

2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

2Mb SYNCBURST[™] SRAM

MT58L128L18F, MT58L64L32F, MT58L64L36F; MT58L128V18F, MT58L64V32F, MT58L64V36F

3.3V VDD, 3.3V or 2.5V I/O, Flow-Through

FEATURES

- Fast clock and OE# access times
- Single +3.3V +0.3V/-0.165V power supply (VDD)
- Separate +3.3V or +2.5V isolated output buffer supply (VDDQ)
- SNOOZE MODE for reduced-power standby
- Common data inputs and data outputs
- Individual BYTE WRITE control and GLOBAL WRITE
- Three chip enables for simple depth expansion and address pipelining
- Clock-controlled and registered addresses, data I/Os and control signals
- Internally self-timed WRITE cycle
- Burst control pin (interleaved or linear burst)
- Automatic power-down
- 100-pin TQFP package
- Low capacitive bus loading
- x18, x32, and x36 versions available

OPTIONS

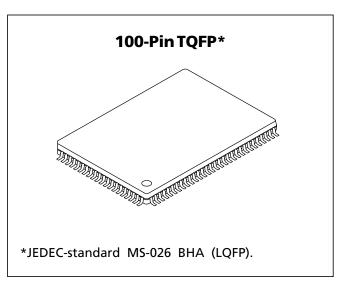
MARKING

None

• Timing (Access/Cycle/MHz)	
6.8ns/8.0ns/125 MHz	-6.8
7.5ns/8.8ns/113 MHz	-7.5
8.5ns/10ns/100 MHz	-8.5
10ns/15ns/66 MHz	-10
Configurations	
3.3V I/O	
128K x 18	MT58L128L18F
64K x 32	MT58L64L32F
64K x 36	MT58L64L36F
2.5V I/O	
128K x 18	MT58L128V18F
64K x 32	MT58L64V32F
64K x 36	MT58L64V36F
Packages	
100-pin TQFP	Т
• Operating Temperature Range	

• Operating Temperature Range Commercial (0°C to +70°C)

Part Number Example: MT58L64L36FT-8.5



GENERAL DESCRIPTION

The Micron[®] SyncBurst[™] SRAM family employs high-speed, low-power CMOS designs that are fabricated using an advanced CMOS process.

Micron's 2Mb SyncBurst SRAMs integrate a 128K x 18, 64K x 32, or 64K x 36 SRAM core with advanced synchronous peripheral circuitry and a 2-bit burst counter. All synchronous inputs pass through registers controlled by a positive-edge-triggered single clock input (CLK). The synchronous inputs include all addresses, all data inputs, active LOW chip enable (CE#), two additional chip enables for easy depth expansion (CE2, CE2#), burst control inputs (ADSC#, ADSP#, ADV#), byte write enables (BWx#) and global write (GW#).

Asynchronous inputs include the output enable (OE#), snooze enable (ZZ) and clock (CLK). There is also a burst mode pin (MODE) that selects between interleaved and linear burst modes. The data-out (Q), enabled by OE#, is also asynchronous. WRITE cycles can be from one to two bytes wide (x18) or from one to four bytes wide (x32/x36), as controlled by the write control inputs.

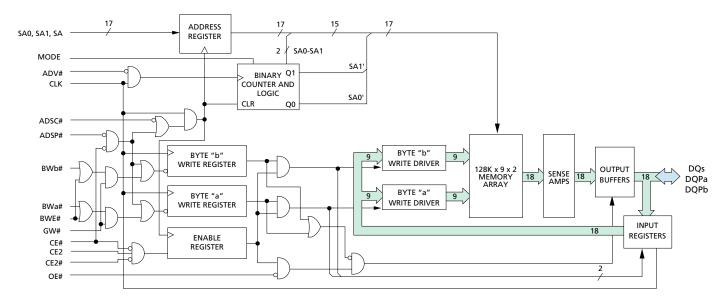
Burst operation can be initiated with either address status processor (ADSP#) or address status controller (ADSC#) input pins. Subsequent burst addresses can be internally generated as controlled by the burst advance pin (ADV#).

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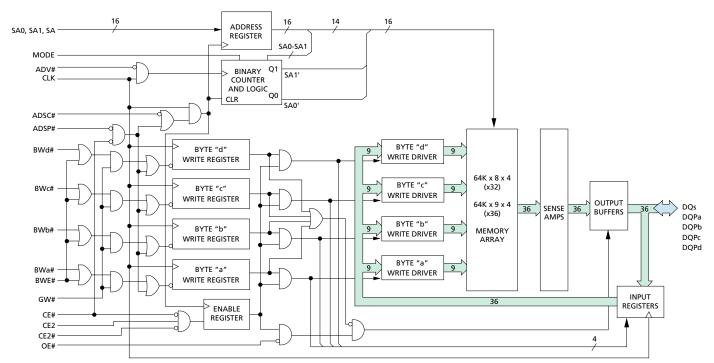


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FUNCTIONAL BLOCK DIAGRAM 128K x 18



FUNCTIONAL BLOCK DIAGRAM 64K x 32/36



NOTE: Functional Block Diagrams illustrate simplified device operation. See truth table, pin descriptions and timing diagrams for detailed information.



2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

GENERAL DESCRIPTION (continued)

Address and write control are registered on-chip to simplify WRITE cycles. This allows self-timed WRITE cycles. Individual byte enables allow individual bytes to be written.

During WRITE cycles on the x18 device, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb. During WRITE cycles on the x32 and x36 devices, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb; BWc# controls DQc pins and DQPc; BWd# controls DQd pins and DQPd. GW# LOW causes all bytes to be written. Parity bits are only available on the x18 and x36 versions.

PIN #

TOFP PIN ASSIGNMENT TABLE

Micron's 2Mb SyncBurst SRAMs operate from a +3.3V VDD power supply, and all inputs and outputs are TTL-compatible. Users can choose either a 3.3V or 2.5V I/O version. The device is ideally suited for 486, Pentium[®], 680X0, and PowerPC systems and systems that benefit from a very wide data bus. The device is also ideal in generic 16-, 18-, 32-, 36-, 64-, and 72-bit-wide applications.

