

# Programmable Transimpedance, Current to Bits Receiver µModule

# Data Sheet **[ADA4355](https://www.analog.com/ADA4355?doc=ADA4355.pdf)**

# <span id="page-0-0"></span>**FEATURES**

**High performance, current input, data acquisition µModule that includes a TIA, analog filter, ADC driver, and ADC 3 selectable T<sup>Z</sup> settings: 2 kΩ, 20 kΩ, and 200 kΩ Internal 1.8 V LDO for the ADC All passive components including supply decoupling Small form factor[: 12.00 mm × 6.00 mm CSP\\_BGA](#page-44-0) Operation from a single 3.3 V supply Full-scale input current to 800 μA (** $T$ **<sub>Z</sub> = 2 kΩ) Fast input overload recovery High analog input current to 40 mA Analog filter for noise reduction and antialias filtering Selectable 1.0 MHz and 100 MHz LPF bandwidth Low input referred current noise: 16 pA rms T<sup>Z</sup> = 200 kΩ, 65,536 averages, 1 MHz analog filter Supports input pulse widths down to 10 ns 14-bit ADC with sample rate up to 125 MSPS Serial LVDS data output SPI control interface Quiescent power: 546 mW, LDO enabled Temperature range: −40°C to +85°C**

# <span id="page-0-1"></span>**APPLICATIONS**

<span id="page-0-3"></span>**Current to voltage conversion Chemical analyzers Mass spectroscopy Time of Flight Fiber optic sensing OTDR Optical amplifiers Reconfigurable optical add and drop multiplexers (ROADM)**

# <span id="page-0-2"></span>**GENERAL DESCRIPTION**

The ADA4355 is a complete, high performance, current input µModule®. For space savings, the ADA4355 includes all the required active and passive components to realize a complete current to bits data acquisition solution, supporting a small form factor, optical modules as well as multichannel systems.

The high speed transimpedance amplifier (TIA) of the device supports 10 ns pulse widths, allowing high spatial resolution for Time of Flight (ToF) measurements. Additionally, the ADA4355 includes three TIA gain  $(T_Z)$  settings to maximize dynamic range. An internal, selectable, analog low-pass filter (LPF) can limit the device bandwidth with a corner frequency of 100 MHz to minimize broadband noise while also serving as an antialiasing filter for the 125 MSPS ADC. For lower bandwidth signals, or wider signal pulses (for example, 20 µs or wider), the filter can be set to a corner frequency of 1.0 MHz to provide additional noise reduction.

The 14-bit ADC converts the amplified voltage signal at a rate of up to 125 MSPS and outputs the digitized signals through two serial, low voltage differential signaling (LVDS) data lanes, operating at rates of up to 1 Gbps per lane. The data clock output (DCO) operates at frequencies of up to 500 MHz and supports double data rate (DDR) operation.

The ADA4355 exhibits fast overdrive recovery from a large input current signal and is available in a  $12.00 \text{ mm} \times 6.00 \text{ mm}$ [CSP\\_BGA package](#page-44-0) with a −40°C to +85°C operating temperature range.



**FUNCTIONAL BLOCK DIAGRAM**

#### **Rev. A [Document Feedback](https://form.analog.com/Form_Pages/feedback/documentfeedback.aspx?doc=ADA4355.pdf&product=ADA4355&rev=A)**

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# <span id="page-1-0"></span>**REVISION HISTORY**

10/2020-Revision A: Initial Version



# <span id="page-2-0"></span>SPECIFICATIONS

# <span id="page-2-1"></span>**PERFORMANCE SPECIFICATIONS**

 $T_A = 25^{\circ}$ C, VCC = 3.3 V, LDO enabled (see the power connection scheme shown i[n Figure 3\)](#page-3-1), FSEL = 0, and the source capacitance (C<sub>S</sub>) = 0.5 pF, unless otherwise noted.





<span id="page-2-2"></span>Figure 2. Internal Bias Voltages (FDA Is a Fully Differential Amplifier.)

# <span id="page-3-0"></span>**POWER SPECIFICATIONS**

 $T_A = 25^{\circ}$ C and VCC = 3.3 V, unless otherwise noted. VEA and VED are the internal ADC 1.8 V supply rails, and VLD is the 1.8 V on-board LDO output.

### **Table 2.**



<span id="page-3-1"></span>

<span id="page-3-2"></span>Figure 4. On-Chip LDO Disabled

# <span id="page-4-0"></span>**CLK, SPI, AND CONTROL SPECIFICATIONS**

 $T_{A} = 25^{\circ}$ C, VCC = 3.3 V, and LDO enabled (see the power scheme shown in [Figure 3\)](#page-3-1), unless otherwise noted.

### **Table 3.**



# <span id="page-5-0"></span>**ADC SPI TIMING SPECIFICATIONS**

# <span id="page-5-2"></span>**Table 4.**

i.



<sup>1</sup> This parameter is not shown in Figure 5.

