- **Hot Plug Protection**
- **Quad 0.5 to 1.3 Gigabits Per Second (Gbps) Serializer/Deserializer**
- **Independent Channel Operation**
- **2.5-V Power Supply for Low Power Operation**
- **Selectable Signal Preemphasis for Serial Output**
- **Interfaces to Backplane, Copper Cables, or Optical Converters**
- **Lock Indication and Sync Mode for Fast Initialization**
- **18-Bit Parallel Buses for Flexible Interface Applications**
- **On-chip PLL Provides Clock Synthesis From Low-Speed Reference**
- **Receiver Differential Input Thresholds 200 mV Min**
- **Rated for Industrial Temperature Range**
- **Typical Power: 1150 mW at 1.3 Gbps**
- **Ideal for High-Speed Backplane Interconnect and Point-to-Point Data Link**
- **Internal Passive Receive Equalization**
- **Small Footprint 19 mm x 19 mm, 289-Ball PBGA Package**

description

The TLK4120 is a four channel, multi-gigabit transceiver used in high-speed bidirectional point-to-point data transmission systems. The TLK4120 supports an effective serial interface speed of 0.5 Gbps to 1.3 Gbps per channel, providing up to 1.17 Gbps of data bandwidth per channel.

The primary application of the TLK4120 is to provide high-speed I/O data channels for point-to-point baseband data transmission over controlled impedance media of approximately 50 Ω. The transmission media can be a printed-circuit board, copper cables, or fiber-optic cable. The maximum rate and distance of data transfer is dependent upon the attenuation characteristics of the media and the noise coupling to the environment.

The TLK4120 can also be used to replace parallel data transmission architectures by providing a reduction in the number of traces, connector pins, and transmit/receive pins. Parallel data loaded into the transmitter is delivered to the receiver over a serial channel, which can be a coaxial copper cable, a controlled impedance backplane, or an optical link. The data is then reconstructed into its original parallel format. It offers significant power and cost savings over current solutions, as well as scalability for higher data rate in the future.

The TLK4120 performs the data parallel-to-serial, serial-to-parallel conversion, and clock extraction functions for a physical layer interface device. The serial transceiver interface operates at a maximum speed of 1.3 Gbps. The transmitter latches 18-bit parallel data at a rate based on the supplied reference clock (GTx_CLK). The 18-bit parallel data is internally encoded into 20 bits by framing the 18-bit data with a start and a stop bit. The resulting 20-bit frame is then transmitted differentially at 20 times the reference clock (GTx_CLK) rate. The receiver section performs the serial-to-parallel conversion on the input data, synchronizing the resulting 20-bit wide parallel data to the recovered clock (Rx_CLK). It then extracts the 18 bits of data from the 20-bit wide data resulting in 18 bits of parallel data at the receive data terminals (RDx[0:17]). This results in an effective data payload of 0.45 Gbps to 1.17 Gbps (18 bits data x GTx_CLK frequency).

The TLK4120 is designed to be hot plug capable. An on-chip power-on reset circuit holds the Rx_CLK low and places the parallel side output signal terminals, DOUTTxP and DOUTTxN, into a high-impedance state during power up.

The TLK4120 uses a 2.5-V supply. The I/O section is 3-V compatible. With the 2.5-V supply, the TLK4120 is power efficient, consuming less than 1150 mW typically. The TLK4120 is characterized for operation from −40°C to 85°C.

AVAILABLE OPTIONS

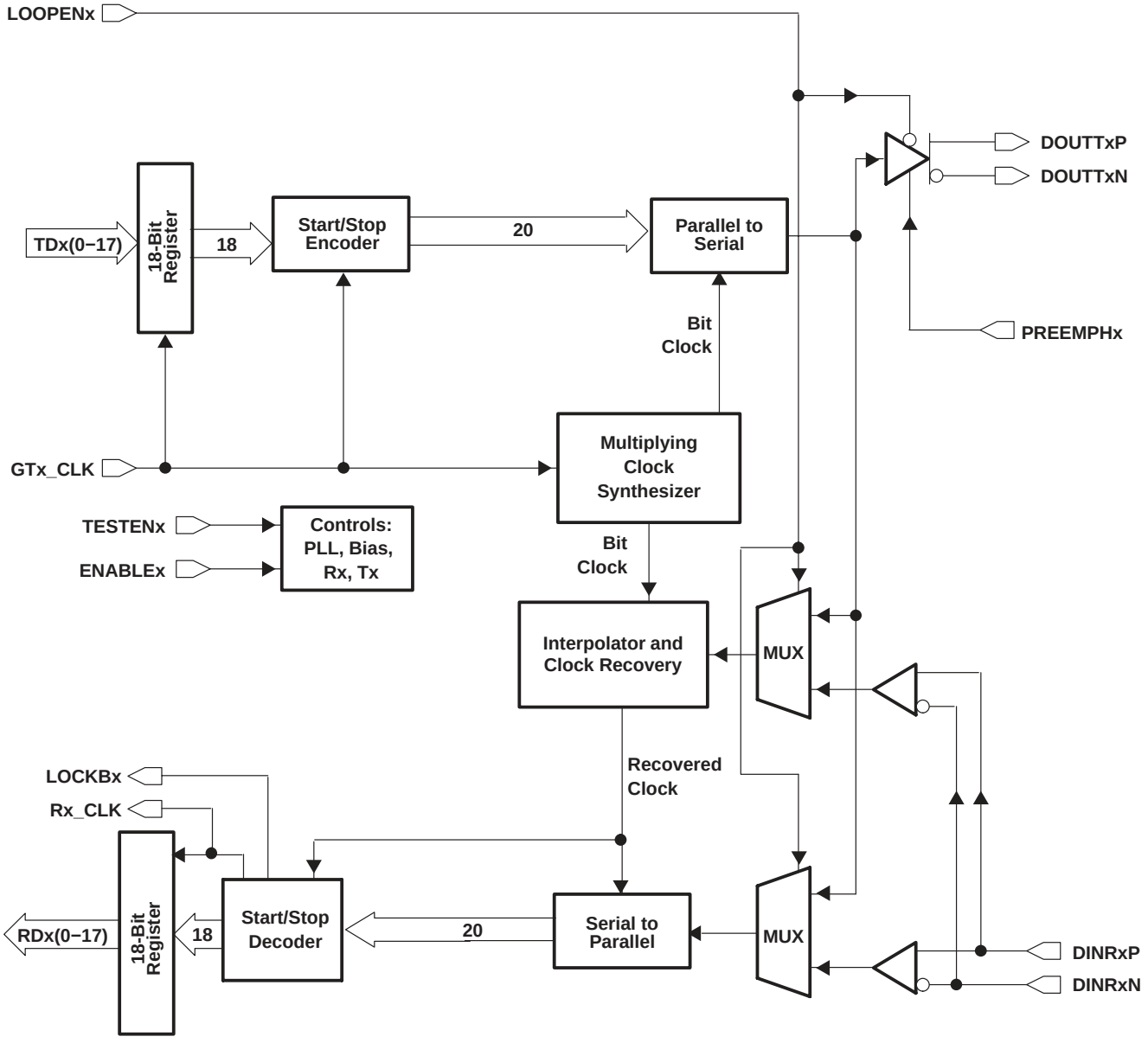
T_A	PACKAGE	SYMBOL
	PLASTIC BALL GRID ARRAY (PBGA)	
−40°C to 85°C	TLK4120IGPV	
	TLK4120IZPV	ECAT