Please refer to Micron's Web site (<u>www.micron.com/</u> <u>sramds</u>) for the latest data sheet.

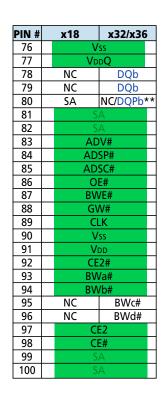
PIN # x32/x36 x18 1 NC NC/DQPc** 2 NC DQc 3 NC DQc 4 5 NC DQc 6 7 NC DQc 8 DQb DQc DQc 9 DQb 10 11 12 DOb DOc 13 DQb DQc 14 15 16 17 18 DOb DQd 19 DQb DQd 20 21 22 DQb DQd 23 DQb DQd 24 DQPb DQd DQd 25 NC

26 27 28 NC DQd 29 NC DQd 30 NC NC/DOPd* 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50

x18

x32/x36

PIN #	x18	x32/x36
51	NC	NC/DQPa**
52	NC	DQa
53	NC	DQa
54	VD	DQ
55	V	'ss
56	NC	DQa
57	NC	DQa
58	D	Qa
59	D	Qa
60	V	ss
61	VD	υQ
62	D	Qa
63	D	Qa
64	Z	Z
65	V	DD
66		IC
67	V	ss
68	DQa	DQb
69	DQa	DQb
70		DQ
71		ss
72	DQa	DQb
73	DQa	DQb
74	DQPa	DQb
75	NC	DQb



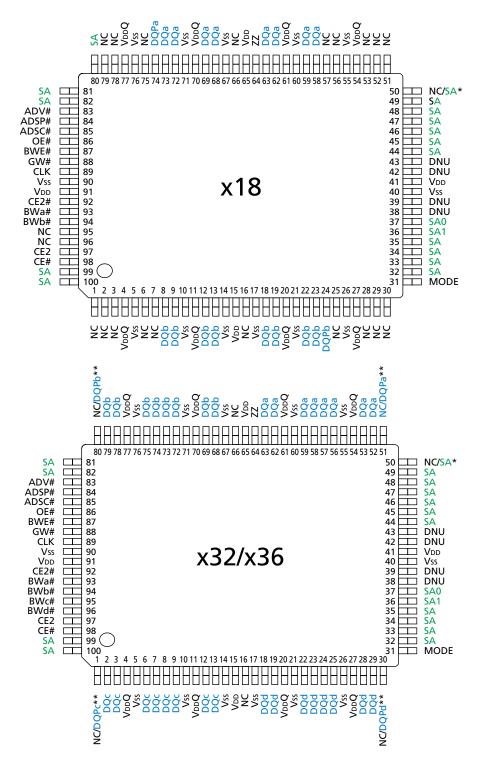
*Pin 50 is reserved for address expansion.

**No Connect (NC) is used on the x32 version. Parity (DQPx) is used on the x36 version.



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PIN ASSIGNMENT (Top View) 100-Pin TQFP



*Pin 50 is reserved for address expansion.

**No Connect (NC) is used on the x32 version. Parity (DQPx) is used on the x36 version.



2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

TQFP PIN DESCRIPTIONS

x18	x32/x36	SYMBOL	TYPE	DESCRIPTION
37 36 32-35, 44-49, 80-82, 99, 100	37 36 32-35, 44-49, 81, 82, 99, 100	SA0 SA1 SA	Input	Synchronous Address Inputs: These inputs are registered and must meet the setup and hold times around the rising edge of CLK.
93 94 - -	93 94 95 96	BWa# BWb# BWc# BWd#	Input	Synchronous Byte Write Enables: These active LOW inputs allow individual bytes to be written and must meet the setup and hold times around the rising edge of CLK. A byte write enable is LOW for a WRITE cycle and HIGH for a READ cycle. For the x18 version, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb. For the x32 and x36 versions, BWa# controls DQa pins and DQPa; BWb# controls DQb pins and DQPb; BWc# controls DQc pins and DQPc; BWd# controls DQd pins and DQPd. Parity is only available on the x18 and x36 versions.
87	87	BWE#	Input	Byte Write Enable: This active LOW input permits BYTE WRITE operations and must meet the setup and hold times around the rising edge of CLK.
88	88	GW#	Input	Global Write: This active LOW input allows a full 18-, 32-, or 36-bit WRITE to occur independent of the BWE# and BWx# lines and must meet the setup and hold times around the rising edge of CLK.
89	89	CLK	Input	Clock: This signal registers the address, data, chip enable, byte write enables and burst control inputs on its rising edge. All synchronous inputs must meet setup and hold times around the clock's rising edge.
98	98	CE#	Input	Synchronous Chip Enable: This active LOW input is used to enable the device and conditions the internal use of ADSP#. CE# is sampled only when a new external address is loaded.
92	92	CE2#	Input	Synchronous Chip Enable: This active LOW input is used to enable the device and is sampled only when a new external address is loaded.
97	97	CE2	Input	Synchronous Chip Enable: This active HIGH input is used to enable the device and is sampled only when a new external address is loaded.
86	86	OE#	Input	Output Enable: This active LOW, asynchronous input enables the data I/O output drivers.
83	83	ADV#	Input	Synchronous Address Advance: This active LOW input is used to advance the internal burst counter, controlling burst access after the external address is loaded. A HIGH on this pin effectively causes wait states to be generated (no address advance). To ensure use of correct address during a WRITE cycle, ADV# must be HIGH at the rising edge of the first clock after an ADSP# cycle is initiated.
84	84	ADSP#	Input	Synchronous Address Status Processor: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ is performed using the new address, independent of the byte write enables and ADSC#, but dependent upon CE#, CE2 and CE2#. ADSP# is ignored if CE# is HIGH. Power- down state is entered if CE2 is LOW or CE2# is HIGH.

