FUJITSU MICROELECTRONICS SUPPORT SYSTEM

# F<sup>2</sup>MC-8FX FAMILY 8-BIT MICROCONTROLLER MB95200 SERIES

# STARTER KIT MB2146-410 -01-E MB2146-420 -01-E

SETUP GUIDE





# PREFACE

Thank you for purchasing the F2MC\*<sup>1</sup>-8FX Family Starter Kit: MB2146-410-01-E / MB2146-420-01-E  $^{*2}$ .

This product is a starter kit for F2MC-8FX MB95200 Series MCU, which comes with MB2146-08-E (F2MC-8FX Family MB95200 Series BGM Adapter)<sup>\*3</sup>, MB2146-410-E / MB2146-420-E (F2MC-8FX Family MB95200 Series Evaluation Board)<sup>\*4</sup> and F2MC-8L/8FX Family SOFTUNE Professional Pack Evaluation Version<sup>\*5</sup>.

This manual explains how to use the Starter Kit. Be sure to read this manual before using the product.

For mass production/evaluation MCUs for this product, consult with sales representatives or support representatives.

\*1: F2MC is the abbreviation of FUJITSU Flexible Microcontroller. \*2: Referred below as the "Starter Kit". MB2146-410-01-E is the Starter Kit for MB95200H/210H MCU; MB2146-420-01-E is the Starter Kit for MB95260H MCU.

\*3: Referred below as the "BGMA". \*4: Referred below as the "EV-Board". MB2146-410-E is the EV-Board for MB95200H/210H MCU; MB2146-420-E is the EV-Board for MB95260H MCU.

\*5: Referred below as the "SOFTUNE".

#### Handling and use

Handling and use of this product and notes regarding its safe use are described in the manuals for products bundled with the Starter Kit. Follow the instructions in the manuals to use this product. Keep this manual at hand so that you can refer to it anytime during use of this product.

#### Notice on this document

All information included in this document is current as of the date it is issued. Such information is subject to change without any prior notice. Please confirm the latest relevant information with the sales representatives.



# • Caution of the products described in this document

The following precautions apply to the product described in this manual.

	Indicates a potentially hazardous situation which, if not avoided appropriately, could result in death or serious injury and/or a fault in the user's system.			
Electric shock, Damage	Before performing any operation described in this manual, turn off all the power supplies to the system. Performing such an operation with the power on may cause an electric shock or device fault.			
Electric shock, Damage	Once the product has been turned on, do not touch any metal part of it. Doing so may cause an electric shock or device fault.			
	Indicates the presence of a hazard that may cause a minor or moderate injury, damages to this product or devices connected to it, or may cause to loose software resources and other properties such as data, if the device is not used appropriately.			
Cuts, Damage	Before moving the product, be sure to turn off all the power supplies and unplug the cables. Watch your step when carrying the product. Do not use the product in an unstable location such as a place exposed to strong vibration or a sloping surface. Doing so may cause the product to fall, resulting in an injury or fault.			
Cuts	The product contains sharp edges that are left unavoidably exposed, such as jumper plugs. Handle the product with due care not to get injured with such pointed parts.			
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Damage	Before turning the power on, in particular, be sure to finish making all the required connections. Furthermore, be sure to configure and use the product by following the instructions given in this document. Using the product incorrectly or inappropriately may cause a fault.			
Damage	Always turn the power off before connecting or disconnecting any cables from the product. When unplugging a cable, unplug the cable by holding the connector part without pulling on the cable itself. Pulling the cable itself or bending it may expose or disconnect the cable core, resulting in a fault.			
Damage	Because the structure of the MCU socket does not allow an evaluation MCU to be mounted in the incorrect orientation, be very careful of the orientation of the evaluation MCU when mounting it. Inserting the evaluation MCU in the wrong orientation may damage the MCU, causing the MCU to become faulty.			
Damage	Because the product has no casing, it is recommended that it be stored in the original packaging. Transporting the product may cause a damage or fault. Therefore, keep the packaging materials and use them in case of for the reshipment of the product.			



