

### **RV-8803-C7 Application Manual**

## Application Manual

RV-8803-C7

# DTCXO Temp. Compensated Real-Time Clock Module with I<sup>2</sup>C-Bus Interface

May 2019 1/74 Rev. 1.6

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### DTCXO Temp. Compensated Real-Time Clock Module with I<sup>2</sup>C-Bus Interface

### 1. OVERVIEW

- RTC module with built-in "Tuning Fork" crystal oscillating at 32.768 kHz
- Counters for hundredths of seconds, seconds, minutes, hours, date, month, year and weekday
- Factory calibrated temperature compensation
- Very high Time Accuracy
  - ±1.5 ppm 0 to +50°C
  - o ±3.0 ppm -40 to +85°C
  - o ±7.0 ppm +85 to +105°C
  - o Aging compensation with OFFSET value
- I<sup>2</sup>C-bus interface (up to 400 kHz)
- Periodic Countdown Timer Interrupt function
- Periodic Time Update Interrupt function (seconds, minutes)
- Alarm Interrupts for weekday or date, hour and minute settings
- External Event Input with Interrupt and Time Stamp function
- Programmable Clock Output for peripheral devices (32.768 kHz, 1024 Hz, 1 Hz) with enable/disable function (CLKOE)
- Automatic leap year correction: 2000 to 2099
- Internal Power-On Reset (POR)
- Low voltage detector
- Wide operating voltage range: 1.5 V to 5.5 V
- Very low current consumption: 240 nA (V<sub>DD</sub> = 3.0 V, T<sub>A</sub> = 25°C)
- Operating temperature range: -40 to +85°C
   (supports extended range from +85°C to +105°C with limitations)
- Ultra small and compact C7 package size, RoHS-compliant and 100% leadfree: 3.2 x 1.5 x 0.8 mm
- Register compatible with Epson RX-8803SA/LC
- Automotive qualification according to AEC-Q200 available

### 1.1. GENERAL DESCRIPTION

The RV-8803-C7 is a highly accurate real-time clock/calendar module due to its built-in Thermometer and Digital Temperature Compensation circuitry (DTCXO). The Temperature Compensation circuitry is factory calibrated and results in highest time accuracy of ±3.0 ppm across the temperature range from -40 to +85°C and a time accuracy of ±7.0 ppm for the extended range from +85°C to +105°C, and additionally offers an aging offset correction. The RV-8803-C7 has the smallest package and the lowest current consumption among all temperature compensated RTC modules. Due to its special architecture the RV-8803-C7 provides a very low current consumption of 240 nA.

### 1.2. APPLICATIONS

The RV-8803-C7 RTC module combines key functions with outstanding performance in an ultra-small ceramic package:

- Factory calibrated Temperature Compensation with temperature measuring every second
- Ultra-Low Power consumption
- Smallest RTC module (embedded XTAL) in an ultra-small 3.2 x 1.5 x 0.8 mm leadfree ceramic package.

These unique features make this product perfectly suitable for many applications:

• Communication: IoT / Wearables / Wireless Sensors and Tags / Handsets

Automotive: M2M / Navigation & Tracking Systems / Dashboard / Tachometers / Engine Controller

Car Audio & Entertainment Systems

Metering: E-Meter / Heating Counter / Smart Meters / PV Converter/ Utility metering
 Outdoor: ATM & POS systems / Surveillance & Safety systems / Ticketing Systems

Medical: Glucose Meter / Health Monitoring Systems

Safety: Security & Camera Systems / Door Lock & Access Control / Tamper Detection

Consumer: Gambling Machines / TV & Set Top Boxes / White Goods

Automation: PLC / Data Logger / Home & Factory Automation / Industrial and Consumer Electronics

### DTCXO Temp. Compensated Real-Time Clock Module with ${\rm I}^2{\rm C-Bus}$ Interface

RV-8803-C7

### 1.3. ORDERING INFORMATION

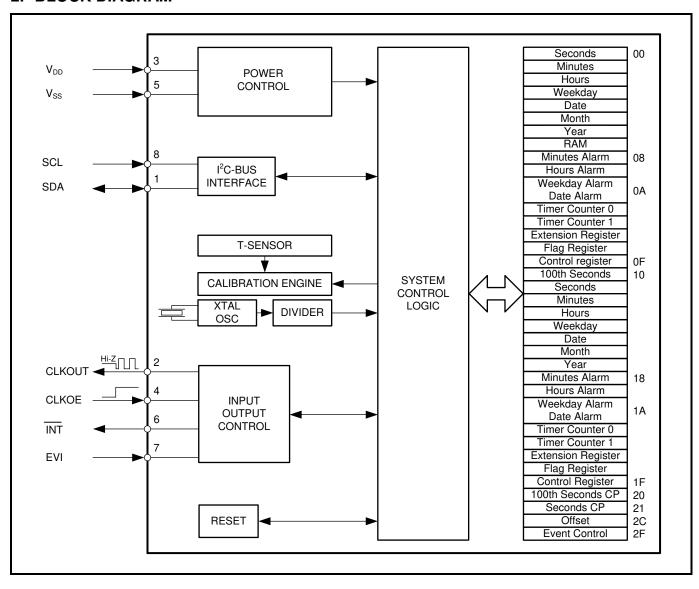
Example: RV-8803-C7 TA QC

| Code          | Operating temperature range |
|---------------|-----------------------------|
| TA (Standard) | -40 to +85°C 1)             |

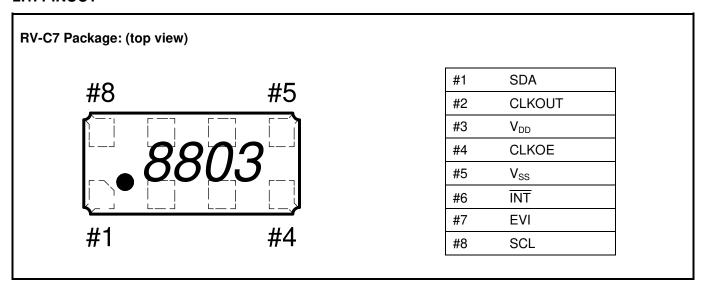
<sup>1)</sup> Supports extended range from +85°C to 105°C with limitations.

| Code          | Qualification             |
|---------------|---------------------------|
| QC (Standard) | Commercial Grade          |
| QA            | Automotive Grade AEC-Q200 |

### 2. BLOCK DIAGRAM



### **2.1. PINOUT**



### 2.2. PIN DESCRIPTION

| Symbol          | Pin# | Description  |
|-----------------|------|--|
| SDA             | 1    | I <sup>2</sup> C Serial Data Input-Output; open-drain; requires pull-up resistor.  |
| CLKOUT          | 2    | Clock Output; push-pull; controlled by CLKOE. If CLKOE is HIGH (V <sub>DD</sub> ), the CLKOUT pin drives the square wave of 32.768 kHz, 1024 Hz or 1 Hz (Default value is 32.768 kHz). When CLKOE is tied to Ground, the CLKOUT pin is high impedance (tri-state). |
| $V_{DD}$        | 3    | Power Supply Voltage.  |
| CLKOE           | 4    | Input to enable the CLKOUT pin. If CLKOE is HIGH, the CLKOUT pin is in output mode. When CLKOE is tied to Ground, the CLKOUT pin is stopped and is high impedance (tri-state). This pin should not be left floating.   |
| V <sub>SS</sub> | 5    | Ground.  |
| ĪNT             | 6    | Interrupt Output; open-drain; active LOW; requires pull-up resistor; Used to output Alarm, Periodic Countdown Timer, Periodic Time Update and External Event Interrupt signals.  |
| EVI             | 7    | External Event Interrupt Input with Time Stamp function. This pin should not be left floating.   |
| SCL             | 8    | I <sup>2</sup> C Serial Clock Input; requires pull-up resistor.  |

### 2.3. FUNCTIONAL DESCRIPTION

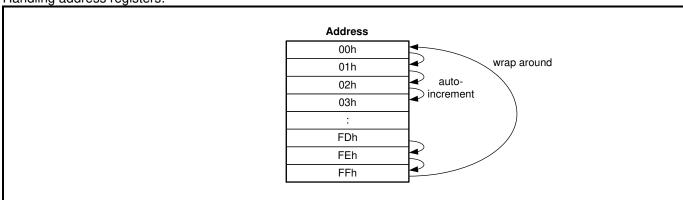
The RV-8803-C7 is a high accurate, ultra-low power CMOS based Real-Time-Clock Module with embedded 32.768 kHz Crystal. The Xtal 32.768 kHz clock itself is not temperature compensated.

The very high Time Accuracy and stability of  $\pm 3.0$  ppm over the temperature range from  $-40^{\circ}$ C to  $+85^{\circ}$ C and of  $\pm 7.0$  ppm for the extended range from  $+85^{\circ}$ C to  $+105^{\circ}$ C is achieved by the built-in Digital Temperature Compensation circuitry (DTCXO). The factory calibrated correction values are located in the EEPROM and are not accessible for the user. Additionally, there is an Offset Register customer use for aging correction.

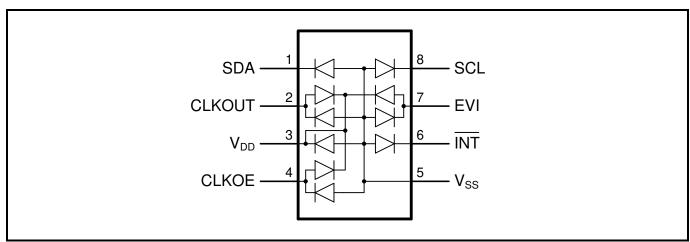
The RV-8803-C7 provides standard Clock & Calendar function including seconds, minutes, hours (24), weekdays, date, months, years (with leap year correction) and interrupt functions for an External Event, Periodic Countdown Timer, Periodic Time Update and Alarm. Beside the standard RTC functions, it includes an integrated Temperature Sensor, a Time Stamp function for the External Event Input and 1 Byte of User RAM and offers an I<sup>2</sup>C-bus (2-wire Interface). Further 2 Bytes can be used as User RAM when the Periodic Countdown Timer is not used (Timer Counter registers 0Bh, 1Bh and 0Ch, 1Ch) and further 3 Bytes when the Alarm function is not used (Alarm registers 08h, 18h; 09h, 19h and 0Ah, 1Ah).

The registers are accessed by selecting a register address and then performing read or write operations. Multiple reads or writes may be executed in a single access, with the address automatically incrementing after each byte. When address is automatically incremented, wrap around occurs from the address FFh to the address 00h (see figure below).

Handling address registers:



### 2.4. DEVICE PROTECTION DIAGRAM



### 3. REGISTER ORGANIZATION

Registers are accessed by selecting a register address and then performing read or write operations. Multiple reads or writes may be executed in a single access, with the address automatically incrementing after each byte. The following tables Register Definitions (00h to 0Fh), (10h to 1Fh) and (20h to 2Fh) summarize the function of each register. In the table Register Definitions (00h to 0Fh) and (10h to 1Fh) the GPx bits (where x is between 0 and 5) are 6 register bits which may be used as general purpose storage. These bits are not described in the sections below. All of the GPx bits are cleared when the RV-8803-C7 powers up, and they can therefore be used to allow software to determine if a true Power On Reset has occurred, or to hold other initialization data.

Address 00h to 0Fh: Basic time and calendar register
 Adds RAM

Address 10h to 1Fh: Extension register ①
 Adds 100<sup>th</sup> Seconds counter
 Capture buffer and Event control

Note: When writing or reading a specific function value into/from the Address range 00h to 0Fh the value will be automatically updated in the Address range 10h to 1Fh and vice versa.

In order to not corrupt the accuracy of the temperature compensation and the Time Stamp (Capture) function on the highest 100<sup>th</sup> Seconds resolution, it is not possible to freeze the clock and calendar register during read-out process, as it is common practice for other RTC's.

Since the time and calendar registers cannot be frozen, there might be a condition that the time registers are incremented while read-out. To avoid reading corrupted (partially incremented) data, special measures and procedures need to be applied (see TIME DATA READ).

### 3.1. REGISTER OVERVIEW

After reset, all registers are set according to Table in section REGISTER RESET VALUES SUMMARY.

### Register Definitions, Address 00h to 0Fh (Basic time and calendar register):

| Address | Function           | Bit 7     | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|---------|--------------------|-----------|-------|-------|-------|-------|-------|-------|-------|
| 00h     | Seconds            | 0         | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 01h     | Minutes            | 0         | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 02h     | Hours              | 0         | 0     | 20    | 10    | 8     | 4     | 2     | 1     |
| 03h     | Weekday            | 0         | 6     | 5     | 4     | 3     | 2     | 1     | 0     |
| 04h     | Date               | 0         | 0     | 20    | 10    | 8     | 4     | 2     | 1     |
| 05h     | Month              | 0         | 0     | 0     | 10    | 8     | 4     | 2     | 1     |
| 06h     | Year               | 80        | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 07h     | RAM                |           |       |       | RAM   | data  |       |       | •     |
| 08h     | Minutes Alarm      | AE_M      | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 09h     | Hours Alarm        | AE_H      | GP0   | 20    | 10    | 8     | 4     | 2     | 1     |
| 0.4 h   | Weekday Alarm      | A.F. W.D. | 6     | 5     | 4     | 3     | 2     | 1     | 0     |
| 0Ah     | Date Alarm         | AE_WD     | GP1   | 20    | 10    | 8     | 4     | 2     | 1     |
| 0Bh     | Timer Counter 0    | 128       | 64    | 32    | 16    | 8     | 4     | 2     | 1     |
| 0Ch     | Timer Counter 1    | GP5       | GP4   | GP3   | GP2   | 2048  | 1024  | 512   | 256   |
| 0Dh     | Extension Register | TEST      | WADA  | USEL  | TE    | F     | D     | Т     | D     |
| 0Eh     | Flag Register      | 0         | 0     | UF    | TF    | AF    | EVF   | V2F   | V1F   |
| 0Fh     | Control Register   | RESE      | RVED  | UIE   | TIE   | AIE   | EIE   | 0     | RESE  |

### ${\tt DTCXO\ Temp.\ Compensated\ Real-Time\ Clock\ Module\ with\ I^2C-Bus\ Interface}$

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### Register Definitions, Address 10h to 1Fh (Extension register ①):

| Address             | Function                              | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|---------------------|---------------------------------------|-------|-------|-------|-------|-------|-------|-------|-------|
| 10h                 | 100 <sup>th</sup> Seconds (Read Only) | 80    | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 11h                 | Seconds                               | 0     | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 12h                 | Minutes                               | 0     | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 13h                 | Hours                                 | 0     | 0     | 20    | 10    | 8     | 4     | 2     | 1     |
| 14h                 | Weekday                               | 0     | 6     | 5     | 4     | 3     | 2     | 1     | 0     |
| 15h                 | Date                                  | 0     | 0     | 20    | 10    | 8     | 4     | 2     | 1     |
| 16h                 | Month                                 | 0     | 0     | 0     | 10    | 8     | 4     | 2     | 1     |
| 17h                 | Year                                  | 80    | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 18h                 | Minutes Alarm                         | AE_M  | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 19h                 | Hours Alarm                           | AE_H  | GP0   | 20    | 10    | 8     | 4     | 2     | 1     |
| 1Ah                 | Weekday Alarm                         | ΛΕ WD | 6     | 5     | 4     | 3     | 2     | 1     | 0     |
| TAIT                | Date Alarm                            | AE_WD | GP1   | 20    | 10    | 8     | 4     | 2     | 1     |
| 1Bh                 | Timer Counter 0                       | 128   | 64    | 32    | 16    | 8     | 4     | 2     | 1     |
| 1Ch                 | Timer Counter 1                       | GP5   | GP4   | GP3   | GP2   | 2048  | 1024  | 512   | 256   |
| 1Dh                 | Extension Register                    | TEST  | WADA  | USEL  | TE    | F     | D     | T     | D     |
| 1Eh                 | Flag Register                         | 0     | 0     | UF    | TF    | AF    | EVF   | V2F   | V1F   |
| 1Fh                 | Control Register                      | RESE  | RVED  | UIE   | TIE   | AIE   | EIE   | 0     | RESET |
| o Read only. Always | s 0.                                  |       |       |       |       |       |       |       |       |

### Register Definitions, Address 20h to 2Fh (Extension register 2):

| Address            | Function                                 | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|--------------------|--|-------|-------|-------|-------|-------|-------|-------|-------|
| 20h                | 100 <sup>th</sup> Seconds CP (Read Only) | 80    | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 21h                | Seconds CP (Read Only)                   | 0     | 40    | 20    | 10    | 8     | 4     | 2     | 1     |
| 2Ch                | Offset                                   | 0     | 0     |       |       | OFF   | SET   |       |       |
| 2Fh                | Event Control                            | ECP   | EHL   | E     | T     | 0     | 0     | 0     | ERST  |
| o Read only. Alway | /s 0.                                    | •     |       |       |       |       | •     | •     | •     |

### 3.2. CLOCK REGISTERS

### 10h - 100<sup>th</sup> Seconds (Read Only)

This register holds the count of hundredths of seconds, in two binary coded decimal (BCD) digits. Values will be from 00 to 99.

| Address | Function                              | Bit 7    | Bit 6                            | Bit 5                     | Bit 4         | Bit 3   | Bit 2        | Bit 1        | Bit 0 |
|---------|---------------------------------------|----------|----------------------------------|---------------------------|---------------|---|--------------|--------------|-------|
| 10h     | 100 <sup>th</sup> Seconds (Read Only) | 80       | 40                               | 20                        | 10            | 8   | 4            | 2            | 1     |
| TON     | Reset                                 | Х        | Х                                | Χ                         | Х             | Х   | Х            | Χ            | Χ     |
| Bit     | Symbol                                | Value    | Description                      |                           |               |   |              |              |       |
| 7:0     | 100 <sup>th</sup> Seconds (Read Only) | 00 to 99 | The 100 <sup>th</sup> register o | Seconds re<br>r when sett | egister is cl | of seconds,<br>eared to 00<br>SET bit to 1<br>tion on EVI | when writing | ng to the Se |       |

### 00h, 11h - Seconds

This register holds the count of seconds, in two binary coded decimal (BCD) digits. Values will be from 00 to 59.

| Addresses               | Function | Bit 7    | Bit 6                | Bit 5   | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|-------------------------|----------|----------|----------------------|---|-------|-------|-------|-------|-------|
| 00h, 11h <sup>(1)</sup> | Seconds  | 0        | 40                   | 20  | 10    | 8     | 4     | 2     | 1     |
| 0011, 1111              | Reset    | 0        | Χ                    | Χ   | Χ     | Χ     | X     | X     | X     |
| Bit                     | Symbol   | Value    | Description          |   |       |       |       |       |       |
| 7                       | 0        | 0        | Read only. Always 0. |   |       |       |       |       |       |
| 6:0                     | Seconds  | 00 to 59 | When wri             | Holds the count of seconds, coded in BCD format.  When writing to the Seconds register the 100 <sup>th</sup> Seconds register is cleared to 00. When RESET bit is 1 the Seconds register value remains unchanged (1 Hz clock is stopped). |       |       |       |       |       |

### 01h, 12h - Minutes

This register holds the count of minutes, in two binary coded decimal (BCD) digits. Values will be from 00 to 59.

| Addresses               | Function | Bit 7    | Bit 6  | Bit 5 | Bit 4 | Bit 3       | Bit 2 | Bit 1 | Bit 0 |
|-------------------------|----------|----------|--|-------|-------|-------------|-------|-------|-------|
| 01h, 12h <sup>(1)</sup> | Minutes  | 0        | 40   | 20    | 10    | 8           | 4     | 2     | 1     |
| 0111, 1211              | Reset    | 0        | Χ  | Χ     | Х     | Χ           | Χ     | Х     | Χ     |
| Bit                     | Symbol   | Value    |  |       | I     | Description | 1     |       |       |
| 7                       | 0        | 0        | Read only. Always 0.                             |       |       |             |       |       |       |
| 6:0                     | Minutes  | 00 to 59 | Holds the count of minutes, coded in BCD format. |       |       |             |       |       |       |

### 02h, 13h - Hours

This register holds the count of hours, in two binary coded decimal (BCD) digits. Values will be from 00 to 23.

| Addresses               | Function | Bit 7    | Bit 6  | Bit 5       | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|-------------------------|----------|----------|--|-------------|-------|-------|-------|-------|-------|
| 02h, 13h <sup>(1)</sup> | Hours    | 0        | 0  | 20          | 10    | 8     | 4     | 2     | 1     |
| 0211, 1311              | Reset    | 0        | 0  | Χ           | Χ     | Χ     | Χ     | Χ     | Χ     |
| Bit                     | Symbol   | Value    |  | Description |       |       |       |       |       |
| 7:6                     | 0        | 0        | Read only                                      | y. Always 0 |       |       |       |       |       |
| 5:0                     | Hours    | 00 to 23 | Holds the count of hours, coded in BCD format. |             |       |       |       |       |       |

This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

### 3.3. CALENDAR REGISTERS

### 03h, 14h - Weekday

This register holds the current day of the week. Each bit represents one weekday that is assigned by the user. Values will range from 1 to 7. Do not set 1 to more than one bit.

