THE ANALOG
The Sensor Hub and Fan Controller
 The VICES Temperature Sensor Hub and Fan Controller

ADT7470

FEATURES

APPLICATIONS

Servers

Desktops

Monitors up to 10 remote temperature sensors Monitors and controls speed of up to 4 fans independently PWM outputs drive each fan under software control FULL_SPEED input allows fans to be blasted PWMMAX by external hardware SMBALERT interrupt signals failures to system controller Three-state ADDR pin allows up to 3 devices on a single bus Temperature decoder interprets TMP05/TMP06 temperature sensors and communicates values over I²C bus Limit comparison of all monitored values Supports fast I²C standard (400 kHz max) Meets SMBus 2.0 electrical specifications (fully SMBus 1.1-compliant) Footprint-compatible with ADT7460

Networking and telecommunications equipment

GENERAL DESCRIPTION

The ADT7470 controller is a multichannel temperature sensor and PWM fan controller and fan speed monitor for noisesensitive systems requiring active system cooling. It is designed to interface directly to an I^2C^* bus and control and monitor the fans using a service processor. The aim is to quickly develop systems that are modular and can easily be expanded depending on the system's cooling requirements. The device can monitor up to 10 temperature sensors. It can also monitor and control the speed of four fans so that they operate at the lowest possible speed for minimum acoustic noise. A FULL_SPEED input is provided to allow the fans to be "blasted" to PWMMAX, via external hardware control, under extreme thermal conditions or on system startup. An SMBALERT interrupt communicates error conditions such as fan underspeed and fan failure to the system service processor. Individual error conditions can then be read from status registers over the I²C bus. In the event of a fan failure condition, any or all PWM outputs can be programmed to automatically adjust to PWMMAX to provide fail-safe cooling.

FUNCTIONAL BLOCK DIAGRAM

Figure 1.

Protected by Patent Numbers US6,188,189, US6,169,442, US6,097,239, US5,982,221, US5,867,012. Other patents pending.

Rev. B

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REVISION HISTORY

$7/05$ —Rev. A to Rev. B

 $2/05$ —Rev. 0 to Rev. ${\bf A}$ Added General-Purpose I/O Pins (Open Drain) Section......... 11

11/04-Revision 0: Initial Version

SPECIFICATIONS

 $T_A = T_{MIN}$ to T_{MAX} , $V_{CC} = V_{MIN}$ to V_{MAX} , unless otherwise noted. $T_{MIN} = -40^{\circ}C$, $T_{MAX} = +125^{\circ}C$.

Table 1.

¹ V_{DD} should never be floated in the presence of SCL/SDA activity. Charge injection can be sufficient to induce approximately 0.6 V on V_{DD.}
² All voltages are measured with respect to GND, unless otherwise specifi

Figure 2. Serial Bus Timing Diagram

ABSOLUTE MAXIMUM RATINGS

Table 2.

Stresses above those listed under Absolute Maximum Ratings may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions above those indicated in the operational section of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

THERMAL CHARACTERISTICS

16-Lead QSOP Package: $\theta_{JA} = 105^{\circ}C/W$ $\theta_{\text{JC}} = 39^{\circ} \text{C/W}$

ESD CAUTION

ESD (electrostatic discharge) sensitive device. Electrostatic charges as high as 4000 V readily accumulate on the human body and test equipment and can discharge without detection. Although this product features proprietary ESD protection circuitry, permanent damage may occur on devices subjected to high energy electrostatic discharges. Therefore, proper ESD precautions are recommended to avoid performance degradation or loss of functionality.

PIN CONFIGURATION AND FUNCTION DESCRIPTIONS

Figure 3. Pin Configuration

Table 3. Pin Function Descriptions

FUNCTIONAL DESCRIPTION

GENERAL DESCRIPTION

The ADT7470 is a multichannel, pulse-width modulation (PWM) fan controller and monitor for any system requiring monitoring and cooling. The device communicates with the system via a serial system management bus. The device has a single address line for address selection (Pin 11), a serial data line for reading and writing addresses and data (Pin 16), and an input line for the serial clock (Pin 1). All control and programming functions of the ADT7470 are performed over the serial bus, which supports both SMBus and fast I ²C specifications. In addition, an SMBALERT interrupt output is provided to indicate out-of-limit conditions.

FAN SPEED MEASUREMENT

When the ADT7470 monitoring sequence is started, it cycles through each fan tach input to measure fan speed. Measured values from these inputs are stored in value registers. These can be read out over the serial bus, or they can be compared with programmed limits stored in the limit registers. The results of out-of-limit comparisons are stored in the status registers, which can be read over the serial bus to flag out-of-limit conditions. If fan speeds drop below preset levels or a fan stalls, an interrupt is generated, and the fans can automatically blast to PWMMAX. Likewise, the ADT7470 can flag fan overspeed conditions by using fan tach max registers.

INTERNAL REGISTERS OF THE ADT7470

A brief description of the ADT7470's principal internal registers is given in the following sections. For detailed information on the function of each register, see the register map in [Table 21.](#page-23-1)

Configuration Registers

These registers provide control and configuration of the ADT7470, including alternate pinout functionality such as a fan blast input (FULL_SPEED) or daisy-chained TMP05 measurement (start) output.

Address Pointer Register

This register contains the address that selects one of the other internal registers. When writing to the ADT7470, the first byte of data is always a register address that is written to the address pointer register.

Status Registers

These registers provide status of each limit comparison and are used to signal out-of-limit conditions on the fan speed channels, or on the temperature channels if monitored using the TMP_IN feature. If Pin 14 (SMBALERT) is used in the system, this pin asserts low whenever a status bit is set, signaling an out-of-limit condition.

Interrupt Mask Registers

The interrupt mask registers allow each interrupt status event to be individually masked from driving the SMBALERT output as required. This is useful where fan tach inputs are unused and left floating, or if temperature inputs from TMP05s are ignored from an interrupt perspective. Masking interrupt status bits prevents the SMBALERT output from being driven, although the status bits still reflect out-of-limit conditions. This can prevent a service processor from being continually tied up in an interrupt service routine if a value remains outside limits for a relatively long duration.