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# 1 Product Overview

This product is a set of Starter Kit of MB95200 series. It is composed of a BGMA (MB2146-08-E) and an EV-board (MB2146-410-E or MB2146-420-E). Combining the SOFTUNE Workbench on PC, the Starter kit enables the quick start of development before the user system is ready.

## 1.1 Objective and Deliverable

The Starter kit provides users a complete development platform. Before start using the Starter Kit, make sure that the following devices are placed in the package:

✓	BGMA (MB2146-08-E)	1PCS;
✓	EV-board (MB2146-410-E or MB2146-420-E)	1PCS;
✓	USB cable	1PCS
✓	CD-ROM (SOFTUNE, user manuals, sample code)	1PCS
✓	Hardcopy (China RoHS report, quick start guide)	2PCS

# 1.2 System Block

To setup a debugging system, connect a PC, a BGMA and an EV-board together as shown below:



Figure 1.2-1 System Block

### **1.3 Handling Precautions**

The Starter Kit can be used in connection with its bundled products. To ensure correct use of this product in a proper environment, observe the following guideline:

• Follow the instructions described in each manual for the bundled product to use this product.



# 1.4 Feature

The MB95200 Series starter kit is the best for a performance and functional evaluation, and a check of operation before including MB95200 Series MCU in a user's system.

Below, the feature of the BGM debugger for MB95200 Series MCU is shown.

- Microcomputer operation voltage. It corresponds to +2.7V to +5.5V. (The maximum and minimum of microcomputer operation voltage and frequency of operation differs with each MCU. refer to the documents (a data sheet, hardware manual, etc.) of each device relation for the operation voltage and frequency of MCU of operation.)
- Compact development environment, a light and small BGM Adapter.
- Since a monitor program is performed in exclusive memory space, it does not consume user memory space.
- Continuation execution, step execution and break correspondence.
- It connects with a host computer by the USB interface.

#### 1.5 Hardware Setup

In the hardware setup procedure, you configure and connect the hardware products. This chapter includes the configuring and connecting procedure for each product in order. Check the contents and complete the hardware setup.

- Configuration of each product
   Configuring EV-Board
- Connection of each product
  - Connecting BGMA and EV-board
  - Connecting EV-Board power supply



# 2 BGMA Manual

This chapter gives introduction how to setup BGMA.

#### 2.1 BGMA Overview

Below is the close look of a MB95200 Series BGMA. The Part Number is MB2146-08-E. It provides a debug platform for the MB95200 Series MCU in a small size (55.7mm (W) X127mm (D) X30mm (H)).





# 2.2 Function List

ID	Function description	Remarks
1	Support MB95200 Series MCU	MCU MAX machine clock: 16.25 MHz MCU power voltage: 2.4* <sup>1*2</sup> V ~ 5.5* <sup>1</sup> V
2	Break pointer	256 software breakpoints
3	USB interface to PC/SOFTUNE	Compatible to USB protocol version 1.1
4	1-Line UART interface to the MB95200 Series MCU	The Baud rate is 62,500 bps
5	Support the MCU flash programming for engineering development	Provide high voltage for flash operation.* <sup>3</sup> The program and read speed is about 800 B/S.

\*1: The value varies depending on the operating frequency, the machine clock or the analog guaranteed range.

\*2: The value is 2.88 V when the low-voltage detection reset is used.

\*3: High voltage only for MB95200H/210H MCU



# 2.3 IDC10 Interface Description

Pin Number	Pin Name	Description	
1	UVCC	Target MCU Vcc	
2	GND	Target MCU Vss	
3	RSTIN	Target MCU reset input	
4	RSTOUT	Target MCU reset output	
5	RSV	Reserved	
6	RSV	Reserved	
7	RSV	Reserved	
8	DBG	Target MCU debug pin	
9	RSV	Reserved	
10	RSV	Reserved	

# 2.4 BGMA USB Configuration

The BGMA is provided with a USB cable. Connect the BGMA to a PC with a USB cable. If the connection is right, the following window will pop up. Follow the instructions displayed, and then click "Next",

