288Mb (x9, x18) Separate I/O RLDRAM 2 Memory

JANUARY 2020

FEATURES

- 400MHz DDR operation (800Mb/s/pin data rate)
- 14.4 Gb/s peak bandwidth (x18 Separate I/O at 400 MHz clock frequency)
- Reduced cycle time (15ns at 400MHz)
- 32ms refresh (8K refresh for each bank; 64K refresh command must be issued in total each 32ms)
- 8 internal banks
- Non-multiplexed addresses (address multiplexing option available)
- SRAM-type interface
- Programmable READ latency (RL), row cycle time, and burst sequence length
- Balanced READ and WRITE latencies in order to optimize data bus utilization
- Data mask signals (DM) to mask signal of WRITE data; DM is sampled on both edges of DK.
- Differential input clocks (CK, CK#)
- Differential input data clocks (DKx, DKx#)
- On-die DLL generates CK edge-aligned data and output data clock signals
- Data valid signal (QVLD)
- HSTL I/O (1.5V or 1.8V nominal)
- 25-60Ω matched impedance outputs
- \bullet 2.5V V_{EXT}, 1.8V V_{DD}, 1.5V or 1.8V V_{DDQ} I/O
- \bullet On-die termination (ODT) R_{TT}
- IEEE 1149.1 compliant JTAG boundary scan
- Operating temperature: Commercial $(T_C = 0^\circ \text{ to } +95^\circ \text{C}$; T_A = 0°C to +70°C), Industrial $(T_C = -40^{\circ}C \text{ to } +95^{\circ}C; T_A = -40^{\circ}C \text{ to } +85^{\circ}C)$

OPTIONS

- Package:
	- 144-ball WBGA (lead-free)
- Configuration:
	- 32Mx9
	- 16Mx18
- Clock Cycle Timing:

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1 Package Ballout and Description

1.1 288Mb (32Mx9) Separate I/O BGA Ball-out (Top View)

1.2 288Mb (16Mx18) Separate I/O BGA Ball-out (Top View)

1.3 Ball Descriptions

2 Electrical Specifications

2.1 Absolute Maximum Ratings

Note: Stress greater than those listed in this table may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

2.2 DC Electrical Characteristics and Operating Conditions

Notes:

1. All voltages referenced to Vss (GND).

2. Overshoot: V_{IH} (AC) ≤ V_{DD} + 0.7V for t ≤ t_{CK}/2. Undershoot: V_{IL} (AC) ≥ -0.5V for t ≤ t_{CK}/2. During normal operation, V_{DDQ} must not exceed V_{DD}. Control input signals may not have pulse widths less than $t_{CK}/2$ or operate at frequencies exceeding t_{CK} (MAX).

- 3. V_{DDQ} can be set to a nominal $1.5V \pm 0.1V$ or $1.8V \pm 0.1V$ supply.
- 4. Typically the value of VREF is expected to be 0.5 x V_{DDQ} of the transmitting device. VREF is expected to track variations in V_{DDQ}.
- 5. Peak-to-peak AC noise on VREF must not exceed ±2 percent VREF (DC).

6. VREF is expected to equal V_{DDQ}/2 of the transmitting device and to track variations in the DC level of the same. Peak-to-peak noise (non-common mode) on VREF may not exceed ±2 percent of the DC value. Thus, from V_{DDQ}/2, V_{REF} is allowed ±2 percent V_{DDQ}/2 for DC error and an additional ±2 percent V_{DDQ}/2 for AC noise. This measurement is to be taken at the nearest V_{REF} bypass capacitor.

- 7. V π is expected to be set equal to V_{REF} and must track variations in the DC level of V_{REF}.
- 8. On-die termination may be selected using mode register A9 (for non-multiplexed address mode) or Ax9 (for multiplexed address mode). A resistance R_{TT} from each data input signal to the nearest V $_{\text{TT}}$ can be enabled. R $_{\text{TT}}$ = 125–185 Ω at 95°C T $_{\text{c}}$.
- 9. IoH and IoL are defined as absolute values and are measured at V_{DDQ} /2. I_{OH} flows from the device, I_{OL} flows into the device.
- 10. If MRS bit A8 or Ax8 is 0, use RQ = 250Ω in the equation in lieu of presence of an external impedance matched resistor.

