

$\overline{\mathbf{X}}$ stream[™] 6.25 Gbps, 4 × 4, Digital Crosspoint Switch with EQ

AD8156

FEATURES

4 × 4, fully differential, nonblocking array Configurable for dual 2 × 2 operation DC to 6.25 Gbps per channel, NRZ data rate Programmable input equalization compensates for over 40" of FR-4 at 6.25 Gbps Multicast and broadcast modes of operation Programmable output swing 100 mV p-p to 1.6 V p-p differential Power supply: 3.3 V (±10%) Low power No EQ: 400 mW typical Maximum EQ: 700 mW typical Inputs: ac-coupled or dc-coupled Wide set of dc-coupled input standards 3.3 V/2.5 V/1.8 V CML or 3.3 V LVPECL Control: LVTTL- or LVCMOS-compatible Low additive jitter: 25 ps p-p typical Low random jitter: 0.8 ps rms Integrated 50 Ω termination impedance at inputs/outputs Individual output disable for power savings 49-ball, 8 mm × 8 mm BGA, 1 mm pitch

APPLICATIONS

Backplane equalization SONET/SDH Gigabit Ethernet XAUI Fibre Channel

GENERAL DESCRIPTION

The AD8156, a member of the Xstream line of products, is a high speed, fully differential, digital crosspoint switch. The part can function as a 4×4 crosspoint switch with double-latched memory, allowing simultaneous updates, or as a dual 2×2 with direct output control. The AD8156 has low power dissipation, typically 700 mW on 3.3 V with all outputs and input equalizers active. It operates at any data rate from dc to 6.25 Gbps per port.

Each input channel on the AD8156 has a programmable input equalizer to compensate for signal loss over a backplane.

The AD8156 high speed inputs are compatible with both accoupled and dc-coupled 3.3 V, 2.5 V, or 1.8 V CML, as well as 3.3 V LVPECL data levels. The control interface is LVTTL- and LVCMOS-compatible at 3.3 V. All input and output termination resistors are integrated for ease of layout and to minimize impedance mismatch. Input equalization and unused outputs can be individually disabled to minimize power dissipation.

The AD8156 is packaged in a 49-ball, $8 \text{ mm} \times 8 \text{ mm}$, BGA package with a 1 mm ball pitch. It operates over the industrial temperature range of −40°C to 85°C.

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FUNCTIONAL BLOCK DIAGRAM

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REVISION HISTORY

5/07-Revision 0: Initial Version

SPECIFICATIONS

ELECTRICAL SPECIFICATIONS

 $V_{TTI} = V_{TTO} = V_{CC} = 3.3$ V, $V_{EE} = 0$ V, $R_L = 50 \Omega$, differential output swing = 800 mV, ac-coupled, data rate = 6.25 Gbps, PRBS 2²³-1, V_{IN} = 1 V p-p differential, T_A = 25°C, unless otherwise noted.

 1 l $_{\rm CC}$ supply current excludes input and output termination currents. Currents at V $_{\rm TI}$ and V $_{\rm TI}$ count in power dissipation, but are not included in l $_{\rm CC}$. Note that in a CML output structure with separate termination supplies, all of the output and input current is drawn from V_{TTI} and the termination resistors, not from Vcc.

² Power dissipation includes power due to 800 mV p-p differential input and output voltages; this is the true representation of power dissipated on and used by the chip at an 800 mV p-p differential signal level.

TIMING SPECIFICATIONS

 $V_{\text{TTI}} = V_{\text{TTO}} = V_{\text{CC}} = 3.3 \text{ V}, V_{\text{EE}} = 0 \text{ V}, R_{\text{L}} = 50 \Omega$, differential output swing = 800 mV, ac-coupled, data rate = 6.25 Gbps, PRBS 2²³ - 1, $\rm V_{IN}$ = 1 V p-p differential, $\rm T_A$ = 25°C, unless otherwise noted.

TIMING DIAGRAMS

 t_{UOT}

Figure 3. Second Rank Update Cycle

Figure 4. Transparent Write and Update Cycle

ABSOLUTE MAXIMUM RATINGS

Table 3.

