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# 9-Mbit (256K × 36) Pipelined SRAM with NoBL™ Architecture

## Features

- Pin-compatible and functionally equivalent to ZBT
- Supports 200 MHz bus operations with zero wait states
  - Available speed grade is 200 MHz
- Internally self-timed output buffer control to eliminate the need to use asynchronous OE
- Fully registered (inputs and outputs) for pipelined operation
- Byte write capability
- Single 3.3 V power supply ( $V_{DD}$ )
- 3.3 V or 2.5 V I/O power supply ( $V_{DDQ}$ )
- Fast clock-to-output times
  - 3.2 ns (for 200 MHz device)
- Clock enable ( $\overline{CEN}$ ) pin to suspend operation
- Synchronous self-timed writes
- Available in non Pb-free 165-ball FBGA package
- IEEE 1149.1 JTAG-compatible boundary scan
- Burst capability – linear or interleaved burst order
- “ZZ” sleep mode option and stop clock option

## Functional Description

The CY7C1354D are 3.3 V, 256K × 36 synchronous pipelined burst SRAM with No Bus Latency™ (NoBL™) logic, respectively. They are designed to support unlimited true back-to-back read/write operations with no wait states. The CY7C1354D are equipped with the advanced (NoBL) logic required to enable consecutive read/write operations with data being transferred on every clock cycle. This feature greatly improves the throughput of data in systems that require frequent write/read transitions. The CY7C1354D are pin compatible and functionally equivalent to ZBT devices.

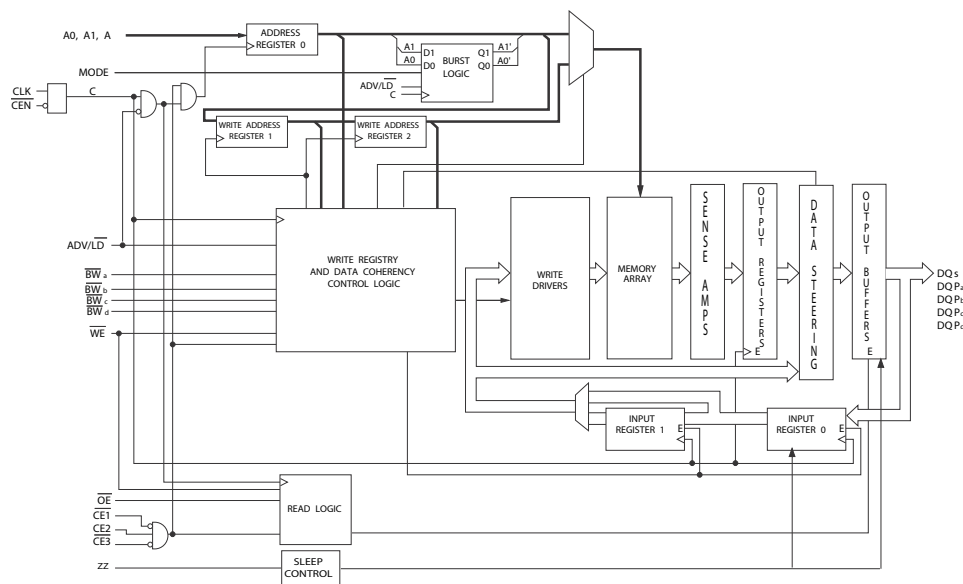
All synchronous inputs pass through input registers controlled by the rising edge of the clock. All data outputs pass through output registers controlled by the rising edge of the clock. The clock input is qualified by the clock enable (CEN) signal, which when deasserted suspends operation and extends the previous clock cycle.

Write operations are controlled by the byte write selects ( $\overline{BW}_a$ – $\overline{BW}_d$  for CY7C1354D) and a write enable ( $\overline{WE}$ ) input. All writes are conducted with on-chip synchronous self-timed write circuitry.

Three synchronous chip enables ( $\overline{CE}_1$ ,  $\overline{CE}_2$ ,  $\overline{CE}_3$ ) and an asynchronous output enable ( $\overline{OE}$ ) provide for easy bank selection and output tristate control. To avoid bus contention, the output drivers are synchronously tristated during the data portion of a write sequence.

For a complete list of related documentation, click [here](#).

## Logic Block Diagram – CY7C1354D



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## Selection Guide

Description	200 MHz	Unit
Maximum access time	3.2	ns
Maximum operating current	220	mA
Maximum CMOS standby current	40	mA

## Pin Configurations

Figure 1. 165-ball FBGA (13 × 15 × 1.4 mm) pinout

CY7C1354D (256K × 36)

	1	2	3	4	5	6	7	8	9	10	11
<b>A</b>	NC/576M	A	$\overline{CE}_1$	$\overline{BW}_c$	$\overline{BW}_b$	$\overline{CE}_3$	$\overline{CEN}$	ADV/LD	A	A	NC
<b>B</b>	NC/1G	A	CE2	$\overline{BW}_d$	$\overline{BW}_a$	CLK	$\overline{WE}$	$\overline{OE}$	NC/18M	A	NC
<b>C</b>	DQP <sub>c</sub>	NC	V <sub>DDQ</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DDQ</sub>	NC	DQP <sub>b</sub>
<b>D</b>	DQ <sub>c</sub>	DQ <sub>c</sub>	V <sub>DDQ</sub>	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>b</sub>	DQ <sub>b</sub>
<b>E</b>	DQ <sub>c</sub>	DQ <sub>c</sub>	V <sub>DDQ</sub>	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>b</sub>	DQ <sub>b</sub>
<b>F</b>	DQ <sub>c</sub>	DQ <sub>c</sub>	V <sub>DDQ</sub>	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>b</sub>	DQ <sub>b</sub>
<b>G</b>	DQ <sub>c</sub>	DQ <sub>c</sub>	V <sub>DDQ</sub>	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>b</sub>	DQ <sub>b</sub>
<b>H</b>	NC	NC	NC	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DD</sub>	NC	NC	ZZ
<b>J</b>	DQ <sub>d</sub>	DQ <sub>d</sub>	V <sub>DDQ</sub>	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>a</sub>	DQ <sub>a</sub>
<b>K</b>	DQ <sub>d</sub>	DQ <sub>d</sub>	V <sub>DDQ</sub>	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>a</sub>	DQ <sub>a</sub>
<b>L</b>	DQ <sub>d</sub>	DQ <sub>d</sub>	V <sub>DDQ</sub>	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>a</sub>	DQ <sub>a</sub>
<b>M</b>	DQ <sub>d</sub>	DQ <sub>d</sub>	V <sub>DDQ</sub>	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>a</sub>	DQ <sub>a</sub>
<b>N</b>	DQP <sub>d</sub>	NC	V <sub>DDQ</sub>	V <sub>SS</sub>	NC	NC	NC	V <sub>SS</sub>	V <sub>DDQ</sub>	NC	DQP <sub>a</sub>
<b>P</b>	NC/144M	NC/72M	A	A	TDI	A1	TDO	A	A	A	NC/288M
<b>R</b>	MODE	NC/36M	A	A	TMS	A0	TCK	A	A	A	A