(continued on next page)



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TQFP PIN DESCRIPTIONS (continued)

x18	x32/x36	SYMBOL	TYPE	DESCRIPTION
85	85	ADSC#	Input	Synchronous Address Status Controller: This active LOW input interrupts any ongoing burst, causing a new external address to be registered. A READ or WRITE is performed using the new address if CE# is LOW. ADSC# is also used to place the chip into power-down state when CE# is HIGH.
31	31	MODE	Input	Mode: This input selects the burst sequence. A LOW on this pin selects "linear burst." NC or HIGH on this pin selects "interleaved burst." Do not alter input state while device is operating.
64	64	ZZ	Input	Snooze Enable: This active HIGH, asynchronous input causes the device to enter a low-power standby mode in which all data in the memory array is retained. When ZZ is active, all other inputs are ignored.
 (a) 58, 59, 62, 63, 68, 69, 72, 73 (b) 8, 9, 12, 13, 18, 19, 22, 23 	 (a) 52, 53, 56-59, 62, 63 (b) 68, 69, 72-75, 78, 79 	DQa DQb	Input/ Output	SRAM Data I/Os: For the x18 version, Byte "a" is DQa pins; Byte "b" is DQb pins. For the x32 and x36 versions, Byte "a" is DQa pins; Byte "b" is DQb pins; Byte "c" is DQc pins; Byte "d" is DQd pins. Input data must meet setup and hold times around the rising edge of CLK.
	(c) 2, 3, 6-9, 12, 13 (d) 18, 19, 22-25, 28, 29	DQc DQd		
74 24 - -	51 80 1 30	NC/DQPa NC/DQPb NC/DQPc NC/DQPd	NC/ I/O	No Connect/Parity Data I/Os: On the x32 version, these pins are No Connect (NC). On the x18 version, Byte "a" parity is DQPa; Byte "b" parity is DQPb. On the x36 version, Byte "a" parity is DQPa; Byte "b" parity is DQPb; Byte "c" parity is DQPc; Byte "d" parity is DQPd.
15, 41, 65, 91	15, 41, 65, 91	Vdd	Supply	Power Supply: See DC Electrical Characteristics and Operating Conditions for range.
4, 11, 20, 27, 54, 61, 70, 77	4, 11, 20, 27, 54, 61, 70, 77	VddQ	Supply	Isolated Output Buffer Supply: See DC Electrical Characteristics and Operating Conditions for range.
5, 10, 14, 17, 21, 26, 40, 55, 60, 67, 71, 76, 90		Vss	Supply	Ground: GND.
38, 39, 42, 43	38, 39, 42, 43	DNU	-	Do Not Use: These signals may either be unconnected or wired to GND to improve package heat dissipation.
1-3, 6, 7, 16, 25, 28-30, 51-53, 56, 57, 66, 75, 78, 79, 95, 96	16, 66	NC	-	No Connect: These signals are not internally connected and may be connected to ground to improve package heat dissipation.
50	50	NC/SA	_	No Connect: This pin is reserved for address expansion.



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INTERLEAVED BURST ADDRESS TABLE (MODE = NC OR HIGH)

FIRST ADDRESS (EXTERNAL)	SECOND ADDRESS (INTERNAL)	THIRD ADDRESS (INTERNAL)	FOURTH ADDRESS (INTERNAL)
XX00	XX01	XX10	XX11
XX01	XX00	XX11	XX10
XX10	XX11	XX00	XX01
XX11	XX10	XX01	XX00

LINEAR BURST ADDRESS TABLE (MODE = LOW)

FIRST ADDRESS (EXTERNAL)	SECOND ADDRESS (INTERNAL)	THIRD ADDRESS (INTERNAL)	FOURTH ADDRESS (INTERNAL)
XX00	XX01	XX10	XX11
XX01	XX10	XX11	XX00
XX10	XX11	XX00	XX01
XX11	XX00	XX01	XX10

PARTIAL TRUTH TABLE FOR WRITE COMMANDS (x18)

FUNCTION	GW#	BWE#	BWa#	BWb#
READ	Н	Н	Х	Х
READ	Н	L	H	Н
WRITE Byte "a"	Н	L	L	Н
WRITE Byte "b"	Н	L	Н	L
WRITE All Bytes	Н	L	L	L
WRITE All Bytes	L	Х	Х	Х

PARTIAL TRUTH TABLE FOR WRITE COMMANDS (x32/x36)

FUNCTION	GW#	BWE#	BWa#	BWb#	BWc#	BWd#
READ	Н	Н	Х	Х	Х	Х
READ	Н	L	Н	н	н	н
WRITE Byte "a"	н	L	L	Н	Н	н
WRITE All Bytes	н	L	L	L	L	L
WRITE All Bytes	L	Х	Х	Х	Х	Х

NOTE: Using BWE# and BWa# through BWd#, any one or more bytes may be written.

