

Datasheet

# **Features & Benefits**

- **TWO independent simultaneously** operating active light measurement channels
- Integrated DC light cancellation circuitry for active light channel DC light suppression
- Two logarithmic ambient light channels
- High input capacitance tolerant input current terminals
- Extremely high degree of adaptability for different optical systems
- Stand-by and sleep modes
- **Integrated 16bit ADC**
- **Integrated temperature sensor**
- **Digital communication interface via SPI**
- Integrated watchdog timer
- High safety design by comprehensive diagnostic and monitoring functions
- Minimum amount of external components
- Small-size SMD package QFN24 4x4 mm



# **Ordering Information**



**Legend:** 

Temperature Code:  $R = -40$  to  $105^{\circ}$ C,  $C = 0^{\circ}$ C to  $70^{\circ}$ C Package Code: LW = = Quad Flat Package (QFN) with wettable flanks Option Code: BAA-000 = Design Revision Packing Form: RE = Reel, TU = Tube Ordering example: MLX75030RLW-BAA-000-RE

# **Application Examples Pin Description**

- Optical proximity sensing & display dimming
- Touch-less gesture recognition
- **Driver/passenger discrimination**
- Touch Screen Wake-up on Proximity





# <span id="page-1-0"></span>**1. General Description**

The MLX75030 Universal ActiveLight Sensor Interface has been designed to allow easy and robust dual-channel optical reflection and dual channel ambient light measurement. Therefore it is ideally suited for the design of responsive human-machine interfaces (HMI) that require proximity or gesture detection in environments subject to wide background light level variations, possibly in combination with display dimming.

The MLX75030 IC consists of two optical sensor interface parts. Part one is optimized for active light measurements and is designed to control up to 2 external LEDs and to sense modulated light current from up to 2 external photodiodes on independent channels A and B. The ActiveLight detection is virtually independent from background light by means of integrated hardware-level ambient light suppression. Part two consists of two logarithmic current sensors C and D, which measure the photocurrent of externally connected photodiodes. Simple and programmable operation is ensured by internal control logic, configurable user registers and SPI communication.

<span id="page-1-1"></span>

Figure 1 : MLX75030 Functional Block Diagram



# <span id="page-2-0"></span>**3. Application Diagram**



Figure 2 : Application diagram of a dual channel active reflection detector with 2 photodiodes and 2 LEDs. The measured signal is virtually independent of background light from the sun or other sources.



# <span id="page-3-0"></span>**Table of Contents**



Datasheet







# <span id="page-5-0"></span>**4. Glossary of Terms**



Datasheet



# <span id="page-6-0"></span>**5. Absolute Maximum Ratings**

Exceeding the absolute maximum ratings may cause permanent damage. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.



Table 1 : Absolute Maximum Ratings

 $\overline{a}$ 

*<sup>1</sup> Pins 9-13 require special care with regard to the used ESD protection devices, since these nodes of the design are very sensitive to substrate noise and/or leakage currents.* 

*<sup>2</sup> The Power dissipation is valid for JA values for the 24 Pin QFN 4x4 package according to [Table 27.](#page-65-2)* 



# <span id="page-7-0"></span>**6. Pin Definitions & Descriptions**





Datasheet



Table 2 : Pin definitions and descriptions



# <span id="page-9-0"></span>**7. General Electrical Specifications**

DC Operating Parameters  $T_A = -40^{\circ}C$  to  $105^{\circ}C$  (R version),  $T_A = 0^{\circ}C$  to  $70^{\circ}C$  (C version),  $V_{DD}$  = 3.0V to 3.6V (unless otherwise specified)



Table 3 : Electrical specifications



# <span id="page-10-0"></span>**8. Sensor Specific Specifications**

DC Operating Parameters  $T_A = -40^{\circ}$ C to 105°C,  $T_A = 0^{\circ}$ C to 70°C (C version),  $V_{DD}$  = 3.0V to 3.6V (unless otherwise specified)



Critical error detected on TIA output, is TIA output outside 1.1V+/- (0.65 … 0.75V) Note:

 Critical error may occur if the referring active light Channel is disabled and the according diagnostic function is enabled (see EnChan register).

Critical error may occur after enabling of the referring active light Channel due to analog settling time.

Table 4 : ActiveLight sensor channels specifications



Table 5: DC light compensation specifications





Datasheet



Note:

 Err3 is set if output voltage OUTN or OUTP of the ambient channel SC filter is out of range (meaning: <40% of VCCA or >60% of VCCA). Critical error may occur after enabling of the referring Ambient Light Channel due to analog settling time.

Table 6 : Ambient light channel specifications



Datasheet

 $\overline{a}$ 



Table 7 : Temperature sensor specifications



Table 8 : LED driver specifications



Table 9: Power on Reset specifications

*3 This value is stored in the Calib1 Register* 

 $\overline{a}$ 





Ē



Table 10 : Serial peripheral interface specifications

*4 with random measurement start, the max time can be up to 232us, if an autozeroing phase of the IC is executed.* 

 $\overline{a}$ 



# <span id="page-15-0"></span>**9. Detailed Description**

## <span id="page-15-1"></span>9.1. Analog Sensor Functions

## <span id="page-15-2"></span>9.1.1. Active Light Sensor

The MLX75030 works with two separate transmit- and receive-channels A and B. In order to perform an active light measurement, carrier modulated light signal bursts are transmitted by the LED(s) and received by the ActiveLight channel detectors connected to the pins 9 and 10. Both receive-channels can work separate or in parallel.

The measured ActiveLight signal current is amplified and converted to digital numbers by the on-board ADC by following formula:

$$
A_{\text{ActiveLightADC}} = I_{\text{ActiveLightPD}} \frac{4.10^4 \times K_{\text{DEMOD}} \times GAIN \_\text{ADJ} \_\text{AA} \times GAIN \_\text{BUF}}{50,3 \frac{\mu V}{LSB}} + 2^{15}
$$

Where

- $\bullet$  A<sub>ActiveLightADC</sub> is the ActiveLight signal value in DN
- $\bullet$  *I<sub>ActiveLightPD</sub>* is the ActiveLight signal current in uA
- $\bullet$  K<sub>DEMOD</sub> is a correlation gain value between 0.25 and 0.5, depending on the setting of Tdem bits in register SetAna
- GAIN\_ADJ\_AA is the Anti-aliasing filter gain, set by SetAL and SetBL registers, defaulting to value 2
- GAIN\_BUF is the ADC input buffer gain, set by SetAna and GainBuf registers, defaulting to value 1

It is recommended to use the default values of GAIN\_ADJ\_AA and GAIN\_BUF. It is recommended to optimize the value of  $K_{DEMOD}$ 



### <span id="page-16-0"></span>9.1.1.1. Active Light Channel DC Light Measurement

The input DC current compensation circuitry of the transimpedance amplifier is able to supply and measure the dc current supplied to the photodetector. Both active light channels are identical in structure. In order to reach a feasible resolution in the current range of interest (low currents in the range up to 275uA), the measurement characteristic will saturate for currents above the  $I_{DC}$  current range, however the compensation circuit is nevertheless able to supply the specified current levels up to 900uA to the detector. The given ADC word length for the active light channel dc light data is 16Bit.

The DC light measurement can be used to estimate ambient light conditions and compensate DC light dependent parameters (see next section).



Figure 3: Typical ActiveLight channel DC measurement characteristics for both channels A and B

## <span id="page-16-1"></span>9.1.2. ActiveLight Channel DC Light compensation

Under certain operating conditions, the spectral sensitivity of some photodiodes is not constant and varies with the amount of (infrared) dc-light received. For the ActiveLight measurements this means that the ActiveLight signal can change rapidly if the sensor experiences highly changing sunlight conditions, even if all other conditions are constant. This results in reduced ActiveLight signal sensitivity of the system under changing dc-light conditions.

The variation of the ActiveLight signals as a function of DC-light can be partially compensated by automatically adapting the amplitude of the sensors' transmitted infrared light pulses for ActiveLight measurement.

In order to make the system as flexible as possible, the compensation can be adapted to different photodiode types by definition of the compensation characteristics as a piecewise linear curve like described in [Figure 4.](#page-18-2) The values of the 5 corner points of the curve can be defined by the corresponding 4-Bit words PD\_COMP\_ICx<3:0> (x = 1..5) in the register maps, see section [9.4](#page-38-0). The PD light compensation can be enabled by setting the EN\_PDCOMP bit to "1".