2.3 Capacitance

 $(T_A = 25 °C, f = 1 MHz)$

Note. These parameters are not 100% tested and capacitance is not tested on ZQ pin.

2.4 Operating Conditions and Maximum Limits

Notes

- 1) IDD specifications are tested after the device is properly initialized. +0°C ≤ Tc ≤ +95°C; +1.7V ≤ V_{DD} ≤ +1.9V, +2.38V ≤ V_{EXT} ≤ +2.63V, +1.4V ≤ V_{DDQ} ≤ V_{DD}, V_{REF} = V_{DDQ}/2.
- 2) $t_{CK} = t_{DK} = MIN$, $t_{RC} = MIN$.
- 3) Definitions for IDD conditions:
	- a. LOW is defined as $V_{IN} \leq V_{IL}$ (AC) MAX.
	- b. HIGH is defined as $V_{IN} \ge V_{IH}$ (AC) MIN.
	- c. Stable is defined as inputs remaining at a HIGH or LOW level.
	- d. Floating is defined as inputs at $V_{REF} = V_{DDQ}/2$.
	- e. Continuous data is defined as half the D or Q signals changing between HIGH and LOW every half clock cycle (twice per clock).
	- f. Continuous address is defined as half the address signals changing between HIGH and LOW every clock cycle (once per clock).
	- g. Sequential bank access is defined as the bank address incrementing by one every t_{RC} .
	- h. Cyclic bank access is defined as the bank address incrementing by one for each command access. For BL = 2 this is every clock, for BL = 4 this is every other clock, and for BL = 8 this is every fourth clock.
- 4) CS# is HIGH unless a READ, WRITE, AREF, or MRS command is registered. CS# never transitions more than once per clock cycle.
- 5) IDD parameters are specified with ODT disabled.
- 6) Tests for AC timing, IDD, and electrical AC and DC characteristics may be conducted at nominal reference/supply voltage levels, but the related specifications and device operations are tested for the full voltage range specified.
- 7) IDD tests may use a V_{IL}-to-V_{IH} swing of up to 1.5V in the test environment, but input timing is still referenced to V_{REF} (or to the crossing point for CK/CK#). Parameter specifications are tested for the specified AC input levels under normal use conditions. The minimum slew rate for the input signals used to test the device is 2 V/ns in the range between $V_{IL}(AC)$ and $V_{IH}(AC)$.

2.5 Recommended AC Operating Conditions

(+0°C \leq T_C \leq +95°C; +1.7V \leq V_{DD} \leq +1.9V, unless otherwise noted.)

Notes:

1. Overshoot: V_{IH} (AC) $\leq V_{DDQ}$ + 0.7V for $t \leq t_{CK}/2$

2. Undershoot: V_{IL} (AC) $\ge -0.5V$ for $t \le t_{CK}/2$

3. Control input signals may not have pulse widths less than t_{CKH}(MIN) or operate at cycle rates less than t_{CK}(MIN.).

2.6 Temperature and Thermal Impedance

Temperature Limits

Notes:

1. Temperatures greater than 110°C may cause permanent damage to the device. This is a stress rating only and functional operation of the device at or above this is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability of the part.

2. Junction temperature depends upon cycle time, loading, ambient temperature, and airflow.

3. MAX operating case temperature; Tc is measured in the center of the package. Device functionality is not guaranteed if the device exceeds maximum Tc during operation.

Thermal Resistance

2.7 AC Electrical Characteristics (1, 2, 3, 4)

Notes

- 1. All timing parameters are measured relative to the crossing point of CK/CK#, DK/DK# and to the crossing point with VREF of the command, address, and data signals.
- 2. Outputs measured with equivalent load:

- 3. Tests for AC timing, IDD, and electrical AC and DC characteristics may be conducted at nominal reference/supply voltage levels, but the related specifications and device operations are tested for the full voltage range specified.
- 4. AC timing may use a V_{IL}-to-V_{IH} swing of up to 1.5V in the test environment, but input timing is still referenced to VREF (or to the crossing point for CK/CK#), and parameter specifications are tested for the specified AC input levels under normal use conditions. The minimum slew rate for the input signals used to test the device is 2 V/ns in the range between $V_{IL}(AC)$ and $V_{IH}(AC)$.
- 5. Clock phase jitter is the variance from clock rising edge to the next expected clock rising edge.
- 6. Frequency drift is not allowed.
- 7. For a x18 device, Q0–Q8 is referenced to t_{QKQ0} and Q9–Q17 is referenced to t_{QKQ1}. For a x9 device, Q0–Q8 is referenced to t_{QKQ0}.
- 8. t_{QKQ} takes into account the skew between any QKx and any Q.
- 9. To improve efficiency, eight AREF commands (one for each bank) can be posted to the memory on consecutive cycles at periodic intervals of 3.90μs.