Value and Limit Registers

The results of fan speed measurements are stored in these registers, along with their limit values. The limit values store the slowest speed at which the fans are expected to run. Alternatively, the limit value can determine the expected fan failure in terms of running speed, in case the fan does not completely stall. If TMP05s and TMP06s are daisy-chained in through the TMP_IN pin, the measured temperatures are stored in temperature value registers.

TMIN Registers

These registers program the starting temperature for each fan under automatic fan speed control. TRANGE is set to 20°C. Therefore, $T_{MAX} = T_{MIN} + 20$ °C. Fan on/off hysteresis is set at 4°C so that the fans turn off 4°C below the temperature at which they turn on. This prevents fan chatter in the system.

SMBus/I²C COMMUNICATIONS INTERFACE *Serial Bus Interface*

Control of the ADT7470 is carried out using the serial system management bus (SMBus). This interface is fully compatible with SMBus 2.0 electrical specifications and meets 400 pF bus capacitance requirements. The device also supports fast I²C (400 kHz max). The ADT7470 is connected to the bus as a slave device under the control of a master controller or service processor.

ADDRESS SELECTION

The ADT7470 has a 7-bit serial bus address. When the device is powered up with Pin 11 (ADDR) high, the ADT7470 has an SMBus address of 010 1111 or 0x5E (left-justified). Because the address is 7 bits, it can be left- or right-justified; this determines whether the address reads as 0x5x or 0x2x. Pin 11 can be left floating or tied low for other addressing options, as shown in [Table 4.](#page-7-0) See also [Figure 4,](#page-7-1) [Figure 5,](#page-7-2) and [Figure 6.](#page-7-3)

Figure 4. SMBus Address = $0x5E$ or $0x2F$ (Pin 11 = 1)

Figure 5. SMBus Address = $0x58$ or $0x2C$ (Pin 11 = 0)

Figure 6. SMBus Address = $0x5C$ or $0x2E$ (Pin 11 = Floating)

The device address is sampled and latched on the first valid SMBus transaction, so any additional attempted addressing changes have no immediate effect. The facility to make hardwired changes to the SMBus slave address allows the user to avoid conflicts with other devices sharing the same serial bus, for example, if more than one ADT7470 is used in a system.

The serial bus protocol operates as follows:

1. The master initiates data transfer by establishing a start condition, defined as a high-to-low transition on the serial data line, SDA, while the serial clock line, SCL, remains high. This indicates that an address/data stream follows. All slave peripherals connected to the serial bus respond to the start condition, and shift in the next 8 bits, consisting of a 7-bit address (MSB first) and an R/W bit. This determines the direction of the data transfer, that is, whether data is written to or read from the slave device.

The peripheral whose address corresponds to the transmitted address responds by pulling the data line low during the low period before the 9th clock pulse, known as the acknowledge bit. All other devices on the bus now remain idle while the selected device waits for data to be read from or written to it. If the R/\overline{W} bit is 0, the master writes to the slave device. If the R/\overline{W} bit is 1, the master reads from the slave device.

- 2. Data is sent over the serial bus in sequences of 9 clock pulses: 8 bits of data followed by an acknowledge bit from the slave device. Transitions on the data line must occur during the low period of the clock signal and remain stable during the high period. This is because a low-to-high transition when the clock is high might be interpreted as a stop signal. The number of data bytes that can be transmitted over the serial bus in a single read or write operation is limited only by what the master and slave devices can handle.
- 3. After all data bytes are read or written, stop conditions are established. In write mode, the master pulls the data line high during the 10th clock pulse to assert a stop condition. In read mode, the master device overrides the acknowledge bit by pulling the data line high during the low period before the 9th clock pulse. This is known as No Acknowledge. The master then takes the data line low during the low period before the 10th clock pulse, then high during the 10th clock pulse to assert a stop condition.

Any number of bytes of data can be transferred over the serial bus in one operation. However, it is not possible to mix read and write in one operation, because the type of operation is determined at the beginning and subsequently cannot be changed without starting a new operation.

In the ADT7470, write operations contain either one or two bytes, and read operations contain one byte and perform the following functions.

To write data to one of the device data registers or read data from it, the address pointer register must be set so that the correct data register is addressed. Then data can be written into that register or read from it. The first byte of a write operation

always contains an address that is stored in the address pointer register. If data is to be written to the device, the write operation contains a second data byte that is written to the register selected by the address pointer register.

This is illustrated in [Figure 7.](#page-8-0) The device address is sent over the bus followed by R/\overline{W} set to 0. This is followed by two data bytes.

Figure 7. Writing a Register Address to the Address Pointer Register, Then Writing Data to the Selected Register

Figure 8. Writing to the Address Pointer Register Only

Figure 9. Reading Data from a Previously Selected Register

The first data byte is the address of the internal data register to be written to, which is stored in the address pointer register. The second data byte is the data to be written to the internal data register.

How data is read from a register depends on whether or not the address pointer register value is known.

If the ADT7470 address pointer register value is unknown or not the desired value, it is first necessary to set it to the correct value before data can be read from the desired data register. This is done by performing a write to the ADT7470 as before, but only the data byte containing the register address is sent, because data cannot be written to the register. This is shown in [Figure 8.](#page-8-1)

A read operation is then performed consisting of the serial bus address, R/\overline{W} bit set to 1, followed by the data byte read from the data register. This is shown in [Figure 9.](#page-8-2)

If the address pointer register is known to be already at the desired address, data can be read from the corresponding data register without first writing to the address pointer register, so the operation shown in [Figure 8 c](#page-8-1)an be omitted.

