
SunFounder DIY 4-DOF Robot Kit

Release 1.0

sunfounder

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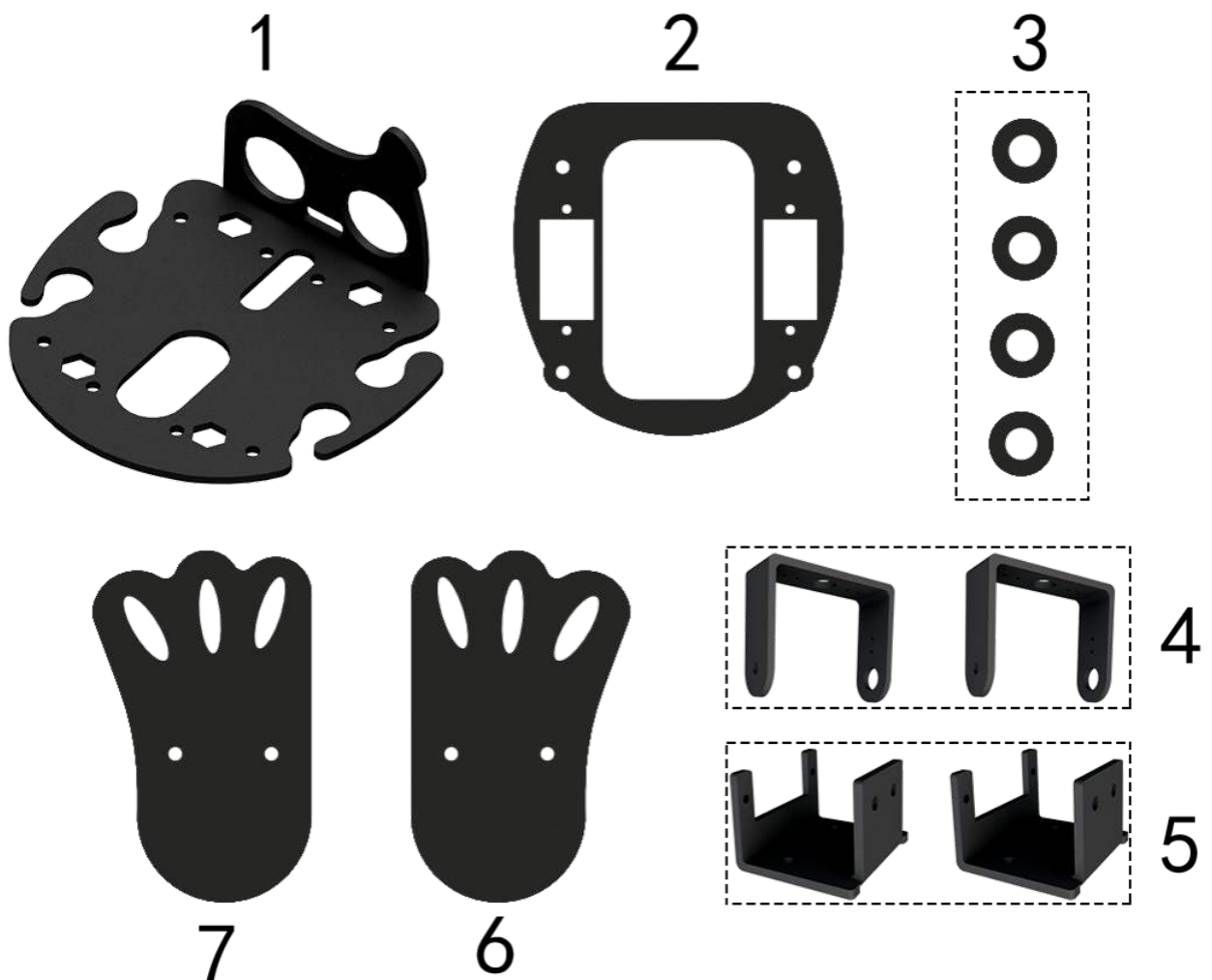
This cute learning kit focuses on the popular open source platform Arduino. You can learn the knowledge of the Arduino servo and ultrasonic ranging module by applying this kit.

It is a new mobile robot called Sloth developed by SunFounder. Each leg has 2 joints driven by servo. One 9V chargeable lithium batteries are to supply the bot when the SunFounder Nano is used as the control board, compatible with the Arduino Nano. A servo control board connects with the batteries, servos, SunFounder Nano, and the HC-

SR04 ultrasonic ranging module. Sloth can move forward and detect the range to make a turn when encountering an obstacle. In addition, when learning to program, you can also have the fun to build a pretty cool bio-robot by yourself.











COMPONENTS

Structural Plate



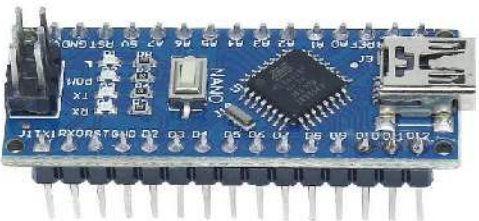
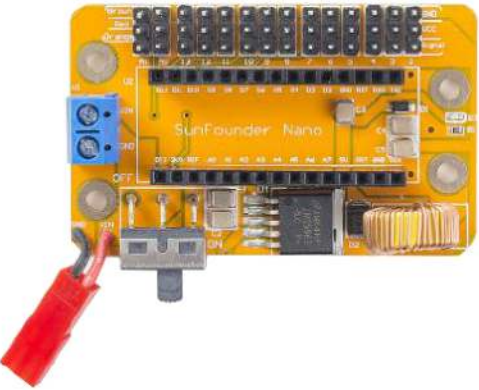








Note: Please check the structural plate and component list, if there misses any components, please take pictures of all the components you have received and inform us of the missing parts and send E-mail to service@sunfounder.com.

Mechanical Fasteners


Parts	Name	Qty.
	M1.5*5 Self-tapping Screw	10
	M1.4*8 Screw	6
	M2*8 Screw	12
	M3*5 Screw	18
	M3*8 Countersunk Screw	8
	M1.4 Nut	6
	M2 Nut	12
	M3 Self-locking Nut	8
	M3*8 Bi-pass Copper Standoff	4
	M3*25 Bi-pass Copper Standoff	4

Electrical Components

Parts	Name	Qty.
 <p>A white servo motor with a black knob on top. The front face is black with 'Clutch Gear' in yellow and 'SunFounder' in white. A multi-colored braided cable is attached to the back.</p>	SF006C Servo	4
 <p>A blue PCB ultrasonic sensor module with two circular sensors. It has four pins labeled VCC, trig, echo, and gnd. The text 'HC-SR04' is printed on the board.</p>	Ultrasonic Module	1
 <p>A blue PCB board with an ATmega328P microcontroller. It features a USB Type-B port, a DC power jack, and a 5-pin header. The text 'SunFounder Nano' is visible on the board.</p>	SunFounder Nano Board	1
 <p>A yellow PCB expansion board with a 2x7 pin header, a 2x5 pin header, and a red USB Type-A connector. It has various electronic components and is labeled 'SunFounder Nano'.</p>	Expansion board	1

	Velcro Tape	1
	Mini USB Cable	1
	Battery buckle wire	1
	4-Pin Anti-reverse Cable	1
	Phillips Screw Driver	1
	Cross Socket Wrench	1

Battery Not Included

Parts	Name	Qty.
	9V battery	1

DOWNLOAD THE CODE

We have uploaded the relevant code material to github, you can download it through the link below.

- Sloth

Then, you can see 2 folders.

- `DIY_4-DOF_Robot_Kit_-_Sloth`: It is recommended to download this package first, including the Arduino code, drivers, library, schematic and user manual.
- `How_to_use_Sloth_with_Mixly`: This is an extended use of Sloth via graphical programming software - Mixly to program. The manual contains only a basic introduction to Mixly and how to program in Mixly, but does not include hardware assembly part, you need to check *Assembly* first, and after Sloth is completely assembled, you can use Mixly for programming.

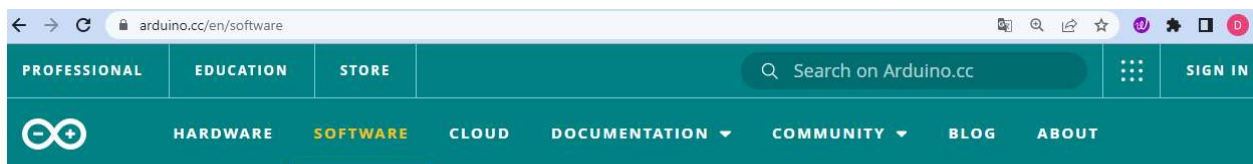
INSTALL ARDUINO IDE AND ADD LIBRARIES

Arduino

Arduino is an open source platform that applies simple software and hardware. You can get it in a short even when you know little of it. It provides an integrated development environment (IDE) for code editing and compiling, compatible with multiple control boards. So you can just download the Arduino IDE, upload the sketches (i.e. the code files) to the board, and then you can see experimental phenomena. For more information, refer to <https://www.arduino.cc/>.

Install Arduino IDE

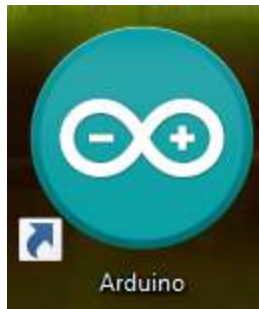
The code in this kit is written based on Arduino, so you need to install the IDE first. Skip it if you have done this. Now go to the Arduino website: <https://www.arduino.cc/>, find the one that suits your operation system and click to download.



Downloads

A screenshot of the Arduino IDE 1.8.19 download page. The page features the Arduino logo and the title 'Arduino IDE 1.8.19'. The main text describes the IDE as open-source and easy to use. A 'DOWNLOAD OPTIONS' sidebar lists various operating systems and architectures: Windows (Win 7 and newer), Windows app (Win 8.1 or 10), Linux (32 bits, 64 bits, ARM 32 bits, ARM 64 bits), and Mac OS X (10.10 or newer). A red box highlights the Windows and Windows app options. Below the sidebar, there are links for 'Release Notes' and 'Checksums (sha512)'. The 'SOURCE CODE' section mentions that the software is hosted on GitHub and provides instructions for building the code.

There are two versions of Arduino for Windows: Installer or ZIP file. You're recommended to download the former. Just download the package, and run the executable file to start installation. It will download the driver needed to run Arduino IDE. After downloading, follow the prompts to install. After installing, you will see Arduino icon on your desk and double click to open it.

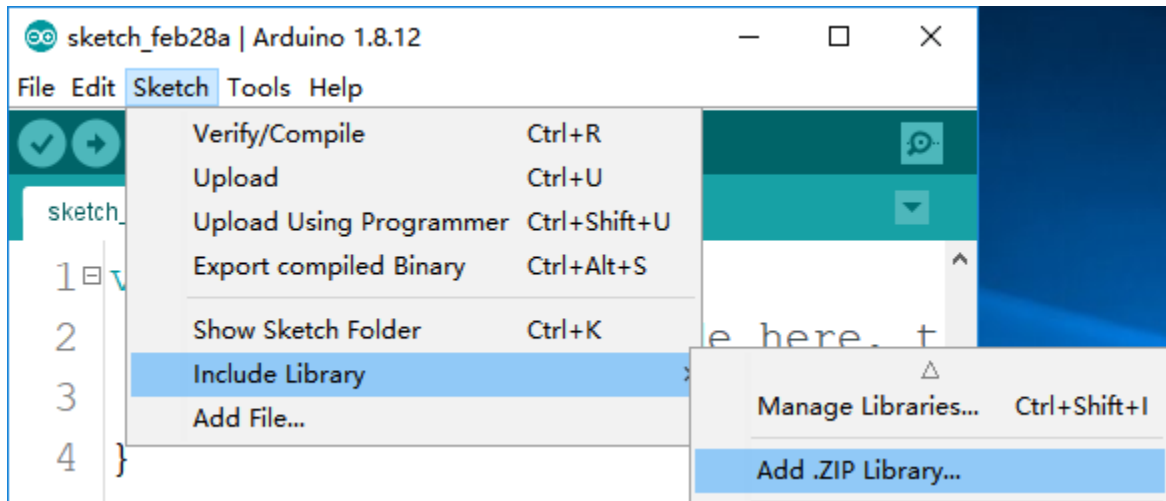


Add Libraries

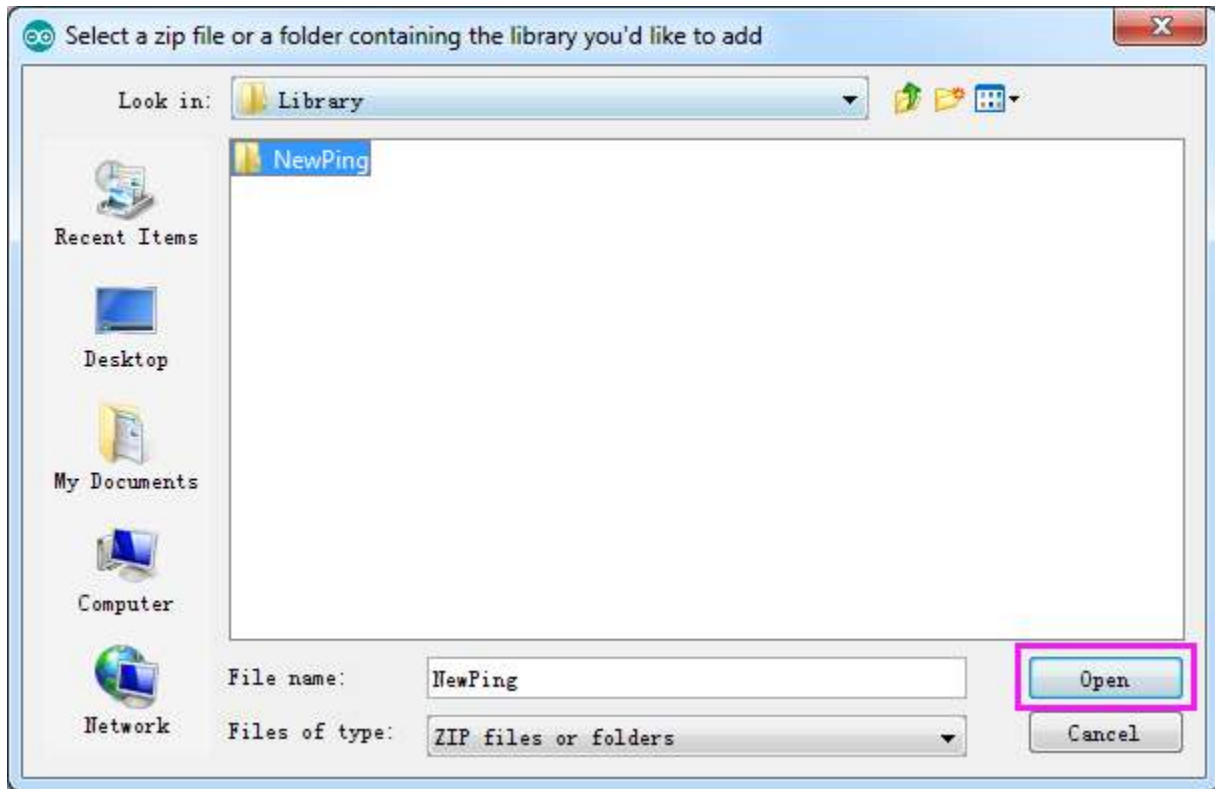
You will get the following error when trying to run the code that contains the ultrasonic module:

NewPing.h: no such file or directory

Therefore, it needs to be manually added. Here are the steps. Open Arduino IDE, select **Sketch -> Included Library -> Add .ZIP Library**.



Enter the path `DIY_4-DOF_Robot_Kit_-_SlothLibrary` and select to open NewPing.



Then you will see “Library added to your libraries”, indicating the library has been included successfully.



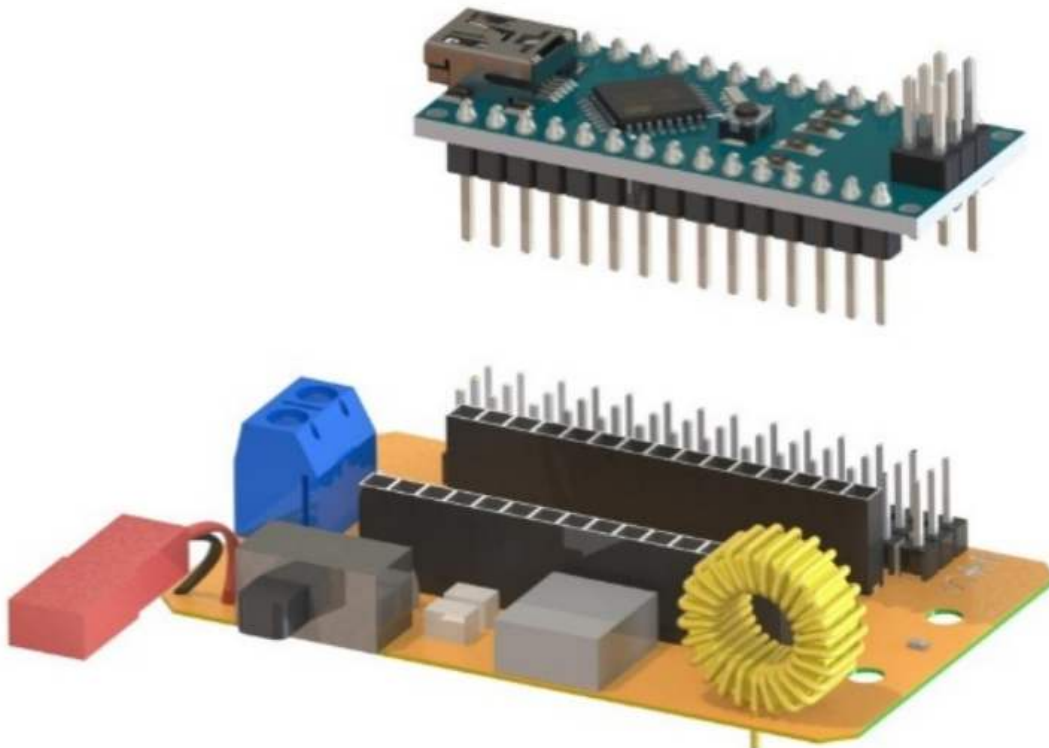
TEST SERVOS AND THE ULTRASONIC MODULE

Before assembling, you need to test the servos and the ultrasonic module according to the following steps.

4.1 Test the Servo

Step 1: Insert SunFounder Nano board into the Servo Control Board.

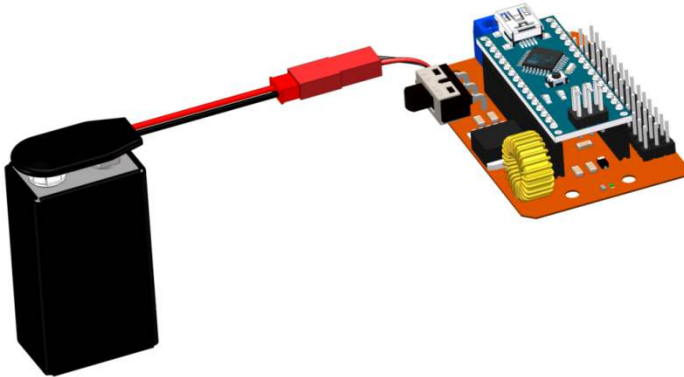
Note: The USB port should be at the same side with blue power supply terminal.



Step 2: Insert the battery to the battery cable.

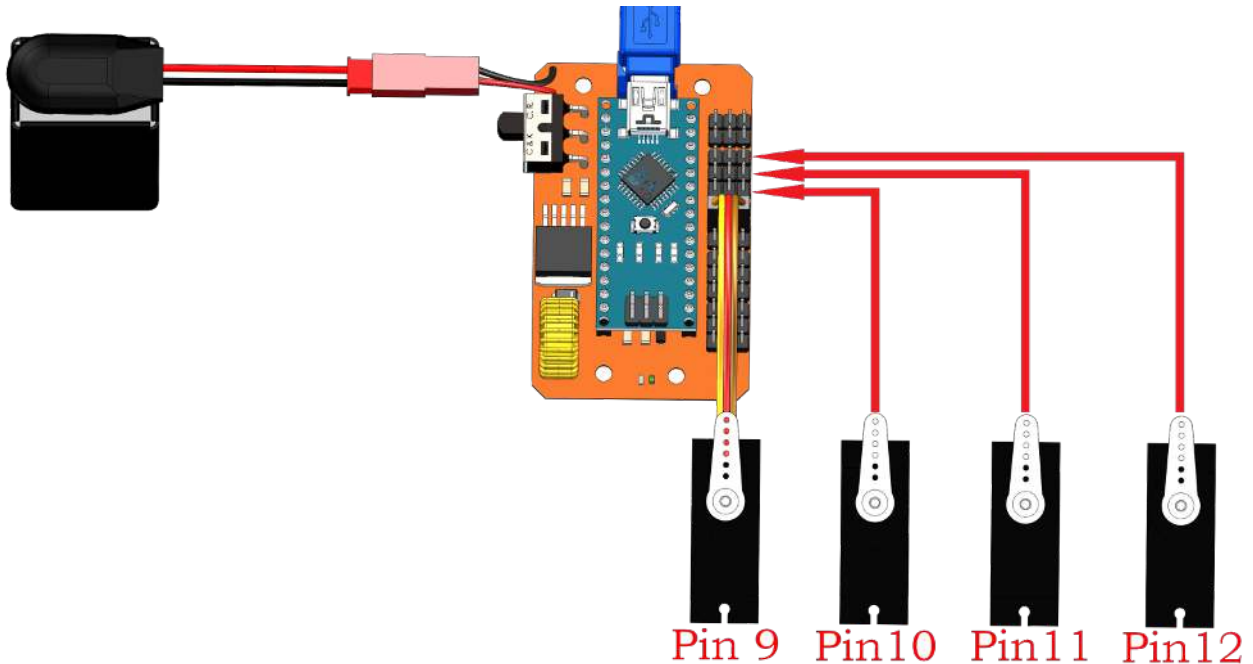


And connect the battery cable to the expansion board.



Step 3: Connect four servos to pin 9 to pin 12 of the expansion board.

Note: The yellow, red, and brown wires connect to Signal, VCC, and GND on the expansion board, respectively.



Step 4: Open the Test_robot.ino under this path of DIY_4-DOF_Robot_Kit_-_Sloth\Code\Test_robot.

Uncomment the line 16 (delete sign // to start the corresponding servo test code); the comment the line: `//#define ULTRASONIC`.

Note: It is not recommended to uncomment both lines at the same time.

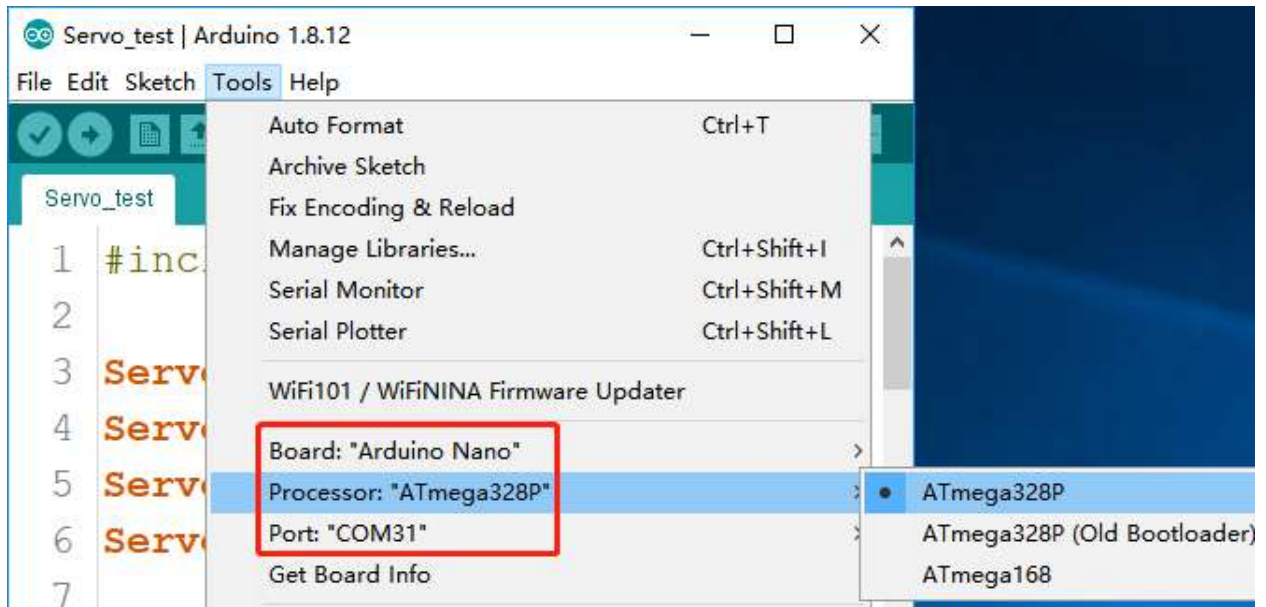
```

13
14 NewPing sonar(TRIGGER_PIN, ECHO_PIN, MAX_DISTANCE)
15
16 #define SERVO
17 //#define ULTRASONIC
18

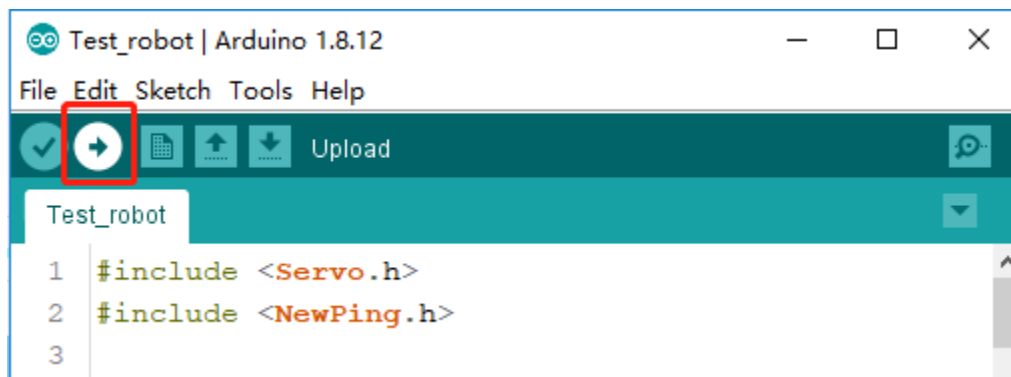
```

Step 5: Select the corresponding Board, Processor and Port.