In order to calculate the decimal values PD\_COMP\_ICx<3:0> (x = 1..5) for a certain photodiode, one has to measure the relative ActiveLight signal levels  $p_x$  at 5 different DC light levels  $I_{amb_x}$  while the EN\_PDCOMP is set to "0" (a calculation example is given below, where  $A@lamb_x x$  is the measured ActiveLight signal at DC light signal  $I_{amb_x}$ :

 $p_0$  = pulse level at  $(I_{amb, 0} = 0) = 1$  (this is the 100% reference)



Datasheet

$$
p_1 = \text{pulse level at } (l_{amb\_1} = 10 \text{uA}) = \text{e.g. } 0.97440 = \frac{A \text{ @} \text{Iamb}\_0 - 2^{15}}{A \text{ @} \text{Iamb}\_1 - 2^{15}}
$$
\n
$$
p_2 = \text{pulse level at } (l_{amb\_2} = 45 \text{uA}) = \text{e.g. } 0.94224 = \frac{A \text{ @} \text{Iamb}\_0 - 2^{15}}{A \text{ @} \text{Iamb}\_2 - 2^{15}}
$$
\n
$$
p_3 = \text{pulse level at } (l_{amb\_3} = 150 \text{uA}) = \text{e.g. } 0.91556 = \dots
$$
\n
$$
p_4 = \text{pulse level at } (l_{amb\_4} = 500 \text{uA}) = \text{e.g. } 0.89858 = \dots
$$
\n
$$
p_5 = \text{pulse level at } (l_{amb\_5} = 900 \text{uA}) = \text{e.g. } 0.89477 = \dots
$$

Based on these relative ActiveLight pulse levels, one can calculate the following parameters ( $x = 1.5$ ):

$$
r_{comp\_i} = 3 \cdot 10^{-5} (1 - p_x)
$$



For the calculation example, we get the following values:



The settings PD\_COMP\_ICx<3:0> (x = 1..5) can be derived from the  $y_{comp_x}$  (x = 1..5) as follows:

$$
PD\_COMP\_|C1[3:0] = round \left(\frac{y_{comp\_1}}{0.4 \times 0.132 \times 10^{-6}}, 0\right)
$$
  
\n
$$
PD\_COMP\_|C2[3:0] = round \left(\frac{y_{comp\_2}}{0.4 \times 0.165 \times 10^{-6}}, 0\right)
$$
  
\n
$$
PD\_COMP\_|C3[3:0] = round \left(\frac{y_{comp\_3}}{0.4 \times 0.334 \times 10^{-6}}, 0\right)
$$
  
\n
$$
PD\_COMP\_|C4[3:0] = round \left(\frac{y_{comp\_4}}{0.4 \times 0.334 \times 10^{-6}}, 0\right)
$$
  
\n
$$
PD\_COMP\_|C5[3:0] = round \left(\frac{y_{comp\_5}}{0.4 \times 0.180 \times 10^{-6}}, 0\right)
$$

For the calculation example, this means:

 PD\_COMP\_IC1[3:0] = 9dec PD\_COMP\_IC2[3:0] = 14dec PD\_COMP\_IC3[3:0] = 7dec PD\_COMP\_IC4[3:0] = 5dec PD\_COMP\_IC5[3:0] = 3dec



Datasheet

These values can be written inside the corresponding registers, see section [9.4.](#page-38-0) When the PD compensation is enabled (EN\_PDCOMP = "1"), the compensation will modulate the LED current of the ActiveLight channels.



<span id="page-18-2"></span>Figure 4: Example of a compensation curve  $I_{COMP}$  for  $I_{C_5}=0$ . The dc-currents of the corner points are fixed in the design and cannot be influenced. The compensation components  $I_C_1...I_C_5$  are defined by the registers DC\_COMP\_IC1…5 with 4 bits each. The resulting compensation characteristics are shown in the black graph.

## <span id="page-18-0"></span>9.1.3. Ambient Light Sensor

### <span id="page-18-1"></span>9.1.3.1. Normal Operation

The ambient light detection system of the MLX75030 consists of two independent channels C and D and an on-chip controllable dedicated ground pin GNDAMB. GNDAMB should not be directly connected to GND. An external photodiode is connected in between each channel and GNDAMB.

The ambient light signal is low pass filtered on chip.

The signal of a 1ms switched-capacitor filters is sampled by the ADC (on request by an SPI command, each 2.5ms), where it is converted into a 16bit digital word.

The total input stage, this means from the external diode up to the 1ms filter, has a cut-off frequency at ~160Hz. Sampling this output every 2.5ms, commanded by SPI, would make a sample rate of 400Hz, which well above the Nyquist frequency of the present frequency content of 160Hz.

Within the specified input current range the ambient input stages bias the external photodiodes with > 0V in normal operation.



Datasheet

### <span id="page-19-0"></span>9.1.3.2. Calibration and temperature compensation

The output of each ambient channel has a strong temperature dependence and a slight process dependence that can be compensated at run time. This is shown in following equation (channel x, where x = C or D):

$$
I_x = \left(1 + TC_{lref} \Delta T\right) \left(1 + \alpha \frac{O_x}{300^2} \Delta T\right) \mathbf{e}^{\alpha \left(\frac{ambout_x - 2^{15}}{T}\right) + \beta}
$$
 (1)

- $\bullet$  *I<sub>x</sub>*: : calculated input light value
- *ambout<sub>x</sub>*: : 16-bit ADC converted value of the ambient channel
- *TCIref*: temperature coefficient of the reference current (typ. Value = +375ppm/K)
- $\bullet$   $O_x$ : offset of the measurement (digital value)
- $\bullet$   $\alpha_{x}$ ,  $\beta_{x}$ : calibration values for channel x (see below)

During calibration at least 2 light levels ( $I_{x1}$  and  $I_{x2}$ ) have to be supplied to the target ambient channel (x) with its photodiode at the same known temperature T. The closer these values are chosen to the range used in application, the more accurate the final result will be. During the setting of these light levels, the output of ambient channel x: ambout $_{x1}$ and ambout<sub>x2</sub> are measured. This results in 2 equations and 2 unknowns:  $\alpha_x$  and  $\beta_x$ . Both unknowns can be calculated from following formulas:

$$
\alpha = \frac{T \ln \left( \frac{I_1}{I_2} \right)}{ambout_1 - ambout_2} \quad \text{and} \quad \beta = \ln \left( \frac{I_1}{1} \right) - \alpha \left( \frac{ambout_1 - 2^{15}}{T} \right) \tag{2}
$$

Note that these 2 values automatically correct any gain error of the connected photodiode and used lens system.



### <span id="page-20-0"></span>9.1.3.3. Diagnostics Mode Operation

In diagnostics mode, the status of the external photodiodes is checked. The following checks are performed for each ambient light channel X where X is C or D:

- X disconnected
- GNDAMB disconnected
- X shorted to GNDA/GNDD/GNDAMB
- X shorted to VCCA/VCCD
- GNDAMB shorted to GNDA/GNDD
- GNDAMB shorted to VCCA/VCCD
- X shorted to other ambient light channel

Note that in spite of the ability to detect any error by the ambient diagnostics, an error on an ambient pin might still have other unwanted effects.

- Shorting any channel to GNDA/GNDD/GNDAMB will make the readout of the whole ambient block useless. At this time a maximum current of 14mA might be constantly pulled from the supply, independent of the amount of channels that is shorted to GNDA/GNDD/GNDAMB.
- During normal operation, node GNDAMB should be considered a ground pin. Shorting this pin to any other voltage might result in a short current of max 800mA!
- Because of such unwanted effects, a detection of an error in diagnostics mode should be followed by a disabling of the ambient channels in order to avoid disturbing the operation of other blocks in the system.
- Note that unused channels should be connected with an external resistance (~60kOhm) to GNDAMB. Doing so will avoid disturbing the other channels, but will give a constant error on the channel connected to GNDAMB.

## <span id="page-20-1"></span>9.1.4. Temperature Sensor

The on-chip temperature sensor measures the IC temperature. The output voltage of the sensor is converted by the 16-bit ADC. The sensor will be trimmed for the best result during the production. This trimming value is not applied to the temperature sensor internally, but is available to the customer through two on-chip registers Calib1 and Calib2, see 9.4.11. The Calib1 register contains the slope of the temperature curve in LSB/K. The Calib2 register contains the offset of the curve at a defined temperature at which the chip is tested in production.