# **ADC SPI Timing Diagram**

<span id="page-5-1"></span>

Figure 5. Serial Port Interface Timing Diagram

# <span id="page-6-0"></span>**ADC LVDS OUTPUT SPECIFICATIONS**

**Table 5.** 



<sup>1</sup> See th[e AN-835 Application Note,](https://www.analog.com/AN-835?doc=ADA4355.pdf) Understanding High Speed ADC Testing and Evaluation, for definitions and for details on how these tests were completed.

<sup>2</sup> These parameters were measured on standard FR4 materials.

<sup>3</sup> The clock can be adjusted via the SPI.

<sup>4</sup> The conversion rate is the clock rate after the divider. Valid for 2-lane operation.

<sup>5</sup> This parameter is not shown in [Figure 6 t](#page-7-0)hroug[h Figure 11.](#page-11-0) 

 $^6$  t<sub>SAMPLE</sub>/16 is based on the number of bits in two LVDS data lanes. t<sub>SAMPLE</sub> = 1/f.



#### <span id="page-7-0"></span>Figure 6. 16-Bit DDR/Single Data Rate (SDR), Two-Lane, 1× Frame Mode (Default)



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ada 355 Data Sheet



<span id="page-9-0"></span>Figure 8. 16-Bit DDR/SDR, Two-Lane, 2× Frame Mode



Figure 9. 12-Bit DDR/SDR, Two-Lane, 2× Frame Mode

<span id="page-10-1"></span>

<span id="page-10-0"></span>Figure 10. Wordwise DDR, One-Lane, 1× Frame, 16-Bit Output Mode

<span id="page-11-0"></span>

# <span id="page-12-0"></span>ABSOLUTE MAXIMUM RATINGS

#### **Table 6.**



1 Includes SCLK, SDIO, and CS.

2 Includes FSEL, GSEL1, GSEL0, and VLDEN.

3 Includes D0AP, D0AN, D1AP, D1AN, DCOP, DCON, FCOP, and FCON.

Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

# <span id="page-12-1"></span>**THERMAL RESISTANCE**

Thermal performance is directly linked to printed circuit board (PCB) design and operating environment. Close attention to PCB thermal design is required.

Thermal resistance values specified in [Table 7 a](#page-12-3)re calculated based on standard JEDEC specifications.

#### <span id="page-12-3"></span>**Table 7. Thermal Resistance**



Only use  $\theta_{JA}$  and  $\theta_{JC\,TOP}$  to compare thermal performance of the package of the device with other semiconductor packages when all test conditions listed are similar. One common mistake is to use  $\theta_{JA}$  and  $\theta_{JC}$  to estimate the junction temperature in the system environment. Instead, using  $\Psi_{\text{JT}}$  is a more appropriate way to estimate the worst case junction temperature of the device in the system environment. First, take an accurate thermal measurement of the top center of the device (on the mold compound in this case) while the device operates in the system environment. This measurement is known in the following equation as  $T_{\text{TOP}}$ .

Then, use this equation to solve for the worst case  $T_J$  in that given environment as follows:

 $T_I = \Psi_{IT} \times P + T_{TOP}$ 

where:

 $\Psi_{IT}$  is the junction to top thermal characterization number as specified in the data sheet.

P refers to the total power dissipation in the chip (W).

 $T_{TOP}$  refers to the package top temperature (°C) and is measured at the top center of the package in that given environment.