| Addresses               | Function | Bit 7  | Bit 6     | Bit 5       | Bit 4       | Bit 3       | Bit 2        | Bit 1        | Bit 0 |
|-------------------------|----------|--------|-----------|-------------|-------------|-------------|--------------|--------------|-------|
| 03h, 14h <sup>(1)</sup> | Weekday  | 0      | 7         | 6           | 5           | 4           | 3            | 2            | 1     |
| 0311, 1411              | Reset    | 0      | Х         | Х           | Χ           | Х           | X            | X            | Х     |
| Bit                     | Symbol   | Value  |           |             |             | Description | า            |              |       |
| 7                       | 0        | 0      | Read only | y. Always 0 |             |             |              |              |       |
| 6:0                     | Weekday  | 1 to 7 | Holds the | weekday c   | ounter valu | e. Do not s | et 1 to more | e than one b | oit.  |
| Weekday                 |          | Bit 7  | Bit 6     | Bit 5       | Bit 4       | Bit 3       | Bit 2        | Bit 1        | Bit 0 |
| Weekday 1               |          |        | 0         | 0           | 0           | 0           | 0            | 0            | 1     |
| Weekday 2               |          | 1      | 0         | 0           | 0           | 0           | 0            | 1            | 0     |
| Weekday 3               |          | 1      | 0         | 0           | 0           | 0           | 1            | 0            | 0     |
| Weekday 4               |          | 0      | 0         | 0           | 0           | 1           | 0            | 0            | 0     |
| Weekday 5               |          | 1      | 0         | 0           | 1           | 0           | 0            | 0            | 0     |
| Weekday 6               |          | 1      | 0         | 1           | 0           | 0           | 0            | 0            | 0     |
| Weekday 7               |          | 1      | 1         | 0           | 0           | 0           | 0            | 0            | 0     |

### 04h, 15h - Date

This register holds the current day of the month, in two binary coded decimal (BCD) digits. Values will range from 00 to 31. The Reset value XX after POR has to be replaced by a valid initial value (01 to 31). Leap years are correctly handled from 2000 to 2099.

| Addresses               | Function | Bit 7    | Bit 6       | Bit 5                    | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|-------------------------|----------|----------|-------------|--------------------------|-------|-------|-------|-------|-------|
| 04h, 15h <sup>(1)</sup> | Date     | 0        | 0           | 20                       | 10    | 8     | 4     | 2     | 1     |
| 0411, 1511              | Reset    | 0        | 0           | Х                        | Х     | Χ     | Х     | Х     | Х     |
| Bit                     | Symbol   | Value    | Description |                          |       |       |       |       |       |
| 7:6                     | 0        | 0        | Read only   | y. Always 0              |       |       |       |       |       |
| 5:0                     | Date     | 00 to 31 |             | current dat<br>after POR |       |       |       |       |       |

### 05h, 16h - Month

This register holds the current month, in two binary coded decimal (BCD) digits. Values will range from 01 to 12.

| Addresses               | Function | Bit 7    | Bit 6     | Bit 5       | Bit 4      | Bit 3       | Bit 2 | Bit 1 | Bit 0 |
|-------------------------|----------|----------|-----------|-------------|------------|-------------|-------|-------|-------|
| 05h, 16h <sup>(1)</sup> | Month    | 0        | 0         | 0           | 10         | 8           | 4     | 2     | 1     |
| USH, TOH                | Reset    | 0        | 0         | 0           | Х          | Х           | Х     | Х     | Х     |
| Bit                     | Symbol   | Value    |           |             |            | Description | า     |       |       |
| 7:5                     | 0        | 0        | Read only | y. Always 0 |            |             |       |       |       |
| 4:0                     | Month    | 01 to 12 | Holds the | current mo  | nth, coded | in BCD forr | mat.  |       |       |

This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

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### 06h, 17h - Year

This register holds the current year, in two binary coded decimal (BCD) digits. Values will range from 00 to 99. Leap years are correctly handled from 2000 to 2099.

| Addresses               | Function | Bit 7    | Bit 6  | Bit 5 | Bit 4 | Bit 3       | Bit 2 | Bit 1 | Bit 0 |
|-------------------------|----------|----------|--|-------|-------|-------------|-------|-------|-------|
| 06h, 17h <sup>(1)</sup> | Year     | 80       | 40   | 20    | 10    | 8           | 4     | 2     | 1     |
| 0611, 1711              | Reset    | X        | Χ  | Х     | Х     | Χ           | Х     | Х     | Х     |
| Bit                     | Symbol   | Value    |  |       |       | Description | 1     |       |       |
| 7:0                     | Year     | 00 to 99 | Holds the current year, coded in BCD format. |       |       |             |       |       |       |

### 07h - RAM

This register holds the bits for general purpose use.

| Address | Function | Bit 7         | Bit 6    | Bit 5 | Bit 4 | Bit 3       | Bit 2 | Bit 1 | Bit 0 |
|---------|----------|---------------|----------|-------|-------|-------------|-------|-------|-------|
| 07h     | RAM      |               |          |       | RAM   | data        |       |       |       |
| 0711    | Reset    | 0             | 0        | 0     | 0     | 0           | 0     | 0     | 0     |
| Bit     | Symbol   | Value         |          |       | ı     | Description | 1     |       |       |
| 7:0     | RAM      | 00h to<br>FFh | User RAM | 1     |       |             |       |       |       |

This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

### 3.4. ALARM REGISTERS

### 08h, 18h - Minutes Alarm

This register holds the Minutes Alarm Enable bit AE\_M and the alarm value for minutes, in two binary coded decimal (BCD) digits. Values will range from 00 to 59.

| Addresses               | Function      | Bit 7    | Bit 6                      | Bit 5        | Bit 4        | Bit 3        | Bit 2    | Bit 1     | Bit 0 |  |
|-------------------------|---------------|----------|----------------------------|--------------|--------------|--------------|----------|-----------|-------|--|
| 08h, 18h <sup>(1)</sup> | Minutes Alarm | AE_M     | 40                         | 20           | 10           | 8            | 4        | 2         | 1     |  |
| Uon, Ton                | Reset         | 0        | 0                          | 0            | 0            | 0            | 0        | 0         | 0     |  |
| Bit                     | Symbol        | Value    | Value Description          |              |              |              |          |           |       |  |
| _                       |               | Mir      | nutes Alarm                |              | Enables al   |              |          | H and AE_ | WD    |  |
| 7                       | AE_M          | 0        | Minutes A                  | Alarm is ena | abled. – Det | ault value   |          |           |       |  |
|                         |               | 1        | Minutes Alarm is disabled. |              |              |              |          |           |       |  |
| 6:0                     | Minutes Alarm | 00 to 59 | Holds the                  | alarm valu   | e for minute | es, coded ir | BCD form | at.       |       |  |

### 09h, 19h - Hours Alarm

This register holds the Hours Alarm Enable bit AE\_H and the alarm value for hours, in two binary coded decimal (BCD) digits. Values will range from 00 to 23.

| Addresses               | Function    | Bit 7    | Bit 6  | Bit 5        | Bit 4       | Bit 3     | Bit 2 | Bit 1 | Bit 0 |  |
|-------------------------|-------------|----------|--|--------------|-------------|-----------|-------|-------|-------|--|
| 09h, 19h <sup>(1)</sup> | Hours Alarm | AE_H     | GP0  | 20           | 10          | 8         | 4     | 2     | 1     |  |
| ugn, Ign                | Reset       | 0        | 0  | 0            | 0           | 0         | 0     | 0     | 0     |  |
| Bit                     | Symbol      | Value    | lue Description  |              |             |           |       |       |       |  |
|                         |             | Ho       | Hours Alarm Enable bit. Enables alarm together with AE_M and AE_WD (see USE OF THE ALARM INTERRUPT). |              |             |           |       |       |       |  |
| 7                       | AE_H        | 0        | Hours Ala  | arm is enab  | led. – Defa | ult value |       |       |       |  |
|                         |             | 1        | Hours Ala  | arm is disab | oled.       |           |       |       |       |  |
| 6                       | GP0         | 0 or 1   | Register bit for general purpose use.  |              |             |           |       |       |       |  |
| 5:0                     | Hours Alarm | 00 to 23 | Holds the alarm value for hours, coded in BCD format.  |              |             |           |       |       |       |  |

<sup>&</sup>lt;sup>(1)</sup> This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

### 0Ah, 1Ah - Weekday/Date Alarm

This register holds the Weekday/Date Alarm Enable bit AE\_WD. If the WADA bit is 0 (Bit 6 in Register 0Dh, 1Dh), it holds the alarm value for the day of the week (weekdays assigned by the user). Multiple weekdays can be selected. Values will range from 0000001 to 11111111. If the WADA bit is 1, it holds the alarm value for the date, in two binary coded decimal (BCD) digits. Values will range from 01 to 31. Leap years are correctly handled from 2000 to 2099.

Weekday Alarm when WADA = 0 (Bit 6 in Register 0Dh, 1Dh)

| Addresses               | Function             | Bit 7                    | Bit 6   | Bit 5                   | Bit 4        | Bit 3                    | Bit 2 | Bit 1    | Bit 0 |
|-------------------------|----------------------|--------------------------|---|-------------------------|--------------|--------------------------|-------|----------|-------|
| 0Ah, 1Ah <sup>(1)</sup> | Weekday Alarm        | AE_WD                    | 7   | 6                       | 5            | 4                        | 3     | 2        | 1     |
| UAN, TAN                | Reset                | 0                        | 0   | 0                       | 0            | 0                        | 0     | 0        | 0     |
| Bit                     | Symbol               | Value                    |   |                         | ı            | Description              | n     |          |       |
| _                       |                      | Week                     | day/Date A  | larm Enable<br>(see USE |              | es alarm to<br>LARM INTI |       | AE_M and | AE_H  |
| 7                       | AE_WD                | 0                        | Weekday   | /Date Alarn             | n is enable  | d. – Default             | value |          |       |
|                         |                      | 1                        | Weekday   | /Date Alarn             | n is disable | d.                       |       |          |       |
| 6:0                     | Weekday Alarm        | 0000000<br>to<br>1111111 | Holds the weekday alarm value. Multiple days can be selected. |                         |              |                          |       |          |       |
| Weekday Alarm           |                      | Bit 7                    | Bit 6   | Bit 5                   | Bit 4        | Bit 3                    | Bit 2 | Bit 1    | Bit 0 |
| Any weekday selec       | ted. – Default value |                          | 0   | 0                       | 0            | 0                        | 0     | 0        | 0     |
| Weekday 1 Alarm         |                      |                          | 0   | 0                       | 0            | 0                        | 0     | 0        | 1     |
| Weekday 2 Alarm         |                      |                          | 0   | 0                       | 0            | 0                        | 0     | 1        | 0     |
| Weekday 3 Alarm         |                      | 0.511                    | 0   | 0                       | 0            | 0                        | 1     | 0        | 0     |
| Weekday 4 Alarm         |                      | 0 or 1                   |   |                         |              |                          |       | 0        | 0     |
| Weekday 5 Alarm         |                      |                          | 0   | 0                       | 1            | 0                        | 0     | 0        | 0     |
| Weekday 6 Alarm         |                      |                          | 0   | 1                       | 0            | 0                        | 0     | 0        | 0     |
| Weekday 7 Alarm         |                      |                          | 1   | 0                       | 0            | 0                        | 0     | 0        | 0     |

Date Alarm when WADA = 1 (Bit 6 in Register 0Dh, 1Dh)

| Addresses               | Function   | Bit 7  | Bit 6                                 | Bit 5       | Bit 4        | Bit 3        | Bit 2 | Bit 1 | Bit 0     |
|-------------------------|------------|--|---------------------------------------|-------------|--------------|--------------|-------|-------|-----------|
| 0Ah, 1Ah <sup>(1)</sup> | Date Alarm | AE_WD  | GP1                                   | 20          | 10           | 8            | 4     | 2     | 1         |
| UAII, TAII              | Reset      | 0  | 0                                     | 0           | 0            | 0            | 0     | 0     | 0         |
| Bit                     | Symbol     | Value  |                                       |             |              | Description  | 1     |       |           |
| _                       |            | Weekday/Date Alarm Enable bit. Enables alarm together with AE_M and AE (see USE OF THE ALARM INTERRUPT). |                                       |             |              |              |       |       | AE_H      |
| /                       | AE_WD      | 0  | Weekday                               | /Date Alarn | n is enabled | d. – Default | value |       |           |
|                         |            | 1  | Weekday                               | /Date Alarn | n is disable | d.           |       |       |           |
| 6                       | GP1        | 0 or 1   | Register bit for general purpose use. |             |              |              |       |       |           |
| 5:0                     | Date Alarm | 01 to 31   |                                       |             | e for the da |              |       |       | set value |

<sup>&</sup>lt;sup>(1)</sup> This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

### 3.5. PERIODIC COUNTDOWN TIMER CONTROL REGISTERS

### 0Bh, 1Bh - Timer Counter 0

This register is used to set the lower 8 bits of the Timer Value (preset value) for the Periodic Countdown Timer.

| Addresses               | Function        | Bit 7         | Bit 6   | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|-------------------------|-----------------|---------------|---|-------|-------|-------|-------|-------|-------|
| 0Bh, 1Bh <sup>(1)</sup> | Timer Counter 0 | 128           | 64  | 32    | 16    | 8     | 4     | 2     | 1     |
| UDII, IDII\             | Reset           | 0             | 0   | 0     | 0     | 0     | 0     | 0     | 0     |
| Bit                     | Symbol          | Value         | Description   |       |       |       |       |       |       |
| 7:0                     | Timer Counter 0 | 00h to<br>FFh | Description  The Timer Value for the Periodic Countdown Timer (lower 8 bit) (see US OF THE PERIODIC COUNTDOWN TIMER). When read, only the preservalue is returned and not the actual value. |       |       |       |       |       |       |

### 0Ch, 1Ch - Timer Counter 1

This register is used to set the upper 4 bits of the Timer Value (preset value) for the Periodic Countdown Timer.

| Addresses               | Function        | Bit 7       | Bit 6                                 | Bit 5        | Bit 4       | Bit 3    | Bit 2 | Bit 1                         | Bit 0 |  |
|-------------------------|-----------------|-------------|---------------------------------------|--------------|-------------|----------|-------|-------------------------------|-------|--|
| 0Ch, 1Ch <sup>(1)</sup> | Timer Counter 1 | GP5         | GP4                                   | GP3          | GP2         | 2048     | 1024  | 512                           | 256   |  |
| UCH, TCH                | Reset           | 0           | 0                                     | 0            | 0           | 0        | 0     | 0                             | 0     |  |
| Bit                     | Symbol          | Value       | Description                           |              |             |          |       |                               |       |  |
| 7                       | GP5             | 0 or 1      | Register bit for general purpose use. |              |             |          |       |                               |       |  |
| 6                       | GP4             | 0 or 1      | Register bit for general purpose use. |              |             |          |       |                               |       |  |
| 5                       | GP3             | 0 or 1      | Register I                            | bit for gene | ral purpose | use.     |       |                               |       |  |
| 4                       | GP2             | 0 or 1      | Register I                            | bit for gene | ral purpose | use.     |       |                               |       |  |
| 3:0                     | Timer Counter 1 | 0h to<br>Fh | OF THE I                              | PERIODIC     |             | WN TIMER |       | pper 4 bit) (<br>ad, only the |       |  |

<sup>&</sup>lt;sup>(1)</sup> This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

Countdown Period in seconds:

Countdown Period = 
$$\frac{\text{Timer Value}}{\text{Timer Clock Frequency}}$$

### 3.6. EXTENSION REGISTER

### 0Dh, 1Dh - Extension Register

This register is used to specify the target for the Alarm Interrupt function and the Periodic Time Update Interrupt function and to select or set operations for the Periodic Countdown Timer.

| Addresses               | Function                | Bit 7  | Bit 6                                 | Bit 5                    | Bit 4                             | Bit 3       | Bit 2 | Bit 1              | Bit 0                      |
|-------------------------|-------------------------|--|---------------------------------------|--------------------------|-----------------------------------|-------------|-------|--------------------|----------------------------|
| 0Dh, 1Dh <sup>(1)</sup> | Extension Register      | TEST   | WADA                                  | USEL                     | TE                                | F           | D     | 7                  | ΓD                         |
| ODN, TDN                | Reset                   | 0  | 0                                     | 0                        | 0                                 | 0           | 0     | 0                  | 0                          |
| Bit                     | Symbol                  | Value  |                                       |                          |                                   | Description | n     |                    |                            |
| 7                       | TEST                    | 0  |                                       |                          | er's test bit.<br>vriting in this |             |       |                    |                            |
| 6                       | WADA                    | Weekday Alarm / Date Alarm selection bit. This bit is used to specify either the Weekday or Date as the source for the Alarm Interrupt function (see USE OF THE ALARM INTERRUPT).  Weekday is the source for the Alarm Interrupt function. – Default value  Date is the source for the Alarm Interrupt function.   |                                       |                          |                                   |             |       |                    | ner the                    |
| 5                       | USEL                    | Update Interrupt Select bit. Specifies either Second or Minute update for the Periodic Time Update Interrupt function. If the RESET bit = 1, the interrupt function is stopped (see PERIODIC TIME UPDATE INTERRUPT FUNCTION).  0 Second update (Auto reset time t <sub>RTN2</sub> = 500 ms). – Default value  1 Minute update (Auto reset time t <sub>RTN2</sub> = 15.6 ms). |                                       |                          |                                   |             |       |                    |                            |
| 4                       | TE                      | Periodic Countdown Timer Enable bit. This bit controls the start/stop setting for the Periodic Countdown Timer Interruption function (see PERIODIC COUNTDOWN TIMER INTERRUPT FUNCTION).  Stops the Periodic Countdown Timer Interrupt function. – Default value  Starts the Periodic Countdown Timer Interrupt function (a countdown starts)                                 |                                       |                          |                                   |             |       | value              |                            |
|                         |                         | CLK<br>00  | from a pre<br>OUT freque<br>32.768 kH | ncy selecti<br>(see CLK0 | on. Sets the                      |             |       |                    | JT pin                     |
| 3:2                     | FD                      | 01   | 1024 Hz                               | iz Boladi                | it value                          |             |       |                    |                            |
|                         |                         | 11   | 32.768 kH                             | lz                       |                                   |             |       |                    |                            |
| 1:0                     | TD                      | Timer Clock Frequency selection. Sets the countdown source clock for the Periodic Countdown Timer Interrupt function. With this setting the Auto reset time $t_{RTN1}$ is also defined. If RESET bit = 1, the interrupt function is stopped. See table below (see also PERIODIC COUNTDOWN TIMER INTERRUPT FUNCTION).   |                                       |                          |                                   |             |       | e Auto<br>ction is |                            |
| TD Value                | Timer Clock Frequency   | ncy Countdown period t <sub>RTN1</sub> RESET bit   |                                       |                          |                                   |             |       | bit                |                            |
| 00                      | 4096 Hz – Default value |  |                                       |                          |                                   |             |       |                    |                            |
| 01                      | 64 Hz                   | 15.625 m   | S                                     |                          |                                   |             |       |                    | Γ bit = 1, the function is |
| 10                      | 1 Hz                    | 1 s  |                                       | 7.                       | 813 ms                            |             | stopp |                    |                            |
| 11                      | 1/60 Hz                 | 60 s   |                                       |                          |                                   |             |       |                    |                            |

This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

### 3.7. FLAG REGISTER

### 0Eh, 1Eh - Flag Register

This register holds a variety of status bits. The register may be written at any time to clear any status flag.

| Addresses   | Function                                | Bit 7   | Bit 6   | Bit 5   | Bit 4                 | Bit 3                    | Bit 2            | Bit 1        | Bit 0      |  |
|---|---|---|---|---|-----------------------|--------------------------|------------------|--------------|------------|--|
| 0Eh, 1Eh <sup>(1)</sup>   | Flag Register                           | 0   | 0   | UF  | TF                    | AF                       | EVF              | V2F          | V1F        |  |
| UEII, IEII  | Reset                                   | 0   | 0   | 0   | 0                     | 0                        | Х                | 1            | 1          |  |
| Bit   | Symbol                                  | Value   |   |   |                       | Description              | า                |              |            |  |
| 7:6   | 0                                       | 0   | Read onl  | y. Always 0   |                       |                          |                  |              |            |  |
| -   | UF                                      |   | Periodic Time Update Flag (see PERIODIC TIME UPDATE INTERRUPT FUNCTION)  0 It can be cleared by writing a 0 to the bit.   |   |                       |                          |                  |              |            |  |
| 5   | UF                                      | 0   |   | beforehand  |                       |                          | nce of a Po      | ariodic Time | a I Indata |  |
|   |   | 1   | Interrupt   | event.  |                       |                          |                  | enouic mine  | 5 Opuale   |  |
|   |   |   | (see PERI   | Perio<br>ODIC COU   | odic Counto<br>NTDOWN | down Timer<br>TIMER INTI | Flag<br>ERRUPT F | UNCTION)     |            |  |
| 4   | TF                                      | 0   | It can be   | cleared by  | writing a 0 t         | to the bit.              |                  |              |            |  |
|   |   | 1   |   | beforehand  |                       | the occurre              | ence of a Pe     | eriodic Cou  | ntdown     |  |
|   |   |   |   | errupt event  |                       | INTERRUP                 | T FUNCTIO        | ZVI)         |            |  |
| 0   | 45                                      | 0   | Alarm Flag (see ALARM INTERRUPT FUNCTION)  0 It can be cleared by writing a 0 to the bit.   |   |                       |                          |                  |              |            |  |
| 3   | AF                                      |   | If set to 0 beforehand, indicates the occurrence of an Alarm Interrupt  |   |                       |                          |                  |              |            |  |
|   |   | 1   | event.  |   |                       |                          |                  |              |            |  |
|   |   |   | External Event Flag (see EXTERNAL EVENT FUNCTION)   |   |                       |                          |                  |              |            |  |
| 2   | EVF                                     | The Reset value X depends on the voltage on the EVI pin at to be cleared by writing a 0 to the bit. Because EHL = 0 at I X level is regarded as an External Event Interrupt If X =1, a LOW level was detected on EVI pin.  If X =0, no LOW level was detected on EVI pin. |   |   |                       |                          |                  | = 0 at POR   |            |  |
|   |   | 0   |   | cleared by  |                       |                          | 1                |              |            |  |
|   |   | 1   | If set to 0   | beforehand  | d, indicates          | the occurre              | ence of an E     | External Ev  | ent.       |  |
|   |   |   |   |   |                       | ow Flag 2                |                  |              |            |  |
|   |   | 0   | Write: Th   | data loss of data | cleared to            |                          |                  | •            |            |  |
| 1   | V2F                                     | 1   | Read: Set if the voltage crosses $V_{\text{LOW2}}$ voltage and the data in the device are no longer valid. All registers must be initialized. It can be cleared by writing a 0 to the bit. The flag is also automatically set to 1 at power on reset (POR) and has to be cleared by writing a 0 to the bit. Write: The V2F bit remains unchanged. |   |                       |                          |                  |              | red by     |  |
|   |   |   | Voltage Low Flag 1  |   |                       |                          |                  |              |            |  |
|   |   | Read: Temperature compensation is effective. (2)  Write: The V1F bit is cleared to prepare for a next low voltage dete V2F is also cleared.   |   |   |                       |                          |                  |              | ection.    |  |
| O V1F  Read: Set if the voltage crosses V <sub>LOW1</sub> voltage and the te compensation is stopped. It can be cleared by writing a 0 flag is also automatically set to 1 at power on reset (POF cleared by writing a 0 to the bit.  Write: The V1F bit remains unchanged. |   |   |   |   |                       |                          | a 0 to the b     | it. The      |            |  |
| lote that betwee  | n $V_{LOW1}$ (1.2 V) and $V_{DD MIN}$ ( | 1.5 V), time accu   |   |   |                       |                          |                  |              |            |  |