## Pin Definitions

Pin Name	I/O Type	Pin Description
A <sub>0</sub> , A <sub>1</sub> , A	Input-synchronous	<b>Address inputs used to select one of the address locations.</b> Sampled at the rising edge of the CLK.
$\overline{BW}_a$ , $\overline{BW}_b$ , $\overline{BW}_c$ , $\overline{BW}_d$	Input-synchronous	<b>Byte write select inputs, active LOW.</b> Qualified with $\overline{WE}$ to conduct writes to the SRAM. Sampled on the rising edge of CLK. $\overline{BW}_a$ controls DQ <sub>a</sub> and DQP <sub>a</sub> , $\overline{BW}_b$ controls DQ <sub>b</sub> and DQP <sub>b</sub> , $\overline{BW}_c$ controls DQ <sub>c</sub> and DQP <sub>c</sub> , $\overline{BW}_d$ controls DQ <sub>d</sub> and DQP <sub>d</sub> .
$\overline{WE}$	Input-synchronous	<b>Write enable input, active LOW.</b> Sampled on the rising edge of CLK if $\overline{CEN}$ is active LOW. This signal must be asserted LOW to initiate a write sequence.
ADV/LD	Input-synchronous	<b>Advance/load input used to advance the on-chip address counter or load a new address.</b> When HIGH (and $\overline{CEN}$ is asserted LOW) the internal burst counter is advanced. When LOW, a new address can be loaded into the device for an access. After being deselected, ADV/LD should be driven LOW to load a new address.
CLK	Input-clock	<b>Clock input.</b> Used to capture all synchronous inputs to the device. CLK is qualified with $\overline{CEN}$ . CLK is only recognized if $\overline{CEN}$ is active LOW.
$\overline{CE}_1$	Input-synchronous	<b>Chip enable 1 input, active LOW.</b> Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_2$ and $\overline{CE}_3$ to select/deselect the device.
$\overline{CE}_2$	Input-synchronous	<b>Chip enable 2 input, active HIGH.</b> Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and $\overline{CE}_3$ to select/deselect the device.
$\overline{CE}_3$	Input-synchronous	<b>Chip enable 3 input, active LOW.</b> Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and $\overline{CE}_2$ to select/deselect the device.
$\overline{OE}$	Input-asynchronous	<b>Output enable, active LOW.</b> Combined with the synchronous logic block inside the device to control the direction of the I/O pins. When LOW, the I/O pins are allowed to behave as outputs. When deasserted HIGH, I/O pins are tristated, and act as input data pins. $\overline{OE}$ is masked during the data portion of a Write sequence, during the first clock when emerging from a deselected state and when the device has been deselected.
$\overline{CEN}$	Input-synchronous	<b>Clock enable input, active LOW.</b> When asserted LOW the clock signal is recognized by the SRAM. When deasserted HIGH the clock signal is masked. Since deasserting $\overline{CEN}$ does not deselect the device, $\overline{CEN}$ can be used to extend the previous cycle when required.
DQ <sub>s</sub>	I/O-synchronous	<b>Bidirectional data I/O lines.</b> As inputs, they feed into an on-chip data register that is triggered by the rising edge of CLK. As outputs, they deliver the data contained in the memory location specified by addresses during the previous clock rise of the read cycle. The direction of the pins is controlled by $\overline{OE}$ and the internal control logic. When $\overline{OE}$ is asserted LOW, the pins can behave as outputs. When HIGH, DQ <sub>a</sub> –DQ <sub>d</sub> are placed in a tristate condition. The outputs are automatically tristated during the data portion of a write sequence, during the first clock when emerging from a deselected state, and when the device is deselected, regardless of the state of $\overline{OE}$ .
DQP <sub>x</sub>	I/O-synchronous	<b>Bidirectional data parity I/O lines.</b> Functionally, these signals are identical to DQ <sub>[a:d]</sub> . During write sequences, DQP <sub>a</sub> is controlled by $\overline{BW}_a$ , DQP <sub>b</sub> is controlled by $\overline{BW}_b$ , DQP <sub>c</sub> is controlled by $\overline{BW}_c$ , and DQP <sub>d</sub> is controlled by $\overline{BW}_d$ .
MODE	Input strap pin	<b>Mode input.</b> Selects the burst order of the device. Tied HIGH selects the interleaved burst order. Pulled LOW selects the linear burst order. MODE should not change states during operation. When left floating MODE will default HIGH, to an interleaved burst order.
TDO	JTAG serial output synchronous	<b>Serial data out to the JTAG circuit.</b> Delivers data on the negative edge of TCK.
TDI	JTAG serial input synchronous	<b>Serial data in to the JTAG circuit.</b> Sampled on the rising edge of TCK.
TMS	Test mode select synchronous	<b>This pin controls the test access port state machine.</b> Sampled on the rising edge of TCK.

**Pin Definitions** (continued)

Pin Name	I/O Type	Pin Description
TCK	JTAG-clock	<b>Clock input to the JTAG circuitry.</b>
V <sub>DD</sub>	Power supply	<b>Power supply inputs to the core of the device.</b>
V <sub>DDQ</sub>	I/O power supply	<b>Power supply for the I/O circuitry.</b>
V <sub>SS</sub>	Ground	<b>Ground for the device.</b> Should be connected to ground of the system.
NC	–	<b>No connects.</b> This pin is not connected to the die.
NC/18M, NC/36M, NC/72M, NC/144M, NC/288M, NC/576M, NC/1G	–	<b>These pins are not connected.</b> They will be used for expansion to the 18M, 36M, 72M, 144M, 288M, 576M, and 1G densities.
ZZ	Input- asynchronous	<b>ZZ “sleep” Input.</b> This active HIGH input places the device in a non-time-critical “sleep” condition with data integrity preserved. For normal operation, this pin has to be LOW or left floating. ZZ pin has an internal pull-down.

**Functional Overview**

The CY7C1354D are synchronous-pipelined burst NoBL SRAMs designed specifically to eliminate wait states during write/read transitions. All synchronous inputs pass through input registers controlled by the rising edge of the clock. The clock signal is qualified with the clock enable input signal ( $\overline{CEN}$ ). If  $\overline{CEN}$  is HIGH, the clock signal is not recognized and all internal states are maintained. All synchronous operations are qualified with  $\overline{CEN}$ . All data outputs pass through output registers controlled by the rising edge of the clock. Maximum access delay from the clock rise ( $t_{CO}$ ) is 3.2 ns (200 MHz device).

Accesses can be initiated by asserting all three chip enables ( $\overline{CE}_1$ ,  $\overline{CE}_2$ ,  $\overline{CE}_3$ ) active at the rising edge of the clock. If clock enable ( $\overline{CEN}$ ) is active LOW and  $\overline{ADV/LD}$  is asserted LOW, the address presented to the device will be latched. The access can either be a read or write operation, depending on the status of the write enable ( $\overline{WE}$ ).  $BW_{[d:a]}$  can be used to conduct byte write operations.

Write operations are qualified by the write enable ( $\overline{WE}$ ). All writes are simplified with on-chip synchronous self-timed write circuitry. Three synchronous chip enables ( $\overline{CE}_1$ ,  $\overline{CE}_2$ ,  $\overline{CE}_3$ ) and an asynchronous output enable ( $\overline{OE}$ ) simplify depth expansion. All operations (reads, writes, and deselections) are pipelined.  $\overline{ADV/LD}$  should be driven LOW once the device has been deselected to load a new address for the next operation.

**Single Read Accesses**

A read access is initiated when the following conditions are satisfied at clock rise: (1)  $\overline{CEN}$  is asserted LOW, (2)  $\overline{CE}_1$ ,  $\overline{CE}_2$ , and  $\overline{CE}_3$  are all asserted active, (3) the write enable input signal  $\overline{WE}$  is deasserted HIGH, and (4)  $\overline{ADV/LD}$  is asserted LOW. The address presented to the address inputs is latched into the address register and presented to the memory core and control logic. The control logic determines that a read access is in progress and enables the requested data to propagate to the input of the output register. At the rising edge of the next clock the requested data is allowed to propagate through the output

register and to the data bus within 3.2 ns (200 MHz device) provided  $\overline{OE}$  is active LOW. After the first clock of the read access the output buffers are controlled by  $\overline{OE}$  and the internal control logic.  $\overline{OE}$  must be driven LOW for the device to drive out the requested data. During the second clock, a subsequent operation (read/write/deselect) can be initiated. Deselecting the device is also pipelined. Therefore, when the SRAM is deselected at clock rise by one of the chip enable signals, its output tristates following the next clock rise.

**Burst Read Accesses**

The CY7C1354D has an on-chip burst counter that enables the user the ability to supply a single address and conduct up to four reads without reasserting the address inputs.  $\overline{ADV/LD}$  must be driven LOW to load a new address into the SRAM, as described in [Single Read Accesses](#). The sequence of the burst counter is determined by the MODE input signal. A LOW input on MODE selects a linear burst mode, a HIGH selects an interleaved burst sequence. Both burst counters use A0 and A1 in the burst sequence, and wrap around when incremented sufficiently. A HIGH input on  $\overline{ADV/LD}$  increments the internal burst counter regardless of the state of chip enables inputs or  $\overline{WE}$ .  $\overline{WE}$  is latched at the beginning of a burst cycle. Therefore, the type of access (read or write) is maintained throughout the burst sequence.

**Single Write Accesses**

Write accesses are initiated when the following conditions are satisfied at clock rise: (1)  $\overline{CEN}$  is asserted LOW, (2)  $\overline{CE}_1$ ,  $\overline{CE}_2$ , and  $\overline{CE}_3$  are all asserted active, and (3) the write signal  $\overline{WE}$  is asserted LOW. The address presented to A<sub>0</sub>–A<sub>16</sub> is loaded into the address register. The write signals are latched into the control logic block.

On the subsequent clock rise the data lines are automatically tristated regardless of the state of the  $\overline{OE}$  input signal. This enables the external logic to present the data on DQ and DQP (DQ<sub>a,b,c,d</sub>/DQP<sub>a,b,c,d</sub> for CY7C1354D). In addition, the address for the subsequent access (read/write/deselect) is latched into

the address register if the appropriate control signals are asserted.

On the next clock rise the data presented to DQ and DQP ( $DQ_{a,b,c,d}/DQP_{a,b,c,d}$  for CY7C1354D or a subset for byte write operations, see the table [Partial Truth Table for Read/Write on page 8](#) for details) inputs is latched into the device and the write is complete.

The data written during the write operation is controlled by  $\overline{BW}$  ( $BW_{a,b,c,d}$  for CY7C1354D) signals. The CY7C1354D provides byte write capability that is described in the [Write Cycle Description table](#). Asserting the write enable input ( $\overline{WE}$ ) with the selected byte write select (BW) input will selectively write to only the desired bytes. Bytes not selected during a byte write operation remain unaltered. A synchronous self-timed write mechanism is provided to simplify the write operations. Byte write capability is included to greatly simplify read/modify/write sequences, which can be reduced to simple byte write operations.