Note the following:

- Although it is possible to read a data byte from a data register without first writing to the address pointer register if the address pointer register is already at the correct value, it is not possible to write data to a register without writing to the address pointer register. This is because the first data byte of a write is always written to the address pointer register.
- In [Figure 7 t](#page-8-0)o [Figure 9,](#page-8-2) the serial bus address is shown as the default value 01011(A1)(A0), where A1 and A0 are set by the address select mode function previously defined.
- In addition to supporting the send byte and receive byte protocols, the ADT7470 also supports the read byte protocol. See System Management Bus Specifications Rev. 2.0 for more information.
- If it is required to perform several read or write operations in succession, the master can send a repeat start condition instead of a stop condition to begin a new operation.

WRITE OPERATIONS

The SMBus specification defines several protocols for different types of read and write operations. The protocols used in the ADT7470 are discussed in the following sections. The following abbreviations are used in the diagrams:

- S—Start
- P—Stop
- R—Read
- W—Write
- A—Acknowledge
- A—No Acknowledge

The ADT7470 uses the following SMBus write protocols.

Send Byte

In this protocol, the master device sends a single command byte to a slave device, as follows:

- 1. The master device asserts a start condition on SDA.
- 2. The master sends the 7-bit slave address followed by the write bit (low).
- 3. The addressed slave device asserts ACK on SDA.
- 4. The master sends a command code.
- 5. The slave asserts ACK on SDA.
- 6. The master asserts a stop condition on SDA, and the transaction ends.

For the ADT7470, the send byte protocol is used to write a register address to RAM for a subsequent single byte read from the same address. This is shown in [Figure 10.](#page-9-1)

Figure 10. Setting a Register Address for Subsequent Read

If it is required to read data from the register immediately after setting up the address, the master can assert a repeat start condition immediately after the final ACK and carry out a singlebyte read without asserting an intermediate stop condition.

Write Byte

In this operation, the master device sends a command byte and one data byte to the slave device, as follows:

- 1. The master device asserts a start condition on SDA.
- 2. The master sends the 7-bit slave address followed by the write bit (low).
- 3. The addressed slave device asserts ACK on SDA.
- 4. The master sends a command code.
- 5. The slave asserts ACK on SDA.
- 6. The master sends a data byte.
- 7. The slave asserts ACK on SDA.
- 8. The master asserts a stop condition on SDA to end the transaction.

This is shown in [Figure 11.](#page-9-2)

Figure 11. Single-Byte Write to a Register

READ OPERATIONS

The ADT7470 uses the following SMBus read protocols.

Receive Byte

This is useful when repeatedly reading a single register. The register address must be set up previously. In this operation, the master device receives a single byte from a slave device, as follows:

- 1. The master device asserts a start condition on SDA.
- 2. The master sends the 7-bit slave address followed by the read bit (high).
- 3. The addressed slave device asserts ACK on SDA.
- 4. The master receives a data byte.
- 5. The master asserts NO ACK on SDA.
- 6. The master asserts a stop condition on SDA and the transaction ends.

In the ADT7470, the receive byte protocol is used to read a single byte of data from a register whose address was previously set by a send byte or write byte operation.

Figure 12. Single-Byte Write from a Register

Alert Response Address

Alert response address (ARA) is a feature of SMBus devices, which allows an interrupting device to identify itself to the host when multiple devices exist on the same bus.

The SMBALERT output can be used as an interrupt output or can be used as an SMBALERT. One or more outputs can be connected to a common SMBALERT line connected to the master. If a device's SMBALERT line goes low, the following occurs:

- 1. SMBALERT is pulled low.
- 2. The master initiates a read operation and sends the alert response address (ARA = 000 1100). This is a general call address that must not be used as a specific device address.
- 3. The device whose SMBALERT output is low responds to the alert response address, and the master reads its device address. The address of the device is now known, and it can be interrogated in the usual way.
- 4. If more than one device's SMBALERT output is low, the one with the lowest device address has priority, in accordance with normal SMBus arbitration.
- 5. Once the ADT7470 responds to the alert response address, the master must read the status registers, and the SMBALERT is cleared only if the error condi tion is gone.

SMBus TIMEOUT

The ADT7470 includes an SMBus timeout feature. If there is no SMBus activity for more than 31 ms, the ADT7470 assumes that the bus is locked and releases the bus. This prevents the device from locking or holding the SMBus expecting data. Some SMBus controllers cannot handle the SMBus timeout feature, so it can be disabled.

Table 5. Configuration Register 1—Register 0x40

Although the ADT7470 supports packet error checking (PEC), its use is optional. It is triggered by supplying the extra clock for the PEC byte. The PEC byte is calculated using CRC-8. The frame check sequence (FCS) conforms to CRC-8 by the following polynomial:

$$
C(x) = x^8 + x^2 + x^1 + 1
$$

Consult the SMBus 1.1 Specification for more information (www.smbus.org).

GENERAL-PURPOSE I/O PINS (OPEN DRAIN)

The ADT7470 has four pins that can be configured as either general-purpose logic pins or as PWM outputs They are configured as general-purpose logic pins by setting Bit 0 to Bit 3 of the TMP05 COEF Select 2 Register (Address 0x07F). Each GPIO pin has three data bits associated with it: two bits in the GPIO configuration register (Address 0x80) and one in the GPIO status register (Address 0x81).

Setting a direction bit to 1 in the GPIO configuration register makes the corresponding GPIO pin an output. Clearing the direction bit to 0 makes it an input. Setting a polarity bit to 1 makes the corresponding GPIO pin active high. Clearing the polarity bit to 0 makes it active low. When a GPIO pin is configured as an input, the corresponding bit in the GPIO status register is read-only and is set when the input is asserted. When a GPIO pin is configured as an output, the corresponding bit in one of the GPIO status registers becomes read/write. Setting this bit asserts the GPIO output. Note that whether a GPIO pin is configured as an input or as an output, "asserted" can be high or low, depending on the setting of the polarity bit.

TEMPERATURE MEASUREMENT USING TMP05/TMP06

MEASURING TEMPERATURE

For more information, refer to the TMP05/TMP06 data sheet.