2.8 Clock Input Conditions

Differential Input Clock Operating Conditions

Clock Input Example

Notes:

- 1. DKx and DKx# have the same requirements as CK and CK#.
- 2. All voltages referenced to Vss.
- 3. Tests for AC timing, IDD and electrical AC and DC characteristics may be conducted at normal reference/supply voltage levels; but the related specifications and device operations are tested for the full voltage range specified.
- 4. AC timing and IDD tests may use a V_{IL} to V_{IH} swing of up to 1.5V in the test environment, but input timing is still referenced to VREF (or the crossing point for CK/CK#), and parameters specifications are tested for the specified AC input levels under normal use conditions. The minimum slew rate for the input signals used to test the device is 2V/ns in the range between VIL(AC) and VIH(AC).

- 5. The AC and DC input level specifications are as defined in the HSTL Standard (i.e. the receiver will effectively switch as a result of the signal crossing the AC input level, and will remain in that state as long as the signal does not ring back above[below] the DC input LOW[HIGH] level).
- 6. The CK/CK# input reference level (for timing referenced to CK/CK#) is the point at which CK and CK# cross. The input reference level for signal other than CK/CK# is VREF.
- 7. CK and CK# input slew rate must be $\geq 2V/ns$ ($\geq 4V/ns$ if measured differentially).
- 8. VID is the magnitude of the difference between the input level on CK and input level on CK#.
- 9. The value of V_{IX} is expected to equal V_{DDQ}/2 of the transmitting device and must track variations in the DC level of the same.
- 10. CK and CK# must cross within the region.
- 11. CK and CK# must meet at least $V_{1D}(DC)$ (MIN.) when static and centered around $V_{DDQ}/2$.
- 12. Minimum peak-to-peak swing.

3 Functional Descriptions

3.1 Power-up and Initialization (1)

The RLDRAM[®] 2 Memory must be powered-up and initialized using the specific steps listed below:

- 1. Apply power by ramping up supply voltages V_{EXT}, V_{DD}, V_{DDQ}, V_{REF}, and V_{TT}. Apply V_{DD} and V_{EXT} before or at the same time as V_{DDQ} (2). Power-up sequence begins when both V_{DD} and V_{EXT} approach their nominal levels. Afterwards, apply V_{DDQ} before or at the same time as VREF and VTT. Once the supply voltages are stable, clock inputs CK/CK# and DK/DK# can be applied. Register NOP commands to the control pins to avoid issuing unwanted commands to the device.
- 2. Keep applying stable conditions for a minimum of 200 μ s.
- 3. Register at least three consecutive MRS commands consisting of two or more dummy MRS commands and one valid MRS command. Timing parameter t_{MRSC} is not required to be met during these consecutive MRS commands but asserting a LOW logic to the address signals is recommended.
- 4. t_{MRSC} timing delay after the valid MRS command, Auto Refresh commands to all 8 banks and 1,024 NOP commands must be issued prior to normal operation. The Auto Refresh commands to the 8 banks can be issued in any order with respect to the 1,024 NOP commands. Please note that the t_{RC} timing parameter must be met between an Auto Refresh command and a valid command in the same bank.
- 5. The device is now ready for normal operation.

Notes:

- 1. Operational procedure other than the one listed above may result in undefined operations and may permanently damage the device.
- 2. VDDQ can be applied before VDD but will result in all D and Q data pins, DM, and other pins with an output driver to go logic HIGH (instead of tri-state) and will remain HIGH until the V_{DD} is the same level as V_{DDQ}. This method is not recommended to avoid bus conflicts during the power-up.

3.2 Power-up and Initialization Flowchart

Notes:

- 1. The supply voltages can be ramped up simultaneously.
- 2. The dummy and valid MRS commands must be issued in consecutive clock cycles. At least two dummy MRS commands are required. It is recommended to assert a LOW logic on the address signals during the dummy MRS commands.
- 3. The Auto Refresh commands can be issued in any order with respect to the 1,024 NOP commands. However, timing parameter t_{RC} must be met before issuing any valid command in a bank after an AREF command to the same bank has been issued.