¹ Specification for $T_A = 25$ °C.

Stresses above those listed under Absolute Maximum Ratings may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions above those indicated in the operational section of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

THERMAL RESISTANCE

 θ_{JA} is specified for the worst-case conditions, that is, a device soldered in a circuit board for surface-mount packages.

Table 4. Thermal Resistance

ESD CAUTION

ESD (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

PIN CONFIGURATIONS AND FUNCTION DESCRIPTIONS

Figure 7. Pin Configuration (Bottom View)

06305-007

Table 5. Pin Function Descriptions

TYPICAL PERFORMANCE CHARACTERISTICS

 $V_{TTI} = V_{TTO} = V_{CC} = 3.3$ V, $V_{EE} = 0$ V, $R_L = 50 \Omega$, differential output swing = 800 mV, ac-coupled, data rate = 6.25 Gbps, PRBS $2^{23} - 1$, $V_{\rm IN}$ = 1 V p-p differential, T_A = 25°C, unless otherwise noted.

Figure 8. Input Eye Diagram at 3.2 Gbps,10" FR4

Figure 9. Input Eye Diagram at 3.2 Gbps, 40" FR4

Figure 10. Input Eye Diagram at 6.25 Gbps, 10" FR4

Figure 11. Output Eye Diagram at 3.2 Gbps, 10" FR4, Optimal EQ

Figure 12. Output Eye Diagram at 3.2 Gbps, 40" FR4, Optimal EQ

Figure 13. Output Eye Diagram at 6.25 Gbps, 10" FR4, Optimal EQ

Figure 14. Input Eye Diagram at 6.25 Gbps, 40" FR4

Figure 15. Deterministic Jitter vs. Input Signal Level (No EQ)

Figure 16. Deterministic Jitter vs. Data Rate (No EQ)

Figure 17. Output Eye Diagram at 6.25Gbps, 40" FR4, Optimal EQ

Figure 18. Deterministic Jitter vs. Temperature (Optimal EQ, 20" FR4)

Figure 21. Deterministic Jitter vs. Output Termination Voltage

TEST CIRCUIT

THEORY OF OPERATION

The AD8156 is a 4×4 crosspoint switch with programmable input equalization and programmable output current levels. It can be used as a nonblocking and fully programmable 4×4 crosspoint switch, or as a dual 2×2 protection switch with fast channel switching. Each lane can run at any rate from dc to 6.25 Gbps independent of the other lanes.

In 4×4 mode, the user writes the control data to double-latched memory cells through a simple CPU interface. Connectivity, individual output disables, output current level, and input equalization are all individually programmable. Broadcast addresses can be used to simultaneously program the functionality of all channels. A global reset disables the part and resets all equalizers and output current levels to their default states. A chip select pin can be used in applications where a single bus is controlling multiple switches.

When in dual 2×2 mode, the part functions as two individual 2×2 switches whose connectivity is asynchronously controlled by the D3 to D0 pins, and output enable is controlled by the A3 to A0 pins. The dual 2×2 mode allows for sub-10 ns output channel switching or output enable. Output swing control and input equalization cannot be controlled in dual 2×2 mode because all the data and address pins are used as asynchronous control pins. However, settings are retained when switching modes, so the user can set the desired swing and input equalization settings in 4×4 mode on startup and then switch to dual 2×2 mode.

The user can switch at will between 4×4 mode and dual 2×2 mode by toggling the MODE pin. When switching from 4×4 mode to dual 2×2 mode, EQ and output current settings are retained, but the output connectivity control is instantly switched to the asynchronous interface of A[3:0] and D[3:0]. To have uninterrupted data flow when switching from 4×4 mode to dual 2×2 mode, the address and data pins should be set into the desired states for dual 2×2 mode before changing the MODE pin. When switching from dual 2×2 mode to 4×4 mode, EQ and the output current settings are also retained, but the connectivity specified by the values of A[3:0] and D[3:0] when MODE went low are retained in memory. Until some other connectivity is set using the 4×4 control interface, the last dual 2×2 mode settings are stored in memory.