TMP05 generates a PWM output proportional to temperature, which can be easily interfaced to most microprocessors or CPUs.

[Table 6 l](#page-11-1)ists the temperature reading registers on the ADT7470.

Reporting of 8-bit temperature values occurs in the preceding registers only if the TMP_IN function is used and if TMP05s and TMP06s are daisy-chained according to their data sheet and connected as shown in [Figure 13.](#page-12-1) This device does not have any temperature measurement capability when used as a standalone device without TMP05s and TMP06s connected.

TMP05/TMP06 DECODER

The ADT7470 includes a PWM processing engine to decode the daisy-chained PWM output from multiple TMP05s and TMP06s. It then passes each decoded temperature value to temperature value registers. This allows the ADT7470 to do high/low limit comparisons of temperature and to automatically control fan speed based on measured temperature. The PWM processing engine contains all necessary logic to initiate start conversions on the first daisy-chained TMP05/TMP06 and to synchronize with each temperature value as it is fed back to the device through the daisy chain. The start function is multiplexed onto the same pin that can be used to blast the fans to full speed. The start conversion for TMP05/TMP06 temperature measurement is fully transparent to the user and does not require any software intervention to function.

THERMAL ZONES

Using Reg7Ch and Reg7Dh, the user can set up which TMP05 controls which fan. An individual TMP05, or the hottest TMP05 in the daisy chain, can control each fan. This allows the ADT7470 to create and control up to four independent thermal zones. In a system with n TMP05s, it is possible to have 1 or n TMP05s controlling each fan.

TEMPERATURE READING

The user cannot read the ADT7470's temperature register values if the ADT7470 is in the process of a temperature measurement. The user must wait until the data from all the TMP05s and TMP06s in the chain are received by the ADT7470 before reading these values. Otherwise, the temperature registers may store an incorrect value. It is recommended to wait at least 200 ms for each TMP05 and TMP06 in the chain. The recommended procedure is as follows:

- 1. Set Register $40 < 7 > 1$. This starts the temperature measurements.
- 2. Wait 200 ms for each TMP05/TMP06 in the loop.
- 3. Set Register $40 < 7 > 0$.
- 4. Read the temperature registers.

Figure 13. Interfacing the ADT7470 to Multiple Daisy-Chained TMP05/TMP06 Temperature Sensors

SEE THE TMP05 DATA SHEET FOR MORE INFORMATION.

INTERRUPT FUNCTIONALITY AND STATUS REGISTERS

LIMIT VALUES

Associated with each measurement channel on the ADT7470 are high and low limits. These can form the basis of system status monitoring; a status bit can be set for any out-of-limit condition and be detected by polling the device. Alternatively, SMBALERT interrupts can be generated to automatically flag a service processor or microcontroller for out-of-limit conditions as they occur.

8-BIT LIMITS

[Table 7 l](#page-13-1)ists the 8-bit limits on the ADT7470.

Table 7. Temperature Limit Registers (8-Bit Limits)

16-BIT LIMITS

The fan tach measurements are 16-bit results. The fan tach limits are also 16 bits, consisting of two bytes: a high byte and low byte. On the ADT7470 it is possible to set both high and low speed fan limits for overspeed and underspeed or stall conditions. Be aware that, because the fan tach period is actually being measured, exceeding the limit by 1 indicates a slow or stalled fan. Likewise, exceeding the high speed limit by 1 generates an overspeed condition.

Table 8. Fan Underspeed Limit Registers

Table 9. Fan Overspeed Limit Registers

OUT-OF-LIMIT COMPARISONS

Once all limits are programmed, the ADT7470 can be enabled to begin monitoring. The ADT7470 measures all parameters in round-robin format and sets the appropriate status bit for outof-limit conditions.

Figure 15. Temperature > Low Limit—No INT

Figure 16. Temperature = Low Limit—INT Occurs

Comparisons are done differently depending on whether the measured value is compared to a high limit or a low limit.

High Limit: > Comparison Performed

Low Limit: ≤ Comparison Performed

Figure 17. Temperature = High Limit- No INT

Figure 18. Temperature > High Limit—INT Occurs

MONITORING CYCLE TIME

The monitoring cycle begins when a 1 is written to the start bit (Bit 0) of Configuration Register 1 (Register 0x40). Each fan tach input is monitored in turn, and, as each measurement is completed, the result is automatically stored in the appropriate value register. Multiple temperature channels can also be monitored by clocking in temperatures using the TMP_IN pin. The temperature measurement function is addressed in hardware and requires no software intervention. The monitoring cycle continues unless disabled by writing a 0 to Bit 7 of Configuration Register 1.

The rate of temperature measurement updates depends on the nominal conversion rate of the TMP05/TMP06 temperature sensor (approximately 120 ms) and on the number of TMP05s daisy-chained together. The total monitoring cycle time is the temperature conversion time multiplied by the number of temperature channels being monitored.

Fan tach measurements are taken in parallel and are not synchronized with the temperature measurements in any way.

STATUS REGISTERS

The results of limit comparisons are stored in Status Register 1 and Status Register 2. The status register bit for each channel reflects the status of the last measurement and limit comparison on that channel. If a measurement is within limits, the corresponding status register bit is cleared to 0. If the measurement is out of limit, the corresponding status register bit is set to 1.

The state of the various measurement channels can be polled by reading the status registers over the serial bus. When Bit 7 (OOL) of Status Register 1 (Register 0x41) is a 1, an out-of-limit event has been flagged in Status Register 2. This means that Status Register 2 must be read only when the OOL bit is set. Alternatively, Pin 11 operates as an SMBALERT output and can be connected back to the system service processor. This automatically notifies the system supervisor of an out-of-limit condition. Reading the status registers clears the appropriate status bit as long as the error condition that caused the interrupt has cleared. Status register bits are "sticky." Whenever a status bit is set, indicating an out-of-limit condition, it remains set even if the event that caused it has gone away (until read). The only way to clear the status bit is to read the status register when the event has gone away. Interrupt status mask registers (Register 0x72 and Register 0x73) allow individual interrupt sources to be masked from causing an SMBALERT. However, if one of these masked interrupt sources goes out of limit, its associated status bit is still set in the interrupt status registers. This allows the device to be periodically polled to determine if an error condition has subsided, without unnecessarily tying up precious system resources handling interrupt service routines. The issue is that the device could potentially interrupt the system every monitoring cycle $(< 1 \text{ sec})$ as long as a measurement parameter remains out of limit. Masking eliminates unwanted system interrupts.

