

HIGH-PERFORMANCE, LOW-CURRENT TRANSCEIVER

Features

- **Frequency** range = $425-525$ MHz
- Receive sensitivity = -124 dBm
- Modulation
	- (G)FSK
	- OOK
- Max output power
	- $+20$ dBm
- \blacksquare Low active power consumption \blacksquare
	- \bullet 14 mA RX
- **Ultra low current powerdown** modes
	- 30 nA shutdown, 40 nA standby
- Data rate = 100 bps to 500 kbps
- Preamble Sense Mode
	- 6 mA average Rx current at 1.2 kbps
- \blacksquare Fast wake and hop times
- Power supply = 1.8 to 3.8 V

Applications

■ China smart meters

Description

Silicon Laboratories' Si4438 is a high-performance, low-current transceivers covering the sub-GHz frequency bands from 425 to 525 MHz. The Si4438 is targeted at the Chinese smart meter market and is especially suited for electric meters. This device is footprint- and pin-compatible with the Si446x radios, which provide industry-leading performance for worldwide sub-GHz applications. The radios are part of the EZRadioPRO $^{\circ}$ family, which includes a complete line of transmitters, receivers, and transceivers covering a wide range of applications. All parts offer outstanding sensitivity of -124 dBm while achieving extremely low active and standby current consumption. The 58 dB adjacent channel selectivity with 12.5 kHz channel spacing ensures robust receive operation in harsh RF conditions. The Si4438 offers exceptional output power of up to +20 dBm with outstanding TX efficiency. The high output power and sensitivity results in an industry-leading link budget of 144 dB allowing extended ranges and highly robust communication links.

- **Excellent selectivity performance**
	- 58 dB adjacent channel
	- 75 dB blocking at 1 MHz
- Antenna diversity and T/R switch control
- Highly configurable packet handler
- TX and RX 64 byte FIFOs
- Auto frequency control (AFC)
- Automatic gain control (AGC)
- **Low BOM**
- Low battery detector
- Temperature sensor
- 20-Pin QFN package
- \blacksquare IEEE 802.15.4g ready
- Suitable for China regulatory (State Grid)

Patents pending

Functional Block Diagram

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1. Electrical Specifications

Table 1. DC Characteristics*

Table 2. Synthesizer AC Electrical Characteristics[1](#page-4-0)

Notes:

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from –40 to +85 °C unless otherwise stated. All typical values apply at VDD = 3.3 V and 25 °C unless otherwise stated.

2. Default API setting for modulation deviation resolution is double the typical value specified.

Table 3. Receiver AC Electrical Characteristics[1](#page-5-0)

Notes:

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from -40 to +85 °C unless otherwise stated. All typical values apply at VDD = 3.3 V and 25 °C unless otherwise stated.

2. Measured over 50000 bits using PN9 data sequence and data and clock on GPIOs. Sensitivity is expected to be better if reading data from packet handler FIFO especially at higher data rates.

Table 4. Transmitter AC Electrical Characteristics[1](#page-6-1)

Notes:

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from -40 to +85 °C unless otherwise stated. All typical values apply at VDD = 3.3 V and 25 °C unless otherwise stated.

2. The maximum data rate is dependent on the XTAL frequency and is calculated as per the formula: Maximum Symbol Rate = Fxtal/60, where Fxtal is the XTAL frequency (typically 30 MHz).

3. Default API setting for modulation deviation resolution is double the typical value specified.

4. Output power is dependent on matching components and board layout.

Table 5. Auxiliary Block Specifications[1](#page-7-0)

Notes:

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from -40 to +85 °C unless otherwise stated. All typical values apply at VDD = 3.3 V and 25 °C unless otherwise stated.

2. Microcontroller clock frequency tested in production at 1 MHz, 30 MHz, 32 MHz, and 32.768 kHz. Other frequencies tested in bench characterization.

3. XTAL Range tested in production using an external clock source (similar to using a TCXO).

Table 6. Digital IO Specifications (GPIO_x, SCLK, SDO, SDI, nSEL, nIRQ, SDN)[1](#page-8-0)

Notes:

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from -40 to +85 °C unless otherwise stated. All typical values apply at VDD = 3.3 V and 25 °C unless otherwise stated.

Logic Low Level Output Voltage \quad V_{OL} \quad DRV[1:0] = HL \quad \quad \quad \quad \quad \quad \mid \quad \mid \quad V_{DD} x 0.2 \mid \quad V

2. 6.7 ns is typical for GPIO0 rise time.

3. Assuming VDD = 3.3 V, drive strength is specified at Voh (min) = 2.64 V and Vol(max) = 0.66 V at room temperature.

4. 2.4 ns is typical for GPIO0 fall time.

Table 7. Thermal Operating Characteristics

Table 8. Absolute Maximum Ratings*

2. Functional Description

The Si4438 devices are high-performance, low-current, wireless ISM transceivers that cover the sub-GHz bands. The wide operating voltage range of 1.8–3.8 V and low current consumption make the Si4438 an ideal solution for battery powered applications. The Si4438 operates as a time division duplexing (TDD) transceiver where the device alternately transmits and receives data packets. The device uses a single-conversion mixer to downconvert the 2-level FSK/GFSK or OOK modulated receive signal to a low IF frequency. Following a programmable gain amplifier (PGA) the signal is converted to the digital domain by a high performance $\Delta\Sigma$ ADC allowing filtering, demodulation, slicing, and packet handling to be performed in the built-in DSP increasing the receiverís performance and flexibility versus analog based architectures. The demodulated signal is output to the system MCU through a programmable GPIO or via the standard SPI bus by reading the 64-byte RX FIFO.

A single high precision local oscillator (LO) is used for both transmit and receive modes since the transmitter and receiver do not operate at the same time. The LO is generated by an integrated VCO and $\Delta\Sigma$ Fractional-N PLL synthesizer. The synthesizer is designed to support configurable data rates from 100 bps to 500 kbps. The transmit FSK data is modulated directly into the $\Delta\Sigma$ data stream and can be shaped by a Gaussian low-pass filter to reduce unwanted spectral content.

The Si4438 contains a power amplifier (PA) that supports output power up to +20 dBm with very high efficiency, consuming only 75 mA. The integrated +20 dBm power amplifier can also be used to compensate for the reduced performance of a lower cost, lower performance antenna or antenna with size constraints due to a small form-factor. Competing solutions require large and expensive external PAs to achieve comparable performance. The PA is single-ended to allow for easy antenna matching and low BOM cost. The PA incorporates automatic ramp-up and ramp-down control to reduce unwanted spectral spreading. The Si4438 family supports TX/RX switch control, and antenna diversity switch control to extend the link range and improve performance. Built-in antenna diversity can be used to further extend range and enhance performance. Antenna diversity is completely integrated into the Si4438 and can improve the system link budget by 8–10 dB, resulting in substantial range increases under adverse environmental conditions. A highly configurable packet handler allows for autonomous encoding/decoding of nearly any packet structure. Additional system features, such as an automatic wake-up timer, low battery detector, 64 byte TX/RX FIFOs, and preamble detection, reduce overall current consumption and allows for the use of lower-cost system MCUs. An integrated temperature sensor, power-on-reset (POR), and GPIOs further reduce overall system cost and size. The Si4438 is designed to work with an MCU, crystal, and a few passive components to create a very low-cost system.