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TRUTH TABLE

OPERATION	ADDRESS USED	CE#	CE2#	CE2	ZZ	ADSP#	ADSC#	ADV#	WRITE#	OE#	CLK	DQ
Deselected Cycle, Power-Down	None	н	Х	Х	L	Х	L	Х	Х	Х	L-H	High-Z
Deselected Cycle, Power-Down	None	L	Х	L	L	L	Х	Х	X	Х	L-H	High-Z
Deselected Cycle, Power-Down	None	L	н	Х	L	L	Х	Х	X	Х	L-H	High-Z
Deselected Cycle, Power-Down	None	L	Х	L	L	Н	L	Х	Х	Х	L-H	High-Z
Deselected Cycle, Power-Down	None	L	н	Х	L	Н	L	Х	X	Х	L-H	High-Z
SNOOZE MODE, Power-Down	None	Х	Х	Х	Н	Х	Х	Х	X	Х	Х	High-Z
READ Cycle, Begin Burst	External	L	L	Н	L	L	Х	Х	Х	L	L-H	Q
READ Cycle, Begin Burst	External	L	L	Н	L	L	Х	Х	X	Н	L-H	High-Z
WRITE Cycle, Begin Burst	External	L	L	Н	L	Н	L	Х	L	Х	L-H	D
READ Cycle, Begin Burst	External	L	L	Н	L	Н	L	Х	Н	L	L-H	Q
READ Cycle, Begin Burst	External	L	L	Н	L	Н	L	Х	н	Н	L-H	High-Z
READ Cycle, Continue Burst	Next	Х	Х	Х	L	Н	Н	L	Н	L	L-H	Q
READ Cycle, Continue Burst	Next	Х	Х	Х	L	Н	Н	L	н	Н	L-H	High-Z
READ Cycle, Continue Burst	Next	Н	Х	Х	L	Х	Н	L	н	L	L-H	Q
READ Cycle, Continue Burst	Next	Н	Х	Х	L	Х	Н	L	Н	Н	L-H	High-Z
WRITE Cycle, Continue Burst	Next	Х	Х	Х	L	Н	Н	L	L	Х	L-H	D
WRITE Cycle, Continue Burst	Next	Н	Х	Х	L	Х	Н	L	L	Х	L-H	D
READ Cycle, Suspend Burst	Current	Х	Х	Х	L	Н	Н	Н	Н	L	L-H	Q
READ Cycle, Suspend Burst	Current	Х	Х	Х	L	Н	Н	Н	н	Н	L-H	High-Z
READ Cycle, Suspend Burst	Current	Н	Х	Х	L	Х	Н	Н	н	L	L-H	Q
READ Cycle, Suspend Burst	Current	Н	Х	Х	L	Х	Н	Н	н	Н	L-H	High-Z
WRITE Cycle, Suspend Burst	Current	Х	Х	Х	L	н	Н	Н	L	Х	L-H	D
WRITE Cycle, Suspend Burst	Current	Н	Х	Х	L	Х	Н	Н	L	Х	L-H	D

NOTE: 1. X means "Don't Care." # means active LOW. H means logic HIGH. L means logic LOW.

2. For WRITE#, L means any one or more byte write enable signals (BWa#, BWb#, BWc#, or BWd#) and BWE# are LOW or GW# is LOW. WRITE# = H for all BWx#, BWE#, GW# HIGH.

3. BWa# enables WRITEs to DQa pins, DQPa. BWb# enables WRITEs to DQb pins, DQPb. BWc# enables WRITEs to DQc pins, DQPc. BWd# enables WRITEs to DQd pins, DQPd. DQPa and DQPb are only available on the x18 and x36 versions. DQPc and DQPd are only available on the x36 version.

- 4. All inputs except OE# and ZZ must meet setup and hold times around the rising edge (LOW to HIGH) of CLK.
- 5. Wait states are inserted by suspending burst.

6. For a WRITE operation following a READ operation, OE# must be HIGH before the input data setup time and held HIGH throughout the input data hold time.

- 7. This device contains circuitry that will ensure the outputs will be in High-Z during power-up.
- 8. ADSP# LOW always initiates an internal READ at the L-H edge of CLK. A WRITE is performed by setting one or more byte write enable signals and BWE# LOW or GW# LOW for the subsequent L-H edge of CLK. Refer to WRITE timing diagram for clarification.



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ABSOLUTE MAXIMUM RATINGS*

Voltage on VDD Supply	
Relative to Vss	0.5V to +4.6V
Voltage on VDDQ Supply	
Relative to Vss	0.5V to +4.6V
VIN	0.5V to VDDQ + 0.5V
Storage Temperature (plastic)	55°C to +150°C
Junction Temperature**	+150°C
Short Circuit Output Current	100mA
-	

*Stresses greater than those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

**Maximum junction temperature depends upon package type, cycle time, loading, ambient temperature and airflow. See Micron Technical Note TN-05-14 for more information.

3.3V I/O DC ELECTRICAL CHARACTERISTICS AND OPERATING CONDITIONS

 $(0^{\circ}C \le T_A \le +70^{\circ}C; V_{DD}, V_{DD}Q = +3.3V +0.3V/-0.165V unless otherwise noted)$

DESCRIPTION	CONDITIONS	SYMBOL	MIN	MAX	UNITS	NOTES
Input High (Logic 1) Voltage		Viн	2.0	VDD + 0.3	V	1, 2
Input Low (Logic 0) Voltage		VIL	-0.3	0.8	V	1, 2
Input Leakage Current	$0V \leq V \text{in} \leq V \text{dd}$	IL	-1.0	1.0	μA	3
Output Leakage Current	$\begin{array}{l} \text{Output(s) disabled,} \\ \text{OV} \leq V_{\text{IN}} \leq V_{\text{DD}} \end{array}$	ILo	-1.0	1.0	μA	
Output High Voltage	Іон = - 4.0m A	Vон	2.4	-	V	1, 4
Output Low Voltage	lol = 8.0mA	Vol	-	0.4	V	1, 4
Supply Voltage		Vdd	3.135	3.6	V	1
Isolated Output Buffer Supply		VddQ	3.135	Vdd	V	1, 5

2.5V I/O DC ELECTRICAL CHARACTERISTICS AND OPERATING CONDITIONS

 $(0^{\circ}C \le T_{A} \le +70^{\circ}C; V_{DD} = +3.3V +0.3V/-0.165V; V_{DD}Q = +2.5V +0.4V/-0.125V unless otherwise noted)$

DESCRIPTION	CONDITIONS	SYMBOL	MIN	MAX	UNITS	NOTES
Input High (Logic 1) Voltage	Data bus (DQx)	ViнQ	1.7	VddQ + 0.3	V	1, 2
	Inputs	Viн	1.7	VDD + 0.3	V	1, 2
Input Low (Logic 0) Voltage		VIL	-0.3	0.7	V	1, 2
Input Leakage Current	$0V \leq V \text{in} \leq V \text{dd}$	IL	-1.0	1.0	μA	3
Output Leakage Current	Output(s) disabled, $0V \le V_{IN} \le V_{DD}Q$ (DQx)	ILo	-1.0	1.0	μA	
Output High Voltage	Іон = -2.0mA	Vон	1.7	_	V	1, 4
	Іон = -1.0mA	Vон	2.0	-	V	1, 4
Output Low Voltage	IoL = 2.0mA	Vol	-	0.7	V	1, 4
	IoL = 1.0mA	Vol	-	0.4	V	1, 4
Supply Voltage		Vdd	3.135	3.6	V	1
Isolated Output Buffer Supply		VddQ	2.375	2.9	V	1

NOTE: 1. All voltages referenced to Vss (GND).

