

MX25L1606E

3V, 16M-BIT [x 1/x 2] CMOS SERIAL FLASH MEMORY

Key Features

- Hold Feature
- Low Power Consumption
- Auto Erase and Auto Program Algorithms
- Additional 512 bit secured OTP for unique identifier



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MX25L1606E

16M-BIT [x 1 / x 2] CMOS SERIAL FLASH

FEATURES

GENERAL

Single Power Supply Operation

- 2.7 to 3.6 volt for read, erase, and program operations

- Supports Serial Peripheral Interface -- Mode 0 and Mode 3
- 16,777,216 x 1 bit structure or 8,388,608 x 2 bits (Dual Output mode) structure
- 512 Equal Sectors with 4K byte each
 Any Sector can be erased individually
- 32 Equal Blocks with 64K byte each
 Any Block can be erased individually
- Program Capability
 - Byte base
 - Page base (256 bytes)
- Latch-up protected to 100mA from -1V to Vcc +1V

PERFORMANCE

- High Performance
 - Fast access time: 86MHz serial clock
 - Serial clock of Dual Output mode : 80MHz
 - Fast program time: 0.6ms(typ.) and 3ms(max.)/page
 - Byte program time: 9us (typ.)
 - Fast erase time: 40ms(typ.) /sector ; 0.4s(typ.) /block
- Low Power Consumption
 - Low active read current: 25mA(max.) at 86MHz
 - Low active programming current: 15mA (typ.)
 - Low active sector erase current: 9mA (typ.)
 - Low standby current: 15uA (typ.)
 - Deep power-down mode 2uA (typ.)
- Typical 100,000 erase/program cycles
- · 20 years of data retention

SOFTWARE FEATURES

- Input Data Format
- 1-byte Command code
- Advanced Security Features
 - Block lock protection

The BP3-BP0 status bit defines the size of the area to be software protection against program and erase instructions

- Additional 512 bit secured OTP for unique identifier
- Auto Erase and Auto Program Algorithm

- Automatically erases and verifies data at selected sector

- Automatically programs and verifies data at selected page by an internal algorithm that automatically times the program pulse widths (Any page to be programed should have page in the erased state first)

- Status Register Feature
- Electronic Identification

- JEDEC 1-byte manufacturer ID and 2-byte device $\ensuremath{\mathsf{ID}}$

- RES command for 1-byte Device ID
- REMS commands for 1-byte manufacturer ID and 1-byte device ID
- Support Serial Flash Discoverable Parameters (SFDP)
 mode

HARDWARE FEATURES

- PACKAGE
 - 16-pin SOP (300mil)
 - 8-pin SOP (150mil)
 - 8-pin SOP (200mil)
 - 8-pin PDIP (300mil)
 - 8-land WSON (6x5mm)
 - 8-land USON (4x4mm)
- 24-Ball BGA
- All devices are RoHS Compliant and Halogen-

free



GENERAL DESCRIPTION

The device feature a serial peripheral interface and software protocol allowing operation on a simple 3-wire bus. The three bus signals are a clock input (SCLK), a serial data input (SI), and a serial data output (SO). Serial access to the device is enabled by CS# input.

When it is in Dual Output read mode, the SI and SO pins become SIO0 and SIO1 pins for data output.

The device provides sequential read operation on the whole chip.

After program/erase command is issued, auto program/erase algorithms which program/erase and verify the specified page or sector/block locations will be executed. Program command is executed on byte basis, or page basis, or word basis. Erase command is executed on sector, or block, or whole chip basis.

To provide user with ease of interface, a status register is included to indicate the status of the chip. The status read command can be issued to detect completion status of a program or erase operation via WIP bit.

Advanced security features enhance the protection and security functions, please see security features section for more details.

When the device is not in operation and CS# is high, it is put in standby mode.

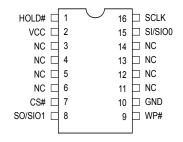
The device utilizes Macronix's proprietary memory cell, which reliably stores memory contents even after typical 100,000 program and erase cycles.



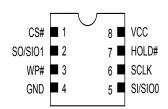


PIN CONFIGURATIONS

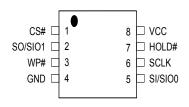
16-PIN SOP (300mil)



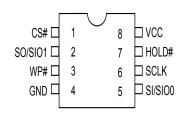
8-LAND WSON (6x5mm), USON (4x4mm)



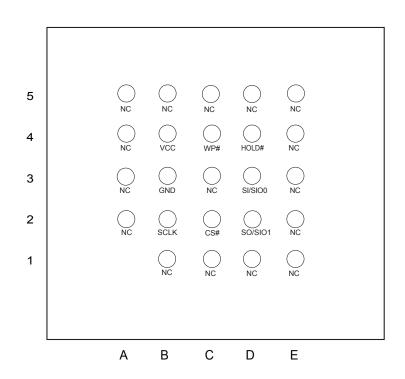
8-PIN SOP (200mil, 150mil)



8-PIN PDIP (300mil)



24-BALL BGA



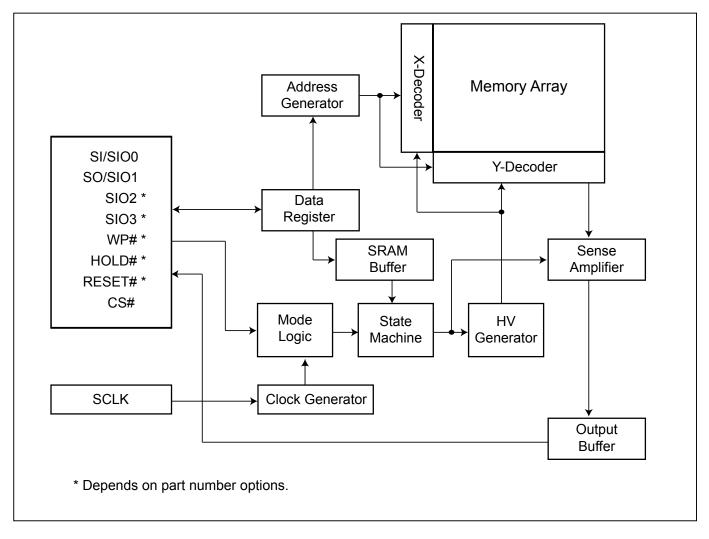


PIN DESCRIPTION

SYMBOL	DESCRIPTION
CS#	Chip Select
SI/SIO0	Serial Data Input (for 1 x I/O)/ Serial Data Input & Output (for Dual Output mode)
SO/SIO1	Serial Data Output (for 1 x I/O)/ Serial Data Output (for Dual Output mode)
SCLK	Clock Input
WP#	Write protection
HOLD#	Hold, to pause the device without deselecting the device
VCC	+ 3.3V Power Supply
GND	Ground



BLOCK DIAGRAM





MEMORY ORGANIZATION

Table 1. Memory Organization

Block	Sector	Address Range			
	511	1FF000h	1FFFFFh		
31	:	:	:		
	496	1F0000h	1F0FFFh		
	495	1EF000h	1EFFFFh		
30	:	:	:		
	480	1E0000h	1E0FFFh		
:	:	:	:		
:	:	:	:		
	15	00F000h	00FFFFh		
	:	:	:		
0	3	003000h	003FFFh		
0	2	002000h	002FFFh		
	1	001000h	001FFFh		
	0	000000h	000FFFh		



DEVICE OPERATION

- 1. Before a command is issued, status register should be checked to ensure device is ready for the intended operation.
- 2. When incorrect command is inputted to this device, it enters standby mode and remains in standby mode until next CS# falling edge. In standby mode, SO pin of the device is High-Z. The CS# falling time needs to follow tCHCL spec.
- 3. When correct command is inputted to this device, it enters active mode and remains in active mode until next CS# rising edge. The CS# rising time needs to follow tCLCH spec.
- 4. Input data is latched on the rising edge of Serial Clock(SCLK) and data is shifted out on the falling edge of SCLK. The difference of Serial mode 0 and mode 3 is shown in "*Figure 1. Serial Modes Supported*".
- 5. For the following instructions:RDID, RDSR, RDSCUR, READ, FAST_READ, RDSFDP, DREAD, RES, and REMS the shifted-in instruction sequence is followed by a data-out sequence. After any bit of data being shifted out, the CS# can be high. For the following instructions: WREN, WRDI, WRSR, SE, BE, CE, PP, RDP, DP, ENSO, EXSO,and WRSCUR, the CS# must go high exactly at the byte boundary; otherwise, the instruction will be rejected and not executed.
- 6. While a Write Status Register, Program, or Erase operation is in progress, access to the memory array is neglected and will not affect the current operation of Write Status Register, Program, Erase.

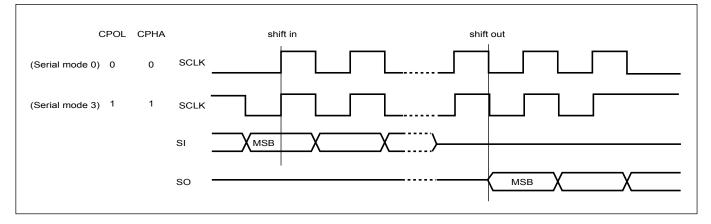


Figure 1. Serial Modes Supported

Note:

CPOL indicates clock polarity of Serial master, CPOL=1 for SCLK high while idle, CPOL=0 for SCLK low while not transmitting. CPHA indicates clock phase. The combination of CPOL bit and CPHA bit decides which Serial mode is supported.



DATA PROTECTION

During power transition, there may be some false system level signals which result in inadvertent erasure or programming. The device is designed to protect itself from these accidental write cycles.

The state machine will be reset as standby mode automatically during power up. In addition, the control register architecture of the device constrains that the memory contents can only be changed after specific command sequences have completed successfully.

In the following, there are several features to protect the system from the accidental write cycles during VCC powerup and power-down or from system noise.

- Valid command length checking: The command length will be checked whether it is at byte base and completed on byte boundary.
- Write Enable (WREN) command: WREN command is required to set the Write Enable Latch bit (WEL) before other command to change data. The WEL bit will return to reset stage under following situation:
 - Power-up
 - Write Disable (WRDI) command completion
 - Write Status Register (WRSR) command completion
 - Page Program (PP) command completion
 - Sector Erase (SE) command completion
 - Block Erase (BE) command completion
 - Chip Erase (CE) command completion
- Deep Power Down Mode: By entering deep power down mode, the flash device also is under protected from writing all commands except Release from deep power down mode command (RDP) and Read Electronic Signature command (RES).
- Advanced Security Features: there are some protection and security features which protect content from inadvertent write and hostile access.



I. Block lock protection

- The Software Protected Mode (SPM):

MX25L1606E: use (BP3, BP2, BP1, BP0) bits to allow part of memory to be protected as read only. The proected area definition is shown as *"Table 2. Protected Area Sizes"*, the protected areas are more flexible which may protect various area by setting value of BP0-BP3 bits.

Please refer to "Table 2. Protected Area Sizes".

- The Hardware Proteced Mode (HPM) uses WP# to protect the MX25L1606E: BP3-BP0 bits and SRWD bit.

	Statu	ıs bit		Protect Level
BP3	BP2	BP1	BP0	MX25L1606E
0	0	0	0	0 (none)
0	0	0	1	1 (1block, block 31 st)
0	0	1	0	2 (2blocks, block 30 th -31 st)
0	0	1	1	3 (4blocks, block 28 th -31 st)
0	1	0	0	4 (8blocks, block 24 th -31 st)
0	1	0	1	5 (16blocks, block 16 th -31 st)
0	1	1	0	6 (32blocks, all)
0	1	1	1	7 (32blocks, all)
1	0	0	0	8 (32blocks, all)
1	0	0	1	9 (32blocks, all)
1	0	1	0	10 (16blocks, block 0 th -15 th)
1	0	1	1	11 (24blocks, block 0 th -23 rd)
1	1	0	0	12 (28blocks, block 0 th -27 th)
1	1	0	1	13 (30blocks, block 0 th -29 th)
1	1	1	0	14 (31blocks, block 0 th -30 th)
1	1	1	1	15 (32blocks, all)

Table 2. Protected Area Sizes



II. Additional 512 bit secured OTP for unique identifier: to provide 512 bit one-time program area for setting device unique serial number - Which may be set by factory or system customer. Please refer to "*Table 3. 512 bit Secured OTP Definition*".

- Security register bit 0 indicates whether the chip is locked by factory or not.
- To program the 512 bit secured OTP by entering 512 bit secured OTP mode (with ENSO command), and going through normal program procedure, and then exiting 512 bit secured OTP mode by writing EXSO command.
- Customer may lock-down the customer lockable secured OTP by writing WRSCUR(write security register) command to set customer lock-down bit1 as "1". Please refer to "Table 8. SECURITY REGISTER DEFINI-TION" for security register bit definition and "Table 3. 512 bit Secured OTP Definition" for address range definition.
- **Note:** Once lock-down whatever by factory or customer, it cannot be changed any more. While in 512 bit secured OTP mode, array access is not allowed.