3. Controller Interface

3.1. Serial Peripheral Interface (SPI)

The Si4438 communicates with the host MCU over a standard 4-wire serial peripheral interface (SPI): SCLK, SDI, SDO, and nSEL. The SPI interface is designed to operate at a maximum of 10 MHz. The SPI timing parameters are demonstrated in [Table 9.](#page-11-2) The host MCU writes data over the SDI pin and can read data from the device on the SDO output pin. [Figure 1](#page-11-3) demonstrates an SPI write command. The nSEL pin should go low to initiate the SPI command. The first byte of SDI data will be one of the firmware commands followed by n bytes of parameter data which will be variable depending on the specific command. The rising edges of SCLK should be aligned with the center of the SDI data.

Symbol	Parameter	Min (ns)	Max (ns)	Diagram		
t_{CH}	Clock high time	40				
t_{CL}	Clock low time	40		SCLK		
t_{DS}	Data setup time	20		t_{ss} t _{SH} t _{OE} t_{DS} t_{DH} t_{OO}		
t_{DH}	Data hold time	20		SDI		
t_{DD}	Output data delay time		43			
t_{DE}	Output disable time		45	SDO		
t_{SS}	Select setup time	20		1.1 _{sw}		
$t_{\sf SH}$	Select hold time	50		nSEL		
t_{SW}	Select high period	80				
*Note: $CL = 10 pF$; $VDD = 1.8 V$; SDO Drive strength setting = 10.						

Table 9. Serial Interface Timing Parameters

Figure 1. SPI Write Command

The Si4438 contains an internal MCU which controls all the internal functions of the radio. For SPI read commands a typical MCU flow of checking clear-to-send (CTS) is used to make sure the internal MCU has executed the command and prepared the data to be output over the SDO pin. [Figure 2](#page-12-0) demonstrates the general flow of an SPI read command. Once the CTS value reads FFh then the read data is ready to be clocked out to the host MCU. The typical time for a valid FFh CTS reading is 20 μs. [Figure 3](#page-12-1) demonstrates the remaining read cycle after CTS is set to FFh. The internal MCU will clock out the SDO data on the negative edge so the host MCU should process the SDO data on the rising edge of SCLK.

3.2. Fast Response Registers

The fast response registers are registers that can be read immediately without the requirement to monitor and check CTS. There are four fast response registers that can be programmed for a specific function. The fast response registers can be read through API commands, 0x50 for Fast Response A, 0x51 for Fast Response B, 0x53 for Fast Response C, and 0x57 for Fast Response D. The fast response registers can be configured by the "FRR_CTL_X_MODE" properties.

The fast response registers may be read in a burst fashion. After the initial 16 clock cycles, each additional eight clock cycles will clock out the contents of the next fast response register in a circular fashion. The value of the FRRs will not be updated unless NSEL is toggled.

3.3. Operating Modes and Timing

The primary states of the Si4438 are shown in [Figure 4.](#page-13-2) The shutdown state completely shuts down the radio to minimize current consumption. Standby/Sleep, SPI Active, Ready, TX Tune, and RX tune are available to optimize the current consumption and response time to RX/TX for a given application. API commands START_RX, START_TX, and CHANGE_STATE control the operating state with the exception of shutdown which is controlled by SDN, pin 1. [Table 10](#page-14-0) shows each of the operating modes with the time required to reach either RX or TX mode as well as the current consumption of each mode. The times in Table 9 are measured from the rising edge of nSEL until the chip is in the desired state. Note that these times are indicative of state transition timing but are not guaranteed and should only be used as a reference data point. An automatic sequencer will put the chip into RX or TX from any state. It is not necessary to manually step through the states. To simplify the diagram it is not shown but any of the lower power states can be returned to automatically after RX or TX.

Figure 4. State Machine Diagram

[Figure 5](#page-14-1) shows the POR timing and voltage requirements. The power consumption (battery life) depends on the duty cycle of the application or how often the part is in either Rx or Tx state. In most applications the utilization of the standby state will be most advantageous for battery life but for very low duty cycle applications shutdown will have an advantage. For the fastest timing the next state can be selected in the START_RX or START_TX API commands to minimize SPI transactions and internal MCU processing.

3.3.1. Power on Reset (POR)

A Power On Reset (POR) sequence is used to boot the device up from a fully off or shutdown state. To execute this process, VDD must ramp within 1ms and must remain applied to the device for at least 10ms. If VDD is removed, then it must stay below 0.15V for at least 10ms before being applied again. Please see [Figure 5](#page-14-1) and [Table 11](#page-15-0) for details.

Figure 5. POR Timing Diagram

Table 11. POR Timing

3.3.2. Shutdown State

The shutdown state is the lowest current consumption state of the device with nominally less than 30 nA of current consumption. The shutdown state may be entered by driving the SDN pin (Pin 1) high. The SDN pin should be held low in all states except the shutdown state. In the shutdown state, the contents of the registers are lost and there is no SPI access. When coming out of the shutdown state a power on reset (POR) will be initiated along with the internal calibrations. After the POR the POWER_UP command is required to initialize the radio. The SDN pin needs to be held high for at least 10us before driving low again so that internal capacitors can discharge. Not holding the SDN high for this period of time may cause the POR to be missed and the device to boot up incorrectly. If POR timing and voltage requirements cannot be met, it is highly recommended that SDN be controlled using the host processor rather than tying it to GND on the board.

3.3.3. Standby State

Standby state has the lowest current consumption with the exception of shutdown but has much faster response time to RX or TX mode. In most cases standby should be used as the low power state. In this state the register values are maintained with all other blocks disabled. The SPI is accessible during this mode but any SPI event, including FIFO R/W, will enable an internal boot oscillator and automatically move the part to SPI active state. After an SPI event the host will need to re-command the device back to standby through the "Change State" API command to achieve the 40 nA current consumption. If an interrupt has occurred (i.e., the nIRQ pin = 0) the interrupt registers must be read to achieve the minimum current consumption of this mode.

3.3.4. Sleep State

Sleep state is the same as standby state but the wake-up-timer and a 32 kHz clock source are enabled. The source of the 32 kHz clock can either be an internal 32 kHz RC oscillator which is periodically calibrated or a 32 kHz oscillator using an external XTAL.The SPI is accessible during this mode but an SPI event will enable an internal boot oscillator and automatically move the part to SPI active mode. After an SPI event the host will need to re-command the device back to sleep. If an interrupt has occurred (i.e., the nIRQ pin = 0) the interrupt registers must be read to achieve the minimum current consumption of this mode.

3.3.5. SPI Active State

In SPI active state the SPI and a boot up oscillator are enabled. After SPI transactions during either standby or sleep the device will not automatically return to these states. A "Change State" API command will be required to return to either the standby or sleep modes.

3.3.6. Ready State

Ready state is designed to give a fast transition time to TX or RX state with reasonable current consumption. In this mode the Crystal oscillator remains enabled reducing the time required to switch to TX or RX mode by eliminating the crystal start-up time.

3.3.7. TX State

The TX state may be entered from any of the state with the "Start TX" or "Change State" API commands. A built-in sequencer takes care of all the actions required to transition between states from enabling the crystal oscillator to ramping up the PA. The following sequence of events will occur automatically when going from standby to TX state.

- 1. Enable internal LDOs.
- 2. Start up crystal oscillator and wait until ready (controlled by an internal timer).

- 3. Enable PLL.
- 4. Calibrate VCO/PLL.
- 5. Wait until PLL settles to required transmit frequency (controlled by an internal timer).
- 6. Activate power amplifier and wait until power ramping is completed (controlled by an internal timer).
- 7. Transmit packet.

Steps in this sequence may be eliminated depending on which state the chip is configured to prior to commanding to TX. By default, the VCO and PLL are calibrated every time the PLL is enabled. When the START TX API command is utilized the next state may be defined to ensure optimal timing and turnaround.