Found New Hardware Wizard			
	Welcome to the Found New Hardware Wizard Windows will search for current and updated software by looking on your computer, on the hardware installation CD, or on the Windows Update Web site (with your permission). Read our privacy policy		
	Can Windows connect to Windows Update to search for software? O Yes, this time only O Yes, now and every time I connect a device No, not this time Click Next to continue.		
	< Back Next > Cancel		

Figure 2.4-1 Install BGMA in Windows (1)

Select "Install from a list or specific location (Advanced)", then click "Next",

Found New Hardware Wizard	
	This wizard helps you install software for: BGM Adaptor(MB2146-08) If your hardware came with an installation CD or floppy disk, insert it now.
	What do you want the wizard to do?
	O Install the software automatically (Recommended)
	$\odot$ Install from a list or specific location (Advanced)
	Click Next to continue.
	< Back Next > Cancel

Figure 2.4-2 Install BGMA in Windows (2)

Select "...\Drivers" from the folder where SOFTUNE is installed, click "Next",

Found New Hardware Wizard		
Please choose your search and installation options.		
<ul> <li>Search for the best driver in these locations.</li> </ul>		
Use the check boxes below to limit or expand the default search, which includes local paths and removable media. The best driver found will be installed.		
Search removable media (floppy, CD-ROM)		
Include this location in the search:		
C:\Softune\Drivers  Browse		
O Don't search. I will choose the driver to install.		
Choose this option to select the device driver from a list. Windows does not guarantee that the driver you choose will be the best match for your hardware.		
< Back Next > Cancel		

Figure 2.4-3 Install BGMA in Windows (3)



Select BGMA (MB2146-08) as displayed below, and then click "Next",

ound New Hardware Wizard				
Please select the best match for your hardware from the list below.				
e€ BGM	Adaptor(MB2146	-08)		
Description		Version	Manufacturer	Location
BGM Ada	ptor(MB2146-08)	Unknown	FUJITSU LIMITED	c:\windows\inf\siu
BGM Ada	ptor(MB2146-08)	Unknown	FUJITSU LIMITED	c:\windows\inf\oer
This driv <u>Tell me w</u>	<b>ver is not digita</b> hy driver signing is	illy signed! s important		
		ļ	< Back N	lext > Cancel

Figure 2.4-4 Install BGMA in Windows (4)

Windows will install the driver automatically. Click "Finish" after the driver has completed the installation normally. Then users can find the BGMA is recognized as MB2146-08 in Windows system.



Figure 2.4-5 BGMA is installed in Windows



# 2.5 LED Description

First, only plug USB cable to PC, check the Power LED on BGMA turns Green. Refer to Figure 2.5-1.



Figure 2.5-1 BGMA Power LED (1)

Second, plug IDC10 cable to the EV-board (target MCU board), then turn on EV-board. After that check Power LED on the BGMA turns Orange. Refer to Figure 2.5-2.



Figure 2.5-2 BGMA Power LED (2)



# 3 EV-board Manual

This chapter gives introduction how to setup EV-board.

### 3.1 EV-board Overview

MB95200 Series EV-board is provided as a user-friendly introductory and evaluation platform for the MB95200 Family microcontroller.

MB95200H/210H MCU EV-board PN is MB2146-410-E;

MB95260H MCU EV-board PN is MB2146-420-E.

Figure 3.1-1 below is a close look of EV-board.



Figure 3.1-1 EV-board Overview



# 3.2 Function List

The EV-board consists of a board and a sample firmware. The board provides a useful platform for using the MCU and its peripherals. It is a useful development platform together with a BGMA (PN: MB2146-08-E) and a SOFTUNE. It features the following functions,

- ✓ Clock and sub-clock
- ✓ USB 5V power IF, external 5V power IF and the battery
- ✓ Reset circuit and reset key
- ✓ Provide IDC10 debug interface
- ✓ LEDs for general use, LED1 indicates DBG pin work status
- ✓ Provide one buzzer to demonstrate timer output
- ✓ 2 keys for general use
- ✓ Potentiometer and temperature sensor
- ✓ RS-232 level converter and DB9 interface (MAX232)
- ✓ LIN circuit reserved
- ✓ SIO 4 pins reserved
- ✓ All MCU ports are easy accessible through test pins
- ✓ Optional Starter kit to support each available MCU packages



# 3.3 EV-board Schematic



Figure 3.3-1 EV-board Schematic



# 3.4 HW Module Description and Jumper settings

#### 3.4.1 Power Module

EV-board has 4 kinds of power supply for user to choose. Please read below instructions before using.