Address range	Size	Standard Factory Lock	Customer Lock
xxxx00-xxxx0F	128-bit	ESN (electrical serial number)	Determined by systemer
xxxx10-xxxx3F	384-bit	N/A	Determined by customer

Table 3. 512 bit Secured OTP Definition



HOLD FEATURE

HOLD# pin signal goes low to hold any serial communications with the device. The HOLD feature will not stop the operation of write status register, programming, or erasing in progress.

The operation of HOLD requires Chip Select (CS#) keeping low and starts on falling edge of HOLD# pin signal while Serial Clock (SCLK) signal is being low (if Serial Clock signal is not being low, HOLD operation will not start until Serial Clock signal being low). The HOLD condition ends on the rising edge of HOLD# pin signal while Serial Clock(SCLK) signal is being low (if Serial Clock signal is not being low, HOLD operation will not end until Serial Clock being low).

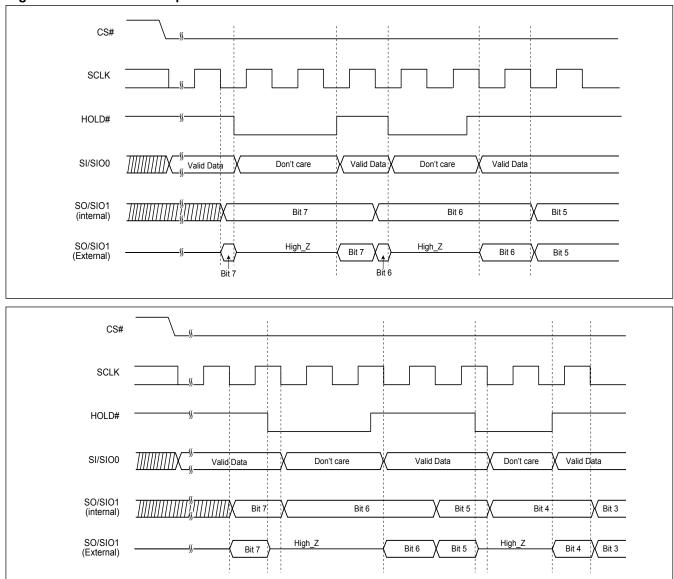


Figure 2. Hold Condition Operation

During the HOLD operation, the Serial Data Output (SO) is high impedance when Hold# pin goes low and will keep high impedance until Hold# pin goes high and SCLK goes low. The Serial Data Input (SI) is don't care if both Serial Clock (SCLK) and Hold# pin goes low and will keep the state until SCLK goes low and Hold# pin goes high. If Chip Select (CS#) drives high during HOLD operation, it will reset the internal logic of the device. To re-start communication with chip, the HOLD# must be at high and CS# must be at low.



COMMAND DESCRIPTION

Table 4. COMMAND DEFINITION

Command (byte)	WREN (write enable)	WRDI (write disable)	WRSR (write status register)	RDID (read identific- ation)	RDSR (read status register)	READ (read data)	FAST READ (fast read data)
1 st byte	06 (hex)	04 (hex)	01 (hex)	9F (hex)	05 (hex)	03 (hex)	0B (hex)
2 nd byte						AD1	AD1
3 rd byte						AD2	AD2
4 th byte						AD3	AD3
5 th byte							Dummy
Action	sets the (WEL) write enable latch bit	(WEL) write	to write new values to the status register	outputs JEDEC ID: 1-byte Manufact-urer ID & 2-byte Device ID	to read out the values of the status register	n bytes read out until CS# goes high	n bytes read out until CS# goes high

		RES	REMS (read	DREAD			
Command	RDSFDP	(read	electronic	(Double	SE	BE	CE
(byte)	(Read SFDP)	electronic ID)	manufacturer	Output Mode	(sector erase)	(block erase)	(chip erase)
			& device ID)	command)			
1 st byte	5A (hex)	AB (hex)	90 (hex)	3B (hex)	20 (hex)	52 or D8 (hex)	60 or C7 (hex)
2 nd byte	AD1	х	х	AD1	AD1	AD1	
3 rd byte	AD2	х	х	AD2	AD2	AD2	
4 th byte	AD3	х	ADD ^(Note 1)	AD3	AD3	AD3	
5 th byte	Dummy			Dummy			
	Read SFDP	to read out	output the	n bytes read	to erase the	to erase the	to erase
	mode	1-byte Device	Manufacturer	out by Dual	selected	selected	whole chip
Action		ID	ID & Device	Output until	sector	block	
			ID	CS# goes			
				high			

Command (byte)	PP (page program)	RDSCUR (read security register)	WRSCUR (write security register)	ENSO (enter secured OTP)	EXSO (exit secured OTP)	DP (Deep power down)	RDP (Release from deep power down)
1 st byte	02 (hex)	2B (hex)	2F (hex)	B1 (hex)	C1 (hex)	B9 (hex)	AB (hex)
2 nd byte	AD1						
3 rd byte	AD2						
4 th byte	AD3						
5 th byte							
Action	to program the selected page	to read value of security register	to set the lock-down bit as "1" (once lock-down, cannot be updated)	to enter the 512 bit secured OTP mode	to exit the 512 bit secured OTP mode	enters deep power down mode	release from deep power down mode

Note 1: ADD=00H will output the manufacturer ID first and ADD=01H will output device ID first.

Note 2: It is not recommended to adopt any other code not in the command definition table, which will potentially enter the hidden mode.



(1) Write Enable (WREN)

The Write Enable (WREN) instruction is for setting Write Enable Latch (WEL) bit. For those instructions like PP, SE, BE, CE, and WRSR, which are intended to change the device content, should be set every time after the WREN instruction setting the WEL bit.

The sequence of issuing WREN instruction is: CS# goes low \rightarrow sending WREN instruction code \rightarrow CS# goes high.

The sequence is shown as "Figure 13. Write Enable (WREN) Sequence (Command 06h)".

(2) Write Disable (WRDI)

The Write Disable (WRDI) instruction is for resetting Write Enable Latch (WEL) bit.

The sequence of issuing WRDI instruction is: CS# goes low \rightarrow sending WRDI instruction code \rightarrow CS# goes high.

The sequence is shown as "Figure 14. Write Disable (WRDI) Sequence (Command 04h)".

The WEL bit is reset by following situations:

- Power-up
- Write Disable (WRDI) instruction completion
- Write Status Register (WRSR) instruction completion
- Page Program (PP) instruction completion
- Sector Erase (SE) instruction completion
- Block Erase (BE) instruction completion
- Chip Erase (CE) instruction completion

(3) Read Status Register (RDSR)

The RDSR instruction is for reading Status Register Bits. The Read Status Register can be read at any time (even in program/erase/write status register condition) and continuously. It is recommended to check the Write in Progress (WIP) bit before sending a new instruction when a program, erase, or write status register operation is in progress.

The sequence of issuing RDSR instruction is: CS# goes low \rightarrow sending RDSR instruction code \rightarrow Status Register data out on SO.

The sequence is shown as "Figure 15. Read Status Register (RDSR) Sequence (Command 05h)".

The definition of the status register bits is as below:

WIP bit. The Write in Progress (WIP) bit, a volatile bit, indicates whether the device is busy in program/erase/write status register progress. When WIP bit sets to 1, which means the device is busy in program/erase/write status register progress. When WIP bit sets to 0, which means the device is not in progress of program/erase/write status register cycle.

WEL bit. The Write Enable Latch (WEL) bit, a volatile bit, indicates whether the device is set to internal write enable latch. When WEL bit sets to 1, which means the internal write enable latch is set, the device can accept program/ erase/write status register instruction. When WEL bit sets to 0, which means no internal write enable latch; the device will not accept program/erase/write status register instruction. The program/erase command will be ignored and not affect value of WEL bit if it is applied to a protected memory area.



BP3, BP2, BP1, BP0 bits. The Block Protect (BP3-BP0) bits, non-volatile bits, indicate the protected area(as defined in *"Table 2. Protected Area Sizes"*) of the device to against the program/erase instruction without hardware protection mode being set. To write the Block Protect (BP3-BP0) bits requires the Write Status Register (WRSR) instruction to be executed. Those bits define the protected area of the memory to against Page Program (PP), Sector Erase (SE), Block Erase (BE) and Chip Erase(CE) instructions (only if all Block Protect bits set to 0, the CE instruction can be executed).

SRWD bit. The Status Register Write Disable (SRWD) bit, non-volatile bit, is operated together with Write Protection (WP#) pin for providing hardware protection mode. The hardware protection mode requires SRWD sets to 1 and WP# pin signal is low stage. In the hardware protection mode, the Write Status Register (WRSR) instruction is no longer accepted for execution and the SRWD bit and Block Protect bits (BP3-BP0) are read only. The SRWD bit defaults to be "0".

Table 5. Status Register

bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0
SRWD (status register write protect)	0	BP3 (level of protected block)	BP2 (level of protected block)	BP1 (level of protected block)	BP0 (level of protected block)	WEL (write enable latch)	WIP (write in progress bit)
1=status register write disabled 0=status register write enabled	0	(note 1)	(note 1)	(note 1)	(note 1)	1=write enable 0=not write enable	1=write operation 0=not in write operation
Non-volatile bit	0	Non-volatile bit	Non-volatile bit	Non-volatile bit	Non-volatile bit	volatile bit	volatile bit

Note 1: Please refer to "Table 2. Protected Area Sizes".

(4) Write Status Register (WRSR)

The WRSR instruction is for changing the values of Status Register Bits. Before sending WRSR instruction, the Write Enable (WREN) instruction must be decoded and executed to set the Write Enable Latch (WEL) bit in advance. The WRSR instruction can change the value of Block Protect (BP3-BP0) bits to define the protected area of memory (as shown in *"Table 2. Protected Area Sizes"*). The WRSR also can set or reset the Status Register Write Disable (SRWD) bit in accordance with Write Protection (WP#) pin signal (Please refer to *"Figure 12. WP# Disable Setup and Hold Timing during WRSR when SRWD=1"*). The WRSR instruction cannot be executed once the Hardware Protected Mode (HPM) is entered.

The WRSR instruction has no effect on b6, b1, b0 of the status register.

The sequence of issuing WRSR instruction is: CS# goes low \rightarrow sending WRSR instruction code \rightarrow Status Register data on SI \rightarrow CS# goes high.

The sequence is shown as "Figure 16. Write Status Register (WRSR) Sequence (Command 01h)".

The CS# must go high exactly at the byte boundary; otherwise, the instruction will be rejected and not executed. The self-timed Write Status Register cycle time (tW) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be check out during the Write Status Register cycle is in progress. The WIP sets 1 during the tW timing, and sets 0 when Write Status Register Cycle is completed, and the Write Enable Latch (WEL) bit is reset.



Table 6. Protection Modes

Mode	Status register condition	WP# and SRWD bit status	Memory
Software protection mode (SPM)	Status register can be written in (WEL bit is set to "1") and the SRWD, BP3-BP0 bits can be changed	WP#=1 and SRWD bit=0, or WP#=0 and SRWD bit=0, or WP#=1 and SRWD=1	The protected area cannot be program or erase.
Hardware protection mode (HPM)	The SRWD, BP3-BP0 of status register bits cannot be changed	WP#=0, SRWD bit=1	The protected area cannot be program or erase.

Note: As defined by the values in the Block Protect (BP3-BP0) bits of the Status Register, as shown in *"Table 2. Protected Area Sizes"*.

As the above table showing, the summary of the Software Protected Mode (SPM) and Hardware Protected Mode (HPM).

Software Protected Mode (SPM):

- When SRWD bit=0, no matter WP# is low or high, the WREN instruction may set the WEL bit and can change the values of SRWD, BP3-BP0. The protected area, which is defined by BP3-BP0 is at software protected mode (SPM).
- When SRWD bit=1 and WP# is high, the WREN instruction may set the WEL bit can change the values of SRWD, BP3-BP0. The protected area, which is defined by BP3-BP0, is at software protected mode (SPM)
- **Note:** If SRWD bit=1 but WP# is low, it is impossible to write the Status Register even if the WEL bit has previously been set. It is rejected to write the Status Register and not be executed.

Hardware Protected Mode (HPM):

- When SRWD bit=1, and then WP# is low (or WP# is low before SRWD bit=1), it enters the hardware protected mode (HPM). The data of the protected area is protected by software protected mode by BP3-BP0 and hardware protected mode by the WP# to against data modification.
- **Note:** to exit the hardware protected mode requires WP# driving high once the hardware protected mode is entered. If the WP# pin is permanently connected to high, the hardware protected mode can never be entered; only can use software protected mode via BP3-BP0.



(5) Read Data Bytes (READ)

The read instruction is for reading data out. The address is latched on rising edge of SCLK, and data shifts out on the falling edge of SCLK at a maximum frequency fR. The first address byte can be at any location. The address is automatically increased to the next higher address after each byte data is shifted out, so the whole memory can be read out at a single READ instruction. The address counter rolls over to 0 when the highest address has been reached.

