-------------|--|-------------|
| 0Ch         | 15  | P2H      | 1 (mute)    | Mutes PHONE to headphone mixer path                      | Analogue    |
|             | 14  | P2S      | 1 (mute)    | Mutes PHONE to speaker mixer path                        | Inputs,     |
|             | 4:0 | PHONEVOL | 01000 (0dB) | Controls PHONE input gain to all mixers (but not to ADC) | PHONE Input |

Register 0Eh controls the analogue input pins MIC1 and MIC2.

| REG<br>ADDR | BIT  | LABEL   | DEFAULT        | DESCRIPTION   | REFER TO            |
|-------------|------|---------|----------------|---|---------------------|
| 0Eh         | 14   | M12P    | 1 (mute)       | Mutes MIC1 to phone mixer path  | Analogue            |
|             | 13   | M22P    | 1 (mute)       | Mutes MIC2 to phone mixer path  | Inputs,             |
|             | 12:8 | LMICVOL | 01000 (0dB)    | Controls volume of MIC1 (left), in stereo mode only                             | Microphone<br>Input |
|             | 7    | 20dB    | 0 (OFF)        | Enables 20dB gain boost   | input               |
|             | 6:5  | MS      | 00 (MIC1 only) | Selects microphone mode. 00=MIC1 only, 01=differential, 10=MIC2 only, 11=stereo |                     |
|             | 4:0  | MICVOL  | 01000 (0dB)    | Controls mic volume (except MIC1 in stereo mode)                                |                     |

Register 10h controls the analogue input pins LINEINL and LINEINR.

| REG<br>ADDR | BIT  | LABEL      | DEFAULT     | DESCRIPTION  | REFER TO     |
|-------------|------|------------|-------------|--|--------------|
| 10h         | 15   | L2H        | 1 (mute)    | Mutes LINEIN to headphone mixer path                       | Analogue     |
|             | 14   | L2S        | 1 (mute)    | Mutes LINEIN to speaker mixer path                         | Inputs, Line |
|             | 13   | L2P        | 1 (mute)    | Mutes LINEIN to phone mixer path                           | Input        |
|             | 12:8 | LINEINLVOL | 01000 (0dB) | Controls LINEINL input gain to all mixers (but not to ADC) |              |
|             | 4:0  | LINEINRVOL | 01000 (0dB) | Controls LINEINR input gain to all mixers (but not to ADC) |              |



Register 12h controls the output signal of the auxiliary DAC.

| REG<br>ADDR | BIT   | LABEL  | DEFAULT   | DESCRIPTION                                     | REFER TO      |
|-------------|-------|--------|-----------|---|---------------|
| 12h         | 15    | A2H    | 1 (mute)  | Mutes AUXDAC to headphone mixer path            | Auxiliary DAC |
|             | 14:12 | A2HVOL | 010 (0dB) | Controls gain of AUXDAC to headphone mixer path |               |
|             | 11    | A2S    | 1 (mute)  | Mutes AUXDAC to speaker mixer path              |               |
|             | 10:8  | A2SVOL | 010 (0dB) | Controls gain of AUXDAC to speaker mixer path   |               |
|             | 7     | A2P    | 1 (mute)  | Mutes AUXDAC to phone mixer path                |               |
|             | 6:4   | A2PVOL | 010 (0dB) | Controls gain of AUXDAC to phone mixer path     |               |
|             | 0     | AXE    | 0 (0FF)   | Enables AUXDAC                                  |               |

#### Register 14h controls the side tone paths.

| REG<br>ADDR | BIT   | LABEL  | DEFAULT        | DESCRIPTION  | REFER TO      |
|-------------|-------|--------|----------------|--|---------------|
| 14h         | 15    | STM    | 1 (mute)       | Mutes microphone to headphone mixer path   | Audio Mixers, |
|             | 14:12 | STVOL  | 010 (0dB)      | Controls gain of microphone to headphone mixer path  | Side Tone     |
|             | 11:10 | ALCM   | 11 (mute both) | Selects ALC to headphone mixer path. 00=stereo, 01=right only, 10=left only, 11=mute both left and right | Control       |
|             | 9:7   | ALCVOL | 010 (0dB)      | Controls gain of ALC to headphone mixer path   |               |

## Register 16h controls the analogue output pin OUT3, and also contains one control bit that affects LOUT2 and ROUT2.

| REG<br>ADDR | BIT  | LABEL   | DEFAULT      | DESCRIPTION   | REFER TO      |
|-------------|------|---------|--------------|---|---------------|
| 16h         | 15   | MU      | 1 (mute)     | Mutes OUT3.   | Analogue      |
|             | 10:9 | OUT3SRC | 00 (-HPOUTR) | Selects source of OUT3 signal. 00=-HPOUTR, 01=VREF, 10=HPOUTL+HPOUTR, 11=-MONOOUT       | Audio Outputs |
|             | 8    | SRC     | 0 (spkr mix) | Selects source of LOUT2 and ROUT2 signals. 0=from speaker mixer, 1=from headphone mixer |               |
|             | 7    | ZC      | 0 (disabled) | Zero-cross enable   |               |
|             | 5:0  | OUT3VOL | 000000 (0dB) | OUT3 volume   |               |