4 × 4 MODE

Pulling the MODE pin low puts the AD8156 in 4 × 4 mode. In this mode, the chip is controlled by the values stored in the onchip memory. This memory is organized as two banks of latches; the second bank controls the chip, and the first bank allows the next set of configuration data to be written while the chip is operating based on the second bank data. To write to the first bank of memory, the user sets data and address to the desired states and pulls WE low. This writing process is repeated until all desired configuration data is stored in the first bank of latches, and then the chip configuration is simultaneously updated by pulling UPD low.

If desired for verification, the value of the second bank of latches can be read back by pulling RE low. When RE is low, Data Pin D3 to Data Pin D0 are driven by the chip. The timing of this operation is shown in [Figure 5.](#page-5-0) Because the interface is entirely asynchronous, the only limitation on the timing of the read cycle is that each period must be a minimum of 15 ns.

Connectivity Control

Connection between an output and an input is set by addressing a specific output and connecting it to an input. Each output has a disable bit. [Table 10](#page-16-1) shows how to set the crosspoint connectivity.

Output Current Control

Output current is controlled by addressing a specific output and choosing the output current. The output current is equal to

$$
2 \text{ mA} + (2 \text{ mA} \times D[3:0])
$$

For example, the default code for D[3:0] is b0111. Therefore, the output current level is $2 \text{ mA} + (2 \text{ mA} \times 7) = 16 \text{ mA}$. [Table 11](#page-16-2) and [Table 13](#page-17-0) show how to set the output current levels.

Input Equalization Control

Input equalization is set per input lane. The equalization is set in ~1.53 dB steps, from 0 dB to 23 dB of equalization at 3.125 GHz (roughly corresponding to a 6.25 Gbps bit rate). The amount of equalization is

$$
gain(f) = \frac{D[3:0]}{15} \times 40 \log_{10} \frac{f}{0.83 \text{ GHz}}
$$

A value of 0000 disables the equalizer, saving power.

Global Setting

By writing to one of three broadcast addresses, the user can set all connectivity, output current, or input equalization settings to the same value. Broadcast addresses are controlled similarly to other control addresses. See [Table 12](#page-17-1), [Table 13](#page-17-0), and [Table 14](#page-17-2) for broadcast mode programming.

DUAL 2 × 2 MODE

Pulling the MODE pin high puts the AD8156 in dual 2×2 mode. In this mode, the part is asynchronously controlled by the address and data pins, A[3:0] and D[3:0], respectively. In dual 2×2 mode, the switch is configured as two individual 2×2 switches, and each output can be individually disabled. OUT0 and OUT1 can be connected to either IN0 or IN1, and OUT2 and OUT3 can connect to either IN2 or IN3. There are no connectivity options in dual 2×2 mode to connect OUT0/OUT1 to IN2/IN3, or OUT2/OUT3 to IN0/IN1.

In dual 2×2 mode, input equalization and output level settings are not accessible. If these functions are needed, the user should program these functions in 4×4 mode and then return to dual 2×2 mode. Output swing and equalization settings are retained from 4×4 mode to dual 2×2 mode. Readback is not available in dual 2×2 mode.

When in dual 2×2 mode, the A[3:0] and D[3:0] pins set the AD8156 configuration state when CS is low. This configuration method allows the user to have multiple AD8156s share the control bus while each device has its own dedicated $\overline{\text{CS}}$ control signal.