This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

### 3.8. CONTROL REGISTER

### 0Fh, 1Fh - Control Register

This register is used to control the interrupt event output from the  $\overline{\text{INT}}$  pin and the stop/start status of clock and calendar operations.

| Addresses  | Function   | Bit 7   | Bit 6   | Bit 5   | Bit 4  | Bit 3                  | Bit 2                      | Bit 1                     | Bit 0      |  |  |  |
|--|--|---|---|---|--|------------------------|----------------------------|---------------------------|------------|--|--|--|
| 0Fh, 1Fh <sup>(1)</sup>  | Control Register   | RESE  | RVED  | UIE   | TIE  | AIE                    | EIE                        | 0                         | RESET      |  |  |  |
| OFII, IFII   | Reset  | 0   | 0 0 0 0 0 0   |   |  |                        |                            |                           |            |  |  |  |
| Bit  | Symbol   | Value   | Description   |   |  |                        |                            |                           |            |  |  |  |
| 7:6  | RESERVED   | 0   | Unused, I   | but has to b  | e 0 to avoid   | id extraneous leakage. |                            |                           |            |  |  |  |
|  |  | Periodic Time Update Interrupt Enable (see PERIODIC TIME UPDATE FUNCTION)   |   |   |  |                        |                            |                           |            |  |  |  |
| 5  | UIE  | 0   | Periodic 7<br>- Default   |   | e event occ  | urs or the s           | signal is car              | celled on Ī               | NT pin.    |  |  |  |
|  |  | 1   | Periodic automatic  | ipt signal is<br>Fime Update<br>ally cleared<br>.6 ms (Minu | e event occ<br>d after t <sub>RTN2</sub><br>ite update). | eurs. The lo           | w-level outp<br>Second upo | out signal is<br>date) or |            |  |  |  |
|  |  | Periodic Countdown Timer Interrupt Enable (see PERIODIC COUNTDOWN INTERRUPT FUNCTION)   |   |   |  |                        |                            | TIMER                     |            |  |  |  |
| 4  | TIE  | No interrupt signal is generated on INT pin when a Periodic Co<br>Timer event occurs or the signal is cancelled on INT pin. – De  |   |   |  |                        |                            | n. – Defaul               | t value    |  |  |  |
|  |  | An interrupt signal is generated on $\overline{\text{INT}}$ pin when a Periodic Countdow Timer event occurs. The low-level output signal is automatically cleare after $t_{\text{RTN1}} = 122  \mu \text{s}$ (TD = 00) or $t_{\text{RTN1}} = 7.813  \text{ms}$ (TD = 01, 10, 11). |   |   |  |                        |                            | leared                    |            |  |  |  |
|  |  |   | Alarm Int   | errupt Enal   | ole (see AL  | ARM INTER              | RRUPT FUI                  | NCTION)                   |            |  |  |  |
| 3  | No interrupt signal is generated on INT pin when an Alarm even the signal is cancelled on INT pin. – Default value |   |   |   |  |                        |                            |                           |            |  |  |  |
| , and the second | 1,11   | 1   | An interrupt signal is generated on INT pin when an Alarm event occurs.  This setting is retained until the AF bit value is cleared to 0 (no automatic cancellation).   |   |  |                        |                            |                           |            |  |  |  |
|  |  | E   | xternal Eve   | nt Interrupt  | Enable (se   | e EXTERN               | AL EVENT                   | FUNCTION                  | ٧)         |  |  |  |
| 2  | EIE  | 0   |   | ıpt signal is<br>s. – Default                               |  | on INT pin             | when an Ex                 | kternal Eve               | nt on EVI  |  |  |  |
| _  |  | 1   | pin occur   | ipt signal is<br>s. This setti<br>natic cancel              | ng is retain   |                        |                            |                           |            |  |  |  |
| 1  | 0  | 0   |   | y. Always 0   |  |                        |                            |                           |            |  |  |  |
|  |  | Reset/Sto   | op. This bit  |   |  | cased time<br>FUNCTION |                            | (synchroni                | zing) (see |  |  |  |
|  |  | 0 No reset. – Default value   |   |   |  |                        |                            |                           |            |  |  |  |
| 0  | RESET  | 1   | Resets the divider chain. Values less than seconds of clock and calendar circuitry are reset to 0 (2 Hz to 4 clock stops. The 100 <sup>th</sup> Seconds register is also reset The Periodic Countdown Timer, Periodic Time Upda Interrupts do not occur.  The External Event Interrupt function is still working useful data. |   |  |                        |                            |                           | e 1 Hz     |  |  |  |

This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

### 3.9. OFFSET REGISTER

### 2Ch - Offset Register

This register holds the OFFSET value for the aging correction.

| Address          | Function                        | Bit 7   | Bit 6       | Bit 5       | Bit 4 | Bit 3 | Bit 2     | Bit 1                     | Bit 0            |  |  |
|------------------|---------------------------------|---|-------------|-------------|-------|-------|-----------|---------------------------|------------------|--|--|
| 004              | Offset                          | 0   | 0           | OFFSET      |       |       |           |                           |                  |  |  |
| 2Ch              | Reset                           | 0   | 0           | 0           | 0     | 0     | 0         | 0                         | 0                |  |  |
| Bit              | Symbol                          | Value   | Description |             |       |       |           |                           |                  |  |  |
| 7:6              | 0                               | 0   |             | y. Always 0 |       |       |           |                           |                  |  |  |
| 5:0              | OFFSET                          | The amount of the effective frequency offset. This is a two's connumber with a range of -32 to +31 adjustment steps (maximum range is roughly ±7.4 ppm). The correction value of one LSB conto 1/(32768*128) = 0.2384 ppm (see AGING CORRECTION). |             |             |       |       |           | naximum co<br>e LSB corre | orrection        |  |  |
| OFFSET           | Unsigned value                  |   | Tw          | o's comple  | ement |       | Offset va | lue in ppn                | 1 <sup>(*)</sup> |  |  |
| 011111           | 31                              |   | 31          |             |       |       | 7.391     |                           |                  |  |  |
| 011110           | 30                              |   |             |             | 7.153 |       |           |                           |                  |  |  |
| :                | :                               |   | :           |             |       |       | :         |                           |                  |  |  |
| 000001           | 1                               |   |             | 1           |       |       | (         | ).238                     |                  |  |  |
| 000000 (default) | 0                               |   |             | 0           |       |       | (         | 0.000                     |                  |  |  |
| 111111           | 63                              |   |             | -1          |       |       | -         | 0.238                     |                  |  |  |
| 111110           | 62                              |   |             | -2          |       |       | -         | 0.477                     |                  |  |  |
| :                | :                               |   | :           |             |       |       | :         |                           |                  |  |  |
| 100001           | 33                              |   |             | -31         |       |       | -7.391    |                           |                  |  |  |
| 100000           | 32                              |   | -32 -7.629  |             |       |       |           |                           |                  |  |  |
|                  | decimal places (1/(32768*128) = | . 0.23842 p   | opm)        | - '         |       | L     |           | -                         |                  |  |  |

### 3.10. CAPTURE BUFFER/EVENT CONTROL REGISTERS

20h - 100<sup>th</sup> Seconds CP (Read Only)
This register holds a captured (copied) value of the 100<sup>th</sup> Seconds register (Time Stamp), in two binary coded decimal (BCD) digits. The values are from 00 to 99.

| Address | Function                                    | Bit 7    | Bit 6   | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|---------|---|----------|---|-------|-------|-------|-------|-------|-------|
| 20h     | 100 <sup>th</sup> Seconds CP (Read Only)    |          | 40  | 20    | 10    | 8     | 4     | 2     | 1     |
|         | Reset                                       | 0        | 0   | 0     | 0     | 0     | 0     | 0     | 0     |
| Bit     | Symbol                                      | Value    | ue Description  |       |       |       |       |       |       |
| 7:0     | 100 <sup>th</sup> Seconds CP (Read<br>Only) | 00 to 99 | Holds a captured value of the 100 <sup>th</sup> Seconds register, coded in BCD format |       |       |       |       |       |       |

### 21h - Seconds CP (Read Only)

This register holds a captured (copied) value of the Seconds register (Time Stamp), in two binary coded decimal (BCD) digits. The values are from 00 to 59.

| Address | Function               | Bit 7    | Bit 6  | Bit 5       | Bit 4 | Bit 3 | Bit 2           | Bit 1 | Bit 0 |
|---------|------------------------|----------|--|-------------|-------|-------|-----------------|-------|-------|
| 21h     | Seconds CP (Read Only) |          | 40   | 20          | 10    | 8     | 4               | 2     | 1     |
| 2111    | Reset                  | 0        | 0  | 0           | 0     | 0     | 0               | 0     | 0     |
| Bit     | Symbol                 | Value    | Description  |             |       |       |                 |       |       |
| 7       | 0                      | 0        | Read only  | y. Always 0 |       |       |                 |       |       |
| 6:0     | Seconds CP (Read Only) | 00 to 59 | Holds a captured value of the Seconds register, coded in BCD forma |             |       |       | mat.<br>in case |       |       |

### 2Fh - Event Control

This register controls the event detection on the EVI pin. Depending of the EHL bit a high or a low signal can be detected. Moreover a digital glitch filtering can be applied to the EVI signal by selecting a sampling period in the ET field.

| Address | Function      | Bit 7  | Bit 6  | Bit 5         | Bit 4         | Bit 3                      | Bit 2        | Bit 1        | Bit 0      |  |
|---------|---------------|--|--|---------------|---------------|----------------------------|--------------|--------------|------------|--|
| 2Fh     | Event Control | ECP  | EHL  | Е             | T             | 0                          | 0            | 0            | ERST       |  |
| 2FII    | Reset         | 0  | 0  | 0             | 0             | 0                          | 0            | 0            | 0          |  |
| Bit     | Symbol        | Value  | Value Description  |               |               |                            |              |              |            |  |
|         |               | Event C  | Capture Ena  | ble (Time S   | Stamp Enab    | ole) (see EX               | TERNAL E     | VENT FUN     | ICTION)    |  |
| _       |               | 0  | Disables   | the Event C   | Capture. – D  | Default value              | Э            |              |            |  |
| 7       | ECP           | 1  | and the 1  |               | ds, i.e. they | oin EVI will<br>are copied |              |              |            |  |
|         |               | Event High/Low detection Select (see EXTERNAL EVENT FUNCTION)  |  |               |               |                            |              |              |            |  |
| 6       | EHL           | 0  | on pin EV  | /I. – Default | value         | s regarded                 |              |              |            |  |
|         |               | The High level (positive edge) is regarded as the External Event Interrupt on pin EVI.   |  |               |               |                            |              |              |            |  |
|         |               | Event Filtering Time set. Applies a digital filtering to the EVI pin by sampling the signal. Edge and stable steady state detection when ET = 01, 10 or 11 (see USE OF THE EXTERNAL EVENT FUNCTION). |  |               |               |                            |              |              |            |  |
| 5:4     | ET            | 00   | -  | <u> </u>      |               | nimal pulse                | time is 30.5 | 5 μs). – Def | ault value |  |
|         |               | 01   |  | mpling per    | <u> </u>      |                            |              |              |            |  |
|         |               | 10   |  | sampling pe   | ,             | 2).                        |              |              |            |  |
|         |               | 11   | 1  | ampling pe    | , ,           |                            |              |              |            |  |
| 3:1     | 0             | 0  |  | y. Always 0   |               |                            |              |              |            |  |
|         |               | Event R  | leset. This b  |               |               | are-based ti<br>T FUNCTIO  |              | ent (synch   | ronizing)  |  |
|         |               | No reset if an External Event is detected. – Default value   |  |               |               |                            |              |              |            |  |
| 0       | ERST          | 1  | In case of an External Event detection at the EVI pin the 100 <sup>th</sup> Second Register is reset to 0. Moreover, the 100 <sup>th</sup> Seconds CP and Seconds C registers are also reset to 0, whatever the ECP value is. After the ever detection, the ERST bit is reset to 0 automatically. When 1, the reset function may be cancelled when the ERST bit is set back to 0 before an event occurs. |               |               |                            |              |              |            |  |

### 3.11. REGISTER RESET VALUES SUMMARY

| Address                 | Function                                 | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|-------------------------|--|-------|-------|-------|-------|-------|-------|-------|-------|
| 10h                     | 100 <sup>th</sup> Seconds (Read Only)    | Х     | Х     | Х     | Х     | Х     | Х     | Х     | Х     |
| 00h, 11h <sup>(1)</sup> | Seconds                                  | 0     | Х     | Х     | Х     | Х     | Х     | Х     | Χ     |
| 01h, 12h <sup>(1)</sup> | Minutes                                  | 0     | Х     | Х     | Х     | Х     | Х     | Х     | Χ     |
| 02h, 13h <sup>(1)</sup> | Hours                                    | 0     | 0     | Х     | Х     | Х     | Х     | Х     | Х     |
| 03h, 14h <sup>(1)</sup> | Weekday                                  | 0     | Х     | Х     | Х     | Х     | Х     | Х     | Х     |
| 04h, 15h <sup>(1)</sup> | Date                                     | 0     | 0     | Х     | Х     | Х     | Х     | Х     | Х     |
| 05h, 16h <sup>(1)</sup> | Month                                    | 0     | 0     | 0     | Х     | Х     | Х     | Х     | Х     |
| 06h, 17h <sup>(1)</sup> | Year                                     | Х     | Х     | Х     | Х     | Х     | Х     | Х     | Χ     |
| 07h                     | RAM                                      | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 08h, 18h <sup>(1)</sup> | Minutes Alarm                            | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 09h, 19h <sup>(1)</sup> | Hours Alarm                              | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 0Ah, 1Ah <sup>(1)</sup> | Weekday Alarm / Date<br>Alarm            | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 0Bh, 1Bh <sup>(1)</sup> | Timer Counter 0                          | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 0Ch, 1Ch <sup>(1)</sup> | Timer Counter 1                          | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 0Dh, 1Dh <sup>(1)</sup> | Extension Register                       | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 0Eh, 1Eh <sup>(1)</sup> | Flag Register                            | 0     | 0     | 0     | 0     | 0     | Х     | 1     | 1     |
| 0Fh, 1Fh <sup>(1)</sup> | Control Register                         | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 20h                     | 100 <sup>th</sup> Seconds CP (Read Only) | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 21h                     | Seconds CP (Read Only)                   | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 2Ch                     | Offset                                   | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| 2Fh                     | Event Control                            | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 0     |
| o Read only. Always     | 0. X means undefined.                    |       |       |       |       |       |       |       |       |

This specific function accessed in Address range 00h to 0Fh is automatically updated in Address range 10h to 1Fh and vice versa.

### RV-8803-C7 reset values after power on:

 $\begin{array}{lll} \text{Time (hh:mm:ss.00)} & = & \text{XX:XX:XX.XX} \\ \text{Date (YY-MM-DD)} & = & \text{XX-XX-XX} \end{array}$ 

Weekday = X

Time CP (ss.00) = 00.00 (read only)

TEST Bit = 0 (should always be written with logic 0)

EVF Flag = 0 or 1 (0 if High level detected on EVI pin; 1 if Low level detected on EVI pin)

Pins = CLKOUT Frequency = 32.768 kHz (when CLKOE is HIGH)

Offset = 0

Alarm function = enabled, once per weekday alarm selected Timer function = disabled, Timer Clock Frequency = 4096 Hz

Update function = Second update is selected

Ext. Event function = Capture disabled, LOW level is regarded as External Event on pin EVI,

no filtering on EVI pin, no reset if an External Event is detected

Reset function = disabled Interrupts = disabled

Voltage Low Flags = 1 (they can be cleared by writing 0 to one of the bits)

### 4. DETAILED FUNCTIONAL DESCRIPTION

### 4.1. POWER ON RESET (POR)

The power on reset (POR) is generated at start-up (see POWER ON AC ELECTRICAL CHARACTERISTICS). All registers including the Counter Registers are initialized to their reset values (see REGISTER RESET VALUES SUMMARY).

### **4.2. POWER MANAGEMENT**

The circuit is always on and each temperature sensing interval, i.e. every second, is temperature compensated. The digital part is always on, but some functions are clock gated (like I<sup>2</sup>C). By default, at power up, the circuit will always go to the lower power consumption mode (power-off). Detecting an activity on the I<sup>2</sup>C will wake-up the digital part of the circuit. To achieve the specified time keeping current consumption, extra features like CLKOUT and I<sup>2</sup>C interface need to be inactive.

### 4.3. CLOCK SOURCE

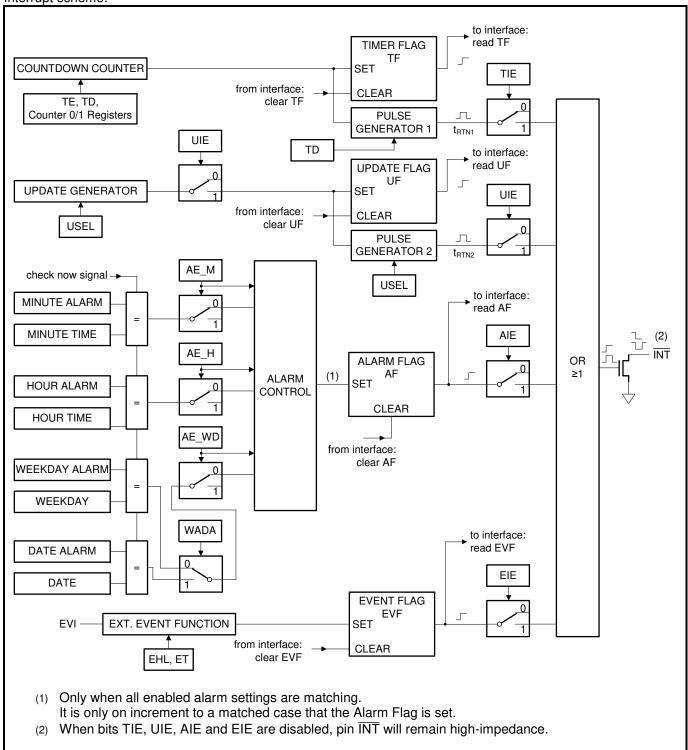
The built-in 32.768 kHz crystal is the clock source for the digital part. After thermal compensation, the RV-8803-C7 provides a very accurate time with temperature compensation for an outstanding low current consumption.

### **4.4. INTERRUPT OUTPUT**

The interrupt pin  $\overline{\text{INT}}$  can be triggered by four different functions:

- PERIODIC COUNTDOWN TIMER INTERRUPT FUNCTION
- PERIODIC TIME UPDATE INTERRUPT FUNCTION
- ALARM INTERRUPT FUNCTION
- EXTERNAL EVENT FUNCTION

Interrupt scheme:



### 4.4.1.SERVICING INTERRUPTS

The  $\overline{\text{INT}}$  pin can indicate four types of interrupts. It outputs the logic OR operation result of these interrupt outputs. When an interrupt is detected (when  $\overline{\text{INT}}$  pin produces a negative pulse or is at low level), the TF, UF, AF and EVF flags can be read to determine which interrupt event has occurred.

To keep  $\overline{\text{INT}}$  pin from changing to low level, clear the TIE, UIE, AIE and EIE bits. To check whether an event has occurred without outputting any interrupts via the  $\overline{\text{INT}}$  pin, software can read the TF, AF and EVF interrupt flags (polling).

Exception: The UF flag is only set to 1 by the periodic time update interrupt function when the UIE bit is set to 1.

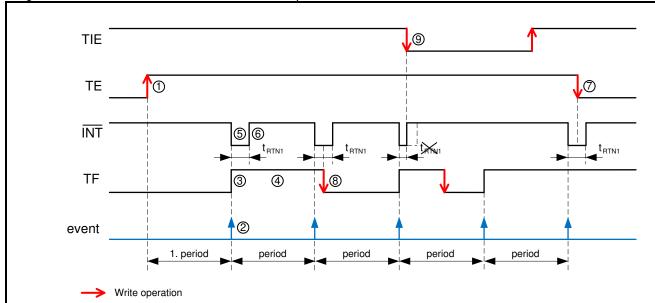
### 4.5. PERIODIC COUNTDOWN TIMER INTERRUPT FUNCTION

The Periodic Countdown Timer Interrupt function generates an interrupt event periodically at any period set from 244.14 µs to 4095 minutes.