3.3 Power-up and Initialization Timing Diagram

Non-multiplexed Address Mode

Notes:

- 1. It is recommended that the address input signals be driven LOW during the dummy MRS commands.
- 2. A10–A17 must be LOW.
- 3. DLL must be reset if t_{CK} or V_{DD} are changed.
- 4. CK and CK# must be separated at all times to prevent invalid commands from being issued.
- 5. The Auto Refresh commands can be issued in any order with respect to the 1,024 NOP commands. However, timing parameter t_{RC} must be met before issuing any valid command in a bank after an AREF command to the same bank has been issued.

Multiplexed Address Mode

Notes:

- 1. It is recommended that the address input signals be driven LOW during the dummy MRS commands.
- 2. A10–A18 must be LOW.
- 3. Set address A5 HIGH. This enables the part to enter multiplexed address mode when in non-multiplexed mode operation. Multiplexed address mode can also be entered at some later time by issuing an MRS command with A5 HIGH. Once address bit A5 is set HIGH, t_{MRSC} must be satisfied before the two cycle multiplexed mode MRS command is issued.
- 4. Address A5 must be set HIGH. This and the following step set the desired mode register once the memory is in multiplexed address mode.
- 5. CK and CK# must be separated at all times to prevent invalid commands from being issued.
- 6. The Auto Refresh commands can be issued in any order with respect to the 1,024 NOP commands. However, timing parameter t_{RC} must be met before issuing any valid command (Any) in a bank after an AREF command to the same bank has been issued.

3.4 Mode Register Setting and Features.

Note: The MRS command can only be issued when all banks are idle and no bursts are in progress.

The Mode Register Set command stores the data for controlling the various operating modes of the memory using address inputs A0-A17 as mode registers. During the MRS command, the cycle time and the read/write latency of the memory can be selected from different configurations. The MRS command also programs the memory to operate in either Multiplexed Address Mode or Nonmultiplexed Address Mode. In addition, several features can be enabled using the MRS command. These are the DLL, Drive Impedance Matching, and On-Die Termination (ODT). t_{MRSC} must be met before any command can be issued. t_{MRSC} is measured like the picture above in both Multiplexed and Non-multiplexed mode.

Mode Register Diagram (Non-multiplexed Address Mode)

Notes:

1. A10-A17 must be set to zero; A18-An are "Don't cares."

2. A6 not used in MRS.

3. BL = 8 is not available.

4. DLL RESET turns the DLL off.

5. ±30 % temperature variation.

6. t_{RC} < 20ns in any configuration is only available with -25E and speed grade.

7. The minimum t_{RC} is typically 3 cycles, except in the case of a WRITE followed by a READ to the same bank. In this instance the minimum t_{RC} is 4 cycles.

8. tCK must be met to use this configuration. For tCK values, please refer to AC Electrical Characteristics table.

Mode Register Diagram (Multiplexed Address Mode)

Notes:

- 1. A10-A18 must be set to zero; A19-An are "Don't cares."
- 2. $BL = 8$ is not available.
- 3. ±30 % temperature variation.
- 4. DLL RESET turns the DLL off.
- 5. Ay = 8 is not used in MRS.
- 6. BA0-BA2 are "Don't care."
- 7. Addresses A0, A3, A4, A5, A8, and A9 must be set as shown in order to activate the mode register in the multiplexed address mode.
- 8. t_{RC} < 20ns in any configuration is only available with -25E speed grade.
- 9. The minimum tRC is typically 3 cycles, except in the case of a WRITE followed by a READ to the same bank. In this instance the minimum t_{RC} is 4 cycles.
- 10. tCK must be met to use this configuration. For tCK values, please refer to AC Electrical Characteristics table.

Configuration

The cycle time and read/write latency can be configured from the different options shown in the Mode Register Diagram. In order to maximize data bus utilization, the WRITE latency is equal to READ latency plus one. The read and write latencies are increased by one clock cycle during multiplexed address mode compared to non-multiplexed mode.

Burst Length

The burst length of the read and write accesses to memory can be selected from three different options: 2, 4, and 8. Changes in the burst length affect the width of the address bus and is shown in the *Burst Length and Address Width Table*. The data written during a prior burst length setting is not guaranteed to be accurate when the burst length of the device is changed.