The sequence of issuing READ instruction is: CS# goes low \rightarrow sending READ instruction code \rightarrow 3-byte address on SI \rightarrow data out on SO \rightarrow to end READ operation can use CS# to high at any time during data out.

The sequence is shown as "Figure 17. Read Data Bytes (READ) Sequence (Command 03h)".

(6) Read Data Bytes at Higher Speed (FAST_READ)

The FAST_READ instruction is for quickly reading data out. The address is latched on rising edge of SCLK, and data of each bit shifts out on the falling edge of SCLK at a maximum frequency fC. The first address byte can be at any location. The address is automatically increased to the next higher address after each byte data is shifted out, so the whole memory can be read out at a single FAST_READ instruction. The address counter rolls over to 0 when the highest address has been reached.

The sequence of issuing FAST_READ instruction is: CS# goes low \rightarrow sending FAST_READ instruction code \rightarrow 3-byte address on SI \rightarrow 1-dummy byte (default) address on SI \rightarrow data out on SO \rightarrow to end FAST_READ operation can use CS# to high at any time during data out. The sequence is shown as "*Figure 18. Read at Higher Speed (FAST_READ) Sequence (Command 0Bh)*".

While Program/Erase/Write Status Register cycle is in progress, FAST_READ instruction is rejected without any impact on the Program/Erase/Write Status Register current cycle.

(7) Dual Output Mode (DREAD)

The DREAD instruction enable double throughput of Serial Flash in read mode. The address is latched on rising edge of SCLK, and data of every two bits (interleave on 1I/2O pins) shift out on the falling edge of SCLK at a maximum frequency fT. The first address byte can be at any location. The address is automatically increased to the next higher address after each byte data is shifted out, so the whole memory can be read out at a single DREAD instruction. The address counter rolls over to 0 when the highest address has been reached. Once writing DREAD instruction, the data out will perform as 2-bit instead of previous 1-bit.

The sequence of issuing DREAD instruction is: CS# goes low \rightarrow sending DREAD instruction \rightarrow 3-byte address on SI \rightarrow 8-bit dummy cycle \rightarrow data out interleave on SIO1 & SIO0 \rightarrow to end DREAD operation can use CS# to high at any time during data out.

The sequence is shown as "Figure 19. Dual Output Read Mode Sequence (Command 3Bh)".

While Program/Erase/Write Status Register cycle is in progress, DREAD instruction is rejected without any impact on the Program/Erase/Write Status Register current cycle.

The DREAD only perform read operation. Program/Erase /Read ID/Read status....operation do not support DREAD throughputs.

(8) Sector Erase (SE)

The Sector Erase (SE) instruction is for erasing the data of the chosen sector to be "1". The instruction is used for any 4K-byte sector. A Write Enable (WREN) instruction must execute to set the Write Enable Latch (WEL) bit before



sending the Sector Erase (SE). Any address of the sector (see "*Table 1. Memory Organization*") is a valid address for Sector Erase (SE) instruction. The CS# must go high exactly at the byte boundary (the least significant bit of the address been latched-in); otherwise, the instruction will be rejected and not executed.

Address bits [Am-A12] (Am is the most significant address) select the sector address.

The sequence of issuing SE instruction is: CS# goes low \rightarrow sending SE instruction code \rightarrow 3-byte address on SI \rightarrow CS# goes high.

The sequence is shown as "Figure 20. Sector Erase (SE) Sequence (Command 20h)".

The self-timed Sector Erase Cycle time (tSE) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be checked while the Sector Erase cycle is in progress. The WIP sets during the tSE timing, and clears when Sector Erase Cycle is completed, and the Write Enable Latch (WEL) bit is cleared. If the page is protected by BP3-BP0 bits, the Sector Erase (SE) instruction will not be executed on the page.

(9) Block Erase (BE)

The Block Erase (BE) instruction is for erasing the data of the chosen block to be "1". The instruction is used for 64K-byte sector erase operation. A Write Enable (WREN) instruction must be executed to set the Write Enable Latch (WEL) bit before sending the Block Erase (BE). Any address of the block (see "*Table 1. Memory Organiza-tion*") is a valid address for Block Erase (BE) instruction. The CS# must go high exactly at the byte boundary (the least significant bit of address byte been latched-in); otherwise, the instruction will be rejected and not executed.

The sequence of issuing BE instruction is: CS# goes low \rightarrow sending BE instruction code \rightarrow 3-byte address on SI \rightarrow CS# goes high. The sequence is shown as "Figure 21. Block Erase (BE) Sequence (Command 52h or D8h)".

The self-timed Block Erase Cycle time (tBE) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be checked while the Sector Erase cycle is in progress. The WIP sets during the tBE timing, and clears when Sector Erase Cycle is completed, and the Write Enable Latch (WEL) bit is cleared. If the page is protected by BP3-BP0 bits, the Block Erase (BE) instruction will not be executed on the page.

(10) Chip Erase (CE)

The Chip Erase (CE) instruction is for erasing the data of the whole chip to be "1". A Write Enable (WREN) instruction must be executed to set the Write Enable Latch (WEL) bit before sending the Chip Erase (CE). Any address of the sector (see "*Table 1. Memory Organization*") is a valid address for Chip Erase (CE) instruction. The CS# must go high exactly at the byte boundary(the latest eighth of address byte been latched-in); otherwise, the instruction will be rejected and not executed.

The sequence of issuing CE instruction is: CS# goes low \rightarrow sending CE instruction code \rightarrow CS# goes high. The sequence is shown as "Figure 22. Chip Erase (CE) Sequence (Command 60h or C7h)".

The self-timed Chip Erase Cycle time (tCE) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be checked while the Chip Erase cycle is in progress. The WIP sets during the tCE timing, and clears when Chip Erase Cycle is completed, and the Write Enable Latch (WEL) bit is cleared. If the chip is protected by BP3-BP0 bits, the Chip Erase (CE) instruction will not be executed. It will be only executed when BP3-BP0 all set to "0".

(11) Page Program (PP)

The Page Program (PP) instruction is for programming the memory to be "0". A Write Enable (WREN) instruction must be executed to set the Write Enable Latch (WEL) bit before sending the Page Program (PP). The device programs only the last 256 data bytes sent to the device. The last address byte (the eight least significant address



bits, A7-A0) should be set to 0 for 256 bytes page program. If A7-A0 are not all zero, transmitted data that exceed page length are programmed from the starting address (24-bit address that last 8 bit are all 0) of currently selected page. If the data bytes sent to the device exceeds 256, the last 256 data byte is programmed at the requested page and previous data will be disregarded. If the data bytes sent to the device has not exceeded 256, the data will be programmed at the request address of the page. There will be no effort on the other data bytes of the same page.

The sequence of issuing PP instruction is: CS# goes low \rightarrow sending PP instruction code \rightarrow 3-byte address on SI \rightarrow at least 1-byte on data on SI \rightarrow CS# goes high. The sequence is shown as "Figure 23. Page Program (PP) Sequence (Command 02h)".

The self-timed Page Program Cycle time (tPP) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be checked while the Page Program cycle is in progress. The WIP sets during the tPP timing, and clears when Page Program Cycle is completed, and the Write Enable Latch (WEL) bit is cleared. If the page is protected by BP3-BP0 bits, the Page Program (PP) instruction will not be executed.

(12) Deep Power-down (DP)

The Deep Power-down (DP) instruction places the device into a minimum power consumption state, Deep Powerdown mode, in which the quiescent current is reduced from ISB1 to ISB2.

The sequence of issuing DP instruction: CS# goes low \rightarrow send DP instruction code \rightarrow CS# goes high. The CS# must go high at the byte boundary (after exactly eighth bits of the instruction code have been latched-in); otherwise the instruction will not be executed. The sequence is shown as "*Figure 24. Deep Power-down (DP) Sequence (Command B9h)*".

After CS# goes high there is a delay of tDP before the device transitions from Stand-by mode to Deep Power-down mode and before the current reduces from ISB1 to ISB2. Once in Deep Power-down mode, all instructions will be ignored except Release from Deep Power-down (RDP).

The device exits Deep Power-down mode and returns to Stand-by mode if it receives a Release from Deep Power-down (RDP) instruction, power-cycle, or reset.

(13) Release from Deep Power-down (RDP), Read Electronic Signature (RES)

The Release from Deep Power-down (RDP) instruction is completed by driving Chip Select (CS#) High. When Chip Select (CS#) is driven High, the device is put in the Stand-by Power mode. If the device was not previously in the Deep Power-down mode, the transition to the Stand-by Power mode is immediate. If the device was previously in the Deep Power-down mode, though, the transition to the Stand-by Power mode is delayed by tRES1, and Chip Select (CS#) must remain High for at least tRES1(max), as specified in *"Table 13. AC CHARACTERISTICS (Temperature* = -40° C to 85° C for Industrial grade, VCC = 2.7V - 3.6V)". Once in the Stand-by Power mode, the device waits to be selected, so that it can receive, decode and execute instructions.

RES instruction is for reading out the old style of 8-bit Electronic Signature, whose values are shown as "Table 7. ID DEFINITIONS". This is not the same as RDID instruction. It is not recommended to use for new design. For new design, please use RDID instruction. Even in Deep power-down mode, the RDP and RES are also allowed to be executed, only except the device is in progress of program/erase/write cycle; there's no effect on the current program/erase/write cycle in progress.

The sequence is shown in "Figure 25. Release from Deep Power-down (RDP) Sequence (Command ABh)" and "Figure 26. Read Electronic Signature (RES) Sequence (Command ABh)".

The RES instruction is ended by CS# goes high after the ID been read out at least once. The ID outputs repeatedly if continuously send the additional clock cycles on SCLK while CS# is at low. If the device was not previously in Deep Power-down mode, the device transition to standby mode is immediate. If the device was previously in



Deep Power-down mode, there's a delay of tRES2 to transit to standby mode, and CS# must remain to high at least tRES2(max). Once in the standby mode, the device waits to be selected, so it can be receive, decode, and execute instruction.

The RDP instruction is for releasing from Deep Power Down Mode.

(14) Read Identification (RDID)

The RDID instruction is for reading the manufacturer ID of 1-byte and followed by Device ID of 2-byte. The Macronix Manufacturer ID and Device ID are listed as *"Table 7. ID DEFINITIONS"*.

The sequence of issuing RDID instruction is: CS# goes low \rightarrow sending RDID instruction code \rightarrow 24-bits ID data out on SO \rightarrow to end RDID operation can use CS# to high at any time during data out.

The sequence is shown as "Figure 27. Read Identification (RDID) Sequence (Command 9Fh)".

While Program/Erase operation is in progress, it will not decode the RDID instruction, so there's no effect on the cycle of program/erase operation which is currently in progress. When CS# goes high, the device is at standby stage.

(15) Read Electronic Manufacturer ID & Device ID (REMS)

The REMS instruction returns both the JEDEC assigned manufacturer ID and the device ID. The Device ID values are listed in "Table 7. ID DEFINITIONS".

The REMS instruction is initiated by driving the CS# pin low and sending the instruction code "90h" followed by two dummy bytes and one address byte (A7-A0). After which the manufacturer ID for Macronix (C2h) and the device ID are shifted out on the falling edge of SCLK with the most significant bit (MSB) first as shown in *"Figure 28. Read Electronic Manufacturer & Device ID (REMS) Sequence (Command 90h)"*. If the address byte is 00h, the manufacturer ID will be output first, followed by the device ID. If the address byte is 01h, then the device ID will be output first, followed by the manufacturer and device IDs can be read continuously, alternating from one to the other. The instruction is completed by driving CS# high.

Table 7. ID DEFINITIONS

Command Type	MX25L1606E						
RDID Command	manufacturer ID	memory type	memory density				
RDID Command	C2	20	15				
DES Command	electronic ID						
RES Command	14						
REMS	manufacturer ID	device ID					
REMS	C2	14					

(16) Enter Secured OTP (ENSO)

The ENSO instruction is for entering the additional 512 bit secured OTP mode. While the device is in 512 bit secured OTP mode, array access is not available. The additional 512 bit secured OTP is independent from main array, and may be used to store unique serial number for system identifier. After entering the Secured OTP mode, follow standard read or program procedure to read out the data or update data. The Secured OTP data cannot be updated again once it is lock-down.

The sequence of issuing ENSO instruction is: CS# goes low \rightarrow sending ENSO instruction to enter Secured OTP mode \rightarrow CS# goes high.

Please note that WRSR/WRSCUR commands are not acceptable during the access of secure OTP region, once security OTP is lock down, only read related commands are valid.



(17) Exit Secured OTP (EXSO)

The EXSO instruction is for exiting the additional 512 bit secured OTP mode.

The sequence of issuing EXSO instruction is: CS# goes low \rightarrow sending EXSO instruction to exit Secured OTP mode \rightarrow CS# goes high.

(18) Read Security Register (RDSCUR)

The RDSCUR instruction is for reading the value of Security Register bits. The Read Security Register can be read at any time (even in program/erase/write status register/write security register condition) and continuously.