NOTE: For the most current package and ordering information, see the Package Option Addendum at the end of this document, or see the TI website at www.ti.com.

	A	B	C	D	E	F	G	H	J	K	L	M	N	P	R	T	U	
17	TDB1	TDB0	DOUTTBP	DOUTTBN	PREEMPHB	DINRBP	DINRBN	RDB0	GND	TDC0	DOUTTCP	DOUTTCN	PREEMPHC	DINRCP	DINRCN	RDC0	RDC1	17
16	TDB4	TDB2	GNDA	GNDA	VDDAB	GNDA	GNDA	RDB1	VDD	TDC1	GNDA	GNDA	VDDAC	GNDA	GNDA	RDC2	RDC4	16
15	TDB5	TDB3	GND	RDB3	VDDAB	RDB2	GND	VDD	GND	VDD	GND	TDC2	VDDAC	VDD	GND	RDC3	RDC5	15
14	TDB7	TDB6	VDD	RB_CLK	RDB7	RDB4	RDB5	RDB6	GND	TDC5	TDC6	TDC7	TDC4	TDC3	GND	RDC6	RDC7	14
13	TDB8	GTB_CLK	GND	RDB17	RDB13	RDB10	RDB9	RDB8	VDD	GTC_CLK	TDC9	TDC10	TDC11	TDC14	VDD	RDC8	RC_CLK	13
12	TDB9	TDB10	VDD	SYNCB	RDB16	RDB14	RDB12	RDB11	VDD	TDC8	TDC12	TDC13	TDC16	LOOPENC	GND	RDC10	RDC9	12
11	TDB11	TDB13	GND	VDD	LOCKBB	RDB15	GND	GND	GND	GND	GND	TDC15	VDD	TESTENC	GND	RDC13	RDC11	11
10	TDB12	GND	TDB15	LOOPENB	ENABLEB	TESTENB	GND	GND	GND	GND	GND	TDC17	SYNCC	RDC17	RDC14	GND	RDC12	10
9	TDB14	TDB16	GND	TDB17	GND	VDD	GND	GND	GND	GND	GND	ENABLEC	LOCKBC	GND	RDC16	RDC15	VDD	9
8	RDA0	RDA1	VDD	RDA6	RDA8	RDA11	GND	GND	GND	GND	GND	TDD8	VDD	GTD_CLK	TDD5	TDD1	TDD0	8
7	DINRAN	GNDA	GND	RDA5	RDA9	RDA12	GND	GND	GND	GND	GND	TDD12	TDD9	TDD6	GND	GNDA	DOUTTDP	7
6	DINRAP	GNDA	RDA2	RDA4	RDA10	RDA14	RDA15	TESTENA	ENABLED	TDD17	TDD15	TDD13	TDD10	TDD7	TDD2	GNDA	DOUTTDN	6
5	PREEMPHA	VDDAA	VDDAA	RDA7	RDA13	RDA16	LOCKBA	ENABLEA	GND	SYNCD	VDD	TDD16	TDD11	TDD4	VDDAD	VDDAD	PREEMPHD	5
4	DOUTTAN	GNDA	RDA3	RA_CLK	RDA17	SYNCA	VDD	LOOPENA	TDA17	RDD17	LOCKBD	LOOPEND	TDD14	TDD3	VDD	GNDA	DINRDP	4
3	DOUTTAP	GNDA	GND	VDD	GND	VDD	GND	TDA15	RDD16	RDD15	GND	TESTEND	VDD	GND	GND	GNDA	DINRDN	3
2	TDA0	TDA2	TDA3	TDA6	GTA_CLK	TDA10	TDA13	GND	TDA16	RDD14	RDD13	RDD10	RDD8	RDD6	RDD3	RDD2	RDD0	2
1	TDA1	TDA4	TDA5	TDA7	TDA8	TDA9	TDA11	TDA12	TDA14	RDD12	RDD11	RDD9	RD_CLK	RDD7	RDD5	RDD4	RDD1	1
	A	B	C	D	E	F	G	H	J	K	L	M	N	P	R	T	U	

functional block diagram

A detailed block diagram of each channel is shown below. Channels A, B, C, and D are identical and are configured as four separate links.



transmit interface

The transmitter portion registers valid incoming 18-bit wide data (TDx[0:17]) on the rising edge of GTx_CLK. The data is then framed with start and stop bits, serialized, and transmitted sequentially over the differential high-speed I/O channel. The clock multiplier multiplies the reference clock (GTx_CLK) by a factor of 10 creating a bit clock. This internal bit clock is fed to the parallel-to-serial shift register, which transmits data on both the rising and falling edges of the bit clock providing a serial data rate that is 20 times the reference clock. Data is transmitted LSB (TDx0) first.

transmit data bus

The transmit bus interface accepts 18-bit wide single-ended TTL parallel data at the TDx[0:17] terminals. Data is valid on the rising edge of GTx_CLK. The GTx_CLK is used as the word clock. The data and clock signals must be properly aligned as shown in Figure 1. Detailed timing information can be found in the *TTL input electrical characteristics* table.