When an interrupt event is generated, the  $\overline{INT}$  pin goes to the low level and the TF flag is set to 1 to indicate that an event has occurred. The output on the  $\overline{INT}$  pin is only effective if the TIE bit in the Control Register is set to 1. The low-level output signal on the  $\overline{INT}$  pin is automatically cleared after the Auto reset time  $t_{RTN1}$ .  $t_{RTN1} = 122 \, \mu s$  (TD = 00) or  $t_{RTN1} = 7.813 \, ms$  (TD = 01, 10, 11).

### 4.5.1.PERIODIC COUNTDOWN TIMER DIAGRAM

Diagram of the Periodic Countdown Timer Interrupt function:



- The Periodic Countdown Timer starts from the preset value Timer Value when writing a 1 to the TE bit. The countdown is based on the Timer Clock Frequency.
- When the count value reaches 000h, an interrupt event occurs. After the interrupt, the counter is automatically reloaded with the preset Timer Value, and starts again the countdown.
- $^{(3)}$  When a Periodic Countdown Timer Interrupt occurs, the TF bit is set to 1.
- <sup>4</sup> The TF bit retains 1 until it is cleared to 0 by software.
- (5) If the TIE bit is 1 and a Periodic Countdown Timer Interrupt occurs, the INT pin output goes low.
- © The  $\overline{\text{INT}}$  pin output remains LOW during the Auto reset time  $t_{\text{RTN1}}$ , and then it is automatically cleared to 1. The TD field determines the Timer Clock Frequency and the Auto reset time  $t_{\text{RTN1}}$ .  $t_{\text{RTN1}} = 122 \, \mu \text{s}$  (TD = 00) or  $t_{\text{RTN1}} = 7.813 \, \text{ms}$  (TD = 01, 10, 11).
- When a 0 is written to the TE bit, the Periodic Countdown Timer function is stopped and the INT pin is cleared after the Auto reset time t<sub>RTN1</sub>.
- $^{(8)}$  If the  $\overline{\text{INT}}$  pin is LOW, its status does not change when the TF bit value is cleared to 0.
- $^{\textcircled{9}}$  If the  $\overline{\text{INT}}$  pin is LOW, its status changes as soon as the TIE bit value is cleared to 0.

### 4.5.2.USE OF THE PERIODIC COUNTDOWN TIMER

The following registers, fields and bits are related to the Periodic Countdown Timer Interrupt function:

- Timer Counter 0 Register (0Bh, 1Bh) (see PERIODIC COUNTDOWN TIMER CONTROL REGISTERS)
- Timer Counter 1 Register (0Ch, 1Ch) (see PERIODIC COUNTDOWN TIMER CONTROL REGISTERS)
- TE bit and TD field (see EXTENSION REGISTER, 0Dh, 1Dh)
- TF bit (see FLAG REGISTER, 0Eh, 1Eh)
- TIE bit (see CONTROL REGISTER, 0Fh, 1Fh)

Prior to entering any timer settings for the Periodic Countdown Timer Interrupt, it is recommended to write a 0 to the TIE and TE bits to prevent inadvertent interrupts on  $\overline{\text{INT}}$  pin. When the RESET bit value is 1, the Periodic Countdown Timer Interrupt function event does not occur. When the Periodic Countdown Timer Interrupt function is not used, the 2 Bytes of the Timer Counter registers (0Bh, 1Bh and 0Ch, 1Ch) can be used as RAM bytes. The Timer Clock Frequency selection field TD is used to set the countdown period (source clock) for the Periodic Countdown Timer Interrupt function (four settings are possible).

Procedure to use the Periodic Countdown Timer Interrupt function:

- 1. Initialize bits TE, TIE and TF to 0. In that order, to prevent inadvertent interrupts on INT pin.
- 2. Choose the Timer Clock Frequency and write the corresponding value in the TD field.
- 3. Choose the Countdown Period based on the Timer Clock Frequency, and write the corresponding Timer Value to the registers Timer Counter 0 (0Bh, 1Bh) and Timer Counter 1 (0Ch, 1Ch). See following table.
- 4. Set the TIE bit to 1 if you want to get a hardware interrupt on INT pin.
- 5. Set the TE bit from 0 to 1 to start the Periodic Countdown Timer. The countdown starts at the rising edge of the SCL signal after Bit 0 of the Address D is transferred. See subsequent Figure that shows the start timing.

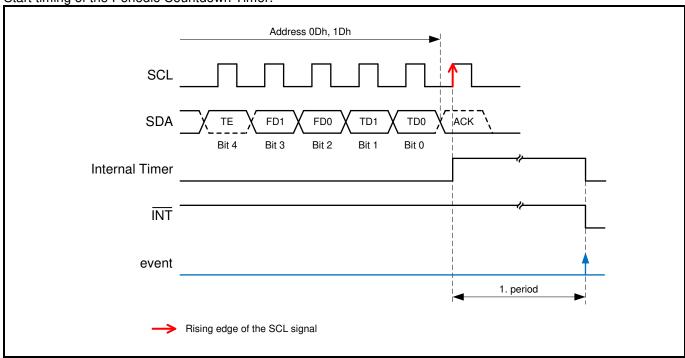
Countdown Period in seconds:

Countdown Period = 
$$\frac{\text{Timer Value}}{\text{Timer Clock Frequency}}$$

### Countdown Period:

| Timer Value            |                   | Countdov        | vn Period      |                     |
|------------------------|-------------------|-----------------|----------------|---------------------|
| (0Bh, 1Bh), (0Ch, 1Ch) | TD = 00 (4096 Hz) | TD = 01 (64 Hz) | TD = 10 (1 Hz) | TD = 11 (1/60 Hz) ) |
| 0                      | -                 | -               | -              | -                   |
| 1                      | 244.14 µs         | 15.625 ms       | 1 s            | 1 min               |
| 2                      | 488.28 µs         | 31.25 ms        | 2 s            | 2 min               |
| :                      | :                 | :               | :              | :                   |
| 41                     | 10.010 ms         | 640.63 ms       | 41 s           | 41 min              |
| 205                    | 50.049 ms         | 3.203 s         | 205 s          | 205 min             |
| 410                    | 100.10 ms         | 6.406 s         | 410 s          | 410 min             |
| 2048                   | 500.00 ms         | 32.000 s        | 2048 s         | 2048 min            |
| :                      | :                 | :               | :              | :                   |
| 4095 (FFFh)            | 0.9998 s          | 63.984 s        | 4095 s         | 4095 min            |

Start timing of the Periodic Countdown Timer:



### **4.5.3.FIRST PERIOD DURATION**

When the TF flag is set, an interrupt signal on  $\overline{INT}$  is generated if this mode is enabled. See Section INTERRUPT OUTPUT for details on how the interrupt can be controlled.

When starting the timer for the first time, the first period has an uncertainty. The uncertainty is a result of the enable instruction being generated from the interface clock which is asynchronous from the Timer Clock Frequency. Subsequent timer periods do not have such deviation. The amount of deviation for the first timer period depends on the chosen Timer Clock Frequency, see following Table.

First period duration for Timer Value n<sup>(1)</sup>:

| TD                           | Timer Clock Frequency         | First perio                   | Subsequent               |                  |
|------------------------------|-------------------------------|-------------------------------|--------------------------|------------------|
| 10                           | Timer Clock Frequency         | Minimum Period                | Maximum Period           | periods duration |
| 00                           | 4096 Hz                       | n * 244 μs + 61 μs            | (n + 1) * 244 μs + 61 μs | n * 244 μs       |
| 01                           | 64 Hz                         | n * 15.625 ms                 | (n +1) * 15.625 ms       | n * 15.625 ms    |
| 10                           | 1 Hz                          | n * 1 s                       | (n + 1) * 1 s            | n * 1 s          |
| 11                           | 1/60 Hz                       | n * 60 s                      | (n + 1) * 60 s           | n * 60 s         |
| (1) Timer Values n from 1 to | o 4095 are valid. Loading the | counter with 0 stops the time | er.                      |                  |

At the end of every countdown, the timer sets the Periodic Countdown Timer Flag (bit TF in Flag Register). Bit TF can only be cleared by command. The asserted bit TF can be used to generate an interrupt at pin  $\overline{\text{INT}}$ .

When reading the Timer Value, the preset value is returned and not the actual value.

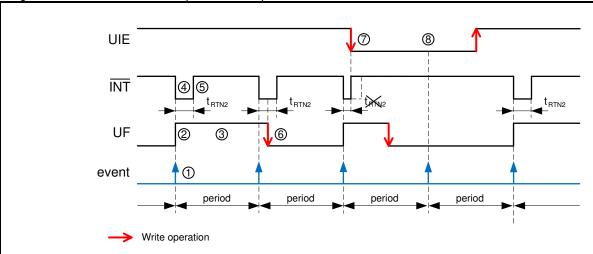
### 4.6. PERIODIC TIME UPDATE INTERRUPT FUNCTION

The Periodic Time Update Interrupt function generates an interrupt event periodically at the One-Second or the One-Minute update time, according to the selected timer source with bit USEL.

When an interrupt event is generated, the  $\overline{\text{INT}}$  pin goes to the low level and the UF flag is set to 1 to indicate that an event has occurred. The output on the  $\overline{\text{INT}}$  pin is only effective if the UIE bit in the Control Register is set to 1. The low-level output signal on the  $\overline{\text{INT}}$  pin is automatically cleared after the Auto reset time  $t_{\text{RTN2}}$ .  $t_{\text{RTN2}} = 500$  ms (Second update) or  $t_{\text{RTN2}} = 15.6$  ms (Minute update).

### 4.6.1.PERIODIC TIME UPDATE DIAGRAM

Diagram of the Periodic Time Update Interrupt function:



- <sup>①</sup> A Periodic Time Update Interrupt event occurs when the internal clock value matches either the second or the minute update time. The USEL bit determines whether it is the Second or the Minute period with the corresponding Auto reset time t<sub>RTN2</sub>. t<sub>RTN2</sub> = 500 ms (Second update) or t<sub>RTN2</sub> = 15.6 ms (Minute update).
- $^{ extstyle (2)}$  When a Periodic Time Update Interrupt occurs, the UF flag is set to 1.
- (3) The UF flag retains 1 until it is cleared to 0 by software.
- (4) If the UIE bit is 1 and a Periodic Time Update Interrupt occurs, the INT pin output goes low.
- $^{\textcircled{5}}$  The  $\overline{\text{INT}}$  pin output remains low during the Auto reset time  $t_{RTN2}$ , and then it is automatically cleared to 1.
- $^{\textcircled{6}}$  If the  $\overline{\text{INT}}$  pin is low, its status does not change when the UF bit value is cleared to 0.
- $\bigcirc$  If the  $\overline{\text{INT}}$  pin is low, its status changes as soon as the UIE bit value is cleared to 0.
- <sup>(8)</sup> When UIE bit is 0 and a Periodic Time Update Interrupt event occurs, the UF flag is not set and the INT pin output does not go low.

### 4.6.2.USE OF THE PERIODIC TIME UPDATE INTERRUPT

The following bits are related to the Periodic Time Update Interrupt function:

- USEL bit (see EXTENSION REGISTER, 0Dh, 1Dh)
- UF bit (see FLAG REGISTER, 0Eh, 1Eh)
- UIE bit (see CONTROL REGISTER, 0Fh, 1Fh)

Prior to entering any other settings, it is recommended to write a 0 to the UIE bit to prevent inadvertent interrupts on  $\overline{\text{INT}}$  pin. If the RESET bit is set to 1 (see CONTROL REGISTER, 0Fh, 1Fh) the divider chain is reset and the Periodic Time Update Interrupt does not occur. The reset function only interrupts the Periodic Time Update Interrupt function but does not turn it off.

Procedure to use the Periodic Time Update Interrupt function:

- 1. Initialize bits UIE and UF to 0.
- 2. Choose the timer source clock and write the corresponding value in the USEL bit.
- 3. Set the UIE bit to 1 to enable the Periodic Time Update Interrupt function with hardware interrupt on INT pin.
- 4. The first interrupt will occur after the next event, either second or minute change.

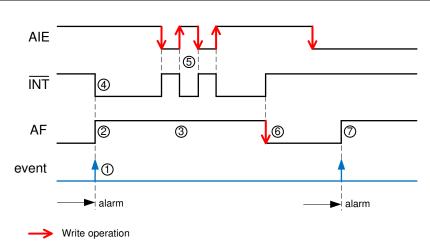
### 4.7. ALARM INTERRUPT FUNCTION

The Alarm Interrupt function generates an interrupt for alarm settings such as date, weekday, hour or minute settings.

When an interrupt event is generated, the  $\overline{\text{INT}}$  pin goes to the low level and the AF flag is set to 1 to indicate that an event has occurred.

### 4.7.1.ALARM DIAGRAM

Diagram of the Alarm Interrupt function:



- A date, weekday, hour or minute alarm interrupt event occurs when the selected Alarm register match the respective counter. The WADA bit determines whether it is the date or weekday.
- $^{(2)}$  When an Alarm Interrupt event occurs, the AF bit value is set to 1.
- $^{
  m 3)}$  The AF bit retains 1 until it is cleared to 0 by software.
- (4) If the AIE bit is 1 and an Alarm Interrupt occurs, the INT pin output goes low.
- If the AIE value is changed from 1 to 0 while the  $\overline{\text{INT}}$  pin output is low, the  $\overline{\text{INT}}$  pin immediately changes its status. While the AF bit value is 1, the  $\overline{\text{INT}}$  status can be controlled by the AIE bit.
- $^{(6)}$  If the  $\overline{\text{INT}}$  pin is low, its status changes as soon as the AF bit value is cleared from 1 to 0.
- $^{\bigcirc}$  If the AIE bit value is 0 when an Alarm Interrupt occurs, the  $\overline{\mathsf{INT}}$  pin status does not go low.

### 4.7.2.USE OF THE ALARM INTERRUPT

The following registers and bits are related to the Alarm Interrupt function:

- Minutes Register (01h, 12h) (see CLOCK REGISTERS)
- Hours Register (02h, 13h) (see CLOCK REGISTERS)
- Weekday Register (03h, 14h) (see CALENDAR REGISTERS)
- Date Register (04h, 15h) (see CALENDAR REGISTERS)
- Minutes Alarm Register and AE M bit (08h, 18h) (see ALARM REGISTERS)
- Hours Alarm Register and AE H bit (09h, 19h) (see ALARM REGISTERS)
- Weekday/Date Alarm Register and AE WD bit (0Ah, 1Ah) (see ALARM REGISTERS)
- WADA bit (see EXTENSION REGISTER, 0Dh, 1Dh)
- AF bit (see FLAG REGISTER, 0Eh, 1Eh)
- AIE bit (see CONTROL REGISTER, 0Fh, 1Fh)

Prior to entering any timer settings for the Alarm Interrupt, it is recommended to write a 0 to the AIE bit to prevent inadvertent interrupts on  $\overline{\text{INT}}$  pin. When the RESET bit value is 1, the Alarm Interrupt function event does not occur. When the Alarm Interrupt function is not used, the 3 Bytes of the Alarm registers (08h, 18h; 09h, 19h and 0Ah, 1Ah) can be used as RAM bytes. In such case, be sure to write a 0 to the AIE bit (if the AIE bit value is 1 and the Alarm registers are used as RAM registers,  $\overline{\text{INT}}$  may change to low level unintentionally).

Procedure to use the Alarm Interrupt function:

- 1. Initialize bits AIE and AF to 0.
- 2. Choose weekday alarm or date alarm (weekday/date) by setting the WADA bit. WADA = 0 for weekday alarm or WADA = 1 for date alarm.
- 3. Write the desired alarm settings in registers 08h, 18h to 0Ah, 1Ah. The three alarm enable bits, AE\_M, AE\_H and AE\_WD, are used to select the corresponding register that has to be taken into account for match or not. See the following table.
- 4. Set the AIE bit to 1 if you want to get a hardware interrupt on INT pin.

### Alarm Interrupt:

| Α     | larm enable b | its  | Alarm event   |
|-------|---------------|------|---|
| AE_WD | AE_H          | AE_M | Alarm event   |
| 0     | 0             | 0    | When minutes, hours and weekday/date match (once per weekday/date) <sup>(1)</sup> – Default value |
| 0     | 0             | 1    | When hours and weekday/date match (once per weekday/date) <sup>(1)</sup>                          |
| 0     | 1             | 0    | When minutes and weekday/date match (once per hour per weekday/date) <sup>(1)</sup>               |
| 0     | 1             | 1    | When weekday/date match (once per weekday/date) <sup>(1)</sup>                                    |
| 1     | 0             | 0    | When hours and minutes match (once per day) <sup>(1)</sup>  |
| 1     | 0             | 1    | When hours match (once per day) <sup>(1)</sup>  |
| 1     | 1             | 0    | When minutes match (once per hour) <sup>(1)</sup>   |
| 1     | 1             | 1    | Every minute <sup>(2)</sup>   |

<sup>(1)</sup> AE x bits (where x is M, H and WD)

 $AE_x = 0$ : Alarm is enabled

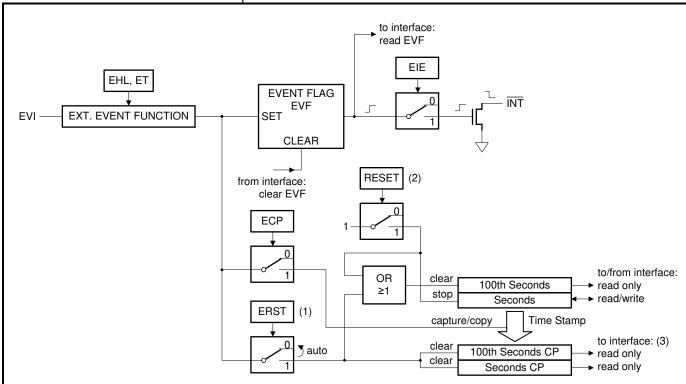
 $AE_x = 1$ : Alarm is disabled

<sup>(2)</sup> If all  $AE_x = 1$ : Alarm event every minute

### 4.8. EXTERNAL EVENT FUNCTION

The External Event Interrupt and Time Stamp function is enabled by the control bits EIE and ECP. Depending of the EHL bit a high level (positive edge) or low level (negative edge) signal can be regarded as an event and furthermore a digital glitch filtering is applied to the EVI signal when selecting a sampling period in the ET field. If enabled (EIE and ECP set to 1 and EVF flag was cleared to 0 before) and an External Event on EVI pin is detected, the seconds and 100<sup>th</sup> seconds are captured and copied into the Seconds CP and 100<sup>th</sup> Seconds CP registers, the INT is issued and the EVF flag is set to 1 to indicate that an external event has occurred.

External Event detection and Time Stamp function:

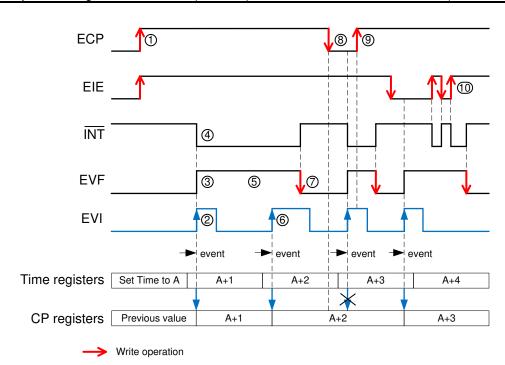


- (1) When ERST bit is 1 and in case of an External Event detection at the EVI pin the 100<sup>th</sup> Seconds Register is reset to 0. Moreover, the 100<sup>th</sup> Seconds CP and Seconds CP registers are also reset to 0, whatever the ECP value is. After the event detection, the ERST bit is reset to 0 automatically. When 1, the reset function may be cancelled when the ERST bit is set back to 0 before an event occurs.
- (2) When RESET bit is 1 the 100<sup>th</sup> Seconds register is reset to 00 and the Seconds register value remains unchanged (1 Hz clock is stopped).
- (3) When reading the CP registers (Time Stamp), the consistent values at I<sup>2</sup>C START are returned. When a subsequent event occurs during read-out, the new values are not lost and can be read in a later I<sup>2</sup>C access.

### 4.8.1.EXTERNAL EVENT DIAGRAM

Diagram of the External Event function.

Example with positive edge/level detection (EHL = 1) and without event reset function (ERST = 0):



- 1 Initialize time and date and set ECP bit to 1 if Time Stamp is needed and EIE bit to 1 if interrupt on INT pin is required. The EVF flag needs to be cleared to reset the INT pin and to prepare the system for an event. In this example, EHL is set to 1 for positive edge detection.
- An External Event on EVI pin is detected. Pay attention to the debounce time when using the filtering (ET field). The value (A+1) is captured/copied into the CP registers.
- $^{ ext{ iny 3}}$  When an External Event Interrupt occurs, the EVF flag is set to 1.
- (4) If the EIE bit is 1 and an External Event Interrupt occurs, the INT pin output goes low.
- (5) The EVF flag retains 1 until it is cleared to 0 by software.
- 6 No interrupt occurs on INT pin because the EVF flag was not set back to 0. But, new value (A+2) is captured in the CP registers.
- $^{\bigcirc}$  If the  $\overline{\text{INT}}$  pin is low, its status changes as soon as the EVF flag is cleared to 0, even if EVI input is high level.
- (8) If ECP is set to 0, no capture occurs.
- <sup>(9)</sup> If the EVI input is 1 (steady state) and the ECP bit is set from 0 to 1, no capture is done.
- $^{\textcircled{10}}$  While the EVF bit value is 1, the  $\overline{\mathsf{INT}}$  status can be controlled by the EIE bit.

