

# **General Description**

The epc901 is a high-performance CCD line sensor capable of storing a total of 4 frames in the frame store elements for ultra high-speed image acquisition. The acquisition of the image is controlled by a control signal SHUTTER. The epc901 flags when a frame is ready for read-out by asserting the DATA\_RDY signal. The transmission of the frame over the video amplifier is controlled by the external control signal READ. When a read-out is initiated by a pulse on the READ signal, it is sampled by a CDS stage. After a fixed delay the frame can be shifted out through the video amplifier by applying the appropriate amount of read clock edges.

The device offers various configuration options:

- Gain of the read-out stage selectable of 1, 2 or 4
- Transmission direction left to right and right to left
- Region of interest (ROI) center region (pixel 256 to 767)
- Binning of 2 or 4 pixels to reduce transmission time and noise
- Single- or multi-frame acquisition
- Clearing of frames stored and periodic flushing of pixel array to avoid blooming



Figure 1: Backside illuminated CMOS/CCD imager

# Features

- Photosensitive CCD array backside illuminated with 1024x1 pixel
- Very high frame rate
- Very high sensitivity due to 100% fill factor and ESPROS' unique OHC15L process technology
- Pixel size 7.5 x 120µm
- On-chip correlated-double sampling
- Single-ended or differential analog output
- Simple 5-pin control interface for acquisition and read-out
- I2C bus interface
- Internal clock source, trimmable
- Two on-chip temperature sensors
- Single supply voltage
- 32 Pin space saving CSP package
- Chip size L x W x T: 8.0 x 1.3 x 0.23 mm

## Applications

- Linear and rotary encoder
- Triangulation light barrier / distance measurement
- Line sensor / camera
- Business card readers & portable scanners
- Multi-touch displays / electronic white boards
- Finger print readers
- Spectrometers
- Check & ticket readers
- Speed measurement
- Bar code readers



Figure 2: Block diagram

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# 1. Block diagram



Figure 3: Block diagram

# 2. Pin-out



Figure 4: Pin-out, view to the photo-sensitive side (top-view)

| Pin no.    | Pin name   | Pin type    | Default [V] | Description  |
|------------|------------|-------------|-------------|--|
| Digital pi | ns         |             |             |  |
| 2          | PWR_DOWN   | DI          | 0           | Power-down mode enable   |
| 3          | CLR_DATA   | DI          | 0           | Clear internal data memory controller  |
| 5          | CLR_PIX    | DI          | 0           | Rising edge resets pixels and its controller   |
| 6          | SHUTTER    | DI          | 0           | Exposure active when SHUTTER set   |
| 12         | READ       | DI          | 0           | Read-out control and read clock  |
| 4          | DATA_RDY   | DO          |             | Flag when data on video interface is ready. Used as a strap pin to turn on/off the charge pump |
| 13         | SDA        | DIOD        | VDD         | I2C serial data (open drain)   |
| 14         | SCL        | DIOD        | VDD         | I2C serial clock (open drain)  |
| 15         | ROI_SEL    | DI          | 0           | Region of interest selection   |
| 17         | CS1        | TER         | VDD/2       | I2C chip select 1  |
| 19         | CS0        | TER         | VDD/2       | I2C chip select 0  |
| 21         | GAIN       | TER         | VDD/2       | Select gain of read-out path   |
| 22         | BW0        | TER         | VDD/2       | LSB of bandwidth of video amplifier  |
| 23         | BW1        | TER         | VDD/2       | MSB of bandwidth of video amplifier  |
| 24         | RD_DIR     | DI          | 0           | Read-out direction   |
| 25         | HOR_BIN    | TER         | VDD/2       | Horizontal binning selection   |
| 30         | TEST_MODE  | DI          | 0           | Chip test  |
| Analog p   | ins        |             |             |  |
| 8          | VIDEO_N    | AO          |             | Negative terminal of video output  |
| 9          | VIDEO_P    | AO          |             | Positive terminal of video output  |
| 11         | VIDEO_CM   | AI          | VDD/2 or 0  | Voltage to set video output common-mode  |
| 27         | I_BIAS     | AI          |             | Bias current   |
| 28         | ANA_TEST_1 | AIO         | 0           | Analog test in-/output 1   |
| 29         | ANA_TEST_0 | AIO         | 0           | Analog test in-/output 0, rising edge indicates the last pixel in a frame                      |
| Supply p   | ins        |             |             |  |
| 26         | VDD        | Supply      |             | Positive chip supply voltage   |
| 10         | VDD_OA     | Supply      |             | Positive supply of video amplifier   |
| 32         | VDD_1V8    |             |             | Decoupling   |
| 18         | VDD_5V0    | AO / Supply |             | Decoupling / external 5V supply for low power consumption (refer to 10.2.)                     |
| 20         | VDD_7V0    |             |             | Decoupling   |
| 16         | AGND       | Supply      |             | Analog ground  |
| 1          | AGND       | Supply      |             | Analog ground  |
| 7          | GND_OA     | Supply      |             | Video amplifier ground   |
| 31         | DGND       | Supply      |             | Digital ground   |

Definitions:

**DI**: Digital input pin, with an internal pull-down resistor of approx.  $100-250k\Omega$ 

DO: Digital output pin

DIOD: General purpose bidirectional digital pin with open-drain output, requires external pull-up resistor

AO: Analog output

Al: Analog input

AlO: Analog input and output

TER: Ternary input pin, with a pull-down and an equal pull-up resistor of approx. 100-250kΩ which tie the pin to the VDD/2 state.

## 2.1. Power domains

The epc901 chip has internally 5 different power domains and 3 ground references which are interconnected with ESD protection diodes. All pins are also equipped with ESD protection diodes. Figure 5 shows this functional circuit. The diodes have a breakthrough voltage of 0.3V. The designer has to take care that none of these diodes become conductive either at power-up, power-down or normal operation.



Figure 5: ESD protection diode circuit

# 3. Electrical, optical and timing characteristics

(T<sub>A</sub> = 25°C,  $V_{DD}$  = 3.0V unless otherwise noted)

# 3.1. Electrical and other characteristics

| Parameter  | Description  | Min   | Тур                 | Max  | Unit                  |    |
|--|--|---|---------------------|------|-----------------------|----|
| V <sub>DD Nominal</sub>                          | Nominal supply voltage on VDD and VDD_OA   |   |                     | 3.00 | 3.45                  | V  |
|  | Supply voltage on VDD and VDD_OA with Read Clock of max. 1 MHz.  | ly voltage on VDD and VDD_OA<br>Read Clock of max. 1 MHz.   |                     |      |                       |    |
| PSRR   | Power supply rejection ratio VDD and VDD_OA  |   | 13                  |      | dB                    |    |
|  |  | Single ended  |                     | 9    |                       | dB |
| I <sub>DD</sub> +I <sub>DD_OA</sub> <sup>1</sup> | Total current consumption on pins VDD and VD (refer to section 10.)  | DD_OA   |                     |      | 1                     |    |
|  | Differential mode, Idle  | mode (READ = L)   |                     | 26   | 39                    | mA |
|  | full video bandwidth, 46kfps ²,<br>Charge pump:PeakTemperature sensors:ON  | k, during read-out  |                     | 48   | 72                    | mA |
|  | Differential mode, Idle  | mode (READ = L)   |                     | 10   | 15                    | mA |
|  | full video bandwidth, 46kfps ²,<br>external VDD5V0 supply ³PeakCharge pump:OFFTemperature sensors:OFF  | k, during read-out  |                     | 16   | 24                    | mA |
|  | Differential mode, Idle  | mode (READ = L)   |                     | 6.0  | 9.0                   | mA |
|  | low video bandwidth, 1kfps 4,<br>external VDD5V0 supply 3PeakCharge pump:OFFTemperature sensors:OFF  | k, during read-out  |                     | 6.0  | 9.0                   | mA |
|  | Single-ended mode, Idle  | mode (READ = L)   |                     | 21   | 30                    | mA |
|  | low video bandwidth, 1kfps 4Charge pump:ONTemperature sensors:ON   | k, during read-out  |                     | 40   | 60                    | mA |
|  | Single-ended mode, Idle  | mode (READ = L)   |                     | 5.0  | 10.0                  | mA |
|  | low video bandwidth, 1kfps 4,<br>external VDD5V0 supply 3PeakCharge pump:OFFTemperature sensors:OFF  | during read-out   |                     | 5.0  | 10.0                  | mA |
|  | Power-Save mode (POWR_DOWN = H, shutte<br>external VDD5V0 supply <sup>3</sup><br>Charge pump: OFF<br>Temperature sensors: OFF                                      |   | 1.3                 | 2    | mA                    |    |
|  | In-rush current at power-up during approximate<br>Charge pump: ON  | In-rush current at power-up during approximately 5ms<br>Charge pump: ON<br>In-rush current at power-up during approximately 2ms,<br>external VDD5V0 supply <sup>3</sup><br>Charge pump: OFF |                     |      | 90                    | mA |
|  | In-rush current at power-up during approximate external VDD5V0 supply <sup>3</sup><br>Charge pump: OFF   |   |                     |      | 75                    | mA |
| I <sub>DD_5V</sub>                               | Current consumption on pin VDD_5V0 <sup>3</sup> ,<br>Differential/single-ended mode, full video bandv<br>external VDD5V0 supply <sup>3</sup> )<br>Charge pump: OFF | vidth, 46kfps <sup>2</sup>  |                     | 1.2  | 2.5                   | mA |
| V <sub>DIL</sub>                                 | Low voltage level on binary digital inputs <sup>5</sup> (Leve  | el L)   |                     |      | 0.2*V <sub>DD</sub>   | V  |
| V <sub>DIH</sub>                                 | High voltage level on binary digital inputs <sup>5</sup> (Lev  | el H)   | 0.5*V <sub>DD</sub> |      |                       | V  |
| $V_{DOL}, V_{TERIL}$                             | Low voltage level on binary and ternary digital of   | outputs (Level L)   |                     |      | 0.2*V <sub>DD</sub>   | V  |
| V <sub>DOH</sub> , V <sub>TERIH</sub>            | High voltage level on binary and ternary digital   | outputs (Level H)   | 0.8*V <sub>DD</sub> |      |                       | V  |
| V <sub>TERIM</sub>                               | Centre voltage level on ternary digital inputs (Le   | evel M)   | 0.4*V <sub>DD</sub> |      | 0.6*V <sub>DD</sub>   | V  |
| I <sub>DI</sub>                                  | Sink current at digital inputs   |   |                     |      | 10                    | μA |
| R <sub>DI</sub>                                  | Internal pull-down resistor  |   | 100                 |      | 250                   | kΩ |
| R <sub>TER</sub>                                 | Internal voltage dividing resistors which force th   | Internal voltage dividing resistors which force the input to VDD/2  |                     |      | 250                   | kΩ |
| I <sub>DO</sub>                                  | Sink / source current at digital outputs   |   |                     |      | 3                     | mA |
| V <sub>VDD1V8</sub>                              | Internally generated voltage on pin VDD1V8   |   | 1.62                | 1.8  | 1.98                  | V  |
| V <sub>VDD5V0</sub>                              | Internally generated voltage on pin VDD5V0   |   | 4.5                 | 5.0  | 5.5                   | V  |
| V <sub>VDD7V0</sub>                              | Internally generated voltage on pin VDD7V0   |   | 6.0                 | 6.5  | 7.0                   | V  |
| V <sub>VIDEO_P,N</sub>                           | Voltage range at output of video amplifier (@ ga   | ain 1)  | 0.25                |      | V <sub>DD</sub> -0.25 | V  |
| V <sub>CM_SE</sub>                               | Voltage at VIDEO_CM to select single-ended n   | node  |                     |      | 0.4                   | V  |