- 2. Overshoot: $V_{IH} \le +4.6V$ for $t \le {}^{t}KC/2$ for $I \le 20mA$
 - Undershoot: $V_{IL} \ge -0.7V$ for $t \le {}^{t}KC/2$ for $I \le 20mA$
- Power-up: $V_{IH} \le +3.6V$ and $V_{DD} \le 3.135V$ for $t \le 200$ ms
- 3. MODE pin has an internal pull-up, and input leakage = $\pm 10\mu$ A.
- 4. The load used for VOH, VOL testing is shown in Figure 2 for 3.3V I/O and Figure 4 for 2.5V I/O. AC load current is higher than the stated DC values. AC I/O curves are available upon request.
- 5. VDDQ should never exceed VDD. VDD and VDDQ can be connected together for 3.3V I/O.



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IDD OPERATING CONDITIONS AND MAXIMUM LIMITS

(Note: 1) (0°C \leq T_A \leq +70°C; V_{DD} = +3.3V +0.3V/-0.165V unless otherwise noted)

					M	AX			
DESCRIPTION	CONDITIONS	SYM	ТҮР	-6.8	-7.5	-8.5	-10	UNITS	NOTES
Power Supply Current: Operating	Device selected; All inputs \leq VIL or \geq VIH; Cycle time \geq ^t KC (MIN); VDD = MAX; Outputs open	ldd	65	265	245	225	150	mA	2, 3, 4
Power Supply Current: Idle	Device selected; $V_{DD} = MAX$; ADSC#, ADSP#, ADV#, GW#, BWx# \geq VIH; All inputs \leq Vss + 0.2 or \geq VDD - 0.2; Cycle time \geq ^t KC (MIN); Outputs open	Idd1	20	70	65	65	50	mA	2, 3, 4
CMOS Standby	Device deselected; $V_{DD} = MAX$; All inputs $\leq V_{SS} + 0.2$ or $\geq V_{DD} - 0.2$; All inputs static; CLK frequency = 0	Isb2	0.5	10	10	10	10	mA	3, 4
TTL Standby	Device deselected; VDD = MAX; All inputs ≤ VIL or ≥ VIH; All inputs static; CLK frequency = 0	Іѕвз	6	25	25	25	25	mA	3, 4
Clock Running	Device deselected; $V_{DD} = MAX$; ADSC#, ADSP#, ADV#, GW#, BWx# \geq VIH; All inputs \leq Vss + 0.2 or \geq VDD - 0.2; Cycle time \geq ^t KC (MIN)	Isb4	20	70	65	65	50	mA	3, 4

NOTE: 1. VDDQ = +3.3V + 0.3V - 0.165V for 3.3V I/O configuration; VDDQ = +2.5V + 0.4V - 0.125V for 2.5V I/O configuration.

2. IDD is specified with no output current and increases with faster cycle times. IDDQ increases with faster cycle times and greater output loading.

- 3. "Device deselected" means device is in power-down mode as defined in the truth table. "Device selected" means device is active (not in power-down mode).
- 4. Typical values are measured at 3.3V, 25°C and 15ns cycle time.

5. $V_{DD}Q = +3.3V + 0.3V/-0.165V$ for 3.3V I/O configuration; $V_{DD}Q = +2.5V + 0.4V/-0.125V$ for 2.5V I/O configuration.

- 6. IDD is specified with no output current and increases with faster cycle times. IDDQ increases with faster cycle times and greater output loading.
- 7. "Device deselected" means device is in power-down mode as defined in the truth table. "Device selected" means device is active (not in power-down mode).
- 8. Typical values are measured at 3.3V, 25°C, and 15ns cycle time.

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TQFP CAPACITANCE

DESCRIPTION	CONDITIONS	SYMBOL	ТҮР	MAX	UNITS	NOTES
Control Input Capacitance	T _A = 25°C; f = 1 MHz;	Cı	2.7	3.5	рF	1
Input/Output Capacitance (DQ)	Vdd = 3.3V	Co	4	5	рF	1
Address Capacitance		CA	2.5	3.5	рF	1
Clock Capacitance		Сск	2.5	3.5	рF	1

TQFP THERMAL RESISTANCE

DESCRIPTION	CONDITIONS	SYMBOL	TYP	UNITS	NOTES
Thermal Resistance (Junction to Ambient)	Test conditions follow standard test methods and procedures for measuring thermal	θ_{JA}	40	°C/W	1
Thermal Resistance (Junction to Top of Case)	impedance, per EIA/JESD51.	θ _{JC}	8	°C/W	1

NOTE: 1. This parameter is sampled.



2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

ELECTRICAL CHARACTERISTICS AND RECOMMENDED AC OPERATING CONDITIONS

(Note 1) (0°C \leq T_A \leq +70°C; VDD = +3.3V +0.3V/-0.165V)