[Figure 6](#page-16-0) shows an example of the commands and timing for the START_TX command. CTS will go high as soon as the sequencer puts the part into TX state. As the sequencer is stepping through the events listed above, CTS will be low and no new commands or property changes are allowed. If the Fast Response (FRR) or nIRQ is used to monitor the current state there will be slight delay caused by the internal hardware from when the event actually occurs to when the transition occurs on the FRR or nIRQ. The time from entering TX state to when the FRR will update is 5 μs and the time to when the nIRQ will transition is 13 μs. If a GPIO is programmed for TX state or used as control for a transmit/receive switch (TR switch) there is no delay.

Figure 6. Start_TX Commands and Timing

3.3.8. RX State

The RX state may be entered from any of the other states by using the "Start RX" or "Change State" API command. A built-in sequencer takes care of all the actions required to transition between states. The following sequence of events will occur automatically to get the chip into RX mode when going from standby to RX state:

- 1. Enable the digital LDO and the analog LDOs.
- 2. Start up crystal oscillator and wait until ready (controlled by an internal timer).
- 3. Enable PLL.
- 4. Calibrate VCO
- 5. Wait until PLL settles to required receive frequency (controlled by an internal timer).
- 6. Enable receiver circuits: LNA, mixers, and ADC.
- 7. Enable receive mode in the digital modem.

Depending on the configuration of the radio, all or some of the following functions will be performed automatically by the digital modem: AGC, AFC (optional), update status registers, bit synchronization, packet handling (optional) including sync word, header check, and CRC. Similar to the TX state, the next state after RX may be defined in the ìStart RXî API command. The START_RX commands and timing will be equivalent to the timing shown in [Figure 6](#page-16-0).

3.4. Application Programming Interface

The host MCU communicates with an application programming interface (API) embedded inside the device. The API is divided into two sections, commands and properties. The commands are used to control the chip and retrieve its status. The properties are general configurations which will change infrequently. For API description details, refer to the EZRadioPRO API Documentation.zip file available on [www.silabs.com.](http://www.silabs.com)

3.5. Interrupts

The Si4438 is capable of generating an interrupt signal when certain events occur. The chip notifies the microcontroller that an interrupt event has occurred by setting the nIRQ output pin LOW = 0. This interrupt signal will be generated when any one (or more) of the interrupt events (corresponding to the Interrupt Status bits) occur. The nIRQ pin will remain low until the microcontroller clears all the interrupts. The nIRQ output signal will then be reset until the next change in status is detected.

The interrupts sources are grouped into three groups: packet handler, chip status, and modem. The individual interrupts in these groups can be enabled/disabled in the interrupt property registers. An interrupt must be enabled for it to trigger an event on the nIRQ pin. The interrupt group must be enabled as well as the individual interrupts in API properties described in the API documentation. Once an interrupt event occurs and the nIRQ pin is low there are two ways to read and clear the interrupts. All of the interrupts may be read and cleared in the ìGET_INT_STATUSî API command. By default all interrupts will be cleared once read. If only specific interrupts want to be read in the fastest possible method the individual interrupt groups (Packet Handler, Chip Status, Modem) may be read and cleared by the "GET_MODEM_STATUS", "GET_PH_STATUS" (packet handler), and ìGET_CHIP_STATUSî API commands. The instantaneous status of a specific function maybe read if the specific interrupt is enabled or disabled. The status results are provided after the interrupts and can be read with the same commands as the interrupts. The status bits will give the current state of the function whether the interrupt is enabled or not. The fast response registers can also give information about the interrupt groups but reading the fast response registers will not clear the interrupt and reset the nIRQ pin.

3.6. GPIO

Four general purpose IO pins are available to utilize in the application. The GPIO are configured by the GPIO PIN CFG command in address 13h. For a complete list of the GPIO options please see the API guide. GPIO pins 0 and 1 should be used for active signals such as data or clock. GPIO pins 2 and 3 have more susceptibility to generating spurious in the synthesizer than pins 0 and 1. The drive strength of the GPIOs can be adjusted with the GEN_CONFIG parameter in the GPIO_PIN_CFG command. By default the drive strength is set to minimum. The default configuration for the GPIOs and the state during SDN is shown below in [Table 12.](#page-17-3)The state of the IO during shutdown is also shown in [Table 12](#page-17-3). As indicated previously in [Table 6,](#page-8-4) GPIO 0 has lower drive strength than the other GPIOs.

Pin	SDN State	POR Default
GPIO0	n	POR
GPIO1	0	CTS
GPIO ₂	n	POR
GPIO ₃	n	POR
nIRQ	resistive VDD pull-up	nIRQ
SDO	resistive VDD pull-up	SDO
SDI	High Z	SDI
SCLK	High Z	SCLK
NSEL	High Z	NSEL

Table 12. GPIOs

4. Modulation and Hardware Configuration Options

The Si4438 supports three different modulation options and can be used in various configurations to tailor the device to any specific application or legacy system for drop in replacement. The modulation and configuration options are set in property, MODEM_MOD_TYPE. Refer to the EZRadioPRO API Documentation.zip file available on www.silabs.com for details.

4.1. Modulation Types

The Si4438 supports five different modulation options: Gaussian frequency shift keying (GFSK), frequency-shift keying (FSK), on-off keying (OOK). Minimum shift keying (MSK) can also be created by using GFSK settings. GFSK is the recommended modulation type as it provides the best performance and cleanest modulation spectrum. The modulation type is set by the "MOD_TYPE[2:0]" registers in the "MODEM_MOD_TYPE" API property. A continuous-wave (CW) carrier may also be selected for RF evaluation purposes. The modulation source may also be selected to be a pseudo-random source for evaluation purposes.

4.2. Hardware Configuration Options

There are different receive demodulator options to optimize the performance and mutually-exclusive options for how the RX/TX data is transferred from the host MCU to the RF device.

4.2.1. Receive Demodulator Options

There are multiple demodulators integrated into the device to optimize the performance for different applications, modulation formats, and packet structures. The calculator built into WDS will choose the optimal demodulator based on the input criteria.

4.2.1.1. Synchronous Demodulator

The synchronous demodulator's internal frequency error estimator acquires the frequency error based on a 101010 preamble structure. The bit clock recovery circuit locks to the incoming data stream within four transactions of a "10" or "01" bit stream. The synchronous demodulator gives optimal performance for 2-level FSK or GFSK modulation that has a modulation index less than 2.

4.2.1.2. Asynchronous Demodulator

The asynchronous demodulator should be used OOK modulation and for FSK/GFSK under one or more of the following conditions:

- \blacksquare Modulation index ≥ 2
- Non-standard preamble (not 1010101... pattern)

When the modulation index exceeds 2, the asynchronous demodulator has better sensitivity compared to the synchronous demodulator. An internal deglitch circuit provides a glitch-free data output and a data clock signal to simplify the interface to the host. There is no requirement to perform deglitching in the host MCU. The asynchronous demodulator will typically be utilized for legacy systems and will have many performance benefits over devices used in legacy designs. Unlike the Si4432/31 solution for non-standard packet structures, there is no requirement to perform deglitching on the data in the host MCU. Glitch-free data is output from Si4438 devices, and a sample clock for the asynchronous data can also be supplied to the host MCU; so, oversampling or bit clock recovery is not required by the host MCU. There are multiple detector options in the asynchronous demodulator block, which will be selected based upon the options entered into the WDS calculator. The asynchronous demodulator's internal frequency error estimator is able to acquire the frequency error based on any preamble structure.

4.2.2. RX/TX Data Interface With MCU

There are two different options for transferring the data from the RF device to the host MCU. FIFO mode uses the SPI interface to transfer the data, while direct mode transfers the data in real time over GPIO.