INPUT EQUALIZATION

The AD8156 input equalization is an active scheme that is fully linear over all operating ranges. The useful range of equalization covers dc to 3.125 GHz frequencies or dc to 6.25 Gbps data rates. Other key features include:

- 15 steps of gain, linear in dB, programmable through the 4 × 4 control interface
- Gain has a 40 dB per decade slope
- Peak gain of 23 dB at 3.125 GHz $(\sim 6.25 \text{ Gbps})$
- Equalizes more than 40" of typical FR4 backplane with associated connectors and vias at all speeds
- 0.10 UI p-p residual deterministic jitter typ @ 3.125 Gbps
- 0.15 UI p-p residual deterministic jitter typ @ 6.25 Gbps

As with all equalizers, the gain setting is the key. The ideal method of choosing the proper gain setting is to run the equalizer with the channel, and choose the setting with minimum jitter. If this process is not possible or is too time consuming for the number of channels required, the loss of the channel at 3.125 GHz should be measured. The best equalizer setting is usually 2 dB to 4 dB more than the loss at 3.125 GHz. Using the 40 dB slope of the equalizer gain, the gain at other frequencies can be calculated based on the peak gain at 3.125 GHz. The formula to use is

$$
gain(f) = \frac{D[3:0]}{15} \times 40 \log_{10} \frac{f}{0.83 \text{ GHz}}
$$

where f is the fundamental frequency of the data, or the data rate divided by 2 (that is, 6.25 Gbps \rightarrow $f = 3.125$ GHz).

Performance of the equalizer is heavily dependent on the channel used. Operation at high speeds depends on features such as dielectric used (for example, FR4, Nelco3000, or Rogers), connector quality, via stub length, and routing geometry and topology.

CONTROL INTERFACE DESCRIPTION

The control interface for the AD8156 consists of a set of address, data, and several control pins. All control pins are active low. The control interface is level sensitive.

CONTROL PINS

All control pins on the chip are level-sensitive, not edge-triggered. The preferred programming method is to assert the data and address pins to their desired configuration, wait one control bit period, then pull \overline{WE} low to write to the first bank of registers. After one control bit period, \overline{WE} is pulled high. After an additional control bit period, the address and data pins can be set to their next values, and the cycle repeats. Using this method, each write takes three control bit periods.

After the first bank of registers is programmed, $\overline{\text{UPD}}$ is pulled low, which transfers the data from the first bank of latches to the second bank of latches. When UPD is pulled low, the full chip updates, regardless of the status of the address, data, \overline{WE} , or \overline{RE} pins.

Writing to the part while $\overline{\text{UPD}}$ is pulled low writes through the first bank of registers and into the second bank, immediately affecting the connectivity and output current of the part. It is recommended that the user write to the first bank with one data bit cycle, and subsequently activate the $\overline{\text{UPD}}$ pin low, because data and address pin skews presented to the part can lead to errors when writing through both banks simultaneously. If skews are properly controlled, a transparent write can allow a very quick change of states in 4×4 mode.

RST Pin

At any time, a reset pulse to $\overline{\text{RST}}$ can be applied to the control interface to globally reset all first and second bank latches to their default values. The device has an internal power-on reset circuit, but it is recommended that $\overline{\text{RST}}$ be held low during power-up. The default values for the chip include disabling all outputs, turning off equalization, and setting output current code to the default, b0111 (16 mA). The default connection is the buffer state, or $IN0 \rightarrow OUT0$, $IN1 \rightarrow OUT1$, $IN2 \rightarrow OUT2$, $IN3 \rightarrow OUT3$;

all outputs are connected but disabled. RST overrides all of the other control pins.

CS Pin

The chip select pin, an active low signal, facilitates multiple chip address decoding. All control signals, except the reset signal, are ignored when $\overline{\text{CS}}$ is pulled high. The pin disables the control signals and does not affect operation of the chip. $\overline{\text{CS}}$ does not power down any of the latches, preserving any data programmed in the latches.

MODE Pin

The MODE pin sets the part in 4×4 mode or dual 2×2 mode. Pulling MODE low sets the part in 4×4 mode, and pulling MODE high sets the part in dual 2×2 mode. In dual 2×2 mode, the \overline{WE} , \overline{RE} , and \overline{UPD} pins are unused.

WE Pin

This pin is the write enable to the first bank of registers. Forcing WE to logic low allows the data on the D[3:0] pins to be stored in the first bank of latches for the function specified by A[3:0]. The \overline{WE} pin must be returned to logic high state before changing the other pins after a write cycle to avoid overwriting the first bank data.