The temperature is calculated from the temperature readout (*tempout*) and the gain and offset calibration data (calibration data measured at 30°C) according to the formula:

$$
T_K = 303.15K + \frac{(11775 + 67 \left(\text{calib} 2 - 32\right)) - \text{tempout}}{67 + \left(\text{calib} 1 - 16\right)} \quad \text{K}
$$

or in °C:

$$
T = 30\degree \text{C} + \frac{(11775 + 67 \text{ (calib2} - 32)) - tempout}{67 + \text{(calib1} - 16)} \degree \text{C}
$$

Where:

- tempout: digital temperature readout (16 Bit)
- calib1: contents of calib1 register (5 Bit)
- calib2: contents of calib2 register (6 Bit)



Datasheet

## <span id="page-21-0"></span>9.1.5. DAC

For active light sensor applications, the MLX75030 DAC has been designed to have the following features: To generate a pulse voltage signal from 1mV to 1V, so that LED current driven by LED driver can be 1mA to 1A if a 1Ω shunt resistor is used between pins 18 and 19. After controlling and slewing circuitry, the final output voltage over external shunt resistor is like in [Figure 6.](#page-21-1)







Figure 5 : Piece Wise Linear DAC voltage VS DAC codes

<span id="page-21-1"></span>

Figure 6: Vshunt waveform

Datasheet



## <span id="page-22-0"></span>9.1.6. LED Driver

LED driver will set the DAC voltage on external shunt resistor by a closed regulation loop.

## <span id="page-22-1"></span>9.1.7. POR

The Power On Reset (POR) is connected to voltage supply. The POR cell generates a reset signal (high level) before the supply voltage exceeds a level from 2.7V. The cell contains a hysteresis of 100mV.



## <span id="page-22-2"></span>9.2. SPI

## <span id="page-22-3"></span>9.2.1. General Description of SPI Interface

After power-on, the sensor enters a reset state (invoked by the internal power-on-reset circuit). A start-up time tstartup after power-on, the internal reference voltages have become stable and a first measurement cycle can start. To indicate that the start-up phase is complete, the *DR* pin will go high (*DR* is low during the start-up phase).

The control of this sensor is completely SPI driven. For each task to be executed, the proper command must be uploaded via the SPI. The SPI uses a four-wire communication protocol. The following pins are used:

- *CS***:** when *CS* pin is low, transmission and reception are enabled and the *MISO* pin is driven. When the *CS* pin goes high, the *MISO* pin is no longer driven and becomes a floating output. This makes it possible that one micro-processor takes control over multiple sensors by setting the *CS* pin of the appropriate sensor low while sending commands. The idle state of the chip select is high.
- *SCLK***:** clock input for the sensor. The clock input must be running only during the upload of a new command or during a read-out cycle. The idle state of the clock input is high.
- *MOSI*: data input for uploading the different commands and the data that needs to be written into some registers. The idle state of the data input is low.
- *MISO***:** data output of the sensor.

A SPI timing diagram is given in [Figure 8.](#page-23-0) This is the general format for sending a command. First the *CS* pin must be set low so that the sensor can accept data. The low level on the *CS* pin in combination with the first rising clock edge is used to start an internal synchronization counter that counts the incoming bits. Data on the *MOSI* pin is clocked in at the rising clock edge. Data on the *MISO* pin is shifted out during the falling clock edge. Note that the tri-state of the *MISO* pin is controlled by the state of *CS*.

After uploading a command, the CS pin must be set high for a minimum time of t<sub>cs\_inter</sub> in order to reset the internal synchronization counter and to allow new commands to be interpreted.



Figure 8 : SPI Timing Diagram for 2 byte instructions

<span id="page-23-0"></span>The basic structure of a command consists of 2 bytes: the Control1 Byte and the Control2 Byte that are uploaded to the device and the Data1 Byte and the Data2 Byte that are downloaded to the micro-controller. Exceptions are the commands needed to read and write the user registers (WR/RR). These commands need 3 bytes. The timing diagram is given in [Figure 9.](#page-23-1)

All data transfer happens with MSB first, LSB last. Referring to [Figure 8](#page-23-0) and [Figure 9](#page-23-1) : within a byte, bit 7 is always defined as the MSB, bit 0 is the LSB. This applies to all data transfers from master to slave and vice versa.



Figure 9 : SPI Timing Diagram for 3 byte instructions

<span id="page-23-1"></span>The MSB of the Control1 Byte (bit 7) is a command token: setting this bit to 1 means that the Control1 Byte will be interpreted as a new command. If the MSB is 0, the next bits are ignored and no command will be accepted. The idle command has a Control1 Byte of 0x00. The command type (chip reset, power mode change, start measurements, start read-out, read/write register) is selected with the next bits 6..0 of the Control1 Byte.

The Control2 Byte consists of 0x00, to allow clocking out the Data2 Byte. The Data2 Byte contains always the Ctrl1 Byte that was uploaded. Thus the micro-controller can check that the Data2 Byte is an exact replica of the Ctrl1 Byte, to verify that the right command is uploaded to the device.

The Data1 Byte contains some internal status flags to allow checking the internal state of the device. The internal status flags are defined in the table below.

See section [9.3 f](#page-36-0)or more information concerning the operation of the status flags.







Table 12 : Internal Status Flags as given in the Data1 Byte

[Table 13 : Instruction set of the Active light sensor](#page-24-0) summarizes the instruction set of the sensor. A detailed explanation of these different commands is given in Section [9.2.2.](#page-26-0)



#### Table 13 : Instruction set of the Active light sensor

<span id="page-24-0"></span>Besides the above instruction set, there are some test commands available for production test purposes. To prevent unintentional access into these test modes, it requires multiple commands before the actual test mode is entered.



Datasheet

An overview of modes in which the device can operate is shown i[n Figure 10 : State Diagram of the MLX75030b](#page-25-0)elow. It also indicates which commands are available in the different operation modes.



<span id="page-25-0"></span>Figure 10 : State Diagram of the MLX75030



## <span id="page-26-0"></span>9.2.2. Detailed Explanation of SPI Instruction Words

## <span id="page-26-1"></span>9.2.2.1. NOP – Idle Command

The Idle Command can be used to read back the internal status flags that appear in the Data1 Byte. The state of the device is not changed after the NOP command is uploaded.

### <span id="page-26-2"></span>9.2.2.2. CR – Chip Reset Command

After upload of a Chip Reset command, the sensor returns to a state as it is after power-up (Normal Running Mode) except for the watchdog counter, the state of the *MR* line and the contents of the 'Rst' register. The watchdog counter, the 'Rst' register and the state of the *MR* line will not be influenced by a CR command.

The CR command can be uploaded at any time, even during a measurement or a read-out cycle, provided that the internal synchronization counter is reset. This is done by setting the *CS* pin high for at least a time t<sub>cs inter-</sub>

When a CR command is uploaded during sleep mode resp. standby mode, the device goes automatically into normal running mode. Note that this requires a time t<sub>wakeup\_slp</sub> resp. t<sub>wakeup\_stby</sub> before the internal analog circuitry is fully set up again.

Right after upload of a CR command, the *DR* pin will go low during a time t<sub>startup</sub>. Once the wake-up/reset phase is complete, the *DR* pin will go high.

## <span id="page-26-3"></span>9.2.2.3. RSLP/CSLP – Request Sleep/Confirm Sleep

To avoid that the slave device goes unintentionally into sleep mode, the master has to upload two commands. First a RSLP (Request Sleep) shall be uploaded, then the slave sets bit 4 of the internal status flag byte high. The master has to confirm the sleep request by uploading a CSLP (Confirm Sleep). Afterwards the slave will go into Sleep Mode, hereby reducing the current consumption.

The status flag can be cleared by uploading a CR command or a NRM command. Note that uploading a Chip Reset makes the device switching into normal running mode.

When the device is operating in Sleep Mode, the *WAKE\_UP* pin will be monitored. A falling edge on *WAKE\_UP* will wake up the device and will switch it into Normal Running Mode.

When the device is operating in Sleep Mode, the *WT* pin will be monitored. If a falling edge is detected, the Critical Error flag in the Internal Status Flag Byte will be set high and the corresponding bit in the 'Err' register will be set high (refer also to Section[s 9.3 a](#page-36-0)nd [9.4.7\)](#page-43-0).

Note that no pull-up or pull-down resistor is foreseen on the *WAKE\_UP* pin. To avoid that parasitic spikes can wake up the device, the *WAKE\_UP* input is debounced (typical debounce time is in the range of 2µs). The low time on the *WAKE\_UP* pin should be at least a time  $t_{wu}$ .