## Register 18h controls the audio DACs (but not AUXDAC).

| REG<br>ADDR | BIT  | LABEL   | DEFAULT     | DESCRIPTION                                 | REFER TO   |
|-------------|------|---------|-------------|---|------------|
| 18h         | 15   | D2H     | 1 (mute)    | Mutes DAC to headphone mixer path           | Audio DACs |
|             | 14   | D2S     | 1 (mute)    | Mutes DAC to speaker mixer path             |            |
|             | 13   | D2P     | 1 (mute)    | Mutes DAC to phone mixer path               |            |
|             | 12:8 | LDACVOL | 01000 (0dB) | Controls left DAC input gain to all mixers  |            |
|             | 4:0  | RDACVOL | 01000 (0dB) | Controls right DAC input gain to all mixers |            |

## Register 1Ah controls the record selector and the ADC to phone mixer path.

| REG<br>ADDR | BIT   | LABEL  | DEFAULT   | DESCRIPTION  | REFER TO           |
|-------------|-------|--------|-----------|--|--------------------|
| 1Ah         | 14    | BOOST  | 0 (OFF)   | Enables 20dB gain boost for recording  | Audio ADC,         |
|             | 13:12 | R2P    | 11 (mute) | Controls ADC to phone mixer path. 00=stereo, 01=left ADC only, 10=right ADC only, 11=mute left and right | Record<br>Selector |
|             | 11    | R2PBST | 0 (OFF)   | Enables 20dB gain boost for ADC to phone mixer path  |                    |
|             | 10:8  | RECSL  | 000 (mic) | Selects left ADC signal source   |                    |
|             | 2:0   | RECSR  | 000 (mic) | Selects right ADC signal source  |                    |



Register 1Ch controls the recording gain.

| REG<br>ADDR | BIT  | LABEL   | DEFAULT      | DESCRIPTION  | REFER TO    |
|-------------|------|---------|--------------|--|-------------|
| 1Ch         | 15   | RMU     | 1 (mute)     | Mutes audio ADC input  | Audio ADC,  |
|             | 14   | GRL     | 0 (standard) | Selects gain range for PGA of left ADC. 0=0+22.5dB in 1.5dB steps, 1=-17.25+30dB in 0.75dB steps | Record Gain |
|             | 13:8 | RECVOLL | 000000 (0dB) | Controls left ADC recording volume   |             |
|             | 7    | ZC      | 0 (OFF)      | Enables zero-cross detector  |             |
|             | 6    | GRR     | 0 (standard) | Selects gain range for PGA of left ADC. 0=0+22.5dB in 1.5dB steps, 1=-17.25+30dB in 0.75dB steps |             |
|             | 5:0  | RECVOLR | 000000 (0dB) | Controls right ADC recording volume  |             |

Register 20h is a "general purpose" register as defined by the AC'97 specification. Only two bits are implemented in the WM9715I

| REG<br>ADDR | BIT | LABEL | DEFAULT | DESCRIPTION  | REFER TO  |
|-------------|-----|-------|---------|--|---|
| 20h         | 13  | 3DE   | 0 (OFF) | Enables 3D enhancement   | Audio DACs, 3D Stereo<br>Enhancement                            |
|             | 7   | LB    | 0 (OFF) | Enables loopback (i.e. feed ADC output data directly into DAC) | Intel's AC'97 Component<br>Specification, Revision 2.2, page 55 |

Register 22h controls 3D stereo enhancement for the audio DACs.

| REG<br>ADDR | BIT | LABEL DEFAULT |           | DESCRIPTION                     | REFER TO    |
|-------------|-----|---------------|-----------|---------------------------------|-------------|
| 22h         | 5   | 3DLC          | 0 (low)   | Selects lower cut-off frequency | Audio DACs, |
|             | 4   | 3DUC          | 0 (high)  | Selects upper cut-off frequency | 3D Stereo   |
|             | 3:0 | 3DDEPTH       | 0000 (0%) | Controls depth of 3D effect     | Enhancement |

Register 24h is for power management additional to the AC'97 specification. Note that the actual state of each circuit block depends on both register 24h AND register 26h.

| REG<br>ADDR | BIT     | LABEL         | DEFAULT         | DESCRIPTION                                       | REFER TO   |
|-------------|---------|---------------|-----------------|---|------------|
| 24h         | 15      | PD15          | 0 *             | Disables Crystal Oscillator                       | Power      |
|             | 14      | PD14          | 0 *             | Disables left audio DAC                           | Management |
|             | 13      | PD13          | 0 *             | Disables right audio DAC                          |            |
|             | 12      | PD12          | 0 *             | Disables left audio ADC                           |            |
|             | 11      | PD11          | 0 *             | Disables right audio ADC                          |            |
|             | 10      | PD10          | 0 *             | Disables MICBIAS                                  |            |
|             | 9       | PD9           | 0 *             | Disables left headphone mixer                     |            |
|             | 8       | PD8           | 0 *             | Disables right headphone mixer                    |            |
|             | 7       | PD7           | 0 *             | Disables speaker mixer                            |            |
|             | 6       | PD6           | 0 *             | Disables MONO_OUT buffer (pin 33) and phone mixer |            |
|             | 5       | PD5           | 0 *             | Disables OUT3 buffer (pin 37)                     |            |
|             | 4       | PD4           | 0 *             | Disables headphone buffers (HPOUTL/R)             |            |
|             | 3       | PD3           | 0 *             | Disables speaker outputs (LOUT2, ROUT2)           |            |
|             | 2       | PD2           | 0 *             | Disables Line Input PGA (left and right)          |            |
|             | 1       | PD1           | 0 *             | Disables Phone Input PGA                          |            |
|             | 0       | PD0           | 0 *             | Disables Mic Input PGA (left and right)           |            |
| * "0" cor   | respond | s to "ON", if | and only if the | corresponding bit in register 26h is also 0.      |            |