| Parameter                  | Description  | Min          | Тур | Max                | Unit                   |     |
|----------------------------|--|--------------|-----|--------------------|------------------------|-----|
| V <sub>CM_D</sub>          | Common-mode voltage in differential mode, set on pin<br>VIDEO_CM. Note: For $V_{CM,D}$ >1V, differential mode is detected au-<br>tomatically by default. For $V_{CM,D}$ <1V, differential mode has to be<br>enabled by setting bit AMP_OVR in register<br>FORCE_ANA_CTRL_SIGS (see section 8.) |              |     | V <sub>DD</sub> /2 | V <sub>DD</sub> /2+0.1 | V   |
| R <sub>IN,CM</sub>         | Input resistance of VIDEO_CM   |              | 100 |                    |                        | kΩ  |
|                            | Common-mode rejection ratio on   | 100kHz 50MHz |     | 17                 |                        | dB  |
|                            | VIDEO_CM (f ≥ 100 kHz)   | 100kHz 10Mhz |     | 24                 |                        | dB  |
| V <sub>OFF,VIDEO,CM</sub>  | Common-mode offset of video amplifier out  |              |     | ±50                | mV                     |     |
| V <sub>OFF,VIDEO,SIG</sub> | Signal offset of video amplifier output  |              |     |                    | ±100                   | mV  |
| 0                          |  | single ended | 5   |                    | 100                    | pF  |
|                            |  | differential | 5   |                    | 25                     | pF  |
| D                          | Output registeres of the video emplifier   | single ended |     | 32                 | 100                    | Ω   |
| RINT,VIDEO                 |  | differential |     | 11                 | 100                    | Ω   |
| R <sub>LVIDEO</sub>        | Load resistance on video output  | 3            |     |                    | kΩ                     |     |
| R <sub>th J-A</sub>        | Thermal resistance junction - ambient  |              |     | 65                 |                        | K/W |

Notes:

Notes: <sup>1</sup> The current values change with the first Read Pulse after boot-up to these values <sup>2</sup> Video amplifier BW = HIGH\_BW, VIDEO\_GBW\_SEL\_REG = 0x3 <sup>3</sup> VDD5V0 has only to be supplied externally in case the charge pump is configured to be off. See section 10.2. <sup>4</sup> Video amplifier BW = LOW\_BW, VIDEO\_GBW\_SEL\_REG = 0x0. <sup>5</sup> I2C pins SCL and SDA are according to I2C standards

# 3.2. Temperature sensor characteristics

| Parameter         | Description   | Min | Тур                   | Max | Unit  |
|-------------------|---|-----|-----------------------|-----|-------|
| T <sub>TEMP</sub> | Temperature measurement range   | -40 |                       | +85 | °C    |
| OFFSET            | Temperature sensor offset   |     | -10.1·10 <sup>3</sup> |     | LSB   |
| GAINTEMP          | Temperature sensor gain.<br>The typical measured temperature value of e.g. the left tempera-<br>ture sensor can be calculated from the value of the sensor output<br>registers TEMP_SENS_L_MSB and TEMP_SENS_L_LSB as fol-<br>lows:<br>$T_{TEMP_L} = \frac{TEMP_L[12:0] - OFFSET_{TEMP}}{GAIN_{TEMP}}$ [K]<br>For accurate measurements measurements, calibration is re-<br>quired. | 24  | 48                    | 96  | LSB/K |
| P <sub>TS</sub>   | Resolution of the temperature sensors   |     | 13                    |     | bits  |
| N                 | Noise   |     | 2                     | 4   | LSB   |
| LIN               | Linearity of temperature sensors over the full temperature range  |     | ±2                    | ±4  | К     |
| f <sub>TEMP</sub> | Update rate of the temperature sensors (configurable)   | 0.1 |                       | 10  | Hz    |

# 3.3. Timing parameters

| Parameter            | Description   | Min              | Тур  | Max             | Unit |     |
|----------------------|---|------------------|------|-----------------|------|-----|
| T <sub>STARTUP</sub> | Start-up time after applying external supply.<br>(includes ramp-up of charge pump)          |                  |      | 10              | ms   |     |
| T <sub>CP_UP</sub>   | Charge pump power-up time: time from cha<br>from 1 to 0 until chip is operational (internal |                  |      | 5               | ms   |     |
| T <sub>WAKE_UP</sub> | Wake-up time from Power-Save mode   |                  | 7    | 12              | μs   |     |
| f <sub>osc</sub>     | Oscillator clock frequency at nominal trim  | room temperature | 22.4 | 36              | 48   | MHz |
|                      | refer to section 6.3.   | 18               | 36   | 50 <sup>3</sup> | MHz  |     |
| R <sub>VIDEO</sub>   | Frame rate on video output  | 1                | 44   | 47 4            | kfps |     |
| T <sub>SU,CONF</sub> | Setup time of configuration pins with respective read pulse                                 | 50               |      |                 | ns   |     |

| Parameter                   | Description  | Min | Тур | Max | Unit                       |
|-----------------------------|--|-----|-----|-----|----------------------------|
| T <sub>H,CONF</sub>         | Hold time of configuration pins with respect to rising edge of read pulse                                | 3   |     |     | Oscillator<br>clock cycles |
| T <sub>SHUTTER</sub>        | Pulse width of SHUTTER signal  | 5   |     |     | Oscillator<br>clock cycles |
| T <sub>FLUSH</sub>          | Flush period <sup>1</sup>  | 30  |     | 32  | Oscillator<br>clock cycles |
| T <sub>SHIFT</sub>          | Shift period <sup>1</sup>  | 24  |     | 26  | Oscillator<br>clock cycles |
| T <sub>RD_PULSE</sub>       | Pulse width of Read Pulse  | 3   |     |     | Oscillator<br>clock cycles |
| T <sub>CDS</sub>            | CDS operation  |     |     | 37  | Oscillator<br>clock cycles |
| T <sub>STORE</sub>          | Duration how long a frame may be stored in the frame-store   | 10  |     |     | ms                         |
| <b>f</b> <sub>READ</sub>    | READ clock rate <sup>2</sup>   | 0.1 |     | 54  | MHz                        |
| D                           | READ clock duty cycle @ f <sub>READ</sub> max  | 45  | 50  | 55  | %                          |
| T <sub>H,VIDEO</sub>        | Period during which the output of the video amplifier is held sta-<br>ble after the last read clock edge |     | 50  |     | μs                         |
| T <sub>PERIOD,FLUSH</sub>   | Periodicity of the periodic flush operation <sup>5</sup>   |     | 100 |     | ms                         |
| T <sub>PULSE,CLR_DATA</sub> | Pulse width on CLR_DATA  | 3   |     |     | Oscillator<br>clock cycles |
| B <sub>3dB,VIDEO</sub>      | 3dB-bandwidth of video output @ C <sub>LVIDEO</sub> = 40pF   | 10  | 11  |     | MHz                        |

Notes: <sup>1</sup> The duration of the flush and shift periods can be calculated exactly by measurement of the clock oscillator frequency (see section 6.3.) <sup>2</sup> To achieve the maximum clock frequency, the duty cycle of the read clock has to be 50% with a maximal tolerance of ±5%. <sup>3</sup> The oscillator shall not be trimmed to a frequency higher than 50MHz.

<sup>4</sup> At max. f<sub>osc</sub> <sup>5</sup> Refer to section 5.6. for more details.