The state of the DR pin will not be changed when going into Sleep Mode. However, after a wake-up event the DR pin is set low during a time  $t_{\text{wakeup slip}}$ .



### <span id="page-27-0"></span>9.2.2.4. RSTBY/CSTBY - Request Standby/Confirm Standby

To put the device in Standby Mode, a similar system is used: the master shall send the RSTBY command, requesting the slave to go into Standby Mode. The slave device sets bit 3 of the internal status flag byte high, indicating that it wants to go into standby. The master has to confirm this by sending the CSTBY byte.

The status flag can be cleared by uploading a CR command or a NRM command. Uploading a Chip Reset makes the device switching into normal running mode.

When the device is operating in Standby Mode, the *WAKE\_UP* pin will be monitored. A falling edge on *WAKE\_UP* will wake up the device and will switch it into Normal Running Mode.

Note that no pull-up or pull-down resistor is foreseen on the *WAKE\_UP* pin. To avoid that parasitic spikes can wake up the device, the *WAKE\_UP* input is debounced (typical debounce time is in the range of 2µs). The low time on the *WAKE\_UP* pin should be at least a time  $t_{w}$ .

The state of the DR pin will not be changed when going into Standby Mode. However, after a wake-up event the DR pin is set low during a time  $t_{\text{wakeun stbv}}$ .

### <span id="page-27-1"></span>9.2.2.5. NRM – Normal Running Mode

The NRM command shall be used to wake up the device from Sleep Mode, or to go from Standby into Normal Running Mode. This requires a time t<sub>wakeup\_slp</sub> resp. t<sub>wakeup stby</sub> before the internal analog circuitry is fully set up again. The NRM will also clear the Sleep Request or Standby Request flag.

When the NRM command is uploaded during normal running mode, the state of the device will not be influenced, except when the Sleep Request or Standby Request flag was set high due to a RSLP or RSTBY command. In this case, the Sleep Request or Standby Request flag will be cleared; the state of the DR pin will not change.

### <span id="page-27-2"></span>9.2.2.6. SM – Start Measurement

The SM command is used to start up measurement cycles. Several types of measurements can be selected with the measurement selection bits  $M_6..M_0$  in the Control2 Byte:

- $\bullet$  M<sub>6</sub>: setting this bit high enables the temperature measurement
- M<sub>5</sub>: setting this bit high enables the read-out of the two ambient light channels
- $\bullet$   $M_4$ : setting this bit high enables the DC light measurement in the active light channel(s)
- M<sub>3</sub>: setting this bit high fires LED A
- M<sub>2</sub>: setting this bit high fires LED B
- M<sub>1</sub>: setting this bit high enables the active light measurement in channel A
- $\bullet$   $M_0$ : setting this bit high enables the active light measurement in channel B

A typical timing diagram is given i[n Figure 11.](#page-28-0) After uploading the SM command, the measurement cycle is started as soon as the *CS* pin is set high. The ADC starts converting all the needed analog voltages and stores the digital values in registers. A time  $t_{cs}$  after *CS* is set high, the state of the *DR* pin goes low. A time  $t_{dr}$  after *DR* was set low, the state of the *DR* pin becomes high, indicating that all measurements are completed and that the resulted data is available for read-out (readback of the stored data in the registers). This time can be up to 231.84us, if an internal autozeroing process is under execution and needs to be finished.

[Table 14 : Example measurement execution times tdr g](#page-28-1)ives an overview of some execution times  $t_{dr}$  for the basic types of measurements.

Datasheet





Table 14 : Example measurement execution times  $t_{dr}$ 

<span id="page-28-1"></span>*Note that the DR pin can be used as an interrupt for the master device as it indicates when a read-out cycle can be started.* 

*Note that measurement execution of ActiveLight measurement only is not allowed. ActiveLight measurements must always be done with Ambient Light measurements.*



Figure 11 : Timing Diagram of a Measurement Cycle

<span id="page-28-0"></span>The SM command contains 3 option bits  $R_2R_1R_0$ . These bits set the polarity of the anti-aliasing filters, the switched capacitors low pass filters and the ADC input buffer in active light channels A & B:

- R2: this bit inverts the op-amp in the anti-aliasing filter. The output will change from (Signal + Offset opamp aa) to (Signal - offset opamp aa). In this way, by processing 2 measurements with inverted R2 bits, the offset of the AA filter can be cancelled.
- R1: Inversion of the offset of active light\_sclp\_filter. The output will change from (Signal + Offset\_opamp\_sclp) to (Signal - offset\_opamp\_sclp). In this way, by processing 2 measurements with inverted R1 bits, the offset of the SCLP filter can be cancelled.
- R0: Inversion of the offset of the ADC buffer. The output will change from (Signal + Offset opamp buf) to (Signal offset opamp buf). In this way, by processing 2 measurements with inverted R0 bits, the offset of the SCLP filter can be cancelled.
- T: this bit replaces the light pulses by internal current pulses during the active light measurements.



Datasheet

The SM command contains an option bit T. If this bit is set to 0, normal active light measurements are performed (i.e. the external LEDs are fired and the active light channels A and/or B are measured). If this bit is set to 1, no LEDs are fired, but internal test pulses are applied to channels A and/or B. The internal test pulses can be influenced in amplitude by the bits DACA7 and DACA6. Limits for ADC outputs of the TIA test pulses are shown in [Table 15 : Current levels for active light test](#page-29-1)  [mode.](#page-29-1)

DACA7   DACA6	I_Testpulse [uA]
	13
	21
	ハ

Table 15 : Current levels for active light test mode

<span id="page-29-1"></span>In the Control2 byte an even parity bit P is foreseen. The parity bits calculation is based on the measurement selection bits  $M_6..M_0.$  If the number of ones in the given data set  $[M_6..M_0]$  is odd, the even parity bit P shall be set to 1, making the total number of ones in the set  $[M_6..M_0, P]$  even.

The SPI invalid flag will be set when the parity bit does not correspond to the calculated parity bit.

After upload of a SM/SD command, no other commands will be accepted till *DR* is high. This is done to avoid too much disturbances in the analog part. Once *DR* is high, the next command will be accepted. An exception however is the Chip Reset command. This will always be accepted.

Note that none of the SM/SD commands are available in Standby Mode.

### <span id="page-29-0"></span>9.2.2.7. RO – Start Read-Out

When the state of the *DR* pin changed into a high state, the measurement data is available for read-out. The RO command shall be uploaded to start a read-out cycle and to start reading out the data that was stored in the internal registers.

To make sure that no memory effects can occur, all data registers are cleared at the end of each read-out cycle.

A typical timing diagram is given i[n Figure 12 b](#page-29-2)elow:



Figure 12 : Timing diagram for Read-Out

<span id="page-29-2"></span>The data that appears on the *MISO* pin depends on the type of measurement that was done (i.e. it depends on the command that was uploaded: SM/SD and the selected measurement bits  $M_6..M_0$ .

Datasheet



The table below shows the Output Data Frame when all measurements are selected :



Table 16 : SM Output Data Frame

Note : When certain measurements are disabled, the corresponding data bytes are omitted from the Output Data Frame.



Datasheet

#### **Cyclic Redundancy Check Calculation**

In all Output Data Frames, a CRC byte is included as last byte. This byte provides a way to detect transmission errors between slave and master. An easy method to check if there were no transmission errors is to calculate the CRC of the whole read-out frame as defined in previous tables. When the calculated CRC results in 0x00, the transmission was error free. If the resulting CRC is not equal to zero, then an error occurred in the transmission and all the data should be ignored. For more information regarding the CRC calculation, please refer to section [9.8.](#page-56-0)



### <span id="page-32-0"></span>9.2.2.8. SM+RO - Start Measurement combined with Read-Out

If after upload of the SM command, extra clocks are given (without putting *CS* high!), the data stored in the internal registers will appear on the *MISO* pin. At the end of the read-out phase the internal registers will be cleared to avoid memory effects in the next read-outs.

The newly uploaded SM command will be executed after the read-out, when the *CS* pin goes high.

The two figures below show the difference between the two modes of operation :

- [Figure 13 : Separated SM - RO \(X value is defined in Figure 6\)s](#page-32-1)hows the operation with separate SM and RO commands. After upload of a SM command, the measurement cycle will start and the internal registers will be filled. Once the *DR* pin is high, the RO command can be uploaded to start the read-out cycle. All data of the internal registers will be transferred and at the end of the read-out the registers will be cleared.