#### 4.8.2.USE OF THE EXTERNAL EVENT FUNCTION

The following registers and bits are related to the External Event Interrupt and Time Stamp function:

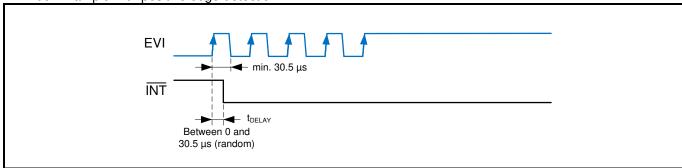
- 100<sup>th</sup> Seconds Register (10h) (see CLOCK REGISTERS)
- Seconds Register (00h, 11h) (see CLOCK REGISTERS)
- 100<sup>th</sup> Seconds CP Register (20h) (see CLOCK REGISTERS)
- Seconds CP Register (21h) (see CLOCK REGISTERS)
- ECP bit, EHL bit, ET field and ERST bit (see CAPTURE BUFFER/EVENT CONTROL REGISTERS, 2Fh)
- EVF bit (see FLAG REGISTER, 0Eh, 1Eh)
- EIE bit (see CONTROL REGISTER, 0Fh, 1Fh)

Prior to entering any timer settings for the event interrupt, it is recommended to write a 0 to the EIE bit to prevent inadvertent interrupts on  $\overline{\text{INT}}$  pin.

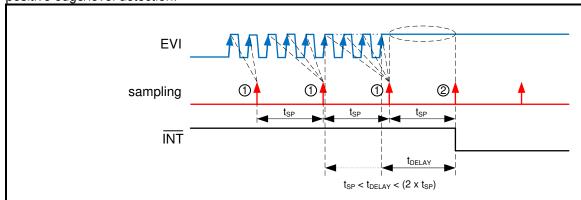
Procedure to use the External Event Interrupt and Time Stamp function:

- Initialize bits EIE and EVF to 0.
- 2. Set the ECP bit to 1 if you want to capture the seconds and 100<sup>th</sup> seconds.
- 3. Set the EHL bit to 1 or 0 to choose high or low level detection on pin EVI
- 4. Set the ET field to apply filtering to the EVI pin. See following two diagrams.
- 5. Set the ERST bit to 1 if you want to reset the 100<sup>th</sup> Seconds, Seconds CP and 100<sup>th</sup> Seconds CP registers to 0 in case of an event detection. After the event detection, the ERST bit is reset to 0.
- 6. Set the EIE bit to 1 if you want to get a hardware interrupt on INT pin.

ET = 00. Example with positive edge detection:



With digital debounce filter: ET = 01, 10 or 11 (sampling period  $t_{SP}$  = 3.9 ms, 15.6 ms or 125 ms). Example with positive edge/level detection:



- Up to this sampling pulse a positive edge was detected but no steady state.
- If a positive edge was detected and a steady state (high level) was detected between during a complete sampling period (between  $\bigcirc$  and  $\bigcirc$  ) the  $\overline{\text{INT}}$  pin output goes low. The delay time  $t_{DELAY}$  varies between  $t_{SP}$  and  $(2 \times t_{SP})$  depending on the bouncing signal on the EVI pin.

### 4.9. CLKOUT FREQUENCY SELECTION

A programmable square wave is available at pin CLKOUT. Operation is controlled by the FD field in the EXTENSION REGISTER. Frequencies of 32.768 kHz (default), 1024 Hz and 1 Hz can be generated for use as a system clock, microcontroller clock, input to a charge pump, or for calibration of the crystal oscillator.

Pin CLKOUT is a push-pull output that is enabled at power-on (when CLKOE is HIGH). CLKOUT can be disabled by setting CLKOE pin LOW. When disabled, the CLKOUT pin is high impedance (tri-state).

The RESET bit function can affect the CLKOUT signal depending on the selected frequency. When the RESET bit is set logic 1 and the CLKOE pin is HIGH, the CLKOUT pin generates a continuous HIGH or LOW for the 1024 Hz and 1 Hz frequency (for more details, see RESET BIT FUNCTION).

# For this table, CLKOE is HIGH.

| FD | CLKOUT Frequency           | Typical duty cycle | If RESET bit = 1          | If ERST bit = 1 |
|----|----------------------------|--------------------|---------------------------|-----------------|
| 00 | 32.768 kHz – Default value | 50 ±10 %           | no effect                 | no effect       |
| 01 | 1024 Hz <sup>(1)</sup>     | 50 %               | CLKOUT is HIGH or LOW (2) | no effect       |
| 10 | 1 Hz                       | 50 %               | CLKOUT is HIGH or LOW (2) | no effect       |
| 11 | 32.768 kHz                 | 50 ±10 %           | no effect                 | no effect       |

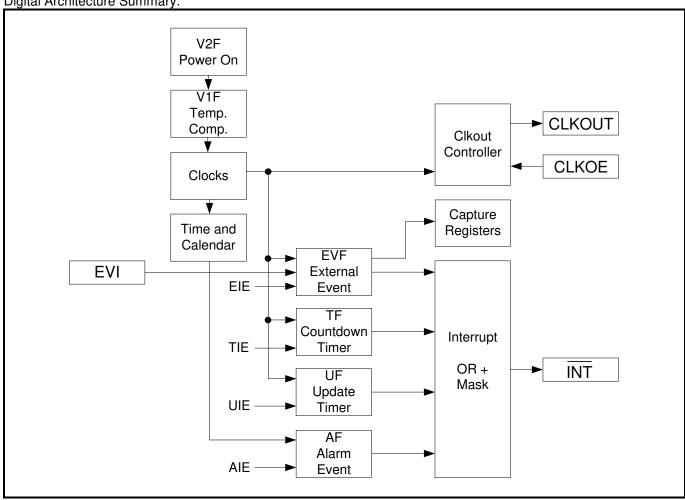
<sup>(1) 1024</sup> Hz clock pulses are affected by compensation pulses (see TEMPERATURE COMPENSATION and AGING CORRECTION). (2) 1024 Hz and 1 Hz are synchronously turned on and off by the RESET bit.

See also 32.768 KHZ ENABLE/DISABLE TIMING.

# 4.10. DIGITAL ARCHITECTURE SUMMARY

The following Figure illustrates the overall architecture of the pin inputs and outputs of the RV-8803-C7.

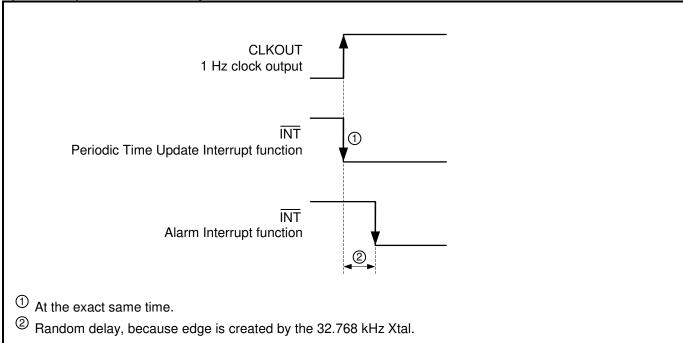
Digital Architecture Summary:



# 4.11.SYNCHRONICITY BETWEEN INT SIGNALS AND 1 HZ CLKOUT

The following Figure illustrates the synchronicity between the  $\overline{\text{INT}}$  signals from the Periodic Time Update Interrupt function and Periodic Countdown Timer Interrupt function to the 1 Hz CLKOUT signal.

Synchronicity between the INT signals and the 1 Hz CLKOUT:



### 4.12. TIME DATA READ-OUT

In order to not corrupt the accuracy of the temperature compensation and the Time Capture (Time Stamp) function on the highest 100<sup>th</sup> Seconds resolution, it is not possible to freeze the clock and calendar register during read-out process, as it is common practice for other RTC's.

Since the time and calendar registers cannot be frozen, there might be a condition that the time registers are incremented by one 1 Hz tick while read-out. Therefore, reading should be completed within one second and to avoid corrupted (partially incremented) data, special measures and procedures need to be applied.

### 4.12.1. PROCEDURE

If a time read-out sequence starts at the end of a minute there is a special condition that subsequent registers might be incremented by the time update.

Example with faulty reading:

Expected time read-out = mm:ss = 01:59

- 1. mm:ss = 01:59 read Seconds = 59 mm:ss = 02:00 one 1 Hz tick incremented
- 2. mm:ss = 02:00 read Minutes = 02

Effective faulty time read-out = mm:ss = 02:59; the failure is 1 minute.

To prevent using corrupted data from partially incremented time and calendar registers, it is recommended to repeat and confirm time and calendar data when reading Seconds = 59 (see following METHODE TO CONFIRM CORRECT TIME AND CALENDAR READ-OUT).

### 4.12.2. METHODE TO CONFIRM CORRECT TIME AND CALENDAR READ-OUT

When reading Seconds = 59, it is recommended to repeat and compare the read-out of the Seconds register. If the Seconds register data matches, it confirms that the time and calendar data are valid (no time increment occurred during data read-out). If the Seconds value has changed to 00, the second set of time and calendar data is valid.

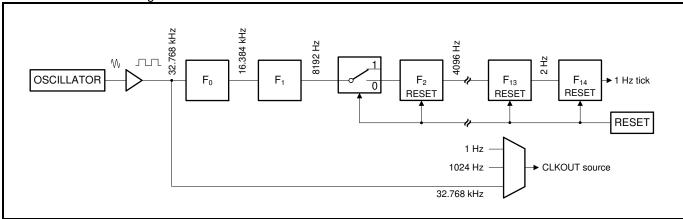
- 1. Read required time and calendar information.
- 2. If Seconds data = 59, a repeated reading is required.
- 3. If Seconds data is again 59 seconds, then the first data from the first reading is confirmed to be valid.
- 4. If the Seconds register was incremented (not 59 seconds anymore), then the time and calendar information has been incremented and the second set of data is confirmed to be valid (the first set of data is supposed to be partially incremented during the read-out sequence and therefore is invalid).

### 4.13. RESET BIT FUNCTION

The RESET bit is used for a software-based accurate and safe starting of the time circuits.

The RESET bit function causes the upper part of the prescaler ( $F_2$  to  $F_{14}$ ) to be held in reset and thus no 1 Hz ticks are generated. The RESET bit function will not affect the CLKOUT of 32.768 kHz (see also CLKOUT FREQUENCY SELECTION).

RESET bit functional diagram:



The time circuits can then be set and do not increment until the RESET bit is released.

Setting the clock and calendar values using the RESET bit function:

- 1. Set RESET bit to 1 to prevent a timer update while setting the time.
- 2. Write the desired clock and calendar values to the registers (year, month, date, weekday, hours, minutes and seconds). The 100<sup>th</sup> seconds register was cleared to 00 when setting the RESET bit to 1.
- 3. Release RESET bit to 0 to start the time circuits.

### 4.14. ERST BIT FUNCTION

The Event Reset bit ERST is used for an external event triggered highly accurate time adjustment (synchronizing).

If the ERST bit is 1 and in case of an External Event detection on the EVI pin, the prescaler and counters at below the second are reset to 0 (2 Hz to 8 kHz). This means that the 100<sup>th</sup> Seconds Register (100 Hz) is reset to 0. Moreover, the time stamp in the 100<sup>th</sup> Seconds CP and Seconds CP registers are also reset to 0, whatever the ECP value is. After the event detection, the ERST bit is reset to 0 automatically.

Setting the clock and calendar values synchronous to an External Event detection:

- 1. Initialize the External Event Function according to USE OF THE EXTERNAL EVENT FUNCTION with bits EIE and ERST set to 1.
- When interrupt pin INT is triggered by the External Event Function, write the desired clock and calendar values to the registers (year, month, date, weekday, hours, minutes and seconds). The 100<sup>th</sup> Seconds register is cleared to 00 automatically.
- 3. After the event detection, the ERST bit is reset to 0 automatically.

See also EXTERNAL EVENT FUNCTION.

## 5. TEMPERATURE COMPENSATION

### 5.1. FREQUENCIES

### Xtal 32.768 kHz

The Xtal 32.768 kHz clock is not temperature compensated. Due to its negative temperature coefficient with a parabolic frequency deviation, a change of up to -150 ppm across the standard operating temperature range of -40°C to +85°C can result (for the extended operating range of -40°C to 105°C a frequency change of -225 ppm can result). The 32.768 kHz oscillator frequency on all devices is tested not to exceed a time deviation of ±20 ppm (parts per million) at 25°C.

## Frequencies from 4096 Hz to 64 Hz

These frequencies are digitally temperature compensated with a Time Accuracy of ±3 ppm over the standard temperature range of -40°C to +85°C and of ±7 ppm for the extended temperature range from +85°C to 105°C. The clock at the 16.384 kHz level of the divider chain is modified by adding or subtracting 32.768 kHz level pulses. The pulses are added or subtracted according to the expected frequency deviation computed by the temperature compensation algorithm. The digital compensation method (adding and subtracting clock pulses) is affecting the cycle-to-cycle jitter of the digitally compensated frequencies shown below.

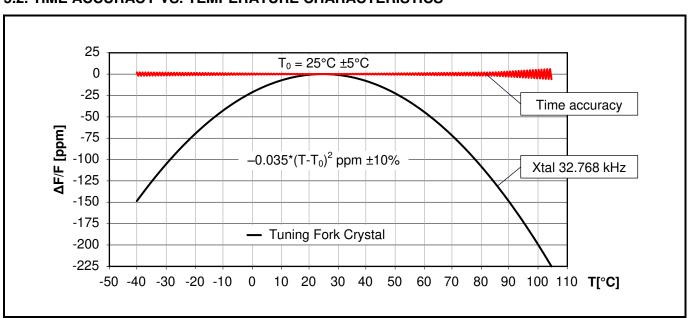
- 4096 Hz (Periodic Countdown Timer Interrupt)
- 1024 Hz (CLKOUT)
- 100 Hz (External Event Interrupt)
- 64 Hz (Periodic Countdown Timer Interrupt)

Aging compensation can be done with the OFFSET value (see AGING CORRECTION).

#### 1 Hz and Clock / Calendar

The 1 Hz clock is temperature compensated and using both, digital coarse compensation and digital fine adjustment. The Time Accuracy and the Frequency Accuracy is ±3 ppm for every 1 Hz period over the standard temperature range of -40°C to +85°C and ±7 ppm for the extended temperature range from +85°C to +105°C. The temperature compensation algorithm adjusts every 1 Hz period with a resolution of about 0.1 ppm. This precise and accurate 1 Hz clock is used to increment all subsequent clock and calendar registers. Aging compensation can be done with the OFFSET value (see AGING CORRECTION).

## 5.2. TIME ACCURACY VS. TEMPERATURE CHARACTERISTICS



### **5.3. COMPENSATION VALUES**

Each device is factory calibrated over the full temperature range, and the individual compensation values are stored in the EEPROM of the Digital Temperature Compensation Unit (DTCU). The EEPROM is not accessible for the user.

### **5.4. AGING CORRECTION**

An aging adjustment or accuracy tuning can be done with the OFFSET value. The correction is purely digitally and has only the effect of shifting the time vs. temperature curve vertically up or down. It has no effect on the time vs. temperature characteristics of the final frequency. The OFFSET value contains a two's complement number with a range of  $-2^6$  to  $+2^6-1$  adjustment steps. The minimal correction step (one LSB) is  $\pm 1/(32768*128) = \pm 0.2384$  ppm. The maximum correction range is roughly  $\pm 7.4$  ppm. Note that the signed offset value OFFSET corresponds to the actual offset value of the measured frequency. The user has access to this field (see OFFSET REGISTER).

The OFFSET value is determined by the following process:

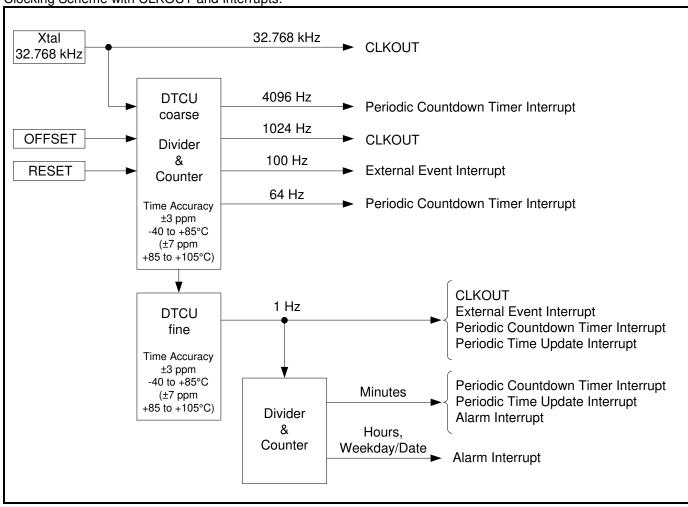
- 1. Set the OFFSET field to 0 to ensure correction is not occurring.
- 2. Select the 1 Hz frequency on the CLKOUT pin.
- 3. Measure the frequency Fmeas at the output pin in Hz.
- 4. Compute the offset value required in ppm: POffset = ((Fmeas 1)\*1'000'000)
- 5. Compute the offset value in steps: Offset = POffset/(1/(32768\*128)) = POffset/(0.2384)
- 6. If Offset > 31, the frequency is too high to be corrected.
- 7. Else if 0 ≤ Offset ≤ 31. set OFFSET = Offset
- 8. Else if -32 ≤ Offset ≤ -1, set OFFSET = Offset + 64
- 9. Else the frequency is too low to be corrected.

## Examples:

- If 1.0000012 Hz is measured when the 1 Hz clock is selected, the offset is +0.0000012 Hz, which is +0.0000012 Hz / 10<sup>-6</sup> Hz = +1.2 ppm. The positive offset value is then calculated as follows: +1.2 ppm / 0.2384 ppm = +5.03, the rounded integral part is +5. In binary, OFFSET = 000101.
- If 0.9999949 Hz is measured when the 1 Hz clock is selected, the offset is -0.0000051 Hz, which is -0.0000051 Hz / 10<sup>-6</sup> Hz = -5.1 ppm. The negative offset value is then calculated as follows: -5.1 ppm / 0.2384 ppm = -21.39, the rounded integral part is -21. The unsigned value is then -21 +64 = +43. In binary, OFFSET = 101011.

# **5.5. CLOCKING SCHEME**

Clocking Scheme with CLKOUT and Interrupts:



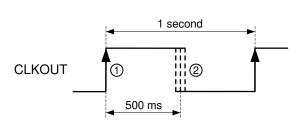
## 5.6. MEASURING TIME ACCURACY AT CLKOUT PIN

The simplest method to verify the time accuracy of the Digital Temperature Compensation Unit (DTCU) is to measure the compensated 1 Hz frequency at the CLKOUT pin. The 1 Hz clock frequency contains digitally temperature compensation clocks with digital fine adjustment and represents the fully time accuracy of the device.

## 5.6.1.MEASURING 1 HZ AT CLKOUT PIN

- 1. Select the 1 Hz frequency at CLKOUT:
  - a. Set the FD field to 10 = 1 Hz (see EXTENSION REGISTER, 0Dh, 1Dh).
  - b. Set the CLKOUT pin into output mode by setting the CLKOE pin to high level.
- 2. Measuring equipment and setup:
  - a. Use a high-precision universal counter to observe the 1 Hz frequency accuracy on CLKOUT pin.
  - b. Trigger on the rising edge of the hybrid signal (gate time ≥ 1 second). Each 1 Hz clock measured at the rising edge fully representing the accuracy of the DTCU.

# 1 Hz time accuracy at CLKOUT pin (hybrid signal):



- (1) CLKOUT Output is active HIGH.

  When measuring the time accuracy it is mandatory to trigger on the rising edge of the CLKOUT signal.

  The resolution of the compensated 1 Hz period is about 0.1 ppm (minimal step).
- <sup>2</sup> The falling edge of the CLKOUT signal is generated when the RV-8803-C7 clears the signal after 500 ms. The negative edge is created by the 32.768 kHz Xtal and must not be used to test the time accuracy.

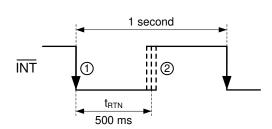
## 5.7. MEASURING TIME ACCURACY AT INT PIN

The Periodic Time Update Interrupt function can also be used to verify the time accuracy of the Digital Temperature Compensation Unit (DTCU) by measuring the compensated 1 Hz frequency at the  $\overline{\text{INT}}$  output pin. However this procedure is a little more sophisticated than using the method with the CLKOUT pin.

## 5.7.1.MEASURING 1 HZ WITH THE PERIODIC TIME UPDATE INTERRUPT FUNCTION

- 1. Select the Periodic Time Update Interrupt function with the frequency 1 Hz at the INT output pin:
  - a. Write 0 to UIE and UF bits
  - b. Choose USEL = 0 = 1 Hz,  $t_{RTN2} = 500$  ms (Default value) (see EXTENSION REGISTER, 0Dh, 1Dh)
  - c. Set UIE bit to 1 to enable the Periodic Time Update Interrupt function with hardware interrupt on INT pin.
  - d. The first interrupt will occur after the next event.
- 2. Measuring equipment and setup:
  - a. Use a high-precision universal counter to observe the frequency stability on INT output pin.
  - b. If measuring the 1 Hz clock it suffices to measure only one period to verify the time accuracy. Trigger on the falling edge of the hybrid signal (gate time ≥ 1 second).