Figure 19. Interrupt Status Register 1

Table 10. Interrupt Status Register 1 (Register 0x41)

Figure 20. Interrupt Status Register 2

Table 11. Interrupt Status Register 2 (Register 0x42)

SMBALERT INTERRUPT BEHAVIOR

The ADT7470 can be polled for status, or an SMBALERT interrupt can be generated for out-of-limit conditions. Note how the SMBALERT output and status bits behave when writing interrupt handler software.

[Figure 21 s](#page-16-1)hows how the SMBALERT output and sticky status bits behave. Once a limit is exceeded, the corresponding status bit is set to 1. The status bit remains set until the error condition subsides and the status register is read. The status bits are referred to as sticky because they remain set until read by software. This ensures that an out-of-limit event cannot be missed if software is polling the device periodically. The SMBALERT output remains low for the duration that a reading is out of limit until the status register is read. This has implications for how software handles the interrupt.

Figure 21. SMBALERT and Status Bit Behavior

HANDLING SMBALERT INTERRUPTS

To prevent the system from being tied up servicing interrupts, handle the SMBALERT interrupt as follows:

- 1. Detect the SMBALERT assertion.
- 2. Enter the interrupt handler.
- 3. Read the status registers to identify the interrupt source.
- 4. Mask the interrupt source by setting the appropriate mask bit in the interrupt mask registers (Register 0x72 and Register 0x73).
- 5. Take the appropriate action for a given interrupt source.
- 6. Exit the interrupt handler.
- 7. Periodically poll the status registers. If the interrupt status bit is cleared, reset the corresponding interrupt mask bit to 0. This causes the SMBALERT output and status bits to behave as shown in [Figure 22.](#page-16-2)

Figure 22. How Masking the Interrupt Source Affects SMBALERT Output

MASKING INTERRUPT SOURCES

Interrupt Mask Register 1 and Interrupt Mask Register 2 are located at Address 0x72 and Address 0x73. These allow individual interrupt sources to be masked out to prevent unwanted SMBALERT interrupts. Masking an interrupt source prevents only the SMBALERT output from being asserted; the appropriate status bit is still set as usual. This is useful if the system polls the monitoring devices periodically to determine whether or not out-of-limit conditions have subsided, without tying up time-critical system resources.

ENABLING THE SMBALERT INTERRUPT OUTPUT

The SMBALERT interrupt output is a dedicated function provided on Pin 14 to signal out-of-limit conditions to a host or system processor. Because this is a dedicated function, it is important that limit registers be programmed before monitoring is enabled to prevent spurious interrupts from occurring on the SMBALERT pin. Although the SMBALERT output cannot be specifically disabled, interrupt sources can be masked to prevent SMBALERT assertions. Monitoring is enabled when Bit 0 (STRT) of Configuration Register 1 (Register 0x40) is set to 1.

Table 12. Interrupt Mask Register 1 (Register 0x72)

Table 13. Interrupt Mask Register 2 (Register 0x73)

FAN DRIVE USING PWM CONTROL

The ADT7470 uses pulse-width modulation (PWM) to control fan speed. This relies on varying the duty cycle (or on/off ratio) of a square wave applied to the fan to vary the fan speed. Two main control schemes are used: low frequency and high frequency PWM. For low frequency, low-side drive, the external circuitry required to drive a fan using PWM control is extremely simple. A single NMOS FET is the only drive device required. The specifications of the MOSFET depend on the maximum current required by the fan being driven. Typical notebook fans draw a nominal 170 mA; therefore, SOT devices can be used where board space is a concern. In desktops, fans can typically draw 250 mA to 300 mA each. If the user needs to drive several fans in parallel from a single PWM output or drive larger server fans, the MOSFET needs to handle the higher current requirements. The only other stipulation is that the MOSFET should have a gate voltage drive, VGS < 3.3 V, for direct interfacing to the PWM_OUT pin of the TSM devices. VGS of the chosen MOSFET can be greater than 3.3 V as long as the pull-up on its gate is tied to 5 V. The MOSFET should also have a low on resistance to ensure that there is not significant voltage drop across the FET. This would reduce the voltage applied across the fan and, therefore, the maximum operating speed of the fan.

[Figure 23 s](#page-18-1)hows how a 3-wire fan can be driven using low frequency PWM control where the control method is low-side, low frequency switching.

[Figure 23 s](#page-18-1)hows the ideal interface when interfacing a tach signal from a 12 V fan (or greater voltage) to a 5 V (or less) logic device. In all cases, the tach signal from the fan must be kept below 5 V maximum to prevent damage to the ADT7470. The three resistors in [Figure 23 e](#page-18-1)nsure that the tach voltage is kept within safe levels for typical desktop and notebook systems.

Figure 23. Driving a 3-Wire Fan Using an N-Channel MOSFET

[Figure 24 s](#page-18-2)hows a fan drive circuit using an NPN transistor such as a general-purpose MMBT2222. While these devices are inexpensive, they tend to have much lower current handling capabilities and higher on resistance than MOSFETs. When choosing a transistor, care should be taken to ensure that it meets the fan's current requirements. This is the only major difference between a MOSFET and NPN transistor fan driver circuit.

When using transistors, ensure that the base resistor is chosen such that the transistor is fully saturated when the fan is powered on. Otherwise, there are power inefficiencies in the implementation.