Because the CY7C1354D is common I/O devices, data should not be driven into the device while the outputs are active. The output enable ( $\overline{OE}$ ) can be deasserted HIGH before presenting data to the DQ and DQP ( $DQ_{a,b,c,d}/DQP_{a,b,c,d}$  for CY7C1354D) inputs. Doing so will tristate the output drivers. As a safety precaution, DQ and DQP ( $DQ_{a,b,c,d}/DQP_{a,b,c,d}$  for CY7C1354D) are automatically tristated during the data portion of a write cycle, regardless of the state of  $\overline{OE}$ .

### Burst Write Accesses

The CY7C1354D has an on-chip burst counter that enables the user the ability to supply a single address and conduct up to four write operations without reasserting the address inputs. ADV/LD must be driven LOW to load the initial address, as described in [Single Write Accesses on page 5](#). When ADV/LD is driven HIGH on the subsequent clock rise, the chip enables ( $\overline{CE}_1$ ,  $\overline{CE}_2$ , and  $\overline{CE}_3$ ) and  $\overline{WE}$  inputs are ignored and the burst counter is incremented. The correct BW ( $BW_{a,b,c,d}$  for CY7C1354D) inputs must be driven in each cycle of the burst write to write the correct bytes of data.

### ZZ Mode Electrical Characteristics

Parameter	Description	Test Conditions	Min	Max	Unit
$I_{DDZZ}$	Sleep mode standby current	$ZZ \geq V_{DD} - 0.2 V$	–	50	mA
$t_{ZZS}$	Device operation to ZZ	$ZZ \geq V_{DD} - 0.2 V$	–	$2t_{CYC}$	ns
$t_{ZZREC}$	ZZ recovery time	$ZZ \leq 0.2 V$	$2t_{CYC}$	–	ns
$t_{ZZI}$	ZZ active to sleep current	This parameter is sampled	–	$2t_{CYC}$	ns
$t_{RZZI}$	ZZ Inactive to exit sleep current	This parameter is sampled	0	–	ns

### Sleep Mode

The ZZ input pin is an asynchronous input. Asserting ZZ places the SRAM in a power conservation ‘sleep’ mode. Two clock cycles are required to enter into or exit from this ‘sleep’ mode. While in this mode, data integrity is guaranteed. Accesses pending when entering the “sleep” mode are not considered valid nor is the completion of the operation guaranteed. The device must be deselected prior to entering the “sleep” mode.  $\overline{CE}_1$ ,  $\overline{CE}_2$ , and  $\overline{CE}_3$ , must remain inactive for the duration of  $t_{ZZREC}$  after the ZZ input returns LOW.

### Interleaved Burst Address Table

(MODE = Floating or  $V_{DD}$ )

First Address $A_1, A_0$	Second Address $A_1, A_0$	Third Address $A_1, A_0$	Fourth Address $A_1, A_0$
00	01	10	11
01	00	11	10
10	11	00	01
11	10	01	00

### Linear Burst Address Table

(MODE = GND)

First Address $A_1, A_0$	Second Address $A_1, A_0$	Third Address $A_1, A_0$	Fourth Address $A_1, A_0$
00	01	10	11
01	10	11	00
10	11	00	01
11	00	01	10



## Truth Table

The Truth Table for CY7C1354D follows. [1, 2, 3, 4, 5, 6, 7]

Operation	Address Used	$\overline{\text{CE}}$	ZZ	$\overline{\text{ADV/LD}}$	$\overline{\text{WE}}$	$\overline{\text{BW}}_x$	$\overline{\text{OE}}$	$\overline{\text{CEN}}$	CLK	DQ
Deselect cycle	None	H	L	L	X	X	X	L	L-H	Tri-state
Continue deselect cycle	None	X	L	H	X	X	X	L	L-H	Tri-state
Read cycle (begin burst)	External	L	L	L	H	X	L	L	L-H	Data out (Q)
Read cycle (continue burst)	Next	X	L	H	X	X	L	L	L-H	Data out (Q)
NOP/dummy read (begin burst)	External	L	L	L	H	X	H	L	L-H	Tri-state
Dummy read (continue burst)	Next	X	L	H	X	X	H	L	L-H	Tri-state
Write cycle (begin burst)	External	L	L	L	L	L	X	L	L-H	Data in (D)
Write cycle (continue burst)	Next	X	L	H	X	L	X	L	L-H	Data in (D)
NOP/WRITE ABORT (begin burst)	None	L	L	L	L	H	X	L	L-H	Tri-state
WRITE ABORT (continue burst)	Next	X	L	H	X	H	X	L	L-H	Tri-state
IGNORE CLOCK EDGE (stall)	Current	X	L	X	X	X	X	H	L-H	-
SLEEP MODE	None	X	H	X	X	X	X	X	X	Tri-state

### Notes

1. X = "Don't Care", H = Logic HIGH, L = Logic LOW, CE stands for all chip enables active.  $\text{BW}_x = \text{L}$  signifies at least one byte write select is active,  $\text{BW}_x = \text{valid}$  signifies that the desired byte write selects are asserted, see Write Cycle Description table for details.
2. Write is defined by WE and  $\text{BW}_x$ . See Write Cycle Description table for details.
3. When a write cycle is detected, all I/Os are tri-stated, even during byte writes.
4. The DQ and DQP pins are controlled by the current cycle and the OE signal.
5. CEN = H inserts wait states.
6. Device will power up deselected and the I/Os in a tri-state condition, regardless of OE.
7. OE is asynchronous and is not sampled with the clock rise. It is masked internally during write cycles. During a read cycle DQs and  $\text{DQP}_x = \text{tri-state}$  when OE is inactive or when the device is deselected, and DQs = data when OE is active.



## Partial Truth Table for Read/Write

The Partial Truth Table for Read/Write for CY7C1354D follows. [8, 9, 10, 11]

Function (CY7C1354D)	$\overline{WE}$	$\overline{BW}_d$	$\overline{BW}_c$	$\overline{BW}_b$	$\overline{BW}_a$
Read	H	X	X	X	X
Write – no bytes written	L	H	H	H	H
Write byte a – (DQ <sub>a</sub> and DQP <sub>a</sub> )	L	H	H	H	L
Write byte b – (DQ <sub>b</sub> and DQP <sub>b</sub> )	L	H	H	L	H
Write bytes b, a	L	H	H	L	L
Write byte c – (DQ <sub>c</sub> and DQP <sub>c</sub> )	L	H	L	H	H
Write bytes c, a	L	H	L	H	L
Write bytes c, b	L	H	L	L	H
Write bytes c, b, a	L	H	L	L	L
Write byte d – (DQ <sub>d</sub> and DQP <sub>d</sub> )	L	L	H	H	H
Write bytes d, a	L	L	H	H	L
Write bytes d, b	L	L	H	L	H
Write bytes d, b, a	L	L	H	L	L
Write bytes d, c	L	L	L	H	H
Write bytes d, c, a	L	L	L	H	L
Write bytes d, c, b	L	L	L	L	H
Write all bytes	L	L	L	L	L

### Notes

8. X = "Don't Care", H = Logic HIGH, L = Logic LOW, CE stands for all chip enables active. BW<sub>x</sub> = L signifies at least one byte write select is active, BW<sub>x</sub> = valid signifies that the desired byte write selects are asserted, see Write Cycle Description table for details.
9. Write is defined by WE and BW<sub>x</sub>. See Write Cycle Description table for details.
10. When a write cycle is detected, all I/Os are tri-stated, even during byte writes.
11. Table only lists a partial listing of the byte write combinations. Any combination of  $\overline{BW}_x$  is valid. Appropriate write will be done based on which byte write is active.

## IEEE 1149.1 Serial Boundary Scan (JTAG)

The CY7C1354D incorporates a serial boundary scan test access port (TAP) in the BGA package. This part operates in accordance with IEEE Standard 1149.1-1900, but does not have the set of functions required for full 1149.1 compliance. These functions from the IEEE specification are excluded because their inclusion places an added delay in the critical speed path of the SRAM. Note that the TAP controller functions in a manner that does not conflict with the operation of other devices using 1149.1 fully compliant TAPs. The TAP operates using JEDEC-standard 3.3 V or 2.5 V I/O logic levels.

The CY7C1354D contains a TAP controller, instruction register, boundary scan register, bypass register, and ID register.

### Disabling the JTAG Feature

It is possible to operate the SRAM without using the JTAG feature. To disable the TAP controller, TCK must be tied LOW ( $V_{SS}$ ) to prevent clocking of the device. TDI and TMS are internally pulled up and may be unconnected. They may alternately be connected to  $V_{DD}$  through a pull up resistor. TDO should be left unconnected. Upon power-up, the device comes up in a reset state which does not interfere with the operation of the device.

### Test Access Port (TAP)

#### *Test Clock (TCK)*

The test clock is used only with the TAP controller. All inputs are captured on the rising edge of TCK. All outputs are driven from the falling edge of TCK.

#### *Test Mode Select (TMS)*

The TMS input is used to give commands to the TAP controller and is sampled on the rising edge of TCK. It is allowable to leave this ball unconnected if the TAP is not used. The ball is pulled up internally, resulting in a logic HIGH level.

#### *Test Data-In (TDI)*

The TDI ball is used to serially input information into the registers and can be connected to the input of any of the registers. The register between TDI and TDO is chosen by the instruction that is loaded into the TAP instruction register. For information on loading the instruction register, see [TAP Controller State Diagram on page 11](#). TDI is internally pulled up and can be unconnected if the TAP is unused in an application. TDI is connected to the most significant bit (MSB) of any register.