Burst Length and Address Width Table

DLL Reset

The default setting for this option is LOW, whereby the DLL is disabled. Once the mode register for this feature is set HIGH, 1024 cycles (5μs at 200 MHz) are needed before a READ command can be issued. This time allows the internal clock to be synchronized with the external clock. Failing to wait for synchronization to occur may result in a violation of the t_{ckQK} parameter. A reset of the DLL is necessary if t_{CK} or V_{DD} is changed after the DLL has already been enabled. To reset the DLL, an MRS command must be issued where the DLL Reset Mode Register is set LOW. After waiting t_{MRSC}, a subsequent MRS command should be issued whereby the DLL Reset Mode Register is set HIGH. 1024 clock cycles are then needed before a READ command is issued.

Drive Impedance Matching

The RLDRAM[®] 2 Memory is equipped with programmable impedance output buffers. The purpose of the programmable impedance output buffers is to allow the user to match the driver impedance to the system. To adjust the impedance, an external precision resistor (RQ) is connected between the ZQ ball and V_{SS}. The value of the resistor must be five times the desired impedance. For example, a 300Ω resistor is required for an output impedance of 60Ω. The range of RQ is 125–300Ω, which guarantees output impedance in the range of 25–60Ω (within 15 percent). Output impedance updates may be required because over time variations may occur in supply voltage and temperature. When the external drive impedance is enabled in the MRS, the device will periodically sample the value of RQ. An impedance update is transparent to the system and does not affect device operation. All data sheet timing and current specifications are met during an update. When the Drive Impedance Mode Register is set LOW during the MRS command, the memory provides an internal impedance at the output buffer of 50Ω (±30% with temperature variation). This impedance is also periodically sampled and adjusted to compensate for variation in supply voltage and temperature.

Address Multiplexing

Although the RLDRAM[®] 2 Memory is capable of accepting all the addresses in a single rising clock edge, this memory can be programmed to operate in multiplexed address mode, which is very similar to a traditional DRAM. In multiplexed address mode, the address can be sent to the memory in two parts within two consecutive rising clock edges. This minimizes the number of address signal connections between the controller and the memory by reducing the address bus to a maximum of only 11 lines. Since the memory requires two clock cycles to read and write the data, data bus efficiency is affected when operating in continuous burst mode with a burst length of 2 setting. Bank addresses are provided to the memory at the same time as the WRITE and READ commands together with the first address part, Ax. The second address part, Ay, is then issued to the memory on the next rising clock edge. AREF commands only require the bank address. Since AREF commands do not need a second consecutive clock for address latching, they may be issued on consecutive clocks.

Address Mapping in Multiplexed Address Mode

Note: X = Don't Care.

On-Die Termination (ODT)

If the ODT is enabled, the Ds, Qs and DM are terminated to V π with a resistance R π . The command, address, QVLD, and clock signals are not terminated. Figure 3.1 shows the equivalent circuit of a D receiver with ODT. The ODT function is dynamically switched off when a Q begins to drive after a READ command is issued. Similarly, ODT is designed to switch on at the Qs after the memory has issued the last piece of data. The D and DM pins will always be terminated.

ODT DC Parameters Table

Notes:

1. All voltages referenced to V_{SS} (GND).

2. V π is expected to be set equal to V_{REF} and must track variations in the DC level of V_{REF}.

3. The R_{TT} value is measured at 95°C T_c.

Figure 3.1 ODT Equivalent Circuit

3.6 Deselect/No Operation (DESL/NOP)

The Deselect command is used to prevent unwanted operations from being performed in the memory device during wait or idle states. Operations already registered to the memory prior to the assertion of the Deselect command will not be cancelled.

3.7 Read Operation (READ)

The Read command performs burst-oriented data read accesses in a bank of the memory device. The Read command is initiated by registering the WE# and REF# signals logic HIGH while the CS# is in logic LOW state. In non-multiplexed address mode, both an address and a bank address must be provided to the memory during the assertion of the Read command. In multiplexed mode, the bank address and the first part of the address, Ax, must be supplied together with the Read command. The second part of the address, Ay, must be latched to the memory on the subsequent rising edge of the CK clock. Data being accessed will be available in the data bus a certain amount of clock cycles later depending on the Read Latency Configuration setting.