Register 26h is for power management according to the AC'97 specification. Note that the actual state of many circuit blocks depends on both register 24h AND register 26h.

| REG<br>ADDR | BIT      | LABEL         | DEFAULT            | DESCRIPTION   | REFER TO   |
|-------------|----------|---------------|--------------------|---|------------|
|             | 14       | PR6           | see note           | Disables HPOUTL, HPOUTR and OUT3 Buffer                 | Power      |
|             | 13       | PR5           |                    | Disables Internal Clock                                 | Management |
|             | 12       | PR4           |                    | Disables AC-link interface (external clock off)         |            |
|             | 11       | PR3           |                    | Disables VREF, analogue mixers and outputs              |            |
|             | 10       | PR2           |                    | Disables analogue mixers, LOUT2, ROUT2 (but not VREF)   |            |
|             | 9        | PR1           |                    | Disables Stereo DAC and AUXDAC                          |            |
|             | 8        | PR0           |                    | Disables audio ADCs and input Mux                       |            |
|             | 3        | REF           | inverse of PR2     | Read-only bit, Indicates VREF is ready                  |            |
|             | 2        | ANL           | inverse of PR3     | Read-only bit, indicates analogue mixers are ready      |            |
|             | 1        | DAC           | inverse of PR1     | Read-only bit, indicates audio DACs are ready           |            |
|             | 0        | ADC           | inverse of PR0     | Read-only bit, indicates audio ADCs are ready           |            |
| Note: P     | R6 to PF | R0 default to | 1 if the PWRUP pin | is held high during reset, otherwise they default to 0. | •          |

Register 28h is a read-only register that indicates to the driver which advanced AC'97 features the WM9715L supports.

| REG<br>ADDR | BIT   | LABEL | DEFAULT | DESCRIPTION  | REFER TO                   |
|-------------|-------|-------|---------|--|----------------------------|
| 28h         | 15:14 | ID    | 00      | Indicates that the WM9715L is configured as the primary CODEC in the system.       | Intel's AC'97<br>Component |
|             | 11:10 | REV   | 01      | Indicates that the WM9715L conforms to AC'97 Rev2.2                                | Specification,             |
|             | 9     | AMAP  | 0       | Indicates that the WM9715L does not support slot mapping                           | Revision 2.2,<br>page 59   |
|             | 8     | LDAC  | 0       | Indicates that the WM9715L does not have an LFE DAC                                | page 39                    |
|             | 7     | SDAC  | 0       | Indicates that the WM9715L does not have Surround DACs                             |                            |
|             | 6     | CDAC  | 0       | Indicates that the WM9715L does not have a Centre DAC                              |                            |
|             | 3     | VRM   | 0       | Indicates that the WM9715L does not have a dedicated, variable rate microphone ADC |                            |
|             | 2     | SPDIF | 1       | Indicates that the WM9715L supports SPDIF output                                   |                            |
|             | 1     | DRA   | 0       | Indicates that the WM9715L does not support double rate audio                      |                            |
|             | 0     | VRA   | 1       | Indicates that the WM9715L supports variable rate audio                            |                            |

Register 2Ah controls the SPDIF output and variable rate audio.

| REG<br>ADDR | BIT | LABEL | DEFAULT         | DESCRIPTION   | REFER TO          |
|-------------|-----|-------|-----------------|---|-------------------|
| 2Ah         | 10  | SPCV  | 1 (valid)       | SPDIF validity bit (read-only)  | Digital Audio     |
|             | 5:4 | SPSA  | 01 (slots 6, 9) | Controls SPDIF slot assignment. 00=slots 3 and 4, 01=6/9, 10=7/8, 11=10/11                          | (SPDIF)<br>Output |
|             | 2   | SEN   | 0 (OFF)         | Enables SPDIF_OUT pin (note that GC5 in register 4Ch and GE5 in register 56h must also be set to 0) |                   |
|             | 0   | VRA   | 0 (OFF)         | Enables variable rate audio   |                   |

Registers 2Ch, 2Eh 32h and control the sample rates for the stereo DAC, auxiliary DAC and audio ADC, respectively.