#### *Test Data-Out (TDO)*

The TDO output ball is used to serially clock data-out from the registers. The output is active depending upon the current state of the TAP state machine (see [Instruction Codes on page 15](#)). The output changes on the falling edge of TCK. TDO is connected to the least significant bit (LSB) of any register.

### Performing a TAP Reset

A RESET is performed by forcing TMS HIGH ( $V_{DD}$ ) for five rising edges of TCK. This RESET does not affect the operation of the SRAM and may be performed while the SRAM is operating.

At power-up, the TAP is reset internally to ensure that TDO comes up in a high Z state.

### TAP Registers

Registers are connected between the TDI and TDO balls and enable data to be scanned into and out of the SRAM test circuitry. Only one register can be selected at a time through the instruction register. Data is serially loaded into the TDI ball on the rising edge of TCK. Data is output on the TDO ball on the falling edge of TCK.

#### *Instruction Register*

Three-bit instructions can be serially loaded into the instruction register. This register is loaded when it is placed between the TDI and TDO balls as shown in the [TAP Controller Block Diagram on page 12](#). Upon power up, the instruction register is loaded with the IDCODE instruction. It is also loaded with the IDCODE instruction if the controller is placed in a reset state as described in the previous section.

When the TAP controller is in the Capture-IR state, the two least significant bits are loaded with a binary "01" pattern to enable fault isolation of the board-level serial test data path.

#### *Bypass Register*

To save time when serially shifting data through registers, it is sometimes advantageous to skip certain chips. The bypass register is a single-bit register that can be placed between the TDI and TDO balls. This enables data to be shifted through the SRAM with minimal delay. The bypass register is set LOW ( $V_{SS}$ ) when the BYPASS instruction is executed.

#### *Boundary Scan Register*

The boundary scan register is connected to all the input and bidirectional balls on the SRAM.

The boundary scan register is loaded with the contents of the RAM I/O ring when the TAP controller is in the Capture-DR state and is then placed between the TDI and TDO balls when the controller is moved to the Shift-DR state. The EXTEST, SAMPLE/PRELOAD and SAMPLE Z instructions can be used to capture the contents of the I/O ring.

The [Boundary Scan Exit Order on page 16](#) and [Boundary Scan Exit Order on page 20](#) show the order in which the bits are connected. Each bit corresponds to one of the bumps on the SRAM package. The MSB of the register is connected to TDI and the LSB is connected to TDO.

#### *Identification (ID) Register*

The ID register is loaded with a vendor-specific, 32-bit code during the Capture-DR state when the IDCODE command is loaded in the instruction register. The IDCODE is hardwired into the SRAM and can be shifted out when the TAP controller is in the Shift-DR state. The ID register has a vendor code and other information described in [Identification Register Definitions on page 15](#).

## TAP Instruction Set

### Overview

Eight different instructions are possible with the three-bit instruction register. All combinations are listed in the Instruction Codes table. Three of these instructions are listed as RESERVED and should not be used. The other five instructions are described in detail in this section.

The TAP controller used in this SRAM is not fully compliant to the 1149.1 convention because some of the mandatory 1149.1 instructions are not fully implemented.

The TAP controller cannot be used to load address data or control signals into the SRAM and cannot preload the I/O buffers. The SRAM does not implement the 1149.1 commands EXTEST or INTEST or the PRELOAD portion of SAMPLE/PRELOAD; rather, it performs a capture of the I/O ring when these instructions are executed.

Instructions are loaded into the TAP controller during the Shift-IR state when the instruction register is placed between TDI and TDO. During this state, instructions are shifted through the instruction register through the TDI and TDO balls. To execute the instruction once it is shifted in, the TAP controller needs to be moved into the Update-IR state.

### EXTEST

EXTEST is a mandatory 1149.1 instruction which is to be executed whenever the instruction register is loaded with all 0s. EXTEST is not implemented in this SRAM TAP controller, and therefore this device is not compliant to 1149.1. The TAP controller does not recognize an all-0 instruction.

When an EXTEST instruction is loaded into the instruction register, the SRAM responds as if a SAMPLE/PRELOAD instruction has been loaded. There is one difference between the two instructions. Unlike the SAMPLE/PRELOAD instruction, EXTEST places the SRAM outputs in a high Z state.

### IDCODE

The IDCODE instruction causes a vendor-specific, 32-bit code to be loaded into the instruction register. It also places the instruction register between the TDI and TDO balls and enables the IDCODE to be shifted out of the device when the TAP controller enters the Shift-DR state.

The IDCODE instruction is loaded into the instruction register upon power up or whenever the TAP controller is given a test logic reset state.

### SAMPLE Z

The SAMPLE Z instruction causes the boundary scan register to be connected between the TDI and TDO balls when the TAP controller is in a Shift-DR state. It also places all SRAM outputs into a High-Z state.

### SAMPLE/PRELOAD

SAMPLE/PRELOAD is a 1149.1 mandatory instruction. When the SAMPLE/PRELOAD instructions are loaded into the instruction register and the TAP controller is in the Capture-DR state, a snapshot of data on the inputs and output pins is captured in the boundary scan register.

The user must be aware that the TAP controller clock can only operate at a frequency up to 20 MHz, while the SRAM clock operates more than an order of magnitude faster. Because there is a large difference in the clock frequencies, it is possible that during the Capture-DR state, an input or output undergo a transition. The TAP may then try to capture a signal while in transition (metastable state). This does not harm the device, but there is no guarantee as to the value that will be captured. Repeatable results may not be possible.

To guarantee that the boundary scan register captures the correct value of a signal, the SRAM signal must be stabilized long enough to meet the TAP controller's capture setup plus hold times ( $t_{CS}$  and  $t_{CH}$ ). The SRAM clock input might not be captured correctly if there is no way in a design to stop (or slow) the clock during a SAMPLE/PRELOAD instruction. If this is an issue, it is still possible to capture all other signals and simply ignore the value of the CK and CK# captured in the boundary scan register.

After the data is captured, it is possible to shift out the data by putting the TAP into the Shift-DR state. This places the boundary scan register between the TDI and TDO pins.

PRELOAD enables an initial data pattern to be placed at the latched parallel outputs of the boundary scan register cells prior to the selection of another boundary scan test operation.

The shifting of data for the SAMPLE and PRELOAD phases can occur concurrently when required - that is, while data captured is shifted out, the preloaded data can be shifted in.

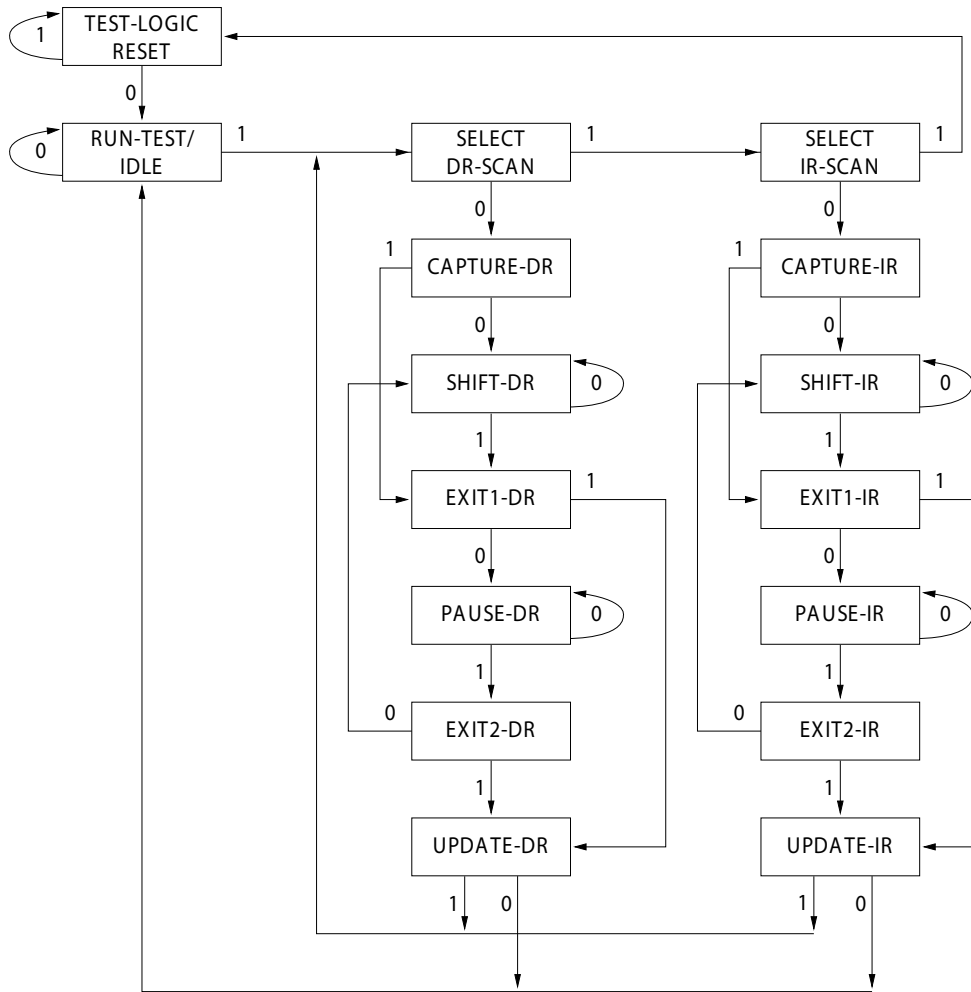
### BYPASS

When the BYPASS instruction is loaded in the instruction register and the TAP is placed in a Shift-DR state, the bypass register is placed between the TDI and TDO balls. The advantage of the BYPASS instruction is that it shortens the boundary scan path when multiple devices are connected together on a board.