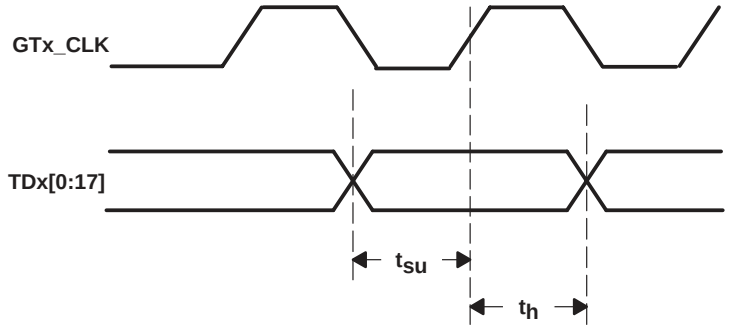


Figure 1. Transmit Timing Waveform

transmission latency

The data transmission latency of the TLK4120 is defined as the delay from the initial 18-bit word on the parallel transmit interface to the serial transmission of the start bit of the 20-bit frame containing the 18-bit word. The transmit latency is fixed once the link is established. However, due to silicon process variations and implementation variables, such as supply voltage and temperature, the exact delay varies slightly. Figure 2 illustrates the timing relationship between the transmit data bus, GTx_CLK, and serial transmit terminals.

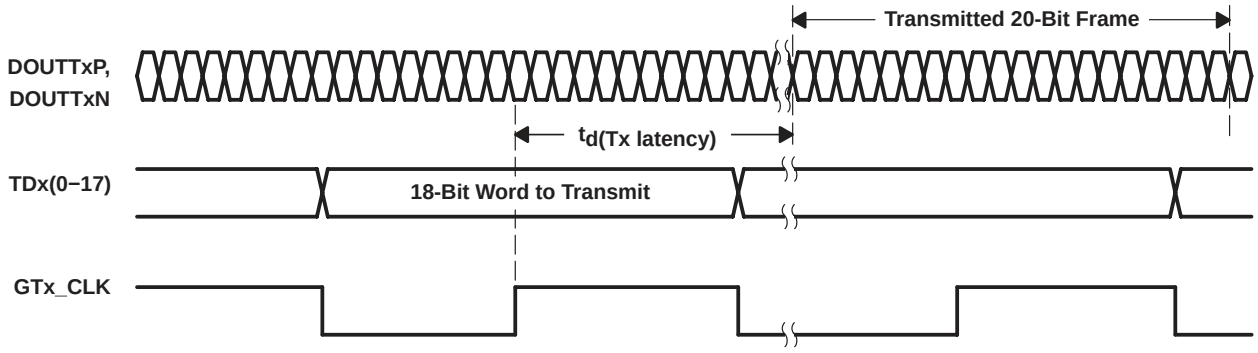


Figure 2. Transmitter Latency

start/stop framing logic

All true serial interfaces require a method of encoding to ensure minimum transition density so that the receiving PLL has a minimal number of transitions in which to stay locked onto the data stream. The signal encoding also provides a mechanism for the receiver to identify the word boundary for correct deserialization. The TLK4120 wraps a start bit (1) and a stop bit (0) around the 18-bit data payload as shown in Figure 3. This is transparent to the user, as the TLK4120 internally adds the framing bits to the data such that the user reads and writes actual 18-bit data.

start/stop framing logic (continued)

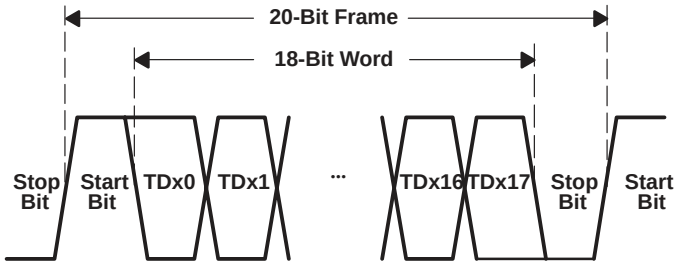


Figure 3. Serial Output Data Stream With Start and Stop Bit

parallel-to-serial

The parallel-to-serial shift register takes in the 20-bit wide frame multiplexed from the framing logic and converts it to a serial stream. The shift register is clocked on both the rising and falling edges of the internally generated bit clock, which is 10 times the GTx_CLK input frequency. The LSB (TDx0) is first out after the start bit as shown in Figure 3.

high-speed data output

The high-speed data output driver consists of a PECL-compatible differential pair that can be optimized for a particular transmission line impedance and length. The line can be directly coupled or ac coupled. See Figure 10 and Figure 11 for termination details. No external pullup or pulldown resistors are required.

The TLK4120 provides a selectable signal preemphasis option for driving lossy media. When signal preemphasis is enabled, the first bit of a run length of same-value bits (e.g., 111...) is driven to a larger output swing, which precompensates for signal inter-symbol interference (ISI) in lossy media, such as copper cables or printed circuit board traces.

receive interface

The receiver portion of the TLK4120 accepts 20-bit framed differential serial data. The interpolator and clock recovery circuit locks to the data stream and extracts the bit rate clock. This recovered clock is used to retime the input data stream. The serial data is then aligned to the 20-bit frame by finding the start and stop bits and the 18-bit data is output on a 18-bit wide parallel bus synchronized to the extracted receive clock (Rx_CLK).

receive data bus

The receive bus interface drives 18-bit wide single-ended TTL parallel data at the RDx[0:17] terminals. Data is valid on the rising edge of Rx_CLK. The Rx_CLK is used as the recovered word clock. The data and clock signals are aligned as shown in Figure 4. Detailed timing information can be found in the TTL output switching characteristics table.

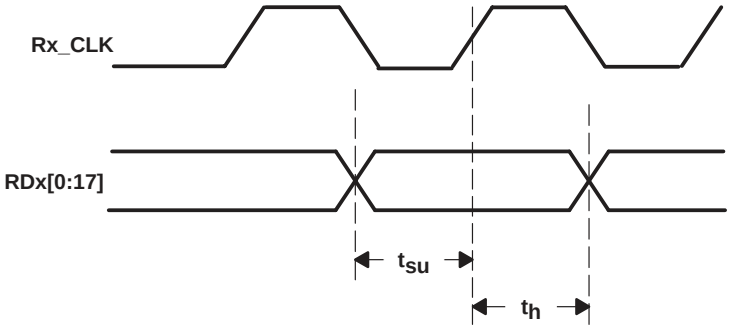


Figure 4. Receive Timing Waveform

data reception latency

The serial-to-parallel data receive latency is the time from when the start bit arrives at the receiver until the output of the aligned parallel word. The receive latency is fixed once the link is established. However, due to silicon process variations and implementation variables, such as supply voltage and temperature, the exact delay varies slightly. Figure 5 illustrates the timing relationship between the serial receive terminals, the recovered word clock (Rx_CLK), and the receive data bus.