Figure 24. Driving a 3-Wire Fan Using an NPN Transistor

High Frequency vs. Low Frequency

One of the important features of fan controllers is the PWM drive frequency. Most fans are driven asynchronously at low frequency (30 Hz to 100 Hz). Increasingly, the devices drive fans at >20 kHz. These controllers are meant to drive 4-wire fans with PWM control built-in internal to the fan in [Figure 25.](#page-18-3) The ADT7470 supports high frequency PWM (>20 kHz) as well as 1.4 kHz and other low frequency PWM. This allows the user to drive 3-wire or 4-wire fans.

Figure 25. Driving a 4-Wire Fan

FAN SPEED MEASUREMENT **TACH INPUTS**

Pin 6, Pin 7, Pin 4, and Pin 9 are open-drain tach inputs intended for fan speed measurement.

Signal conditioning in the ADT7470 accommodates the slow rise and fall times typical of fan tachometer outputs. The maximum input signal range is 0 V to 5 V, even where V_{CC} is less than 5 V. If these inputs are supplied from fan outputs that exceed 0 V to 5 V, either resistive attenuation of the fan signal or diode clamping must be included to keep inputs within an acceptable range. [Figure 26 t](#page-19-2)o [Figure 29 s](#page-19-3)how circuits for most common fan tach outputs.

If the fan tach output has a resistive pull-up to V_{CC} , it can be connected directly to the fan input, as shown in [Figure 26.](#page-19-2)

Figure 26. Fan with Tach Pull-Up to V_{CC}

If the fan output has a resistive pull-up to 12 V (or other voltage greater than 5 V), the fan output can be clamped with a Zener diode, as shown in [Figure 27.](#page-19-4) The Zener diode voltage should be chosen so that it is greater than V_{IH} of the tach input but less than 5 V, allowing for the voltage tolerance of the Zener. A value of between 3 V and 5 V is suitable.

Figure 27. Fan with Tach. Pull-up to voltage > 5 V, for example, 12 V clamped with Zener diode.

If the fan output has a resistive pull-up to 12 V (or other voltage greater than 5 V), the fan output can be clamped with a Zener diode, as shown in [Figure 27.](#page-19-4) The Zener diode voltage should be chosen so that it is greater than V_{IH} of the tach input but less than 5 V, allowing for the voltage tolerance of the Zener. A value of between 3 V and 5 V is suitable.

If the fan has a strong pull-up (less than 1 k Ω) to 12 V, or a totem-pole output, a series resistor can be added to limit the Zener current, as shown in [Figure 28.](#page-19-5) Alternatively, a resistive attenuator can be used, as shown in [Figure 29.](#page-19-3)

R1 and R2 should be chosen such that

2 V < $V_{PULL-UP} \times R2/(R_{PULL-UP} + R1 + R2)$ < 5 V

The fan inputs have an input resistance of nominally 160 k Ω to ground, which should be taken into account when calculating resistor values.

With a pull-up voltage of 12 V and pull-up resistor less than 1 kΩ, suitable values for R1 and R2 are 100 kΩ and 47 kΩ. This gives a high input voltage of 3.83 V.

Figure 28. Fan with Strong Tach. Pull-up to $> V_{CC}$ or Totem-Pole Output, Clamped with Zener and Resistor.

Figure 29. Fan with Strong Tach. Pull-up to $>$ V_{CC} or Totem-Pole Output, Attenuated with R1/R2.

FAN SPEED MEASUREMENT

The fan counter does not count the fan tach output pulses directly, because the fan speed may be less than 1000 RPM, and it would take several seconds to accumulate a reasonably large and accurate count. Instead, the period of the fan revolution is measured by gating an on-chip 90 kHz oscillator into the input of a 16-bit counter for N periods of the fan tach output, as shown in [Figure 30,](#page-20-0) so the accumulated count is actually proportional to the fan tachometer period and inversely proportional to the fan speed.

N, the number of pulses counted, is determined by the settings of Register 0x43 (fan pulses per revolution register). This register contains two bits for each fan, allowing 1, 2 (default), 3, or 4 tach pulses to be counted.

Fan Speed Measurement Registers

The fan tachometer readings are 16-bit values consisting of a 2-byte read from the ADT7470.

Table 14. Fan Speed Measurement Registers

Register Address	Description	Default
0x2A	Tach 1 Low Byte	0x00
0x2B	Tach 1 High Byte	0x00
0x2C	Tach 2 Low Byte	0x00
0x2D	Tach 2 High Byte	0x00
0x2E	Tach 3 Low Byte	0x00
0x2F	Tach 3 High Byte	0x00
0x30	Tach 4 Low Byte	0x00
0x31	Tach 4 High Byte	0x00

Reading Fan Speed from the ADT7470

Measuring fan speed involves a 2-register read for each measurement. The low byte should be read first. This causes the high byte to be frozen until both high and low byte registers are read from, preventing erroneous tach readings.

The fan tachometer reading registers report back the number of 11.11 ms period clocks (90 kHz oscillator) gated to the fan speed counter, from the rising edge of the first fan tach pulse to the rising edge of the third fan tach pulse (assuming 2 pulses per revolution are being counted). Since the device is essentially measuring the fan tach period, the higher the count value, the slower the fan is actually running. A 16-bit fan tachometer reading of 0xFFFF indicates either that the fan has stalled or is running very slowly (<100 RPM).

High Limit: Comparison Performed

Because the actual fan tach period is being measured, exceeding a fan tach limit by 1 sets the appropriate status bit and can be used to generate an SMBALERT.

Fan Tach Limit Registers

The fan tach limit registers are 16-bit values consisting of two bytes. Minimum limits determine fan underspeed settings, while maximum limits determine fan overspeed settings.

Table 15. Fan Tach Limit Registers

Fan Speed Measurement Rate

The fan tach readings are normally updated once every second.

Calculating Fan Speed

Assuming a fan with 2 pulses/revolution (and 2 pulses/revolution being measured), fan speed is calculated by

Fan Speed (RPM) = $(90,000 \times 60)$ /Fan Tach Reading

where Fan Tach Reading is the 16-bit fan tachometer reading.