| REG<br>ADDR | BIT   | LABEL    | DEFAULT | DESCRIPTION                        | REFER TO               |  |  |  |  |
|-------------|---|----------|---------|------------------------------------|------------------------|--|--|--|--|
| 2Ch         | all   | DACSR    | BB80h   | Controls stereo DAC sample rate    | Variable Rate          |  |  |  |  |
| 2Eh         | all   | AUXDACSR | BB80h   | Controls auxiliary DAC sample rate | Audio /                |  |  |  |  |
| 32h         | all   | ADCSR    | BB80h   | Controls audio ADC sample rate     | Sample Rate Conversion |  |  |  |  |
| Note: Th    | Note: The VRA bit in register 2Ah must be set first to obtain sample rates other than 48kHz |          |         |                                    |                        |  |  |  |  |



Register 3Ah controls the SPDIF output.

| REG<br>ADDR | BIT   | LABEL | DEFAULT | DESCRIPTION   | REFER TO                 |
|-------------|-------|-------|---------|---|--------------------------|
| 3Ah         | 15    | V     | 0       | Validity bit; '0' indicates frame valid, '1' indicates frame not valid                  | Digital Audio<br>(SPDIF) |
|             | 14    | DRS   | 0       | Indicates that the WM9715L does not support double rate SPDIF output (read-only)        | Output                   |
|             | 13:12 | SPSR  | 10      | Indicates that the WM9715L only supports 48kHz sampling on the SPDIF output (read-only) |                          |
|             | 11    | L     | 0       | Generation level; programmed as required by user  | ]                        |
|             | 10:4  | CC    | 0000000 | Category code; programmed as required by user   | ]                        |
|             | 3     | PRE   | 0       | Pre-emphasis; '0' indicates no pre-emphasis, '1' indicates 50/15us pre-emphasis         |                          |
|             | 2     | COPY  | 0       | Copyright; '0' indicates copyright is not asserted, '1' indicates copyright             |                          |
|             | 1     | AUDIB | 0       | Non-audio; '0' indicates data is PCM, '1' indicates non-PCM format (e.g. DD or DTS)     |                          |
|             | 0     | PRO   | 0       | Professional; '0' indicates consumer, '1' indicates professional                        |                          |

Register 4Ch (together with register 56h) controls the outputs ADCIRQ, PENDOWN, GENIRQ and SPDIF\_OUT.

| REG<br>ADDR | BIT | LABEL | DEFAULT | DESCRIPTION   | REFER TO             |
|-------------|-----|-------|---------|---|----------------------|
| 4Ch         | 5   | GC5   | 1 (off) | '0' enables the SPDIF_OUT pin (note that GE5 in register 56h must also be set to 0, and SEN in register 2Ah to 1) | Interrupt<br>Control |
|             | 4   | GC4   | 1 (off) | '0' enables the ADCIRQ pin (note that GE4 in register 4Ch must also be set to 0).                                 |                      |
|             | 3   | GC3   | 1 (off) | '0' enables the PENDOWN pin (note that GE3 in register 4Ch must also be set to 0).                                |                      |
|             | 2   | GC2   | 1 (off) | '0' enables the GENIRQ pin (note that GE2 in register 4Ch must also be set to 0).                                 |                      |

## Register 4Eh to 54h control the processing of GENIRQ interrupt signals.

| REG<br>ADDR | BIT | LABEL                     | DEFAULT                                     | DESCRIPTION   | REFER TO  |
|-------------|-----|---------------------------|---|---|-----------|
| 4Eh         |     |                           | all 1                                       | Controls interrupt polarity   | Interrupt |
| 50h         |     |                           | all 0 (not sticky)                          | Makes interrupt bits sticky   | Control   |
| 52h         |     |                           | all 0 (OFF)                                 | Enables wake-up for each interrupt                                  |           |
| 54h         |     | please<br>refer to<br>the | = status of<br>internal interrupt<br>signal | Interrupt status (read from inputs, write '0' to clear sticky bits) |           |
|             | 15  | register                  |   | Controls Comparator 1 interrupts                                    | 1         |
|             | 14  | map                       |   | Controls Comparator 2 interrupts                                    | 1         |
|             | 13  |                           |   | Controls Pen-Down interrupts  |           |
|             | 12  |                           |   | Controls AUXADC data available interrupts                           |           |
|             | 11  |                           |   | Controls Thermal sensor interrupts                                  |           |

Register 56h (together with register 4Ch) controls the outputs ADCIRQ, PENDOWN, GENIRQ and SPDIF\_OUT.

| REG<br>ADDR | BIT | LABEL | DEFAULT | DESCRIPTION   | REFER TO             |
|-------------|-----|-------|---------|---|----------------------|
| 56h         | 5   | GE5   | 1 (off) | '0' enables the SPDIF_OUT pin (note that GC5 in register 4Ch must also be set to 0, and SEN in register 2Ah to 1) | Interrupt<br>Control |
|             | 4   | GE4   | 1 (off) | '0' enables the ADCIRQ pin (note that GC4 in register 4Ch must also be set to 0).                                 |                      |
|             | 3   | GE3   | 1 (off) | '0' enables the PENDOWN pin (note that GC3 in register 4Ch must also be set to 0).                                |                      |
|             | 2   | GE2   | 1 (off) | '0' enables the GENIRQ pin (note that bit GC2 in register 4Ch must also be set to 0).                             |                      |