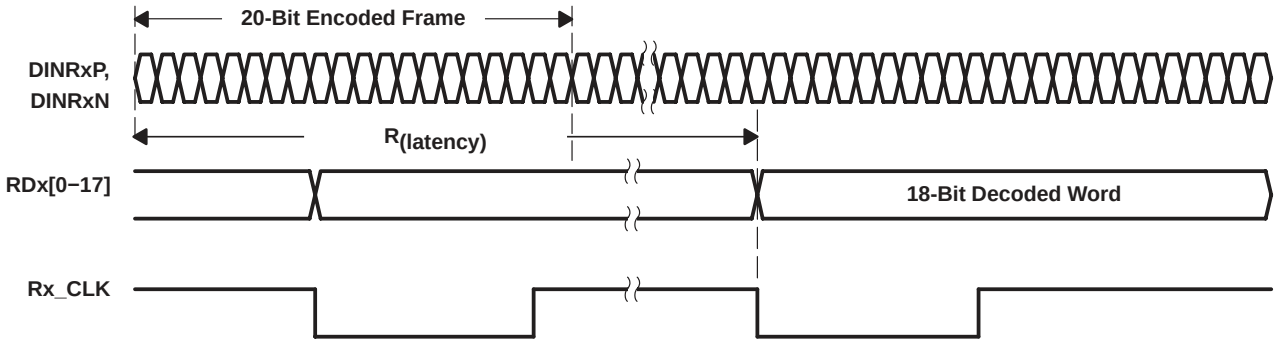


Figure 5. Receiver Latency

serial-to-parallel

Serial data is received on the DINRxP and DINRxN terminals. The interpolator and clock recovery circuit locks to the data stream if the clock to be recovered is within ±100 PPM of the internally generated bit rate clock. The recovered clock is used to retime the input data stream. The serial data is then clocked into the serial-to-parallel shift registers.

synchronization mode

The deserializer must synchronize to the serializer in order to receive valid data. Synchronization can be accomplished in one of two ways.

rapid synchronization

The serializer has the capability to send specific SYNC patterns consisting of 9 ones and 9 zeros, switching at the input clock rate. The transmission of SYNC patterns enables the deserializer to lock to the serializer signal within a deterministic time frame. The transmission of SYNC patterns is selected via the SYNC input on the serializer. Upon receiving a valid SYNC pulse (wider than 6 clock cycles), 1026 cycles of SYNC pattern are sent.

When the deserializer detects edge transitions at the serial input, it attempts to lock to the embedded clock information. The deserializer LOCKBx output remains inactive while its clock/data recovery (CDR) locks to the incoming data or SYNC patterns present on the serial input. When the deserializer locks to the serial data, the LOCKBx output goes active. When LOCKBx is active, the deserializer outputs represent incoming serial data. One approach is to tie the deserializer LOCKBx output directly to the SYNCx input of the transmitter. This assures that enough SYNC patterns are sent to achieve deserializer lock.

random lock synchronization

The deserializer can attain lock to a data stream without requiring the serializer to send special SYNC patterns. This allows the TLK4120 to operate in open-loop applications. Equally important is the deserializer's ability to support hot insertion into a running backplane. In the open-loop or hot-insertion case, it is assumed the data stream is essentially random. Therefore, because lock time varies due to data stream characteristics, the exact lock time cannot be predicted. The primary constraint on the random lock time is the initial phase relation between the incoming data and the GTx_CLK when the deserializer powers up.

random lock synchronization (continued)

The data contained in the data stream can also affect lock time. If a specific pattern is repetitive, the deserializer could enter false lock—falsely recognizing the data pattern as the start/stop bits. This is referred to as repetitive multitransition (RMT). This occurs when more than one low-high transition takes place per clock cycle over multiple clock cycles. In the worst case, the deserializer could become locked to the data pattern rather than the clock. Circuitry within the deserializer can detect that the possibility of false lock exists. Upon detection, the circuitry prevents the LOCKBx from becoming active until the potential false-lock pattern changes. Notice that the RMT pattern only affects the deserializer lock time, and once the deserializer is in lock, the RMT pattern does not affect the deserializer state as long as the same data boundary happens each cycle. The deserializer does not go into lock until it finds a unique data boundary that consists of four consecutive cycles of data boundary (start/stop bits) at the same position.

The deserializer stays in lock until it cannot detect the same data boundary (start/stop bits) for four consecutive cycles. Then the deserializer goes out of lock and hunts for the new data boundary (start/stop bits). In the event of loss of synchronization, the LOCKBx terminal output goes inactive and the outputs (including Rx_CLK) enter a high-impedance state. The user's system must monitor the LOCKBx terminal in order to detect a loss of synchronization. Upon detection of loss of lock, sending SYNC patterns for resynchronization is desirable if reestablishing lock within a specific time is critical. However, the deserializer can lock to random data as previously noted. LOCKBx is held inactive for at least nine cycles after loss of lock is detected.

recommended power-up sequence

When powering up the device, it is recommended to first set the ENABLEx terminal low. Set the ENABLEx terminal to high once sufficient time has passed to allow the power supply to stabilize.

power-down mode

When the ENABLEx terminal is deasserted low, the TLK4120 goes into a power-down mode. In the power-down mode, the serial transmit terminals (DOUTTxP, DOUTTxN) and the receive data bus terminals (RDx[0:17]) go into a high-impedance state.

reference clock input

The reference clock (GTx_CLK) is an external input clock that synchronizes the transmitter interface. The reference clock is then multiplied in frequency 10 times to produce the internal serialization bit clock. The internal serialization bit clock is frequency locked to the reference clock and used to clock out the serial transmit data on both its rising and falling edge clock providing a serial data rate that is 20 times the reference clock.