		-6	5.8	-7	.5	-8	8.5	- •	10		
DESCRIPTION	SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS	NOTES
Clock											
Clock cycle time	tKC	8.0		8.8		10.0		15		ns	
Clock frequency	^f KF		125		113		100		66	MHz	
Clock HIGH time	^t KH	1.8		1.9		1.9		4.0		ns	2
Clock LOW time	^t KL	1.8		1.9		1.9		4.0		ns	2
Output Times											
Clock to output valid	^t KQ		6.8		7.5		8.5		10.0	ns	
Clock to output invalid	^t KQX	1.5		1.5		3.0		3.0		ns	3
Clock to output in Low-Z	^t KQLZ	1.5		1.5		1.5		1.5		ns	3, 4, 5, 6
Clock to output in High-Z	^t KQHZ		3.8		4.2		5.0		5.0	ns	3, 4, 5, 6
OE# to output valid	^t OEQ		3.8		4.2		5.0		5.0	ns	7
OE# to output in Low-Z	tOELZ	0		0		0		0		ns	3, 4, 5, 6
OE# to output in High-Z	tOEHZ		3.8		4.2		5.0		5.0	ns	3, 4, 5, 6
Setup Times											
Address	tAS	1.8		2.0		2.0		2.5		ns	8, 9
Address status (ADSC#, ADSP#)	^t ADSS	1.8		2.0		2.0		2.5		ns	8, 9
Address advance (ADV#)	^t AAS	1.8		2.0		2.0		2.5		ns	8, 9
Byte write enables (BWa#-BWd#, GW#, BWE#)	tWS	1.8		2.0		2.0		2.5		ns	8, 9
Data-in	^t DS	1.8		2.0		2.0		2.5		ns	8, 9
Chip enable (CE#)	^t CES	1.8		2.0		2.0		2.5		ns	8, 9
Hold Times					1				1		
Address	^t AH	0.5		0.5		0.5		0.5		ns	8, 9
Address status (ADSC#, ADSP#)	^t ADSH	0.5		0.5		0.5		0.5		ns	8, 9
Address advance (ADV#)	^t AAH	0.5		0.5		0.5		0.5		ns	8, 9
Byte write enables (BWa#-BWd#, GW#, BWE#)	tWH	0.5		0.5		0.5		0.5		ns	8, 9
Data-in	^t DH	0.5		0.5		0.5		0.5		ns	8, 9
Chip enable (CE#)	^t CEH	0.5		0.5		0.5		0.5		ns	8, 9

NOTE: 1. Test conditions as specified with the output loading shown in Figure 1 for 3.3V I/O (VDDQ = +3.3V +0.3V/-0.165V) and Figure 3 for 2.5V I/O (VDDQ = +2.5V +0.4V/-0.125V).

- 2. Measured as HIGH above VIH and LOW below VIL.
- 3. This parameter is measured with the output loading shown in Figure 2 for 3.3V I/O and Figure 4 for 2.5V I/O.
- 4. This parameter is sampled.
- 5. Transition is measured ±500mV from steady state voltage.
- 6. Refer to Technical Note TN-58-09, "Synchronous SRAM Bus Contention Design Considerations," for a more thorough discussion on these parameters.
- 7. OE# is a "Don't Care" when a byte write enable is sampled LOW.
- 8. A READ cycle is defined by byte write enables all HIGH or ADSP# LOW for the required setup and hold times. A WRITE cycle is defined by at least one byte write enable LOW and ADSP# HIGH for the required setup and hold times.
- 9. This is a synchronous device. All addresses must meet the specified setup and hold times for all rising edges of CLK when either ADSP# or ADSC# is LOW and chip enabled. All other synchronous inputs must meet the setup and hold times with stable logic levels for all rising edges of clock (CLK) when the chip is enabled. Chip enable must be valid at each rising edge of CLK when either ADSP# or ADSC# is LOW to remain enabled.



2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

3.3V I/O AC TEST CONDITIONS

Input pulse levelsVIH = (VDD/2.2) + 1.5V
VIL = (VDD/2.2) - 1.5V
Input rise and fall times 1ns
Input timing reference levels VDD/2.2
Output reference levelsVDDQ/2.2
Output load See Figures 1 and 2

3.3V I/O Output Load Equivalents

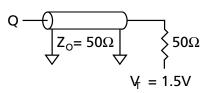


Figure 1



Input pulse levels VIH = (VDD/2.64) + 1.25V
VIL = (VDD/2.64) - 1.25V
Input rise and fall times 1ns
Input timing reference levels VDD/2.64
Output reference levelsVDDQ/2
Output load See Figures 3 and 4

2.5V I/O Output Load Equivalents

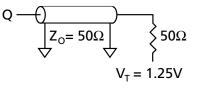
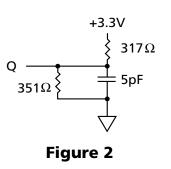


Figure 3



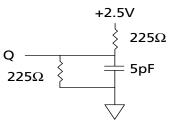


Figure 4

LOAD DERATING CURVES

The Micron 128K x 18, 64K x 32, and 64K x 36 SyncBurst SRAM timing is dependent upon the capacitive loading on the outputs.

Consult the factory for copies of I/O current versus voltage curves.



2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

SNOOZE MODE

SNOOZE MODE is a low-current, "power-down" mode in which the device is deselected and current is reduced to IsB2Z. The duration of SNOOZE MODE is dictated by the length of time the ZZ pin is in a HIGH state. After the device enters SNOOZE MODE, all inputs except ZZ become gated inputs and are ignored.

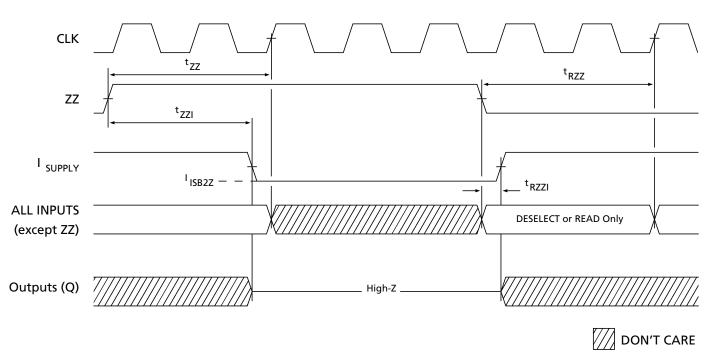
The ZZ pin is an asynchronous, active HIGH input that causes the device to enter SNOOZE MODE. When the ZZ pin becomes a logic HIGH, IsB2Z is guaranteed after the setup time ^tZZ is met. Any access pending when the device enters SNOOZE MODE is not guaranteed to complete successfully. Therefore, SNOOZE MODE must not be initiated until valid pending operations are completed.