### Reserved

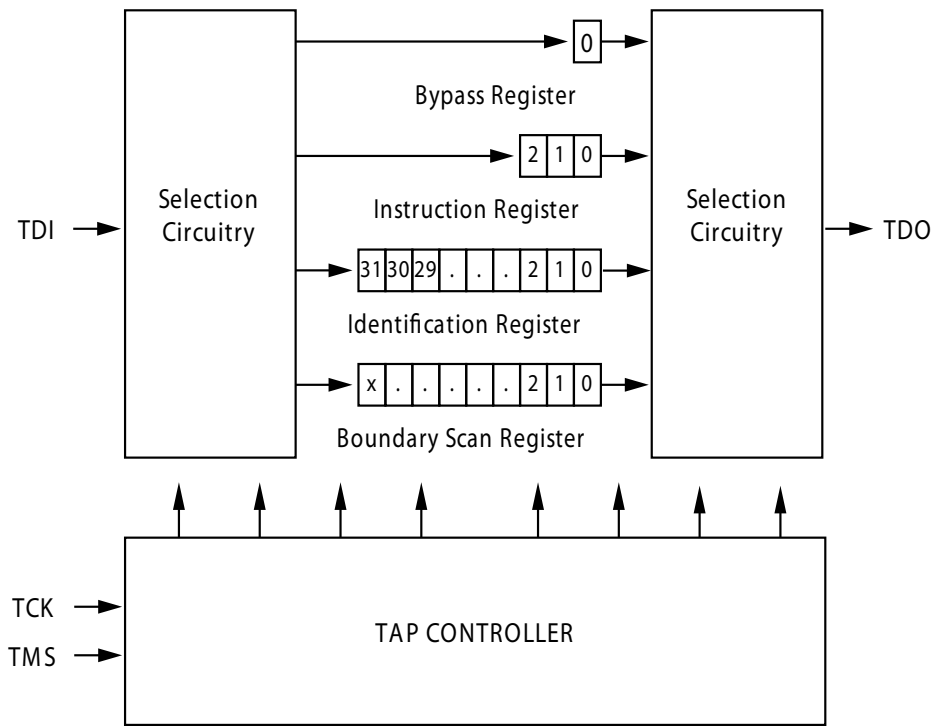
These instructions are not implemented but are reserved for future use. Do not use these instructions.

**TAP Controller State Diagram**

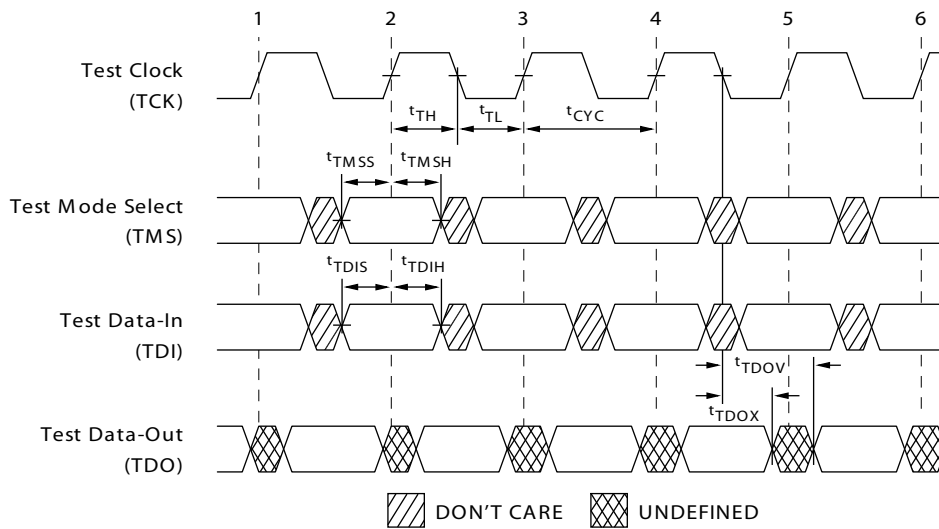


The 0/1 next to each state represents the value of TMS at the rising edge of TCK.

### TAP Controller Block Diagram



### TAP Timing



## TAP AC Switching Characteristics

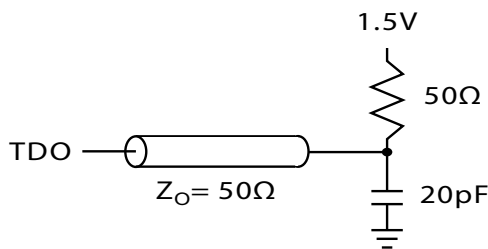
Over the Operating Range

Parameter <sup>[12, 13]</sup>	Description	Min	Max	Unit
<b>Clock</b>				
$t_{TCYC}$	TCK clock cycle time	50	–	ns
$t_{TF}$	TCK clock frequency	–	20	MHz
$t_{TH}$	TCK clock HIGH time	20	–	ns
$t_{TL}$	TCK clock LOW time	20	–	ns
<b>Output Times</b>				
$t_{TDOV}$	TCK clock LOW to TDO valid	–	10	ns
$t_{TDOX}$	TCK clock LOW to TDO invalid	0	–	ns
<b>Setup Times</b>				
$t_{TMSS}$	TMS setup to TCK clock rise	5	–	ns
$t_{TDIS}$	TDI setup to TCK clock rise	5	–	ns
$t_{CS}$	Capture setup to TCK rise	5	–	ns
<b>Hold Times</b>				
$t_{TMSh}$	TMS hold after TCK clock rise	5	–	ns
$t_{TDIH}$	TDI hold after clock rise	5	–	ns
$t_{CH}$	Capture hold after clock rise	5	–	ns

### 3.3 V TAP AC Test Conditions

Input pulse levels .....  $V_{SS}$  to 3.3 V  
 Input rise and fall times ..... 1 ns  
 Input timing reference levels ..... 1.5 V  
 Output reference levels ..... 1.5 V  
 Test load termination supply voltage ..... 1.5 V

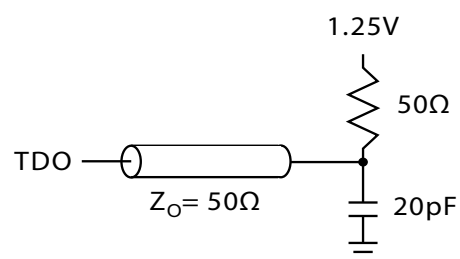
### 3.3 V TAP AC Output Load Equivalent



### 2.5 V TAP AC Test Conditions

Input pulse levels .....  $V_{SS}$  to 2.5 V  
 Input rise and fall time ..... 1 ns  
 Input timing reference levels ..... 1.25 V  
 Output reference levels ..... 1.25 V  
 Test load termination supply voltage ..... 1.25 V

### 2.5 V TAP AC Output Load Equivalent



**Notes**

12.  $t_{CS}$  and  $t_{CH}$  refer to the setup and hold time requirements of latching data from the boundary scan register.  
 13. Test conditions are specified using the load in TAP AC test Conditions.  $t_r/t_f = 1$  ns.

## TAP DC Electrical Characteristics and Operating Conditions

(0 °C < T<sub>A</sub> < +70 °C; V<sub>DD</sub> = 3.3 V ± 0.165 V unless otherwise noted)

Parameter <sup>[14]</sup>	Description	Test Conditions	Min	Max	Unit	
V <sub>OH1</sub>	Output HIGH voltage	I <sub>OH</sub> = -4.0 mA, V <sub>DDQ</sub> = 3.3 V	2.4	-	V	
		I <sub>OH</sub> = -1.0 mA, V <sub>DDQ</sub> = 2.5 V	2.0	-	V	
V <sub>OH2</sub>	Output HIGH voltage	I <sub>OH</sub> = -100 μA	V <sub>DDQ</sub> = 3.3 V	2.9	-	V
			V <sub>DDQ</sub> = 2.5 V	2.1	-	V
V <sub>OL1</sub>	Output LOW voltage	I <sub>OL</sub> = 8.0 mA	V <sub>DDQ</sub> = 3.3 V	-	0.4	V
			V <sub>DDQ</sub> = 2.5 V	-	0.4	V
V <sub>OL2</sub>	Output LOW voltage	I <sub>OL</sub> = 100 μA	V <sub>DDQ</sub> = 3.3 V	-	0.2	V
			V <sub>DDQ</sub> = 2.5 V	-	0.2	V
V <sub>IH</sub>	Input HIGH voltage		V <sub>DDQ</sub> = 3.3 V	2.0	V <sub>DD</sub> + 0.3	V
			V <sub>DDQ</sub> = 2.5 V	1.7	V <sub>DD</sub> + 0.3	V
V <sub>IL</sub>	Input LOW voltage		V <sub>DDQ</sub> = 3.3 V	-0.3	0.8	V
			V <sub>DDQ</sub> = 2.5 V	-0.3	0.7	V
I <sub>X</sub>	Input load current	GND ≤ V <sub>IN</sub> ≤ V <sub>DDQ</sub>	-5	5	μA	

**Note**

14. All voltages referenced to V<sub>SS</sub> (GND).



## Identification Register Definitions

Instruction Field	CY7C1354D	Description
Revision number (31:29)	000	Reserved for version number.
Cypress device ID (28:12) <sup>[15]</sup>	01011001000100110	Reserved for future use.
Cypress JEDEC ID (11:1)	00000110100	Allows unique identification of SRAM vendor.
ID register presence (0)	1	Indicate the presence of an ID register.