4.2.2.1. FIFO Mode

In FIFO mode, the transmit and receive data is stored in integrated FIFO register memory. The TX FIFO is accessed by writing Command 66h followed directly by the data/clk that the host wants to write into the TX FIFO. The RX FIFO is accessed by writing command 77h followed by the number of clock cycles of data the host would like to read out of the RX FIFO. The RX data will be clocked out onto the SDO pin.

In TX FIFO mode, the data bytes stored in FIFO memory are "packaged" together with other fields and bytes of information to construct the final transmit packet structure. These other potential fields include the Preamble, Sync word, and CRC checksum. In TX mode, the packet structure may be highly customized by enabling or disabling individual fields; for example, it is possible to disable both the Preamble and Sync Word fields and to load the entire packet structure into FIFO memory. For further information on the configuration of the FIFOs for a specific application or packet size, see ["6. Data Handling and Packet Handler" on page 31](#page-30-0). In RX mode, the Packet Handler must be enabled to allow storage of received data bytes into RX FIFO memory. The Packet Handler is required to detect the Sync Word, and proper detection of the Sync Word is required to determine the start of the Payload. All bytes after the Sync Word are stored in RX FIFO memory except for the CRC checksum and (optionally) the variable packet length byte(s). When the FIFO is being used in RX mode, all of the received data may still be observed directly (in real time) by properly programming a GPIO pin as the RXDATA output pin; this can be quite useful during application development. When in FIFO mode, the chip will automatically exit the TX or RX State when either the PACKET SENT or PACKET RX interrupt occurs. The chip will return to the state programmed in the argument of the "START TX" or "START RX" API command, TXCOMPLETE_STATE[3:0] or RXVALID STATE[3:0]. For example, the chip may be placed into READY mode after a TX packet by sending the ìSTART TXî command and by writing 30h to the TXCOMPLETE_STATE[3:0] argument. The chip will transmit all of the contents of the FIFO, and the PACKET_SENT interrupt will occur. When this event occurs, the chip will return to the READY state as defined by TXCOMPLETE_STATE[3:0] = 30h.

4.2.2.2. FIFO Direct Mode (Infinite Receive)

In some applications, there is a need to receive extremely long packets (greater than 40 kB) while relying on preamble and sync word detection from the on-chip packet handler. In these cases, the packet length is unknown, and the device will load the bits after the sync word into the RX FIFO forever. Other features, such as Data Whitening, CRC, Manchester, etc., are supported in this mode, but CRC calculation is not because the end of packet is unknown to the device. The RX data and clock are also available on GPIO pins. The host MCU will need to reset the packet handler by issuing a START_RX to begin searching for a new packet.

4.2.2.3. Direct Mode

For legacy systems that perform packet handling within the host MCU or other baseband chip, it may not be desirable to use the FIFO. For this scenario, a Direct mode is provided, which bypasses the FIFOs entirely. In TX Direct mode, the TX modulation data is applied to an input pin of the chip and processed in "real time" (i.e., not stored in a register for transmission at a later time). Any of the GPIOs may be configured for use as the TX Data input function. Furthermore, an additional pin may be required for a TX Clock output function if GFSK modulation is desired (only the TX Data input pin is required for FSK). To achieve direct mode, the GPIO must be configured in the "GPIO_PIN_CFG" API command as well as the "MODEM_MOD_TYPE" API property. For GFSK, "TX_DIRECT_MODE_TYPE" must be set to Synchronous. For 2FSK or OOK, the type can be set to asynchronous or synchronous. The MOD_SOURCE[1:0] should be set to 01h for are all direct mode configurations. In RX Direct mode, the RX Data and RX Clock can be programmed for direct (real-time) output to GPIO pins. The microcontroller may then process the RX data without using the FIFO or packet handler functions of the RFIC.

4.3. Preamble Length

4.3.1. Digital Signal Arrival Detector

Traditional preamble detection requires 20 bits to detect preamble. This device introduces a new approach to signal detection that can detect a preamble pattern in as little as one byte. If AFC is enabled, a preamble length of two bytes is sufficient to reliably detect signal arrival and settle a one shot AFC. The impact of this is significant for low-power solutions as it reduces the amount of time the receiver has to stay active to detect the preamble. This feature is used with Preamble Sense Mode (see ["8.6. Preamble Sense Mode" on page 35](#page-34-2)) and the latest WMBus N modes as well as with features, such as frequency hopping, which may use signal arrival as a condition to hop. The traditional preamble detector is also available to maintain backward compatibility. Note that the DSA is using the RSSI jump detector. When used for collision detection, the RSSI jump detector may need to be reconfigured after preamble detection. Refer to the API documentation for details on how to configure the device to use the signal arrival detector.

4.3.2. Traditional Preamble Detection

Optimal performance of the chip is obtained by qualifying reception of a valid Preamble pattern prior to continuing with reception of the remainder of the packet (e.g., Sync Word and Payload). Reception of the Preamble is considered valid when a minimum number of consecutive bits of 101010... pattern have been received; the required threshold for preamble detection is specified by the RX_THRESH[6:0] field in the PREAMBLE_CONFIG_STD_1 property. The appropriate value of the detection threshold depends upon the system application and typically trades off speed of acquisition against the probability of false detection. If the detection threshold is set too low, the chip may readily detect the short pattern within noise; the chip then proceeds to attempt to detect the remainder of the non-existent packet, with the result that the arrival of an actual valid packet may be missed. If the detection threshold is set too high, the required number of transmitted Preamble bits must be increased accordingly, leading to longer packet lengths and shorter battery life. A preamble detection threshold value of 20 bits is suitable for most applications. The total length of the transmitted Preamble field must be at least equal to the receive preamble detection threshold, plus an additional number of bits to allow for acquisition of bit timing and settling of the AFC algorithm. The recommended preamble detection thresholds and preamble lengths for a variety of operational modes are listed in [Table 13](#page-21-0). Configuration of the preamble detection threshold in the RX_THRESH[6:0] field is only required for reception of a standard Preamble pattern (i.e., 101010... pattern). Reception of a repetitive but non-standard Preamble pattern is also supported in the chip but is configured through the PREAMBLE_CONFIG_NSTD and PREAMBLE_PATTERN properties.

Table 13. Recommended Preamble Length

Notes:

1. The recommended preamble length and preamble detection thresholds listed above are to achieve 0% PER. They may be shortened when occasional packet errors are tolerable.

2. All recommended preamble lengths and detection thresholds include AGC and BCR settling times.

3. "Standard" preamble type should be set for an alternating data sequence at the max data rate (...10101010...)

4. "Non-standard" preamble type can be set for any preamble type including ...10101010...

5. When preamble detection threshold = 0, sync word needs to be 3 Bytes to avoid false syncs. When only a 2 Byte sync word is available the sync word detection can be extended by including the last preamble Byte into the RX sync word setting.

5. Internal Functional Blocks

The following sections provide an overview to the key internal blocks and features.

5.1. RX Chain

The internal low-noise amplifier (LNA) is designed to be a wide-band LNA that can be matched with three external discrete components to cover any common range of frequencies in the sub-GHz band. The LNA has extremely low noise to suppress the noise of the following stages and achieve optimal sensitivity; so, no external gain or front-end modules are necessary. The LNA has gain control, which is controlled by the internal automatic gain control (AGC) algorithm. The LNA is followed by an I-Q mixer, filter, programmable gain amplifier (PGA), and ADC. The I-Q mixers downconvert the signal to an intermediate frequency. The PGA then boosts the gain to be within dynamic range of the ADC. The ADC rejects out-of-band blockers and converts the signal to the digital domain where filtering, demodulation, and processing is performed. Peak detectors are integrated at the output of the LNA and PGA for use in the AGC algorithm.