Data driven in the Q signals are edge-aligned to the free-running output data clocks QKx and QKx#. A half clock cycle before the read data is available on the data bus, the data valid signal, QVLD, will transition from logic LOW to HIGH. The QVLD signal is also edgealigned to the data clock QKx and QKx#.

If no other commands have been registered to the device when the burst read operation is finished, the Q signals will go to High-Z state. The QVLD signal transition from logic HIGH to logic LOW on the last bit of the READ burst. Please note that if CK/CK# violates the V_{ID} (DC) specification while a READ burst is occurring, QVLD will remain HIGH until a dummy READ command is registered. The QK clocks are free-running and will continue to cycle after the read burst is complete. Back-to-back READ commands are permitted which allows for a continuous flow of output data.

Basic Read Burst with QVLD: BL=2 & RL=4

Notes:

- 1. Minimum READ data valid window can be expressed as $MIN(t_{QKH}, t_{QKL}) 2 \times MAX(t_{QKQX}).$
- 2. t_{CKH} and t_{CKL} are recommended to have 50% / 50% duty.
- 3. t_{QKQ0} is referenced to Q0–Q8 and t_{QKQ1} is referenced to Q9–Q17 in x18.
4. t_{QKQ} takes into account the skew between any QKx and any Q.
- t_{QKQ} takes into account the skew between any QKx and any Q.
- 5. t_{CKQK} is specified as CK rising edge to QK rising edge.

Read Followed by Write: BL = 4, RL =4 & WL = 5, Configuration 1

3.8 Write Operation (WRITE)

The Write command performs burst-oriented data write accesses in a bank of the memory device. The Write command is initiated by registering the REF# signal logic HIGH while the CS# and WE# signals are in logic LOW state. In non-multiplexed address mode, both an address and a bank address must be provided to the memory during the assertion of the Write command. In multiplexed mode, the bank address and the first part of the address, Ax, must be supplied together with the Write command. The second part of the address, Ay, must be latched to the memory on the subsequent rising edge of the CK clock. Input data to be written to the device can be registered several clock cycles later depending on the Write Latency Configuration setting. The write latency is always one cycle longer than the programmed read latency. The DM signal can mask the input data by setting this signal logic HIGH.

At least one NOP command in between a Read and Write commands is required in order to avoid data bus contention. The setup and hold times for DM and data signals are t_{DS} and t_{DH} , which are referenced to the DK clocks.

Write Command

3.9 Auto Refresh Command (AREF)

The Auto Refresh command performs a refresh cycle on one row of a specific bank of the memory. Only bank addresses are required together with the control the pins. Therefore, Auto Refresh commands can be issued on subsequent CK clock cycles on both multiplexed and non-multiplexed address mode. Any command following an Auto Refresh command must meet a t_{RC} timing delay or later.

Auto Refresh Command

AREF example in tRC(tCK)=5 option: Configuration=5

Command Truth Table

Notes:

1. X = "Don't Care;" H = logic HIGH; L = logic LOW; A = Valid Address; BA = Valid Bank Address.

2. During MRS, only address inputs A0-A17 are used.
3. Address width changes with burst length.

Address width changes with burst length.

4. All input states or sequences not shown are illegal or reserved.

5. All command and address inputs must meet setup and hold times around the rising edge of CK.

3.11 On-Die Termination (ODT) Timing examples.

4 IEEE 1149.1 TAP and Boundary Scan

RLDRAM[®] 2 Memory devices have a serial boundary-scan test access port (TAP) that allow the use of a limited set of JTAG instructions to test the interconnection between the memory I/Os and printed circuit board traces or other components. In conformance with IEEE Standard 1149.1, the memory contains a TAP controller, instruction register, boundary scan register, bypass register, and ID register. The TAP operates in accordance with IEEE Standard 1149.1-2001 (JTAG) with the exception of the ZQ pin. To guarantee proper boundary-scan testing of the ZQ pin, MRS bit M8 needs to be set to 0 until the JTAG testing of the pin is complete. Note that on power up, the default state of MRS bit M8 is logic LOW. The TAP is compliant with IEEE 1149.1-2013 as far as all mandatory features (BYPASS, EXTEST, PRELOAD, and SAMPLE), and several optional features (CLAMP, HIGHZ, IDCODE, ECIDCODE).