For example:

Tach 1 High Byte (Reg $0x2B$) = $0x17$

Tach 1 Low Byte (Reg $0x2A$) = $0xFF$

What is Fan 1 speed in RPM?

Fan 1 tach reading $= 0x17FF = 6143$ decimal

 $RPM = (f \times 60)/Fan 1$ tach reading

 $RPM = (90000 \times 60)/6143$

Fan Speed = 879 RPM

Fan Pulses per Revolution

Different fan models can output either 1, 2, 3, or 4 tach pulses per revolution. Once the number of fan tach pulses is determined, it can be programmed into the fan pulses per revolution register (Register 0x43) for each fan. Alternatively, this register can be used to determine the number or pulses/revolution output by a given fan. By plotting fan speed measurements at PWMMAX speed with different pulses/revolution settings, the smoothest graph with the lowest ripple determines the correct pulses/revolution value.

Fan Spin Up

The ADT7470 has a unique fan spin-up function. Fans are PWMMAX on if there is no interaction with the ADT7470. It incorporates a 2 second bus alive/dead detection feature. If no bus activity is seen and the ADT7470 is not specifically written to within 2 seconds, the PWM outputs autodrive PWMMAX. This is useful where a system lock-up occurs before software has a chance to configure the basic system devices. This is intended as a bus communication fail-safe feature.

Table 16. PWM1/PWM2 Configuration (Register 0x68)

Where normal communication occurs, the fans are given "grace time" to spin up before the PWM autothrottles back to some normal speed. For example, under normal conditions, the ADT7470 spins the fan at PWMMAX PWM duty cycle until 2 tach pulses are detected on the tach input. Once 2 pulses are detected, the PWM duty cycle goes to the expected running value, for example, 33%. The advantage of this is that fans with different spin-up characteristics that take different times to overcome inertia still spin up without generating excess acoustic noise. The ADT7470 runs the fans just fast enough to overcome inertia and is quieter on spin-up than fans programmed to spin up for a fixed spin-up time.

Fan Start-Up Timeout

To prevent false interrupts being generated as a fan spins up (because it is below running speed), the ADT7470 includes a fan start-up timeout function. This is the time limit allowed for 2 tach pulses to be detected on spin-up. The fan start-up timeout is fixed at 2 seconds, and, if no tach pulses occur within 2 seconds of the start of spin-up, a fan fault is detected and flagged in the interrupt status registers.

FAN SPEED CONTROL

PWM LOGIC STATE

The PWM outputs can be programmed high for PWMMAX duty cycle (noninverted) or low for PWMMAX duty cycle (inverted).

Table 19. PWM3/PWM4 Configuration (Register 0x69)

PWM Drive Frequency

The PWM drive frequency is variable on the ADT7470. The PWM drive frequency is a high frequency signal greater than 20 kHz. This is most suitable for use with 4-wire fans. It is also possible to use low frequency PWM drive, such as 1.4 kHz.

MANUAL FAN SPEED CONTROL

The ADT7470 allows the duty cycle of any PWM output to be manually adjusted. This can be useful if users want to change fan speed in software or want to adjust PWM duty cycle output for test purposes. The PWM current duty cycle registers (Register 0x32 to Register 0x35) can be written with 8-bit values in manual fan speed control mode to manually adjust the speeds of the cooling fans.

PWM Configuration (Register 0x68, 0x69)

These registers control the behavior of the fans under certain conditions as well as define whether the fans are being used in manual or automatic fan speed control mode.

Programming the PWM Current Duty Cycle Registers

The PWM current duty cycle registers are 8-bit registers, which allow the PWM duty cycle for each output to be set anywhere from 0% to PWMMAX. This allows PWM duty cycle to be set in steps of 0.39%.

The value to be programmed into the PWMMIN register is given by

Value (decimal) = $PWM_{MIN}/0.39$

Example 1: For a PWM Duty Cycle of 50%

Value (decimal) = $50/0.39 = 128$ decimal Value = 128 decimal or 80 hex

Example 2: For a PWM Duty Cycle of 33%

Value (decimal) = $33/0.39 = 85$ decimal Value = 85 decimal or 54 hex

Table 20. PWM Duty Cycle Registers

By reading the PWM current duty cycle registers the user can keep track of the current duty cycle on each PWM output, even when the fans are running in automatic fan speed control mode.

Figure 31. Control PWM Duty Cycle Manually with a Resolution of 0.39%

AUTOMATIC FAN SPEED CONTROL

In automatic fan speed control mode, fan speed automatically varies with temperature and without CPU intervention, once initial parameters are set up. The advantage is that when a system hangs, the user is guaranteed that the system is protected from overheating.

REGISTERS

Table 21. ADT7470 Register Map

Readings from daisy-chained TMP05 are processed and loaded into the temperature reading registers.

The fan tach reading registers shown in [Table 23 c](#page-26-0)ount the number of 11.11 µs periods (based on an internal 90 kHz clock) that occur between a number of consecutive fan tach pulses (default = 2). The number of tach pulses used to count can be changed using the fan pulses per revolution register (Register 0x43). This allows the fan speed to be accurately measured. Because a valid fan tachometer reading requires that two bytes are read, the low byte MUST be read first. Both the low and high bytes are then frozen until read. At power-on, these registers contain 0x0000 until such time as the first valid fan tach measurement is read in to these registers. This prevents false interrupts from occurring while the fans are spinning up.

A count of 0xFFFF indicates that a fan is

- Stalled or blocked (object jamming the fan).
- Failed (internal circuitry destroyed).
- Not populated. The ADT7470 expects to see a fan connected to each tach. If a fan is not connected to that tach, its tach minimum high and low byte should be set to 0xFFFF.