The receiver tracking logic uses clock phases from the internal PLL as it aligns the recovered clock phase with the incoming serial data stream; therefore, the input reference clock (GTX_CLK) is needed even if the transmit function of the TLK4120 is not being used. The receiver function has the ability to track an incoming serial data stream that is within ±200 ppm of the data rate that is set by GTX_CLK. This allows the use of clock sources with ±100 ppm frequency tolerance.

operating frequency range

The TLK4120 may operate at a serial data rate between 0.5 Gbit/s to 1.3 Gbit/s. GTx_CLK must be within ±100 PPM of the desired parallel data rate clock. Each individual channel may operate at a different rate.

testability

The TLK4120 has a comprehensive suite of built-in self-tests. The loopback function provides for at-speed testing of the transmit/receive portions of the circuitry. The ENABLEx terminal allows for all circuitry to be disabled so that an IDDQ test can be performed.

loop-back testing

The transceiver can provide a self-test function by enabling (LOOPENx) the internal loop-back path. Enabling this terminal causes serial transmitted data to be routed internally to the receiver. The parallel data output can be compared to the parallel input data for functional verification. (The external differential output is held in a high-impedance state during the loop-back testing.)

power-on reset

Upon application of minimum valid power, the TLK4120 generates a power-on reset. During the power-on reset, the RDx terminals are tri-stated and Rx_CLK is held low. The length of the power-on reset cycle is dependent upon the REFCLK frequency, but is less than 1 ms in duration.

Terminal Functions

TERMINAL		TYPE	DESCRIPTION
NAME	NO.		
DINRAP DINRAN	A6, A7	Input	Serial receive inputs. DINRxP and DINRxN together are the differential serial input interface from a copper or an optical I/F module.
DINRBP DINRBN	F17 G17		
DINRCP DINRCN	P17 R17		
DINRDP DINRDN	U4 U3		
DOUTTAP DOUTTAN	A3 A4	Output (high-z power up)	Serial transmit outputs. DOUTTxP and DOUTTxN are differential serial outputs that interface to copper or an optical I/F module. These terminals transmit NRZ data at a rate of 20 times the GTx_CLK value. DOUTTxP and DOUTTxN are put in a high-impedance state when LOOPENx is high and are active when LOOPENx is low. During power-on reset these terminals are high impedance.
DOUTTBP DOUTTBN	C17 D17		
DOUTTCP DOUTTCN	L17 M17		
DOUTTDP DOUTTDN	U7 U6		
ENABLEA	H5	Input (w/pullup)	Device enable. When this terminal is held low, the device is placed in power-down mode. When asserted high while the device is in power-down mode, the transceiver goes into power on reset before beginning normal operation.
ENABLEB	E10		
ENABLEC	M9		
ENABLED	J6		
GTA_CLK	E2	Input	Reference clock. GTx_CLK is a continuous external input clock that synchronizes the transmitter interface TDx. The frequency range of GTx_CLK is 25 MHz to 65 MHz. The transmitter uses the rising edge of this clock to register the 18-bit input data (TDx) for serialization.
GTB_CLK	B13		
GTC_CLK	K13		
GTD_CLK	P8		
SYNCA	F4	Input (w/pulldown)	Fast synchronization. When asserted high, the transmitter substitutes the 18-bit pattern 111111111000000000 so that when the start/stop bits are framed around the data the receiver can immediately detect the proper deserialization boundary. This is typically used during initialization of the serial link.
SYNCB	D12		
SYNCC	N10		
SYNCD	K5		
LOOPENA	H4	Input (w/pulldown)	Loop enable. When LOOPENx is active high, the internal loop-back path is activated. The transmitted serial data is directly routed internally to the inputs of the receiver. This provides a self-test capability in conjunction with the protocol device. The DOUTTxP and DOUTTxN outputs are held in a high impedance state during the loop-back test. LOOPENx is held low during standard operational state with external serial outputs and inputs active.
LOOPENB	D10		
LOOPENC	P12		
LOOPEND	M4		

Terminal Functions (Continued)

TERMINAL		TYPE	DESCRIPTION
NAME	NO.		
LOCKBA	G5	Output	Receiver lock. When asserted low indicates that the receiver has acquired bit synchronization on the data stream and has located the start/stop bits so that the deserialized data presented on the parallel receive bus is properly received.
LOCKBB	E11		
LOCKBC	N9		
LOCKBD	L4		
PREEMPHA	A5	Input	Pre-emphasis. When asserted, the serial transmit outputs have extra output swings on the first bit of any run length of save value bits. If the run length of output bits is one, then that bit has larger output swings.
PREEMPHB	E17		
PREEMPHC	N17		
PREEMPHD	U5		
RDA(0−17)	A8, B8, C6, C4, D6, D7, D8, D5, E8, E7, E6, F8, F7, E5, F6, G6, F5, E4	Output (hi-z on power up)	Receive data bus. These outputs carry 18-bit parallel data output from the transceiver to the protocol device, synchronized to Rx_CLK. The data is valid on the rising edge of Rx_CLK as shown in Figure 10. These terminals are high-impedance during power-on reset.
RDB(0−17)	H17, H16, F15, D15, F14, G14, H14, E14, H13, G13, F13, H12, G12, E13, F12, F11, E12, D13		
RDC(0−17)	T17, U17, T16, T15, U16, U15, T14, U14, T13, U12, T12, U11, U10, T11, R10, T9, R9, P10		
RDD(0−17)	U2, U1, T2, R2, T1, R1, P2, P1, N2, M1, M2, L1, K1, L2, K2, K3, J3, K4		
RA_CLK	D4	Output (low on power up)	Recovered clock. Output clock that is synchronized to RDx. Rx_CLK is the recovered serial data rate clock divided by 20. Rx_CLK is held low during power-on reset.
RB_CLK	D14		
RC_CLK	U13		
RD_CLK	N1		
TDA(0−17)	A2, A1, B2, C2, B1, C1, D2, D1, E1, F1, F2, G1, H1, G2, J1, H3, J2, J4	Input	Transmit data bus. These inputs carry the 18-bit parallel data output from a protocol device to the transceiver for encoding, serialization and transmission. This 18-bit parallel data is clocked into the transceiver on the rising edge of GTx_CLK as shown in Figure 9.
TDB(0−17)	B17, A17, B16, B15, A16, A15, B14, A14, A13, A12, B12, A11, A10, B11, A9, C10, B9, D9		
TDC(0−17)	K17, K16, M15, P14, N14, K14, L14, M14, K12, L13, M13, N13, L12, M12, P13, M11, N12, M10		
TDD(0−17)	U8, T8, R6, P4, P5, R8, P7, P6, M8, N7, N6, N5, M7, M6, N4, L6, M5, K6		
TESTENA	H6	Input (w/pulldown)	Test mode enable. This terminal must be left unconnected or tied low.
TESTENB	F10		
TESTENC	P11		
TESTEND	M3		