## <span id="page-12-2"></span>**ESD CAUTION**



ESD (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

# <span id="page-13-0"></span>PIN CONFIGURATION AND FUNCTION DESCRIPTIONS





**1. OCT. THESE BALLS ARE RESERVED.** 

Figure 12. Ball Configuration

**Table 8. Ball Configuration and Function Descriptions**

| <b>Ball No.</b>  | <b>Mnemonic</b>          | Type <sup>1</sup> | <b>Description</b>  |
|--|--------------------------|-------------------|---|
| A1, A8, A12, B1 to B6, B9, B10, B12, C1,<br>C2, C6 to C12, D1, D6, D10 to D12,<br>E2, E3, E6, E7, E9, F9 | <b>GND</b>               | P                 | Ground.   |
| A3, C3 to C5, D3 to D5, F3 to F6, F8   | <b>VCC</b>               | P                 | 3.3 V Power Supply.   |
| E10  | <b>VEA</b>               | P                 | 1.8 V Analog Power Supply to ADC.   |
| E12  | <b>VED</b>               | P                 | 1.8 V Digital Power Supply to ADC.  |
| F <sub>12</sub>  | <b>VLD</b>               | PO                | 1.8 V LDO Output. Connect VLD to VEA and VED to power the ADC<br>from the internal LDO or leave VLD floating if the ADC is powered from<br>the external source. Do not connect VLD to the external circuitry. |
| F7   | <b>VLDEN</b>             | DI                | VLD Output Enable. Set VLDEN = 1 to enable the VLD output.  |
| A6   | <b>FSEL</b>              | <b>DI</b>         | LPF Bandwidth Select. FSEL selects the 100 MHz (FSEL = 0) or 1.0 MHz<br>$(FSEL = 1)$ LPF bandwidth.   |
| A10  | $\overline{\mathsf{CS}}$ | DI                | Chip Select. Set $\overline{CS} = 0$ to enable SPI mode. $\overline{CS}$ has an internal 15 k $\Omega$<br>pull-up resistor.   |
| <b>B11</b>   | <b>SDIO</b>              | <b>DIO</b>        | Serial Data Input/Output. In SPI mode, SDIO is a bidirectional SPI data<br>input/output with a 31 k $\Omega$ internal pull-down resistor.   |
| A11  | <b>SCLK</b>              | <b>DI</b>         | SPI Clock Input in SPI Mode. SCLK has a 30 kΩ internal pull-down resistor.  |
| D13, D14   | DCON, DCOP               | DO                | Data Clock Outputs, Differential.   |
| C13, C14   | FCON, FCOP               | DO                | Frame Clock Outputs, Differential.  |
| B13, B14   | D1AN, D1AP               | DO                | Lane 1 Digital Outputs, Differential.   |
| A13, A14   | DOAN, DOAP               | DO                | Lane 0 Digital Outputs, Differential.   |
| F11, E11   | <b>CLKP, CLKN</b>        | DI                | ADC Sampling Clock Inputs, Differential.  |
| A4, A5   | GSELO, GSEL1             | DI                | TIA Gain Selection. See Table 9 for the truth table.  |
| F <sub>1</sub>   | <b>INPUT</b>             | AI                | Analog Input. Connect INPUT to a reversed biased photodiode anode.  |
| A2, A7, A9, B7, B8, D2, D7 to D9, E4, E5,<br>E8, E13, E14, F1, F2, F10, F13, F14                         | <b>DNC</b>               | N/A               | Do Not Connect. These balls are reserved.   |

<sup>1</sup> P means power, PO means power output, DI means data input, DIO means data input/output, DO means data output, AI means analog input, and N/A means not applicable.

# <span id="page-14-0"></span>TYPICAL PERFORMANCE CHARACTERISTICS

 $T_A = 25^{\circ}$ C, VCC = 3.3 V, no averaging, and LDO enabled (see the power scheme shown i[n Figure 3\)](#page-3-1), unless otherwise noted.



Figure 13. Noise Spectral Density,  $T_Z = 2 k\Omega$ , LPF = 100 MHz



Figure 14. Noise Spectral Density for Various Source Capacitances,  $T_z = 2 k\Omega$ ,  $LPF = 100 MHz$ 



Figure 15. Noise Spectral Density for Various Temperatures,  $T_z = 2 k\Omega$ ,  $LPF = 100 MHz$ 



Figure 16. RMS Noise and Optical Time Domain Reflectometry (OTDR) Dynamic Range vs. Noise Bandwidth,  $T_Z = 2$  k $\Omega$ , LPF = 100 MHz



Figure 17. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth for Various Source Capacitances,  $T_Z = 2 k\Omega$ , LPF = 100 MHz



Figure 18. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth for Various Temperatures,  $T_Z = 2 k\Omega$ , LPF = 100 MHz



Figure 19. Noise Spectral Density,  $T_Z = 20$  k $\Omega$ , LPF = 1 MHz



Figure 20. Noise Spectral Density for Various Source Capacitances,  $T_Z = 20 \text{ k}\Omega$ , LPF = 1 MHz



 $T_Z$  = 20 kΩ, LPF = 1 MHz



Figure 22. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth,  $T_Z = 20 \text{ k}\Omega$ , LPF = 1 MHz



Figure 23. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth for Various Source Capacitances,  $T_Z = 20$  k $\Omega$ , LPF = 1 MHz







Figure 25. Noise Spectral Density,  $T_Z = 20$  k $\Omega$ , LPF = 100 MHz



Figure 26. Noise Spectral Density for Various Source Capacitances,  $T<sub>Z</sub> = 20 kΩ, LPF = 100 MHz$ 



Figure 27. Noise Spectral Density for Various Temperatures,  $T_z = 20 \text{ k}\Omega$ ,  $LPF = 100 MHz$ 



Figure 28. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth,  $T_Z = 20$  kΩ, LPF = 100 MHz



Figure 29. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth for Various Source Capacitances,  $T_Z = 20$  k $\Omega$ , LPF = 100 MHz



Figure 30. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth for Various Temperatures,  $T_Z = 20 \text{ k}\Omega$ , LPF = 100 MHz



Figure 31. Noise Spectral Density,  $T_Z = 200 \text{ k}\Omega$ , LPF = 1 MHz



Figure 32. Noise Spectral Density for Various Source Capacitances,  $T_Z = 200 \text{ k}\Omega$ , LPF = 1 MHz



Figure 33. Noise Spectral Density for Various Temperatures,  $T_Z = 200 \text{ k}\Omega$ , LPF = 1 MHz



Figure 34. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth,  $T_Z$  = 200 kΩ, LPF = 1 MHz