✓ DC Adaptor: 9V DC:

Output voltage: 9V

Connection: Connector (CN6)

✓ Battery:

QTY: 4PCS;

Model: AA;

Nominal voltage: 1.5V.

Connection: Socket for Battery

✓ External Power Supply:

There are 2 test points (TP1&2) on EV-board which can supply power to target board (EV-board).

Power on method: short L3 on EV-board; then connect anode of DC power to TP1 (MCU Vcc) and cathode to TP2 (MCU GND).

✓ USB cable:

The Mini-B USB receptacle is only for supplying power to EV board by PC USB port. The current and power of this method is limited in 100mA/0.5W.

Please make sure to supply stable power via the Mini-B USB receptacle while operation.

If any of the power supplies is connected to the EV-board correctly, power LED (LED5) on the EV-board will be on. Refer to Figure 3.4.1-1.



Figure 3.4.1-1 Power Module



The following two power supplies are recommended. Please follow the settings below,

Power supply	Header name	Settings
4 AA batteries from BT1 on the back of the EV-board.	J1: BAT.	9V - 🛛 J1  BAT
9V DC from CN6	J1: 9V.	9V - 🛛 J1 - 🖾 - BAT

Table 3.4.1-1 Power Supply Selection



#### 3.4.2 BGMA Interface

To start the debug using a BGMA, users shall connect IDC10 socket from the BGMA to CN1 on an EV-board, and J2 shall be open in a debug mode. In a normal (free-run) mode, J2 shall be closed to enable reset key S3. Refer to Figure 3.4.2-1.



Figure 3.4.2-1 Debug Interface

MCU Mode	Header name	Settings
Debug mode	J2	⊠⊠ J2
Normal mode	J2	⊠ ⊠ J2

Table 3.4.2-1

### 3.4.3 Clock Settings

The MB95200 series MCU uses an internal main RC as a clock source by default. Users can select on-board crystal as a main clock and a sub-clock. Follow the settings below:

Clock	Header name	Settings
Main clock	SW3: X1, X0	
Sub-clock	SW3: X1A, X0A	

Table 3.4.3-1



## 3.4.4 Buzzer Module

A buzzer module is provided to demonstrate an 8/16 composite timer output (a continuous mode). To enable buzzer module, follow the table below:

Modules	Header name	Settings
Buzzer: BUZ1	SW1: BUZ.	SW1 🛛 🖄 LED4 BUZ



### 3.4.5 A/D Module

VR1 and VR3 are to demonstrate a MCU A/D converter usage. Select VR1 or VR3 by the following table.

VR1 is connected to MCU A/D channel 1, and VR3 is connected to MCU A/D channel 0.

Modules	Header name	Settings
A/D: VR1	SW2: VR1	SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2
A/D: VR3	SW2: VR3	SW2 SW2



# 3.4.6 LED Module

There are four LEDs on EV-board to demonstrate the I/O function.

Enable LED2, LED3 and LED4 in the following table,

Modules	Header name	Settings
LED*: LED2, LED3, LED4	SW2: LED2, LED3	SW2 SW2 SW2 SW2 SW2 SW2 SW2 SW2
	SW1: LED4	SW1 🛛 🖄 LED4 BUZ

Table 3.4.6-1

\*: LED module has four LEDs in total, but P12 (LED1) is not active in a debug mode using BGMA.

# 3.4.7 Key Module

Key S1 and key S2 are provided to demonstrate an external interrupt function. Enable these two keys by the following table.