## Scan Register Sizes

Register Name	Bit Size (× 36)
Instruction	3
Bypass	1
ID	32
Boundary scan order (165-ball FBGA package)	61

## Instruction Codes

Instruction	Code	Description
EXTEST	000	Captures the input/output ring contents. Places the boundary scan register between the TDI and TDO. Forces all SRAM outputs to high Z state.
IDCODE	001	Loads the ID register with the vendor ID code and places the register between TDI and TDO. This operation does not affect SRAM operation.
SAMPLE Z	010	Captures the input/output contents. Places the boundary scan register between TDI and TDO. Forces all SRAM output drivers to a high Z state.
RESERVED	011	Do Not Use: This instruction is reserved for future use.
SAMPLE/PRELOAD	100	Captures the input/output ring contents. Places the boundary scan register between TDI and TDO. Does not affect the SRAM operation.
RESERVED	101	Do Not Use: This instruction is reserved for future use.
RESERVED	110	Do Not Use: This instruction is reserved for future use.
BYPASS	111	Places the bypass register between TDI and TDO. This operation does not affect SRAM operation.

### Note

<sup>15</sup>. Bit #24 is "1" in the Register Definitions for both 2.5 V and 3.3 V versions of this device.

### Boundary Scan Exit Order

(256K × 36)

Bit #	165-ball ID
1	B6
2	B7
3	A7
4	B8
5	A8
6	A9
7	B10
8	A10
9	C11
10	E10
11	F10
12	G10
13	D10
14	D11
15	E11
16	F11
17	G11
18	H11
19	J10
20	K10
21	L10
22	M10
23	J11
24	K11
25	L11
26	M11
27	N11
28	R11
29	R10
30	P10

Bit #	165-ball ID
31	R9
32	P9
33	R8
34	P8
35	R6
36	P6
37	R4
38	P4
39	R3
40	P3
41	R1
42	N1
43	L2
44	K2
45	J2
46	M2
47	M1
48	L1
49	K1
50	J1
51	Not Bonded (Preset to 1)
52	G2
53	F2
54	E2
55	D2
56	G1
57	F1
58	E1
59	D1
60	C1
61	B2

## Maximum Ratings

Exceeding maximum ratings may impair the useful life of the device. These user guidelines are not tested.

Storage temperature ..... -65 °C to +150 °C

Ambient temperature  
with power applied ..... -55 °C to +125 °C

Supply voltage on V<sub>DD</sub> relative to GND ..... -0.5 V to +4.6 V

Supply voltage on V<sub>DDQ</sub> relative to GND ..... -0.5 V to +V<sub>DD</sub>

DC to outputs in tri-state ..... -0.5 V to V<sub>DDQ</sub> + 0.5 V

DC input voltage ..... -0.5 V to V<sub>DD</sub> + 0.5 V

Current into outputs (LOW) ..... 20 mA

Static discharge voltage  
(per MIL-STD-883, method 3015) ..... > 2001 V

Latch-up current ..... > 200 mA

## Operating Range

Range	Ambient Temperature	V <sub>DD</sub>	V <sub>DDQ</sub>
Commercial	0 °C to +70 °C	3.3 V – 5% / + 10%	2.5 V – 5% to V <sub>DD</sub>

## Neutron Soft Error Immunity

Parameter	Description	Test Conditions	Typ	Max*	Unit
LSBU	Logical single-bit upsets	25 °C	320	368	FIT/Mb
LMBU	Logical multi-bit upsets	25 °C	0	0.01	FIT/Mb
SEL	Single event latch-up	85 °C	0	0.1	FIT/Dev

\* No LMBU or SEL events occurred during testing; this column represents a statistical  $\chi^2$ , 95% confidence limit calculation. For more details refer to Application Note AN 54908 "Accelerated Neutron SER Testing and Calculation of Terrestrial Failure Rates".

## Electrical Characteristics

Over the Operating Range

Parameter <sup>[16, 17]</sup>	Description	Test Conditions	Min	Max	Unit
V <sub>DD</sub>	Power supply voltage		3.135	3.6	V
V <sub>DDQ</sub>	I/O supply voltage	for 3.3 V I/O	3.135	V <sub>DD</sub>	V
		for 2.5 V I/O	2.375	2.625	V
V <sub>OH</sub>	Output HIGH voltage	for 3.3 V I/O, I <sub>OH</sub> = -4.0 mA	2.4	-	V
		for 2.5 V I/O, I <sub>OH</sub> = -1.0 mA	2.0	-	V
V <sub>OL</sub>	Output LOW voltage	for 3.3 V I/O, I <sub>OL</sub> = 8.0 mA	-	0.4	V
		for 2.5 V I/O, I <sub>OL</sub> = 1.0 mA	-	0.4	V
V <sub>IH</sub>	Input HIGH voltage	for 3.3 V I/O	2.0	V <sub>DD</sub> + 0.3 V	V
		for 2.5 V I/O	1.7	V <sub>DD</sub> + 0.3 V	V
V <sub>IL</sub>	Input LOW voltage <sup>[18]</sup>	for 3.3 V I/O	-0.3	0.8	V
		for 2.5 V I/O	-0.3	0.7	V
I <sub>X</sub>	Input leakage current except ZZ and MODE	GND ≤ V <sub>I</sub> ≤ V <sub>DDQ</sub>	-5	5	μA
	Input current of MODE	Input = V <sub>SS</sub>	-30	-	μA
		Input = V <sub>DD</sub>	-	5	μA
	Input current of ZZ	Input = V <sub>SS</sub>	-5	-	μA
Input = V <sub>DD</sub>		-	30	μA	
I <sub>OZ</sub>	Output leakage current	GND ≤ V <sub>I</sub> ≤ V <sub>DDQ</sub> , output disabled	-5	5	μA

### Notes

16. Overshoot: V<sub>IH(AC)</sub> < V<sub>DD</sub> + 1.5 V (Pulse width less than t<sub>CYC</sub>/2), undershoot: V<sub>IL(AC)</sub> > -2 V (Pulse width less than t<sub>CYC</sub>/2).

17. T<sub>Power-up</sub>: Assumes a linear ramp from 0 V to V<sub>DD(min)</sub> within 200 ms. During this time V<sub>IH</sub> < V<sub>DD</sub> and V<sub>DDQ</sub> ≤ V<sub>DD</sub>.

18. Tested initially and after any design or process changes that may affect these parameters.

**Electrical Characteristics** *(continued)*

Over the Operating Range

Parameter <sup>[16, 17]</sup>	Description	Test Conditions	Min	Max	Unit	
$I_{DD}$	$V_{DD}$ operating supply	$V_{DD} = \text{Max}$ , $I_{OUT} = 0 \text{ mA}$ , $f = f_{MAX} = 1/t_{CYC}$	5 ns cycle, 200 MHz	–	220	mA
$I_{SB1}$	Automatic CE power-down current — TTL inputs	Max $V_{DD}$ , device deselected, $V_{IN} \geq V_{IH}$ or $V_{IN} \leq V_{IL}$ , $f = f_{MAX} = 1/t_{CYC}$	5 ns cycle, 200 MHz	–	120	mA
$I_{SB2}$	Automatic CE power-down current — CMOS inputs	Max $V_{DD}$ , device deselected, $V_{IN} \leq 0.3 \text{ V}$ or $V_{IN} \geq V_{DDQ} - 0.3 \text{ V}$ , $f = 0$	5 ns cycle, 200 MHz	–	40	mA
$I_{SB3}$	Automatic CE power-down current — CMOS inputs	Max $V_{DD}$ , device deselected, $V_{IN} \leq 0.3 \text{ V}$ or $V_{IN} \geq V_{DDQ} - 0.3 \text{ V}$ , $f = f_{MAX} = 1/t_{CYC}$	5 ns cycle, 200 MHz	–	110	mA
$I_{SB4}$	Automatic CE power-down current — TTL inputs	Max $V_{DD}$ , device deselected, $V_{IN} \geq V_{IH}$ or $V_{IN} \leq V_{IL}$ , $f = 0$	5 ns cycle, 200 MHz	–	40	mA