- [Figure 14 : Combined SM - RO \(X value is defined in Figure 6\) s](#page-32-2)hows the operation with the combined SM and RO. First one has to upload a SM command to start a measurement. The data is available for read-out when the *DR* pin goes high. Instead of uploading a RO command, a SM command can be uploaded again to combine read-out and the start of the next measurement cycle. If extra clocks are given after upload of the SM command, the data of the internal registers becomes available on the *MISO* pin. Note that the *CS* pin shall not be set high until the read-out is finished. Once *CS* pin goes high, the *DR* pin is set low and a new measurement cycle will be started. A time t<sub>dr</sub> later the *DR* pin goes high to indicate that the data is available.



Figure 13 : Separated SM - RO (X value is defined in Figure 6)

<span id="page-32-2"></span><span id="page-32-1"></span>

Figure 14 : Combined SM - RO (X value is defined in Figure 6)



### <span id="page-33-0"></span>9.2.2.9. WR/RR – Write/Read Register

The slave contains several user registers that can be read and written by the master. The WR and RR commands are used for that.

The WR command writes the contents of an 8-bit register addressed by bits  $A_{3,0}$  with data  $D_{7,0}$ . Data is sent to the device over the *MOSI* pin. Control2 Byte contains the 8 bit data that shall be written into the target register. Control3 Byte contains the address of the target register.

The WR command is defined in the table below:



#### Table 17 : Write Register command

In order to detect some transmission errors while writing data towards the slave device, the micro-controller has to compute an odd and an even parity bit of the Control2 and the 4 MSB's of the Control3 byte and send these parity bits to the slave. The slave will check if the parity bits are valid. The data will only be written into the registers if the parity bits are correct. If the parity bits are not correct, bit 7 of the internal Status Flag Byte will be set high, indicating that the command was invalid. This can be seen when uploading a NOP command (when one is only interested in reading back the internal status flags) or during upload of the next command.

In case the parity bits were not correct, the data of the registers will not be changed.

The parity bits calculation is based on the data  $D_7.D_0$  and  $A_3.A_0$ . If the number of ones in the given data set  $[D_7.D_0, A_3.A_0]$ is odd, the even parity bit P<sub>0</sub> shall be set to 1, making the total number of ones in the set  $[D_7, D_0, A_3, A_0, P_0]$  even. Similar: if the number of ones in the given data set  $[D_7, D_0, A_3, A_0]$  is even, the odd parity bit P<sub>1</sub> shall be set to 1, making the total number of ones in the set  $[D_7..D_0, A_3..A_0, P_1]$  odd.

Note that the parity bits can be generated with XOR instructions:  $P_1 = XNOR(D_7..D_0, A_3..A_0)$  and  $P_0 = XOR(D_7..D_0, A_3..A_0)$ . The odd parity bit  $P_1$  should always be the inverse of the even parity bit  $P_0$ .

The RR command returns the contents of an 8-bit register addressed by bits A3..0. Data is read back over the *MISO* pin. The Data1 Byte contains the Internal Status Flag byte. Data2 Byte contains the copy of the Control1 Byte. Data3 Byte contains the 8 bits of the target register.

The RR command is defined in the table below:

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Datasheet



Table 18 : Read Register command

Note that the WR and RR commands are commands that require 3 bytes instead of 2 bytes.

An overview of the user registers that can be accessed with WR/RR commands and more general information concerning the user registers can be found in section [9.4](#page-38-0) 

### <span id="page-34-0"></span>9.2.2.10. SD – Start Diagnostics

The SD command will start a measurement cycle in which internal signals will be measured and converted. With this command it is possible to test some circuits in the chip and check if they are functioning as expected.

The SD command behaves in much the same way as the SM commands: instead of uploading a SM command, a SD command can be uploaded. This starts the measurement cycle and conversion of some internal signals. The pin *DR* goes high when the cycle is completed, indicating that a read-out can be started. With the RO command it is possible to read out the data and check if all the data values are within certain ranges.

After upload of a SD command, no other commands will be accepted till *DR* is high. This is done to avoid too much disturbances in the analog part. Once *DR* is high, the next command will be accepted. An exception however is the Chip Reset command. This will always be accepted. The SD command is not available in Standby Mode.

Similar to the SM command, the SD command has some measurement selection bits  $M_6..M_0$  in the Control2 Byte. Different measurements can be selected with these bits:

- M6: setting this bit high enables the ADC diagnostics
- $\bullet$  M<sub>5</sub>: setting this bit high enables the DAC-ADC diagnostics
- M<sub>4</sub>: setting this bit high enables the Ambient Diode checks
- $\bullet$   $M_3..M_0$ : (reserved)

<span id="page-34-1"></span>[Table 19](#page-34-1) gives an overview of some execution times  $t<sub>dr</sub>$  for the basic types of measurements.



Table 19: Basic Measurement Execution Times  $t_{dr}$ 

Datasheet



If all possible measurements are selected, the Output Data Frame is defined in the table below:



#### Table 20 : SD Output Data Frame

When certain measurements are disabled, the corresponding data bytes are omitted from the Output Data Frame.

#### **ADCtest0/1/2/3/4**

These measurements are AD conversions of some internal reference voltages:

- ADCtest0 is typically at 1/16 of the ADC range: ADCtest0 = 0x0E00 .. 0x1200.
- ADCtest1 is typically at  $1/4=4/16$  of the ADC range: ADCtest1 = 0x3E00  $\ldots$  0x4200.
- ADCtest2 is typically at 3/4=12/16 of the ADC range: ADCtest2 = 0xBE00 .. 0xC200.
- ADCtest3 is typically at 15/16 of the ADC range: ADCtest3 = 0xEE00 .. 0xF200.

ADCtest4 is similar to ADCtest0/1/2/3: an AD conversion of an internal reference voltage is made. However, an independent voltage reference is used as input for the ADC in case of ADCtest4. In the case of ADCtest0/1/2/3, the reference voltages are generated from the references used for the ADC. The typical output for ADCtest4 will be as listed in below table:



#### **DAC-ADC test**

A DAC-ADC test measurement is performed in the following way: the DAC output is connected to the ADC input. The DAC input will be DACA<7:0> from register 'SetAH'. This DAC-input will be converted to an analog output voltage that will be converted again by the ADC to give a digital value. This digital value is given in the bytes DAC-ADC Test.

#### **Ambient Diodes Detection**

During the Diagnostics measurement, the status of the external photo diodes connected to the ambient light channel inputs is checked.

Three bits CDx are output: when the bit C is set high, an error on the photo diode channel C is present. In a similar way, bit D indicate if errors on ambient light channels D is present or not.

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## <span id="page-36-0"></span>9.3. Internal Status Flags

#### **Bit 7: Previous Command invalid/valid**

Datasheet

When an uploaded command is considered invalid, bit 7 will be set high. This bit can be read out when the next command will be uploaded. If the next command is valid, bit 7 will be cleared again.

A command is considered invalid in case:

- a command is unknown (i.e. all commands that are not mentioned in [Table 13\)](#page-24-0)
- the parity bit in the SM or SD command is not correct
- the parity bits in a WR command are not correct

- when a command (except the CR command) was sent during a measurement cycle (i.e. after uploading a SM/SD command, when *DR* is still low)

- when a RO command was sent when *DR* is low (at any time, i.e. not only after uploading a SM/SD command)
- if a '1' is written into one of the bits of the 'Err' register
- if an ambient measurement is requested in case all bits EN\_CH\_C/EN\_CH\_D/EN\_DIAGAMB are zero

#### **Bit 6..5: Power State, Bit 4: Sleep request, Bit 3: Standby request**

The behaviour of the power state and the sleep request bits is explained i[n Figure 15 : Power State and Sleep Request bits.](#page-36-1) First a RSLP command is uploaded to the sensor. As a result of that, the sensor will put the status flag bit 4 (sleep request flag) high. The master can read out that flag by uploading a NOP command, or when uploading other commands. The master can confirm to go into sleep mode by uploading a CSLP command. The request flag will be reset and the sensor will switch into sleep state. The status flag bits 6 and 5 will be set accordingly.



#### Figure 15 : Power State and Sleep Request bits

<span id="page-36-1"></span>To go into standby mode, the same procedure shall be applied: uploading a RSTBY command makes the request standby flag going high. Uploading a CSTBY will make the device going into standby mode, whereby the request standby flag will be cleared and the power state bits will be set accordingly.

#### **Bit 2: Device in TestMode/Normal Mode**

To make the sensor efficiently testable in production, several test modes are foreseen to get easy access to different blocks. The status flag bit 2 indicates if the device is operating in Test Mode or Normal Mode.