5.2. RX Modem

Using high-performance ADCs allows channel filtering, image rejection, and demodulation to be performed in the digital domain, which allows for flexibility in optimizing the device for particular applications. The digital modem performs the following functions:

- Channel selection filter
- TX modulation
- **RX** demodulation
- Automatic Gain Control (AGC)
- **Preamble detection**
- Invalid preamble detection
- Radio signal strength indicator (RSSI)
- Automatic frequency compensation (AFC)
- Cyclic redundancy check (CRC)

The digital channel filter and demodulator are optimized for ultra-low-power consumption and are highly configurable. Supported modulation types are GFSK, FSK, GMSK, and OOK. The channel filter can be configured to support bandwidths ranging from 850 down to 1.1 kHz. A large variety of data rates are supported ranging from 100 bps up to 500 kbps. The configurable preamble detector is used with the synchronous demodulator to improve the reliability of the sync-word detection. Preamble detection can be skipped using only sync detection, which is a valuable feature of the asynchronous demodulator when very short preambles are used in protocols, such as MBus. The received signal strength indicator (RSSI) provides a measure of the signal strength received on the tuned channel. The resolution of the RSSI is 0.5 dB. This high-resolution RSSI enables accurate channel power measurements for clear channel assessment (CCA), carrier sense (CS), and listen before talk (LBT) functionality. A comprehensive programmable packet handler including key features of Silicon Labsí EZMAC is integrated to create a variety of communication topologies ranging from peer-to-peer networks to mesh networks. The extensive programmability of the packet header allows for advanced packet filtering, which, in turn enables a mix of broadcast, group, and point-to-point communication. A wireless communication channel can be corrupted by noise and interference, so it is important to know if the received data is free of errors. A cyclic redundancy check (CRC) is used to detect the presence of erroneous bits in each packet. A CRC is computed and appended at the end of each transmitted packet and verified by the receiver to confirm that no errors have occurred. The packet handler and CRC can significantly reduce the load on the system microcontroller allowing for a simpler and cheaper microcontroller. The digital modem includes the TX modulator, which converts the TX data bits into the corresponding stream of digital modulation values to be summed with the fractional input to the sigma-delta modulator. This modulation approach results in highly accurate resolution of the frequency deviation. A Gaussian filter is implemented to support GFSK, considerably reducing the energy in adjacent channels.

5.2.1. Automatic Gain Control (AGC)

The AGC algorithm is implemented digitally using an advanced control loop optimized for fast response time. The AGC occurs within a single bit or in less than 2 μs. Peak detectors at the output of the LNA and PGA allow for optimal adjustment of the LNA gain and PGA gain to optimize IM3, selectivity, and sensitivity performance.

5.2.2. Auto Frequency Correction (AFC)

Frequency mistuning caused by crystal inaccuracies can be compensated for by enabling the digital automatic frequency control (AFC) in receive mode. There are two types of integrated frequency compensation: modem frequency compensation, and AFC by adjusting the PLL frequency. With AFC disabled, the modem compensation can correct for frequency offsets up to ±0.25 times the IF bandwidth. When the AFC is enabled, the received signal will be centered in the pass-band of the IF filter, providing optimal sensitivity and selectivity over a wider range of frequency offsets up to ±0.35 times the IF bandwidth. When AFC is enabled, the preamble length needs to be long enough to settle the AFC. As shown in [Table 13 on page 22](#page-21-0), an additional byte of preamble is typically required to settle the AFC.

5.2.3. Received Signal Strength Indicator

The received signal strength indicator (RSSI) is an estimate of the signal strength in the channel to which the receiver is tuned. The RSSI measurement is done after the channel filter, so it is only a measurement of the desired or undesired in-band signal power. There are two different methods for reading the RSSI value and several different options for configuring the RSSI value that is returned. The fastest method for reading the RSSI is to configure one of the four fast response registers (FRR) to return a latched RSSI value. The latched RSSI value is measured once per packet and is latched at a configurable amount of time after RX mode is entered. The fast response registers can be read in 16 SPI clock cycles with no requirement to wait for CTS. The RSSI value may also be read out of the GET_MODEM_STATUS command. In this command, both the current RSSI and the latched RSSI are available. The current RSSI value represents the signal strength at the instant in time the GET MODEM STATUS command is processed and may be read multiple times per packet. Reading the RSSI in the GET_MODEM_STATUS command takes longer than reading the RSSI out of the fast response register. After the initial command, it will take 33 μs for CTS to be set and then the four or five bytes of SPI clock cycles to read out the respective current or latched RSSI values.

The RSSI configuration options are set in the MODEM_RSSI_CONTROL API property. The latched RSSI value may be latched and stored based on the following events: preamble detection, sync detection, or a configurable number of bit times measured after the start of RX mode (minimum of 4 bit times). The requirement for four bit times is determined by the processing delay and settling through the modem and digital channel filter. In MODEM_RSSI_CONTROL, the RSSI may be defined to update every bit period or to be averaged and updated every four bit periods. If RSSI averaging over four bits is enabled, the latched RSSI value will be delayed to a minimum of 7 bits after the start of RX mode to allow for the averaging. The latched RSSI values are cleared when entering RX mode so they may be read after the packet is received or after dropping back to standby mode. If the RSSI value has been cleared by the start of RX but not latched yet, a value of 0 will be returned if it is attempted to be read.

The RSSI value read by the API may be translated into dBm by the following linear equation:

$$
RF_Input_Level_dBm = \left(\frac{RSSI_value}{2}\right) - MODEM_RSSI_COMP - 70
$$

The MODEM RSSI COMP property provides for fine adjustment of the relationship between the actual RF input level (in dBm) and the returned RSSI value. That is, adjustment of this property allows the user to shift the RSSI vs RF Input Power curve up and down. This may be desirable to compensate for differences in front-end insertion loss between multiple designs (e.g., due to the presence of a SAW preselection filter, or an RF switch). A value of MODEM_RSSI_COMP = 0x40 = 64d is appropriate for most applications.

Clear channel assessment (CCA) or RSSI threshold detection is also available. An RSSI threshold may be set in the MODEM_RSSI_THRESH API property. If the Current RSSI value is above this threshold, an interrupt or GPIO may notify the host. Both the latched version and asynchronous version of this threshold are available on any of the GPIOs. Automatic fast hopping based on RSSI is available. See ["5.3.1.2. Automatic RX Hopping and Hop](#page-25-0) [Table" on page 26](#page-25-0). Clear channel assessment (CCA) or RSSI threshold detection is also available. An RSSI threshold may be set in the MODEM_RSSI_THRESH API property. If the RSSI value is above this threshold, an interrupt or GPIO may notify the host.

Both the latched version and asynchronous version of this threshold are available on any of the GPIOs. Automatic fast hopping based on RSSI is available. See "5.3.1.2. Automatic RX Hopping and Hop Table".

5.2.4. RSSI Jump Indicator (Collision Detection)

The chip is capable of detecting a jump in RSSI in either direction (i.e., either a signal increase or a signal decrease). Both polarities of jump detection may be enabled simultaneously, resulting in detection of a Jump-Up or Jump-Down event. This may be used to detect whether a secondary interfering signal (desired or undesired) has ìcollidedî with reception of the current packet. An interrupt flag or GPIO pin may be configured to notify the host MCU of the Jump event. The change in RSSI level required to trigger the Jump event is programmable through the MODEM_RSSI_JUMP_THRESH API property.

The chip may be configured to reset the RX state machine upon detection of an RSSI Jump, and thus to automatically begin reacquisition of the packet. The chip may also be configured to generate an interrupt. This functionality is intended to detect an abrupt change in RSSI level and to not respond to a slow, gradual change in RSSI level. This is accomplished by comparing the difference in RSSI level over a programmable time period. In this fashion, the chip effectively evaluates the slope of the change in RSSI level.