# 3.4. Absolute maximum ratings

| Description                                       | Conditions   |
|---|--|
| Power supply voltage (VDD)                        | -0.3V to +5V   |
| Voltage to any Pin                                | -0.3 to VDD +0.3V  |
| Operating and storage Temperature Range ( $T_s$ ) | -40°C to +85°C   |
| Relative humidity                                 | 0 to 95% non-condensing  |
| ESD rating  | all pins except VDD7V0 vs. VDD1V8:       HBM class 2 ( 2kV to <4kV, JEDEC) |

## 3.5. Optical characteristics

(Gain 1, video bandwidth 1MHz, differential mode)

| Parameter              | Description  |   |     | Тур         | Max           | Unit               |
|------------------------|--|---|-----|-------------|---------------|--------------------|
| W <sub>PIX</sub>       | Width of pixels  |   |     | 7.5         |               | μm                 |
| H <sub>PIX</sub>       | Height of pixels   |   |     | 120         |               | μm                 |
| N <sub>PIX</sub>       | Number of pixels   |   |     | 1024        |               |                    |
| N <sub>FS</sub>        | Number of frames sto   | pred on-chip (including the pixel array)                  |     | 4           |               |                    |
| FF                     | Optical fill factor in pi  | xel array   |     | 100         |               | %                  |
| CG                     | Conversion gain (star  | ndard version)  | 3   | 5           | 8             | μV/e-              |
|                        | Optical sensitivity (λ :   | = 630 nm, gain = 1)                                       |     | 71          |               | V/(Lux*s)          |
| FW <sup>4</sup>        | Full-well capacity per   | frame   | 400 |             |               | ke-                |
| N <sub>READ_D</sub>    | Read noise, different  | ial mode, optimal settings <sup>1</sup>                   |     | 700         | 1000          | µVrms              |
| N <sub>READ_SE</sub>   | Read noise, single er  | nded mode, optimal settings <sup>1</sup>                  |     | 500         | 700           | µVrms              |
| LIN                    | Linearity <sup>2</sup>   | Linearity <sup>2</sup> Differential mode                  |     | 1.0         | 2.0           | %                  |
|                        |  | Single-ended mode   |     | 2.0         | 4.0           | %                  |
| ILAG                   | Image lag  | Single-frame acquisition (see section 5.2)                |     |             | 0.2           | %                  |
|                        | @ max. Vpp and<br>@ 400ke-   | Multi-frame acquisition (see section 5.3)                 |     | 0.3         | 0.5           | %                  |
| δV <sub>DARK,PIX</sub> | Output voltage drift d   | ue to dark current in pixel area                          |     | 1.0         | 10.0          | V/s                |
| δV <sub>DARK,FS</sub>  | Output voltage drift d   | ue to dark current in frame store area                    |     | 0.3         | 0.6           | V/s                |
| Odark                  | Thermal drift of dark  | current   |     | Doubles app | orox. every 8 | °K                 |
| PRNU <sup>3</sup>      | Photo response non-  | uniformity (@ 0.5*FW <sup>4</sup> )                       |     | 2           | 6             | %                  |
| DSNU <sup>3</sup>      | Dark pixel non-unifor  | mity @ Τ <sub>ΕΧΡ</sub> = 100 μs                          |     | ±0.3        |               | % FW               |
| M <sub>FW</sub>        | Irradiance to generate FW electrons per pixel in 1 ns $(\lambda = 630 \text{ nm})$ |   |     | 155         |               | mW/mm <sup>2</sup> |
|                        | Surface reflectivity (@  | Surface reflectivity (@ 550 to 860 nm, 0° incident angle) |     | 2           |               | %                  |
|                        | Surface reflectivity (@  | ≥ 550 to 860 nm, 30° incident angle)                      |     | 4           |               | %                  |
|                        | Pixel cross-talk (@ 6  | 30nm, 0° incident angle)                                  |     | 20          |               | %                  |
|                        | Cross-talk width @ 1   | σ   |     | 4           |               | μm                 |

Notes:

<sup>1</sup> Charge pump off, temp sensor off, video amplifier BW=LOW\_BW, VIDEO\_GBW\_SEL\_REG=0x0 (minimum video amplifier bias current, Read Clock 1MHz).

Table 1: Optical specification

<sup>2</sup> The linearity is defined as the maximum deviation of the pixel responses between 10% and 80% FW<sup>4</sup> from the straight line between 10% and 80% FW<sup>4</sup>. Pixels with high dark current excluded.

<sup>3</sup> Valid for Pixel 3 .. 1020.

<sup>4</sup> FW corresponds to 2V swing at the output in differential mode.

Figure 6 shows the typical quantum efficiency as a function of wavelength.



Figure 6: Typical quantum efficiency (QE) as a function of wavelength

### 3.6. Frequency response

The signal amplitude at the output of the video amplifier is a function of the optical modulation and the read-out clock frequency. The optical modulation is defined as follows:





The amplitude at the video amplifier output as a function of the Read Clock frequency is as follows (temperature sensor off, differential mode):

| Read Clock<br>frequency | Mode         | BW (video am-<br>plifier band- | VIDEO_<br>GBW_SEL_ | VIDEO_<br>GBW_SEL_ | VIDEO_<br>GBW_SEL_ | VIDEO_<br>GBW_SEL_ | VIDEO_<br>GBW_SEL_ | GAIN | Signal swing | SNR<br>(charge ) | typ.<br>pump off) | SNR<br>(charge p | typ.<br>pump on) |
|-------------------------|--------------|--------------------------------|--------------------|--------------------|--------------------|--------------------|--------------------|------|--------------|------------------|-------------------|------------------|------------------|
|                         |              | width setting)                 | REG                |                    |                    | min                | typ                | min  | typ          |                  |                   |                  |                  |
| 1MHz                    | Differential | LOW_BW                         | 0x0                | 1                  | 2.0Vpp             | 66dB               | 70dB               | 65dB | 67dB         |                  |                   |                  |                  |
| 10MHz                   | Differential | HIGH_BW                        | 0x3                | 1                  | 1.5Vpp             | 55dB               | 58dB               | 53dB | 55dB         |                  |                   |                  |                  |
| 54MHz                   | Differential | HIGH_BW                        | 0x3                | 1                  | 0.5Vpp             | 46dB               | 49dB               | 44dB | 46dB         |                  |                   |                  |                  |
| 54MHz                   | Differential | HIGH_BW                        | 0x3                | 2                  | 0.75Vpp            | 46dB               | 49dB               | 42dB | 46dB         |                  |                   |                  |                  |
| 54MHz                   | Differential | HIGH_BW                        | 0x3                | 4                  | 1.25Vpp            | 46dB               | 49dB               | 42dB | 46dB         |                  |                   |                  |                  |
| 1MHz                    | Single-ended | LOW_BW                         | 0x0                | 1                  | 1.6Vpp             | 67dB               | 70dB               | N/A  | N/A          |                  |                   |                  |                  |

Table 2: Useful video amplifier signal swing and SNR for different settings

### 3.7. Video amplifier frequency response

The following Bode plot shows the typical frequency response of the readout chain, according to the settings of the configuration pins BW0 and BW1, refer to section 4. and Table 9.



# 4. Configuration

The configuration pin status at power up and after reset define the operating parameters (hardware setting, refer to Table 3). The operation parameters can be changed during runtime over I2C (software setting, refer to 8.). Shaded field are used in typical applications.

| Pin Name | Low (GND)         | High-Z       | High (VDD)         | Comments  |   |  |
|----------|-------------------|--------------|--------------------|---|---|--|
| RD_DIR   | Pixel 0           | 1023         | Pixel 1023 0       |   |   |  |
| ROI_SEL  | Pixel 0           | 1023         | Pixel 256 767      | Readout region of the pixel   | larray  |  |
| GAIN     | 2                 | 1            | 4                  | Gain multiplier   |   |  |
| HOR_BIN  | 2 pixel           | 1 pixel      | 4 pixel            | Binning means averaging over 2 or 4 neighbor pixels in the voltage doma<br>e.g. for HOR_BIN = H, pixels 03, 47, 811 etc. are averaged as follow<br>$V_{\text{BINNING_BY_4}}[i] = \frac{V[i] + V[i+1] + V[i+2] + V[i+3]}{4}$ , i = 0, 3, 7,, 1020<br>Binning can be used to reduce the read-out time by the binning factor.<br>Note: HOR_BIN = L is not applicable in single-ended mode. |   |  |
| VIDEO_CM | Single ended      | Differential | n/a                | Refer also to section 9.1.  |   |  |
| DATA_RDY | Charge<br>pump on | N/A          | Charge pump<br>off | Refer to Figure 8   |   |  |
| BW0      |                   | Х            |                    |   |   |  |
| BW1      |                   | Х            |                    | 16 MHz  | The video bandwidth values are approximative    |  |
| BW0      |                   |              | Х                  | 0 M/H   | ony.  |  |
| BW1      | Х                 |              |                    | 8 MHZ   | The video bandwidth affects the current con-    |  |
| BW0      | Х                 |              |                    |   | the bandwidth the lower the noise and the lower |  |
| BW1      |                   |              | Х                  |   | the current consumption.                        |  |
| BW0      |                   |              | Х                  | 11117   | as possible.                                    |  |
| BW1      |                   |              | Х                  |   |   |  |

Table 3: Configuration pin description (gray shaded cells are recommended, typical settings)

### Notes:

The configuration pins can be changed during runtime. Their status is read with the rising edge of the READ signal (Figure 7):



Figure 7: Status change of the configuration during runtime

- VIDEO\_CM and DATA\_RDY are not read with the rising edge of the READ signal
- RD\_CONF\_CTRL has to be at 0 (see Table 13).
- Enable/disable the charge pump:



Figure 8: Charge pump operation

Important: Do not short DATA\_RDY with VDD.

# 5. Imager operation

### 5.1. General remarks

The epc901 line imager chip is based on a backside illumination technology (BSI). The image is taken from the backside of the chip, whereas the electrical circuits and the pins are on the frontside. Thus, the chip must be flip-chip mounted to the PCB in order to expose the backside to the incoming light.

It is not possible with BSI to shield the photosensitive area with an integrated, electrically controlled shutter when there no light shall be detected. In other words, the pixel CCD is constantly photo-sensitive and collects charge generated by the detected photons (unwanted exposure). Thus, the CCD must be flushed or erased by the unwanted charge before an image can be acquired.