If the device enters test mode by accident, the application will still work like normal. However, the status flag bit 2 will be set high. The master can take actions to get out of test mode by uploading a CR command.

#### **Bit 1: Internal Oscillator is enabled/disabled**

This bit is high when the internal oscillator is enabled. Once the RCO is shut down the bit will be set low.

#### **Bit 0: Critical Error is detected/not detected**

During each measurement cycle there is a monitoring of the voltage on critical nodes along the analog paths. When the voltage of one of these controlled nodes goes out of its normal operating range, the Critical Error Flag will be set high.

Datasheet



The Critical Error Flag will also be set high when a falling edge on the *WT* pin will be detected while the device is in Sleep Mode.

Following nodes are monitored:

- TIA output: when the output is clipped (either high or low), the Critical Error Flag will be set high
- Difference between DAC output and shunt-feedback
- An internal reference voltage
- Output of the common mode SC-amplifiers of the Ambient Light/Temperature Channels
- Frequency on RCO output

In case the Critical Error Flag was set high, the 'Err' register indicates which node voltages got out of their normal operating range. More info about the 'Err' register can be found in Sectio[n 9.4.7.](#page-43-0)

The Critical Error Flag remains high as long as the 'Err' register is not cleared. Once the 'Err' register is cleared, the Critical Error Flag will be cleared as well.

Note: after POR, or after wake-up from Sleep/Standby, some bits in the 'Err' register might be set. As such the Critical Error Flag might be set as well.



## <span id="page-38-0"></span>9.4. User Registers Overview



#### Table 21. User registers overview

In the next sections, all the bits of these registers are described. The value of the register at Power-On is indicated in the line 'Init' (0 or 1 or x=unknown) and the read/write access ability is indicated in the line 'Read/Write' (R indicates Read access, W indicates Write access).



## <span id="page-39-0"></span>9.4.1. SetAna register

This register contains some settings of the analog chain.



Tdem<3:0>: changes the demodulator delay time in the active light channel



- **LEDDRV** HG: 1 = selects high gain mode of LED driver, 0 = selects low gain mode
- The pulse <1:0>: defines the time that the DC component in the active light pulse signal is enabled before the actual active light pulses start



 Unity\_Gain: only during active light measurements: 1=ADC buffer is bypassed, 0=ADC gain stage is used (gain is set with bits GAIN\_BUF<4:0> in register 'GainBuf')



Datasheet

## <span id="page-40-0"></span>9.4.2. SetAH register

This register defines the DAC level for IR channel A.



DACA<7:0>: the 8 bits of the DAC level for IR channel A

## <span id="page-40-1"></span>9.4.3. SetAL register

This register defines the gain and cut-off frequency adjustments for IR channel A.



GAIN\_ADJ\_AA\_A<2:0>: gain adjustment of anti-aliasing filter of channel A



#### BW\_ADJ\_AA\_A<2:0>: cut-off frequency adjustment of anti-aliasing filter of channel A









## <span id="page-41-0"></span>9.4.4. SetBH register

This register defines the DAC level for IR channel B.



DACB<7:0>: the 8 bits of the DAC level for IR channel B

## <span id="page-41-1"></span>9.4.5. SetBL register

This register defines the gain and cut-off frequency adjustments for IR channel B.



GAIN\_ADJ\_AA\_B<2:0>: gain adjustment of anti-aliasing filter of channel B



BW\_ADJ\_AA\_B<2:0>: cut-off frequency adjustment of anti-aliasing filter of channel B







#### BW\_SEL\_LP\_B<1:0>: cut-off frequency selection of low-pass filter of channel B



## <span id="page-42-0"></span>9.4.6. SetPF register

This register defines the frequency settings and the number of pulses for the active light measurements.



 NP<3:0>: number of pulses for the active light measurements, as defined in the table below:



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- Datasheet
- EN DCCOMP: 1 = enables the DC light compensation, 0 = disables the DC light compensation
- RPF<2:0>: frequency selection of pulses for the active light measurements, as defined below:



## <span id="page-43-0"></span>9.4.7. Err register

As described in Sectio[n 9.3](#page-36-0) (under section 'Bit 0: Critical Error is detected/not detected'), the voltages on critical nodes are monitored continuously. When a voltage on such a critical node goes outside its operating range, the Critical Error Flag and the appropriate error bit in the 'Err' register will be set high. As such, the source of the error can be found in the 'Err' register.

The error bit remains high as long as the error condition is present, or as long as the error bit is not cleared (in case the error condition is not present anymore).



The following bits are defined (0= no error detected; 1=error is detected):

- Err<7>: not implemented, read as '0'
- **Err6: critical error detected on TIA output**
- Err5: critical error detected on the difference between DAC output and shunt-feedback
- Err4: critical error detected on internal voltage reference: when the internal voltage reference is below 1V.
- Err3: critical error detected on one of the common mode SC-filters of the ambient light/temperature channels
- Err2: critical error detected on RCO: either a stuck-at-high or a stuck-at-low condition occurred at the output of the RCO. Note that in SLP, the error flag on the RCO will be set high.
- Err1: set to '1' when a falling edge on the *WT* pin is detected while the device is in Sleep Mode
- Err<0>: not implemented, read as '0'

\*: only writing '0' is allowed. If a '1' is written, the bit value in the register will not be changed, but Bit 7 of the Internal Status Flags will be set high (Previous Command Invalid).

\*\*: 'x' indicates that the value after POR is unknown. If the voltages of the nodes are out of range right after POR, it will be immediately reflected in the 'Err' register and the Critical Error Flag will be set. The same is valid after wake-up from Sleep/Standby.



Datasheet

## <span id="page-44-0"></span>9.4.8. Rst register

This register allows differentiation of either a POR or a reset due to a watchdog time-out + settings for the DC light compensation circuitry.



■ DC\_COMP\_IC1<3:0>: setting of the amplitude of the 1st PWL slope

- Rst<3:2>: not implemented, read as '0'
- TO: 1=a Watchdog time-out and a master reset occurred. 0=no Watchdog time-out occurred, or after Power-On, or after a falling edge at the *WT* pin
- POR: 1=a POR occurred, 0=a POR has not occurred. To detect subsequent Power-On-Resets, the POR-bit shall be cleared right after Power-On.

### <span id="page-44-1"></span>9.4.9. DCComp register

This register contains settings for the DC light compensation circuitry. These settings have to be calculated for the individual application (ActiveLight-channel photodiode used).



DC\_COMP\_IC2<3:0>: setting of the amplitude of the 2nd PWL slope



DC\_COMP\_IC3<3:0>: setting of the amplitude of the 3rd PWL slope

DC\_COMP\_IC4<3:0>: setting of the amplitude of the 4th PWL slope



## <span id="page-45-0"></span>9.4.10. GainBuf register

This register contains the gain settings of the ADC input buffer. The use of this buffer is depending on bit 'Unity\_Gain' in the register 'SetAna'.



GainBuf<7:5>: not implemented, read as '0'

GAIN\_BUF<4:0>: defines the gain setting of the ADC input buffer





## <span id="page-46-0"></span>9.4.11. Calib1/Calib2 register

These registers contain the gain settings of the bandgap temperature coefficient correction and the temperature sensor.



Calib1<2:0>: not implemented, read as '0'

The Calib1 register is used to indicate the slope of the temperature sensor curve in LSB/Kelvin. The slope is calculated out of a 2point measurement of the temperature curve and is permanently programmed in the OTP by means of a 5-Bit word and accessible via the Calib1 register, se[e Table 22.](#page-46-1) 



<span id="page-46-1"></span>Table 22 : 5-Bit temperature sensor slope information as it is stored in the calib1 register.



Datasheet



Calib2<7:6>: not implemented, read as '0'

TRIM\_TEMP<5:0>: defines the calibration settings of the temperature sensor

The offset of the temperature curve is measured at one temperature (preferably 30deg. C) and permanently stored in the zenerzap OTP with 6 bit word length.

This information is accessible via the Calib2 register, see [Table 23.](#page-50-1)



Datasheet





Datasheet





Datasheet





Table 23: 6-Bit Temperature curve offset information for a typical slope of -67 LSB/K.

## <span id="page-50-1"></span><span id="page-50-0"></span>9.4.12. EnChan register

This register contains bit to enable/disable active light and ambient light channels.