Key S1 is connected to external Int7, and key S2 is connected to external Int6.

Modules	Header name	Settings
Key: S1, S2	SW2: S1, S2	SW2



# 3.4.8 Lin-UART Module

Lin-UART module can be configured as a LIN or an UART module. Enable each module by the following table.

The UART module features an RS232 transceiver and a standard DB9 interface with PC.

Lin module enables an easy setup of Master/Slave communication by a Lin bus.

Modules	Header name	Settings
UART	SW2: SOT, SIN	SW2 SW2
	J5: UART J6: UART	RX UART LIN ©©© J5 ©©© J6 UART LIN TX
LIN*	SW2: SCK, SOT, SIN	SW2
	J5: LIN J6: LIN	RX UART LIN IN J5 IN J6 UART LIN TX

Table 3.4.8-1

\*: LIN module is optional; contact your local distributor for the EV-board with a LIN module.



# 4 Sample Code Manual

## 4.1 Topic List

The following sample codes are provided with MB95200 Series Starter Kit,

### ✓ IO\_LED project

In this example, the 3 LEDs will be on in the following sequence:

...->LED2->LED3->LED4...

#### ✓ A/D\_Potentiometer project

In this example, the 3 LEDs will display "on" or "off" according to the arrow direction of VR3.

#### ✓ Timer\_Buzzer project (Continuous timer)

In this example, Buzzer will be on once by pressing Key S1; Buzzer will be on twice by pressing Key S2.

#### ✓ ExInt\_Key Project

Press Key S1, the 3 LEDs will be on in the following sequence:

...->LED4->LED3->LED2...

Press Key S2, the 3 LEDs will be on in the following sequence:

...->LED2->LED3->LED4...

### ✓ UART project

In this example, the MCU works in an asynchronous mode.

(9,600bps, 1 stop bit, no parity)

After a reset, the MCU will send "Welcome to the LIN-UART (asynchronous mode) of MB95200series (8FX)" to RS232 transceiver.

Then the MCU feedbacks any bytes it received.

#### ✓ SIO project

This example uses two EV-boards to demonstrate the SIO (synchronous mode) function. (9600bps)

One MCU keeps sending data while the other keeps receiving. One LED is toggled to indicate the communication is correct.

#### ✓ LIN slave

In this example, the MCU is running in a Lin Slave mode. After a reset, the MCU is waiting for data from the Master. If the data is received correct, LED4 starts twinkling.



#### ✓ LIN master

In this example, the MCU is running in a Lin Master mode. After a reset, the MCU starts sending data to a Slave. If the Master gets correct data from the Slave, the MCU restarts sending. While sending data to the Slave, LED2 keeps twinkling.



# 4.2 Project Structure

The Sample code is organized by the following structure in each project. Here take IO\_LED project for example shown in Figure 4.2-1.

🖃 🚞 IO_LED	 Project folder
🗆 🚞 Debug	
🚞 ABS	
🚞 LST	
🚞 OBJ	
🚞 OPT	
🚞 scr	 Source code
🗟 emu.sup	 Emulator Debugger
🚾 IO_LED.dat	
🚾 IO_LED.prj	
🚾 IO_LED.wsp	 Work space file
🗐 readme.txt	

Figure 4.2-1 I/O\_LED Project Structure



# 4.3 Source Code File Description

Five files are available in each sample code source code folder shown below,



Figure 4.3-1 Source Code Files

#### 4.3.1 Header Files

The MB95200.h and the MB95200.asm are header files, including MB95200 Series MCU I/O registers definition;

Here take PDR0 for example. In MB95200.h, PDR0 is defined as below.

```
/* REGISTER BIT STRUCTURES */
```

typedef union{ /\* Port0 \*/ IO\_BYTE byte; struct{ IO\_BYTE\_P07:1; IO\_BYTE \_P06:1; IO BYTE P05:1; IO BYTE P04:1; IO\_BYTE \_P03:1; IO BYTE P02:1; IO\_BYTE\_P01:1; IO\_BYTE \_P00:1; } bit; } PDR0STR; . . . . . . \_\_IO\_EXTERN \_\_io PDR0STR \_pdr0; /\* Port0 \*/ #define PDR0 \_pdr0.byte #define PDR0\_P00 \_pdr0.bit.\_P00 #define PDR0\_P01 \_pdr0.bit.\_P01 #define PDR0\_P02 \_pdr0.bit.\_P02