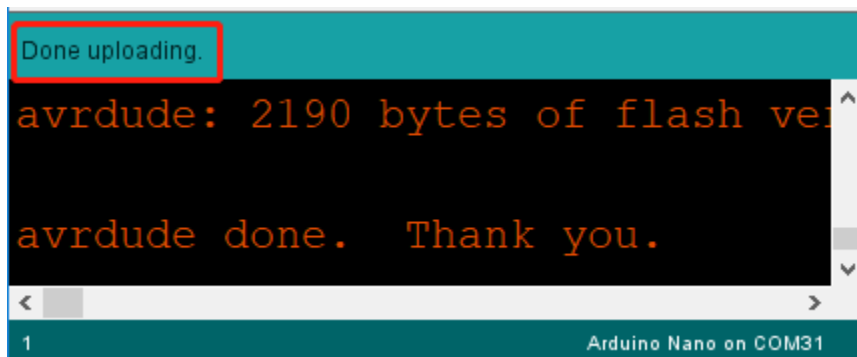
- Board: Arduino Nano.
- Processor: ATmega328P. If the code cannot be uploaded successfully for a long time, it needs to be changed to ATmega328P (Old Bootloader).
- Port: Random allocation. The corresponding option can be determined by pulling out the USB cable and reconnecting the nano. Usually a combination of “COM + Numbers”.



Step 6: Upload codes to SunFounder Nano board.



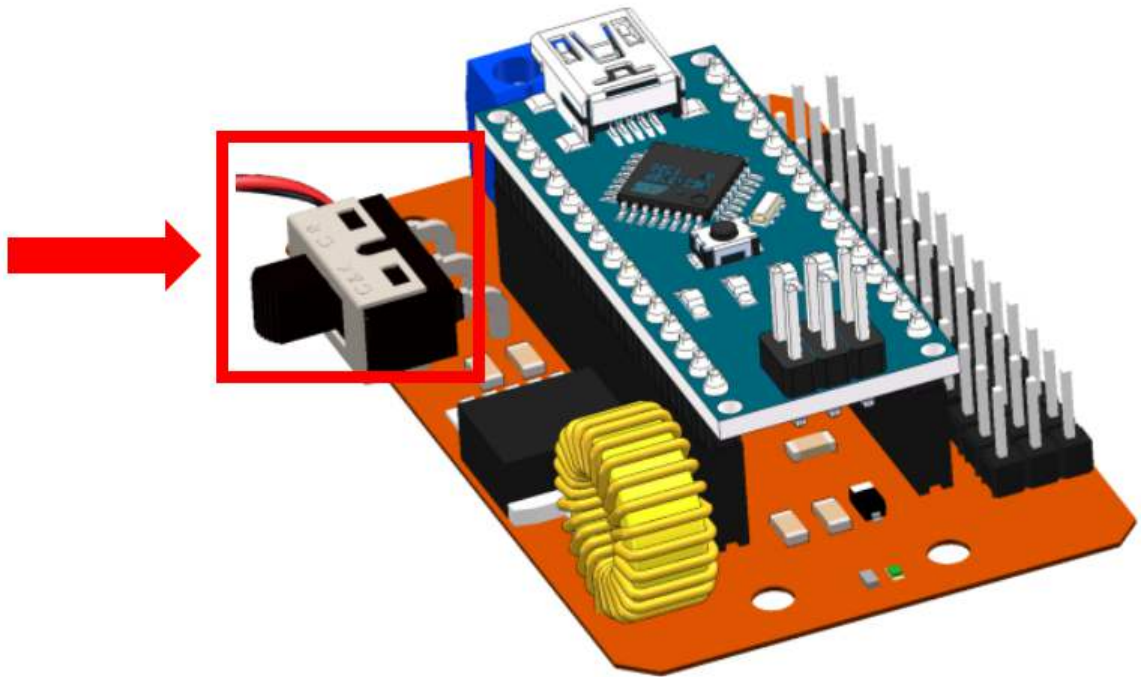
After waiting for a few seconds, the download process is successful. The following window will prompt "Done uploading".



Note: If the code cannot be uploaded successfully for a long time, Processor needs to be changed to ATmega328P (Old Bootloader).

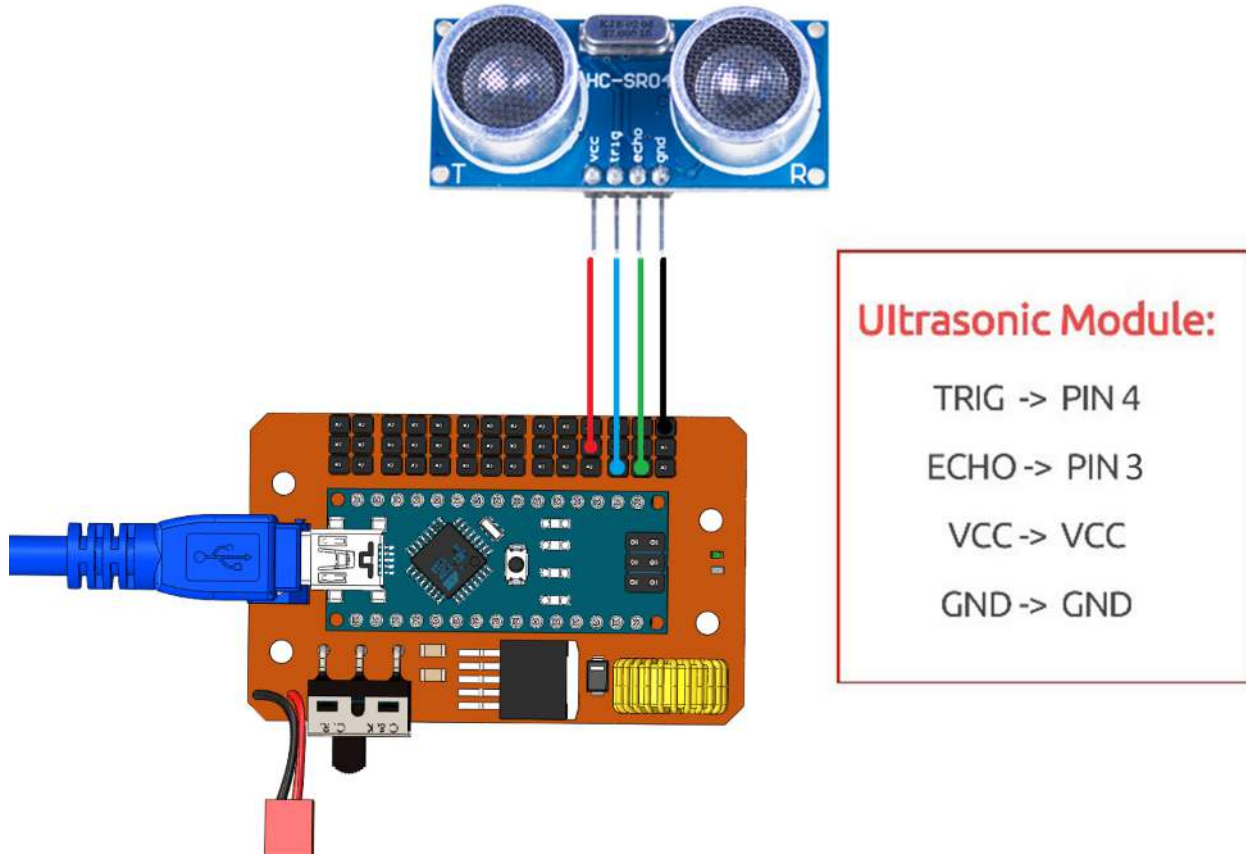
Step 7: Slide the power switch to ON. You will see the rocker arm rotates within 0-180 degrees, indicating the servo

can work.



4.2 Test the Ultrasonic Module

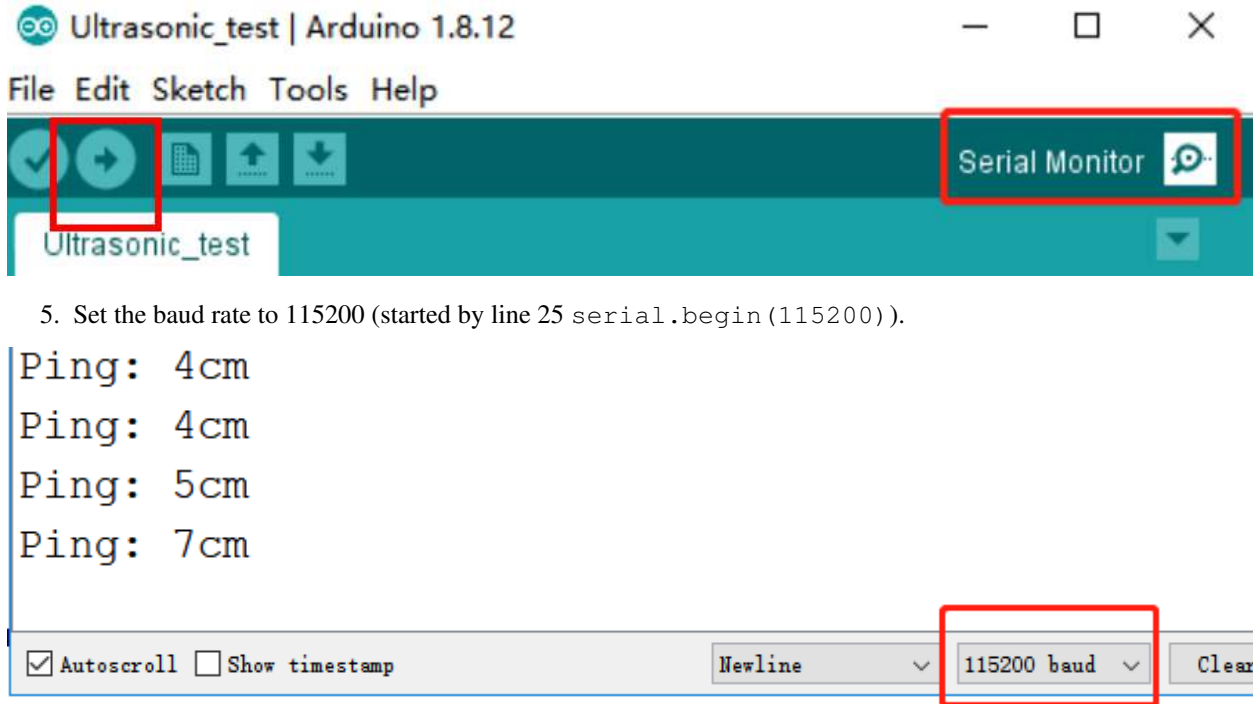
1. Connect Ultrasonic module to Servo Control Board via 4-Pin Anti-reverse Cable.



2. Open the `Test_robot.ino` and select Board, Processor and Port.
3. Comment out line 16 by prefixing `#define SERVO` with `//`; then uncomment `#define ULTRASONIC`.

```
Test_robot
9
10 #define TRIGGER_PIN 4 // Arduino pin 4 tied to trigger pin on
11 #define ECHO_PIN 3 // Arduino pin 3 tied to echo pin on the
12 #define MAX_DISTANCE 200 // Maximum distance we want to ping for
13
14 NewPing sonar(TRIGGER_PIN, ECHO_PIN, MAX_DISTANCE); // NewPing s
15
16 //#define SERVO
17 #define ULTRASONIC
18
```

4. Open the serial monitor after uploading the code.



5. Set the baud rate to 115200 (started by line 25 `serial.begin(115200)`).

```
Ping: 4cm  
Ping: 4cm  
Ping: 5cm  
Ping: 7cm
```

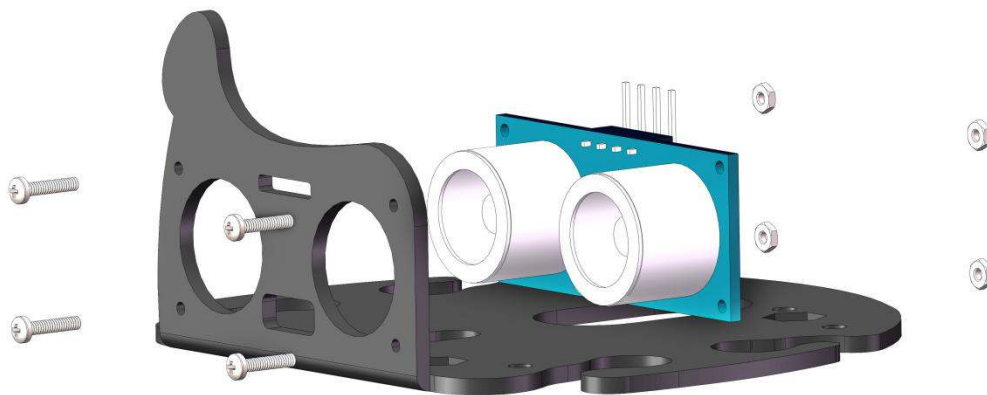
6. Turn the power switch to ON you can see the detected distance.

Note: The detection distance of ultrasonic module is 2-400cm, if the data is 0 or a few thousand, it means that it is invalid data need to be ignored.