Figure 35. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth for Various Source Capacitances,  $T_Z = 200$  k $\Omega$ , LPF = 1 MHz



Figure 36. RMS Noise and OTDR Dynamic Range vs. Noise Bandwidth for Various Temperatures,  $T_Z = 200$  k $\Omega$ , LPF = 1 MHz



Figure 37. Pulse Response Rising Edge for Various Source Capacitances,  $T_Z = 2 k\Omega$ , LPF = 100 MHz



Figure 38. Pulse Response Rising Edge for Various Source Capacitances,  $T_Z = 20 \text{ k}\Omega$ , LPF = 100 MHz



Figure 39. Pulse Response Rising Edge for Various Source Capacitances,  $T_Z = 200 \text{ k}\Omega$ , LPF = 1 MHz



Figure 40. Pulse Response Falling Edge for Various Source Capacitances,  $T_Z = 2 k\Omega$ , LPF = 100 MHz



Figure 41. Pulse Response Falling Edge for Various Source Capacitances,  $T_Z = 20 \text{ k}\Omega$ , LPF = 100 MHz



Figure 42. Pulse Response Falling Edge for Various Source Capacitances,  $T_Z = 200 \text{ k}\Omega$ , LPF = 1 MHz

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Figure 43. Settling Time for Various Input Currents,  $T_z = 2 k\Omega$ , 250 ns Pulse Width, LPF = 100 MHz



Figure 44. Settling Time for Various Input Currents,  $T_z = 20$  k $\Omega$ , 2.5  $\mu$ s Pulse Width, LPF = 1 MHz



 $5 \mu s$  Pulse Width, LPF = 1 MHz



Figure 46. Settling Time for Various Input Currents,  $T_z = 2 k\Omega$ , 10 ns Pulse Width, LPF = 100 MHz



Figure 47. Settling Time for Various Input Currents,  $T_z = 20$  k $\Omega$ , 250 ns Pulse Width, LPF = 100 MHz



Figure 48. Settling Time for Various Input Currents,  $T_z = 200$  kΩ, 1  $\mu$ s Pulse Width, LPF = 100 MHz

# **1000 I IN = 800µA I IN = 1.6mA I IN = 3.2mA 100** SIGNAL (µA) **10 SIGNAL (µA) 1 0.1 0.01** 23165-113 **0 1 2 3 4 5 TIME (µs)**











Figure 52. Overload Recovery (Zoomed In),  $T_Z = 2$  k $\Omega$ , 250 ns Pulse Width, LPF = 100 MHz (Traces Offset Vertically for Readability)



Figure 53. Overload Recovery,  $T_Z = 20$  k $\Omega$ , 250 ns Pulse Width, LPF = 100 MHz





Figure 57. TIA Gain Distribution,  $T_Z = 200 \text{ k}\Omega$ 



Figure 61. System Offset Distribution,  $T_Z = 2$  k $\Omega$ , LPF = 100 MHz



Figure 62. System Offset Distribution,  $T_Z = 20$  k $\Omega$ , LPF = 100 MHz



Figure 63. System Offset Distribution,  $T_z = 200$  k $\Omega$ , LPF = 1 MHz



Figure 64. System Offset Drift Distribution,  $T_z = 2$  k $\Omega$ , LPF = 100 MHz







Figure 66. System Offset Drift Distribution,  $T_Z = 200$  k $\Omega$ , LPF = 1 MHz



# <span id="page-24-0"></span>EQUIVALENT CIRCUITS



Figure 72. Equivalent Digital Output Circuit



Figure 73. Equivalent Clock Input Circuit



Figure 75. Equivalent SCLK Input Circuit



Figure 76. Equivalent CS Input Circuit

<span id="page-24-1"></span>

Figure 74. Equivalent SDIO Input Circuit

# <span id="page-25-0"></span>THEORY OF OPERATION

The ADA4355 integrates a field effect transistor (FET), input TIA with three switchable gains (2 k $\Omega$ , 20 k $\Omega$ , and 200 k $\Omega$ ). The gain switches are designed to minimize error sources that result in slow settling time and slow overload recovery. The internal overload current protection allows the input current to exceed the full-scale current while still providing fast overload recovery. Additionally, the overload current protection enables analog input current levels up to 40 mA to be sustained with no damage to the TIA. The positive node of the TIA is biased to 1.65 V as shown in [Figure 2.](#page-2-2)

[Figure 77](#page-25-1) shows the overall system transfer function. Because the photodetector provides current in only one direction (sink or source), the overall transfer function has 0.825 V offset to maximize the input range of the ADC. When the input current is 0 µA, the ADC differential input is 0.825 V. As the input current increases, the TIA output decreases toward GND. When the input current reaches  $1.65$  V/T<sub>z</sub>, the TIA output is at GND, limiting the ADC differential input voltage to −0.825 V. The positive full-scale input current is  $1.65 \text{ V/Tz}$ , and there is room to measure negative input current down to -0.175 V/Tz.