**READ Pulse** - The pulse applied to pin READ to initiate the read-out of a frame.

READ Clock - The clock applied to pin READ to read out the frame (after the Read Pulse).

### 5.2. Single frame acquisition

After the exposure time defined by the user, the charge collected in the CCD is shifted into an area which is not photo-sensitive. This area is called frame store. The following diagram shows this operation.



Figure 9: Image acquisition timing

The acquisition of a frame is controlled by a pulse on the SHUTTER pin (see Figure 9). The rising edge triggers the internal flush operation to erase the CCD from any unwanted electrons prior to the exposure. The exposure starts automatically after the flush operation is completed. The CCD collects electrons thereafter as long as the SHUTTER pin is high. Upon the falling edge of SHUTTER, the charge collected in the CCD pixel field is shifted to the CCD frame store which is an area which is not photo-sensitive (see (1) in Figure 10). As soon as the frame is ready for read-out, the signal DATA\_RDY goes high. The image is ready to be readout as described in section 5.4.



Figure 10: Example of single-frame acquisition and read-out

It is to note that the CCD continues to be photo-sensitive during the shift operation i.e. for a time T<sub>SHIFT</sub> after the falling edge of SHUTTER.

### 5.3. Multi frame acquisition

Up to 4 images can be acquired and stored in the frame store in a fast sequence without intermediate read-out. The frame store is organized in 4 frame store elements (FS1-FS4), thereby each frame store element can store one frame/image. The first captured image initially occupies 3 frame store elements as for a single-frame acquisition (see section 5.2 and Figure 10). epc901 automatically detects a multiframe acquisition when detecting the second SHUTTER signal without prior read-out. Upon the second shutter, the first image is shifted to a single frame store element (see (2) in Figure 11). The frames are shifted from the pixel field to the frame store as a FIFO: The first captured image is the first one to read out. The read-out is described in more detail in section 5.4. As soon as 4 frames have been captured without prior read-out, at least one read-out has to be issued prior the next shutter in order to make FS1 available again. Excessive shutter pulses are ignored.



Figure 11: Multi-frame acquisition and read-out

## 5.4. Image readout

After one or more images have been captured, the first image (FIFO) can be read out through the interface on the pins VIDEO\_P and VIDEO\_N. The read-out is controlled by the READ pin. The following timing diagram shows its usage:



Figure 12: Image readout timing of one frame

The first pulse of a read sequence applied to pin READ is a Read Pulse and must have a duration of  $T_{RD_PULSE}$ . Upon this Read Pulse, the last frame in the frame store is converted pixel-wise from charge to voltage. This operation is called correlated double-sampling (CDS) and lasts for the time  $T_{CDS}$ . Following the Read Pulse, respecting a delay of at least  $T_{CDS}$ , Read Clock pulses are applied to the READ pin in order to transfer the pixel voltages to the VIDEO\_P/N pins. The first 3 Read Clock pulses, designated with 1, 2 and 3 in Figure 12, are used to pre-load the pipeline. Thus the first 3 pixel voltage values on VIDEO\_P/N can be ignored. The subsequent Read Clock pulses, designated with P0 ... PN in Figure 12, transfer the pixel voltage values through the video amplifier to the VIDEO\_P/N pins.

After all pixels are read out, the output of the video amplifier is held stable for a time T<sub>H.VIDEO</sub> or until the next Read Pulse, whatever occurs first. The transmission of the last pixel is indicated by a high state of the pin ANA\_TEST\_0 upon the last Read Clock pulse rising edge. ANA\_TEST\_0 goes low again upon the following rising edge at READ.

Any subsequent pulse of duration TRD\_PULSE is interpreted as a Read Pulse and thus a new read-out sequence is initiated.

The signal DATA\_RDY remains high as long as there is at least one frame stored in the CCD frame store. If no more frames are stored except the one that is currently read out, the signal DATA\_RDY goes to low state on the first positive Read Clock edge (see Figure 12). If no frame is stored, the chip does nothing upon a Read Pulse.

#### IMPORTANT

- Differential mode only: The last pixel of the ROI, e.g. pixel 1023, is a dummy pixel and must be read for correct imager operation. Refer also to Table 1, note 3.
- It is important to sample the analog output signal of the video amplifier just before the rising edge of the next read pulse. This time point allows the readout circuits and the video amplifier to be fully settled. Also at this time point, the lowest possible readout noise can be achieved.
- The following time periods shall never overlap in any multi frame acquisition or by parallel reading during exposure: T<sub>FLUSH</sub> with T<sub>CDS</sub> and T<sub>SHIFT</sub> with T<sub>CDS</sub>. Refer for these signal to Figure 9 and Figure 12.
- At read clock frequencies above 20MHz, "ghost" signals in pixel, will become approximately as follows:

| Read clock in           | Lag in % of illuminated pixel |                       |  |  |  |
|-------------------------|-------------------------------|-----------------------|--|--|--|
| MHz                     | 4 <sup>th</sup> Pixel         | 8 <sup>th</sup> Pixel |  |  |  |
| 20                      | 10%                           | 0%                    |  |  |  |
| 40                      | 35%                           | 10%                   |  |  |  |
| 50                      | 45%                           | 20%                   |  |  |  |
| 54                      | 50%                           | 25%                   |  |  |  |
| Table 4: Image lag list |                               |                       |  |  |  |

A software compensation algorithm is available to reduce this effect.

## 5.5. ROI / binning read clock

Read-out can be configured through configuration pins (see section 4.) and by register setting (see section 8.1.). Depending on binning and ROI selection, different numbers of pixels are available for read-out. E.g. if binning of 2 is selected, only 512 values can be read out because always two pixels are binned. Thus, 512 + 3 Read Clock pulses must be applied in this example. The following table shows the number of Read Clock pulses according to the configuration:

| ROI_SEL | HOR_BIN | Number of Read<br>Clock pulses | Frame read time with 54MHz read clock (w/o acquisition) [µs] | Max. frame rate with 54MHz read clock<br>and 1µs integration time [fps] |
|---------|---------|--------------------------------|--|---|
| L       | L       | 512+3 = 515                    | 9.54   | 76,600  |
| L       | М       | 1024+3 = 1027                  | 19.2   | 44,300  |
| L       | Н       | 256+3 = 259                    | 4.8  | 120'000   |
| н       | L       | 256+3 = 259                    | 4.8  | 120'000   |
| н       | М       | 512+3 = 515                    | 9.54   | 76,600  |
| Н       | Н       | 128+3 = 131                    | 2.43   | 167,600   |

Table 5: ROI\_SEL/HOR\_BIN settings

### 5.6. Flush

As explained in section 5.2., the imager is constantly photosensitive. So it constantly converts incoming light into charge. If the pixel field is not flushed periodically, excessive charge can be generated which may spill over from the pixel field to neighboring circuits, e.g. the frame store buffers. Thus, periodic flushing by applying a CLR\_PIX pulse during the time no images are acquired is highly recommended, at least with a periodicity of  $T_{PERIOD,FLUSH}$  (refer to section 3.3.). However, the need to do so depends on how much light is received and how long is the time between two SHUTTER pulses.

It is recommended to evaluate the setup first before the system software is implemented. During evaluation, one measure of the charge generated in the pixel by applying a SHUTTER signal with the length of the time between the intended acquisition of two images shall be executed. If the maximal pixel value exceeds 90% of full well (= 90% of output swing), it is highly recommended to place additional CLR\_PIX pulses during the time where no image acquisition takes place to flush the pixel field and frame store.

A pulse on SHUTTER is ignored if it is issued within  $T_{FLUSH}$  after the rising edge of CLR\_PIX. If a rising edge on CLR\_PIX occurs while SHUTTER is high or during the subsequent internal shift period  $T_{SHIFT}$ , the pulse on CLR\_PIX is ignored.

In power-down mode, the CCD is not photo-sensitive and therefore no charge is collected. The transition from power-down to operation flushes the CDD and the frame store automatically.

The frames stored in the pixel field and the frame store can be erased simultaneously by a pulse on CLR\_DATA with a minimum pulse width of  $T_{PULSE,CLR_DATA}$ . The clear operation is triggered by the rising edge of CLR\_DATA. After the frame store and the pixel field are cleared, the chip is ready to acquire new images.

A rising edge on CLR\_DATA also aborts an on-going read-out and a new image acquisition can be initiated immediately. As long as DATA\_RDY is not asserted (upon the new image acquisition), the read-out of the frame in the CDS can be continued without any impact on the frame (for multi-frame operation see section 5.3)

A rising edge of CLR\_DATA during a shift operation might be ignored and thus shall be avoided. It is allowed to assert SHUTTER and CLR\_DATA at the same time.

Please note that the frame store buffers also collect charge even if there is no operation with the CCD. This is due to dark current which can also flow into the frame store buffer elements. Thus, the frame store buffer should also be cleared (erased) regularly if there is no acquisition and readout within 100ms.

# 6. Various features

### 6.1. Temperature sensor

There are two temperature sensors on chip. One on each side of the pixel array. They are off by default and can be turned on through I2C (see Table 22). The temperature sensors provide uncalibrated values with an offset (OFFSET<sub>TEMP</sub>) and a gain (GAIN<sub>TEMP</sub>). Thus, calibration is needed to allow absolute temperature measurements. Calibration can take place during manufacturing of the system by applying one or two reference temperature/s and storing the calibration value in a non-volatile memory e.g. in the MCU.

The temperature sensors can be read through the I2C interface registers TEMP\_SENSE\_0/1 (refer to Chapter 8.8.).