Terminal Functions (Continued)

TERMINAL		TYPE	DESCRIPTION
NAME	NO.		
POWER			
VDD	C8, C12, C14, D3, D11, F3, F9, G4, H15, J12, J13, J16, K15, L5, N3, N8, N11, P15, R4, R13, U9	Supply	Digital logic power. Provides power for all digital circuitry and digital I/O Buffers.
VDDAA	B5, C5	Supply	Analog power. VDDAx provides a supply reference for the high-speed analog circuits, receiver and transmitter.
VDDAB	E15, E16		
VDDAC	N15, N16		
VDDAD	R5, T5		
GROUND			
GNDA	B3, B4, B6, B7, C16, D16, F16, G16, L16, M16, P16, R16, T3, T4, T6, T7	Ground	Analog ground. GNDA provides a ground reference for the high-speed analog circuits RX and TX.
GND	B10, C3, C7, C9, C11, C13, C15, E3, E9, G3, G7, G8, G9, G10, G11, G15, H2, H7, H8, H9, H10, H11, J5, J7, J8, J9, J10, J11, J14, J15, J17, K7, K8, K9, K10, K11, L3, L7, L8, L9, L10, L11, L15, P3, P9, R3, R7, R11, R12, R14, R15, T10	Ground	Digital logic ground. Provides a ground for the logic circuits and digital I/O buffers.

absolute maximum ratings over operating free-air temperature (unless otherwise noted)†

Supply voltage, V_{DD} (see Note 1) . . . . . −0.3 V to 3 V
Voltage range at TDx, ENABLEx, GTx_CLK, LOOPENx, SYNCx, PREEMPHx . . . . . −0.3 V to 4 V
Voltage range at any other terminal except above . . . . . −0.3 V to V_{DD} + 0.3 V
Package power dissipation, P_D . . . . . See Dissipation Rating Table
Storage temperature, T_{stg} . . . . . −65°C to 150°C
Electrostatic discharge . . . . . HBM: 2 kV, CDM: 1.5 kV
Characterized free-air operating temperature range . . . . . −40°C to 85°C
Lead temperature 1,6 mm (1/16 inch) from case for 10 seconds . . . . . 260°C

† Stresses beyond those listed under “absolute maximum ratings” may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under “recommended operating conditions” is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

NOTE 1: All voltage values, except differential I/O bus voltages, are with respect to network ground.

DISSIPATION RATING TABLE

Air Flow	0 m/s	0.5 m/s	1 m/s	2.5 m/s
TJA (C/W)	18.4	16.92	15.95	14.7

electrical characteristics over recommended operating conditions

PARAMETER		TEST CONDITION	MIN	TYP	MAX	UNIT
V_{DD}	Supply voltage		2.3	2.5	2.7	V
T_A	Operating free-air temperature		−40		85	°C
I_{CC}	Supply current	V_{DD} = 2.5 V, Rate = 500 Mbps, PRBS pattern		180		mA
		V_{DD} = 2.5 V, Rate = 1.3 Gbps, PRBS pattern		460		
P_D	Power dissipation	V_{DD} = 2.5 V, Rate = 500 Mbps, PRBS pattern		450		mW
		V_{DD} = 2.5 V, Rate = 1.3 Gbps, PRBS pattern		1150		
		V_{DD} = 2.7 V, Rate = 1.3 Gbps, worst case pattern		1900		
	Shutdown current	ENABLE = 0, VDDA, V_{DD} terminals, V_{DD} = maximum		520		µA
	PLL start-up lock time	V_{DD}, VDDA = 2.3 V, EN ↑ to PLL acquire		0.1	0.4	ms
	Data acquisition time			1024		bits

reference clock (GTx_CLK) timing requirements over recommended operating conditions (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
R_ω	Frequency	Minimum data rate	TYP−0.01%	25	TYP+0.01%	MHz
		Maximum data rate	TYP−0.01%	65	TYP+0.01%	MHz
	Frequency tolerance		−100		100	ppm
	Duty cycle		40%	50%	60%	
	Jitter	Peak-to-peak			40	ps

TTL input electrical characteristics over recommended operating conditions (unless otherwise noted)

TTL Signals: TDx0 ... TDx17, GTx_CLK, LOOPENx, SYNCx, PREEMPHx

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
V_{IH}	High-level input voltage	See Figure 6	2		3.6	V
V_{IL}	Low-level input voltage	See Figure 6			0.8	V
I_{IH}	High-level input current	V_{DD} = Maximum, V_{IN} = 2 V			40	μA
I_{IL}	Low-level input current	V_{DD} = Maximum, V_{IN} = 0.4 V	−40			μA
C_{IN}	Input capacitance	0.8 V to 2 V			4	pF
t_r	GTx_CLK, TDXn rise time	0.8 V to 2 V, C = 5 pF, See Figure 6		1		ns
t_f	GTx_CLK, TDXn fall time	2 V to 0.8 V, C = 5 pF, See Figure 6		1		ns
t_{su}	TDXn setup to ↑ GTx_CLK	See Figure 6	1.5			ns
t_h	TDXn hold to ↑ GTx_CLK	See Figure 6	0.4			ns