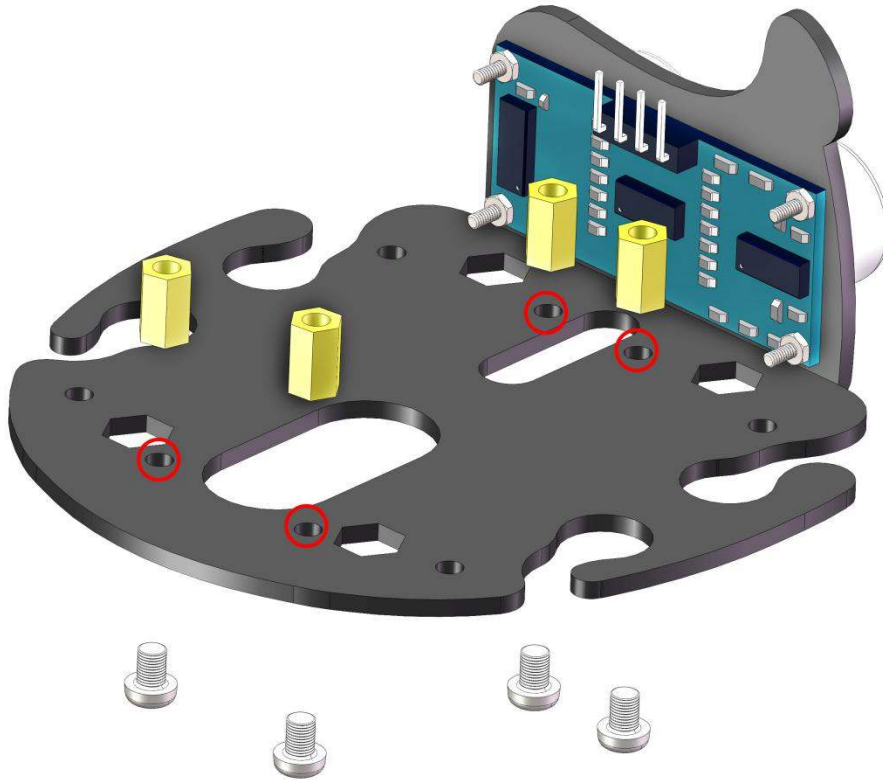
ASSEMBLY

Head Assembly

Insert the ultrasonic module into No. 1 board and secure it with M1.4*8 screws and M1.4 nuts.

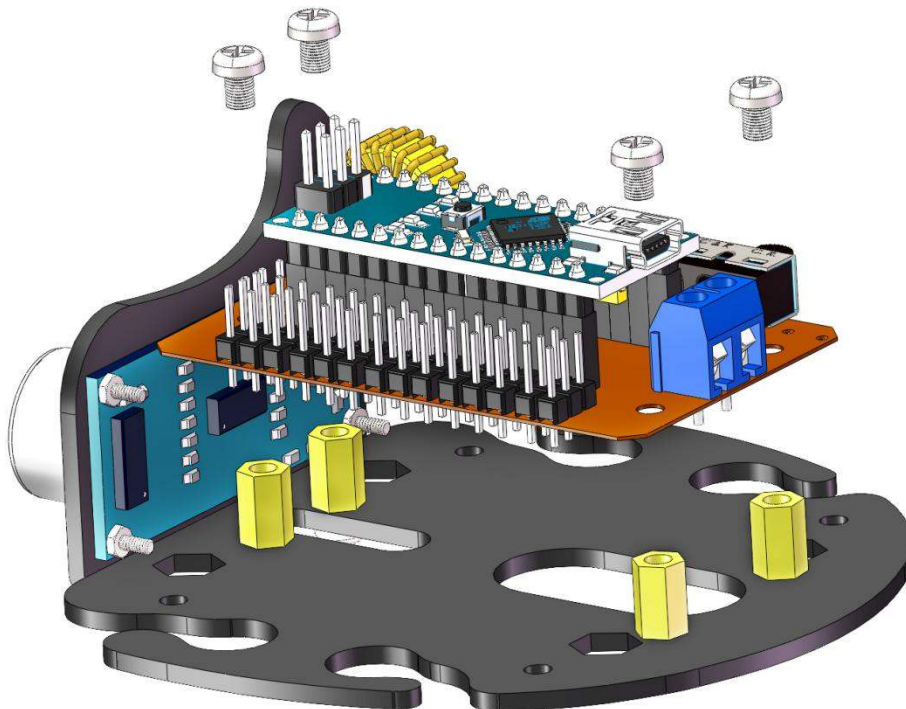


Use a M3*5 screw to secure the M3*8 Bi-pass Copper Standoff post on No. 1 board.

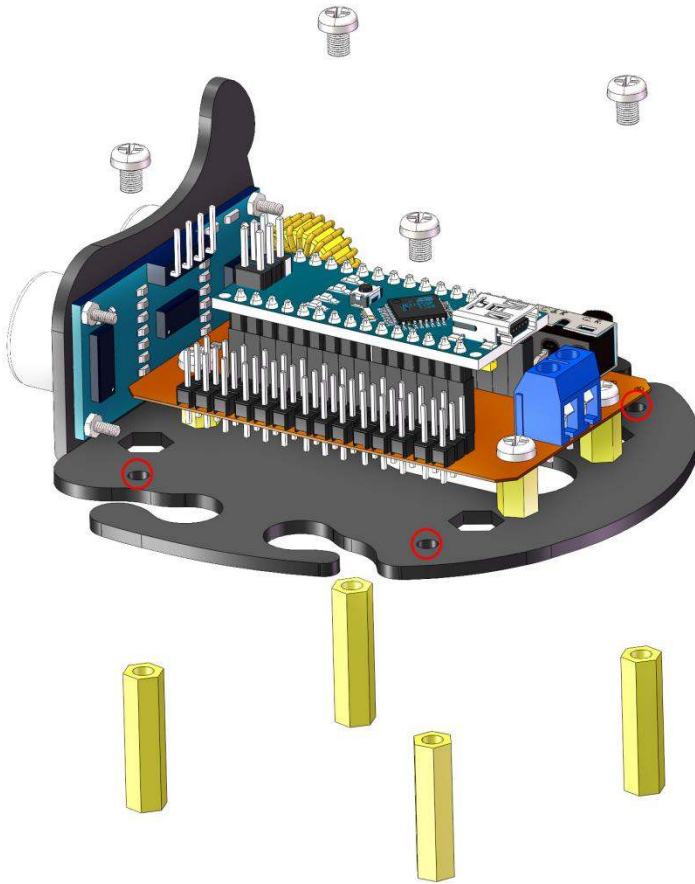


Electrical Module Assembly

Use a M3*5mm screw to mount the previously installed circuit board on No. 1 board.

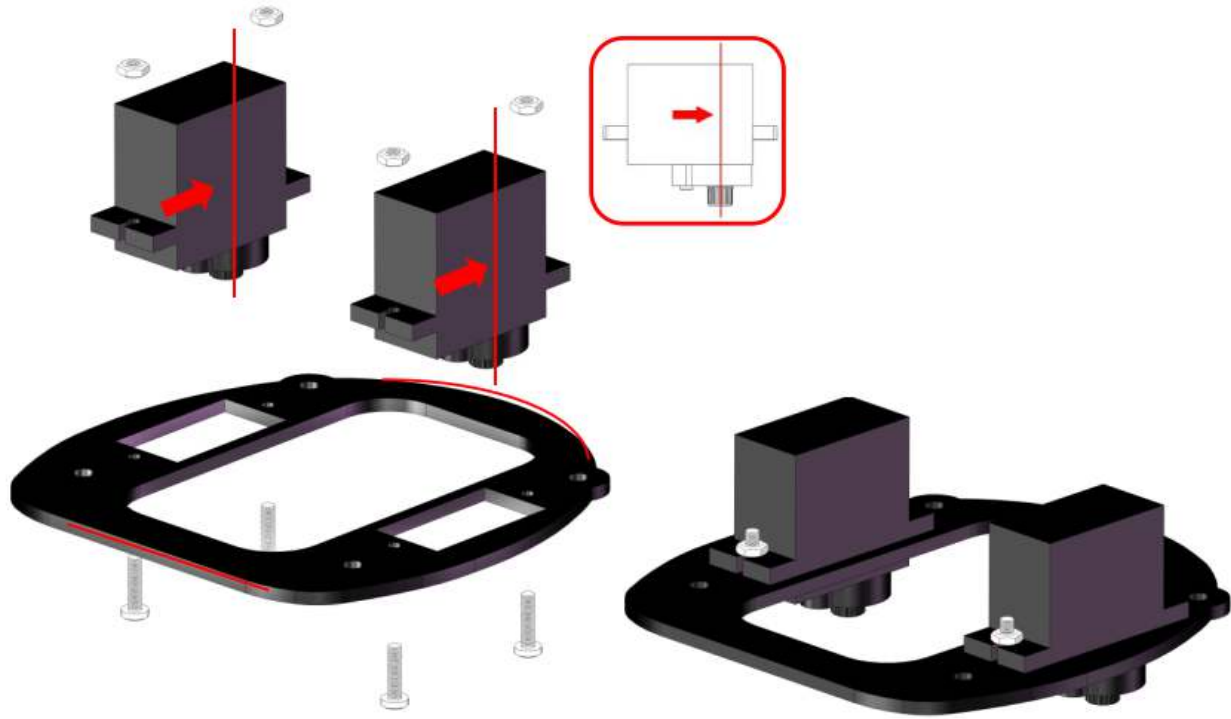


Use M3*5 screws to fix M3*25 Bi-pass Copper Standoff under the No. 1 board.

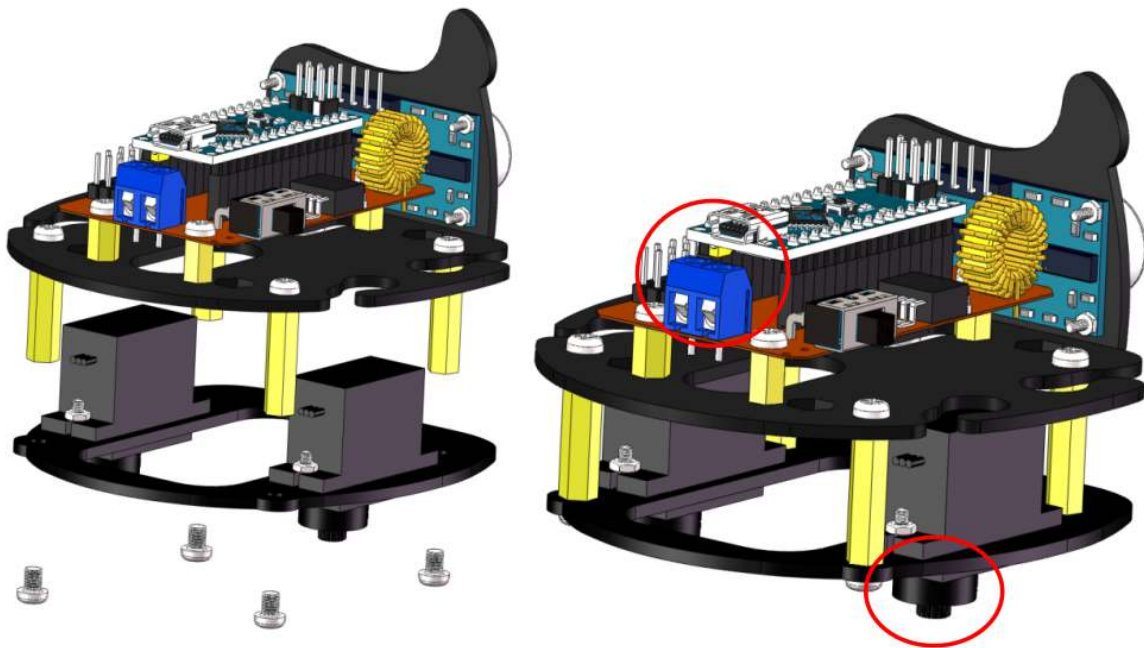


Servo Assembly

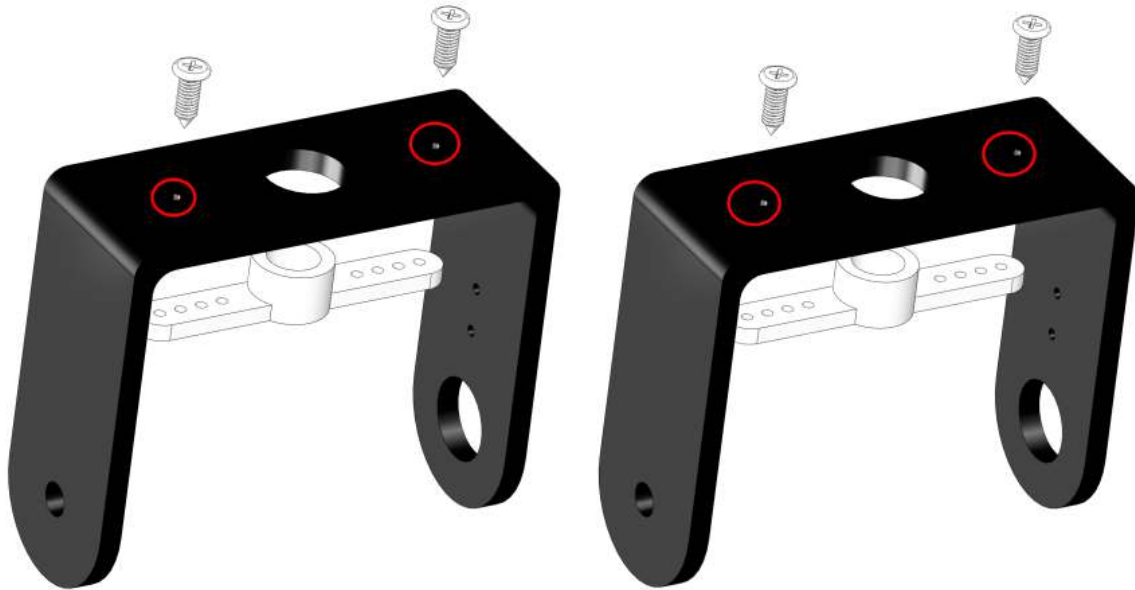
Use M2*8 screws and M2 nuts to mount the servo on the corresponding position on the No. 2 board. (Note the direction of the servo installation)



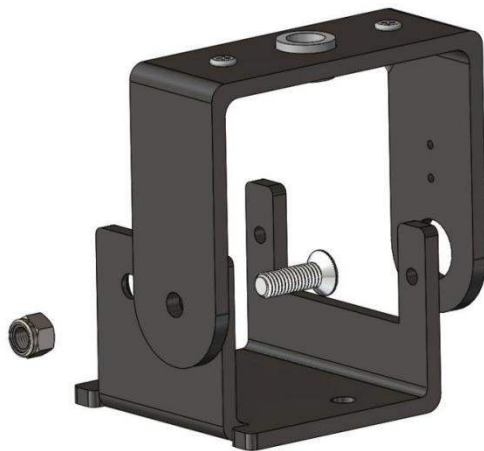
Secure the No. 1 and No. 2 boards with M3*5 screws. Note that the side of the servo shaft should be mounted on the side of the USB port.