## Register 58h controls several additional functions.

| REG<br>ADDR | BIT   | LABEL    | DEFAULT             | DESCRIPTION   | REFER TO          |
|-------------|-------|----------|---------------------|---|-------------------|
| 58h         | 15:13 | COMP2DEL | 000 (no delay)      | Selects Comparator 2 delay                          | Battery Alarm     |
|             | 10    | SVD      | 0 (enabled)         | Disables VREF for lowest possible power consumption | Power Management  |
|             | 3:2   | DIE REV  | Indicates device re | evision. 00=Rev.A, 01=Rev.B, 10=Rev.C               | N/A               |
|             | 1     | WAKEEN   | 0 (no wake-up)      | Enables GENIRQ interrupt wake-up                    | Interrupt Control |
|             | 0     | IRQ INV  | 0 (not inverted)    | Inverts the GENIRQ signal (pin 45)                  |                   |

#### Register 5Ch controls several additional functions.

| REG<br>ADDR | BIT   | LABEL | DEFAULT    | DESCRIPTION   | REFER TO                                  |
|-------------|-------|-------|------------|---|---|
| 5Ch         | 15    | AMUTE | 0          | Read-only bit to indicate DAC auto-muting   | Audio DACs, Stereo DACs                   |
|             | 14    | C1REF | 0 (AVDD/2) | Selects Comparator 1 Reference Voltage  | Battery Alarm                             |
|             | 13:12 | C1SRC | 00 (OFF)   | Selects Comparator 1 Signal Source  |   |
|             | 11    | C2REF | 0 (AVDD/2) | Selects Comparator 1 Reference Voltage  |   |
|             | 10:9  | C2SRC | 00 (OFF)   | Selects Comparator 1 Signal Source  |   |
|             | 8     | DS    | 0          | Selects differential microphone input pins. 0=MIC1 and MIC2, 1=LINEL and LINER              | Analogue Inputs,<br>Microphone Input      |
|             | 7     | AMEN  | 0 (OFF)    | Enables DAC Auto-Mute   |   |
|             | 6:5   | VBIAS | 00         | Selects analogue bias for lowest power, depending on AVDD supply. 0X=3.3V, 10=2.5V, 11=1.8V | Power Management                          |
|             | 4     | ADCO  | 0          | Selects source of SPDIF data. 0=from SDATAOUT, 1= from audio ADC                            | Digital Audio (SPDIF) Output              |
|             | 3     | HPF   | 0          | Disables ADC high-pass filter   | Audio ADC                                 |
|             | 2     | ENT   | 0          | Enables thermal sensor  | Analogue Audio Outputs,<br>Thermal Sensor |
|             | 1:0   | ASS   | 00         | Selects time slots for stereo ADC data. 00=slots 3 and 4, 01=7/8, 10=6/9, 11=10/11          | Audio ADC, ADC Slot<br>Mapping            |

Registers 60h and 62h control the ALC and Noise Gate functions.

| REG<br>ADDR | BIT            | LABEL      | DEFAULT         | DESCRIPTION   | REFER TO      |
|-------------|----------------|------------|-----------------|---|---------------|
| 60h         | 15:12          | ALCL       | 1011 (-12dB)    | Controls ALC threshold  | Audio ADC,    |
|             | 11:8           | HLD        | 0000 (0 ms)     | Controls ALC hold time  | Automatic     |
|             | 7:4            | DCY        | 0011 (192 ms)   | Controls ALC decay time   | Level Control |
|             | 3:0            | ATK        | 0010 (24 ms)    | Controls ALC attack time  |               |
| 62h         | 62h 15:14 ALCS |            | 00 (OFF)        | Controls which channel ALC operates on. 00=none, 01=right only, 10=left only, 11=both |               |
|             | 13:11          | MAXGAIN    | 111 (+30dB)     | Controls upper gain limit for ALC   |               |
|             | 10:9           | ZC TIMEOUT | 11 (slowest)    | Controls time-out for zero-cross detection  |               |
|             | 8              | ALCZC      | 0 (OFF)         | Enables zero-cross detection for ALC  |               |
|             | 7              | NGAT       | 0 (OFF)         | Enables noise gate function   |               |
|             | 5              | NGG        | 0 (hold gain)   | Selects noise gate type. 0=hold gain, 1=mute  |               |
|             | 4:0            | NGTH       | 00000 (-76.5dB) | Controls noise gate threshold   |               |

Register 64h controls the input signal of the auxiliary DAC.

| REG<br>ADDR | BIT   | LABEL     | DEFAULT      | DESCRIPTION   | REFER TO      |
|-------------|-------|-----------|--------------|---|---------------|
| 64h         | 15    | XSLE      | 0            | Selects input for AUXDAC. 0=from AUXDACVAL (for DC signals), 1=from AC-Link slot (for AC signals) | Auxiliary DAC |
|             | 14:12 | AUXDACSLT | 000 (Slot 5) | Selects input slot for AUXDAC (with XSLE=1)   |               |
|             | 11:0  | AUXDACVAL | 000000000    | AUXDAC Digital Input for AUXDAC (with XSLE=0). 000h= minimum, FFFh=full-scale                     |               |