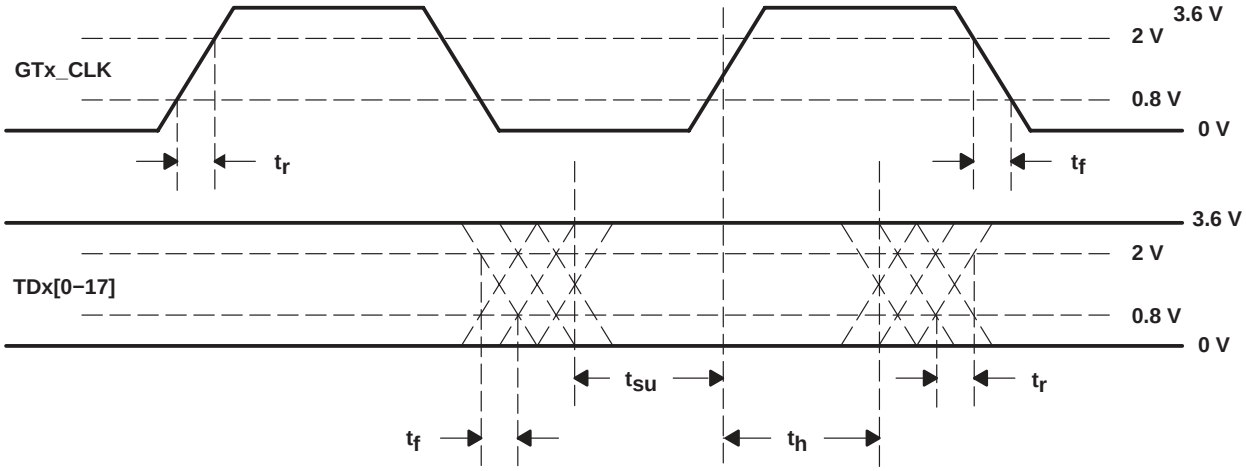


Figure 6. TTL Data Input Valid Levels for AC Measurements

TTL output switching characteristics over recommended operating conditions (unless otherwise noted)

PARAMETER		TEST CONDITIONS	MIN	TYP	MAX	UNIT
V_{OH}	High-level output voltage	I_{OH}= −1 mA, V_{DD} = Minimum	2.1	2.3		V
V_{OL}	Low-level output voltage	I_{OL}= 1 mA, V_{DD} = Minimum	GND	0.25	0.5	V
$t_{r(slew)}$	Magnitude of Rx_CLK, RDx slew rate (rising)	0.8 V to 2 V, C = 5 pF, See Figure 7	0.5			V/ns
$t_{f(slew)}$	Magnitude of Rx_CLK, RDx slew rate (falling)	0.8 V to 2 V, C = 5 pF, See Figure 7	0.5			V/ns
t_{su}	RDx setup to ↑ Rx_CLK	50% voltage swing, GTx_CLK = 25 MHz, See Figure 7	19			ns
		50% voltage swing, GTx_CLK = 65 MHz, See Figure 7	6.7			ns
t_h	RDx hold to ↑ Rx_CLK	50% voltage swing, GTx_CLK = 25 MHz, See Figure 7	19			ns
		50% voltage swing, GTx_CLK = 65 MHz, See Figure 7	6.7			ns

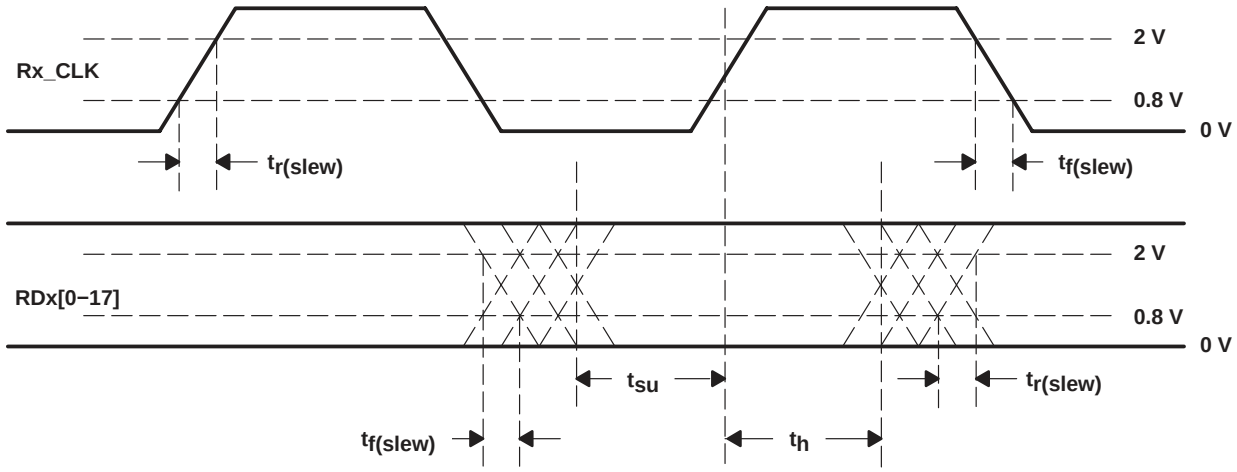


Figure 7. TTL Data Output Valid Levels for AC Measurements

transmitter/receiver characteristics

PARAMETER		TEST CONDITION	MIN	TYP	MAX	UNIT
$V_{OD(p)}$	$V_{OD(p)}$ = |VTXP − VTXN|, Preemphasis VOD	DC-coupled. Preemphasis = high, See Figure 8	730	945	1280	mV
$V_{OD(pp-p)}$	Differential, peak-to-peak output voltage with preemphasis	DC-coupled. Preemphasis = high, See Figure 8	1460	1890	2560	mV
$V_{OD(d)}$	VD(d) = |VTXP − VTXN|, De-emphasis VOD	DC-coupled. Preemphasis = low, See Figure 8	560	750	1100	mV
$V_{OD(pp-d)}$	Differential, peak-to-peak output voltage with deemphasis	DC-coupled. Preemphasis = low, See Figure 8	1120	1500	2200	mV
$V_{(cmt)}$	Transmit termination voltage range, (VTXP + VTXN)/2		1000	1250	1400	mV
V_{ID}	Receiver input voltage differential VID= |RXP – RXN|		200			mV
V_{cmr}	Receiver common-mode voltage range, (VRXP + VRXN)/2		1000		V_{DD}–350	mV
I_{in}	Receiver input leakage		−10		10	µA
C_{in}	Receiver input capacitance				2	pF
t_r, t_f	Differential output signal rise and fall time (20% to 80%)	R_L = 50 Ω, C_L = 5 pF, See Figure 9	100	150		ps
	Serial transmit data total jitter (peak-to-peak)	Differential output jitter, random + deterministic, 2^{23}−1 PRBS pattern at 1.3 Gbps		0.1		UI
	Receive jitter tolerance	Total input jitter, PRBS pattern, permitted eye closure at zero crossing		0.5		UI
$T_{latency}$	TX latency	At 500 Mbps	17		19	Bit times
		At 1.3 Gbps	17		20	
$R_{latency}$	RX latency	At 500 Mbps	88		92	Bit times
		At 1.3 Gbps	90		96	