**Capacitance**

Parameter <sup>[19]</sup>	Description	Test Conditions	165-ball FBGA Max	Unit
$C_{IN}$	Input capacitance	$T_A = 25 \text{ }^\circ\text{C}$ , $f = 1 \text{ MHz}$ , $V_{DD} = 3.3 \text{ V}$ , $V_{DDQ} = 2.5 \text{ V}$	5	pF
$C_{CLK}$	Clock input capacitance		5	pF
$C_{I/O}$	Input/output capacitance		7	pF

**Thermal Resistance**

Parameter <sup>[19]</sup>	Description	Test Conditions	165-ball FBGA Max	Unit
$\Theta_{JA}$	Thermal resistance (junction to ambient)	Test conditions follow standard test methods and procedures for measuring thermal impedance, per EIA/JESD51.	16.8	$^\circ\text{C/W}$
$\Theta_{JC}$	Thermal resistance (junction to case)		3.0	$^\circ\text{C/W}$

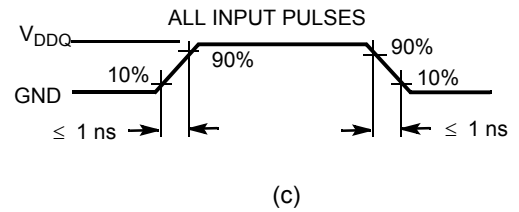
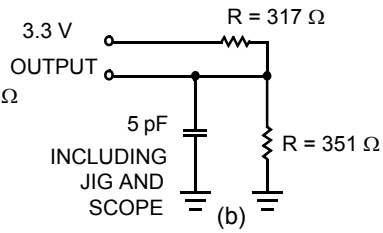
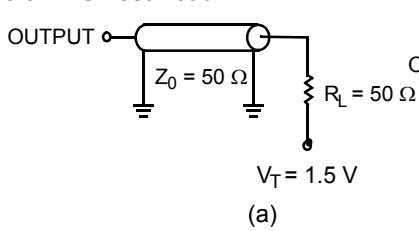
**Note**

19. Tested initially and after any design or process changes that may affect these parameters.

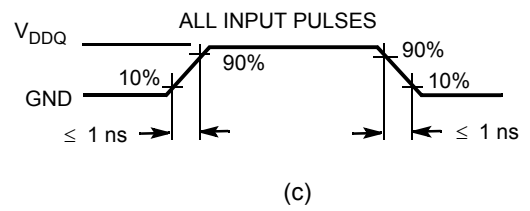
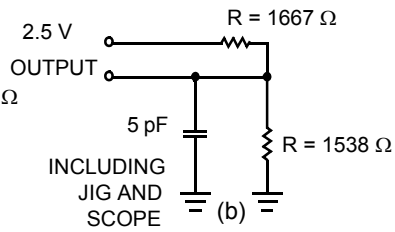
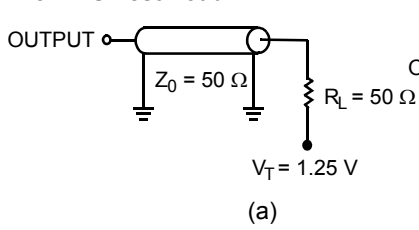
## AC Test Loads and Waveforms

Figure 2. AC Test Loads and Waveforms

### 3.3 V I/O Test Load



### 2.5 V I/O Test Load



## Switching Characteristics

Over the Operating Range

Parameter [20, 21]	Description	-200		Unit
		Min	Max	
$t_{Power}^{[22]}$	$V_{CC}(\text{typical})$ to the first access read or write	1	–	ms
<b>Clock</b>				
$t_{CYC}$	Clock cycle time	5	–	ns
$F_{MAX}$	Maximum operating frequency	–	200	MHz
$t_{CH}$	Clock HIGH	2.0	–	ns
$t_{CL}$	Clock LOW	2.0	–	ns
$t_{EOV}$	$\overline{OE}$ LOW to output valid	–	3.2	ns
$t_{CLZ}$	Clock to low Z [23, 24, 25]	1.5	–	ns
<b>Output Times</b>				
$t_{CO}$	Data output valid after CLK rise	–	3.2	ns
$t_{EOV}$	$\overline{OE}$ LOW to output valid	–	3.2	ns
$t_{DOH}$	Data output hold after CLK rise	1.5	–	ns
$t_{CHZ}$	Clock to high Z [23, 24, 25]	1.5	3.2	ns
$t_{CLZ}$	Clock to low Z [23, 24, 25]	1.5	–	ns
$t_{EOHZ}$	$\overline{OE}$ HIGH to output high Z [23, 24, 25]	–	3.2	ns
$t_{EOLZ}$	$\overline{OE}$ LOW to output low Z [23, 24, 25]	0	–	ns
<b>Setup Times</b>				
$t_{AS}$	Address setup before CLK rise	1.5	–	ns
$t_{DS}$	Data input setup before CLK rise	1.5	–	ns
$t_{CENS}$	$\overline{CEN}$ setup before CLK rise	1.5	–	ns
$t_{WES}$	$\overline{WE}$ , $\overline{BW}_x$ setup before CLK rise	1.5	–	ns
$t_{ALS}$	ADV/LD setup before CLK rise	1.5	–	ns
$t_{CES}$	Chip select setup	1.5	–	ns
<b>Hold Times</b>				
$t_{AH}$	Address hold after CLK rise	0.5	–	ns
$t_{DH}$	Data input hold after CLK rise	0.5	–	ns
$t_{CENH}$	$\overline{CEN}$ hold after CLK rise	0.5	–	ns
$t_{WEH}$	$\overline{WE}$ , $\overline{BW}_x$ hold after CLK rise	0.5	–	ns
$t_{ALH}$	ADV/LD hold after CLK rise	0.5	–	ns
$t_{CEH}$	Chip select hold after CLK rise	0.5	–	ns

### Notes

20. Timing reference level is 1.5 V when  $V_{DDQ} = 3.3$  V and is 1.25 V when  $V_{DDQ} = 2.5$  V.

21. Test conditions shown in (a) of Figure 2 on page 19 unless otherwise noted.

22. This part has a voltage regulator internally;  $t_{Power}$  is the time power needs to be supplied above  $V_{DD}$  minimum initially, before a Read or Write operation can be initiated.

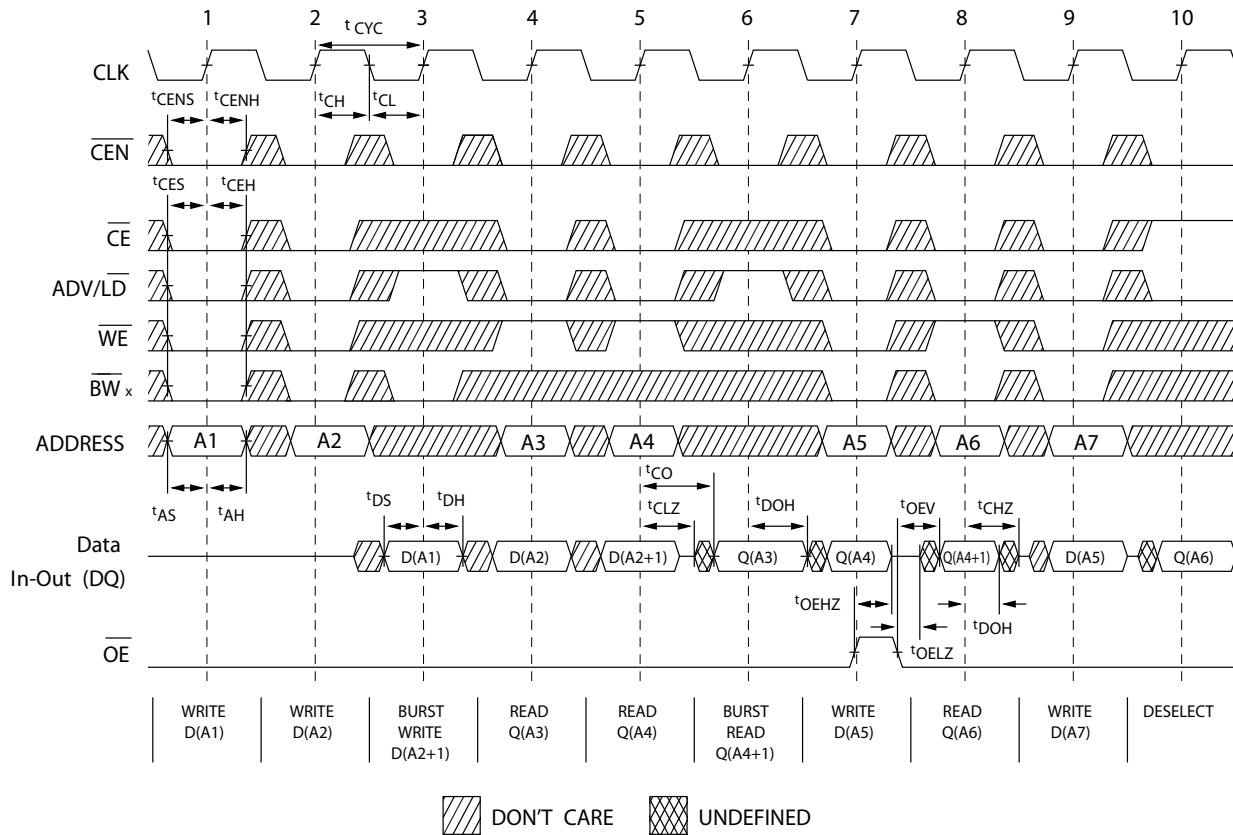
23.  $t_{CHZ}$ ,  $t_{CLZ}$ ,  $t_{EOLZ}$ , and  $t_{EOHZ}$  are specified with AC test conditions shown in (b) of AC Test Loads. Transition is measured  $\pm 200$  mV from steady-state voltage.