The arrival of a desired packet (i.e., the transition from receiving noise to receiving a valid signal) will likely be detected as an RSSI Jump event. For this reason, it is recommended to enable this feature in mid-packet (i.e., after signal qualification, such as PREAMBLE_VALID.) Refer to the API documentation for configuration options.

5.3. Synthesizer

An integrated Sigma Delta ($\Sigma\Delta$) Fractional-N PLL synthesizer capable of operating over 425–525 MHz. Using a $\Sigma\Delta$ synthesizer has many advantages; it provides flexibility in choosing data rate, deviation, channel frequency, and channel spacing. The transmit modulation is applied directly to the loop in the digital domain through the fractional divider, which results in very precise accuracy and control over the transmit deviation. The frequency resolution in the 425–525 MHz band is 14.3 Hz with more resolution in the other bands. The nominal reference frequency to the PLL is 30 MHz, but any XTAL frequency from 25 to 32 MHz may be used. The modem configuration calculator in WDS will automatically account for the XTAL frequency being used. The PLL utilizes a differential LC VCO with integrated on-chip inductors. The output of the VCO is followed by a configurable divider, which will divide the signal down to the desired output frequency band.

5.3.1. Synthesizer Frequency Control

The frequency is set by changing the integer and fractional settings to the synthesizer. The WDS calculator will automatically provide these settings, but the synthesizer equation is shown below for convenience. The APIs for setting the frequency are FREQ_CONTROL_INTE, FREQ_CONTROL_FRAC2, FREQ_CONTROL_FRAC1, and FREQ_CONTROL_FRAC0.

$$
RF_channel = \left(fc_inte + \frac{fc_frac}{2^{19}}{2^{19}} \right) \times \frac{2 \times freq_xo}{8} (Hz)
$$

Note: The fc frac/2¹⁹ value in the above formula has to be a number between 1 and 2.

5.3.1.1. EZ Frequency Programming

In applications that utilize multiple frequencies or channels, it may not be desirable to write four API registers each time a frequency change is required. EZ frequency programming is provided so that only a single register write (channel number) is required to change frequency. A base frequency is first set by first programming the integer and fractional components of the synthesizer. This base frequency will correspond to channel 0. Next, a channel step size is programmed into the FREQ_CONTROL_CHANNEL_STEP_SIZE_1 and FREQ_CONTROL_CHANNEL_STEP_SIZE_0 API registers. The resulting frequency will be:

RF Frequency = Base Frerquency + Channel \times Stepsize

The second argument of the START_RX or START_TX is CHANNEL, which sets the channel number for EZ frequency programming. For example, if the channel step size is set to 1 MHz, the base frequency is set to 490 MHz with the INTE and FRAC API registers, and a CHANNEL number of 5 is programmed during the START_TX command, the resulting frequency will be 495 MHz. If no CHANNEL argument is written as part of the START_RX/TX command, it will default to the previous value. The initial value of CHANNEL is 0; so, if no CHANNEL value is written, it will result in the programmed base frequency.

5.3.1.2. Automatic RX Hopping and Hop Table

The transceiver supports an automatic hopping feature that can be fully configured through the API. This is intended for RX hopping where the device has to hop from channel to channel and look for packets. Once the device is put into the RX state, it automatically starts hopping through the hop table if the feature is enabled.

The hop table can hold up to 64 entries and is maintained in firmware. Each entry is a channel number; so, the hop table can hold up to 64 channels. The number of entries in the table is set by RX HOP TABLE_SIZE API.

The specified channels correspond to the EZ frequency programming method for programming the frequency. The receiver starts at the base channel and hops in sequence from the top of the hop table to the bottom. The table will wrap around to the base channel once it reaches the end of the table. An entry of 0xFF in the table indicates that the entry should be skipped. The device will hop to the next non 0xFF entry.

There are three conditions that can be used to determine whether to continue hopping or to stay on a particular channel. These conditions are:

- RSSI threshold
- **Preamble timeout (invalid preamble pattern)**
- Sync word timeout (invalid or no sync word detected after preamble)

These conditions can be used individually, or they can be enabled all together by configuring the RX_HOP_CONTROL API. However, the firmware will make a decision on whether or not to hop based on the first condition that is met.

The RSSI that is monitored is the current RSSI value. This is compared to the threshold, and, if it is above the threshold value, it will stay on the channel. If the RSSI is below the threshold, it will continue hopping. There is no averaging of RSSI done during the automatic hopping from channel to channel. Since the preamble timeout and the sync word timeout are features that require packet handling, the RSSI threshold is the only condition that can be used if the user is in "direct" or "RAW" mode where packet handling features are not used.

Note that the RSSI threshold is not an absolute RSSI value; instead, it is a relative value and should be verified on the bench to find an optimal threshold for the application.

The turnaround time from RX to RX on a different channel using this method is 115 μs. The time spent in receive mode will be determined by the configuration of the hop conditions. Manual RX hopping will have the fastest turn-around time but will require more overhead and management by the host MCU.

The following are example steps for using Auto Hop:

- 1. Set the base frequency (inte + frac) and channel step size.
- 2. Define the number of entries in the hop table (RX HOP TABLE SIZE).
- 3. Write the channels to the hop table (RX_HOP_TABLE_ENTRY_n)
- 4. Configure the hop condition and enable auto hopping- RSSI, preamble, or sync (RX_HOP_CONTROL).
- 5. Set preamble and sync parameters if enabled.
- 6. Program the RSSI threshold property in the modem using "MODEM_RSSI_THRESH".
- 7. Set the preamble threshold using "PREAMBLE_CONFIG_STD_1".
- 8. Program the preamble timeout property using "PREAMBLE_CONFIG_STD_2".
- 9. Set the sync detection parameters if enabled.
- 10. If needed, use "GPIO PIN CFG" to configure a GPIO to toggle on hop and hop table wrap.
- 11. Use the "START_RX" API with channel number set to the first valid entry in the hop table (i.e., the first non 0xFF entry).
- 12. Device should now be in auto hop mode.

5.3.1.3. Manual RX Hopping

The RX HOP command provides the fastest method for hopping from RX to RX but it requires more overhead and management by the host MCU. Using the RX HOP command, the turn-around time is 75 us. The timing is faster with this method than Start RX or RX hopping because one of the calculations required for the synthesizer calibrations is offloaded to the host and must be calculated/stored by the host, VCO_CNT0. For information about using fast manual hopping, contact customer support.

5.4. Transmitter (TX)

The Si4438 contains an integrated +20 dBm transmitter or power amplifier that is capable of transmitting from -20 to +20 dBm. The output power steps are less than 0.25 dB within 6 dB of max power but become larger and more non-linear close to minimum output power. The Si4438 PA is designed to provide the highest efficiency and lowest current consumption possible. PA options are single-ended to allow for easy antenna matching and low BOM cost. Automatic ramp-up and ramp-down is automatically performed to reduce unwanted spectral spreading.

Chipís TXRAMP pin is disabled by default to save current in cases where on-chip PA will be able to drive the antenna. In cases where on-chip PA will drive the external PA, and the external PA needs a ramping signal, TXRAMP is the signal to use. To enable TXRAMP, set the API Property PA_MODE[7] = 1. TXRAMP will start to ramp up, and ramp down at the SAME time as the internal on-chip PA ramps up/down.