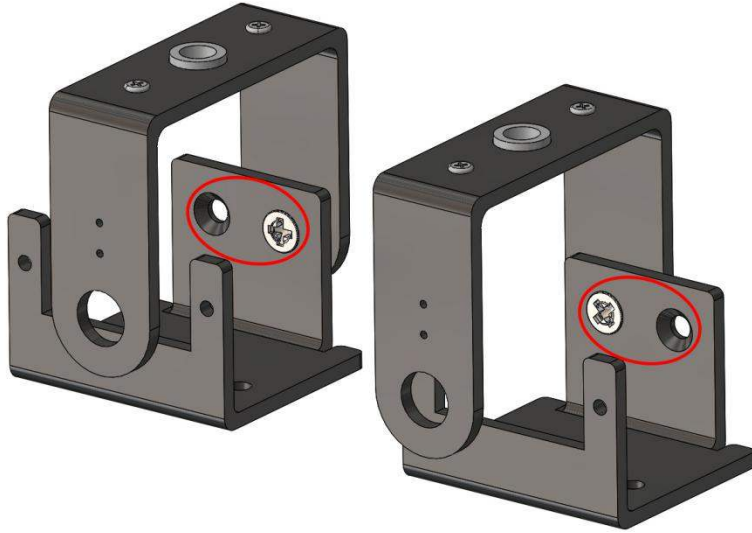
Use two M1.5*5 self-tapping screws to fix the 2-arm rocker arm to the No. 4 board and use the same method to install another No. 4 board.



Secure one of the round holes on the 4th and 5th boards with M3*8 Countersunk screws and M3 self-locking nuts.



Use the same method to secure the other round hole on the 4th and 5th boards, as shown in the following figure:



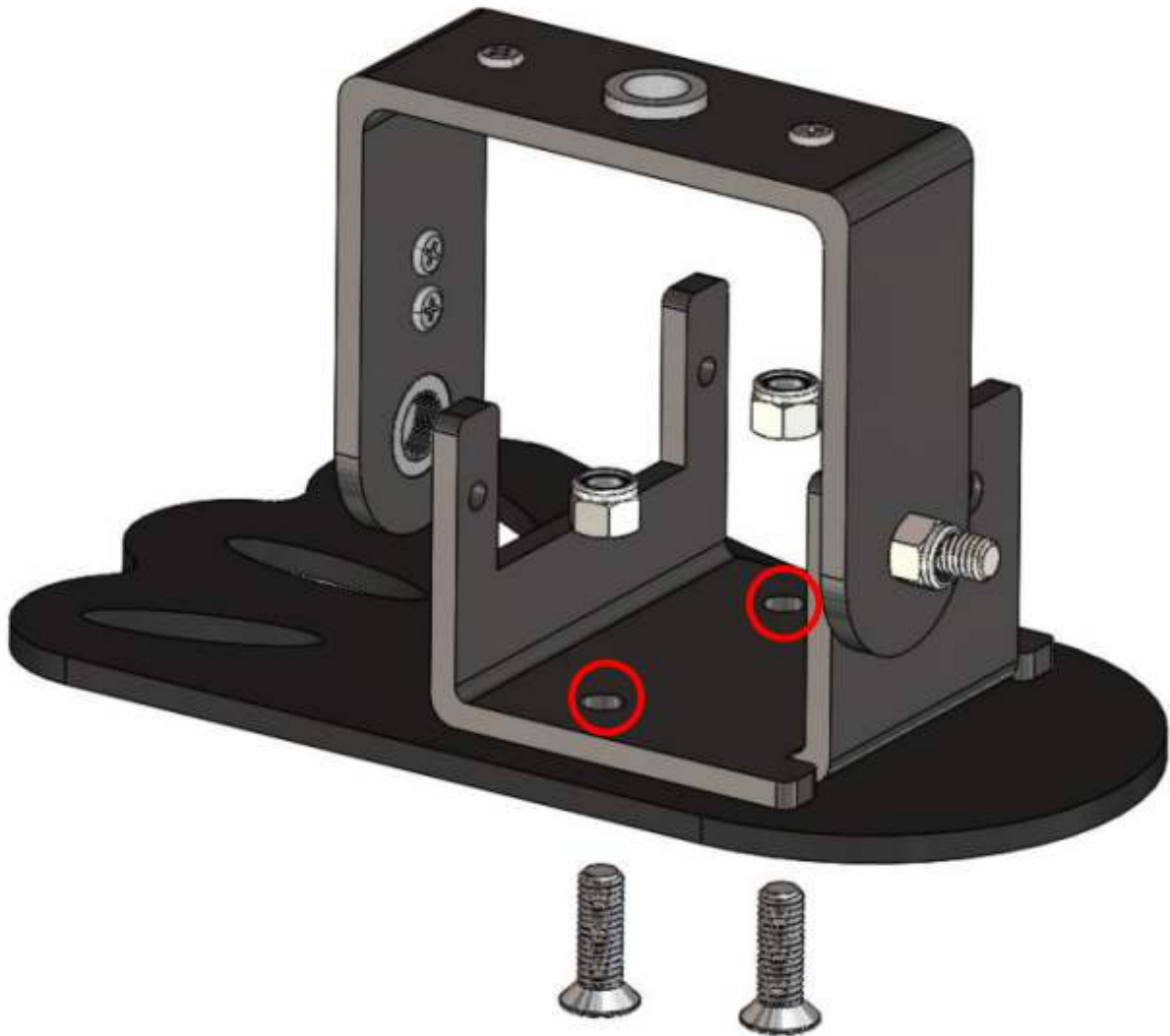
Use two M1.5*5 self-tapping screws to secure the 1-arm rocker arm on the No.4 board.



Install another No.4 board in the same way.



Turn the No. 6 board with the countersunk side down and secure the No. 6 board to the right leg described above with the M3*8 countersunk screw and the M3 self-locking nut.

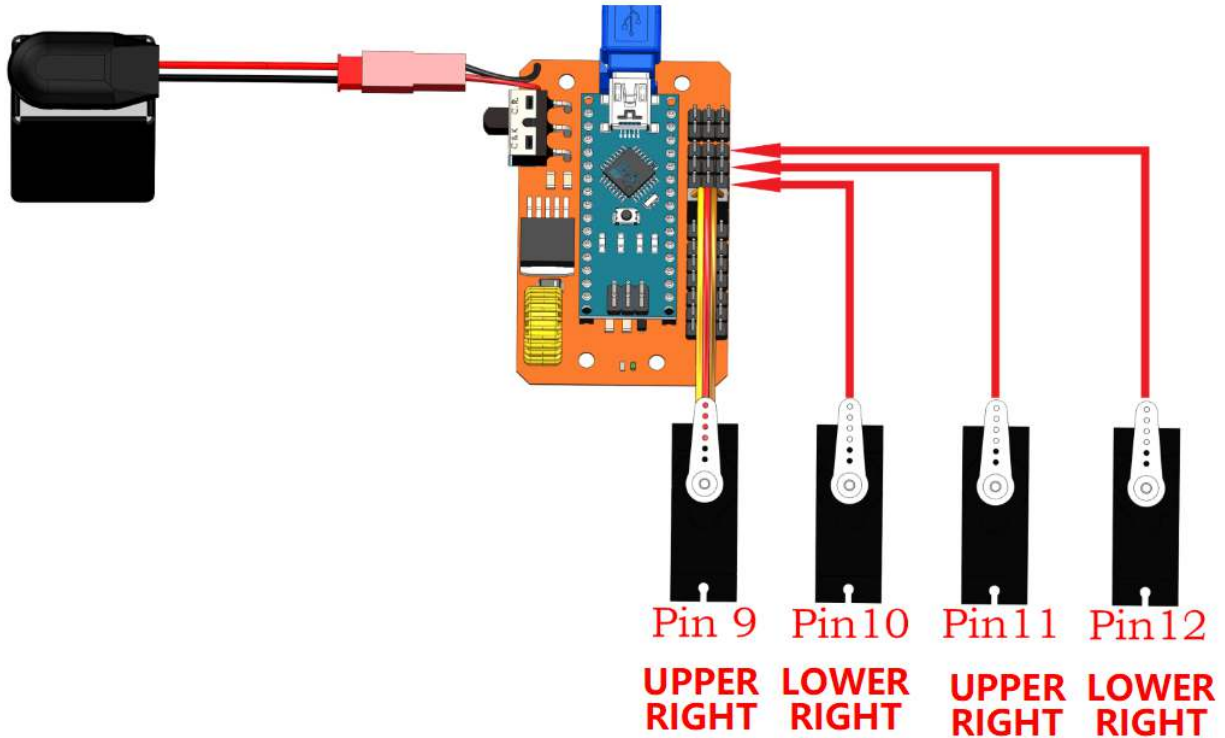


The same method can be used to secure the No.7 and the left leg. Observe the picture carefully. The left and right feet you have installed need to be exactly the same as that in the picture. Otherwise, the robot won't walk properly.



Servo INSTALL Test

Connect the 4 servos to pin 9, 10, 11 and 12 respectively again. This is designed to keep the servo angle of the upload code at 90°(internal angle) before the servo shaft is installed, in order to let the Sloth remain upright after assembly.



Open the program `simple_robot.ino` under the path of `DIY_4-DOF_Robot_Kit_-_Sloth\Code\simple_robot`. After opening, you can see the other 2 files: `VarSpeedServo.cpp` and `VarSpeedServo.h` are opened at the same time. This two files are set to adjust the angle of the servo.

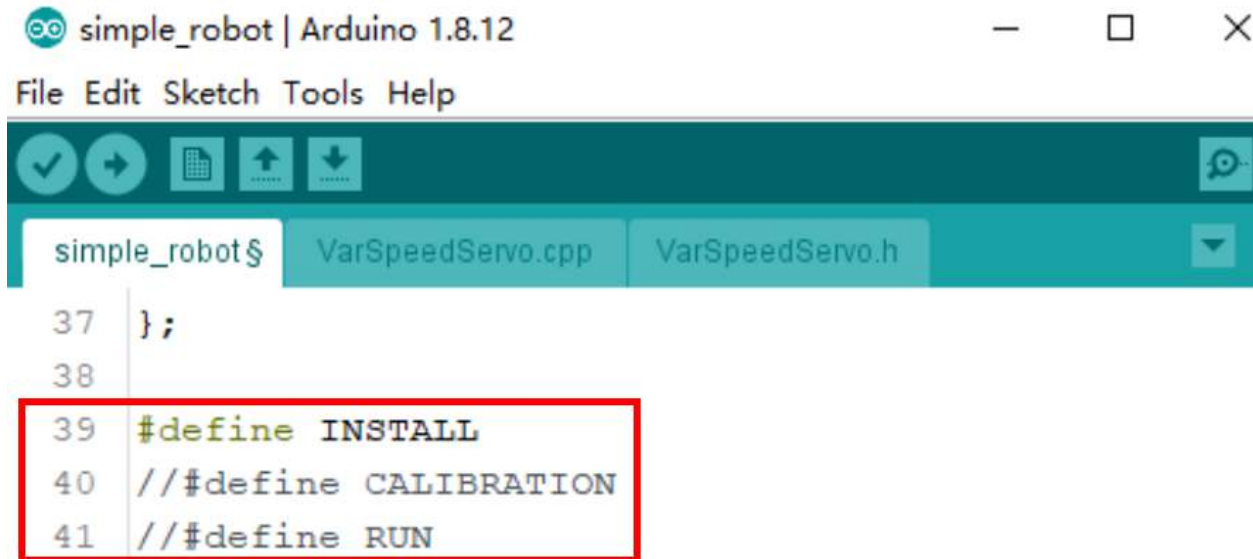
```

1 #include "VarSpeedServo.h" //include the VarSpee
2 #include <NewPing.h> //include the NewPing
3 //#include <Servo.h>
4
5 VarSpeedServo RU; //Right Upper
6 VarSpeedServo RL; //Right Lower
7 VarSpeedServo LU; //Left Upper
8 VarSpeedServo LL; //Left Lower

```

There are three `#define` statements in line 39-41. Removing the respective comment signs `//` enables you to start their functions as shown.