## 6.2. Power-down

The chip can be forced into power-down mode to reduce the power consumption.

| PWR_DOWN | Description               |
|----------|---------------------------|
| L        | Operation                 |
| Н        | Power-down mode activated |

If the chip is forced to power-down while frames are still stored on the IC, these frames are lost with power-down. When PWR\_DOWN is asserted during an acquisition or transmission, the current operation is finished before the chip goes to power-down. When the power-down mode is de-activated, the IC needs  $T_{PWR_UP}$  to be back in functional mode. When PWR\_DOWN goes to low state, the pixel array is automatically flushed. In power-down mode, no charge is collected by the CCD.

## 6.3. Oscillator clock trimming

The epc901 chip has an oscillator which controls the operation of the chip. The typical frequency is approx. 36MHz (refer to chapter 3.3). The internal clock oscillator frequency has an impact on the max. frame rate.

To measure this frequency in order to apply an optimized timing, the following procedure can be used:

- 1. Apply CLR\_DATA
- 2. Apply SHUTTER for longer than  $T_{FLUSH}$ , e.g. 1µs
- 3. Measure the time from the falling edge of SHUTTER until the rising edge of DATA\_RDY (T<sub>SHIFT</sub>)



Figure 13: Sequence to measure internal clock frequency

Since  $T_{SHIFT}$  needs 24 to 26 clock cycles (n \* ClockCycles), the frequency of the internal oscillator can be calculated according to the following formula:

$$F_{OSC} = \frac{n * ClockCycles}{T_{MEAS}}$$

E.g. if the measured time is 600ns, the oscillator frequency is between 40 and 43.3MHz. If the clock frequency shall be acquired more accurate, multiple measurements of  $T_{MEAS}$  shall be acquired and the average of these samples shall be used in the above formula. The clock frequency can be trimmed by setting a configuration register according to the description in Table 16 and 17.

### 6.4. Reset

The epc901 can be reset by the following mechanisms:

- Disconnecting and reconnecting the power supply
- Reset command through I2C (refer to section 7.1.6.)

# 7. I2C interface

The epc901 supports the following functions by using the I2C interface:

- Fast I2C (400 kBit/s)
- 7-bit addressing
- Slave (epc901 is always the slave)
- Supported functions are software reset, read, write, read the device address

Clock stretching and other uses of I2C bus are not supported. The register list which can be accessed by the I2C interface are listed in section 8. All described registers can be accessed directly.

# 7.1. I2C communication

### 7.1.1. Device addressing

The MSBs of the device address are fixed to '001' internally, the LSBs A<sub>3</sub> to A<sub>0</sub> can be set by the two ternary input pins CS0 and CS1.

|     |   |      | CS0  |      |  |  |  |
|-----|---|------|------|------|--|--|--|
|     |   | L    | М    | Н    |  |  |  |
|     | L | 0000 | 0001 | 0011 |  |  |  |
| CS1 | М | 0100 | 0101 | 0111 |  |  |  |
|     | Н | 1100 | 1101 | 1111 |  |  |  |

The LSB of the device addressing is used to select the communication direction:



The bus protocol in the following sections uses the following notation:

| Symbol   | Function       |
|----------|----------------|
| S        | START          |
| Р        | STOP           |
| A        | ACK            |
| N        | NACK           |
| Shaded   | Master         |
| Unshaded | Slave (epc901) |

### 7.1.2. Single-byte write

| Device address |     |                  |   |      |   |   |
|----------------|-----|------------------|---|------|---|---|
| S 0 0 1        | 0 A | Register address | A | Data | A | Ρ |

#### 7.1.3. Multi-byte write

During a multi-byte write operation the master transmits the device address and the address of the first register to be written. All subsequent bytes until STOP are interpreted as write data packets.



Registers reside in a non-consecutive address space. Writing to a unused address will fail silently (no error feedback).

#### 7.1.4. Single-byte read

During a single-byte read, only one register is read. After the device address is transmitted, the master has to transmit the register address. After addressing the epc901 IC with a read-command, it transmits the read data. The access is terminated with a NACK and a STOP by the master.



#### 7.1.5. Multi-byte read

During a multi-byte read operation the master transmits the device address and the address of the first register to be read. Afterwards, the epc901 is addressed with a read command. It then transmits data bytes until the master applies NACK and a STOP.

| Device address | Devic                        | ce address          |                       |                 |
|----------------|------------------------------|---------------------|-----------------------|-----------------|
|                |                              |                     |                       |                 |
| S 0 0 1        | 0 A Register address A S 0 0 | 1 1 A Read data 0 / | A Read data 1 A • • • | Read data n N P |

Registers reside in a non-consecutive address space. Reading to a unused address will return no useful data.

## 7.1.6. Software reset

|   |              |    |   |   |   |     |     | 1   |             |   |                |     |   |     |       |     |     |     |   |
|---|--------------|----|---|---|---|-----|-----|-----|-------------|---|----------------|-----|---|-----|-------|-----|-----|-----|---|
| S |              | Ω  | Λ | Ω | Ω | Λ   | Ω   | Ω   | Δ           | 0 | Ω              | Ω   | Λ | Ω   | 1     | 1   | 0   | Δ   | Р |
|   | ۱ <u>۰</u> , | ٠, | v | Ŭ | Ū | , U | Ŭ., | , U | <i>'</i> `` | 0 | , <sup>U</sup> | , U | Ŭ | , U | · ' - | . • | , U | /`` | ' |

A software reset has the same effect like a power-up reset. E.g. the chip uses the configuration as given by the configuration pins. Also, all trimming parameters are reset to the initial values.

#### 7.1.7. Device address sampling



The device address pins CS0 and CS1 are sampled during power-up. They can be re-sampled by applying this command.

#### 7.1.8. Setup latency

The new register value becomes active with the falling edge of the last bit transmitted.



Figure 14: I<sup>2</sup>C bus timing, top: Basic communication sequence, bottom: Timing parameters

| Symbol                                | Parameter  | Min. | Max. | Units  |
|---------------------------------------|--|------|------|--------|
| f <sub>SCL</sub>                      | I <sup>2</sup> C data rate   |      | 400  | kbit/s |
| t <sub>SCLL</sub>                     | SCL clock low time   | 1.3  |      | μs     |
| t <sub>SCLH</sub>                     | SCL clock high time  | 0.6  |      | μs     |
| t <sub>su</sub>                       | SDA setup time   | 100  |      | ns     |
| t <sub>HD</sub>                       | Data hold time   | 0    |      | ns     |
| t <sub>VD</sub>                       | Data valid time  |      | 900  | ns     |
| t <sub>SDAR</sub>                     | SDA and SCL rise time  |      | 300  | ns     |
| t <sub>SDAF</sub> , t <sub>SCLF</sub> | SDA and SCL fall time  |      | 300  | ns     |
| t <sub>sta</sub>                      | Start condition hold time  | 0.6  |      | μs     |
| t <sub>sto</sub>                      | Stop condition setup time  | 0.6  |      | μs     |
| t <sub>stosta</sub>                   | Stop to start condition time (bus free)                            | 1.3  |      | μs     |
| C <sub>b</sub>                        | Capacitive load for each bus line                                  |      | 400  | pF     |
| t <sub>SP</sub>                       | Pulse width of the spikes that are suppressed by the analog filter |      | 50   | ns     |

Table 6: I<sup>2</sup>C bus timing: Timing parameters (FM+)

# 8. Register description

| Address | Register name       | Ref.     | Description  |
|---------|---------------------|----------|--|
| 0x00    | ACQ_TX_CONF_I2C     | Table 8  | Binning, amplifier gain, ROI, read direction             |
| 0x01    | BW_VIDEO_CONF_I2C   | Table 9  | Video amplifier bandwidth                                |
| 0x02    | MISC_CONF           | Table 12 | Various settings   |
| 0x90    | OSC_TRIM_REG        | Table 16 | Oscillator trimming (fine)                               |
| 0x94    | VIDEO_GBW_SEL_REG   | Table 10 | Video amplifier bandwidth, noise and current consumption |
| 0xA0    | TEMP_SENS_L_LSB     | Table 19 | LSB of left temperature sensor                           |
| 0xA1    | TEMP_SENS_L_MSB     | Table 20 | MSB of left temperature sensor                           |
| 0xA2    | TEMP_SENS_R_LSB     | Table 21 | LSB of right temperature sensor                          |
| 0xA3    | TEMP_SENS_R_MSB     | Table 22 | MSB of right temperature sensor                          |
| 0xA4    | TEMP_SENS_CONF      | Table 23 | Temperature sensor configuration                         |
| 0xB0    | I2C_ERROR_IND       | Table 25 | I2C error flag   |
| 0xD6    | FORCE_ANA_CTRL_SIGS | Table 14 | Analog control settings, e.g. power control              |
| 0xD7    | OSC_TRIM_RANGE_REG  | Table 18 | Oscillator trimming (coarse)                             |
| 0xFF    | CHIP_REV_NO_REG     | Table 26 | Chip revision  |

Table 7: Register map accessible by the I2C interface

### **IMPORTANT NOTES:**

- 1. "n/a" means "not applicable". Do not modify these register bits. Thus, read first the register, modify the required bits and then write back the modified register value.
- 2. Do not write to other addresses than listed in Table 7. If accidentally a write has been occurred to a register address not in the list above, unexpected behavior can occur. A hardware reset brings the imager back to factory settings.
- 3. Default values are indicated as bold letters§
- 4. In the tables below, allowed operations are:
  - R: Read
  - W: Write
  - WP: Write protected

# 8.1. Binning, amplifier gain, ROI, read direction

| 0x00      | ACQ_TX_CONF_ | <u>12C</u> |     |      |    |     |         |        |
|-----------|--------------|------------|-----|------|----|-----|---------|--------|
| Bit no.   | 7            | 6          | 5   | 4    | 3  | 2   | 1       | 0      |
| Bit name  | n/a          | n/a        | HOR | _BIN | GA | AIN | ROI_SEL | RD_DIR |
| Operation | n/a          | n/a        | R   | /W   | R  | /W  | R/W     | R/W    |
| Default   | 0            | 0          | 0   | 1    | 0  | 1   | 0       | 0      |