The sequence of issuing RDSCUR instruction is : CS# goes low \rightarrow sending RDSCUR instruction \rightarrow Security Register data out on SO \rightarrow CS# goes high.

The sequence is shown as "Figure 29. Read Security Register (RDSCUR) Sequence (Command 2Bh)".

The definition of the Security Register bits is as below:

Secured OTP Indicator bit. The Secured OTP indicator bit shows the Secured OTP area is locked by factory or not. When it is "0", it indicates non- factory lock; "1" indicates factory- lock.

Lock-down Secured OTP (LDSO) bit. By writing WRSCUR instruction, the LDSO bit may be set to "1" for customer lock-down purpose. However, once the bit is set to "1" (lock-down), the LDSO bit and the 512 bit Secured OTP area cannot be updated any more.

bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0
x	х	х	х	х	х	LDSO (indicate if lock-down)	Secured OTP indicator bit
reserved	reserved	reserved	reserved	reserved	reserved	0 = not lockdown 1 = lock-down (cannot program/erase OTP)	0 = nonfactory lock 1 = factory lock
volatile bit	non-volatile bit	non-volatile bit					

Table 8. SECURITY REGISTER DEFINITION

(19) Write Security Register (WRSCUR)

The WRSCUR instruction is for changing the values of Security Register Bits. Unlike write status register, the WREN instruction is not required before sending WRSCUR instruction. The WRSCUR instruction may change the values of bit1 (LDSO bit) for customer to lock-down the 512 bit Secured OTP area. Once the LDSO bit is set to "1", the Secured OTP area cannot be updated any more.

The CS# must go high exactly at the boundary; otherwise, the instruction will be rejected and not executed.

The sequence of issuing WRSCUR instruction is :CS# goes low \rightarrow sending WRSCUR instruction \rightarrow CS# goes high.

The sequence is shown as "Figure 30. Write Security Register (WRSCUR) Sequence (Command 2Fh)".



(20) Read SFDP Mode (RDSFDP)

The Serial Flash Discoverable Parameter (SFDP) standard provides a consistent method of describing the functional and feature capabilities of serial flash devices in a standard set of internal parameter tables. These parameter tables can be interrogated by host system software to enable adjustments needed to accommodate divergent features from multiple vendors. The concept is similar to the one found in the Introduction of JEDEC Standard, JESD68 on CFI.

The sequence of issuing RDSFDP instruction is CS# goes low \rightarrow send RDSFDP instruction (5Ah) \rightarrow send 3 address bytes on SI pin \rightarrow send 1 dummy byte on SI pin \rightarrow read SFDP code on SO \rightarrow to end RDSFDP operation can use CS# to high at any time during data out.

SFDP is a standard of JEDEC. JESD216. v1.0.

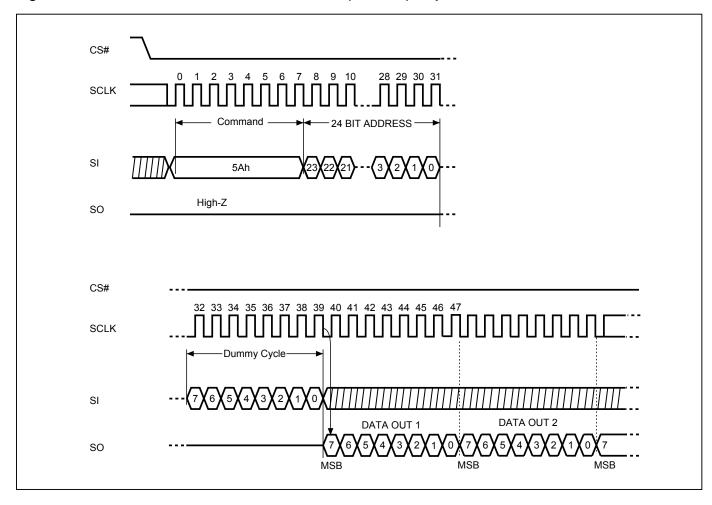


Figure 3. Read Serial Flash Discoverable Parameter (RDSFDP) Sequence



Table 9. Signature and Parameter Identification Data Values

Description	Comment	Add (h) (Byte)	DW Add (Bit)	Data (h/b) (Note1)	Data (h)
		00h	07:00	53h	53h
SFDP Signature SFDP Minor Revision Number SFDP Major Revision Number Jumber of Parameter Headers Jused D number (JEDEC) Parameter Table Minor Revision Jumber Parameter Table Major Revision Jumber Parameter Table Length n double word) Parameter Table Pointer (PTP) Jused D number Macronix manufacturer ID) Parameter Table Minor Revision Jumber Parameter Table Major Revision Jumber Parameter Table Length n double word)	Fixed: 50444653h	01h	15:08	46h	46h
	Fixed. 3044403311	02h	23:16	44h	44h
		(Byte) (Bit) (Note1) 00h 07:00 53h 0 02h 23:16 44h 0 02h 23:16 44h 0 03h 31:24 50h 0 04h 07:00 00h 0 05 15:08 01h 0 05 05h 15:08 01h 05 05h 15:08 00h 06h 23:16 01h 0 06h 31:24 09h 0 06h 07:00 30h 0 06h 05h 15:08 00h 06h 01h 05:08 00h 06h 01:0 07:00 C2h	50h		
SFDP Minor Revision Number	Start from 00h	04h	07:00	00h	00h
SFDP Major Revision Number	Start from 01h	05h	15:08	01h	01h
Number of Parameter Headers	This number is 0-based. Therefore, 0 indicates 1 parameter header.	06h	23:16	01h	01h
Unused		07h	31:24	FFh	FFh
ID number (JEDEC)	00h: it indicates a JEDEC specified header.	08h	07:00	00h	00h
Parameter Table Minor Revision Number	Start from 00h	09h	15:08	00h	00h
Parameter Table Major Revision Number	Start from 01h	0Ah	23:16	01h	01h
Parameter Table Length (in double word)	How many DWORDs in the Parameter table	0Bh	31:24	09h	09h
		0Ch	07:00	30h	30h
Parameter Table Pointer (PTP)	First address of JEDEC Flash Parameter table	0Dh	15:08	00h	00h
		0Eh	23:16	00h	00h
Unused		0Fh	31:24	FFh	FFh
ID number (Macronix manufacturer ID)	it indicates Macronix manufacturer ID	10h	07:00	C2h	C2h
Parameter Table Minor Revision Number	Start from 00h	11h	15:08	00h	00h
Parameter Table Major Revision Number	Start from 01h	12h	23:16	01h	01h
Parameter Table Length (in double word)	How many DWORDs in the Parameter table	13h	31:24	04h	04h
		14h	07:00	60h	60h
Parameter Table Pointer (PTP)	First address of Macronix Flash Parameter table	15h	15:08	00h	00h
		16h	23:16	00h	00h
Unused		17h	31:24	FFh	FFh



Table 10. Parameter Table (0): JEDEC Flash Parameter Tables

Description	Comment	Add (h) (Byte)	DW Add (Bit)	Data (h/b) (Note1)	Data (h)	
Block/Sector Erase sizes	00: Reserved, 01: 4KB erase, 10: Reserved, 11: not support 4KB erase		01:00	01b		
Write Granularity	0: 1Byte, 1: 64Byte or larger		02	1b		
Write Enable Instruction Required for Writing to Volatile Status Registers	0: not required 1: required 00h to be written to the status register	30h	03	0b	E5h	
Write Enable Opcode Select for Writing to Volatile Status Registers	be set to 00b.		04	Ob		
Unused	Contains 111b and can never be changed		07:05	111b		
4KB Erase Opcode		31h	15:08	20h	20h	
(1-1-2) Fast Read (Note2)	0=not support 1=support		16	1b	81h	
Address Bytes Number used in addressing flash array	00: 3Byte only, 01: 3 or 4Byte, 10: 4Byte only, 11: Reserved		18:17	00b		
Double Transfer Rate (DTR) Clocking	0=not support 1=support		19	0b		
(1-2-2) Fast Read	0=not support 1=support	32h	20	0b		
(1-4-4) Fast Read	0=not support 1=support		21	0b		
(1-1-4) Fast Read	0=not support 1=support		22	0b		
Unused			23	1b		
Unused		33h	31:24	FFh	FFh	
Flash Memory Density		37h:34h	31:00	00FF F	FFFh	
(1-4-4) Fast Read Number of Wait states (Note3)	0 0000b: Wait states (Dummy Clocks) not support	20h	04:00	0 0000b	00h	
(1-4-4) Fast Read Number of Mode Bits (Note4)	000b: Mode Bits not support	- 38h	07:05	000b	00h	
(1-4-4) Fast Read Opcode		39h	15:08	FFh	FFh	
(1-1-4) Fast Read Number of Wait states	0 0000b: Wait states (Dummy Clocks) not support	3Ah	20:16	0 0000b	00h	
(1-1-4) Fast Read Number of Mode Bits	000b: Mode Bits not support		23:21	000b	0011	
(1-1-4) Fast Read Opcode		3Bh	31:24	FFh	FFh	



Description	Comment	Add (h) (Byte)	DW Add (Bit)	Data (h/b) (Note1)	Data (h)
(1-1-2) Fast Read Number of Wait states	0 0000b: Wait states (Dummy Clocks) not support	3Ch	04:00	0 1000b	08h
(1-1-2) Fast Read Number of Mode Bits	000b: Mode Bits not support	3011	07:05	000b	0011
(1-1-2) Fast Read Opcode		3Dh	15:08	3Bh	3Bh
(1-2-2) Fast Read Number of Wait states	0 0000b: Wait states (Dummy Clocks) not support	3Eh	20:16	0 0000b	00h
(1-2-2) Fast Read Number of Mode Bits	000b: Mode Bits not support	3211	23:21	000b	0011
(1-2-2) Fast Read Opcode		3Fh	31:24	FFh	FFh
(2-2-2) Fast Read	0=not support 1=support		00	0b	
Unused		406	03:01	111b	FFL
(4-4-4) Fast Read	0=not support 1=support	40h	04	0b	EEh
Unused			07:05	111b	
Unused		43h:41h	31:08	FFh	FFh
Unused		45h:44h	15:00	FFh	FFh
(2-2-2) Fast Read Number of Wait states	0 0000b: Wait states (Dummy Clocks) not support	46h	20:16	0 0000b	00h
(2-2-2) Fast Read Number of Mode Bits	000b: Mode Bits not support	4011	23:21	000b	0011
(2-2-2) Fast Read Opcode		47h	31:24	FFh	FFh
Unused		49h:48h	15:00	FFh	FFh
(4-4-4) Fast Read Number of Wait states	0 0000b: Wait states (Dummy Clocks) not support	4Ah	20:16	0 0000b	00h
(4-4-4) Fast Read Number of Mode Bits	000b: Mode Bits not support		23:21	000b	0011
(4-4-4) Fast Read Opcode		4Bh	31:24	FFh	FFh
Sector Type 1 Size	Sector/block size = 2 ^N bytes (Note5) 0x00b: this sector type doesn't exist	4Ch	07:00	0Ch	0Ch
Sector Type 1 erase Opcode		4Dh	15:08	20h	20h
Sector Type 2 Size	Sector/block size = 2^N bytes 0x00b: this sector type doesn't exist	4Eh	23:16	10h	10h
Sector Type 2 erase Opcode		4Fh	31:24	D8h	D8h
Sector Type 3 Size	Sector/block size = 2^N bytes 0x00b: this sector type doesn't exist	50h	07:00	00h	00h
Sector Type 3 erase Opcode		51h	15:08	FFh	FFh
Sector Type 4 Size	Sector/block size = 2^N bytes 0x00b: this sector type doesn't exist	52h	23:16	00h	00h
Sector Type 4 erase Opcode		53h	31:24	FFh	FFh



Table 11. Parameter Table (1): Macronix Flash Parameter Tables

Description	Comment	Add (h) (Byte)	DW Add (Bit)	Data (h/b) (Note1)	Data (h)
Vcc Supply Maximum Voltage	2000h=2.000V 2700h=2.700V 3600h=3.600V	61h:60h	07:00 15:08	00h 36h	00h 36h
Vcc Supply Minimum Voltage	1650h=1.650V, 1750h=1.750V 2250h=2.250V, 2350h=2.350V 2650h=2.650V, 2700h=2.700V	63h:62h	23:16 31:24	00h 27h	00h 27h
H/W Reset# pin	0=not support 1=support		00	0b	
H/W Hold# pin	0=not support 1=support		01	1b	
Deep Power Down Mode	0=not support 1=support		02	1b	
S/W Reset	0=not support 1=support		03	0b	
S/W Reset Opcode	Reset Enable (66h) should be issued before Reset Opcode	65h:64h	11:04	1111 1111b (FFh)	4FF6h
Program Suspend/Resume	0=not support 1=support		12	0b	
Erase Suspend/Resume	0=not support 1=support		13	0b	
Unused			14	1b	
Wrap-Around Read mode	0=not support 1=support		15	0b	
Wrap-Around Read mode Opcode		66h	23:16	FFh	FFh
Wrap-Around Read data length	08h:support 8B wrap-around read 16h:8B&16B 32h:8B&16B&32B 64h:8B&16B&32B&64B	67h	31:24	FFh	FFh
Individual block lock	0=not support 1=support	Ì	00	0b	
Individual block lock bit (Volatile/Nonvolatile)	0=Volatile 1=Nonvolatile		01	1b	
Individual block lock Opcode			09:02	1111 1111b (FFh)	
Individual block lock Volatile protect bit default protect status	0=protect 1=unprotect	6Bh:68h	10	1b	CFFEh
Secured OTP	cured OTP 0=not support 1=support ad Lock 0=not support 1=support		11	1b	
Read Lock			12	0b	
Permanent Lock	0=not support 1=support 0=not support 1=support		13	0b	
Unused			15:14	11b	
Unused			31:16	FFh	FFh
Unused		6Fh:6Ch	31:00	FFh	FFh



Note 1: h/b is hexadecimal or binary.