- `#define INSTALL`: Start the INSTALL mode, in which 4 servos will be fixed at 90° for assembly.
- `#define CALIBRATION`: Start the calibration mode, in which the angles of 4 servos can be adjusted.
- `#define RUN`: Start the RUN mode, in which the robot can go ahead and get round if it meets obstacles.



```
simple_robot | Arduino 1.8.12
File Edit Sketch Tools Help
simple_robot$ VarSpeedServo.cpp VarSpeedServo.h
37 };
38
39 #define INSTALL
40 //#define CALIBRATION
41 //#define RUN
```

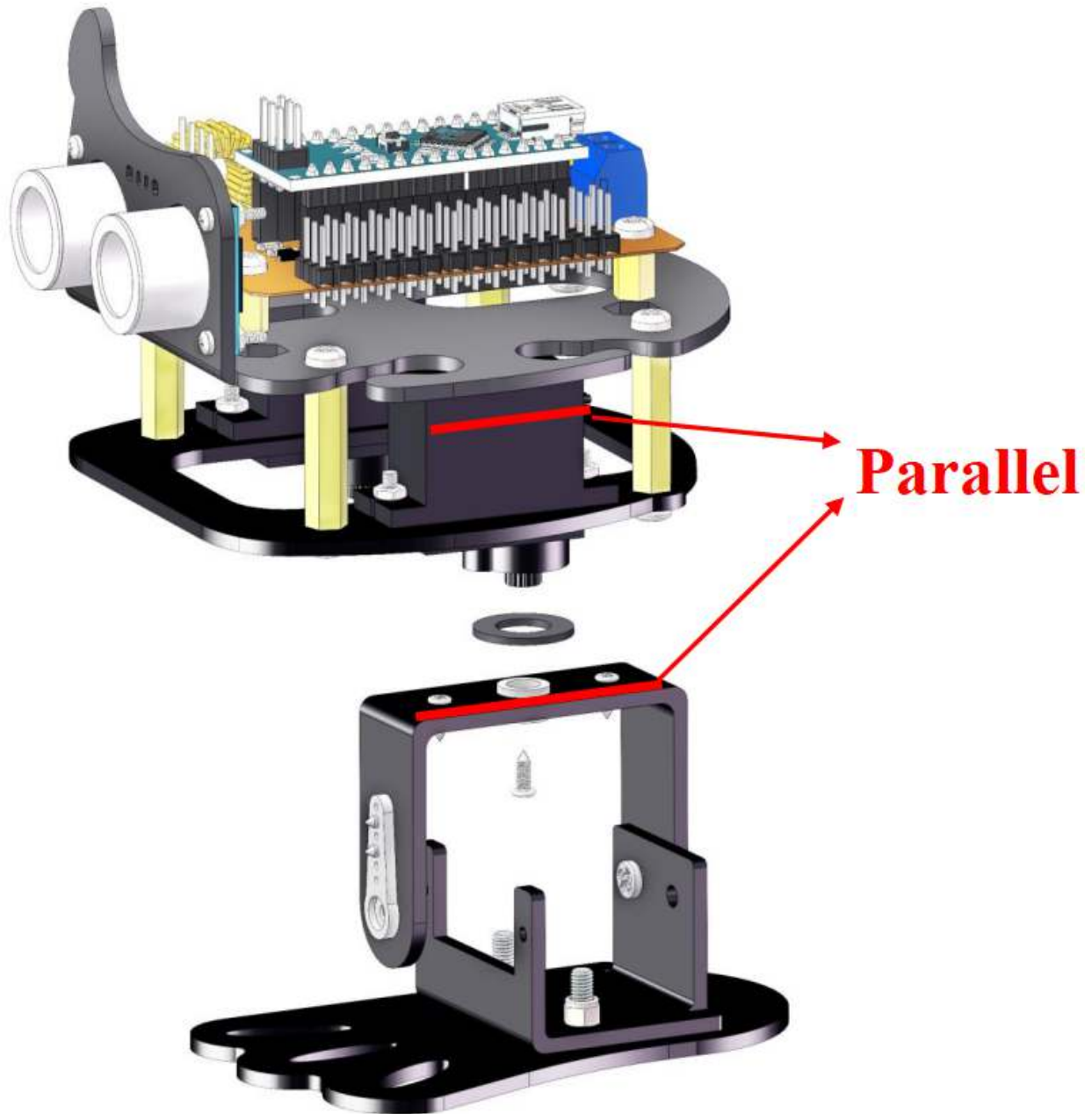
Note: Only one function can be used at the same time. Starting multiple functions might break down the robot.

In the current step, use INSTALL mode. Then select the corresponding Board, Processor and Port. The code is then uploaded into the SunFounder Nano board. Don't forget to toggle the power switch to ON. When the servo control board is powered on, the servo will rotate to the position specified by the program.

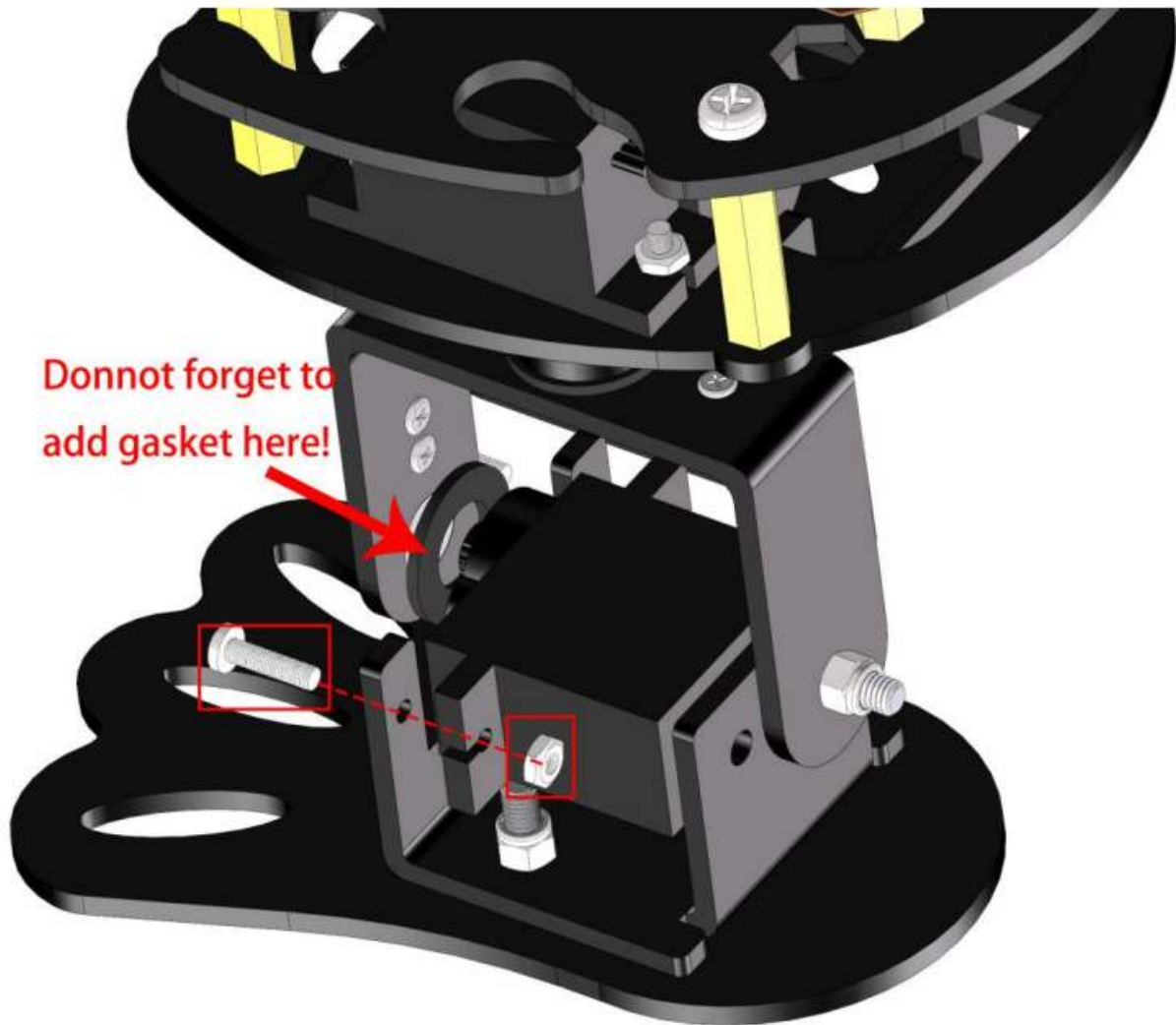
Foot Assembly

Note: Keep on the power until the whole step.

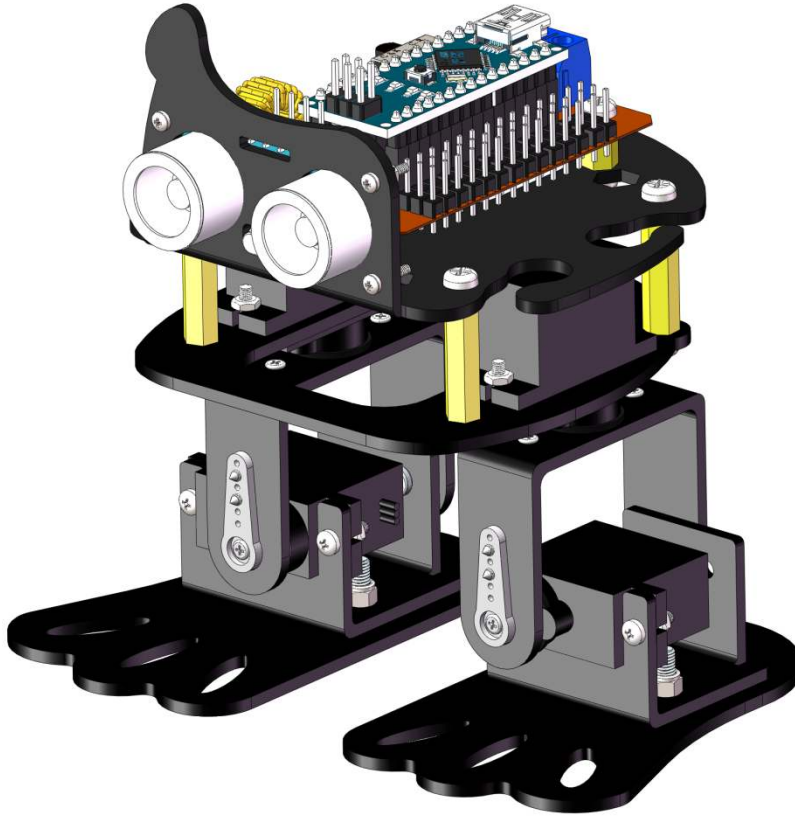
Assemble the left leg with the smallest screws in the packaged with servo, a gasket plate is needed between the servo and left leg. Try to keep the edges of the 4th board and the servo parallel to each other. If deviation are found at installation, it is normal and we will adjust them later when calibrating.



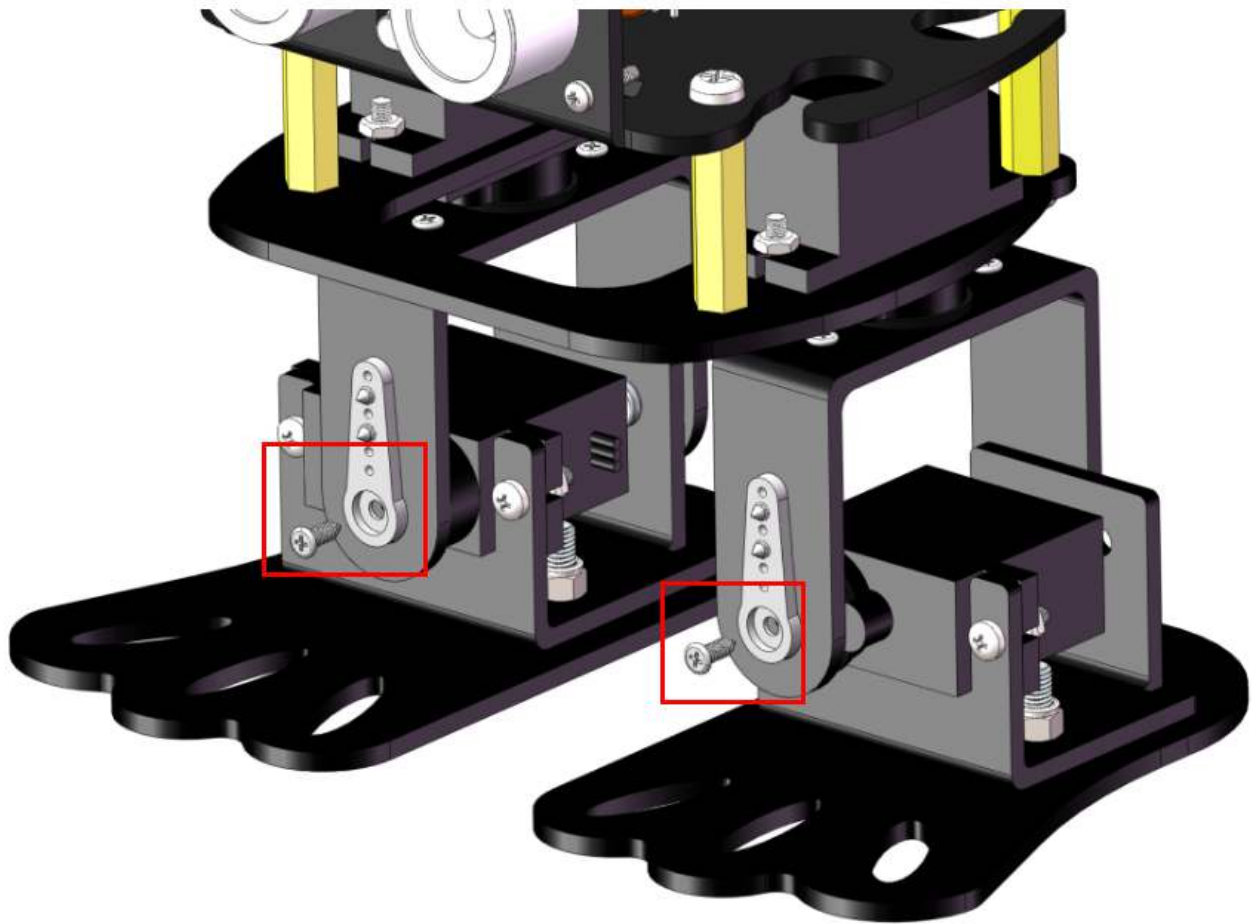
Insert a servo (in working condition) into the servo shaft of the left foot. Besides 2 M2*8 screws and 2 M2 nuts, a gasket plate is needed between the servo and left leg.