Table 8: Description of register ACQ\_TX\_CONF\_I2C

### HOR\_BIN: Horizontal binning of the pixels:

- 00: Binning 2 pixels (in differential mode only, n/a in single ended mode)
- 01: No binning
- 10: Binning 4 pixels

#### GAIN: Video amplifier voltage gain

- 00: 2
- 01: 1
- 10: 4
- ROI\_SEL: Region of interest

0: All pixels (0 to 1023)

1: Inner half of the pixels (256 to 767)

# RD\_DIR: Read direction

0: From 0 to 1023

1: From 1023 to 0

# 8.2. Video Amplifier bandwidth

| 0x01      | BW_VIDEO_CON | IF_I2C |     |     |       |       |       |       |
|-----------|--------------|--------|-----|-----|-------|-------|-------|-------|
| Bit no.   | 7            | 6      | 5   | 4   | 3     | 2     | 1     | 0     |
| Bit name  | n/a          | n/a    | n/a | n/a | BW_VI | DEO_1 | BW_VI | DEO_0 |
| Operation | n/a          | n/a    | n/a | n/a | R/    | W     | R     | /W    |
| Default   | 0            | 0      | 0   | 0   | 0     | 1     | 0     | 1     |

Table 9: Description of register BW\_VIDEO\_CONF\_I2C

| 0101: | Video bandwidth 16 MHz                   |
|-------|--|
| 0010: | Video bandwidth 8 MHz                    |
| 1000: | Video bandwidth 4 MHz                    |
| 1010: | Video bandwidth 1 MHz                    |
|       | 1010:<br>1000:<br>0010:<br><b>0101</b> : |

#### Notes

- 1. Refer also to section 3.7.
- 2. The video bandwidth does not exactly match with the frequency values mentioned in Table 9. Please note that these values are approximative only.
- 3. Make sure MISC\_CONF:RD\_CONF\_CTRL is set to 1
- 4. The settings of this register become active at the rising edge of a Read pulse
- 5. The use of this register overwrites the values set by the configuration pins (refer to Table 2 and Table 3)

## 8.3. Video amplifier bandwidth, noise and current consumption

| 0x94 VIDEO_GBW_SEL_REG |     |     |     |     |     |     |            |    |  |  |  |  |
|------------------------|-----|-----|-----|-----|-----|-----|------------|----|--|--|--|--|
| Bit no.                | 7   | 6   | 5   | 4   | 3   | 2   | 1          | 0  |  |  |  |  |
| Bit name               | n/a | n/a | n/a | n/a | n/a | n/a | GBW_SEL_DI |    |  |  |  |  |
| Operation              | n/a | n/a | n/a | n/a | n/a | n/a | R/W        |    |  |  |  |  |
| Default                | 0   | 0   | 0   | 0   | 0   | 0   | 0:         | x3 |  |  |  |  |

Table 10: Description of register VIDEO\_GBW\_SEL\_REG

The bandwidth, noise and current consumption of the video amplifier is adjustable with this register as listed in Table 11. These settings regarding the video bandwidth are on top of the settings in Chapter 8.2. E.g. if the Video bandwidth is set to 4 MHz (in Table 9), and the GBW\_SEL\_DI is set to 0x01, the resulting bandwidth is 2 MHz. Please note that these values are approximative only.

| VIDEO_GBW_SEL | Relative video amp-<br>lifier bandwidth | Relative video ampli-<br>fier current con-<br>sumption | Relative read noise |
|---------------|---|--|---------------------|
| 00            | 25%                                     | lowest   | lowest              |
| 01            | 50%                                     |  |                     |
| 10            | 75%                                     |  |                     |
| 11            | 100%                                    | highest  | highest             |

Table 11: Bandwidth selection and bias current trimming (approx. values)

## 8.4. Configuration control, video amplifier on/off

| 0x02      | MISC | _CONF |     |     |     |     |                     |                  |              |
|-----------|------|-------|-----|-----|-----|-----|---------------------|------------------|--------------|
| Bit no.   |      | 7     | 6   | 5   | 4   | 3   | 2                   | 1                | 0            |
| Bit name  |      | n/a   | n/a | n/a | n/a | n/a | VIDEO_AMP_PD_OVR_EN | VIDEO_AMP_PD_OVR | RD_CONF_CTRL |
| Operation |      | R/W   | R/W | R/W | R/W | R/W | R/W                 | R/W              | R/W          |
| Default   |      | 1     | 0   | 0   | 1   | 1   | 0                   | 0                | 0            |

Table 12: Description of register MISC\_CONF

| Register Name       | Description   | 1                               | 0                        |
|---------------------|---|---------------------------------|--------------------------|
| VIDEO_AMP_PD_OVR_EN | Enable/disable register bit VIDEO_AMP_PD_OVR  | enabled                         | disabled                 |
| VIDEO_AMP_PD_OVR    | Video amplifier power down. This bit is only effective if register bit VIDEO_AMP_PD_OVR_EN is set | Video amp off                   | Video amp on             |
| RD_CONF_CTRL        | Configuration control   | By configuration regis-<br>ters | By configuration<br>pins |

Table 13: Description of register setting MISC\_CONF

# 8.5. Video amplifier SE/Diff, charge pump on/off, 5V regulator on/off

| 0xD6      | FORCE_ANA_ | CTRL_SIGS | ;    |      |      |            |         |           |       |
|-----------|------------|-----------|------|------|------|------------|---------|-----------|-------|
| Bit no.   |            | 7         | 6    | 5    | 4    | 3          | 2       | 1         | 0     |
| Bit name  |            | n/a       | n/a  | n/a  | n/a  | AMP_OVR_EN | AMP_OVR | VDD5V0_PD | CP_PD |
| Operation |            | R/WP      | R/WP | R/WP | R/WP | R/WP       | R/WP    | R/WP      | R/WP  |
| Default   |            | 0         | 0    | 1    | 0    | 0          | 0       | 0         | 0     |
|           |            |           |      |      |      |            |         |           |       |

Table 14: Description of register FORCE\_ANA\_CTRL\_SIGS

| Bit Name   | Description   | 1               | 0              |
|------------|---|-----------------|----------------|
| AMP_OVR_EN | Control of the video amplifier mode selection AMP_OVR | enabled         | disabled       |
| AMP_OVR    | Video amplifier mode selection (AMP_OVR_EN=1)         | Differential    | Single-ended   |
| VDD5V0_PD  | Power control of the 5V regulator                     | Regulator off   | Regulator on   |
| CP_PD      | Power control of the charge pump                      | Charge pump off | Charge pump on |

Table 15: Description of register setting FORCE\_ANA\_CTRL\_SIGS

### Notes

FORCE\_ANA\_CTRL\_SIGS is write-protected (WP). The following example sequence turns the regulator and the charge pump off:

- Write address 0xD0: 0x4A //unlock register write protection
- Write address 0xD1: 0x66 //unlock register write protection
- Write Address 0xD6: FORCE\_ANA\_CTRL\_SIGS = 0x23 //disable charge pump and 5V regulator

Notes:

- No other read or write access is allowed in between the sequence above
- After this sequence, the register FORCE\_ANA\_CTRL\_SIGS is automatically locked

# 8.6. Oscillator trimming (fine)

| 0x90      | DSC_TRIM_REG |     |     |     |          |    |    |   |  |
|-----------|--------------|-----|-----|-----|----------|----|----|---|--|
| Bit no.   | 7            | 6   | 5   | 4   | 3        | 2  | 1  | 0 |  |
| Bit name  | n/a          | n/a | n/a | n/a | OSC_TRIM |    |    |   |  |
| Operation | n/a          | n/a | n/a | n/a | R/W      |    |    |   |  |
| Default   | 0            | 0   | 0   | 0   |          | 0: | к0 |   |  |

Table 16: Description of register OSC\_TRIM\_REG

### The trim range of OSC\_TRIM is approx. 1.2 MHz per step:

|   | Bit | no. |   | Trim Value (MHz) |
|---|-----|-----|---|------------------|
| 3 | 2   | 1   | 0 |                  |
| 1 | 0   | 0   | 0 | -9.6             |
| 1 | 0   | 0   | 1 | -8.4             |
| 1 | 0   | 1   | 0 | -7.2             |
| 1 | 0   | 1   | 1 | -6.0             |
| 1 | 1   | 0   | 0 | -4.8             |
| 1 | 1   | 0   | 1 | -3.6             |
| 1 | 1   | 1   | 0 | -2.4             |
| 1 | 1   | 1   | 1 | -1.2             |
| 0 | 0   | 0   | 0 | 0.0              |
| 0 | 0   | 0   | 1 | +1.2             |
| 0 | 0   | 1   | 0 | +2.4             |
| 0 | 0   | 1   | 1 | +3.6             |
| 0 | 1   | 0   | 0 | +4.8             |
| 0 | 1   | 0   | 1 | +6.0             |
| 0 | 1   | 1   | 0 | +7.2             |
| 0 | 1   | 1   | 1 | +8.4             |

Table 17: Oscillator trimming

# 8.7. Oscillator trimming (coarse)

| 0xD7 0    | DSC_TRIM_RA | NGE_REG |     |     |     |     |     |                   |
|-----------|-------------|---------|-----|-----|-----|-----|-----|-------------------|
| Bit no.   | 7           | 6       | 5   | 4   | 3   | 2   | 1   | 0                 |
| Bit name  | n/a         | n/a     | n/a | n/a | n/a | n/a | n/a | OSC_TRIM_RANGE_UP |
| Operation | n/a         | n/a     | n/a | n/a | n/a | n/a | n/a | R/W               |
| Default   | 0           | 0       | 0   | 0   | 0   | 0   | 0   | 0                 |

Table 18: Description of register OSC\_TRIM\_RANGE\_REG (available from revision number 0x14)

OSC\_TRIM\_RANGE\_UP

Defines oscillator trim range:

0: default oscillator trim range

1: oscillator frequency increased by 25%

### 8.8. Temperature sensors read

There are four registers which hold the current temperature values of the two temperature sensors. Once one of these addresses is read, all other temperature sensor registers are frozen until all four registers are read. The read sequence of these registers is not important. The left temperature sensor is located near pixel 0, the right one near pixel 1023.