The ramping speed is programmed by TC[3:0] in the PA_RAMP_EX API property, which has the following characteristics:

TC	Ramp Time (µs)
0	1.25
1	1.33
$\overline{2}$	1.43
3	1.54
4	1.67
5	1.82
6	2.00
7	2.22
8	2.50
9	2.86
10	3.33
11	4.00
12	5.00
13	6.67
14	10.00
15	20.00

Table 14. Ramp Times as a Function of TC[3:0] Value

The ramping profile is close to a linear ramping profile with smoothed out corner when approaching Vhi and Vlo. The TXRAMP pin can source up to 1 mA without voltage drooping. The TXRAMP pinís sinking capability is equivalent to a 10 k Ω pull-down resistor.

Vhi = 3 V when Vdd > 3.3 V. When Vdd < 3.3 V, the Vhi will be closely following the Vdd, and ramping time will be smaller also.

Vlo = 0 V when NO current needed to be sunk into TXRAMP pin. If 10uA need to be sunk into the chip, Vlo will be 10 μA x 10 k = 100 mV.

5.4.1. Si4438: +20 dBm PA

The +20 dBm configuration utilizes a class-E matching configuration. Typical performance for output power steps, voltage, and temperature are shown in Figures 7–[9](#page-28-1). The output power is changed in 128 steps through PA_PWR_LVL API. For detailed matching values, BOM, and performance at other frequencies, refer to the PA Matching application note.

Figure 7. +20 dBm TX Power vs. PA_PWR_LVL

Figure 8. +20 dBm TX Power vs. VDD

Figure 9. +20 dBm TX Power vs. Temp

5.5. Crystal Oscillator

The Si4438 includes an integrated crystal oscillator with a fast start-up time of less than 250 μs. The design is differential with the required crystal load capacitance integrated on-chip to minimize the number of external components. By default, all that is required off-chip is the crystal. The default crystal is 30 MHz, but the circuit is designed to handle any XTAL from 25 to 32 MHz. If a crystal different than 30 MHz is used, the POWER_UP API boot command must be modified. The WDS calculator crystal frequency field must also be changed to reflect the frequency being used. The crystal load capacitance can be digitally programmed to accommodate crystals with various load capacitance requirements and to adjust the frequency of the crystal oscillator. The tuning of the crystal load capacitance is programmed through the GLOBAL_XO_TUNE API property. The total internal capacitance is 11 pF and is adjustable in 127 steps (70 fF/step). The crystal frequency adjustment can be used to compensate for crystal production tolerances. The frequency offset characteristics of the capacitor bank are demonstrated in [Figure 10](#page-28-2).

Figure 10. Capacitor Bank Frequency Offset Characteristics

Utilizing the on-chip temperature sensor and suitable control software, the temperature dependency of the crystal

can be canceled.

A TCXO or external signal source can easily be used in place of a conventional XTAL and should be connected to the XIN pin. The incoming clock signal is recommended to be peak-to-peak swing in the range of 600 mV to 1.4 V and ac-coupled to the XIN pin. If the peak-to-peak swing of the TCXO exceeds 1.4 V, then dc coupling to the XIN pin should be used. The maximum allowed swing on XIN is 1.8 V peak-to-peak.

The XO capacitor bank should be set to 0 whenever an external drive is used on the XIN pin. In addition, the POWER_UP command should be invoked with the TCXO option whenever external drive is used.

6. Data Handling and Packet Handler

6.1. RX and TX FIFOs

Two 64-byte FIFOs are integrated into the chip, one for RX and one for TX, as shown in [Figure 11.](#page-30-2) Writing to command Register 66h loads data into the TX FIFO, and reading from command Register 77h reads data from the RX FIFO. The TX FIFO has a threshold for when the FIFO is almost empty, which is set by the "TX_FIFO_EMPTY" property. An interrupt event occurs when the data in the TX FIFO reaches the almost empty threshold. If more data is not loaded into the FIFO, the chip automatically exits the TX state after the PACKET_SENT interrupt occurs. The RX FIFO has one programmable threshold, which is programmed by setting the "RX_FIFO_FULL" property. When the incoming RX data crosses the Almost Full Threshold, an interrupt will be generated to the microcontroller via the nIRQ pin. The microcontroller will then need to read the data from the RX FIFO. The RX Almost Full Threshold indication implies that the host can read at least the threshold number of bytes from the RX FIFO at that time. Both the TX and RX FIFOs may be cleared or reset with the "FIFO_RESET" command.

Figure 11. TX and RX FIFOs

6.2. Packet Handler

When using the FIFOs, automatic packet handling may be enabled for TX mode, RX mode, or both. The usual fields for network communication, such as preamble, synchronization word, headers, packet length, and CRC, can be configured to be automatically added to the data payload. The fields needed for packet generation normally change infrequently and can therefore be stored in registers. Automatically adding these fields to the data payload in TX mode and automatically checking them in RX mode greatly reduces the amount of communication between the microcontroller and Si4438. It also greatly reduces the required computational power of the microcontroller. The general packet structure is shown in [Figure 12](#page-31-1). Any or all of the fields can be enabled and checked by the internal packet handler.

Figure 12. Packet Handler Structure

The fields are highly programmable and can be used to check any kind of pattern in a packet structure. The general functions of the packet handler include the following:

- Detection/validation of Preamble quality in RX mode (PREAMBLE_VALID signal)
- Detection of Sync word in RX mode (SYNC_OK signal)
- Detection of valid packets in RX mode (PKT_VALID signal)
- Detection of CRC errors in RX mode (CRC ERR signal)
- Data de-whitening and/or Manchester decoding (if enabled) in RX mode
- Match/Header checking in RX mode
- Storage of Data Field bytes into FIFO memory in RX mode
- Construction of Preamble field in TX mode
- Construction of Sync field in TX mode
- Construction of Data Field from FIFO memory in TX mode
- Construction of CRC field (if enabled) in TX mode
- Data whitening and/or Manchester encoding (if enabled) in TX mode

For details on how to configure the packet handler, see "AN626: Packet Handler Operation for Si4438 RFICs".

7. RX Modem Configuration

The Si4438 can easily be configured for different data rate, deviation, frequency, etc. by using the WDS settings calculator, which generates an initialization file for use by the host MCU.

8. Auxiliary Blocks

8.1. Wake-up Timer and 32 kHz Clock Source

The chip contains an integrated wake-up timer that can be used to periodically wake the chip from sleep mode. The wake-up timer runs from either the internal 32 kHz RC Oscillator, or from an external 32 kHz XTAL.

The wake-up timer can be configured to run when in sleep mode. If WUT_EN = 1 in the GLOBAL_WUT_CONFIG property, prior to entering sleep mode, the wake-up timer will count for a time specified defined by the GLOBAL_WUT_R and GLOBAL_WUT_M properties. At the expiration of this period, an interrupt will be generated on the nIRQ pin if this interrupt is enabled in the INT_CTL_CHIP_ENABLE property. The microcontroller will then need to verify the interrupt by reading the chip interrupt status either via GET_INT_STATUS or a fast response register. The formula for calculating the Wake-Up Period is as follows:

$$
WUT = WUT_M \times \frac{4 \times 2^{WUT_R}}{32.768} [ms]
$$

The RC oscillator frequency will change with temperature; so, a periodic recalibration is required. The RC oscillator is automatically calibrated during the POWER UP command and exits from the Shutdown state. To enable the recalibration feature, CAL_EN must be set in the GLOBAL_WUT_CONFIG property, and the desired calibration period should be selected via WUT_CAL_PERIOD[2:0] in the same API property. During the calibration, the 32 kHz RC oscillator frequency is compared to the 30 MHz XTAL and then adjusted accordingly. The calibration needs to start the 30 MHz XTAL, which increases the average current consumption; so, a longer CAL_PERIOD results in a lower average current consumption. The 32 kHz XTAL accuracy is comprised of both the XTAL parameters and the internal circuit. The XTAL accuracy can be defined as the XTAL initial error + XTAL aging + XTAL temperature drift + detuning from the internal oscillator circuit. The error caused by the internal circuit is typically less than 10 ppm. Refer to API documentation for details on WUT related commands and properties.