EN TEMP: 1 = temperature channel is in use,  $0$  = temperature channel is not in use

- EN\_DIAG\_A:  $1$  = enables diagnostics on active light channel A,  $0$  = disables the diagnostics
- EN DIAG B: 1 = enables diagnostics on active light channel B,  $0 =$  disables the diagnostics
- EN CH A:  $1 =$  active light channel A is enabled (TIA + Demodulator + Anti-Aliasing Filter + SC-LPF), 0 = active light channel A is completely switched off to reduce current consumption
- EN CH B: 1 = active light channel B is enabled (TIA + Demodulator + Anti-Aliasing Filter + SC-LPF), 0 = active light channel B is completely switched off to reduce current consumption
- EN CH C: 1 = ambient light channel C is in use,  $0$  = ambient light channel C is not in use
- EN CH D: 1 = ambient light channel D is in use,  $0 =$  ambient light channel D is not in use
- EN\_DIAGAMB: 1= ambient diagnosis is possible, 0= ambient diagnosis is not possible

The bits EN\_CH\_A/EN\_CH\_B/EN\_DIAGAMB can be used to switch off channels that are not needed, and thus reducing the current consumption.

When going into Sleep or Standby the setting of these bits is ignored, all channels will be switched off independently of EN\_CH register contents.

The bits EN\_TEMP/EN\_CH\_C/EN\_CH\_D/EN\_DIAGAMB are used to indicate which channels are in use and which channels are not in use. Terminals, which are not connected, must be disabled in the ENChan register. Otherwise error flags might occur.

In case all EN\_CH\_C/D/DIAGAMB bits are set to zero, but an ambient measurement is requested, then the Command Invalid status flag will be set high. The measurement itself will not be executed.

Datasheet

## <span id="page-51-0"></span>9.4.13. Tamb register

This register contains settings for the DC light compensation circuitry + controls the repetition rate of the auto-zero timer.



- DC\_COMP\_IC5<3:0>: setting of the amplitude of the 5th PWL slope
- Tamb<3:2>: not implemented, read as '0'
- Tamb<1:0>: controls the repetition rate of the auto-zero timer

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## <span id="page-52-0"></span>9.5. Window Watchdog Timer

Datasheet

The internal watchdog timer is a watchdog based on two different windows: an open and a closed window. During the open window the master can restart the watchdog timer. During the closed window, no restarts are accepted.

The restart (re-initialisation) of the watchdog timer happens via the *WT* (Watchdog Trigger) pin: when a falling edge is detected on the *WT* pin, the watchdog will be restarted. The low time on the *WT* pin should be at least a time  $t_{wt}$ .

After a POR or a reset issued by the watchdog and after a wake-up from Sleep Mode (either by uploading the NRM command, or by using the WAKE\_UP pin), the window watchdog will open an active window of a time t<sub>wdt init</sub>, during which a watchdog restart must be issued by the  $\mu$ C. If no watchdog restart is received by the end of the open window, the  $\mu$ C will be reset.

After this initial period, the window watchdog is programmed to wait a time t<sub>wdt\_closed</sub> during which no watchdog restarts are allowed. If a watchdog restart is sent during the closed window time, the watchdog will reset the master via the *MR* (Master Reset) pin.

After a closed window, an open window of a time t<sub>wdt\_open</sub> will follow during which a watchdog restart is expected. If no watchdog restart is received till the end of the open window, the µC will be reset via the *MR* pin.

Changing mode between Normal Running Mode and Standby Mode will not influence the watchdog timing or state. Also a CR command will not change the used window times. The watchdog counter will not be influenced when changing mode between NRM and STBY or when uploading a CR command.

The Watch Dog Timer is disabled in Sleep Mode. A falling edge on the *WT* pin in the Sleep Mode will set an error flag in the register 'Err'. Coming back from Sleep Mode to Normal Running Mode always restarts the watchdog with the initial timing window.

This figure shows what timing windows are used in the different operating modes:



Figure 16 : Window times during different operating modes

The two diagrams below show the functionality of the watchdog timer:



Datasheet



Figure 17 : Functionality of the window watchdog timer

A reset of the  $\mu$ C due to time-out of the watchdog is achieved by setting the MR pin low during a time t<sub>MR</sub> (default state of the *MR* pin is high).

When the device is operating in Sleep or Standby Mode, the *WAKE\_UP* pin will be monitored. When a falling edge is detected on that pin, the device will switch to Normal Running Mode and, when waking up from Sleep Mode, the Watchdog Timer will be started (with an initial window time of  $t_{wdt\_init}$ ).

Note that no pull-up or pull-down resistor is foreseen on the *WAKE\_UP* pin. To avoid that parasitic spikes can wake up the device, the *WAKE\_UP* input is debounced (typical debounce time is in the range of 2µs). The low time on the *WAKE\_UP* pin should be at least a time  $t_{wu}$ .



## <span id="page-54-0"></span>9.6. Reset Behaviour

#### **Power-On Reset**

After a Power-On Reset, the device is operating in Normal Running Mode. All internal data registers are set to their initial state:

- the device state is Normal Running Mode
- the Watchdog counter is initialized to generate the initial window time
- all registers containing (diagnostic) measurement data are initialized to 0x00
- bits 7, 4, 3 of the Internal Status Flags are cleared
- the user settings registers are set to their initial values (see Sectio[n 9.4\)](#page-38-0)
- the 'Err' register will initialize to 0x00. However, as some voltages are continuously measured, it will reflect immediately if an error is detected or not.

The *MR* pin will be initialized to '1'. The *DR* pin will be initialized to '0', but after the time t<sub>startup</sub> it will switch to '1' to indicate that the device is ready to accept the first command (see also Section [9.9\)](#page-57-0).

The output of the *MISO* pin is depending on the *CS* state: if *CS* is high, the *MISO* pin is in tri-state. If *CS* is low, the output of the *MISO* pin is undefined.

#### **CR Command**

At every upload of the CR command, the device returns to the state like it is after a Power-On-Reset, except for the Watchdog counter and the state of the *MR* line. The Watchdog counter and the state of the *MR* line will not be influenced by uploading a CR command. Also, the CR command will not change the contents of the 'Rst' register.

After a CR command the DR pin will be kept low during a time  $t_{startup}$ .

#### **Read-out**

At the end of each read-out, all registers containing (diagnostic) measurement data are cleared to 0x00.

#### **Watchdog time-out**

When a reset occurs due to a watchdog time-out, the MR pin will go low for a time t<sub>MR</sub>. The Watchdog counter will be initialized with the window time t<sub>wdt init</sub>. All other states, lines and registers of the ASIC will not be affected.

#### **Changing operation mode**

When changing operation mode (RSLP, CSLP, RSTBY, CSTBY, NRM) the right status flags are set. Changing operation mode will not affect the user settings registers and the (diagnostic) measurement data registers.

The DR pin will be set to '0' and after the time t<sub>wakeup slp</sub> resp. t<sub>wakeup</sub> stby it will be set to '1', when waking up from Sleep resp. Standby Mode.



#### Datasheet

## <span id="page-55-0"></span>9.7. Wake-up from Sleep or Standby

The figure below shows what happens when switching operation mode, and the behaviour of the *DR* pin and the watchdog timer.

The *WAKE* UP pin is only monitored during Sleep and Standby. When a falling edge is detected during Sleep or Standby, the following will happen:

- the *DR* pin goes low for a time t<sub>wakeup\_stby</sub> or t<sub>wakeup\_slp</sub>
- the watchdog timer is initialised and starts counting, when waking up from Sleep
- the device changes to Normal Running Mode, enabling the appropriate blocks



Figure 18 : Behaviour of DR and Watchdog when switching mode



## <span id="page-56-0"></span>9.8. CRC Calculation

The 8-bit CRC calculation will be based on the polynomial  $x^8 + x^2 + x^1 + x^0$ . This polynomial is widely used in the industry, it is e.g. used for generating:

- the Header Error Correction field in ATM (Asynchronous Transfer Mode) cells
- the Packet Error Code in SMBus data packets

Some probabilities of detecting errors when using this polynomial:

- 100% detection of one bit errors
- 100% detection of double bit errors (adjacent bits)
- 100% detection of two single-bit errors for frames less than 128 bits in length
- 100% detection of any odd number of bits in error
- 100% detection of burst errors up to 8 bits
- 99.61% detection of any random error

A possible hardware implementation using a Linear Feedback Shift Register (LFSR) is shown in the figure below:



Figure 14: 8-bit CRC implementation using a LFSR

The generation of the CRC requires the following steps:

- Reset all flip-flops
- 0x00 is the initial value, shifting in all zeroes does not affect the CRC
- Shift in the read-out data bytes. First byte is Data Byte 1 (= Internal Status Flags), last byte is Data Byte (X+1) (with X defined i[n Figure 12\)](#page-29-2).
- When the last byte has been shifted in, the flip-flops contain the CRC: CRC=FF[8..1].