#define PDR0\_P03 \_pdr0.bit.\_P03
#define PDR0\_P04 \_pdr0.bit.\_P04
#define PDR0\_P05 \_pdr0.bit.\_P05
#define PDR0\_P06 \_pdr0.bit.\_P06
#define PDR0\_P07 \_pdr0.bit.\_P07

In MB95200.asm, PDR0 address 0x0000 is allocated to PDR0 as below.

\_\_pdr0 .res.b 1 ;000000 /\* Port0 \*/ PDR0 .equ 0x0000

## 4.3.2 Startup.asm File

The Startup.asm is the MB95200 Series MCU initialization file including stack settings, register bank settings and watchdog settings etc;

### 4.3.3 Vectors.c File.

The Vectors.c contains the MB95200 Series MCU Interrupt vector definition.

User can pre-set all interrupt control registers in function InitIrqLevels(). It can be used to set all interrupt priorities in static applications. For example, to set the external interrupt ch.0 to level 0, change the following code:

ILR0 = 0xFF; // IRQ0: external interrupt ch.0 | ch.4

- // IRQ1: external interrupt ch.1 | ch.5
- // IRQ2: external interrupt ch.2 | ch.6
- // IRQ3: external interrupt ch.3 | ch.7

### То

ILR0 = 0xFC; // IRQ0: external interrupt ch.0 | ch.4

- // IRQ1: external interrupt ch.1 | ch.5
- // IRQ2: external interrupt ch.2 | ch.6
- // IRQ3: external interrupt ch.3 | ch.7

And declare the interrupt function as in Vectors.c below,

.....

\_\_interrupt void external\_int00 (void);

.....

#pragma intvect external\_int00 0 // IRQ0: external interrupt ch0 | ch4
Then user can write his own interrupt sub-routine in Main.C shown as below.

```
/*-----*/ INTERRUPT SERVICE ROUTINE ------*/
```

{

//User code

}



# 4.3.4 Main.c File

Main.c contains the user code.



# 5 Development Platform Quick Start

## 5.1 Tools Setup Sequence

Start the debugging system in the following sequence:

- ✓ Connect a BGMA to the PC using a USB cable, confirm the LED on the BGMA is Green;
- ✓ Connect an EV-board to BGMA IDC10 socket;
- ✓ Select the EV-board power supply and turn on the EV-board, confirm the LED on the BGMA is Orange and the Power LED on the EV-board is on.

## 5.2 Open Project and Start Debug

Users can start a debug from a PC software SOFTUNE workbench in the following sequence. Here take IO\_LED project for example.

- ✓ Start the SOFTUNE from "Startup Menu>Programs> SOFTUNE V3> FFMC-8L Family SOFTUNE Workbench" in Windows;
- ✓ Click "Open workspace" from "File" Menu in SOFTUNE;
- ✓ Select "IO\_LED.wsp" in "Open Space" window;
- ✓ Click "Start debug" from "Debug" Menu.

If the entire procedure goes right, a debug will start normally.

### 5.3 **Operation Precautions**

- ✓ All pins of MB95200 Series MCU are connected to Testing Pin on the EV-board. If the user wants to test separate pin performance, do disconnect the header of related peripheral modules.
- ✓ Note that J2 shall be open while debugging using the BGMA. User reset from S3 (reset key) is invalid when J2 is open. To use reset key S3 in a normal mode, J2 should be closed.
- $\checkmark$  It's recommended that only one power supply is used as a power module input at a time.

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FUJITSU MICROELECTRONICS LIMITED • SUPPORT SYSTEM

F2MC-8FX Family MB95200 Series

Starter Kit

MB2146-410-01-E / MB2146-420-01-E

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