8.2. Low Duty Cycle Mode (Auto RX Wake-Up)

The low duty cycle (LDC) mode is implemented to automatically wake-up the receiver to check if a valid signal is available or to enable the transmitter to send a packet. It allows low average current polling operation by the Si4438 for which the wake-up timer (WUT) is used. RX and TX LDC operation must be set via the GLOBAL_WUT_CONFIG property when setting up the WUT. The LDC wake-up period is determined by the following formula:

$$
LDC = WUT_LDC \times \frac{4 \times 2^{WUT_R}}{32.768} [ms]
$$

where the WUT_LDC parameter can be set by the GLOBAL_WUT_LDC property. The WUT period must be set in conjunction with the LDC mode duration; for the relevant API properties, see the wake-up timer (WUT) section.

The basic operation of RX LDC mode is shown in [Figure 14](#page-33-1). The receiver periodically wakes itself up to work on RX STATE during LDC mode duration. If a valid preamble is not detected, a receive error is detected, or an entire packet is not received, the receiver returns to the WUT state (i.e., ready or sleep) at the end of LDC mode duration and remains in that mode until the beginning of the next wake-up period. If a valid preamble or sync word is detected, the receiver delays the LDC mode duration to receive the entire packet. If a packet is not received during two LDC mode durations, the receiver returns to the WUT state at the last LDC mode duration until the beginning of the next wake-up period.

In TX LDC mode, the transmitter periodically wakes itself up to transmit a packet that is in the data buffer. If a packet has been transmitted, nIRQ goes low if the option is set in the INT CTL ENABLE property. After transmitting, the transmitter immediately returns to the WUT state and stays there until the next wake-up time expires.

8.3. Temperature, Battery Voltage, and Auxiliary ADC

The Si4438 family contains an integrated auxiliary ADC for measuring internal battery voltage, an internal temperature sensor, or an external component over a GPIO. The ADC utilizes a SAR architecture and achieves 11-bit resolution. The Effective Number of Bits (ENOB) is 9 bits. When measuring external components, the input voltage range is 1 V, and the conversion rate is between 300 Hz to 2.44 kHz. The ADC value is read by first sending the GET_ADC_READING command and enabling the inputs that are desired to be read: GPIO, battery, or temp. The temperature sensor accuracy at 25 °C is typically ± 2 °C. For API details, refer to the EZRadioPRO API Documentation.zip file available on www.silabs.com.

8.4. Low Battery Detector

The low battery detector (LBD) is enabled and utilized as part of the wake-up-timer (WUT). The LBD function is not available unless the WUT is enabled, but the host MCU can manually check the battery voltage anytime with the auxiliary ADC. The LBD function is enabled in the GLOBAL_WUT_CONFIG API property. The battery voltage will be compared against the threshold each time the WUT expires. The threshold for the LBD function is set in GLOBAL_LOW_BATT_THRESH. The threshold steps are in increments of 50 mV, ranging from a minimum of 1.5 V up to 3.05 V. The accuracy of the LBD is ±3%. The LBD notification can be configured as an interrupt on the nIRQ pin or enabled as a direct function on one of the GPIOs.

8.5. Antenna Diversity

To mitigate the problem of frequency-selective fading due to multipath propagation, some transceiver systems use a scheme known as antenna diversity. In this scheme, two antennas are used. Each time the transceiver enters RX mode the receive signal strength from each antenna is evaluated. This evaluation process takes place during the preamble portion of the packet. The antenna with the strongest received signal is then used for the remainder of that RX packet. The same antenna will also be used for the next corresponding TX packet. This chip fully supports antenna diversity with an integrated antenna diversity control algorithm. The required signals needed to control an external SPDT RF switch (such as a PIN diode or GaAs switch) are available on the GPIOx pins. The operation of these GPIO signals is programmable to allow for different antenna diversity architectures and configurations. The antdiv[2:0] bits are found in the MODEM_ANT_DIV_CONTROL API property descriptions and enable the antenna diversity mode. The GPIO pins are capable of sourcing up to 5 mA of current; so, it may be used directly to forward-bias a PIN diode if desired. The antenna diversity algorithm will automatically toggle back and forth between the antennas until the packet starts to arrive. The recommended preamble length for optimal antenna selection is 8 bytes.

8.6. Preamble Sense Mode

This mode of operation is suitable for extremely low power applications where power consumption is important. The preamble sense mode (PSM) takes advantage of the Digital Signal Arrival detector (DSA) which can detect a preamble within 8 bit times with no sensitivity degradation. This fast detection of an incoming signal can be combined with duty cycling of the receiver during the time the device is searching or sniffing for packets over the air. The average receive current is lowered significantly when using this mode. In applications where the timing of the incoming signal is unknown, the amount of power savings is primarily dependent on the data rate and preamble length as the RX inactive time is determined by these factors. In applications where the sleep time is fixed and the timing of the incoming signal is known, the average current also depends on the sleep time. The PSM mode is similar to the low duty cycle mode but has the benefit of faster signal detection and autonomous duty cycling of the receiver to achieve even lower average receive currents. This mode can be used with the low power mode (LP) which has an active RX current of 10 mA or with the high-performance (HP) mode which has an active RX current of 13 mA.

Figure 15. Preamble Sense Mode

9. Pin Descriptions: Si4438-C

10. Ordering Information

11. Package Outline: Si4438

[Figure 16](#page-39-1) illustrates the package details for the Si4438. [Table 16](#page-39-2) lists the values for the dimensions shown in the illustration.

Figure 16. 20-Pin Quad Flat No-Lead (QFN)

Table 16. Package Dimensions

1. All dimensions are shown in millimeters (mm) unless otherwise noted.

- **2.** Dimensioning and tolerancing per ANSI Y14.5M-1994.
- **3.** This drawing conforms to the JEDEC Solid State Outline MO-220, Variation VGGD-8.
- **4.** Recommended card reflow profile is per the JEDEC/IPC J-STD-020 specification for Small Body Components.

12. PCB Land Pattern: Si4438

[Figure 17](#page-40-1) illustrates the PCB land pattern details for the Si4438. [Table 17](#page-41-0) lists the values for the dimensions shown in the illustration.

Figure 17. PCB Land Pattern

Table 17. PCB Land Pattern Dimensions

Notes:

General

- **1.** All dimensions shown are in millimeters (mm) unless otherwise noted.
- **2.** This land pattern design is based on IPC-7351 guidelines.

Solder Mask Design

3. All metal pads are to be non-solder mask defined (NSMD). Clearance between the solder mask and the metal pad is to be 60 μm minimum, all the way around the pad.

Stencil Design

- **4.** A stainless steel, laser-cut and electro-polished stencil with trapezoidal walls should be used to assure good solder paste release.
- **5.** The stencil thickness should be 0.125 mm (5 mils).
- **6.** The ratio of stencil aperture to land pad size should be 1:1 for the perimeter pads.
- **7.** A 2x2 array of 1.10 x 1.10 mm openings on 1.30 mm pitch should be used for the center ground pad.

Card Assembly

- **8.** A No-Clean, Type-3 solder paste is recommended.
- **9.** The recommended card reflow profile is per the JEDEC/IPC J-STD-020 specification for small body components.

13. Top Marking

13.1. Si4438 Top Marking

13.2. Top Marking Explanation

2. The first letter of this line is part of the ROM revision.

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