- Note 2: **(x-y-z)** means I/O mode nomenclature used to indicate the number of active pins used for the opcode (x), address (y), and data (z). At the present time, the only valid Read SFDP instruction modes are: (1-1-1), (2-2-2), and (4-4-4)
- Note 3: Wait States is required dummy clock cycles after the address bits or optional mode bits.
- Note 4: **Mode Bits** is optional control bits that follow the address bits. These bits are driven by the system controller if they are specified. (eg,read performance enhance toggling bits)
- Note 5: 4KB=2^0Ch, 32KB=2^0Fh, 64KB=2^10h
- Note 6: All unused and undefined area data is blank FFh for SFDP Tables that are defined in Parameter Identification Header. All other areas beyond defined SFDP Table are reserved by Macronix.



POWER-ON STATE

The device is at the following states after power-up:

- Standby mode (please note it is not deep power-down mode)
- Write Enable Latch (WEL) bit is reset

The device must not be selected during power-up and power-down stage until the VCC reaches the following levels:

- VCC minimum at power-up stage and then after a delay of tVSL
- GND at power-down

Please note that a pull-up resistor on CS# may ensure a safe and proper power-up/down level.

An internal power-on reset (POR) circuit may protect the device from data corruption and inadvertent data change during power up state.

For further protection on the device, if the VCC does not reach the VCC minimum level, the correct operation is not guaranteed. The read, write, erase, and program command should be sent after the below time delay:

- tVSL after VCC reached VCC minimum level

The device can accept read command after VCC reached VCC minimum and a time delay of tVSL. Please refer to "*Figure 31. Power-up Timing*".

Note:

- To stabilize the VCC level, the VCC rail decoupled by a suitable capacitor close to package pins is recommended.(generally around 0.1uF)

INITIAL DELIVERY STATE

The device is delivered with the memory array erased: all bits are set to 1 (each byte contains FFh). The Status Register contains 00h (all Status Register bits are 0).



ELECTRICAL SPECIFICATIONS

ABSOLUTE MAXIMUM RATINGS

RATING	VALUE	
Ambient Operating Temperature	-40°C to 85°C	
Storage Temperature		-55°C to 125°C
Applied Input Voltage		-0.5V to 4.6V
Applied Output Voltage		-0.5V to 4.6V
VCC to Ground Potential	-0.5V to 4.6V	

NOTICE:

1. Stresses greater than those listed under ABSOLUTE MAXIMUM RATINGS may cause permanent damage to the device. This is stress rating only and functional operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended period may affect reliability.

2. Specifications contained within the following tables are subject to change.

3. During voltage transitions, all pins may overshoot Vss to -2.0V and Vcc to +2.0V for periods up to 20ns, see "Figure 4. Maximum Negative Overshoot Waveform" and "Figure 5. Maximum Positive Overshoot Waveform".

Figure 4. Maximum Negative Overshoot Waveform

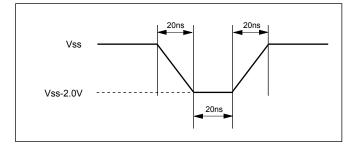
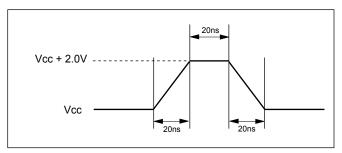


Figure 5. Maximum Positive Overshoot Waveform



CAPACITANCE TA = 25°C, f = 1.0 MHz

Symbol	Parameter	Min.	Тур.	Max.	Unit	Conditions
CIN	Input Capacitance			6	pF	VIN = 0V
COUT	Output Capacitance			8	pF	VOUT = 0V



Figure 6. INPUT TEST WAVEFORMS AND MEASUREMENT LEVEL

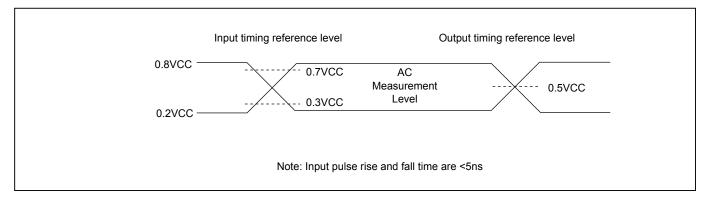


Figure 7. OUTPUT LOADING

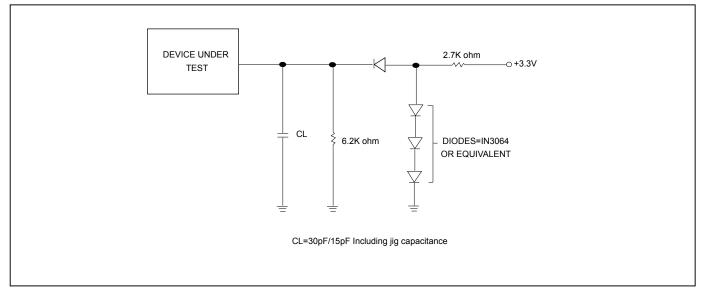


Figure 8. SCLK TIMING DEFINITION

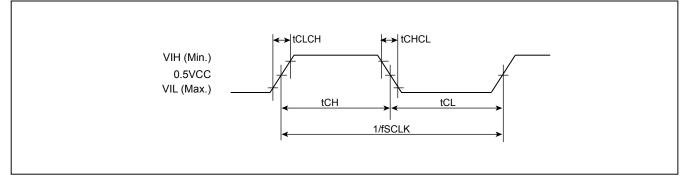




Table 12. DC CHARACTERISTICS (Temperature = -40°C to 85°C for Industrial grade, VCC = 2.7V - 3.6V)

Symbol	Parameter	Notes	Min.	Тур.	Max.	Units	Test Conditions
ILI	Input Load Current	1			± 2	uA	VCC = VCC Max, VIN = VCC or GND
ILO	Output Leakage Current	1			± 2	uA	VCC = VCC Max, VOUT = VCC or GND
ISB1	VCC Standby Current	1		15	25	uA	VIN = VCC or GND, CS# = VCC
ISB2	Deep Power-down Current			2	20	uA	VIN = VCC or GND, CS# = VCC
		1			25	mA	f=86MHz fT=80MHz (2 x I/O read) SCLK=0.1VCC/0.9VCC, SO=Open
ICC1	VCC Read	1			20	mA	f=66MHz, SCLK=0.1VCC/0.9VCC, SO=Open
		1			10	mA	f=33MHz, SCLK=0.1VCC/0.9VCC, SO=Open
ICC2	VCC Program Current (PP)	1		15	20	mA	Program in Progress, CS# = VCC
ICC3	VCC Write Status Register (WRSR) Current	1		3	20	mA	Program status register in progress, CS#=VCC
ICC4	VCC Sector Erase Current (SE)	1		9	20	mA	Erase in Progress, CS#=VCC
ICC5	VCC Chip Erase Current (CE)	1		15	20	mA	Erase in Progress, CS#=VCC
VIL	Input Low Voltage		-0.5		0.3VCC	V	
VIH	Input High Voltage		0.7VCC		VCC+0.4	V	
VOL	Output Low Voltage				0.4	V	IOL = 1.6mA
VOH	Output High Voltage		VCC-0.2			V	IOH = -100uA

Notes:

1. Typical values at VCC = 3.3V, T = 25°C. These currents are valid for all product versions (package and speeds).

2. Not 100% tested.



Table 13. AC CHARACTERISTICS (Temperature = -40°C to 85°C for Industrial grade, VCC = 2.7V - 3.6V)

Symbol	Alt.	Parameter		Min.	Тур.	Max.	Unit
fSCLK	fC	Clock Frequency for the following ins FAST_READ, RDSFDP, PP, SE, BE, WREN, WRDI, RDID, RDSR, WRSR	CE, DP, RES, RDP,	DC		86	MHz
fRSCLK	fR	Clock Frequency for READ instruction	ns	DC		33	MHz
fTSCLK	fT	Clock Frequency for DREAD instruct	ions	DC		80	MHz
tCH ⁽¹⁾	tCLH	Clock High Time	fC=86MHz	5.5			ns
			fR=33MHz	13			ns
tCL ⁽¹⁾	tCLL	Clock Low Time	fC=86MHz fR=33MHz	5.5 13			ns ns
tCLCH ⁽²⁾		Clock Rise Time ⁽³⁾ (peak to peak)		0.1			V/ns
tCHCL ⁽²⁾		Clock Fall Time ⁽³⁾ (peak to peak)		0.1			V/ns
tSLCH	tCSS	CS# Active Setup Time (relative to S		5			ns
tCHSL		CS# Not Active Hold Time (relative to		5			ns
tDVCH	tDSU	Data In Setup Time		2			ns
tCHDX	+	Data In Hold Time		5			ns
tCHSH		CS# Active Hold Time (relative to SC	LK)	5			ns
tSHCH	1	CS# Not Active Setup Time (relative		5			ns
			Read	15			ns
tSHSL	tCSH	CS# Deselect Time	Write	40			ns
tSHQZ ⁽²⁾	tDIS	Output Disable Time			6	ns	
tCLQV	tV	Clock Low to Output Valid, Loading 3	lock Low to Output Valid, Loading 30pF/15pF				ns
tCLQX	tHO	Output Hold Time		0			ns
tHLCH	1	HOLD# Setup Time (relative to SCL)	()	5			ns
tCHHH		HOLD# Hold Time (relative to SCLK)		5			ns
tHHCH		HOLD Setup Time (relative to SCLK)		5			ns
tCHHL		HOLD Hold Time (relative to SCLK)		5			ns
tHHQX ⁽²⁾	tLZ	HOLD to Output Low-Z				6	ns
tHLQZ ⁽²⁾	tHZ	HOLD# to Output High-Z				6	ns
tWHSL ⁽⁴⁾		Write Protect Setup Time		20			ns
tSHWL ⁽⁴⁾		Write Protect Hold Time		100			ns
tDP ⁽²⁾		CS# High to Deep Power-down Mod	e			10	us
tRES1 ⁽²⁾		CS# High to Standby Mode without Read	Electronic Signature			8.8	us
tRES2 ⁽²⁾		CS# High to Standby Mode with Read	S# High to Standby Mode with Electronic Signature			8.8	us
tW		Vrite Status Register Cycle Time			5	40	ms
tBP		Byte-Program			9	50	us
tPP		Page Program Cycle Time			0.6	3	ms
tSE		Sector Erase Cycle Time			40	200	ms
tBE		Block Erase Cycle Time			0.4	2	s
tCE		Chip Erase Cycle Time			6.5	20	s

Notes:

1. tCH + tCL must be greater than or equal to 1/ fC. For Fast Read, tCL/tCH=5.5/5.5.

2. Value guaranteed by characterization, not 100% tested in production.

3. Expressed as a slew-rate.

4. Only applicable as a constraint for a WRSR instruction when SRWD is set at 1.

5. Test condition is shown as "Figure 6. INPUT TEST WAVEFORMS AND MEASUREMENT LEVEL" & "Figure 7. OUTPUT LOADING".

6. The CS# rising time needs to follow tCLCH spec and CS# falling time needs to follow tCHCL spec.



Timing Analysis

Figure 9. Serial Input Timing

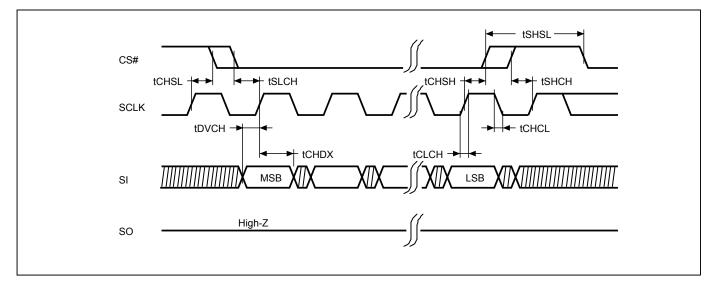


Figure 10. Output Timing

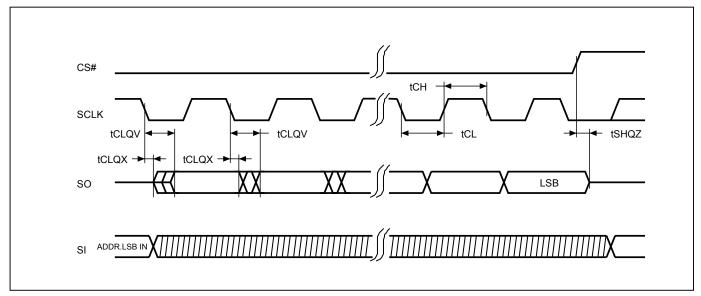
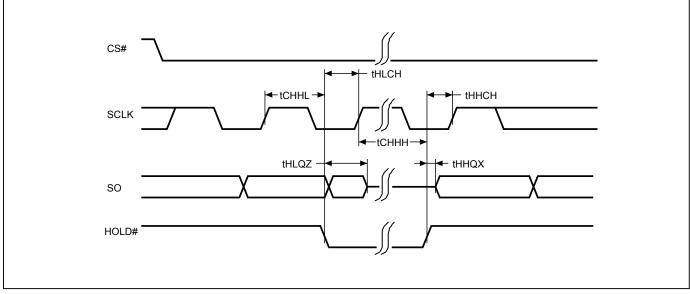




Figure 11. Hold Timing



* SI is "don't care" during HOLD operation.