24. At any given voltage and temperature,  $t_{EOHZ}$  is less than  $t_{EOLZ}$  and  $t_{CHZ}$  is less than  $t_{CLZ}$  to eliminate bus contention between SRAMs when sharing the same data bus. These specifications do not imply a bus contention condition, but reflect parameters guaranteed over worst case user conditions. Device is designed to achieve high Z prior to low Z under the same system conditions.

25. This parameter is sampled and not 100% tested.

### Switching Waveforms

Figure 3. Read/Write Timing [26, 27, 28]



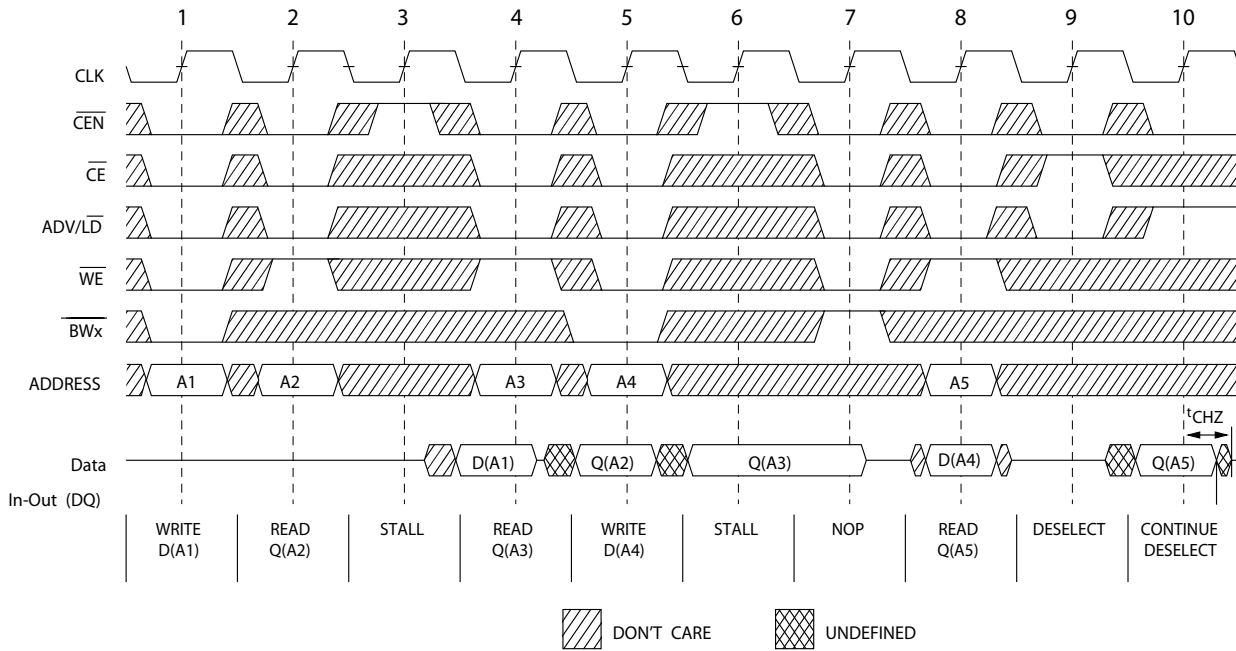
**Notes**

- 26. For this waveform ZZ is tied low.
- 27. When  $\overline{CE}$  is LOW,  $\overline{CE}_1$  is LOW,  $CE_2$  is HIGH and  $\overline{CE}_3$  is LOW. When  $\overline{CE}$  is HIGH,  $\overline{CE}_1$  is HIGH or  $CE_2$  is LOW or  $\overline{CE}_3$  is HIGH.
- 28. Order of the Burst sequence is determined by the status of the MODE (0 = Linear, 1 = Interleaved). Burst operations are optional.



Switching Waveforms (continued)

Figure 4. NOP, STALL, and DESELECT Cycles [29, 30, 31]

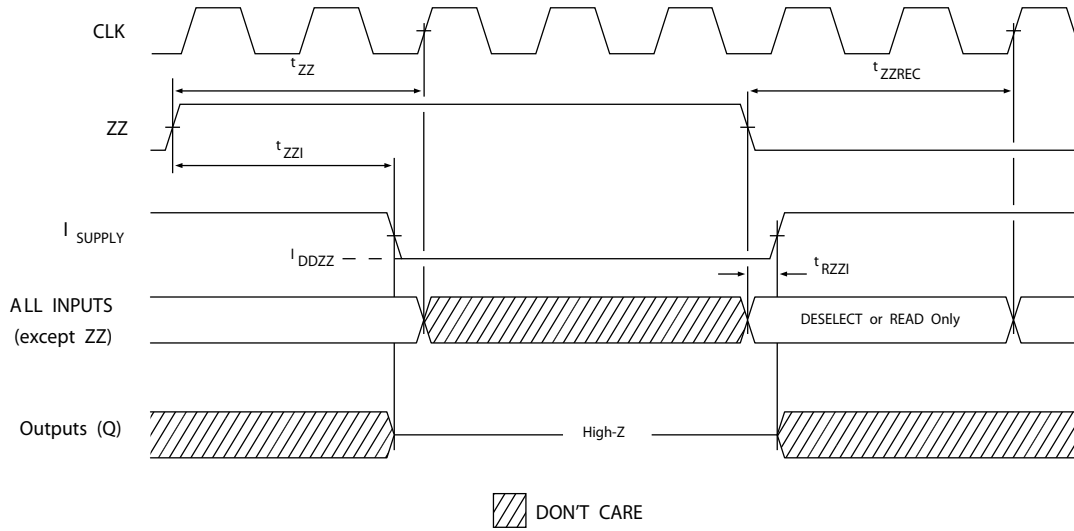


Notes

- 29. For this waveform ZZ is tied low.
- 30. When  $\overline{CE}$  is LOW,  $CE_1$  is LOW,  $CE_2$  is HIGH and  $\overline{CE}_3$  is LOW. When  $\overline{CE}$  is HIGH,  $\overline{CE}_1$  is HIGH or  $CE_2$  is LOW or  $\overline{CE}_3$  is HIGH.
- 31. The IGNORE CLOCK EDGE or STALL cycle (Clock 3) illustrated  $\overline{CEN}$  being used to create a pause. A write is not performed during this cycle.

**Switching Waveforms** (continued)

**Figure 5. ZZ Mode Timing** [32, 33]



**Notes**

- 32. Device must be deselected when entering ZZ mode. See cycle description table for all possible signal conditions to deselect the device.
- 33. I/Os are in high Z when exiting ZZ sleep mode.





## Acronyms

Acronym	Description
BGA	Ball Grid Array
CMOS	Complementary Metal Oxide Semiconductor
$\overline{CE}$	Chip Enable
$\overline{CEN}$	Clock Enable
EIA	Electronic Industries Alliance
FBGA	Fine-Pitch Ball Grid Array
I/O	Input/Output
JEDEC	Joint Electron Devices Engineering Council
JTAG	Joint Test Action Group
LMBU	Logical Multi-Bit Upsets
LSB	Least Significant Bit
LSBU	Logical Single-Bit Upsets
MSB	Most Significant Bit
NoBL	No Bus Latency
$\overline{OE}$	Output Enable
SEL	Single Event Latch-up
SRAM	Static Random Access Memory
TAP	Test Access Port
TCK	Test Clock
TDI	Test Data-In
TDO	Test Data-Out
TMS	Test Mode Select
TTL	Transistor-Transistor Logic
$\overline{WE}$	Write Enable

## Document Conventions

### Units of Measure

Symbol	Unit of Measure
°C	degree Celsius
MHz	megahertz
μA	microampere
mA	milliampere
mm	millimeter
ms	millisecond
mV	millivolt
ns	nanosecond
Ω	ohm
%	percent
pF	picofarad
V	volt
W	watt

## Document History Page

Document Title: CY7C1354D, 9-Mbit (256K × 36) Pipelined SRAM with NoBL™ Architecture				
Document Number: 001-88918				
Revision	ECN	Submission Date	Orig. of Change	Description of Change
**	4103005	08/23/2013	PRIT	New data sheet.
*A	4571750	11/18/2014	PRIT	Updated <a href="#">Functional Description</a> : Added "For a complete list of related documentation, click <a href="#">here</a> ." at the end.
*B	5375848	07/27/2016	PRIT	Updated <a href="#">Package Diagrams</a> : spec 51-85180 – Changed revision from *F to *G. Updated to new template. Completing Sunset Review.
*C	5980497	11/30/2017	AESATMP8	Updated logo and Copyright.

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