SNOOZE MODE ELECTRICAL CHARACTERISTICS

DESCRIPTION	CONDITIONS	SYMBOL	MIN	MAX	UNITS	NOTES
Current during SNOOZE MODE	$ZZ \ge V_{IH}$	Isb2z		10	mA	
ZZ active to input ignored		^t ZZ		^t KC	ns	1
ZZ inactive to input sampled		^t RZZ	^t KC		ns	1
ZZ active to snooze current		tZZI		^t KC	ns	1
ZZ inactive to exit snooze current		^t RZZI	0		ns	1

NOTE: 1. This parameter is sampled.

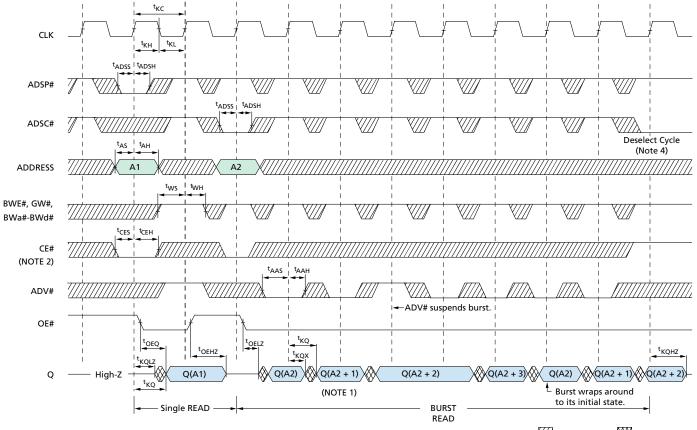
SNOOZE MODE WAVEFORM



Micron

2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

READ TIMING



DONÕT CARE 🐰 UNDEFINED

READ TIMING PARAMETERS

	-6	.8	-7	.5	-8	.5	-10		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
tKC	8.0		8.8		10.0		15		ns
^f KF		125		113		100		66	MHz
^t KH	1.8		1.9		1.9		4.0		ns
^t KL	1.8		1.9		1.9		4.0		ns
^t KQ		6.8		7.5		8.5		10.0	ns
^t KQX	1.5		1.5		3.0		3.0		ns
^t KQLZ	1.5		1.5		1.5		1.5		ns
^t KQHZ		3.8		4.2		5.0		5.0	ns
^t OEQ		3.8		4.2		5.0		5.0	ns
^t OELZ	0		0		0		0		ns
toehz		3.8		4.2		5.0		5.0	ns

	-6	.8	-7.5		-8	.5	-1	10	
SYMBOL	MIN	MAX	MIN	ΜΑΧ	MIN	MAX	MIN	MAX	UNITS
^t AS	1.8		2.0		2.0		2.5		ns
^t ADSS	1.8		2.0		2.0		2.5		ns
^t AAS	1.8		2.0		2.0		2.5		ns
tWS	1.8		2.0		2.0		2.5		ns
^t CES	1.8		2.0		2.0		2.5		ns
^t AH	0.5		0.5		0.5		0.5		ns
^t ADSH	0.5		0.5		0.5		0.5		ns
^t AAH	0.5		0.5		0.5		0.5		ns
tWH	0.5		0.5		0.5		0.5		ns
^t CEH	0.5		0.5		0.5		0.5		ns

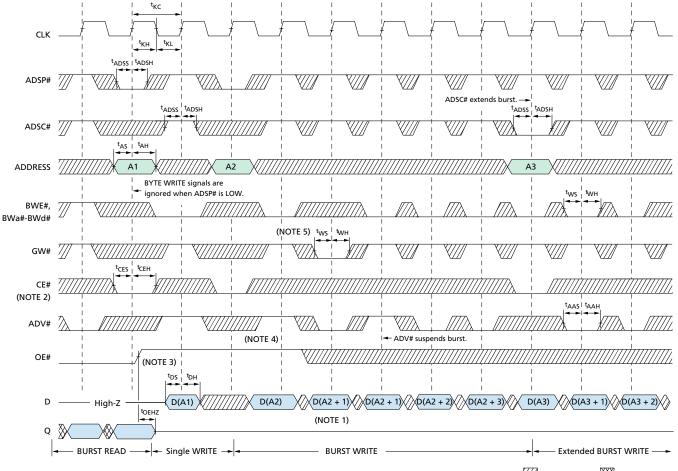
NOTE: 1. Q(A2) refers to output from address A2. Q(A2 + 1) refers to output from the next internal burst address following A2.
2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.

- 3. Timing is shown assuming that the device was not enabled before entering into this sequence.
- 4. Outputs are disabled ^tKQHZ after deselect.

Micron

2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

WRITE TIMING



DONÕT CARE 🐰 UNDEFINED

WRITE TIMING PARAMETERS

	-6	.8	-7	-7.5 -		8.5 -10			
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
^t KC	8.0		8.8		10.0		15		ns
^f KF		125		113		100		66	MHz
^t KH	1.8		1.9		1.9		4.0		ns
^t KL	1.8		1.9		1.9		4.0		ns
tOEHZ		3.8		4.2		5.0		5.0	ns
^t AS	1.8		2.0		2.0		2.5		ns
^t ADSS	1.8		2.0		2.0		2.5		ns
^t AAS	1.8		2.0		2.0		2.5		ns
tWS	1.8		2.0		2.0		2.5		ns

	-6	.8	-7	.5	-8.5		-1	10	
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
^t DS	1.8		2.0		2.0		2.5		ns
tCES	1.8		2.0		2.0		2.5		ns
^t AH	0.5		0.5		0.5		0.5		ns
^t ADSH	0.5		0.5		0.5		0.5		ns
^t AAH	0.5		0.5		0.5		0.5		ns
tWH	0.5		0.5		0.5		0.5		ns
^t DH	0.5		0.5		0.5		0.5		ns
^t CEH	0.5		0.5		0.5		0.5		ns