# 1 Hz time accuracy at INT pin with the Periodic Time Update Interrupt function (hybrid signal):



- 1 INT Output is active LOW.
  - When measuring the time accuracy it is mandatory to trigger on the falling edge of the  $\overline{\text{INT}}$  signal. The resolution of the compensated 1 Hz period is about 0.1 ppm (minimal step).
- The rising edge of the  $\overline{\text{INT}}$  signal is generated when the RV-8803-C7 clears the signal after the auto reset time  $t_{\text{RTN2}} = 500$  ms. The positive edge is created by the 32.768 kHz Xtal and must not be used to test the time accuracy.

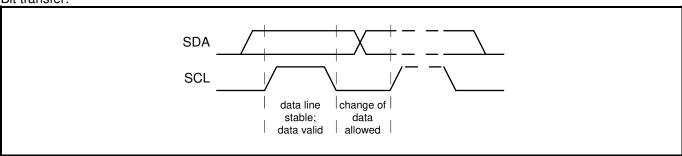
# 6. I<sup>2</sup>C INTERFACE

The I<sup>2</sup>C interface is for bidirectional, two-line communication between different ICs or modules. The RV-8803-C7 is accessed at addresses 64h/65h, and supports Fast Mode (up to 400 kHz). The I<sup>2</sup>C interface consists of two lines: one bi-directional data line (SDA) and one clock line (SCL). Both lines are connected to a positive supply via pull-up resistors. Data transfer is initiated only when the interface is not busy.

## 6.1. BIT TRANSFER

One data bit is transferred during each clock pulse. The data on the SDA line remains stable during the HIGH period of the clock pulse, as changes in the data line at this time are interpreted as a control signals. Data changes should be executed during the LOW period of the clock pulse (see Figure below).

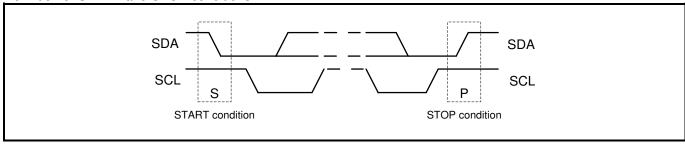
### Bit transfer:



## 6.2. START AND STOP CONDITIONS

Both data and clock lines remain HIGH when the bus is not busy. A HIGH-to-LOW transition of the data line, while the clock is HIGH, is defined as the START condition (S). A LOW-to-HIGH transition of the data line, while the clock is HIGH, is defined as the STOP condition (P) (see Figure below).

### Definition of START and STOP conditions:



A START condition which occurs after a previous START but before a STOP is called a Repeated START condition, and functions exactly like a normal STOP followed by a normal START.

### 6.3. DATA VALID

After a START condition, SDA is stable for the duration of the high period of SCL. The data on SDA may be changed during the low period of SCL. There is one clock pulse per bit of data. Each data transfer is initiated with a START condition and terminated with a STOP condition. The number of data bytes transferred between the START and STOP conditions is not limited. The information is transmitted byte-wise and each receiver acknowledges with a ninth bit.

In order to not corrupt the accuracy of the temperature compensation and the Time Capture (Time Stamp) function on the highest 100<sup>th</sup> Seconds resolution, it is not possible to freeze the clock and calendar register during read-out process, as it is common practice for other RTC's.

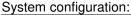
Since the time and calendar registers cannot be frozen, there might be a condition that the time registers are incremented while read-out. To avoid reading corrupted (partially incremented) data, special measures and procedures need to be applied (see TIME DATA READ-OUT).

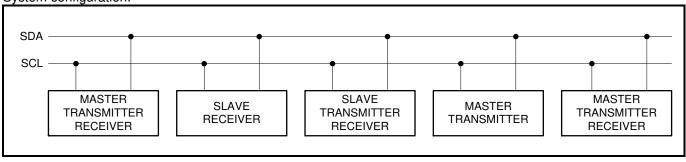
### 6.4. SYSTEM CONFIGURATION

Since multiple devices can be connected with the I<sup>2</sup>C-bus, all I<sup>2</sup>C-bus devices have a fixed and unique device number built-in to allow individual addressing of each device.

The device that controls the I<sup>2</sup>C-bus is the Master; the devices which are controlled by the Master are the Slaves. A device generating a message is a Transmitter; a device receiving a message is the Receiver. The RV-8803-C7 acts as a Slave-Receiver or Slave-Transmitter.

Before any data is transmitted on the I<sup>2</sup>C-bus, the device which should respond is addressed first. The addressing is always carried out with the first byte transmitted after the START procedure. The clock signal SCL is only an input signal, but the data signal SDA is a bidirectional line.



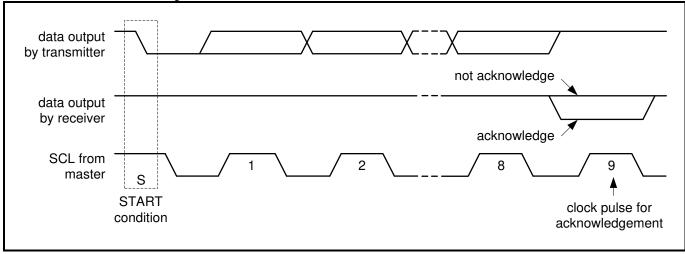


### 6.5. ACKNOWLEDGE

The number of data bytes transferred between the START and STOP conditions from transmitter to receiver is unlimited. Each byte of eight bits is followed by an acknowledge cycle.

- A slave receiver, which is addressed, must generate an acknowledge cycle after the reception of each byte.
- Also a master receiver must generate an acknowledge cycle after the reception of each byte that has been clocked out of the slave transmitter.
- The device that acknowledges must pull-down the SDA line during the acknowledge clock pulse, so that the SDA line is stable LOW during the HIGH period of the acknowledge-related clock pulse (set-up and hold times must be taken into consideration).
- A master receiver must signal an end of data to the transmitter by not generating an acknowledge cycle on the last byte that has been clocked out of the slave. In this event the transmitter must leave the data line HIGH to enable the master to generate a STOP condition.

Data transfer and acknowledge on the I<sup>2</sup>C-bus:



### 6.6. SLAVE ADDRESS

On the  $I^2C$ -bus the 7-bit slave address 0110010b is reserved for the RV-8803-C7. The entire  $I^2C$ -bus slave address byte is shown in the following table.

| Slave address |       |       |       |       |       |       | R/W     | Transfer data |
|---------------|-------|-------|-------|-------|-------|-------|---------|---------------|
| Bit 7         | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0   | Hansier data  |
| 0             | 4     | 4     | 0     | 0     | -1    | 0     | 1(R)    | 65h (read)    |
| U             | '     | 1     | U     | U     | 1     | U     | 0 ( W ) | 64h (write)   |

After a START condition, the  $I^2C$  slave address has to be sent to the RV-8803-C7 device. The  $R/\overline{W}$  bit defines the direction of the following single or multiple byte data transfer. The 7-bit address is transmitted MSB first. If this address is 0110010b, the RV-8803-C7 is selected, the eighth bit indicates a read ( $R/\overline{W}=1$ ) or a write ( $R/\overline{W}=0$ ) operation (results in 65h or 64h) and the RV-8803-C7 supplies the ACK. The RV-8803-C7 ignores all other address values and does not respond with an ACK.

In the write operation, a data transfer is terminated by sending either the STOP condition or the START condition of the next data transfer.

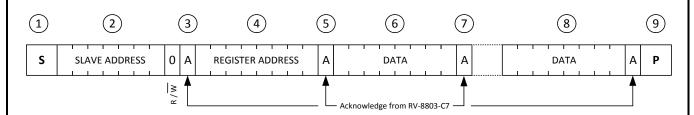
## 6.7. WRITE OPERATION

Master transmits to Slave-Receiver at specified address. The Register Address is an 8-bit value that defines which register is to be accessed next. After writing one byte, the Register Address is automatically incremented by 1.

Master writes to slave RV-8803-C7 at specific address:

- 1) Master sends out the START condition.
- 2) Master sends out Slave Address, 64h for the RV-8803-C7; the  $R/\overline{W}$  bit is a 0 indicating a write operation.
- 3) Acknowledgement from RV-8803-C7.
- 4) Master sends out the Register Address to RV-8803-C7.
- 5) Acknowledgement from RV-8803-C7.
- 6) Master sends out the Data to write to the specified address in step 4).
- 7) Acknowledgement from RV-8803-C7.
- 8) Steps 6) and 7) can be repeated if necessary.

  The address is automatically incremented in the RV-8803-C7.
- 9) Master sends out the STOP Condition.



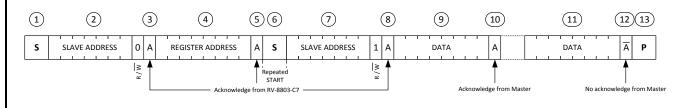
10) For devices with production date code 853 and earlier it is recommended before going to idle mode to complete the I<sup>2</sup>C-bus access always with a Read Operation followed by the STOP condition (see statement "I<sup>2</sup>C-bus access:" in section I<sup>2</sup>C-BUS CHARACTERISTICS).

### 6.8. READ OPERATION AT SPECIFIC ADDRESS

Master reads data from slave RV-8803-C7 at specific address:

- 1) Master sends out the START condition.
- 2) Master sends out Slave Address, 64h for the RV-8803-C7; the  $\mathbb{R}/\overline{\mathbb{W}}$  bit is a 0 indicating a write operation.
- 3) Acknowledgement from RV-8803-C7.
- 4) Master sends out the Register Address to RV-8803-C7.
- 5) Acknowledgement from RV-8803-C7.
- 6) Master sends out the Repeated START condition (or STOP condition followed by START condition)
- 7) Master sends out Slave Address, 65h for the RV-8803-C7; the R/W bit is a 1 indicating a read operation.
- 8) Acknowledgement from RV-8803-C7.
  - At this point, the Master becomes a Receiver and the Slave becomes the Transmitter.
- 9) The Slave sends out the Data from the Register Address specified in step 4).
- 10) Acknowledgement from Master.
- 11) Steps 9) and 10) can be repeated if necessary.

  The address is automatically incremented in the RV-8803-C7.
- 12) The Master, addressed as Receiver, can stop data transmission by not generating an acknowledge on the last byte that has been sent from the Slave-Transmitter. In this event, the Slave-Transmitter must leave the data line HIGH to enable the Master to generate a STOP condition.
- 13) Master sends out the STOP condition.

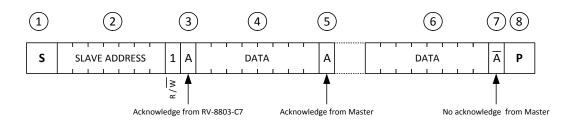


### 6.9. READ OPERATION

Master reads data from slave RV-8803-C7 immediately after first byte:

- 1) Master sends out the START condition.
- 2) Master sends out Slave Address, 65h for the RV-8803-C7; the  $R/\overline{W}$  bit is a 1 indicating a read operation.
- 3) Acknowledgement from RV-8803-C7.
  - At this point, the Master becomes a Receiver and the Slave becomes the Transmitter.
- 4) The RV-8803-C7 sends out the Data from the last accessed Register Address incremented by 1.
- 5) Acknowledgement from Master.
- 6) Steps 4) and 5) can be repeated if necessary.

  The address is automatically incremented in the RV-8803-C7.
- 7) The Master, addressed as Receiver, can stop data transmission by not generating an acknowledge on the last byte that has been sent from the Slave-Transmitter. In this event, the Slave-Transmitter must leave the data line HIGH to enable the Master to generate a STOP condition.
- 8) Master sends out the STOP condition.



# 6.10. FREE-CLOCKING I2C-BUS

When the I<sup>2</sup>C Master goes through a reset (e.g. power down) right in the middle of transmitting or receiving a byte from the RV-8803-C7, the RV-8803-C7 is not aware of the reset and since the RV-8803-C7 does not have a timeout function it may well wait for the next clock event to send or receive a bit, not listening to any start condition which is likely to occur after a reset as startup sequence. When RV-8803-C7 holds SDA low the I<sup>2</sup>C-bus is blocked. Now it is the master's job to recover the bus and restore control to the main program. If the data line (SDA) is stuck LOW, the master has to clear it.

The following procedure is recommended:

- 1. Master tries to assert a Logic 1 on the SDA line
- 2. Master still sees a Logic 0 and then generates a clock pulse on SCL 0-1-0 (LOW-HIGH-LOW)
- Master examines SDA:
  - If SDA = 0, go to Step 2; this loop may be required up to 9 times.
  - If SDA = 1, go to Step 4
- 4. Generate a STOP condition

# 7. ELECTRICAL SPECIFICATIONS

# 7.1. ABSOLUTE MAXIMUM RATINGS

The following Table lists the absolute maximum ratings.

Absolute Maximum Ratings according to IEC 60134:

| SYMBOL            | PARAMETER                 | CONDITIONS         | MIN  | TYP | MAX                  | UNIT |
|-------------------|---------------------------|--------------------|------|-----|----------------------|------|
| $V_{DD}$          | Power Supply Voltage      |                    | -0.3 |     | 6.0                  | V    |
| Vı                | Input voltage             | Input Pin          | -0.3 |     | V <sub>DD</sub> +0.3 | V    |
| Vo                | Output voltage Output Pin |                    | -0.3 |     | V <sub>DD</sub> +0.3 | V    |
| l <sub>l</sub>    | Input current             |                    | -10  |     | 10                   | mA   |
| Io                | Output current            |                    | -10  |     | 10                   | mA   |
| W                 | ECD Vallage               | HBM <sup>(1)</sup> |      |     | ±2000                | V    |
| $V_{ESD}$         | ESD Voltage               | MM <sup>(2)</sup>  |      |     | ±200                 | V    |
| I <sub>LU</sub>   | Latch-up Current          | Jedec (3)          |      |     | ±100                 | mA   |
| T <sub>OPR</sub>  | Operating Temperature     |                    | -40  |     | +85 (4)              | °C   |
| T <sub>STO</sub>  | Storage Temperature       |                    | -55  |     | +125                 | °C   |
| T <sub>PEAK</sub> | Maximum reflow condition  | JEDEC J-STD-020C   |      |     | +265                 | °C   |

<sup>(1)</sup> HBM: Human Body Model, according to JESD22-A114.

<sup>(2)</sup> MM: Machine Model, according to JESD22-A115.

<sup>(3)</sup> Latch-up testing, according to JESD78., Class I (room temperature), level A (100 mA).

<sup>(4)</sup> Supports extended operating temperature range from +85°C to +105°C with limitations.

## 7.2. OPERATING PARAMETERS

For this Table,  $T_A = -40$ °C to +85°C unless otherwise indicated.  $V_{DD} = 1.5$  to 5.5 V, fosc = 32.768 kHz, TYP values at 25°C and 3.0 V.

Operating Parameters:

| SYMBOL                   | PARAMETER   | CONDITIONS   | MIN | TYP  | MAX  | UNIT |
|--------------------------|---|--|-----|------|------|------|
| Supplies                 |   |  |     |      | •    | •    |
|                          |   | Time-keeping mode (2)  | 1.5 |      | 5.5  |      |
| $V_{DD}$                 | Power Supply Voltage  | I <sup>2</sup> C-bus (100 kHz)   | 1.5 |      | 5.5  | V    |
|                          |   | I <sup>2</sup> C-bus (400 kHz)   | 2.0 |      | 5.5  | 1    |
|                          |   | Time-keeping mode,   | 1.6 |      | 5.5  |      |
|                          |   | $T_A = +85 \text{ °C to } +105 \text{°C}$ (2)  | 1.0 |      | 5.5  |      |
| $V_{DD:EXT}$             | Power Supply Voltage  | I <sup>2</sup> C-bus (100 kHz),  | 1.6 |      | 5.5  | V    |
| 55.2                     | for extended temperature range  | $T_A = +85 ^{\circ}\text{C} \text{ to } +105 ^{\circ}\text{C}$   |     |      | 0.0  |      |
|                          |   | $I^2$ C-bus (400 kHz),<br>T <sub>A</sub> = +85 °C to +105°C  | 2.1 |      | 5.5  |      |
| V <sub>DDF</sub>         | V <sub>DD</sub> falling slew rate <sup>(1)</sup>                                | 1 <sub>A</sub> = +85 C t0 +105 C   |     |      | 0.5  | V/µs |
| ▼ DDF                    | V <sub>DD</sub> failing siew rate   | Rising from V <sub>DD</sub> = 1.5 V  |     |      |      | ν/μο |
| V                        | . (1)   | to V <sub>DD</sub> ≤ 3.5 V   |     |      | 0.2  | 1/// |
| $V_{DDR2}$               | $V_{DD}$ rising slew rate <sup>(1)</sup>  | Rising from V <sub>DD</sub> = 1.5 V  |     |      | 0.07 | V/μs |
|                          |   | to V <sub>DD</sub> > 3.5 V   |     |      | 0.07 |      |
|                          | V <sub>DD</sub> low and POR detection.  |  |     | 4.0  | 4.0  | .,   |
| $V_{LOW1}$               | Temperature compensation  |  | 1.1 | 1.2  | 1.3  | V    |
|                          | stops (flag V1F). (3)  V <sub>DD</sub> low and POR detection.                   |  |     |      |      |      |
| $V_{LOW2}$               | Data no longer valid (flag V2F).  |  | 1.1 | 1.2  | 1.3  | V    |
| 20112                    | (3)   |  |     |      |      |      |
|                          | V <sub>DD</sub> supply current timekeeping                                      | $V_{DD} = 1.5 V^{(4)}$   |     | 240  | 600  |      |
| $I_{VDD}$                | I <sup>2</sup> C-bus inactive, CLKOUT   | $V_{DD} = 3.0 V^{(4)}$   |     | 240  | 600  | nA   |
|                          | disabled, average current   | $V_{DD} = 5.0 V^{(4)}$   |     | 250  | 700  |      |
|                          | V <sub>DD</sub> supply current timekeeping                                      | $V_{DD} = 1.6 \text{ V}, +85 \text{ to } +105^{\circ}\text{C}^{-(4)}$  |     |      | 800  |      |
| $I_{VDD:EXT}$            | I <sup>2</sup> C-bus inactive, CLKOUT   | $V_{DD} = 3.0 \text{ V}, +85 \text{ to } +105^{\circ}\text{C}$ (4)   |     |      | 800  | nA   |
| -VDD.LX1                 | disabled, average current for extended temperature range                        | $V_{DD} = 5.0 \text{ V}, +85 \text{ to } +105^{\circ}\text{C}$ (4)   |     |      | 900  | 1    |
|                          | ' *   | $V_{DD} = 3.5 \text{ V}, \ +0.3 \text{ to } +10.3 \text{ G}$   |     | 2    | 15   |      |
|                          | V <sub>DD</sub> supply current during I <sup>2</sup> C burst read/write, CLKOUT | $V_{DD} = 1.5 \text{ V}, \text{ SCL} = 100 \text{ kHz}^{(5)}$<br>$V_{DD} = 3.0 \text{ V}, \text{ SCL} = 400 \text{ kHz}^{(5)}$ |     | 5    | 40   |      |
| I <sub>VDD:I2C</sub>     | disabled  |  |     |      |      | μΑ   |
|                          |   | $V_{DD} = 5.0 \text{ V}, \text{SCL} = 400 \text{ kHz}^{(5)}$   |     | 7    | 60   |      |
| $I_{VDD:TSP}$            | V <sub>DD</sub> supply current temperature sensing peak                         | Typical duration = 1.3 ms  |     | 19   |      | μΑ   |
| ΔI                       |   | V <sub>DD</sub> = 3.0 V, F <sub>CLKOUT</sub> = 32.768  |     | 4    |      |      |
| ΔI <sub>VDD:CK32</sub>   |   | $kHz$ , $C_L = 10 pF$  |     | 1    |      | μΑ   |
| ΔI <sub>VDD:CK1024</sub> | Additional V <sub>DD</sub> supply current <sup>(6)</sup>                        | $V_{DD} = 3.0 \text{ V}, F_{CLKOUT} = 1024 \text{ Hz},$  |     | 30   |      | nA   |
| VDD.QN 1024              | - Judanional V <sub>DD</sub> Supply Guirelle                                    | $C_L = 10 \text{ pF}$  |     |      |      | 1,,, |
| $\Delta I_{VDD:CK1}$     |   | $V_{DD} = 3.0 \text{ V}, F_{CLKOUT} = 1 \text{ Hz}, $ $C_L = 10 \text{ pF}$  |     | 0.03 |      | nA   |
|                          |   | O <sub>L</sub> = 10 β1   |     |      |      |      |

<sup>(1)</sup> See also V<sub>DD</sub> Backup and recovery AC Electrical Characteristics and Parameters in section BACKUP AND RECOVERY.

<sup>(2)</sup> Clocks operating and RAM and registers retained. Including temperature sensing and compensation.

<sup>(3)</sup> CLKOUT is held LOW during power on delay t<sub>POR1</sub> and is HIGH during the power on reset duration t<sub>POR2</sub>. Note that between V<sub>LOW1</sub> (1.2 V) and V<sub>DD MIN</sub> (1.5 V), time accuracy specification limits are not guaranteed.

 $<sup>^{(4)}</sup>$  All inputs and outputs are at 0 V or  $V_{\text{DD}}.$ 

<sup>(5) 2.2</sup>k pull-up resistors on SCL/SDA, excluding external peripherals and pull-up resistor current. All other inputs (besides SDA and SCL) are at 0 V or VDD. Test conditions: Continuous burst read/write, 55h data pattern, 25 µs between each data byte, 20 pF load on each bus pin.