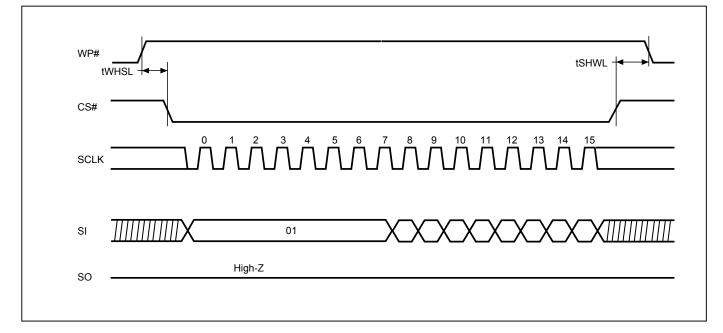




Figure 13. Write Enable (WREN) Sequence (Command 06h)

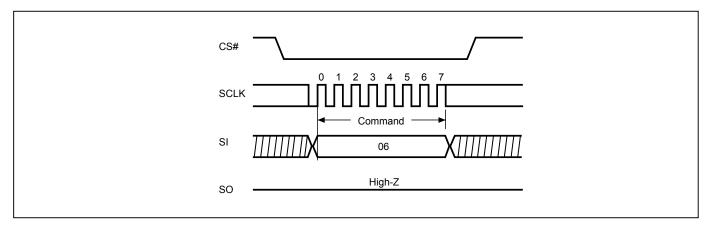
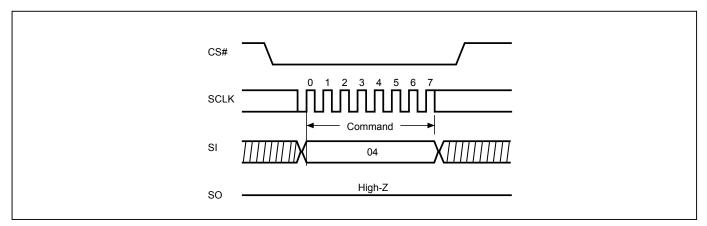


Figure 14. Write Disable (WRDI) Sequence (Command 04h)







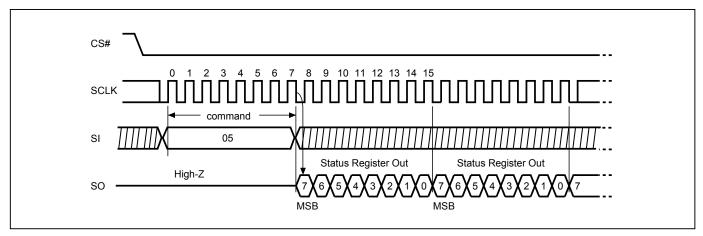
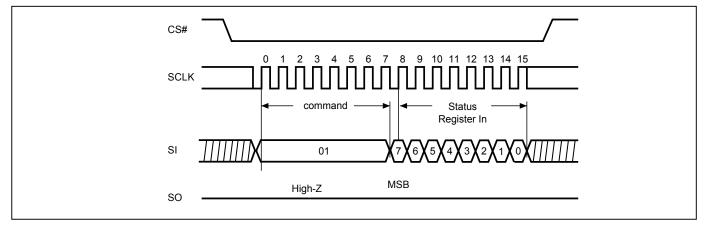
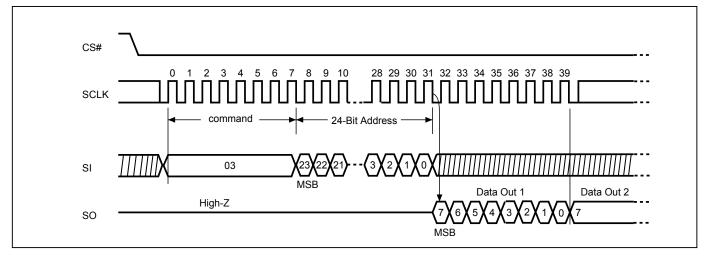


Figure 16. Write Status Register (WRSR) Sequence (Command 01h)









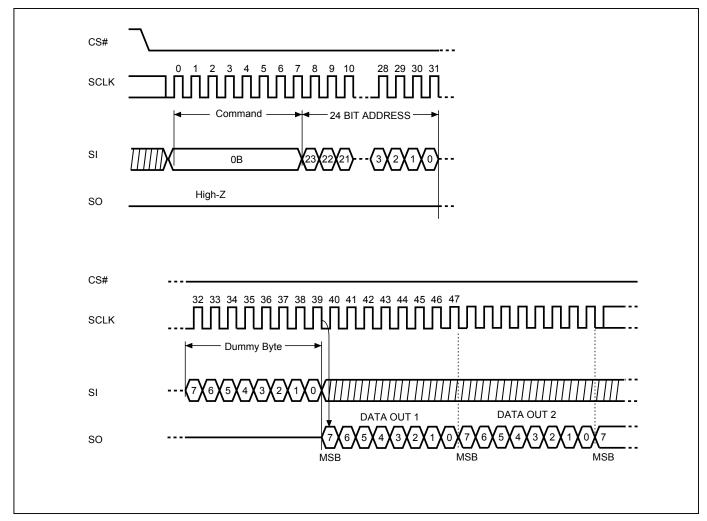


Figure 18. Read at Higher Speed (FAST_READ) Sequence (Command 0Bh)





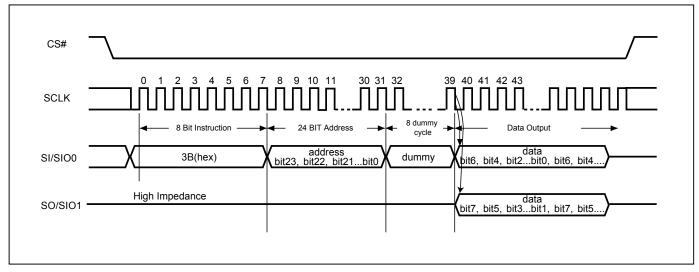
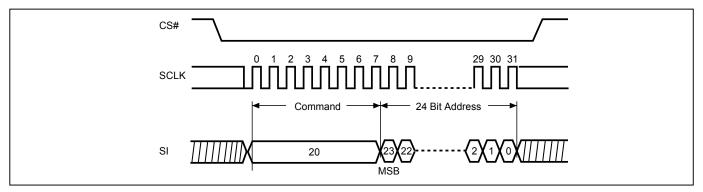
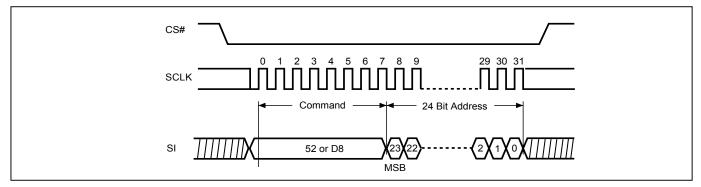


Figure 20. Sector Erase (SE) Sequence (Command 20h)



Note: SE command is 20(hex).

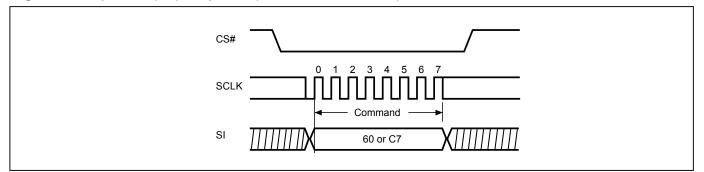
Figure 21. Block Erase (BE) Sequence (Command 52h or D8h)



Note: BE command is 52 or D8(hex).



Figure 22. Chip Erase (CE) Sequence (Command 60h or C7h)



Note: CE command is 60(hex) or C7(hex).

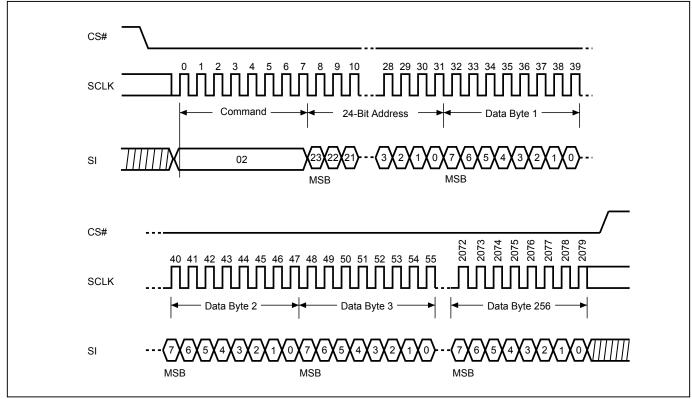
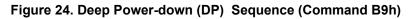
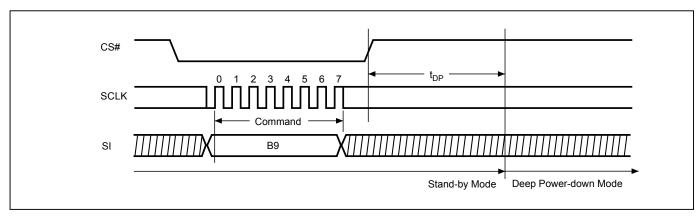
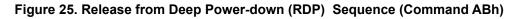


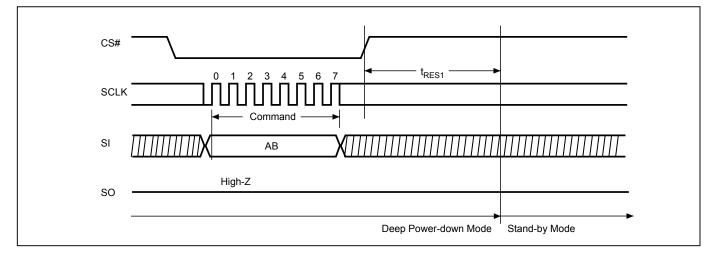
Figure 23. Page Program (PP) Sequence (Command 02h)



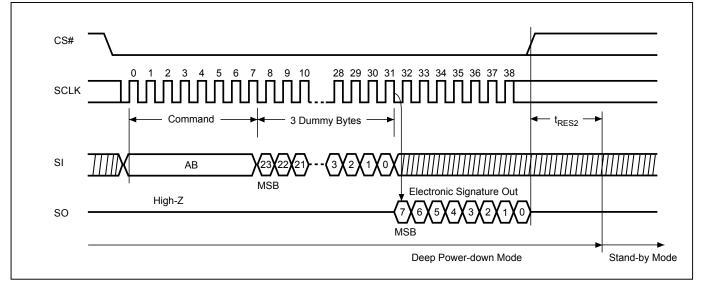






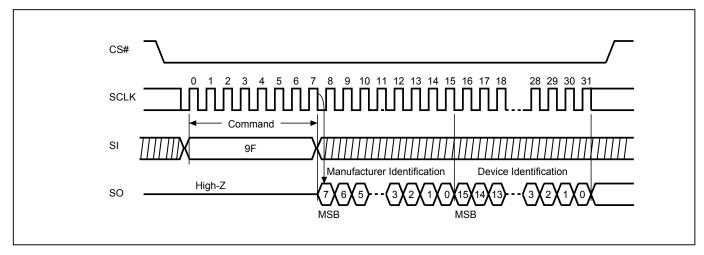




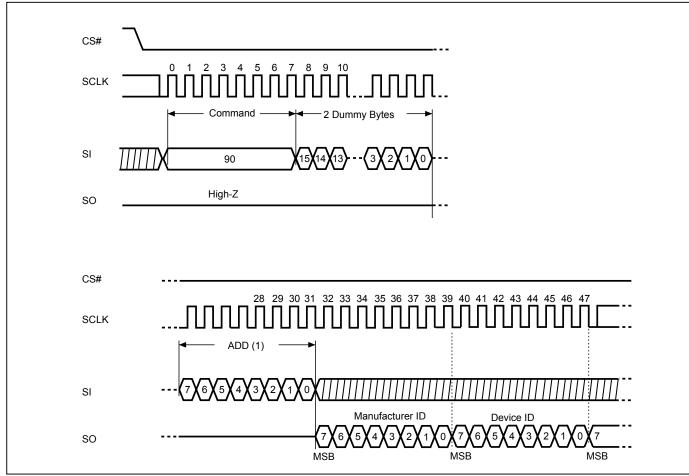












Notes:

(1) ADD=00H will output the manufacturer's ID first and ADD=01H will output device ID first(2) Instruction is 90(hex).