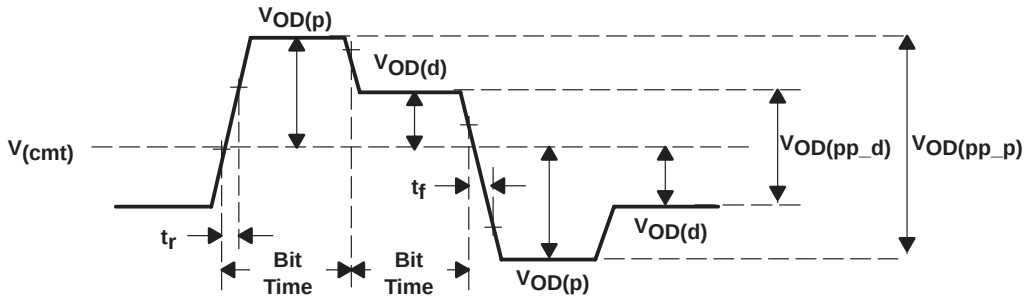


Figure 8. Differential and Common-Mode Output Voltage Definitions

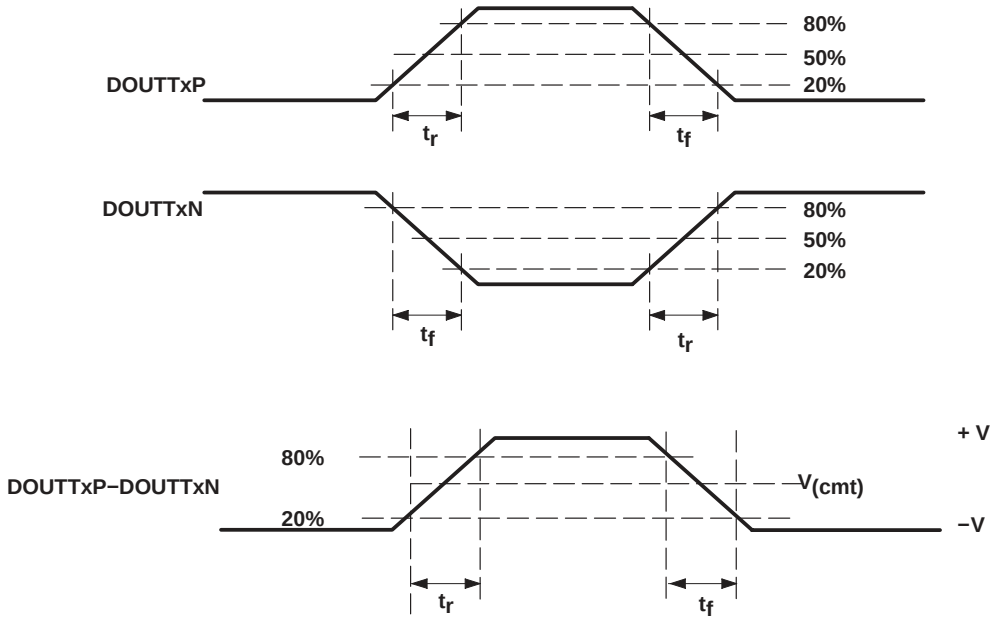


Figure 9. Rise and Fall Time Definitions

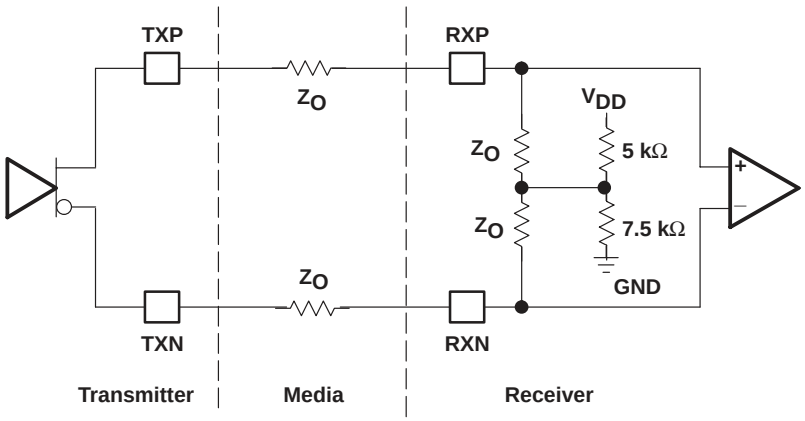


Figure 10. High-Speed I/O Directly Coupled Mode

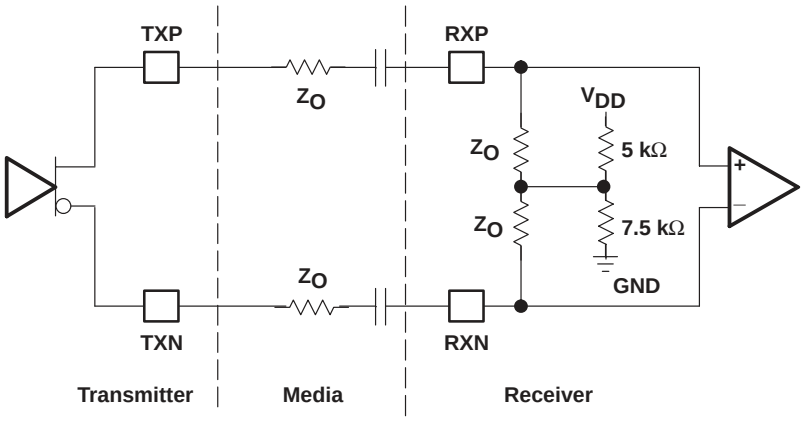


Figure 11. High-Speed I/O AC-Coupled Mode

AC-coupling is only recommended if the parallel TX data stream is encoded to achieve a dc-balanced data stream. Otherwise, the ac capacitors can induce common-mode voltage drift due to the dc-unbalanced data stream.

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