The current PWM duty cycle registers, shown in [Table 24,](#page-26-1) reflect the PWM duty cycle driving each fan at any given time. When in automatic fan speed control mode, the ADT7470 reports the PWM duty cycles back through these registers. The PWM duty cycle values vary according to temperature in automatic fan speed control mode. During fan startup, these registers report back 0x00. In software mode, the PWM duty cycle outputs can be set to any duty cycle value by writing to these registers.

The TEST bit in the Configuration Register (Register 0x40) invokes a fan free-wheeling test to determine how many fans are connected to the part. The results of the fan test are reflected in the fans-not-present register, shown in [Table 25.](#page-27-0)

Table 25. Register 0x36. Fans Not Present Register (Power-On Default = 0x00)

Table 26. Register 0x38 to Register 0x3B. PWM Max Duty Cycle Registers (Power-On Default = 0xFF)

The device ID register contains the ADT7470 device ID value as a means of identifying the part over the bus.

Table 27. Register 0x3D. Device ID Register (Power-On Default = 0x70)

The company ID register contains the "0x41," the manufacturer ID number representative of Analog Devices' product.

Table 28. Register 0x3E. Company ID Register (Power-On Default = 0x41)

The revision register contains the stepping number and version of the product.

Table 29. Register 0x3F. Revision Register (Power-On Default = 0x02)

Table 30. Register 0x40. Configuration Register 1 (Power-On Default = 0x00)

Table 31. Register 0x41. Interrupt Status Register 1 (Power-On Default = 0x00)

Table 32. Register 0x42. Interrupt Status Register 2 (Power-On Default = 0x00)

Table 33. Register 0x43. Fan Pulses Per Revolution Register (Power-On Default = 0x55)

Exceeding any of the temperature limits shown in [Table 34 b](#page-29-0)y 1°C causes the appropriate status bit to be set in the interrupt status registers.

High limits: An interrupt is generated when a value exceeds its high limit (> comparison).

Low limits: An interrupt is generated when a value is equal to or below its low limit (\leq comparison).

Table 34. Register 0x44 to Register 0x57. Temperature Limit Registers

Exceeding any of the tach min limit registers shown in [Table 35 b](#page-30-0)y 1 indicates that the fan is running too slowly or has stalled. The appropriate status bit is set in Interrupt Status Register 2 to indicate the fan failure.

Exceeding any of the tach max limit registers by 1 indicates that the fan is too fast. The appropriate status bit is set in Interrupt Status Register 2 to indicate the fan failure.

Register Address	Read/Write	Description	Power-On Default
0x58	Read/Write	Tach 1 Min Low Byte	0xFF
0x59	Read/Write	Tach 1 Min High Byte	0xFF
0x5A	Read/Write	Tach 2 Min Low Byte	0xFF
0x5B	Read/Write	Tach 2 Min High Byte	0xFF
0x5C	Read/Write	Tach 3 Min Low Byte	0xFF
0x5D	Read/Write	Tach 3 Min High Byte	0xFF
0x5E	Read/Write	Tach 4 Min Low Byte	0xFF
0x5F	Read/Write	Tach 4 Min High Byte	0xFF
0x60	Read/Write	Tach 1 Max Low Byte	0x00
0x61	Read/Write	Tach 1 Max High Byte	0x00
0x62	Read/Write	Tach 2 Max Low Byte	0x00
0x63	Read/Write	Tach 2 Max High Byte	0x00
0x64	Read/Write	Tach 3 Max Low Byte	0x00
0x65	Read/Write	Tach 3 Max High Byte	0x00
0x66	Read/Write	Tach 4 Max Low Byte	0x00
0x67	Read/Write	Tach 4 Max High Byte	0x00

Table 35. Register 0x58 to Register 0x67. Fan Tachometer Limit Registers

Table 36. Register 0x68. PWM1/PWM2 Configuration Register (Power-On Default = 0x00)

Table 37. Register 0x69. PWM3/PWM4 Configuration Register (Power-On Default = 0x00)

Registers 0x6A to 0x6D become read-only when the ADT7470 is in automatic fan control mode.

[Table 39 s](#page-31-0)hows the T_{MIN} registers for each thermal zone. When the temperature measured exceeds T_{MIN}, the appropriate fan runs at minimum speed (PWM_{MIN}). They increase to maximum speed (PWM_{MAX}) at $T_{\text{MIN}} + 20^{\circ}C$.

 Table 39. Register 0×6 E to Register 0×71 . T_{rm}, Registers (Power-On Default = $0 \times 5A$ (90°C))

Table 40. Register 0x72. Interrupt Mask Register 1 (Power-On Default = 0x00)

Table 41. Register 0x73. Interrupt Mask Register 2 (Power-On Default = 0x00)

Table 42. Register 0x74. Configuration Register 2 (Power-On Default = 0x00)

Table 43. Register 0x75. Enhance Acoustics 1 (Power-On Default = 0x00)

Table 45. Register 0x78. Max TMP05 Temperature (Power-On Default = 0x00)

Table 46. Register 0x79. TMP05 COEF Option 1 (Power-On Default = 0x00)

Table 47. Register 0x7A. TMP05 COEF Option 2 (Power-On Default = 0x00)

Table 48. Register 0x7B. TMP05 COEF Option 3 (Power-On Default = 0x00)

Table 49. Register 0x7C. TMP05 Zone Select 1 (Power-On Default = 0x00)

Table 50. Register 0x7D. TMP05 Zone Select 2 (Power-On Default = 0x00)

Table 51. Register 0x7E. TMP05 COEF Select 1 (Power-On Default = 0x00)

Table 52. Register 0x7F. TMP05 COEF Select 2 (Power-On Default = 0x00)

Table 53. Register 0x80. GPIO CONFIG (Power-On Default = 0x00)

Table 54. Register 0x81. GPIO Status (Power-On Default = 0x00)

OUTLINE DIMENSIONS

COMPLIANT TO JEDEC STANDARDS MO-137-AB

Figure 32. 16-Lead Shrink Small Outline Package [QSOP] (RQ-16) Dimensions shown in inches

ORDERING GUIDE

 $1 Z = Pb$ -free part.

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NOTES

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