<span id="page-25-1"></span>

Figure 78. Typical Application Block Diagram with a Single V<sub>cc</sub> Supply, FPGA Control, and Data Process

# <span id="page-26-1"></span><span id="page-26-0"></span>APPLICATIONS INFORMATION **POWER AND POWER CONTROL**

The 12 mm  $\times$  6 mm CSP\_BGA has multiple balls designated to support the ADA4355 power requirements, with 12 balls assigned to VCC, and one ball each to VEA, VED, and VLD.

Connect VCC to a clean 3.3 V supply to provide power to the ADA4355 analog core and on-chip LDO. It is important to connect all VCC balls to the 3.3 V supply. VLD is the on-chip 1.8 V LDO output, and VEA and VED are the ADC supply balls.

To power the ADC via the on-chip LDO, connect VLD to VEA and VED, and pull VLDEN high (see [Figure 3\)](#page-3-1).

If external 1.8 V supplies are desired, disable the on-chip LDO by pulling VLDEN low and connect VEA and VED to an external 1.8 V supply (se[e Figure 4\)](#page-3-2).

## **Ground**

The ADA4355 has multiple balls assigned as GND. There is no connection between the GND balls inside the package. Therefore, connect all GND balls to a low impedance GND plane on the PCB.

# <span id="page-26-2"></span>**CLOCKS**

For optimum performance, drive the ADC sample clock inputs, CLKP and CLKN, with a differential signal. The clock signal is typically ac-coupled into the CLKP and CLKN balls via a transformer or capacitors. These balls are biased internally (see [Figure 73\)](#page-24-1) and require no external bias.

# **Clock Input Options**

The ADA4355 has a flexible clock input structure. The clock input can be a CMOS, LVDS, low voltage, positive emitter coupled logic (LVPECL), or sine wave signal. Regardless of the type of signal used, clock source jitter is an important consideration, as described in th[e Jitter Considerations](#page-27-0) section.

[Figure 79](#page-26-3) an[d Figure 80](#page-26-4) show two preferred methods for clocking the ADA4355 (at clock rates up to 1 GHz prior to the internal clock divider). A low jitter clock source is converted from a single-ended signal to a differential signal using either an RF transformer or an RF balun.



<span id="page-26-3"></span>Figure 79. Transformer-Coupled Differential Clock (Up to 200 MHz)



Figure 80. Balun-Coupled Differential Clock (up to 1 GHz)

<span id="page-26-4"></span>The RF balun configuration is recommended for clock frequencies between 125 MHz and 1 GHz, and the RF transformer configuration is recommended for clock frequencies from 10 MHz to 200 MHz.

If a low jitter clock source is not available, another option is to ac couple a differential PECL signal to the sample clock input balls, as shown i[n Figure 81.](#page-26-5) The [AD9510/](https://www.analog.com/AD9510?doc=ADA4355.pdf)[AD9511/](https://www.analog.com/AD9511?doc=ADA4355.pdf)[AD9512/](https://www.analog.com/AD9512?doc=ADA4355.pdf) [AD9513/](https://www.analog.com/AD9513?doc=ADA4355.pdf)[AD9514/](https://www.analog.com/AD9514?doc=ADA4355.pdf)[AD9515/](https://www.analog.com/AD9515?doc=ADA4355.pdf)[AD9516-0](https://www.analog.com/ad9516-0?doc=ADA4355.pdf)[/AD9516-1/](https://www.analog.com/ad9516-1?doc=ADA4355.pdf)[AD9516-2/](https://www.analog.com/ad9516-2?doc=ADA4355.pdf) [AD9516-3/](https://www.analog.com/ad9516-3?doc=ADA4355.pdf)[AD9516-4](https://www.analog.com/ad9516-4?doc=ADA4355.pdf)[/AD9516-5](https://www.analog.com/ad9516-5?doc=ADA4355.pdf)[/AD9517-0/](https://www.analog.com/ad9517-0?doc=ADA4355.pdf)[AD9517-1/](https://www.analog.com/ad9517-1?doc=ADA4355.pdf) [AD9517-2/](https://www.analog.com/ad9517-2?doc=ADA4355.pdf)[AD9517-3](https://www.analog.com/ad9517-3?doc=ADA4355.pdf)[/AD9517-4 P](https://www.analog.com/ad9517-4?doc=ADA4355.pdf)ECL drivers offer excellent jitter performance.



<span id="page-26-5"></span>A third option is to ac couple a differential LVDS signal to the sample clock input balls, as shown i[n Figure 82.](#page-26-6) The AD9510/ AD9511/AD9512/AD9513/AD9514/AD9515/AD9516-0/ AD9516-1/AD9516-2/AD9516-3/AD9516-4/AD9516-5/ AD9517-0/AD9517-1/AD9517-2/AD9517-3/AD9517-4 LVDS drivers offer excellent jitter performance.



<span id="page-26-6"></span>Figure 82. Differential LVDS Sample Clock (up to 1 GHz)

In some applications, it may be acceptable to drive the sample clock inputs with a single-ended 1.8 V CMOS signal. In such applications, drive the CLKP ball directly from a CMOS gate, and bypass the CLKN ball to ground with a 0.1 µF capacitor (see [Figure 83\)](#page-27-1).