An easy method to check if there were no transmission errors is to calculate the CRC of the whole read-out data stream including the CRC Byte. When the calculated CRC results in 0x00, the transmission was most likely error free. If the resulting CRC is not equal to zero, then an error occurred in the transmission and the complete data stream should be ignored.

<span id="page-56-1"></span>Some CRC results for example messages are given in [Table 24.](#page-56-1)



Table 24: CRC examples



## <span id="page-57-0"></span>9.9. Global Timing Diagrams

A global timing diagram with separate SM-RO cycles is given i[n Figure 19.](#page-57-1) After power-up there is a Power-On-Reset phase (POR) to initialize the sensor into a reset state. When the device is ready to accept the first command, the *DR* pin goes high. I[n Figure 19 t](#page-57-1)he first command is the WR command to define the contents of the user registers (optionally). The first measurement cycle is e.g. initiated by uploading a SM command. After completion of the measurement cycle, the *DR* goes high. This indicates that the read-out cycle can be started. A RO command has to be uploaded to bring the data on the *MISO* pin. When the read-out is completed, a new measurement cycle can be started. In [Figure 19 a](#page-57-1) SM command is used. This starts a next measurement cycle. Once *DR* is high, a read-out can be done again.

In between different Measurement/Read-Out cycles, the user registers can be changed with WR commands. Optionally those registers can be read back with the RR command to check if the right values were uploaded.





<span id="page-57-1"></span>[Figure 20 s](#page-57-2)hows a timing diagram wherein separate SM-RO cycles are mixed with combined SM-RO cycles. After the Power-On-Reset phase, a SM measurement cycle is started. Once the *DR* pin is high, the data can be read out. A SM command with extra clocks is used to combine the read-out and the start of the next measurement cycle. With the extra clocks, the data of the internal registers is transferred to the *MISO* pin. When the *CS* pin goes high, the next measurement cycle (SM) will be started.

Once the *DR* pin is high, a normal RO command is uploaded to bring the data to the *MISO* pin. If needed, the settings in the user registers can be changed with the WR command and optionally the RR command can be used to check if the right values were uploaded.

A new measurement cycle can be started with e.g. a normal SM command. When the *DR* pin is high, the data can be transferred by uploading e.g. a SM command that combines the read-out and the start of a new measurement cycle.



<span id="page-57-2"></span>Figure 20: Global timing diagram with separate SM-RO and combined SM-RO together



# <span id="page-58-0"></span>**10. Performance Graphs**



# <span id="page-58-1"></span>10.1. ActiveLight Channel DC Measurement 10.2. Temperature Sensor

## <span id="page-58-2"></span>Characteristics





## <span id="page-58-3"></span>10.3. Ambient Light Channel C 10.4. Ambient Light Channel D

<span id="page-58-4"></span>



# <span id="page-59-0"></span>**11. Application Information**

## <span id="page-59-1"></span>11.1. Application circuit for 2 ActiveLight channels and 2 ambient light channels





Table 25: Application circuit components for 2 ActiveLight and 2 ambient light channels



# <span id="page-60-0"></span>**12. Application Comments**

The MLX75030 is featuring very sensitive current inputs on the pins 9 and 10 for active light detection and on the pins 11 and 12 for ambient light measurements in a range over several orders of magnitude. In order to achive optimum results in the application it is recommended to consider the following hints for the design of the PCB:

- 1. The both supply voltage pins 16 (VDDA for analog circuit parts) and 23 (VDDD for digital circuit parts) shall be starconnected to the local (external) regulator output (3.0V-3.6V) in order to avoid digital disturbance injection into the analog supply.
- 2. Note that the device works with two separate ground connections: Pin 15 works as analog ground for the sensitive input circuitry whereas pin 24 works as digital ground and as ground connection of the LED path, which carries high pulse currents.
- 3. The Exposed Pad of the package should be star-connected to the local (external) ground pin of the regulator.
- 4. The external blocking capacitors C1 and C2 shall be placed as close as possible to the corresponding pins of the device.
- 5. The external photodiodes on the active light channel inputs as well as on the ambient light inputs shall be placed as close as possible to the corresponding pins of the device. If this is not possible due to constructive reasons, the connections shall be shielded by a noise-free analog ground plane in order to avoid performance-loss due to disturbance coupling.
- 6. Notice that GNDAMB must not be connected to any GND line on the PCB. This terminal is actively switched to supply voltage during diagnosis mode.
- 7. Note that not connected input channels (ActiveLight, ambient light) must be disabled in the EnChan register.
- 8. For diagnosis purposes on pin DIAGAMB a current of 10uA is recommended. For a current in this range the diagnosis result is least sensitive to temperature.



# <span id="page-61-0"></span>**13. Tape and Reel Specification**





#### Remark:

Cover Tape:

Label Sample

**Embossed Plastic Carrier Tape:** 

activated adhesive coating layer.

Typical carrier tape material thickness 0,21mm.

Pay attention to the marking orientation because it is used for component (pin1) orientation. Some devices may have different marking orientation, so please consult your Melexis contact person for more information.

**Packing Materials:** 

Made by Tri-Laminate PS+C material (polystyrene with carbon).

All Cover Tapes used by Melexis are Heat Activated and antistatic.

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**THE REAL PROPERTY** 

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The main ABX type of Cover Tape is constructed in two layers, a

0.0254mm thick polyester base film covered by a 0.0279mm thick heat-

3406789

#### Plastic 13" Reel:

Made by antistatic high-impact molded polystyrene. The mechanical integrity of the reel is not affected by humidity.



#### **Moisture Barrier Bag (MBB):**

Made in 5 different layers with total thickness of 0.18mm. At the core is a layer of polyester sandwiched between aluminum shields. The outside layer: dissipative polyester, innermost layer: static dissipative polyethylene.



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## **Carrier Tape Data**



## **Component Rotation and Lateral Movement**



## **Plastic Reel Data**





# <span id="page-64-0"></span>**14. Standard information regarding manufacturability of Melexis products with different soldering processes**

Our products are classified and qualified regarding soldering technology, solderability and moisture sensitivity level according to following test methods:

#### **Reflow Soldering SMD's (Surface Mount Devices)**

- IPC/JEDEC J-STD-020 Moisture/Reflow Sensitivity Classification for Nonhermetic Solid State Surface Mount Devices (classification reflow profiles according to table 5-2)
- EIA/JEDEC JESD22-A113 Preconditioning of Nonhermetic Surface Mount Devices Prior to Reliability Testing (reflow profiles according to table 2)

#### **Wave Soldering SMD's (Surface Mount Devices) and THD's (Through Hole Devices)**

- EN60749-20 Resistance of plastic- encapsulated SMD's to combined effect of moisture and soldering heat EIA/JEDEC JESD22-B106 and EN60749-15
- Resistance to soldering temperature for through-hole mounted devices

#### **Iron Soldering THD's (Through Hole Devices)**

 EN60749-15 Resistance to soldering temperature for through-hole mounted devices

#### **Solderability SMD's (Surface Mount Devices) and THD's (Through Hole Devices)**

 EIA/JEDEC JESD22-B102 and EN60749-21 Solderability

For all soldering technologies deviating from above mentioned standard conditions (regarding peak temperature, temperature gradient, temperature profile etc) additional classification and qualification tests have to be agreed upon with Melexis.

The application of Wave Soldering for SMD's is allowed only after consulting Melexis regarding assurance of adhesive strength between device and board.

Melexis is contributing to global environmental conservation by promoting **lead free** solutions. For more information on qualifications of **RoHS** compliant products (RoHS = European directive on the Restriction Of the use of certain Hazardous Substances) please visit the quality page on our website:<http://www.melexis.com/quality.asp>



#### Datasheet

# <span id="page-65-0"></span>**15. ESD Precautions**

Electronic semiconductor products are sensitive to Electro Static Discharge (ESD). Always observe Electro Static Discharge control procedures whenever handling semiconductor products.

# <span id="page-65-1"></span>**16. Package Information**







Table 26: Package dimensions

<span id="page-65-2"></span>

Table 27: 9JA values



# <span id="page-66-0"></span>**17. Marking Information**



Figure 21: Package marking of the MLX75030 device in QFN24 4x4 SMD package



Datasheet

# <span id="page-67-0"></span>**18. Disclaimer**

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