### 8.8.1. Left temperature sensor

| 0xA0 T    | EMP_SENSE_L | _LSB            |  |  |  |  |  |  |  |  |  |
|-----------|-------------|-----------------|--|--|--|--|--|--|--|--|--|
| Bit no.   | 7           | 7 6 5 4 3 2 1 0 |  |  |  |  |  |  |  |  |  |
| Bit name  |             | TEMP_L[7:0]     |  |  |  |  |  |  |  |  |  |
| Operation |             | R               |  |  |  |  |  |  |  |  |  |
| Default   |             | 0x0             |  |  |  |  |  |  |  |  |  |

Table 19: Description of register TEMP\_SENSE\_L\_LSB

| 0xA1 T    | A1 TEMP_SENSE_L_MSB |     |     |              |   |   |   |   |  |  |  |  |  |
|-----------|---------------------|-----|-----|--------------|---|---|---|---|--|--|--|--|--|
| Bit no.   | 7                   | 6   | 5   | 4            | 3 | 2 | 1 | 0 |  |  |  |  |  |
| Bit name  | n/a                 | n/a | n/a | TEMP_L[12:8] |   |   |   |   |  |  |  |  |  |
| Operation | n/a                 | n/a | n/a | R            |   |   |   |   |  |  |  |  |  |
| Default   | 0                   | 0   | 0   | 0x0          |   |   |   |   |  |  |  |  |  |

Table 20: Description of register TEMP\_SENSE\_L\_MSB

### 8.8.2. Right temperature sensor

| 0xA2      | TE | MP_SENSE_R | _LSB        |   |   |   |   |   |   |  |  |  |
|-----------|----|------------|-------------|---|---|---|---|---|---|--|--|--|
| Bit no.   |    | 7          | 6           | 5 | 4 | 3 | 2 | 1 | 0 |  |  |  |
| Bit name  |    |            | TEMP_R[7:0] |   |   |   |   |   |   |  |  |  |
| Operation |    |            | R           |   |   |   |   |   |   |  |  |  |
| Default   |    |            | 0x0         |   |   |   |   |   |   |  |  |  |

Table 21: Description of register TEMP\_SENSE\_R\_LSB

| 0xA3 T    | TEMP_SENSE_R_MSB |     |     |              |   |   |   |   |  |  |
|-----------|------------------|-----|-----|--------------|---|---|---|---|--|--|
| Bit no.   | 7                | 6   | 5   | 4            | 3 | 2 | 1 | 0 |  |  |
| Bit name  | n/a              | n/a | n/a | TEMP_R[12:8] |   |   |   |   |  |  |
| Operation | n/a              | n/a | n/a | R            |   |   |   |   |  |  |
| Default   | 0                | 0   | 0   | 0x0          |   |   |   |   |  |  |

Table 22: Description of register TEMP\_SENSE\_R\_MSB

## 8.9. Temperature sensors control

| 0xA4      | TEMP_SENS_0 | CONF |     |        |          |          |          |           |           |
|-----------|-------------|------|-----|--------|----------|----------|----------|-----------|-----------|
| Bit no.   |             | 7    | 6   | 5      | 4        | 3        | 2        | 1         | 0         |
| Bit name  |             | n/a  | n/a | MEAS_R | ATE_CONF | ENABLE_R | ENABLE_L | PD_CONF_R | PD_CONF_L |
| Operation |             | n/a  | n/a | F      | R/W      | R/W      | R/W      | R/W       | R/W       |
| Default   |             | 0    | 0   | 0      | 0        | 0        | 0        | 1         | 1         |

Table 23: Description of register TEMP\_SENS\_CONF

| Register Name  | Description  |                 | 1         | 0         |                      |  |  |  |  |
|----------------|--|-----------------|-----------|-----------|----------------------|--|--|--|--|
|                | Configure the me   | easurement rate |           |           |                      |  |  |  |  |
| MEAS_RATE_CONF | 00: 10 measurements per second         01: 1 measurement per second         10: 1 measurement every 10 seconds         Note: A change of the measurement rate becomes effective after the temperature sensor has been disabled and enabled again |                 |           |           |                      |  |  |  |  |
| ENABLE_R       | ENABLE_R   | ENABLE_L        | PD_CONF_R | PD_CONF_L | Description          |  |  |  |  |
| ENABLE_L       | 0  | 0               | 1         | 1         | Both sensors off     |  |  |  |  |
| PD_CONF_R      | 1  | 1               | 0         | 0         | Both sensors on      |  |  |  |  |
|                | 1  | 0               | 0         | 1         | Only right sensor on |  |  |  |  |
| PD_CONF_L      | 0  | 1               | 1         | 0         | Only left sensor on  |  |  |  |  |
|                |  |                 |           |           |                      |  |  |  |  |

Table 24: Description of register setting TEMP\_SENS\_CONF

# 8.10. I2C error flag

| 0xB0  2   | C_ERROR_IND |     |     |     |     |     |     |         |
|-----------|-------------|-----|-----|-----|-----|-----|-----|---------|
| Bit no.   | 7           | 6   | 5   | 4   | 3   | 2   | 1   | 0       |
| Bit name  | n/a         | n/a | n/a | n/a | n/a | n/a | n/a | I2C_ERR |
| Operation | n/a         | n/a | n/a | n/a | n/a | n/a | n/a | R       |
| Default   | n/a         | n/a | n/a | n/a | n/a | n/a | n/a | 0       |

Table 25: Description of register I2C\_ERROR\_IND

**I2C\_ERR** This bit is set if the I2C controller fails to service a register operation. In error condition, the affected read operation may return wrong data or the affected write operation may be ignored. This bit is automatically reset after a read cycle.

# 8.11. Chip revision

| 0xFF C    | HIP_REV_NO_F | REG             |   |   |   |   |   |   |  |
|-----------|--------------|-----------------|---|---|---|---|---|---|--|
| Bit no.   | 7            | 7 6 5 4 3 2 1 0 |   |   |   |   |   |   |  |
| Bit name  |              | CHIP_REV_NO     |   |   |   |   |   |   |  |
| Operation |              | R               |   |   |   |   |   |   |  |
| Default   | 0            | 0               | 1 | 0 | 0 | 0 | 0 | 1 |  |

Table 26: Description of register CHIP\_REV\_NO\_REG

# 9. Application information

Referring to Figure 15 and Figure 16, please note the following:

- The GND pins can be connected together, preferably to a plane / star connection. Refer also to section 9.4.3.
- The video amplifier has separate supply pins VDD\_OA and GND\_OA due to its fast switching currents. It is important to block this power supply pins with low ESR capacitors as close as possible to the chip in order to avoid noise at the video output due to supply voltage bouncing.
- The voltage level applied to VDD\_OA must be the same as on pin VDD. Otherwise the IC can be damaged due to latch-up.
- If the pin VIDEO\_CM is left open (not connected), the video amplifier operates in differential mode. If this pin is tied to ground, together with the pin VIDEO\_N, the video amplifier operates in single ended mode.

| Video amplifier operation mode | VIDEO_P         | VIDEO_N         | VIDEO_CM        |  |
|--------------------------------|-----------------|-----------------|-----------------|--|
| Differential                   | Positive output | Negative output | (not connected) |  |
| Single ended                   | Output          | GND             | GND             |  |

# 9.1. Differential mode



Figure 15: Differential mode application diagram

Pin 11 (VIDEO\_CM) can be left open. The IC sets this pin to VDD/2 which is the offset voltage of the VIDEO\_P and VIDEO\_N signal. However, it is possible to apply a voltage source at VIDEO\_CM to control the common mode voltage of the output signal. Make sure that this is a low noise/low ripple source and add a 1µF low ESR blocking capacitor as close as possible to pin 11. The voltage at VIDEO\_CM must be as defined in the table under section  $3.1.V_{CM D}$ .

| Illumination         | VIDEO_N                        | VIDEO_P                        | VIDEO_P – VIDEO_N (typ.) |
|----------------------|--------------------------------|--------------------------------|--------------------------|
| Dark voltage         | $V_{VIDEO_{CM}} + 0.4V$        | $V_{\text{VIDEO}_{CM}} - 0.4V$ | -0.8V                    |
| Maximum video output | $V_{\text{VIDEO}_{CM}} - 0.6V$ | $V_{VIDEO_{CM}}$ + 0.6V        | 1.2                      |

Table 27: Video amplifier output in differential mode



Figure 16: Single ended mode application diagram

If VIDEO\_N and VIDEO\_CM are tied to GND at power-up or RESET, single-ended mode is enabled. The output signal is available at VIDEO\_P.