Registers 76h, 78h and 7Ah control the touchpanel interface.

| REG<br>ADDR | BIT   | LABEL  | DEFAULT       | DESCRIPTION  | REFER TO   |
|-------------|-------|--------|---------------|--|------------|
| 76h         | 15    | POLL   | 0             | Writing "1" starts a measurement (this bit resets itself)  | Touchpanel |
|             | 14:12 | ADCSEL | 000 (none)    | Selects measurement type   | Interface  |
|             | 11    | COO    | 0 (OFF)       | Enables co-ordinate mode   |            |
|             | 10    | CTC    | 0 (polling)   | Enables continuous conversions   |            |
|             | 9:8   | CR     | 00 (93.75Hz)  | Controls conversion rate in continuous mode  |            |
|             | 7:4   | DEL    | 0000 (20.8μs) | Controls touchpanel settling time  |            |
|             | 3     | SLEN   | 1             | Enables slot readback of touchpanel data   |            |
|             | 2:0   | SLT    | 10            | Selects time slot for readback of touchpanel data  | ]          |
| 78h         | 15:14 | PRP    | 00            | Selects mode of operation. 00=OFF, 01=pen detect with wake-<br>up, 10=pen detect without wake-up, 11=running |            |
|             | 13    | RPR    | 0             | Selects wake-up mode. 0=AC-Link only, 1=AC-Link and WM9715L auto-wake-up                                     |            |
|             | 12    | 45W    | 0 (4-wire)    | Selects 4-wire or 5-wire touchpanel  | ]          |
|             | 11    | PDEN   | 0 (always)    | Selects when touchpanel measurements take place. 0=always, 1=only when pen is down                           |            |
|             | 9     | WAIT   | 0             | Controls data readback from register 7Ah. 0=overwrite old data with new, 1=wait until old data has been read |            |
|             | 8     | PIL    | 0 (200μΑ)     | Controls current used for pressure measurement. 1=400µA  |            |
|             | 5:0   | RPU    | 000001 (68kΩ) | Controls internal pull-up resistor for pen-down detection  |            |
| 7Ah         | 15    | PNDN   | 0 (pen up)    | Indicates pen status.  |            |
| read        | 14:12 | ADCSRC | 000 (none)    | Indicates measurement type   |            |
| only        | 11:0  | ADCD   | 000h          | Returns data from touchpanel / AUXADC  |            |



Register 7Ch and 7Eh are read-only registers that indicate the device family to the driver.

| REG<br>ADDR | BIT  | LABEL  | DEFAULT | DESCRIPTION                     | REFER TO                     |
|-------------|------|--------|---------|---------------------------------|------------------------------|
| 7Ch         | 15:8 | F7:0   | 57h     | ASCII character "W" for Wolfson | Intel's AC'97                |
|             | 7:0  | S7:0   | 4Dh     | ASCII character "M"             | Component                    |
| 7Eh         | 15:8 | T7:0   | 4Ch     | ASCII character "L"             | Specification, Revision 2.2, |
|             | 7:0  | REV7:0 | 12h     | Part family identifier          | page 50                      |