Assemble the right leg in the same way.

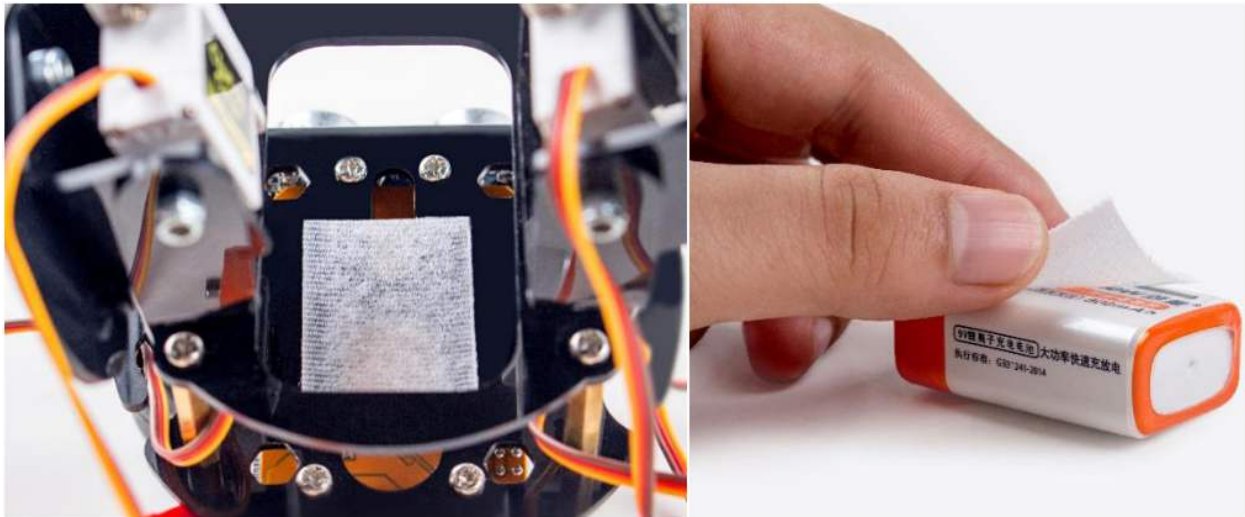


Secure the 2 legs with the smallest screws in the packaged with servo.



Battery Assembly

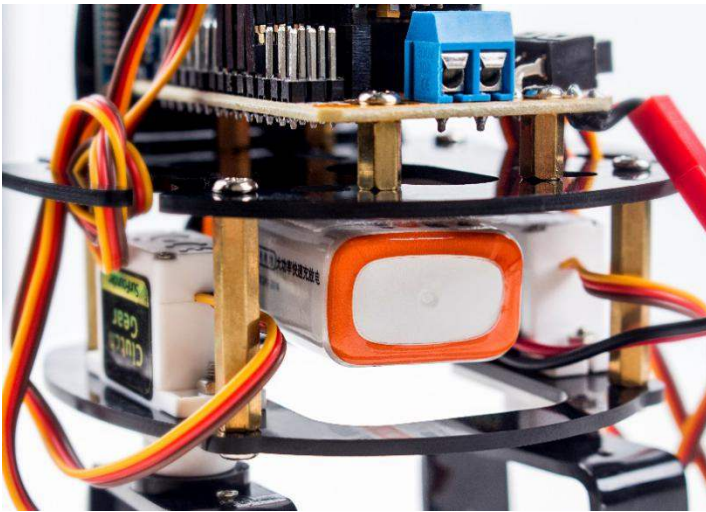
Attach one side of velcro tape to the bottom of the No. 1 board and the other side to the battery.



Insert the battery into the battery cable and plug the other end into the expansion board.

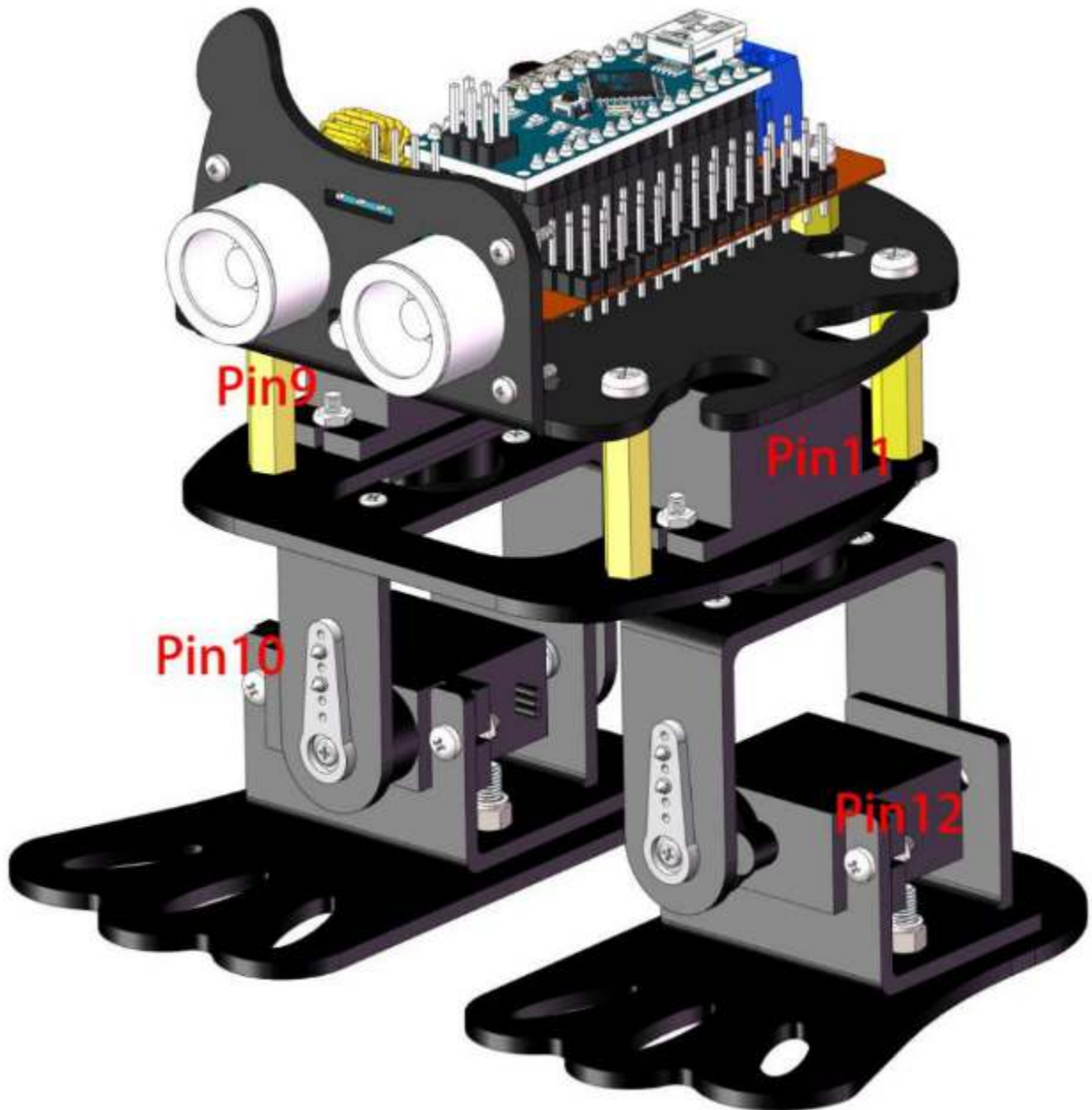


Lastly, paste the battery on the No. 1 board.



Servo CALIBRATION Test

Check the assembly of the 4 servos according to the picture as shown.



Open the program `simple_robot.ino` and go to Line 39. Set `#define CALIBRATION` as able and disable the other two. Then select the correct board and port, and upload the sketch.


```

37 };
38
39 // #define INSTALL
40 #define CALIBRATION
41 // #define RUN
42

```

If the robot is not fully upright, the angle can be manually calibrated. Go to Line 15 to rectify it.

```

13 const int delay_Forward = 750, delay_Back = 1000;
14
15 const int array_cal[4] = {95, 100, 115, 95};
16 int RU_Degree = 0, LU_Degree = array_cal[2] + 5;
17

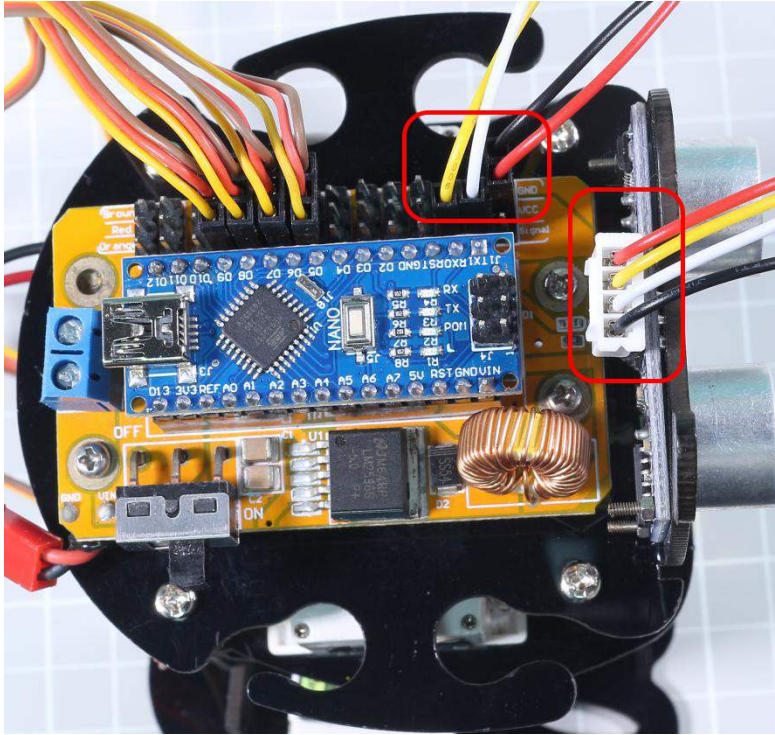
```

The basic principle of calibration: increased values can rotate the servo shaft clockwise and vice versa. For example, if the right leg is toe out, you need to decrease the upper-right servo's angle; if it is toe in, you need to increase the angle.

Tips for calibration: #. The calibration method for the left leg works the opposite way for right leg. #. If the right foot's sole faces outward, you need to decrease the lower-right servo's angle; if its sole faces inward, you need to increase the angle. #. The calibration method for the left foot works the opposite way for right foot.

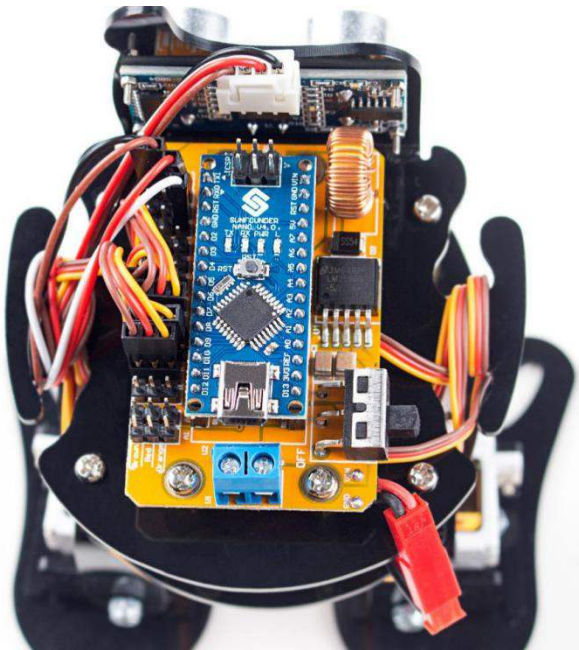
Ultrasonic Connecting

Connect pin TRIG of the ultrasonic to pin 4 of the board, ECHO to pin 3, VCC to VCC and GND to GND.



Wire Arrangement

Twine the servo wire and 4-Pin anti-reverse cable on the No. 1 board.



So far the robot has been assembled successfully, it's easy if you follow our steps closely. Hope you enjoy the fun of the bot, thanks for watching.