### Note:

If the pins VIDEO\_N and VIDEO\_CM are not connected, the epc901 is in differential mode after power-up or RESET. In this case, singleended mode can be selected via I2C register setting FORCE\_ANA\_CTRL\_SIGS, bit AMP\_OVR (see Table 14 and Table 15).

| Illumination         | VIDEO_P (typ.) |
|----------------------|----------------|
| Dark voltage         | 0.4V           |
| Maximum video output | 2.0V           |

Table 28: Video amplifier output in single-ended mode

# 9.3. External components

The external components in Figure 15 and Figure 16 shall be as follows:

| Parameter                              | Description           | Value | Units | Tolerance | Comments                                |
|--|-----------------------|-------|-------|-----------|---|
| R <sub>BIAS</sub>                      | Bias resistor         | 56k   | kΩ    | ±1%       | Temperature coefficient max. ±100ppm/K  |
| C <sub>VDD1V8</sub>                    | Decoupling capacitor  | 1.0   | μF    | ±20%      | low ESR                                 |
| $C_{\text{VDD5V0}}, C_{\text{VDD7V0}}$ | Decoupling capacitors | 2.2   | μF    | ±20%      | low ESR                                 |
| $C_{VDD}, C_{VDD_OA}$                  | Decoupling capacitors | 1.0   | μF    | ±20%      | low ESR                                 |
| L                                      | Decoupling inductor   | 600   | Ω     |           | @100MHz, e.g. Taiyo Yuden BK1005HR601-T |

### 9.4. Low noise operation

### 9.4.1. Charge pump noise

The internal charge pump generates some noise, especially in single-ended mode. The noise performance can be optimized by turning off the charge pump and supplying the chip with an external 5V supply. Refer to section 10.2.

#### 9.4.2. Video amplifier noise

Another noise source is the video amplifier which can be used in two different modes. Single ended mode is the lower noise operation mode. Thus, use the chip in single ended mode for low noise applications. In addition, operate the video amplifier at lowest possible band-width and lowest current consumption. Refer to 8.2. and 8.3.

#### 9.4.3. Layout recommendations

The epc901 line imager is a very high sensitivity analog/digital chip. Due to its high conversion gain, just a few electrons collected by coupling to signal lines close to the chip generate a significant voltage at the output. Thus, do not place any signal lines underneath the chip without shielding. It is highly recommended to place a stable AGND plane underneath the epc901 chip (on the top layer of the PCB) and not to place any signal tracks close to the chip.

Also very important is a clean noise-free power supply. Especially decouple the VDD from VDD\_OA with capacitor so the output modulation of the video amplifier does not modulate the VDD of the chip. Make sure all the capacitors used for decoupling are low ESR types.

The READ signal line can also be a major source of noise or coupling to the output signal. Figure 17 shows a scope screen shot of such a coupling problem.



Figure 17: READ signal coupling to the output by a ground loop

The source of such problems is usually a ground loop. Especially if there is a significant distance 'd' as shown in Figure 18 (starting from a few cm only) between the video output of the epc901 chip and the input of the ADC. Care has to be taken that the layout of the GND lines is exactly like shown in Figure 18. **Make sure that the digital GND has a separate track as shown by the blue ground line!** 



Figure 18: Recommended ground and power supply connections

Make also sure that the thick lines in Figure 18 are as short and as thick as possible.

# 10. Power consumption considerations

## 10.1. General considerations

There are several options to control the power consumption. However, a trade-off between performance and power consumption has to be considered. The following section describes the various options. The most power-consuming blocks are

- Temperature sensors (approx. 3mA)
- Video amplifier (approx. 3.5mA)
- Charge pump and 5V regulator (approx. 13.5mA)

The wake-up time of the video amp is typ. 3µs only. Thus, in most applications it can be turned off during illumination in order to reduce the average power consumption.

## 10.2. Low power operation

The lowest possible power consumption of the epc901 can be achieved if it is supplied with 3V and 5V since the highest power consumption is the internal charge pump which generates the 5V from VDD. In this case, the chip-internal charge pump and the internal 5V regulator shall be turned off. The power consumption in this configuration is less than 20mW compared to 80mW in the standard mode. The following application information shows how this can be achieved. Follow carefully the instructions in order to avoid damage of the chip. Use protection diodes according to circuit diagram below. The diodes have to be low voltage Schottky devices with a forward current of at least 100mA (i.e. BAT74).



Make sure that external 5V supply (VDD\_5V0) is delayed by at least 100µs to the VDD.

- 1. Power up VDD (3V)
- 2. Wait for at least 100µs
- 3. Power up VDD\_5V0



Figure 19: Power up sequence in low power configuration

# 11. Layout and packaging information

# 11.1. Mechanical dimensions

The packaging technology is a CSP with a uBGA. All measures which do not have an explicit tolerance are meant +/-0.001mm.



The photosensitive area is not marked neither on the front nor on the backside of the IC. As a visible reference, the metal ring of the IC can be used which is visible from the back side (solder ball side). Also from the front side (photosensitive area) it can be seen with a camera which is sensitive in the near infrared wavelength domain (950 .. 1150nm).

Figure 20 shows the epc901 chip from the bottom side with view to the solder balls. Please note the location of pin 1.



Figure 20: Bottom view

## 11.2. PCB design and SMD manufacturing process considerations

The epc901 chip comes in a very small 32 pin chip scale package, the PCB layout should be made with special care. The silicon chip is small and light weight compared to its solder balls. It is highly recommended that all tracks to the chip should come straight from the side. A consequent symmetrical PCB layout design is highly recommended to achieve high production yield.

The pads and the tracks should also have exactly the same width. The tracks shall be covered by a solder resist mask in order to avoid drain of the solder tin alloy to the track.



all measures in mm

Figure 21: Recommended PCB layout

Underfill of the components reduces stress to the solder pads caused by e.g. temperature cycling or mechanical bending. The thermal and mechanical fatigue will be reduced and the longterm reliability will be increased. Underfill and underfill selection is application specific. It shall follow JEDEC-STD JEP150: Stress-Test-Driven Qualification of and Failure Mechanisms Associated with Assembled Solid State Surface- Mount Components.

Please refer to the application note AN08\_Process-Rules\_CSP\_Assembly. Please follow carefully the recommendations in this application note to achieve a high manufacturing yield.

## 11.3. Tape & Reel Information

The devices are packed in tape on reel for automatic placement systems. The tape is wound on 178 mm (7 inch) or 330 mm (13 inch) reels and individually packaged for shipment. General tape-and-reel specification data are available in a separate data sheet and indicate the tape sizes for various package types. Further tape-and-reel specifications can be found in the Electronic Industries Association (EIA) standard 481-1, 481-2, 481-3.



ESPROS does not guarantee that there are no empty cavities. Thus, the pick-and-place machine should check the presence of a chip during picking.

### 11.4. Soldering and IC handling

Since the chip is only 50µm thick and has a high aspect ratio (length to width), a careful handling during the surface mount assembly process shall be taken in order to avoid mechanical damage. In addition to that, careful PCB layout is needed in order to achieve reliable assembly results with a high yield. Please refer to the application note AN08\_Process-Rules\_CSP\_Assembly which contains most up to date and comprehensive information to these topics. This application note can be downloaded at www.espros.com/application-notes.

# 12. Self-test mode by fill-and-spill

The CCD and the readout chain functionality of the epc901 chip can be tested without optical stimulation. This function is useful in a factory test of the final product or in safety applications. The concept is to inject electrically stimulated charge into the pixel instead of photon generated charge by the as-called fill-and-spill circuitry.

The basic behavior of the IC by the fill-and-spill circuitry is exactly the same as when the IC is illuminated. I.e. also when fill-and-spill is used, the acquisition is controlled by SHUTTER, the internal flush and shift operation are similar and the signal DATA\_RDY is asserted at the end of the internal shift operation.

If the CCD is stimulated by the fill-and-spill, the on-chip test controller coordinates the operation of the fill-and-spill and the CCD.

#### Fill-and-spill procedure:

- 1. Select differential readout mode.
- 2. Apply the following voltages:

TEST\_MODE = VDD ROI\_SEL = 0V or VDD RD\_DIR = 0V or VDD

3. Access the test mode configuration registers. Write access remains available until next reset:

Addr 0xD0: 0x4A Addr 0xD1: 0x66 Addr 0xD2: 0x02 Addr 0xD4: 0x20 Addr 0xD5: 0x21

4. Select the pattern of pixels to be stimulated by writing to register Addr 0xD3 (see Table 29):

| Bit select | Stimulation           |
|------------|-----------------------|
| 7          | not used              |
| 6          | all odd pixels        |
| 5          | pixels 2, 6, 10 etc.  |
| 4          | pixels 4, 12, 20 etc. |
| 3          | pixels 0, 8, 16 etc.  |
| 2:0        | Set these bits to 0x1 |

Table 29: Bit select description of register Addr 0xD3 in fill-and-spill test mode

5. Apply the following voltages to the test pins. Note that Vout varies from production lot to lot:

- 6. Wait 10 µs
- 7. Acquire a frame by using a 20µs SHUTTER signal. A different integration time is not allowed.
- 8. Read the frame as described in section 5.4.
- 9. Disconnect external voltage sources from pins ANA\_TEST\_0/1.
- 10. Configure test mode registers to their initial values:

Addr 0xD4: 0x00 Addr 0xD5: 0x01 Addr 0xD2: 0x00 Addr 0xD3: 0x00

11. Apply the following voltages:

TEST\_MODE = 0V ROI\_SEL  $\rightarrow$  application dependent RD\_DIR  $\rightarrow$  application dependent

#### Important notes:

- The chip does not operate correctly if the procedure and the write sequences described above are not exactly executed.
- ANA\_TEST\* are bi-directional pins, by default output pins. Thus, the voltages V<sub>IN</sub> and V<sub>DC</sub> may only be applied once the chip is in fill-and-spill mode. Otherwise, it can get damaged!

# 13. Ordering Information

| Part Number | Part Name                    | Package              | RoHS | Packaging<br>Method |
|-------------|------------------------------|----------------------|------|---------------------|
| P100 401    | epc901-CSP32-033             | CSP32                | Yes  | Reel                |
| P100 208    | epc901 Evaluation Board V2   | PCB 70.00 x 65.00 mm | Yes  | Anti static bag     |
| P100 209    | epc901 Chip Carrier Board V2 | PCB 36.00 x 42.75 mm | Yes  | Anti static bag     |

Table 30: Ordering information

Application notes can be downloaded from the ESPROS website at www.espros.com/downloads/09\_Application\_notes.

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