# <span id="page-27-1"></span>**Input Clock Divider**

The ADA4355 contains an input clock divider that can divide the input clock by integer values from 1 to 8. The power-on default, clock divider ratio is always 1. If a different clock divide ratio is required, change SPI Register 0x0B. To achieve a given sample rate, multiply the frequency of the externally applied clock by the divide value. The increased rate of the external clock normally results in lower clock jitter, which is beneficial for intermediate frequency (IF) undersampling applications.

# **Clock Duty Cycle**

The ADC uses both clock edges to generate a variety of internal timing signals and, as a result, can be sensitive to the clock duty cycle. Commonly, a ±5% tolerance is required on the clock duty cycle to maintain dynamic performance characteristics.

The ADA4355 offers a duty cycle stabilizer (DCS) that retimes the nonsampling (falling) edge, providing an internal clock signal with a nominal 50% duty cycle. The DCS allows the user to provide a wide range of clock input duty cycles without affecting the performance of the ADA4355. Noise and distortion performance are nearly unchanged for a wide range of duty cycles with the DCS on. To bypass DCS, the user can change SPI Register 0x09.

Jitter in the rising edge of the clock is still a concern and is not easily reduced by the internal stabilization circuit. The duty cycle control loop does not function for clock rates <20 MHz, nominally. The loop has a time constant associated with it that must be considered in applications where the clock rate can change dynamically. A wait time of 5 µs is required after a dynamic clock frequency increase or decrease before the DCS loop relocks to the input signal.

# <span id="page-27-0"></span>**Jitter Considerations**

High speed, high resolution ADCs are sensitive to the quality of the clock input. The following equation shows how signal-tonoise ratio (SNR) degrades at a given input frequency  $(f_A)$  due only to aperture jitter  $(t_J)$ :

SNR Degradation = 20 log<sub>10</sub> 
$$
\left( \frac{1}{2\pi \times f_A \times t_J} \right)
$$

In this equation, the rms aperture jitter represents the rms of all jitter sources, including the clock input, analog input signal, and ADC aperture jitter specifications. IF undersampling applications are particularly sensitive to jitter. The effect of jitter alone on SNR, with no other noise contributors, is shown in [Figure 84.](#page-27-2) 





<span id="page-27-2"></span>Treat the clock input as an analog signal when aperture jitter can affect the dynamic range of the ADA4355. Separate clock driver power supplies from the ADC output driver supplies to avoid modulating the clock signal with digital noise. Low jitter, crystal oscillators are the best clock sources. If the clock is generated from another type of source (by gating, dividing, or other methods), it is recommended to retime the clock by the original clock as the last step.

See the [AN-501 Application Note](https://www.analog.com/an-501?doc=ADA4355.pdf) and th[e AN-756 Application](https://www.analog.com/an-756?doc=ADA4355.pdf)  [Note](https://www.analog.com/an-756?doc=ADA4355.pdf) for more information about jitter performance as it relates to the internal ADC of the ADA4355.

# <span id="page-28-0"></span>**CLOCK STABILITY CONSIDERATIONS**

Immediately after power-on, the ADA4355 enters an initialization phase during which an internal state machine sets up the biases and the registers for proper operation. During the initialization process, the ADA4355 needs a stable clock. If the clock source to the ADC is not present or not stable during ADC power-up, it disrupts the state machine and causes the ADC to start up in an unknown state. To correct this, invoke a digital reset via Register 0x08 after the clock source is stable. Clock instability during normal operation may also necessitate a digital reset to restore proper operation.

The pseudo code sequence for a digital reset is as follows:

- 1. Write Register  $0x08 = 0x03$  for a digital reset.
- 2. Write Register 0x08 = 0x00 for normal operation.

# <span id="page-28-1"></span>**CONTROLS**

The ADA4355 uses four balls to control various functions of the analog front end. Use the GSEL1 and GSEL0 balls to select Tz (see [Table 9\)](#page-28-3), use the VLDEN ball to enable or disable the on-chip LDO, and use FSEL to select the filter bandwidth for the internal LPF. These control balls must be driven as these balls have no internal pull-up or pull-down resistors.

## **Transimpedance Gain and Performance Controls**

Each  $T_z$  determines its relevant saturation current ( $I_{SAT}$ ) and input referred rms current noise  $(I_N)$ . The GSEL0 and GSEL1 balls work together as shown in [Table 9.](#page-28-3)



## <span id="page-28-3"></span>**Table 9. Truth Table for GSEL1 and GEL0**

## **LDO Enable Controls**

The on-chip 1.8 V LDO is controlled via the VLDEN ball. The control signal vs. LDO output are shown in [Table 10.](#page-28-4) 

<span id="page-28-4"></span>



# **LPF Bandwidth Selection**

The ADA4355 uses an internal analog LPF to optimize settling time and noise performance. The LPF is controlled via the FSEL ball as shown in [Table 11.](#page-28-5) Input signal pulse width should be considered when choosing the LPF bandwidth.