If the memory boundary scan register is to be used upon power up and prior to the initialization of the device, the CK and CK# pins meet V_{ID}(DC) or CS# be held HIGH from power up until testing. Not doing so could result in inadvertent MRS commands to be loaded, and subsequently cause unexpected results from address pins that are dependent upon the state of the mode register. If these measures cannot be taken, the part must be initialized prior to boundary scan testing. If a full initialization is not practical or feasible prior to boundary scan testing, a single MRS command with desired settings may be issued instead. After the single MRS command is issued, the t_{MRSC} parameter must be satisfied prior to boundary scan testing.

4.1 Disabling the JTAG feature

The RLDRAM[®] 2 Memory can operate without using the JTAG feature. To disable the TAP controller, TCK must be tied LOW (Vss) to prevent clocking of the device. TDI and TMS are internally pulled up and may be left disconnected. They may alternately be connected to V_{DD} through a pull-up resistor. TDO should be left disconnected. On power-up, the device will come up in a reset state, which will not interfere with device operation.

4.2 Test Access Port Signal List:

Test Clock (TCK)

This signal uses V_{DD} as a power supply. The test clock is used only with the TAP controller. All inputs are captured on the rising edge of TCK. All outputs are driven from the falling edge of TCK.

Test Mode Select (TMS)

This signal uses V_{DD} as a power supply. The TMS input is used to send commands to the TAP controller and is sampled on the rising edge of TCK.

Test Data-In (TDI)

This signal uses V_{DD} as a power supply. The TDI input is used to serially input test instructions and information into the registers and can be connected to the input of any of the registers. The register between TDI and TDO is chosen by the instruction that is loaded into the TAP instruction register. TDI is connected to the most significant bit (MSB) of any register. For more information regarding instruction register loading, please see the TAP Controller State Diagram.

Test Data-Out (TDO)

This signal uses V_{DDQ} as a power supply. The TDO output ball is used to serially clock test instructions and data out from the registers. The TDO output driver is only active during the Shift-IR and Shift-DR TAP controller states. In all other states, the TDO pin is in a High-Z state. The output changes on the falling edge of TCK. TDO is connected to the least significant bit (LSB) of any register. For more information, please see the TAP Controller State Diagram.

4.3 TAP Controller State and Block Diagram

Note: 113 boundary scan registers in RLDRAM® 2 Memory

4.4 Performing a TAP Reset

A Reset is performed by forcing TMS HIGH (V_{DD}) for five rising edges of TCK. RESET may be performed while the SRAM is operating and does not affect its operation. At power-up, the TAP is internally reset to ensure that TDO comes up in a high-Z state.

4.5 TAP Registers

Registers are connected between the TDI and TDO pins and allow data to be scanned into and out of the SRAM test circuitry**.** Only one register can be selected at a time through the instruction registers. Data is serially loaded into the TDI pin on the rising edge of TCK and output on the TDO pin on the falling edge of TCK.

Instruction Register

This register is loaded during the update-IR state of the TAP controller. At power-up, the instruction register is loaded with the IDCODE instruction. It is also loaded with the IDCODE instruction if the controller is placed in a reset state as described in the previous section. When the TAP controller is in the capture-IR state, the two LSBs are loaded with a binary "01" pattern to allow for fault isolation of the board-level serial test data path.

Bypass Register

The bypass register is a single-bit register that can be placed between the TDI and TDO balls. This allows data to be shifted through the memory device with minimal delay. The bypass register is set LOW (Vss) when the BYPASS instruction is executed.

Boundary Scan Register

The boundary scan register is connected to all the input and bidirectional balls on the device. Several balls are also included in the scan register to reserved balls. The boundary scan register is loaded with the contents of the memory Input and Output ring when the TAP controller is in the capture-DR state and is then placed between the TDI and TDO balls when the controller is moved to the shift-DR state. Each bit corresponds to one of the balls on the device package. The MSB of the register is connected to TDI, and the LSB is connected to TDO.

Identification (ID) Register

The ID register is loaded with a vendor-specific, 32-bit code during the capture-DR state when the IDCODE command is loaded in the instruction register. The IDCODE is hardwired into the device and can be shifted out when the TAP controller is in the shift-DR state.