UPD Pin

This pin is the write enable to the second bank of registers. Forcing UPD to logic low transfers the data stored in all first bank latches to the second bank latches, which is the active set of registers. The chip functions update during this operation.

RE Pin

This pin is the read enable for the second bank of registers. Forcing RE to logic low enables the on-chip drivers to drive the bidirectional D[3:0] pins. The on-chip drivers are only intended to drive high impedance loads, so any external drivers of D[3:0] must be disabled when $\overline{\text{RE}}$ is low.

Table 6. Basic Control Pin Functions

ADDRESS PINS, A[3:0] INPUTS

The AD8156 feature sets can be set port by port or globally. A[3:2] specify what is being programmed or read back when the part is being configured port by port. Connectivity, output current, equalization, or global programming features are chosen based on the values of A[3:2]. Similarly, A[1:0] address the port that is being programmed or read back. In global programming, A[1:0] serve a different function. Refer to [Table 9](#page-16-3) to [Table 15](#page-17-3) for programming examples.

DATA PINS, D[3:0] INPUTS/OUTPUTS

In readback mode, the D[3:0] pins are low impedance outputs indicating the stored values in the memory to be read. The readback drivers are designed to drive high impedances only, so external drivers connected to D[3:0] must be disabled during readback mode.

CONTROL INTERFACE LEVELS

The AD8156 control interface shares the data path supply pins, V_{CC} and V_{EE} . The potential between the positive logic supply V_{CC} and the negative supply V_{EE} must be at least 3.0 V and no more than 3.7 V. Regardless of supply, the logic threshold is approximately one-half the supply range, allowing the interface to be used with most LVCMOS- and LVTTL-logic drivers.

Table 7. Dual 2 × 2 Mode Programming Table

Table 8. 4 × 4 Mode Programming Table

PROGRAMMING EXAMPLES

DUAL 2 × 2 MODE (MODE PIN = 1) PROGRAMMING EXAMPLES

Table 9. Dual 2 × 2 Mode Programming

4 × 4 MODE (MODE PIN = 0) PROGRAMMING EXAMPLES

Table 10. Connectivity Programming, A[3:2] = b00

Table 11. Output Level Programming, A[3:2] = b01

Table 12. Broadcast Connectivity Programming, A[3:0] = b1000

Table 13. Broadcast Output Level Programming, A[3:0] = b1001

Address Pins						Data Pins		
A3			A0	D3	D ₂	D1	D ₀	Description (Output Current = $2mA + (2 mA \times D[3:0])$
								$D[3:0] = b0100$ sets current of all outputs to 2 mA + (2 mA \times 4) = 10 mA.
								$D[3:0] = b1101$ sets current of all outputs to 2 mA + (2 mA \times 13) = 28 mA.
								$D[3:0] = b0000$ sets current of all outputs to 2 mA + (2 mA \times 0) = 2 mA.

Table 14. Broadcast Equalization (EQ) Programming, A[3:0] = b1011

	Address Pins		Data Pins				
A3	A2	A ₀	D ₃		D1	D0	Description (Gain(f) = $D[3:0]/15 \times 40 \log_{10}(f/0.83 \text{ GHz})$), assume f = 2.25 GHz
							$D[3:0] = b0100$ sets all input EQ = (4/15 \times 40 log ₁₀ (2.25 GHz/0.83 GHz)) = 4.6 dB.
							$D[3:0] = b1101$ sets all input EQ = (13/15 × 40 log ₁₀ (2.25 GHz/0.83 GHz)) = 14.95 dB.
							$D[3:0]$ = b0000 sets all input EQ = (0/15 \times 40 log ₁₀ (2.25 GHz/0.83 GHz)) = 0 dB.

Table 15. Individual Input EQ Programming, A[3:2] = b11

OUTLINE DIMENSIONS

ORDERING GUIDE

 $1 Z =$ RoHS Compliant Part.

NOTES

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