## <span id="page-28-5"></span>**Table 11. LPF Truth Table**



# <span id="page-28-2"></span>**DIGITAL OUTPUT AND TIMING**

The ADA4355 supports high speed, digital serial outputs. These serial differential outputs are LVDS-compatible data and clock lanes. These output lanes include the D0AP, D0AN, D1AP, D1AN, DCOP, DCON, FCOP, and FCON balls.

At power-on default, the ADA4355 differential outputs conform to the ANSI-644 LVDS standard. Each of the LVDS output driver currents sets a nominal 3.5 mA. A 100  $\Omega$ differential termination resistor placed at the LVDS receiver inputs results in a nominal 350 mV swing (or 700 mV p-p differential) at the receiver.

The ADA4355 differential outputs also support a low power, reduced signal range option (similar to the IEEE 1596.3 standard) via the SPI programming. When operating in reduced range mode, the LVDS output driver current reduces to 2 mA. This reduction results in a 200 mV swing (or 400 mV p-p differential) across a 100  $\Omega$  termination at the receiver.

The LVDS outputs facilitate interfacing with LVDS receivers in custom application specific ICs (ASICs) and FPGAs for improved switching performance in noisy environments. To reduce the environmental noise impact, the PCB trace design recommends single point-to-point net topologies with a 100  $\Omega$ termination resistor placed as close as possible to the receiver. Timing errors may result if there is no far end receiver termination, or if there is poor differential trace routing. To avoid such timing errors, minimize trace lengths and keep the differential output traces close together and at equal lengths.

[Figure 85](#page-28-6) shows an example of the FCO and data stream with proper trace length and position. In [Figure 85](#page-28-6) an[d Figure 86,](#page-29-0)  D0 is the differential signal, D0AP – D0AN, and D1 is the differential signal, D1AP – D1AN.



<span id="page-28-6"></span>Figure 85. LVDS Output Timing Example in ANSI-644 Mode (Default)

[Figure 86](#page-29-0) shows the LVDS output timing example in reduced range mode.



Figure 86. LVDS Output Timing Example in Reduced Range Mode

<span id="page-29-0"></span>[Figure 87](#page-29-1) shows an example of the LVDS output data eye using the ANSI-644 standard (default) with trace lengths of less than 24 inches on standard FR-4 material.



<span id="page-29-1"></span>Figure 87. Data Eye for LVDS Outputs in ANSI-644 Mode with Trace Lengths of Less Than 24 Inches (Approximate 6 Inch Trace Length Result Shown) on Standard FR-4 Material, External 100 Ω Far End Termination Only

[Figure 88](#page-29-2) shows a time interval error (TIE) jitter histogram with trace lengths of less than 24 inches on standard FR-4 material.



<span id="page-29-2"></span>Figure 88. TIE Jitter Histogram for Trace Lengths Less Than 24 Inches (Approximate 6 Inch Trace Length Result Shown) on Standard FR-4 Material

The TIE jitter histogram reflects the decrease of the data eye opening because the edge deviates from the ideal position. It is the responsibility of the user to determine if the waveforms meet the timing budget of the design.

The format of the output data is twos complement by default. An example of the output coding format can be found in [Table 12.](#page-30-0)  To change the output data format to offset binary, see the [Memory Map](#page-37-0) section.

Immediately after power-on, the ADA4355 output serial stream sets as double data rate (DDR), two-lane, byte wise, MSB first, 1× frame, and 16-bit mode. In this default setting, the ADA4355 data rate for each serial stream is equal to (16 bits × the sample clock rate)/2 lanes, with a maximum of 1 Gbps per lane ((16 bits  $\times$  125 MSPS)/2 lanes = 1 Gbps per lane).

[Figure 89](#page-29-3) shows an example of the LVDS output data eye using the ANSI-644 standard (default) with trace lengths greater than 24 inches on standard FR-4 material.



<span id="page-29-3"></span>Figure 89. Data Eye for LVDS Outputs in ANSI-644 Mode with Trace Lengths Greater Than 24 Inches(Approximate 36 Inch Trace Length Result Shown) on Standard FR-4 Material, External 100 Ω Far End Termination Only

# Data Sheet [ADA4355](https://www.analog.com/ADA4355?doc=ADA4355.pdf) and ADA4355 and ADA435 and ADA435 and ADA435 and ADA435 and ADA435 and ADA435 and A

[Figure 90](#page-30-1) shows a TIE jitter histogram with trace lengths greater than 24 inches on standard FR-4 material.



<span id="page-30-1"></span>Figure 90. TIE Jitter Histogram for Trace Lengths Greater Than 24 Inches (Approximate 36 Inch Trace Length Result Shown) on Standard FR-4 Material

Two output clocks assist in capturing data from the ADA4355. The DCO clocks the output data and is equal to  $4\times$  the sample clock (CLK) rate for the default mode of operation. Data is clocked out of the ADA4355 and must be captured on the rising and falling edges of the DCO that supports DDR capturing. The FCO signals the start of a new output byte and is equal to the sample clock rate in 1× frame mode. Se[e Figure 6 f](#page-7-0)or more information.