EXAMPLE

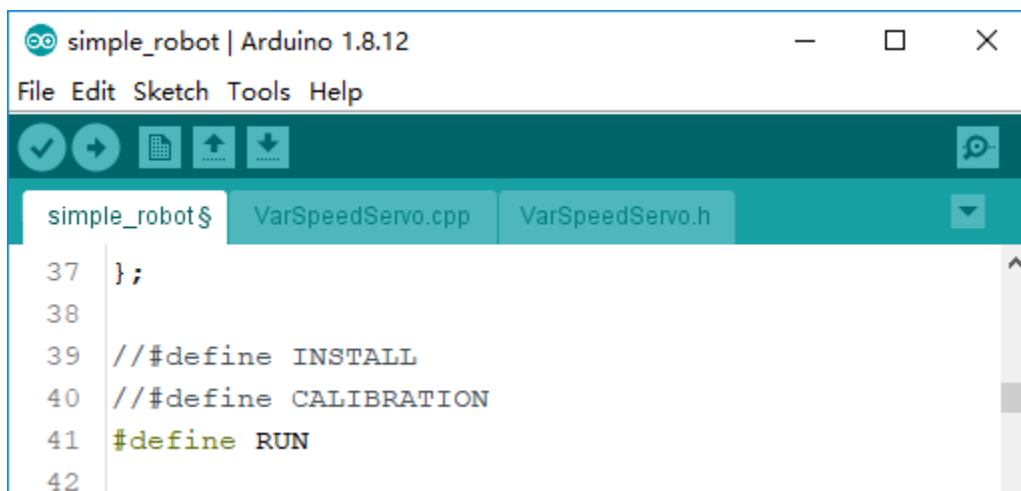
Here, we provide you with two sample programs to play Sloth:

6.1 Simple Robot

In this code we write mobile obstacle avoidance for the robot. After the program is burned, sloth will go straight ahead. If it senses an obstacle ahead, it will step back and turn to find a new direction.

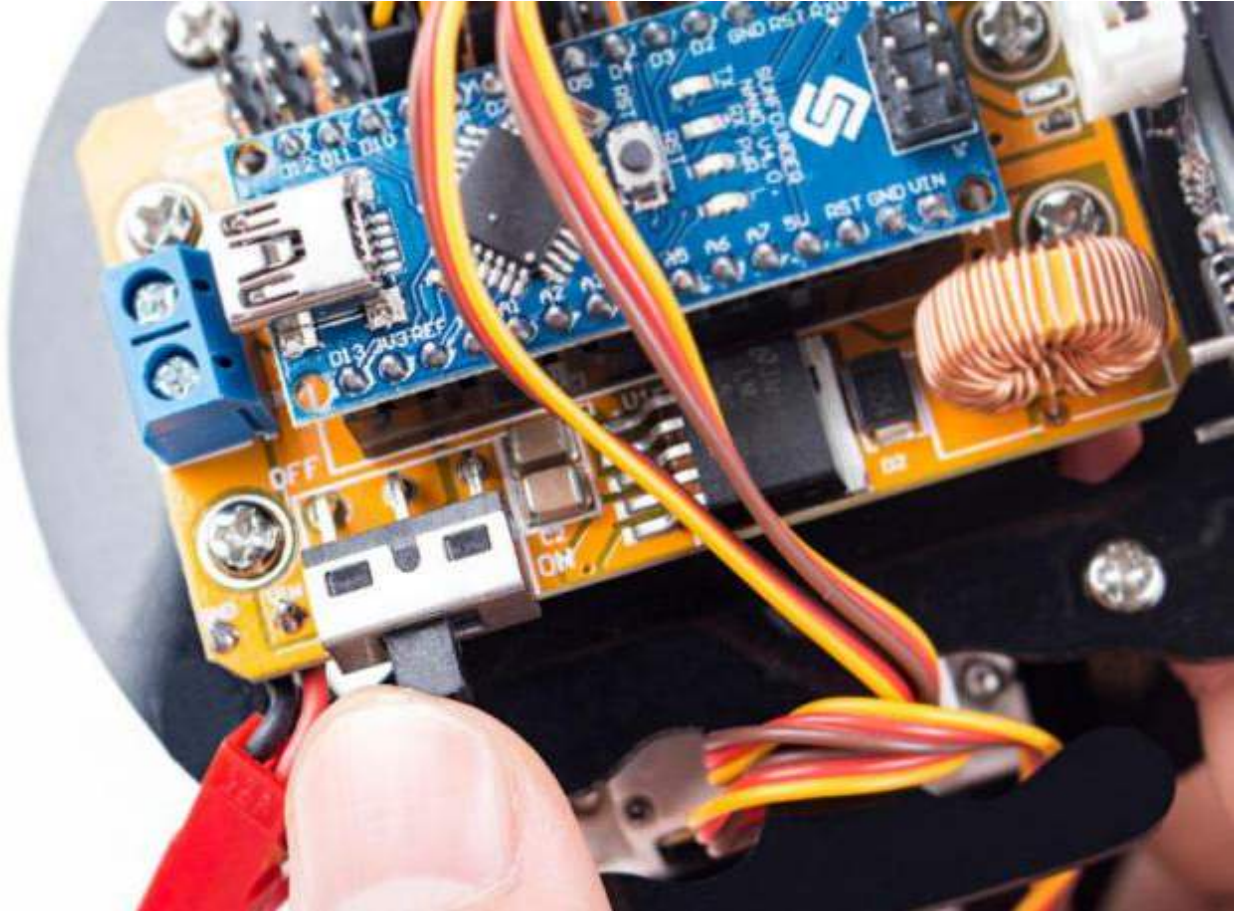
Open the program `simple_robot.ino` under the path of `DIY_4-DOF_Robot_Kit_-_Sloth\Code\simple_robot`.

(This is also the program what we use to install and calibrate the servo.) Go to Line 39 again, set `#define RUN` as able and disable the other two, then upload the code to the SunFounder Nano board.



```
simple_robot | Arduino 1.8.12
File Edit Sketch Tools Help
simple_robot$ VarSpeedServo.cpp VarSpeedServo.h
37 };
38
39 // #define INSTALL
40 // #define CALIBRATION
41 #define RUN
42
```

After burning successfully, unplug the USB cable and slide the power switch to ON.



You will see the robot moving forward. When encountering an obstacle, it will make a turn and then go forward again.

6.2 Dancing

In this code, we write the basic actions of sloth and compose them into a dance. Open the program `Dancing.ino` under the path of `DIY_4-DOF_Robot_Kit_-_Sloth\Code\Dancing`. Go to Line 196, select the RUN function by rectifying `#define`.

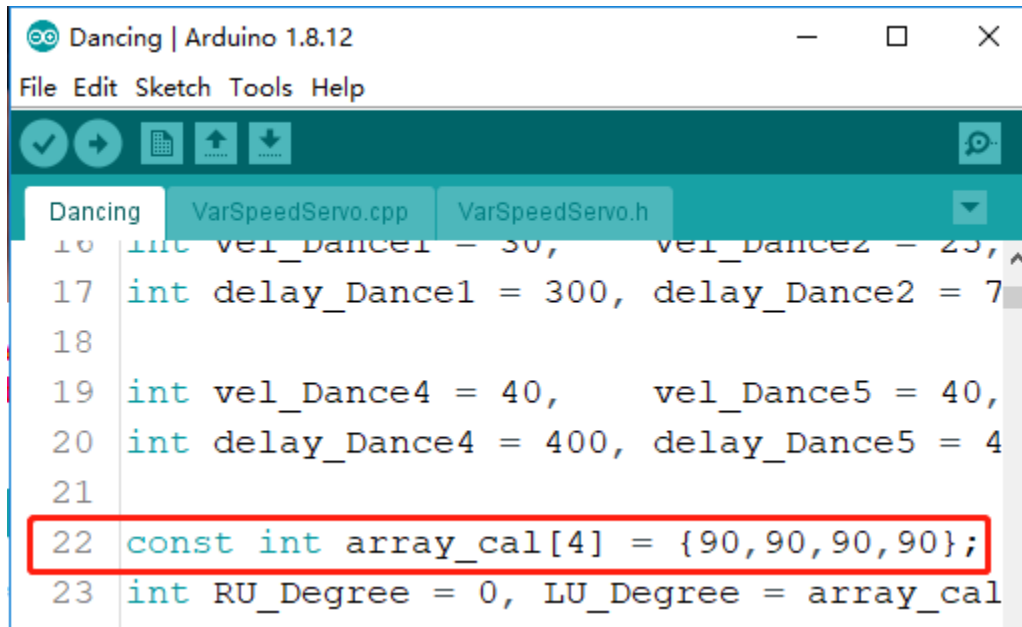
```

193
194 // #define INSTALL
195 // #define CALIBRATION
196 #define RUN

```

After burning successfully, unplug the USB cable and press the power button on the servo control board. You will see the robot dancing.

Note: The program also needs to be calibrated in the same way as Servo CALIBRATION Test in Assembly. If there has been a precise calibration, you can modify the parameters in line 22 directly.



```
Dancing | Arduino 1.8.12
File Edit Sketch Tools Help
Dancing VarSpeedServo.cpp VarSpeedServo.h
16 int vel_Dance1 = 30,    vel_Dance2 = 25,
17 int delay_Dance1 = 300, delay_Dance2 = 7
18
19 int vel_Dance4 = 40,    vel_Dance5 = 40,
20 int delay_Dance4 = 400, delay_Dance5 = 4
21
22 const int array_cal[4] = {90,90,90,90};
23 int RU_Degree = 0, LU_Degree = array_cal
```


Q&A

Q1: How can we know the servo is damaged?

A1: In Servo Test step, if the servo rocker arm shake, get stuck or can not rotate smoothly, with an abnormal sound, we can judge it as a damaged one.

Q2: Why the Sloth reboots in running?

A2-1: If the Sloth is in lower power, rebooting will happen, please charge the battery in time.

A2-2: It could be the servos are lacking for power. Open the program and go to Line 12, 13. “vel” is the servos rotating speed in “initialization or moving forward”; “vel_Back” is the servos rotating speed in “moving backward”; “delay_Forward”, “delay_Back” are the delays between two moving forward loops and moving backward loops.

- (a) If rebooting happens in moving forward actions, you can decrease the value of “vel” or/ and increase the value of “delay_Forward”. For example, decrease “vel” value to 10, and increase “delay_Forward” to 1500.
- (b) If rebooting happens in moving backward actions, you can decrease “vel_Back” or/ and increase “delay_Backward”. For instance, decrease “vel_Back” to 8, and increase “delay_Backward” to 1500. You can adjust to a proper value as you want. Then click Upload.

```
simple_robot | Arduino 1.8.12
File Edit Sketch Tools Help
simple_robot VarSpeedServo.cpp VarSpeedServo.h
9
10 NewPing sonar(4, 3, 200);
11
12 const int vel = 20, vel_Back = 10;
13 const int delay_Forward = 750, delay_Back = 1000;
14
```

Q3: Sloth walks too slowly when it moves forward. How to solve this?

A3: Sloth’s default speed is middle speed, the related sketch is “vel(mid), delay_Forward(mid) = (20, 750)”. You can change the speed value as shown below to adjust the walking speed.

```

1 #include "VarSpeedServo.h" //include the VarSpeedServo library
2 #include <NewPing.h>      //include the NewPing library
3 //#include <Servo.h>
4
5 VarSpeedServo RU; //Right Upper
6 VarSpeedServo RL;
7 VarSpeedServo LU; //Left Upper
8 VarSpeedServo LL;
9
10 NewPing sonar(4, 3, 200);
11
12 const int vel = 20, vel_Back = 10;
13 const int delay_Forward = 750, delay_Back = 1000;
14
15 const int array_cal[4] = {95, 100, 115, 95};
16 int RU_Degree = 0, LU_Degree = array_cal[2] + 5;
17
//vel (min), delay_Forward(max) = (5, 2000)
//vel (mid), delay_Forward(mid) = (20, 750)
//vel (max), delay_Forward(min)= (256, 50)
//wonderful ---> (10, 700) (50, 500) (100, 100) (100, 300) (100, 500)

```

Done uploading.

change the value of vel and delay_Forward in line12 and 13 to as shown:

vel = 50, delay_Forward = 500

Then click Upload.

Note: If you adjust the robot to a high walking speed, it may fall down and break. Thus it's better to do some protection for the Sloth.

Q4: Sloth walks too slowly when it moves backward. How to solve this?

A4: Considering the structure of Sloth, it's better to adjust a slow speed for backward walking. If you want to adjust the walking speed, refer to Q3 to adjust the value. DO NOT adjust a high speed for walking backward to avoid possible falling down.

Q5: How to make the sloth more stable in walking?

A5: Cut to get two paper cushion for the robot feet, and stick them on the Sloth soles to maintain enough friction for a stable walking.

Q6: What is macro definition (#define)?

A6: The #define creates a macro, which is the association of an identifier or parameterized identifier with a token string. After the macro is defined, the compiler can substitute the token string for each occurrence of the identifier in the source file.

You can use the #ifdef directives anywhere #if can be used. The #ifdef identifier statement is equivalent to #if 1 when identifier has been defined. It's equivalent to #if 0 when identifier hasn't been defined, or has been undefined by the #undef directive. These directives check only for the presence or absence of identifiers defined with #define, not for identifiers declared in the C or C++ source code.

In sloth code, we use `#define` and `#ifdef` to start corresponding functions.

SUMMARY

In this manual, having learned the related components for building the robot kit, you've gone through the assembly of the mechanical parts and electrical modules with the knowledge of Arduino as well as a brief introduction of the key parts like servo, ultrasonic, etc. Also you've got a lot of software and coding, which lays a solid foundation for your future journey of exploring open-source field.

The SunFounder DIY 4-DOF Robot Kit is not only a toy, but more a meaningful development kit for Arduino. After all the study and hands-on practice of the kit, you should have a better understanding of Arduino. Now, get started to make better work!

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