4.6 Scan Register Sizes

Many instructions are possible with an eight-bit instruction register and all valid combinations are listed in the *TAP Instruction Code* Table. All other instruction codes that are not listed on this table are reserved and should not be used. Instructions are loaded into the TAP controller during the Shift-IR state when the instruction register is placed between TDI and TDO. During this state, instructions are shifted from the instruction register through the TDI and TDO pins. To execute an instruction once it is shifted in, the TAP controller must be moved into the Update-IR state.

EXTEST

The EXTEST instruction allows circuitry external to the component package to be tested. Boundary-scan register cells at output balls are used to apply a test vector, while those at input balls capture test results. Typically, the first test vector to be applied using the EXTEST instruction will be shifted into the boundary scan register using the PRELOAD instruction. Thus, during the update-IR state of EXTEST, the output driver is turned on, and the PRELOAD data is driven onto the output balls.

IDCODE

The IDCODE instruction causes a vendor-specific, 32-bit code to be loaded into the identification register. It also places the identification register between the TDI and TDO balls and allows the IDCODE to be shifted out of the device when the TAP controller enters the shift-DR state. The IDCODE instruction is loaded into the instruction register upon power-up or whenever the TAP controller is given a test logic reset state.

High-Z

The High-Z instruction causes the bypass register to be connected between the TDI and TDO. This places all RLDRAM[®] 2 Memory outputs into a High-Z state.

CLAMP

When the CLAMP instruction is loaded into the instruction register, the data driven by the output balls are determined from the values held in the boundary scan register.

SAMPLE/PRELOAD

When the SAMPLE/PRELOAD instruction is loaded into the instruction register and the TAP controller is in the capture-DR state, a snapshot of data on the inputs and bidirectional balls is captured in the boundary scan register. The user must be aware that the TAP controller clock can only operate at a frequency up to 50 MHz, while the memory clock operates significantly faster. Because there is a large difference between the clock frequencies, it is possible that during the capture-DR state, an input or output will undergo a transition. The TAP may then try to capture a signal while in transition (metastable state). This will not harm the device, but there is no guarantee as to the value that will be captured. Repeatable results may not be possible. To ensure that the boundary scan register will capture the correct value of a signal, the memory signal must be stabilized long enough to meet the TAP controller's capture setup plus hold time (tcs plus t_{CH}). The memory clock input might not be captured correctly if there is no way in a design to stop (or slow) the clock during a SAMPLE/ PRELOAD instruction. If this is an issue, it is still possible to capture all other signals and simply ignore the value of the CK and CK# captured in the boundary scan register. Once the data is captured, it is possible to shift out the data by putting the TAP into the shift-DR state. This places the boundary scan register between the TDI and TDO balls. BYPASS

When the BYPASS instruction is loaded in the instruction register and the TAP is placed in a shift-DR state, the bypass register is placed between TDI and TDO. The advantage of the BYPASS instruction is that it shortens the boundary scan path when multiple devices are connected together on a board.

4.8 TAP DC Electrical Characteristics and Operating Conditions

(+0°C \leq T_C \leq +95°C; +1.7V \leq V_{DD} \leq +1.9V, unless otherwise noted)

Notes:

1. All voltages referenced to V_{SS} (GND).

2. Overshoot = V_{IH}(AC) ≤ V_{DD} + 0.7V for t ≤ t_{CK}/2; undershoot = V_{IL}(AC) ≥ –0.5V for t ≤ t_{CK}/2; during normal operation, V_{DDQ} must not exceed V_{DD}.

4.9 TAP AC Electrical Characteristics and Operating Conditions

 $(+0^{\circ}C \leq T_{C} \leq +95^{\circ}C; +1.7V \leq V_{DD} \leq +1.9V)$

Note: t_{CS} and t_{CH} refer to the setup and hold time requirements of latching data from the boundary scan register.

4.10 TAP Timing

4.11 TAP Instruction Codes

Note: All other remaining instruction codes not mentioned in the above table are reserved and should not be used.

4.12 Identification (ID) Register **Definition**

4.13 TAP Input AC Logic Levels

(+0°C \leq T_C \leq +95°C; +1.7V \leq V_{DD} \leq +1.9V, unless otherwise noted)

4.14 Boundary Scan Order

ORDERING INFORMATION

Commercial Range: TC = 0° to +95°C; TA = 0°C to +70°C

Industrial Range: T_C = -40°C to 95°C; T_A = -40°C to +85°C

Ball Grid Array

Package Code: WB (144-ball WBGA)