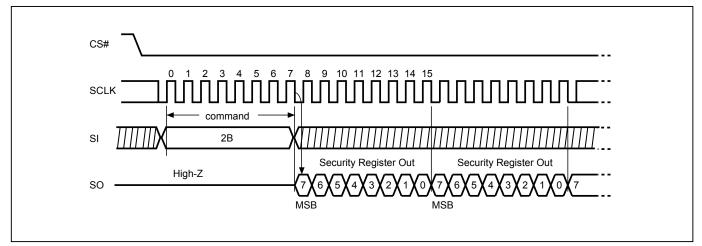


Figure 30. Write Security Register (WRSCUR) Sequence (Command 2Fh)

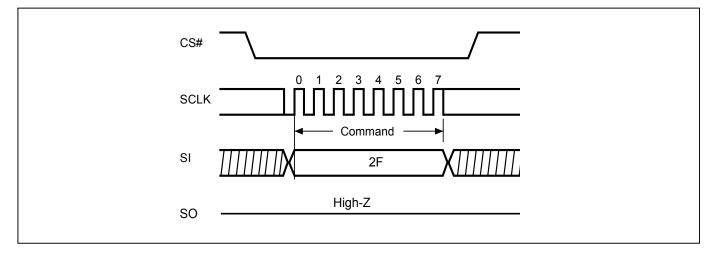
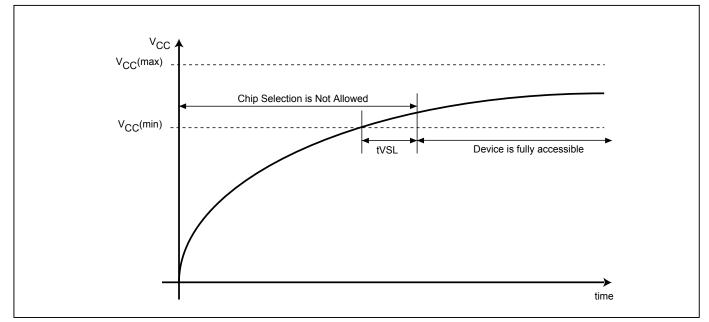




Figure 31. Power-up Timing



Note: VCC (max.) is 3.6V and VCC (min.) is 2.7V.

Table 14. Power-Up Timing

Symbol	Parameter	Min.	Max.	Unit
tVSL ⁽¹⁾	VCC(min) to CS# low	200		us

Note: 1. The parameter is characterized only.



OPERATING CONDITIONS

At Device Power-Up and Power-Down

AC timing illustrated in *"Figure 32. AC Timing at Device Power-Up"* and *"Figure 33. Power-Down Sequence"* are the supply voltages and the control signals at device power-up and power-down. If the timing in the figures is ignored, the device will not operate correctly.

During power-up and power down, CS# need to follow the voltage applied on VCC to keep the device not be selected. The CS# can be driven low when VCC reach Vcc(min.) and wait a period of tVSL.

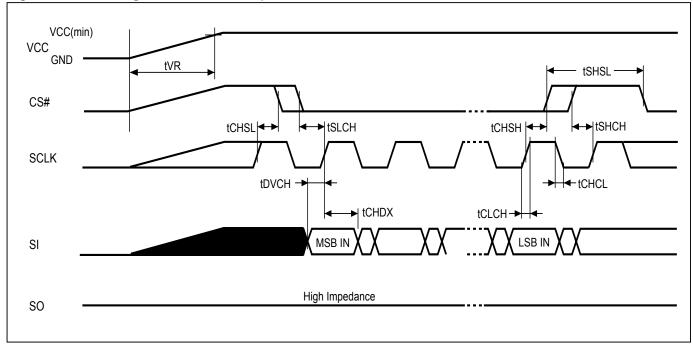


Figure 32. AC Timing at Device Power-Up

Symbol	Parameter	Notes	Min.	Max.	Unit
tVR	VCC Rise Time	1		500000	us/V

Notes :

1. Sampled, not 100% tested.

2. For AC spec tCHSL, tSLCH, tDVCH, tCHDX, tSHSL, tCHSH, tSHCH, tCHCL, tCLCH in the figure, please refer to *"Table 13. AC CHARACTERISTICS (Temperature = -40°C to 85°C for Industrial grade, VCC = 2.7V - 3.6V)"*.



Figure 33. Power-Down Sequence

During power down, CS# need to follow the voltage drop on VCC to avoid mis-operation.

VCC	
CS#	
SCLK	



ERASE AND PROGRAMMING PERFORMANCE

Parameter	Min.	Typ. ⁽¹⁾	Max. ⁽²⁾	Unit
Write Status Register Time		5	40	ms
Sector Erase Time		40	200	ms
Block Erase Time		0.4	2	S
Chip Erase Time		6.5	20	S
Byte Program Time (via page program command)		9	50	us
Page Program Time		0.6	3	ms
Erase/Program Cycle		100,000		cycles

Note:

1. Typical program and erase time assumes the following conditions: 25°C, 3.3V, and checkerboard pattern.

- 2. Under worst conditions of 85°C and 2.7V.
- 3. System-level overhead is the time required to execute the first-bus-cycle sequence for the programming command.
- 4. Erase/Program cycles comply with JEDEC: JESD-47 & JESD22-A117 standard.

DATA RETENTION

Parameter	Condition	Min.	Max.	Unit
Data retention	55°C	20		years

LATCH-UP CHARACTERISTICS

	Min.	Max.					
Input Voltage with respect to GND on all power pins, SI, CS#	-1.0V	2 VCCmax					
Input Voltage with respect to GND on SO	-1.0V	VCC + 1.0V					
Current	-100mA	+100mA					
Includes all pins except VCC. Test conditions: VCC = 3.0V, one pin at a time.							



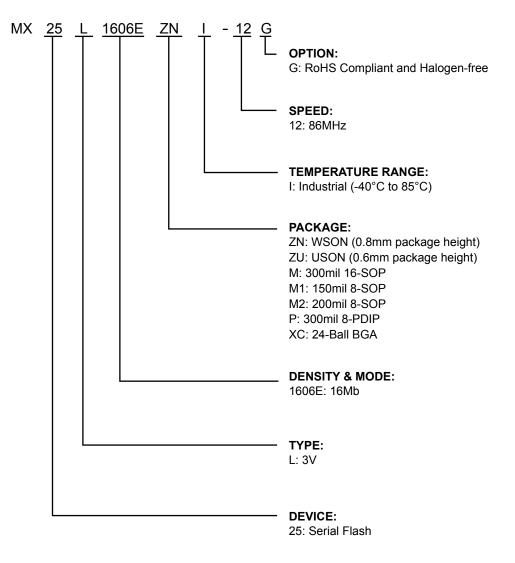
ORDERING INFORMATION

Please contact Macronix regional sales for the latest product selection and available form factors.

PART NO.	CLOCK (MHz)	Temperature	PACKAGE	Remark
MX25L1606EMI-12G	86	-40°C to 85°C	16-SOP	RoHS
	00	-40 C 10 65 C	(300mil)	Compliant
MX25L1606EM1I-12G	96	-40°C to 85°C	8-SOP	RoHS
1000EW11-12G	86	-40°C 10 65°C	(150mil)	Compliant
MX25L1606EM2I-12G	86	-40°C to 85°C	8-SOP	RoHS
INIA25L 1606EMI21-12G	00	-40°C 10 65°C	(200mil)	Compliant
	00		8-PDIP	RoHS
MX25L1606EPI-12G	86	-40°C to 85°C	(300mil)	Compliant
	00		8-WSON	RoHS
MX25L1606EZNI-12G	86	-40°C to 85°C	(6x5mm)	Compliant
	00	4000 to 0500	8-USON	RoHS
MX25L1606EZUI-12G	86	-40°C to 85°C	(4x4mm)	Compliant
	00	400C to 950C		RoHS
MX25L1606EXCI-12G	86	-40°C to 85°C	24-Ball BGA	Compliant



PART NAME DESCRIPTION

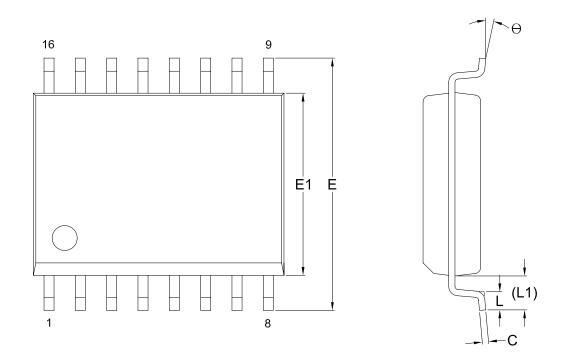


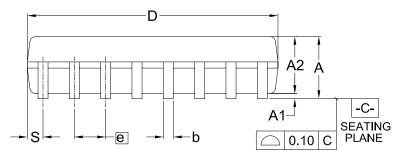


PACKAGE INFORMATION

16-PIN SOP (300mil)

Doc. Title: Package Outline for SOP 16L (300MIL)



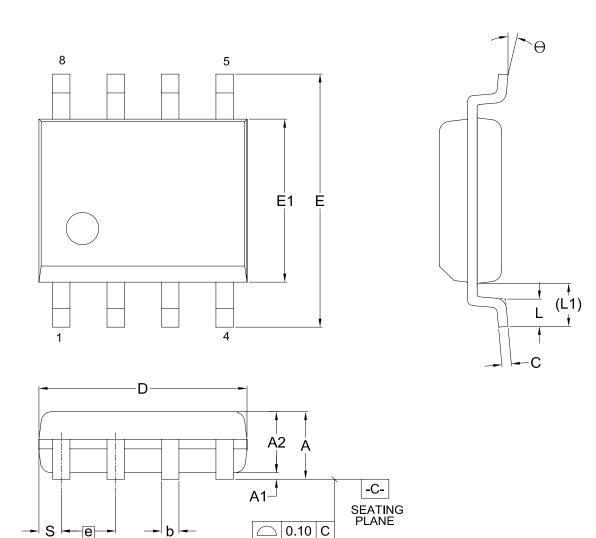


SY UNIT	MBOL	А	A1	A2	b	С	D	Е	E1	е	L	L1	S	θ
	Min.		0.10	2.25	0.31	0.20	10.10	10.10	7.42		0.40	1.31	0.51	0°
mm	Nom.		0.20	2.35	0.41	0.25	10.30	10.30	7.52	1.27	0.84	1.44	0.64	5°
	Max.	2.65	0.30	2.45	0.51	0.30	10.50	10.50	7.60		1.27	1.57	0.77	8°
	Min.		0.004	0.089	0.012	0.008	0.397	0.397	0.292		0.016	0.052	0.020	0°
Inch	Nom.		0.008	0.093	0.016	0.010	0.405	0.405	0.296	0.050	0.033	0.057	0.025	5°
	Max.	0.104	0.012	0.096	0.020	0.012	0.413	0.413	0.299		0.050	0.062	0.030	8°



8-PIN SOP (150mil)

Doe. Title: Package Outline for SOP 8L (150MIL)

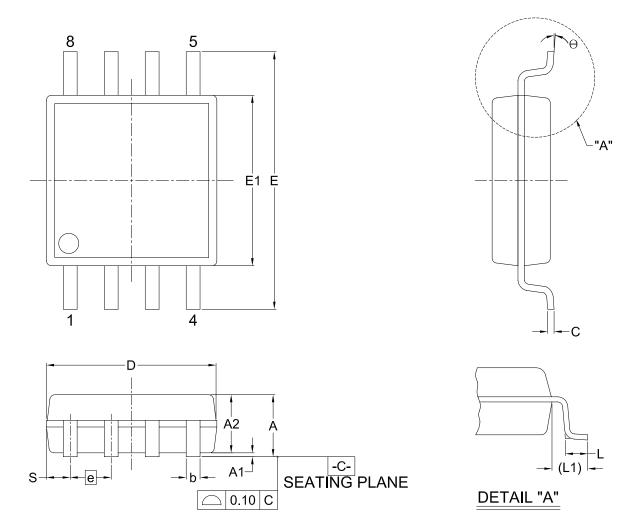


SY UNIT	MBOL	Α	A1	A2	b	с	D	Е	E1	е	L	L1	S	θ
	Min.		0.10	1.35	0.36	0.15	4.77	5.80	3.80		0.46	0.85	0.41	0°
mm	Nom.	_	0.15	1.45	0.41	0.20	4.90	5.99	3.90	1.27	0.66	1.05	0.54	5°
	Max.	1.75	0.20	1.55	0.51	0.25	5.03	6.20	4.00		0.86	1.25	0.67	8°
	Min.	—	0.004	0.053	0.014	0.006	0.188	0.228	0.150		0.018	0.033	0.016	0°
Inch	Nom.	-	0.006	0.057	0.016	0.008	0.193	0.236	0.154	0.050	0.026	0.041	0.021	5°
	Max.	0.069	0.008	0.061	0.020	0.010	0.198	0.244	0.158		0.034	0.049	0.026	8°