<sup>(6)</sup> When CLKOUT is enabled (CLKOE is HIGH) the additional  $V_{DD}$  supply current  $\Delta I_{VDD}$  can be calculated as follows:  $\Delta I_{VDD} = C_L \times V_{DD} \times f_{OUT}$ , e.g.  $\Delta I_{VDD} = 10$  pF x 3.0 V x 32'768 Hz = 980 nA  $\approx 1$   $\mu$ A

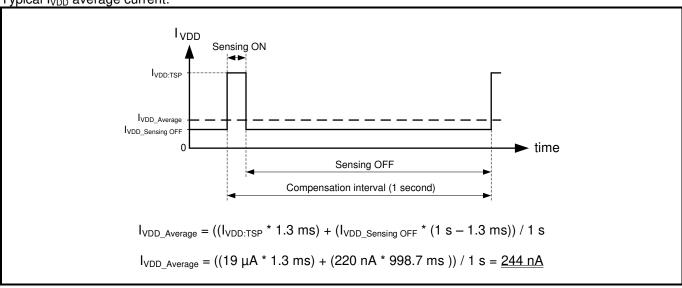
For this Table,  $T_A = -40$ °C to +85°C unless otherwise indicated.  $V_{DD} = 1.5$  to 5.5 V, fosc= 32.768 kHz, TYP values at 25°C and 3.0 V.

Operating Parameters (continued):

| SYMBOL              | PARAMETER                                  | CONDITIONS   | MIN                 | TYP | MAX                 | UNIT |
|---------------------|--|--|---------------------|-----|---------------------|------|
| Inputs              |  | •  |                     |     |                     |      |
| V <sub>IL</sub>     | LOW level input voltage                    | V <sub>DD</sub> = 1.5 V to 5.5 V   |                     |     | 0.2 V <sub>DD</sub> | V    |
| V <sub>IH</sub>     | HIGH level input voltage                   | Pins: SCL, SDA, CLKOE, EVI   | 0.8 V <sub>DD</sub> |     |                     | V    |
| I <sub>ILEAK</sub>  | Input leakage current                      | $V_{SS} \le V_I \le V_{DD}$ ,<br>$T_A = -40 \text{ °C to } +105 \text{ °C}$  |                     |     | 0.5                 | μΑ   |
| Cı                  | Input capacitance                          | $V_{DD} = 3.0 \text{ V}, T_A = 25^{\circ}\text{C},$<br>f = 1 MHz             |                     |     | 7                   | pF   |
| Outputs             |  |  |                     |     |                     |      |
|                     |  | $V_{DD} = 1.5 \text{ V}, I_{OH} = 0.1 \text{ mA}$                            | 1.2                 |     |                     |      |
| V <sub>OH:CLK</sub> | HIGH level output voltage CLKOUT           | $V_{DD} = 3.0 \text{ V}, I_{OH} = 1.0 \text{ mA}$                            | 2.5                 |     |                     | V    |
|                     | CERCOT                                     | $V_{DD} = 5.0 \text{ V}, I_{OH} = 1.0 \text{ mA}$                            | 4.5                 |     |                     |      |
|                     |  | $V_{DD} = 1.5 \text{ V}, I_{OL} = -0.1 \text{ mA}$                           |                     |     | 0.2                 |      |
| $V_{OL:CLK}$        | LOW level output voltage<br>CLKOUT         | $V_{DD} = 3.0 \text{ V}, I_{OL} = -1.0 \text{ mA}$                           |                     |     | 0.5                 | V    |
|                     | OLINGOT                                    | $V_{DD} = 5.0 \text{ V}, I_{OL} = -1.0 \text{ mA}$                           |                     |     | 0.5                 |      |
| t <sub>ckh</sub>    | CLKOUT enable time (7)                     | F 00.700 kH.I-   | 0                   |     | 30.5                | μs   |
| CKL                 | CLKOUT disable time (7)                    | F <sub>CLKOUT</sub> = 32.768 kHz   |                     |     | 0                   | μs   |
|                     | 1000                                       | $V_{DD} = 1.5 \text{ V}, I_{OL} = -2.0 \text{ mA}$                           |                     |     | 0.4                 |      |
| V <sub>OL</sub>     | LOW level output voltage<br>Pins: SDA, INT | $V_{DD} = 3.0 \text{ V}, I_{OL} = -3.0 \text{ mA}$                           |                     |     | 0.4                 | V    |
|                     | FIIIS. SDA, IIVI                           | $V_{DD} = 5.0 \text{ V}, I_{OL} = -3.0 \text{ mA}$                           |                     |     | 0.3                 |      |
| OLEAK               | Output leakage current                     | Output leakage current $V_O = V_{DD}$ or $V_{SS}$ , $T_A = -40$ °C to +105°C |                     |     | 0.5                 | μΑ   |
| Соит                | Output capacitance                         | $V_{DD} = 3.0 \text{ V}, T_A = 25^{\circ}\text{C},$<br>f = 1  MHz            |                     |     | 7                   | pF   |

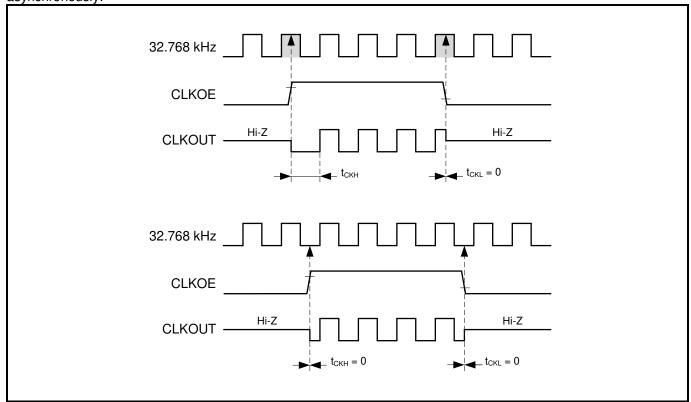
## 7.2.1.TEMPERATURE COMPENSATION AND CURRENT CONSUMPTION

Typical I<sub>VDD</sub> average current:



# 7.2.2.32.768 KHZ ENABLE/DISABLE TIMING

32.768 kHz CLKOUT enable and disable times. The 32.768 kHz CLKOUT is enabled synchronously and disabled asynchronously:



Hint: The other CLKOUT frequencies, 1024 Hz and 1 Hz, are asynchronously enabled and disabled.

# 7.3. OSCILLATOR PARAMETERS

For this Table,  $T_A = -40$ °C to +85°C unless otherwise indicated.  $V_{DD} = 1.5$  to 5.5 V, fosc = 32.768 kHz, TYP values at 25°C and 3.0 V.

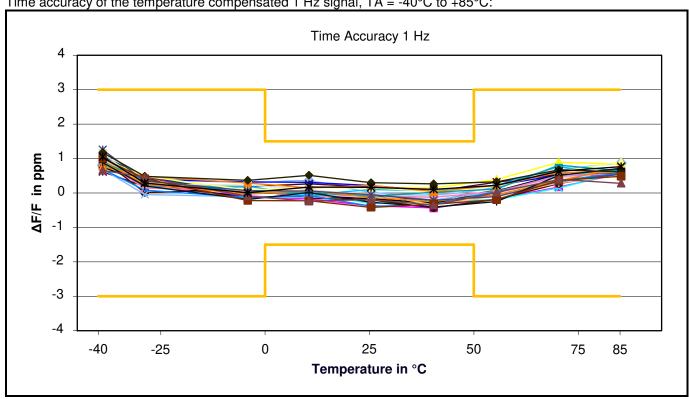
# Oscillator Parameters:

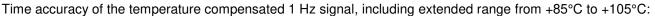
| SYMBOL                     | PARAMETER   | CONDITIONS  | MIN  | TYP                 | MAX | UNIT  |
|----------------------------|---|---|--|---------------------|-----|-------|
| Xtal General               |   |   | •  |                     | •   | •     |
| F                          | Crystal Frequency   |   |  | 32.768              |     | kHz   |
| t <sub>START</sub>         | Oscillator start-up time t <sub>START</sub> = t <sub>POR1</sub> + t <sub>POR2</sub>         | CLKOE = V <sub>DD</sub>   |  | 80                  | 500 | ms    |
| tstart:ext                 | Oscillator start-up time  tstart:ext = tport:ext + tport:ext for extended temperature range | $V_{DD} = 1.6 \text{ to } 5.5 \text{ V}$ $CLKOE = V_{DD},$ $T_A = +85 \text{ °C to } +105 \text{ °C}$ |  |                     | 500 | ms    |
| δ <sub>CLKOUT</sub>        | CLKOUT duty cycle   | F <sub>CLKOUT</sub> = 32.768 kHz<br>T <sub>A</sub> = 25°C   |  | 50 ±10              |     | %     |
| Xtal Frequency C           | Characteristics   |   |  |                     |     |       |
| ΔF/F                       | Frequency accuracy  | T <sub>A</sub> = 25°C, calibration disabled   |  | ±10                 | ±20 | ppm   |
| ΔF/F <sub>TOPR</sub>       | Frequency vs. temperature characteristics   | $T_{OPR} = -40^{\circ}\text{C to } +105^{\circ}\text{C}$<br>$V_{DD} = 3.0 \text{ V}$                  | om/ <sub>°C</sub> <sup>2</sup> (T <sub>OPR</sub> -T <sub>0</sub> ) | ) <sup>2</sup> ±10% | ppm |       |
| T <sub>0</sub>             | Turnover temperature  |   |  | +25 ±5              |     | °C    |
| ΔF/F                       | Aging first year max.   | $T_A = 25^{\circ}C, V_{DD} = 3.0 \text{ V}$   |  |                     | ±3  | ppm   |
| Digital Temperat           | ure Compensated Xtal DTCXO  |   |  | •                   | •   |       |
|                            |   | $T_{\Delta} = 0^{\circ}\text{C to } +50^{\circ}\text{C}$  |  | ±1.5                |     | ppm   |
|                            |   | 1 <sub>A</sub> = 0°C t0 +50°C   |  | ±0.13               |     | s/day |
| A F /F                     | Time accuracy calibrated,   | T 4000 to 0500  |  | ±3                  |     | ppm   |
| ΔF/F                       | CLKOUT measured on rising edge of One 1 Hz period   | $T_A = -40$ °C to +85°C   |  | ±0.26               |     | s/day |
| edge of Offie 1 112 period |   | T 0500 / 10500  |  | ±7                  |     | ppm   |
|                            |   | $T_A = +85^{\circ}C \text{ to } +105^{\circ}C$  |  | s/day               |     |       |
| ΔF/F                       | 1 Hz OFFSET value<br>Min. corr. step (LSB) and<br>Max. corr. range                          | $T_A = -40^{\circ}\text{C to } +105^{\circ}\text{C}$ $\pm 0.2384$ $\pm 7.4$                           |  |                     |     |       |

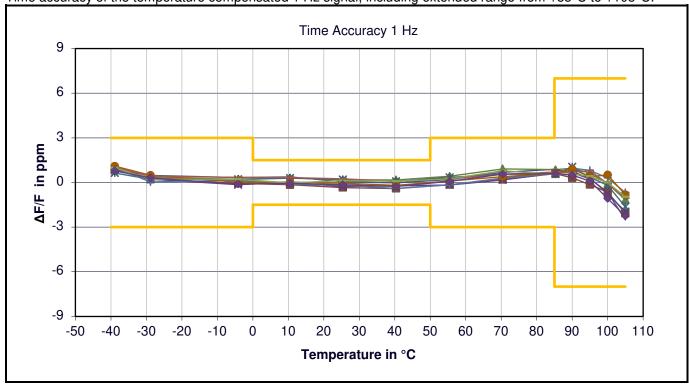
See also TIME ACCURACY VS. TEMPERATURE CHARACTERISTICS.

# 7.3.1.TIME ACCURACY 1 HZ EXAMPLES

Time accuracy of the temperature compensated 1 Hz signal, TA = -40°C to +85°C:



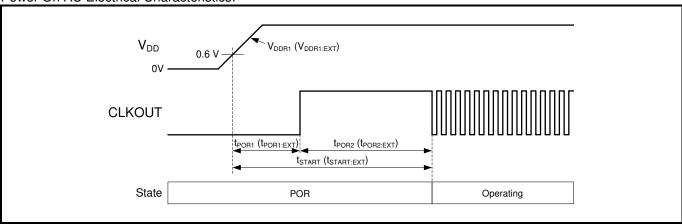




# 7.4. POWER ON AC ELECTRICAL CHARACTERISTICS

The following Figure and table describe the power on AC electrical characteristics for the CLKOUT pin.

# Power On AC Electrical Characteristics:



For this Table,  $T_A = -40$ °C to +85°C unless otherwise indicated.  $V_{DD} = 1.5$  to 5.5 V, TYP values at 25°C and 3.0 V.

## Power On AC Electrical Parameters:

| SYMBOL                | PARAMETER   | CONDITIONS                                     | MIN | TYP | MAX | UNIT |
|-----------------------|---|--|-----|-----|-----|------|
| V <sub>DDR1</sub>     | V <sub>DD</sub> rising slew rate at initial power on reset (POR)                                |  | 0.1 |     | 1   | V/ms |
| t <sub>POR1</sub>     | Power on delay  | $CLKOE = V_{DD}$                               |     | 3   | 10  | ms   |
| t <sub>POR2</sub>     | Power on reset duration   |  |     | 80  | 500 | ms   |
| V <sub>DDR1:EXT</sub> | V <sub>DD</sub> rising slew rate at initial power on reset (POR) for extended temperature range | V <sub>DD</sub> = 1.6 to 5.5 V,                | 0.1 |     | 1   | V/ms |
| t <sub>POR1:EXT</sub> | Power on delay for extended temperature range   | CLKOE = $V_{DD}$ ,<br>$T_A = +85$ °C to +105°C |     |     | 10  | ms   |
| t <sub>POR2:EXT</sub> | Power on reset duration for extended temperature range  |  |     |     | 500 | ms   |

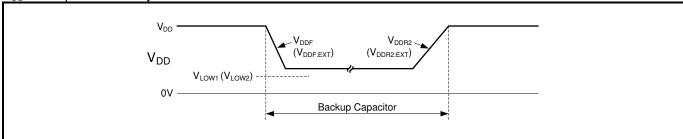
### 7.5. BACKUP AND RECOVERY

During a backup event with a backup voltage  $V_{DD}$  higher than  $V_{LOW1}$  ( $V_{LOW2}$ ) the CLKOUT function is operating including the Temperature compensation and the RAM and registers are retained. Pay attention to the CLKOUT function if the power supply voltage  $V_{DD}$  of the RV-8803-C7 sharply goes up and down, meaning  $V_{DD}$  is changing between Main power voltage and Backup capacitor voltage. The CLKOUT signal can then disappear for several milliseconds when the voltage change is to sharp.

- 1. Choose a valid V<sub>DD</sub> range for the CLKOUT function. E.g. 1.6 V to 3.6 V (see OPERATING PARAMETERS).
- 2. Ensure that the slew rates  $V_{DDF}$  and  $V_{DDR2}$  fulfill their specifications.
- 3. Check if these required specifications are fulfilled on your system.

The following Figure and Table describe the backup and recovery AC electrical characteristics (valid example with a backup voltage  $> V_{LOW2}$ )).

V<sub>DD</sub> Backup and recovery AC Electrical Characteristics:



For this Table, T<sub>A</sub> = -40°C to +85°C unless otherwise indicated.

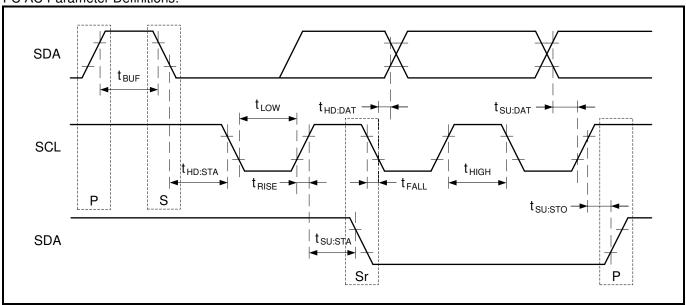
 $V_{\text{DD}}$  Backup and recovery AC Electrical Parameters:

| SYMBOL                | PARAMETER   | CONDITIONS  | MIN | TYP | MAX  | UNIT  |
|-----------------------|---|---|-----|-----|------|-------|
| $V_{DDF}$             | V <sub>DD</sub> falling slew rate                                   |   |     |     | 0.5  | V/µs  |
| V                     | V vicing alow rate  | Rising from $V_{DD} = 1.5 \text{ V to } V_{DD} \le 3.5 \text{ V}$   |     |     | 0.2  | V/v.o |
| $V_{DDR2}$            | V <sub>DD</sub> rising slew rate                                    | Rising from $V_{DD} = 1.5 \text{ V}$ to $V_{DD} > 3.5 \text{ V}$  |     |     | 0.07 | V/μs  |
| $V_{DDF:EXT}$         | V <sub>DD</sub> falling slew rate<br>for extended temperature range | T <sub>A</sub> = +85 °C to +105°C   |     |     | 0.5  | V/µs  |
| V                     | V <sub>DD</sub> rising slew rate                                    | Rising from $V_{DD} = 1.6 \text{ V to } V_{DD} \le 3.5 \text{ V}$<br>$T_A = +85 ^{\circ}\text{C to } +105 ^{\circ}\text{C}$ |     |     | 0.2  | V/μs  |
| V <sub>DDR2:EXT</sub> | for extended temperature range                                      | Rising from $V_{DD} = 1.6 \text{ V to } V_{DD} > 3.5 \text{ V}$<br>$T_A = +85 \text{ °C to } +105 \text{ °C}$               |     |     | 0.07 | ν/μ5  |

# 7.6. I<sup>2</sup>C-BUS CHARACTERISTICS

The following Figure and Table describe the I<sup>2</sup>C AC electrical parameters.

# I<sup>2</sup>C AC Parameter Definitions:



For the following Table,  $T_A = -40$ °C to +85°C, TYP values at 25°C.

# I<sup>2</sup>C AC Electrical Parameters:

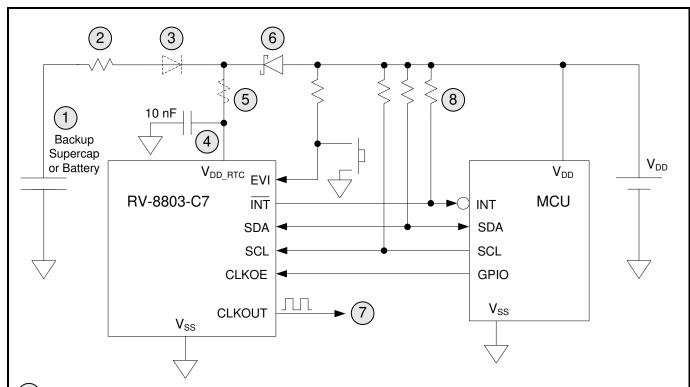
| SYMBOL              | PARAMETER                                       | Conditions              | MIN | TYP | MAX  | UNIT  |
|---------------------|---|-------------------------|-----|-----|------|-------|
|                     | OOL in most also also fine most and             | V <sub>DD</sub> ≥ 1.5 V | 0   |     | 100  | 1.11- |
| f <sub>SCL</sub>    | SCL input clock frequency                       | V <sub>DD</sub> ≥ 2.0 V | 0   |     | 400  | kHz   |
|                     | Law regist of COL plant                         | V <sub>DD</sub> ≥ 1.5 V | 4.7 |     |      |       |
| t <sub>LOW</sub>    | Low period of SCL clock                         | V <sub>DD</sub> ≥ 2.0 V | 1.3 |     |      | μs    |
|                     | Lligh paried of CCL alask                       | V <sub>DD</sub> ≥ 1.5 V | 4.0 |     |      |       |
| t <sub>HIGH</sub>   | High period of SCL clock                        | V <sub>DD</sub> ≥ 2.0 V | 0.6 |     |      | μs    |
|                     | Rise time of SDA and SCL                        | V <sub>DD</sub> ≥ 1.5 V |     |     | 1000 |       |
| t <sub>RISE</sub>   | Rise time of SDA and SCL                        | V <sub>DD</sub> ≥ 2.0 V |     |     | 300  | ns    |
|                     | Fall three of ODA and OOL                       | V <sub>DD</sub> ≥ 1.5 V |     |     | 300  |       |
| t <sub>FALL</sub>   | Fall time of SDA and SCL                        | V <sub>DD</sub> ≥ 2.0 V |     |     | 300  | ns    |
|                     | CTART condition hold time                       | V <sub>DD</sub> ≥ 1.5 V | 4.0 |     |      |       |
| t <sub>hd:sta</sub> | START condition hold time                       | V <sub>DD</sub> ≥ 2.0 V | 0.6 |     |      | μs    |
|                     | OTABT - and liking a short king a               | V <sub>DD</sub> ≥ 1.5 V | 4.7 |     |      |       |
| t <sub>su:sta</sub> | START condition setup time                      | V <sub>DD</sub> ≥ 2.0 V | 0.6 |     |      | μs    |
|                     | CDA active times                                | V <sub>DD</sub> ≥ 1.5 V | 250 |     |      |       |
| t <sub>su:dat</sub> | SDA setup time                                  | V <sub>DD</sub> ≥ 2.0 V | 100 |     |      | ns    |
|                     | CDA hald time                                   | V <sub>DD</sub> ≥ 1.5 V | 0   |     |      |       |
| t <sub>HD:DAT</sub> | SDA hold time                                   | V <sub>DD</sub> ≥ 2.0 V | 0   |     |      | μs    |
|                     | OTOD and distance about the co                  | V <sub>DD</sub> ≥ 1.5 V | 4.0 |     |      |       |
| t <sub>su:sto</sub> | STOP condition setup time                       | V <sub>DD</sub> ≥ 2.0 V | 0.6 |     |      | μs    |
|                     | Due for a time had one a new top and a large    | V <sub>DD</sub> ≥ 1.5 V | 4.7 |     |      |       |
| t <sub>BUF</sub>    | Bus free time before a new transmission         |                         | 1.3 |     |      | μs    |
| S = Start cond      | dition, Sr = Repeated Start condition, P = Stop | condition               |     | 1   | 1    | 1     |

## I<sup>2</sup>C-bus access:

For devices with production date code 853 and earlier it is recommended before going to idle mode to complete the I<sup>2</sup>C-bus access always with a Read Operation followed by the STOP condition (see READ OPERATION).