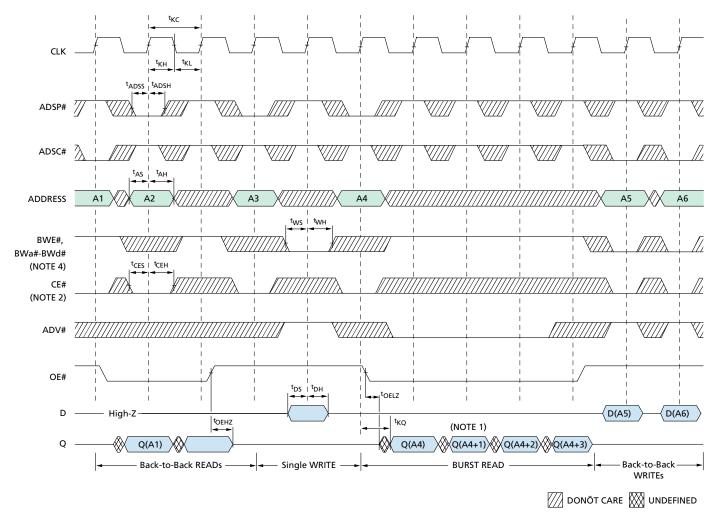
NOTE: 1. D(A2) refers to input for address A2. D(A2 + 1) refers to input for the next internal burst address following A2.

- 2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When CE# is HIGH, CE2# is HIGH and CE2 is LOW.
- 3. OE# must be HIGH before the input data setup and held HIGH throughout the data hold time. This prevents input/ output data contention for the time period prior to the byte write enable inputs being sampled.
- 4. ADV# must be HIGH to permit a WRITE to the loaded address.
- 5. Full-width WRITE can be initiated by GW# LOW; or GW# HIGH and BWE#, BWa# and BWb# LOW for the x18 version; or GW# HIGH and BWE#, BWa#-BWd# LOW for the x32 and x36 versions.

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2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

READ/WRITE TIMING



READ/WRITE TIMING PARAMETERS

	-6	.8	-7	.5	-8	.5	-10		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
^t KC	8.0		8.8		10.0		15		ns
^f KF		125		113		100		66	MHz
^t КН	1.8		1.9		1.9		4.0		ns
^t KL	1.8		1.9		1.9		4.0		ns
^t KQ		6.8		7.5		8.5		10.0	ns
tOELZ	0		0		0		0		ns
tOEHZ		3.8		4.2		5.0		5.0	ns
^t AS	1.8		2.0		2.0		2.5		ns
^t ADSS	1.8		2.0		2.0		2.5		ns

	-6.8		-7.5		-8.5		-10		
SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
tWS	1.8		2.0		2.0		2.5		ns
^t DS	1.8		2.0		2.0		2.5		ns
^t CES	1.8		2.0		2.0		2.5		ns
^t AH	0.5		0.5		0.5		0.5		ns
^t ADSH	0.5		0.5		0.5		0.5		ns
tWH	0.5		0.5		0.5		0.5		ns
^t DH	0.5		0.5		0.5		0.5		ns
^t CEH	0.5		0.5		0.5		0.5		ns

NOTE: 1. Q(A4) refers to output from address A4. Q(A4 + 1) refers to output from the next internal burst address following A4. 2. CE2# and CE2 have timing identical to CE#. On this diagram, when CE# is LOW, CE2# is LOW and CE2 is HIGH. When

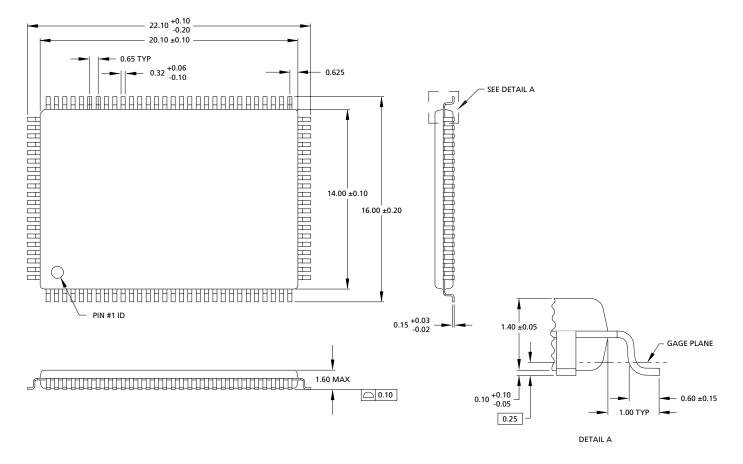
CE# is HIGH, CE2# is HIGH and CE2 is LOW.

- 3. The data bus (Q) remains in High-Z following a WRITE cycle unless an ADSP#, ADSC# or ADV# cycle is performed.
- 4. GW# is HIGH.
- 5. Back-to-back READs may be controlled by either ADSP# or ADSC#.



2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

100-PIN PLASTIC TQFP (JEDEC LQFP)



NOTE: 1. All dimensions in millimeters \underline{MAX} or typical here noted.

MIN

2. Package width and length do not include mold protrusion; allowable mold protrusion is 0.25mm per side.

DATA SHEET DESIGNATIONS

No Marking: This data sheet contains minimum and maximum limits specified over the complete power supply and temperature range for production devices. Although considered final, these specifications are subject to change, as further product development and data characterization sometimes occur.



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2Mb: 128K x 18, 64K x 32/36 FLOW-THROUGH SYNCBURST SRAM

REVISION HISTORY

Added "NOT RECOMENDED FOR NEW DESIGNS," REV. C, Pub. 11/02, FINAL November/21/02
Removed 165-pin FBGA package, Rev. 6/01June/7/01
Removed FBGA Part Marking Guide, REV 8/00, FINAL August/22/00
Changed FBGA capacitance values, REV 8/00, FINAL
Removed IT References, REV 7/00, FINALJuly/10/00 Added FBGA Part Marking Guide Added Revision History to Datasheet
Removed IT from Part Number Example, REV 6/00, FINALJune/21/00 Added # of datalines to the databus in x32/36 Block Diagram Changed tKQLZ from 4.0ns MIN to 1.5ns MIN Added Note - "Preliminary Package Data" to FBGA Capacitance and Thermal Resistance Tables Changed heading on Mechanical Drawing from BGA to FBGA
Added 165-Pin FBGA package, REV 3/00, FINALMay/23/00 Added PRELIMINARY PACKAGE DATA to diagram