8-PIN SOP (200mil)

Doc. Title: Package Outline for SOP 8L 200MIL (official name - 209MIL)

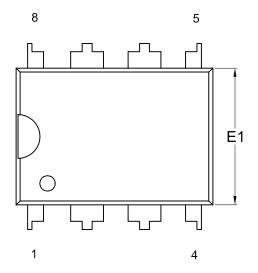


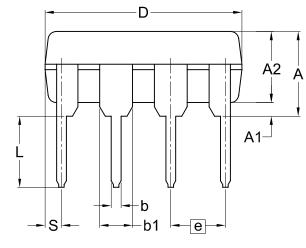
SY UNIT	MBOL	Α	A1	A2	b	С	D	Е	E1	е	L	L1	S	θ
	Min.	1.75	0.05	1.70	0.36	0.19	5.13	7.70	5.18		0.50	1.21	0.62	0°
mm	Nom.	1.95	0.15	1.80	0.41	0.20	5.23	7.90	5.28	1.27	0.65	1.31	0.74	5°
	Max.	2.16	0.20	1.91	0.51	0.25	5.33	8.10	5.38		0.80	1.41	0.88	8°
	MIn.	0.069	0.002	0.067	0.014	0.007	0.202	0.303	0.204		0.020	0.048	0.024	0°
Inch	Nom.	0.077	0.006	0.071	0.016	0.008	0.206	0.311	0.208	0.050	0.026	0.052	0.029	5°
	Max.	0.085	0.008	0.075	0.020	0.010	0.210	0.319	0.212		0.031	0.056	0.035	8°

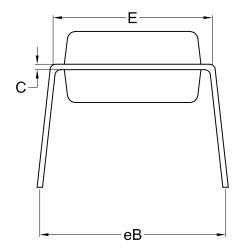


8-PIN PDIP (300mil)

Doc. Title: Package Outline for PDIP 8L (300MIL)







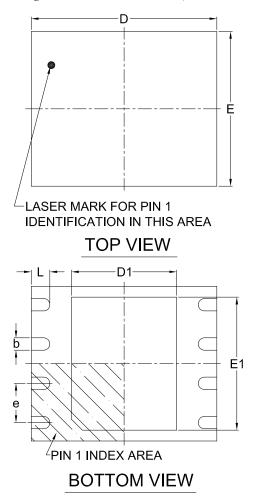
Dimensions (inch dimensions are derived from the original mm dimensions)

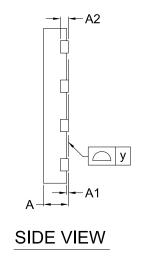
SY UNIT		Α	A 1	A2	b	b1	с	D	E	E1	е	eВ	L	S
	Min.	-	0.38	3.18	0.36	1.14	0.20	9.02	7.62	6.22		7.87	2.92	0.76
mm	Nom.		-	3.30	0.46	1.52	0.25	9.27	7.87	6.35	2.54	8.89	3.30	1.14
	Max.	5.33	1	3.43	0.56	1.78	0.36	10.16	8.13	6.48		9.53	3.81	1.52
	Min.		0.015	0.125	0 <u>.</u> 014	0.045	0.008	0.355	0.300	0.245		0.310	0.115	0.030
Inch	Nom.			0.130	0.018	0.060	0.010	0.365	0.310	0.250	0.100	0.350	0.130	0.045
	Max.	0.210	1	0.135	0.022	0.070	0.014	0.400	0.320	0.255		0.375	0.150	0.060



8-LAND WSON (6x5mm)

Doc. Title: Package Outline for WSON 8L (6x5x0.8MM, LEAD PITCH 1.27MM)





Note:

This package has an exposed metal pad underneath the package. It is recommended to leave the metal pad floating or to connect it to the same ground as the GND pin of the package. Do not connect the metal pad to any other voltage or signal line on the PCB. Avoid placing vias or traces underneath the metal pad. Connection of this metal pad to any other voltage or signal line can result in shorts and/or electrical malfunction of the device.

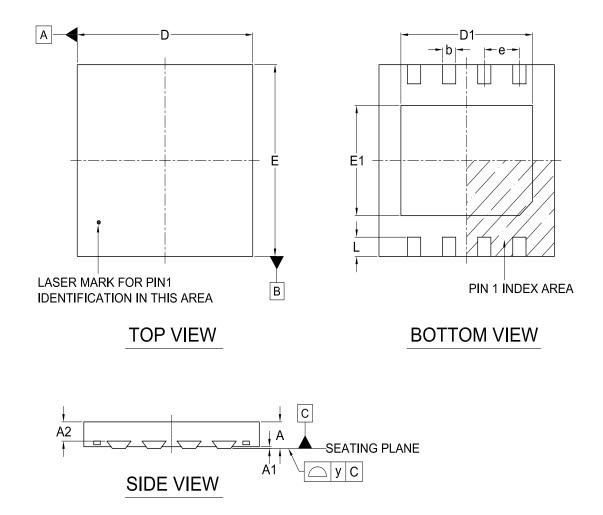
Dimensions (inch dimensions are derived from the original mn	n dimensions)
--------------------------------------------------------------	---------------

S) UNIT	MBOL	Α	A1	A2	b	D	D1	E	E1	L	е	У
	Min.	0.70			0.35	5.90	3.35	4.90	3.95	0.55		0.00
mm	Nom.			0.20	0.40	6.00	3.40	5.00	4.00	0.60	1.27	
	Max.	0.80	0.05	-	0.48	6.10	3.45	5.10	4.05	0.65		0.05
	Min.	0.028			0.014	0.232	0.132	0.193	0.156	0.022		0.00
Inch	Nom.		-	0.008	0.016	0.236	0.134	0.197	0.157	0.024	0.05	-
	Max.	0.032	0.002	1	0.019	0.240	0.136	0.201	0.159	0.026	-	0.002



8-LAND USON (4x4mm)

Doc. Title: Package Outline for USON 8L (4x4x0.6MM, LEAD PITCH 0.8MM)



Note:

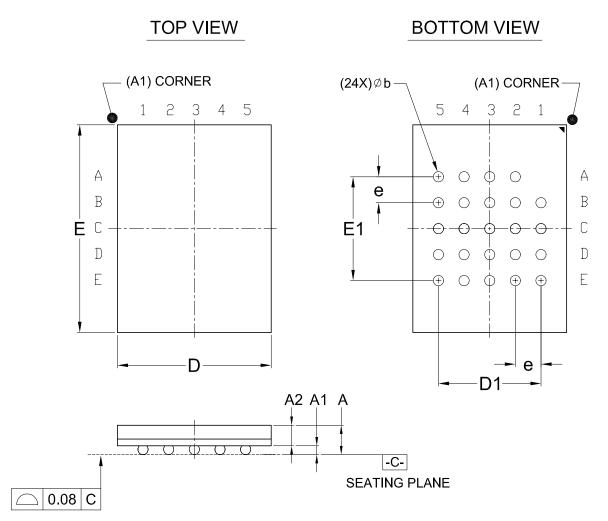
This package has an exposed metal pad underneath the package. It is recommended to leave the metal pad floating or to connect it to the same ground as the GND pin of the package. Do not connect the metal pad to any other voltage or signal line on the PCB. Avoid placing vias or traces underneath the metal pad. Connection of this metal pad to any other voltage or signal line can result in shorts and/or electrical malfunction of the device.

S)	/MBOL	-				_		_		_		
UNIT		А	A1	A2	b	D	D1	E	E1	L	е	У
	Min.	0.50		1	0.25	3.90	2.90	3.90	2.20	0.35	-	0.00
mm	Nom.	0.55	0.04	0.40	0.30	4.00	3.00	4.00	2.30	0.40	0.80	
	Max.	0.60	0.05	0.43	0.35	4.10	3.10	4.10	2.40	0.45		0.08
	Min.	0.020			0.010	0.154	0.114	0.154	0.087	0.014	-	0.00
Inch	Nom.	0.022	0.002	0.016	0.011	0.157	0.118	0.157	0.091	0.016	0.031	
	Max.	0.024	0.002	0.017	0.014	0.161	0.122	0.161	0.094	0.018		0.003



24-BALL BGA

Doc. Title: Package Outline for CSP 24BALL (6x8x1.2MM, BALL PITCH 1.0MM, BALL DIAMETER 0.4MM, 5x5 BALL ARRAY)



SY UNIT		А	A1	A2	b	D	D1	E	E1	е
	Min.	—	0.25	0.65	0.35	5.90		7.90	_	
mm	Nom.	—	0.30	_	0.40	6.00	4.00	8.00	4.00	1.00
	Max.	1.20	0.35	_	0.45	6.10		8.10	_	
	Min.	_	0.010	0.026	0.014	0.232	_	0.311	_	
Inch	Nom.	_	0.012		0.016	0.236	0.157	0.315	0.157	0.039
	Max.	0.047	0.014		0.018	0.240	_	0.319	_	



REVISION HISTORY

Revision No.	Description	Page	Date
0.01	1. Document status: changed from Advanced Information to Preliminary	P5	JAN/28/2010
	2. Table 2. Protected Area Sizes: Modified content	P12	
	3. DATA PROTECTION-Block Lock Protection: Revised description	P11	
	4. Table 4. COMMAND DESCRIPTION: Modified RDDMC	P15	
	5. PERFORMANCE: Revised Low Power Consumption (low active read	P5,31	
	current and low standby current)		
1.0	1. Removed "Preliminary"	P5	MAR/30/2010
	2. GENERAL DESCRIPTION: Revision	P6	
	3. COMMAND DESCRIPTION: DMC Parameter ID Table (2) revision	P26	
	4. Changed ISB1(MAX.) from 50uA to 25uA	P5,30,45	
	5. Modified Figure 28. AC Timing at Device Power-Up	P42	
	6. Added Figure 29	P43	
	7. Modified "Dual Output Mode (DREAD)" description	P19	
	8. Modified fC, fR, fT/(Min.) from 10KHz to DC	P31	
	9. Revised DMC description	P24	
1.1	1. Modified Figure 19. Block Erase (BE) Sequence	P37	MAY/19/2010
	2. Modified REMS description	P22,40	
	3. Modified Figure 8. Output Timing	P32	
	4. Revised Vcc Supply Minimum Voltage Address Bits	P25	
	5. Revised Note 4 of Erase And Programming Performance table	P44	
	6. Changed wording from DMC to SFDP	P6,10,15	,24
	7. Revised SFDP sequence description	P24	
1.2	1. Removed SFDP sequence description & content table	P6,10,15	, JUL/02/2010
		P24	
1.3	1. Added RDSCUR & WRSCUR diagram form	P38	SEP/01/2011
	2. Added CS# rising and falling time description	P10,28	
	3. Modified tW from 40(typ.)/100(max.) to 5(typ.)/40(max.)	P28,42	
	4. Modified description for RoHS compliance	P6,43,44	
	5. Removed MX25L8006E content (to a separated datasheet)		
1.4	1. Added Read SFDP (RDSFDP) Mode		FEB/23/2012
		P25~30,3	
	2. Added 24-ball BGA package information	P6,7,50,5	51,
		P58	
1.5	1. Updated parameters for DC/AC Characteristics		NOV/06/2013
	2. Updated Erase and Programming Performance	P5,49	
4.0	A Mard Could be be Course and the solution	D45	007/00/0044
1.6	1. Modified Hold figure and description	P15	OCT/22/2014
	2. Modified notes for SFDP table	P29	
4 7	1 Undeted DLOCK DIACDAM		
1.7	1. Updated BLOCK DIAGRAM	P9	MAY/14/2015
	2. Updated Package outline diagram for WSON 8L	P56	
1 0	1 Paviand HOLD Easture descriptions	D15	
1.8	1. Revised HOLD Feature descriptions	P15 P60	JUN/04/2015
	2. Modified Copyright years	F00	



MX25L1606E

Revision No.	Description	Page	Date
1.9	1. Updated tVR descriptions	P47	NOV/13/2017
	2. Modified SRWD bit descriptions	P18	
	3. Updated the descriptions of REMS command	P23	
	4. Added "Figure 8. SCLK TIMING DEFINITION"	P33	
	5. Added a statement for product ordering information	P50	
	6. Updated "8-LAND WSON (6x5mm)" in Min./Max. D1, E1 and L values.	P56	
	7. Updated "(12) Deep Power-down (DP)" descriptions	P22	
	8. Content correction	P22, 24	
	9. Format modification	P52-58	



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