## 8. TYPICAL APPLICATION CIRCUIT

## 8.1. OPERATING RV-8803-C7 WITH BACKUP CAPACITOR



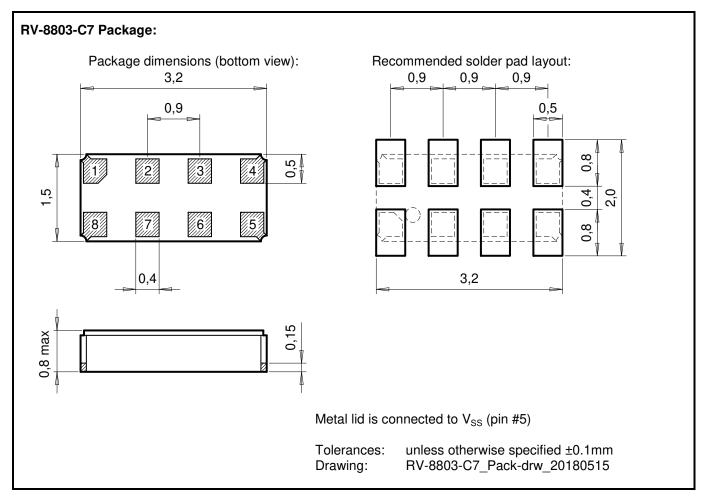
- Low-cost MLCC (\*) ceramic capacitor, supercapacitor (e.g. 1 farad), primary battery or secondary battery LMR (respect manufacturer specifications for constant charging voltage).
- When using a supercapacitor, a resistor is used to limit the inrush current into the supercapacitor at power-on. E.g. to comply with the maximum forward current of the schottky diode. or

When using a battery, a resistor is used to limit the maximum current in case of a short circuit.

- When using a primary battery, a diode is required.
- 4 A 10 nF to 100 nF decoupling capacitor is recommended close to the device.
- A serial resistor might be needed in order not to exceed the maximum slew rates (see BACKUP AND RECOVERY).
- Schottky diode. This low V<sub>F</sub> diode (less than 0.3 V) is needed to not exceed the specified maximum voltage at the inputs of the RV-8803-C7 when normal supply voltage V<sub>DD</sub> is present (V<sub>L\_MAX</sub> = V<sub>DD\_RTC</sub> +0.3V). Schottky diodes have considerable leakage currents. To optimize backup time it is recommended to select a low leakage Schottky (e.g. BAS70-05).
- CLKOUT offers the selectable frequencies 32.768 kHz (default), 1024 Hz and 1 Hz for application use. If not used, it is recommended to disable CLKOUT for optimized current consumption (tie CLKOE to Ground).
- Interface lines SCL, SDA and the  $\overline{\text{INT}}$  output are open drain and require pull-up resistors to  $V_{DD}$ .
- (\*) Note, that low-cost MLCCs are normally used for short time keeping (minutes) and the more expensive supercapacitors for a longer backup time (day).

# 9. PACKAGE

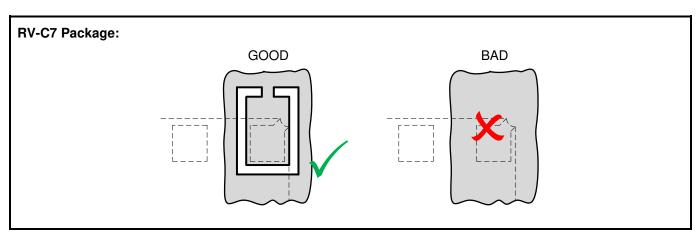
# 9.1. DIMENSIONS AND SOLDER PAD LAYOUT



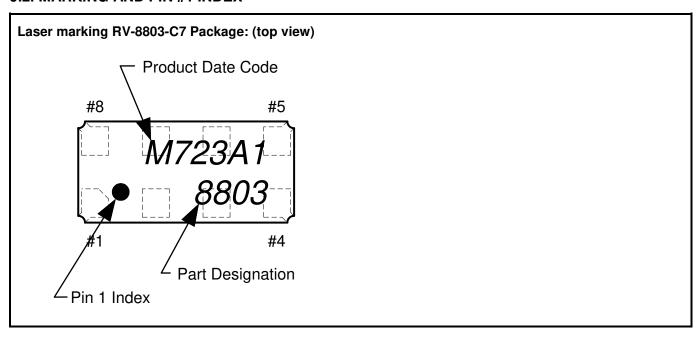
All dimensions in mm typical.

## 9.1.1.RECOMMENDED THERMAL RELIEF

When connecting a pad to a copper plane, thermal relief is recommended.



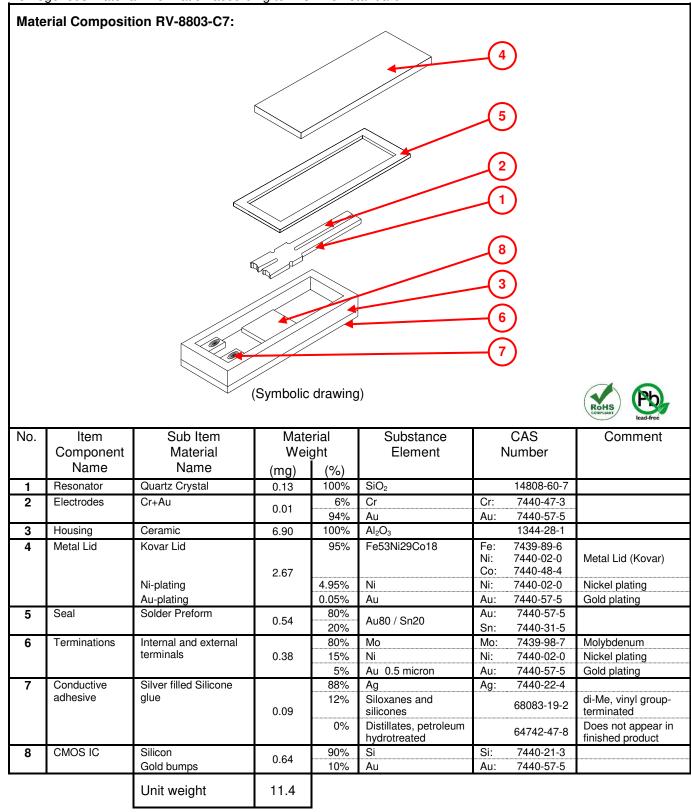
# 9.2. MARKING AND PIN #1 INDEX



## 10. MATERIAL COMPOSITION DECLARATION & ENVIRONMENTAL INFORMATION

# 10.1. HOMOGENOUS MATERIAL COMPOSITION DECLARATION

Homogenous material information according to IPC-1752 standard



# 10.2. MATERIAL ANALYSIS & TEST RESULTS

Homogenous material information according to IPC-1752 standard

| No. | Item<br>Component   | Sub Item<br>Material           |    |     | R  | oHS  |      |      |    | Halo | gen |    | Phthalates |     |      | s     |
|-----|---------------------|--------------------------------|----|-----|----|------|------|------|----|------|-----|----|------------|-----|------|-------|
|     | Name                | Name                           | Pb | рЭ  | Hg | Cr+6 | PBB  | PBDE | Ь  | CI   | Br  |    | BBP        | DBP | DEHP | DINP  |
| 1   | Resonator           | Quartz Crystal                 | nd | nd  | nd | nd   | nd   | nd   | nd | nd   | nd  | nd | nd         | nd  | nd   | nd    |
| 2   | Electrodes          | Cr+Au                          | nd | nd  | nd | nd   | nd   | nd   | nd | nd   | nd  | nd | nd         | nd  | nd   | nd    |
| 3   | Housing             | Ceramic                        | nd | nd  | nd | nd   | nd   | nd   | nd | nd   | nd  | nd | nd         | nd  | nd   | nd    |
| 4   | Metal Lid           | Kovar Lid & Plating            | nd | nd  | nd | nd   | nd   | nd   | nd | nd   | nd  | nd | nd         | nd  | nd   | nd    |
| 5   | Seal                | Solder Preform                 | nd | nd  | nd | nd   | nd   | nd   | nd | nd   | nd  | nd | nd         | nd  | nd   | nd    |
| 6   | Terminations        | Int. & ext. terminals          | nd | nd  | nd | nd   | nd   | nd   | nd | nd   | nd  | nd | nd         | nd  | nd   | nd    |
| 7   | Conductive adhesive | Silver filled Silicone glue    | nd | nd  | nd | nd   | nd   | nd   | nd | nd   | nd  | nd | nd         | nd  | nd   | nd    |
| 8   | CMOS IC             | Silicon & Gold bumps           | nd | nd  | nd | nd   | nd   | nd   | nd | nd   | nd  | nd | nd         | nd  | nd   | nd    |
|     | MDL                 | Measurement Detection<br>Limit |    | 2 p | pm |      | 5 pp | m    |    | 50 p | opm |    | 0.00       | 3%  |      | 0.01% |

= not detectable nd

Test methods:

**RoHS** Test method with reference to IEC 62321-5: 2013 MDL: 2 ppm (PBB / PBDE: 5 ppm)

Test method with reference to BS EN 14582:2007 Halogen

MDL: 50 ppm MDL: 0.003 % (DINP 0.01%) **Phthalates** Test method with reference to EN 14372

# 10.3. RECYCLING MATERIAL INFORMATION

Recycling material information according to IPC-1752 standard. Element weight is accumulated and referenced to the unit weight of 11.4 mg.

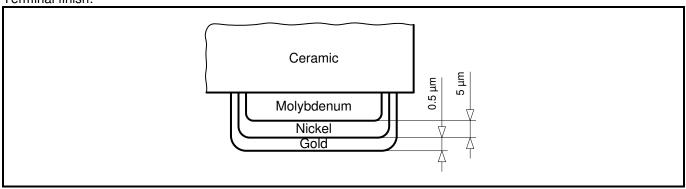
| ltem<br>Material        | No.                   | Item<br>Component  | Mate<br>Wei |       | Substance<br>Element    | CAS<br>Number                                   | Comment   |
|-------------------------|-----------------------|--|-------------|-------|-------------------------|---|---|
| Name                    |                       | Name   | (mg)        | (%)   |                         |   |   |
| Quartz Crystal          | 1                     | Resonator  | 0.13        | 1.14  | SiO <sub>2</sub>        | 14808-60-7                                      |   |
| Chromium                | 2                     | Electrodes   | 0.0006      | 0.005 | Cr                      | Cr: 7440-47-3                                   |   |
| Ceramic                 | 3                     | Housing  | 6.90        | 60.74 | $Al_2O_3$               | 1344-28-1                                       |   |
| Gold                    | 2<br>4<br>5<br>6<br>8 | Electrodes<br>Metal Lid<br>Seal<br>Terminations<br>CMOS IC | 0.53        | 4.63  | Au                      | Au: 7440-57-5                                   |   |
| Tin                     | 5                     | Seal   | 0.11        | 0.95  | Sn                      | Sn: 7440-31-5                                   |   |
| Nickel                  | 4<br>6                | Metal Lid<br>Terminations                                  | 0.19        | 1.67  | Ni                      | Ni: 7440-02-0                                   |   |
| Molybdenum              | 6                     | Terminations   | 0.3         | 2.68  | Мо                      | Mo: 7439-98-7                                   |   |
| Kovar                   | 4                     | Metal Lid  | 2.53        | 22.33 | Fe53Ni29Co18            | Fe: 7439-89-6<br>Ni: 7440-02-0<br>Co: 7440-48-4 |   |
| Silver                  | 7a                    | Conductive adhesive  | 0.079       | 0.7   | Ag                      | Ag: 7440-22-4                                   |   |
| Siloxanes and silicones | 7b                    | Conductive adhesive  | 0.011       | 0.10  | Siloxanes and silicones | 68083-19-2                                      | di-Me, vinyl group-<br>terminated                                     |
| Distillates             | 7c                    | Conductive adhesive  | 0           | 0     | Distillates             | 64742-47-8                                      | hydrotreated<br>petroleum, does not<br>appear in finished<br>products |
| Silicon                 | 8                     | CMOS IC  | 0.58        | 5.07  | Si                      | Si: 7440-21-3                                   |   |
|                         | Unit v                | veight (total)   | 11.4        | 100   |                         |   |   |

# 10.4. ENVIRONMENTAL PROPERTIES & ABSOLUTE MAXIMUM RATINGS

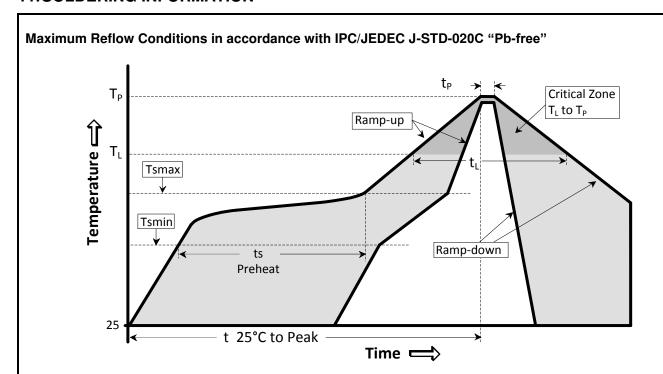
| Package | Description  |  |  |  |
|---------|--|--|--|--|
| SON-8   | Small Outline Non-leaded (SON), ceramic package with metal lid |  |  |  |

| Parameter                        | Directive            | Conditions            | Value                |
|----------------------------------|----------------------|-----------------------|----------------------|
| Product weight (total)           |                      |                       | 11.4 mg              |
| Storage temperature              |                      | Store as bare product | -55 to +125°C        |
| Moisture sensitivity level (MSL) | IPC/JEDEC J-STD-020D |                       | MSL1                 |
| FIT / MTBF                       |                      |                       | available on request |

# Terminal finish:



# 11. SOLDERING INFORMATION



| Temperature Profile                         | Symbol                                 | Condition        | Unit |
|---|--|------------------|------|
| Average ramp-up rate                        | (Ts <sub>max</sub> to T <sub>P</sub> ) | 3°C / second max | °C/s |
| Ramp down Rate                              | T <sub>cool</sub>                      | 6°C / second max | °C/s |
| Time 25°C to Peak Temperature               | T <sub>to-peak</sub>                   | 8 minutes max    | min  |
| Preheat                                     |  |                  |      |
| Temperature min                             | Ts <sub>min</sub>                      | 150              | °C   |
| Temperature max                             | Ts <sub>max</sub>                      | 200              | °C   |
| Time Ts <sub>min</sub> to Ts <sub>max</sub> | ts                                     | 60 – 180         | sec  |
| Soldering above liquidus                    |  |                  |      |
| Temperature liquidus                        | TL                                     | 217              | °C   |
| Time above liquidus                         | t <sub>L</sub>                         | 60 – 150         | sec  |
| Peak temperature                            |  |                  |      |
| Peak Temperature                            | Тр                                     | 260              | °C   |
| Time within 5°C of peak temperature         | tp                                     | 20 – 40          | sec  |

## 12. HANDLING PRECAUTIONS FOR MODULES WITH EMBEDDED CRYSTALS

The built-in tuning-fork crystal consists of pure Silicon Dioxide in crystalline form. The cavity inside the package is evacuated and hermetically sealed in order for the crystal blank to function undisturbed from air molecules, humidity and other influences.

### Shock and vibration:

Keep the crystal / module from being exposed to **excessive mechanical shock and vibration**. Micro Crystal guarantees that the crystal / module will bear a mechanical shock of 5000 g / 0.3 ms.

The following special situations may generate either shock or vibration:

**Multiple PCB panels -** Usually at the end of the pick & place process the single PCBs are cut out with a router. These machines sometimes generate vibrations on the PCB that have a fundamental or harmonic frequency close to 32.768 kHz. This might cause breakage of crystal blanks due to resonance. Router speed should be adjusted to avoid resonant vibration.

**Ultrasonic cleaning -** Avoid cleaning processes using ultrasonic energy. These processes can damage crystals due to mechanical resonance of the crystal blank.

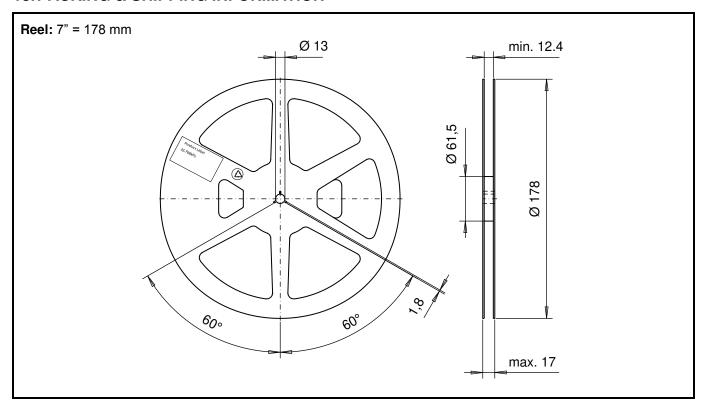
## Overheating, rework high temperature exposure:

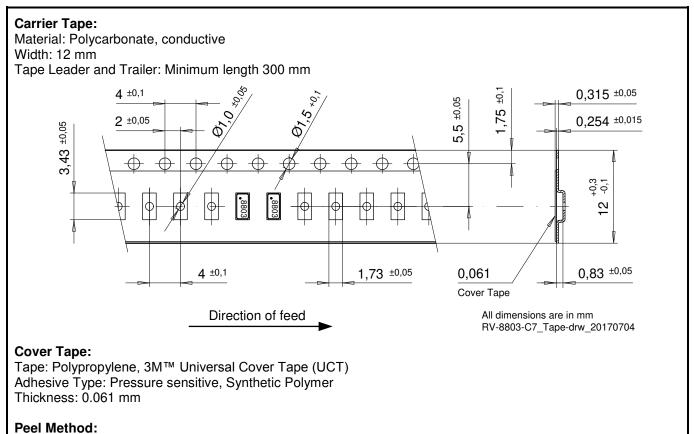
Avoid overheating the package. The package is sealed with a seal ring consisting of 80% Gold and 20% Tin. The eutectic melting temperature of this alloy is at 280°C. Heating the seal ring up to >280°C will cause melting of the metal seal which then, due to the vacuum, is sucked into the cavity forming an air duct. This happens when using hot-air-gun set at temperatures >300°C.

Use the following methods for rework:

- Use a hot-air- gun set at 270°C.
- Use 2 temperature controlled soldering irons, set at 270°C, with special-tips to contact all solder-joints from both sides of the package at the same time, remove part with tweezers when pad solder is liquid.

# 13. PACKING & SHIPPING INFORMATION





Medial section removal, both lateral stripes remain on carrier

## 14. COMPLIANCE INFORMATION

Micro Crystal confirms that the standard product Real-Time Clock Module RV-8803-C7 is compliant with "EU RoHS Directive" and "EU REACh Directives".

Please find the actual Certificate of Conformance for Environmental Regulations on our website: CoC Environment RV-Series.pdf

# 15. DOCUMENT REVISION HISTORY

| Date          | Revision # | Revision Details  |  |
|---------------|------------|---|--|
| January 2015  | 1.0        | First release   |  |
| April 2016    | 1.1        | Added additional terms and specifications. Corrected drawings. Updated text.  |  |
| May 2016      | 1.2        | Updated detailed explanation about I <sup>2</sup> C timeout function, 7.6   |  |
| October 2017  | 1.3        | Added Ordering Information, 1.3.  Added Interrupt Output, 4.4.  Added First Period Duration, 4.5.3.  Complemented External Event Function, 4.8.  Added CLKOUT Frequency Selection, 4.9.  Complemented Time Data Read-Out, 4.12.  Added RESET Bit Function, 4.13.  Added ERST Bit Function, 4.14.  Added Free-Clocking I <sup>2</sup> C-Bus, 6.10.  Complemented Operating Parameters, 7.2.  Added 32.768 kHz Enable/Disable Timing, 7.2.2.  Removed Detailed explanation about I <sup>2</sup> C timeout function, 7.6.  Added Explanation about I <sup>2</sup> C-bus access, 7.6.  Complemented Operating RV-8803-C7 With Backup Capacitor, 8.1.  Added Recommended Thermal Relief, 9.1.1.  Added Material Composition Declaration & Environmental Information, 10.  Updated Packing & Shipping Information, 13.  Added Compliance Information, 14. |  |
| June 2018     | 1.4        | Added extended temperature range specifications, +85°C to 105°C.  Added "Metal lid is connected to V <sub>SS</sub> (pin #5)", 9.1.  Corrected small text errors.  |  |
| February 2019 | 1.5        | Corrected Periodic time update interrupt function, 3.8., 4.4., 4.6. and 5.7.1. Adapted Explanation about I <sup>2</sup> C-bus access, 7.6.  |  |
| May 2019      | 1.6        | Changed field name X to RESERVED, 3.1. and 3.8. Corrected POR values for Time and Calendar Registers to XX, 3.2., 3.3. and 3.11. Complemented V1F Flag description, 3.7. and 7.2.   |  |

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