## **APPLICATIONS INFORMATION**

## RECOMMENDED EXTERNAL COMPONENTS

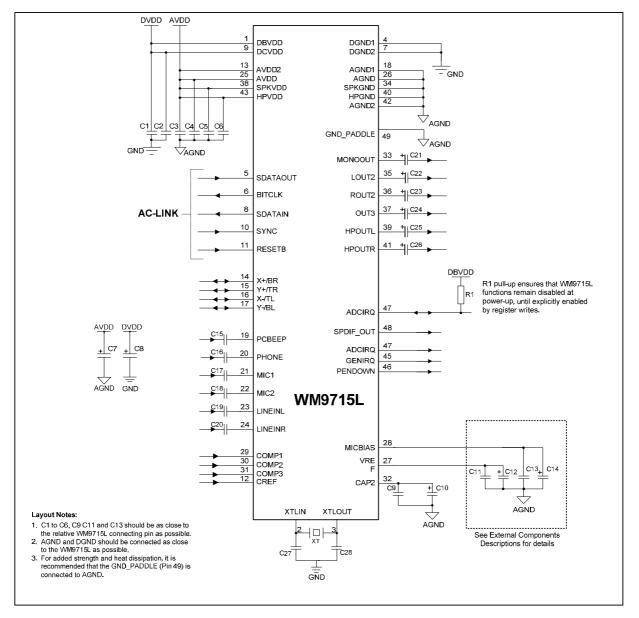


Figure 23 External Components Diagram

## **RECOMMENDED COMPONENTS VALUES**

| COMPONENT<br>REFERENCE | SUGGESTED<br>VALUE | DESCRIPTION   |  |
|------------------------|--------------------|---|--|
| C1 – C6                | 100nF              | De-coupling for DBVDD,DCVDD,TPVDD,AVDD,SPKVDD,HPVDD   |  |
| C7 – C8                | 10uF               | Reservoir capacitor for DVDD, AVDD. Should the supplies use separate sources then additional capacitors will be required of each additional source. |  |
| C9                     | 100nF              | De-coupling for CAP2.   |  |
| C10                    | 10uF               | Reservoir capacitor for CAP2  |  |
| C11                    | 100nF              | De-coupling for VREF  |  |
| C12                    | 10uF               | Reservoir capacitor for VREF  |  |
| C13                    | 100nF              | De-coupling for MICBIAS – Not required if MICBIAS output is not used  |  |
| C14                    | 10uF               | Reservoir capacitor for MICBIAS – Not required if MICBIAS output is not used  |  |
| C27 & C28              | 22pF               | Required when used with a parallel resonant crystal.  |  |
| C15 – C20              | 1uF                | AC coupling capacitors  |  |
| C21 – C23              | 2.2uF              | Output AC coupling capacitors to remove VREF DC level from outputs  |  |
| C24 - C26              | 220μF              | Output AC coupling capacitors to remove VREF DC level from outputs.   |  |
| R1                     | 100kΩ              | Pull-up resistor, ensures that all circuit blocks are OFF by default  |  |
| XT                     | 24.576MHz          | AC'97 master clock frequency. A bias resistor is not required but if connected will not affect operation if the value is large (above $1M\Omega$ )  |  |

**Table 44 External Components Descriptions** 

#### Note:

3 For Capacitors C7, C8, C10, C12 and C14 it is recommended that very low ESR components are used.

## **LINE OUTPUT**

The headphone outputs, HPOUTL and HPOUTR, can be used as stereo line outputs. The speaker outputs, LOUT2 and ROUT2, can also be used as line outputs, if LOUT2 is not inverted for BTL operation (INV = 0). Recommended external components are shown below.

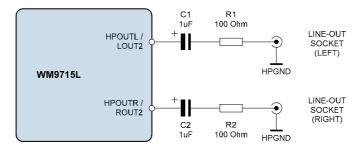


Figure 24 Recommended Circuit for Line Output

The DC blocking capacitors and the load resistance together determine the lower cut-off frequency, fc. Assuming a 10 k $\Omega$  load and C1, C2 = 10 $\mu$ F:

fc = 1 / 
$$2\pi$$
 (R<sub>L</sub>+R<sub>1</sub>) C<sub>1</sub> = 1 /  $(2\pi$  x 10.1k $\Omega$  x 1 $\mu$ F) = 16 Hz

Increasing the capacitance lowers fc, improving the bass response. Smaller values of C1 and C2 will diminish the bass response. The function of R1 and R2 is to protect the line outputs from damage when used improperly.



#### **AC-COUPLED HEADPHONE OUTPUT**

The circuit diagram below shows how to connect a stereo headphone to the WM9715L.

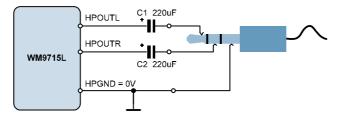


Figure 25 Simple Headphone Output Circuit Diagram

The DC blocking capacitors C1 and C2 together with the load resistance determine the lower cut-off frequency, fc. Increasing the capacitance lowers fc, improving the bass response. Smaller capacitance values will diminish the bass response. For example, with a  $16\Omega$  load and C1 =  $220\mu$ F:

fc =  $1/2\pi R_L C_1 = 1/(2\pi \times 16\Omega \times 220\mu F) = 45 Hz$ 

## DC COUPLED (CAPLESS) HEADPHONE OUTPUT

In the interest of saving board space and cost, it may be desirable to eliminate the  $220\mu F$  DC blocking capacitors. This can be achieved by using OUT3 as a headphone pseudo-ground, as shown below.

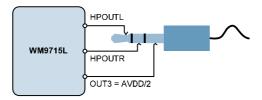


Figure 26 Capless Headphone Output Circuit Diagram (OUT3SRC = 10)

As the OUT3 pin produces a DC voltage of AVDD/2, there is no DC offset between HPOUTL/HPOUTR and OUT3, and therefore no DC blocking capacitors are required. However, this configuration has some drawbacks:

- The power consumption of the WM9715L is increased, due to the additional power consumed in the OUT3 output buffer.
- If the DC coupled output is connected to the line-in of a grounded piece of equipment, then OUT3 becomes short-circuited. Although the built-in short circuit protection will prevent any damage to the WM9715L, the audio signal will not be transmitted properly.
- OUT3 cannot be used for another purpose

#### **BTL LOUDSPEAKER OUTPUT**

LOUT2 and ROUT2 can differentially drive a mono  $8\Omega$  loudspeaker as shown below.

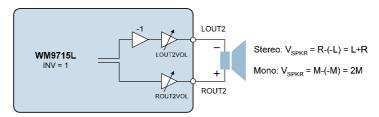


Figure 27 Speaker Output Connection (INV = 1)

The right channel is inverted by setting the INV bit, so that the signal across the loudspeaker is the sum of left and right channels.

### **COMBINED STEREO HEADSET / BTL EAR SPEAKER**

In smartphone applications with a loudspeaker and separate ear speaker (receiver), a BTL ear speaker can be connected at the OUT3 pin, as shown below.

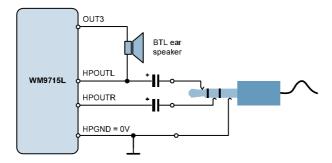


Figure 28 Combined Headset / BTL Ear Speaker (OUT3SRC = 00)

The ear speaker and the stereo headset play the same signal. Whenever the headset is plugged in, the headphone outputs are enabled and OUT3 disabled. When the headset is not plugged in, OUT3 is enabled. This requires the use of a headset jack with a built-in mechanical switch, connected to a GPIO pin on the system CPU. Depending on the state of the switch, the GPIO pin is either grounded or high (due to a pull-up resistor). Whenever the CPU detects a change in the GPIO logic level, it should update the WM9715L registers to enable / disable the appropriate analogue outputs.

## **COMBINED HEADSET / SINGLE-ENDED EAR SPEAKER**

Instead of a BTL ear speaker, a single-ended ear speaker can also be used, as shown below.

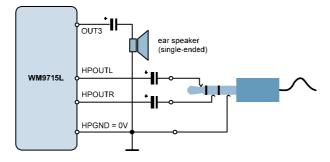
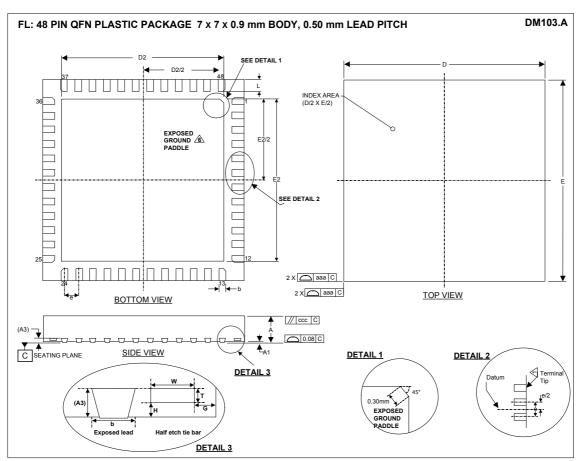


Figure 29 Combined Headset / Single-ended Ear Speaker (OUT3SRC = 01)



## **PACKAGE DIMENSIONS**



| Symbols | Dimensions (mm)                 |          |      |      |  |  |  |
|---------|---------------------------------|----------|------|------|--|--|--|
|         | MIN                             | NOM      | MAX  | NOTE |  |  |  |
| Α       | 0.80                            | 0.90     | 1.00 |      |  |  |  |
| A1      | 0                               | 0.02     | 0.05 |      |  |  |  |
| А3      |                                 | 0.20 REF |      |      |  |  |  |
| b       | 0.18                            | 0.25     | 0.30 | 1    |  |  |  |
| D       |                                 | 7.00 BSC |      |      |  |  |  |
| D2      | 5.55                            | 5.65     | 5.75 |      |  |  |  |
| E       |                                 | 7.00 BSC |      |      |  |  |  |
| E2      | 5.55                            | 5.65     | 5.75 |      |  |  |  |
| е       |                                 | 0.5 BSC  |      |      |  |  |  |
| G       |                                 | 0.20     |      |      |  |  |  |
| Н       |                                 | 0.10     |      |      |  |  |  |
| L       | 0.30                            | 0.4      | 0.50 |      |  |  |  |
| Т       |                                 | 0.103    |      |      |  |  |  |
| w       |                                 | 0.15     |      |      |  |  |  |
|         | Tolerances of Form and Position |          |      |      |  |  |  |
| aaa     | 0.15                            |          |      |      |  |  |  |
| bbb     | 0.10                            |          |      |      |  |  |  |
| ccc     | 0.10                            |          |      |      |  |  |  |
| REF     | JEDEC, MO-220, VARIATION VKKD-4 |          |      |      |  |  |  |

- NOTES:

  1. DIMENSION 5 APPLIED TO METALLIZED TERMINAL AND IS MEASURED BETWEEN 0.15 mm AND 0.30 mm FROM TERMINAL TIP.

  2. ALL DIMENSIONS ARE IN MILLIMETRES

  3. THE TERMINAL #1 IDENTIFIER AND TERMINAL NUMBERING CONVENTION SHALL CONFORM TO JESD 95-1 SPP-002.

  4. COPLANARITY APPLIES TO THE EXPOSED HEAT SINK SLUG AS WELL AS THE TERMINALS.

  5. THIS DRAWING IS SUBJECT TO CHANGE WITHOUT NOTICE.

  6. REFER TO APPLICATION NOTE WAN\_0118 FOR FURTHER INFORMATION REGARDING PCB FOOTPRINTS AND QFN PACKAGE SOLDERING.



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# **REVISION HISTORY**

| DATE     | REV | ORIGINATOR | CHANGES  |
|----------|-----|------------|--|
| 07/10/11 | 4.1 | JMacD      | Order codes updated from WM9715LGEFL/V and WM9715LGEFL/RV to WM9715CLGEFL/V and WM9715CLGEFL/RV reflect change to copper wire bonding. |
| 07/10/11 | 4.1 | JMacD      | Package Diagram changed to DM103.A   |