### <span id="page-30-0"></span>**Table 12. Digital Output Coding**

When the SPI is used, the DCO phase can be adjusted in approximately 60° increments relative to one data cycle (30° relative to one DCO cycle). This adjustment allows the user to refine system time margins, if required. The example DCOP and DCON timing, as shown in [Figure 6,](#page-7-0) is 180° relative to one data cycle (90° relative to one DCO cycle).

In power-on default mode, as shown i[n Figure 6,](#page-7-0) the MSB is first in the data output serial stream. This configuration can be inverted by programming the SPI so that the LSB is first in the data output serial stream.

## **Digital Output Coding**

There are 12 digital output test pattern options available that can be initiated through the SPI. This feature is useful when validating receiver capture and timing. Refer t[o Table 13](#page-30-2) for the output bit sequencing options available. Some test patterns have two serial sequential words and can be alternated in various ways depending on the test pattern chosen.

Note that some patterns do not adhere to the data format select option. In addition, custom, user defined test patterns can be assigned in the following register addresses: Register 0x19, Register 0x1A, Register 0x1B, and Register 0x1C.



<sup>1</sup> VIN+ and VIN− are the positive and negative input voltages.

#### <span id="page-30-2"></span>**Table 13. Flexible Output Test Modes**





<sup>1</sup> All test mode options except pseudorandom number (PN) sequence short and PN sequence long can support 12-bit to 16-bit word lengths to verify data capture to the receiver.

# <span id="page-32-0"></span>**OTDR PERFORMANCE**

The adjustable transimpedance gain and LPF bandwidth of the ADA4355 enable the device to deliver excellent performance over a wide range of OTDR applications. The combination of a 200 k $\Omega$ transimpedance gain and a 1 MHz LPF cutoff frequency enables the ADA4355 to reach the low noise levels needed to achieve the dynamic range required for long haul OTDR applications. Conversely, the combination of a 2 k $\Omega$  gain and a 100 MHz LPF cutoff frequency provides the higher bandwidth needed for the narrow pulse widths that are required for the closely spaced event detection necessary for data center applications.

In addition, an extension in dynamic range can be realized by combining multiple gain measurements into a single result. This technique is discussed in th[e Dynamic Range Extension](#page-33-0) section.

# **High Dynamic Range**

[Figure 92](#page-32-1) shows the OTDR test setup used to measure 160 km of optical fiber. The transimpedance gain was set to 200 kΩ, and the LPF was set to 1 MHz. The laser pulse width was 20 µs with a peak pulsed power of 15 dBm and an avalanche photodiode (APD) current gain of 3. The measurement time was limited to 3 minutes, allowing for 65,000 averages, which lowered the noise

level to approximately 14 pA rms. Using the  $SNR = 1$ calculation, the OTDR dynamic range achieved is 28 dB. Additional digital filtering can be used to further lower the noise for improved dynamic range. Applying a simple moving average filter with a window size of 1000 samples improves the dynamic range to 31 dB. [Figure 91](#page-32-2) shows a comparison of the OTDR results for before digital filtering and after digital filtering.



<span id="page-32-2"></span>Figure 91. OTDR Measurement on 160 km Optical Fiber



<span id="page-32-1"></span>

## <span id="page-33-0"></span>**Dynamic Range Extension**

One of the primary benefits of selectable gains on the ADA4355 is the ability to extend the dynamic range of the OTDR measurement. A length of optical fiber approximately 160 km long, with 0.2 dB/km of attenuation, was once again tested. The ADA4355 transimpedance gain was maintained at 200 kΩ, as was the laser launch power and pulse width at 15 dBm and 20 µs, respectively. Averaging was held to 3 minutes, or 65,000 averages, and a moving average filter was used. For this case, the APD bias voltage was increased, thereby raising the APD current gain to approximately 30×.

The measurement result is shown in [Figure 93](#page-33-1) and reveals that the system becomes saturated at an 8 µA input current. Because of this saturation, the first 20 km of fiber cannot be analyzed.

Note that the y-axis of [Figure 93](#page-33-1) is expressed in terms of current so that the 8 µA saturation current can easily be seen.

**100000 10000 1000 100 SIGNAL** (nA) **SIGNAL (nA) 10 1 0.1 0.01** H **0.001** 23165-393 **0 20 40 60 80 100 120 140 160 180 DISTANCE (km)**

Figure 93.OTDR Measurement with 200 kΩ Gain

<span id="page-33-1"></span>Switching the ADA4355 gain from 200 kΩ to 20 kΩ allows a maximum signal level that is  $10\times$  larger than when using 200 kΩ, which means the saturation current is now 80  $\mu$ A and that much of the region below 20 km can now be analyzed.

[Figure 94](#page-33-2) shows the results from a single frame taken with 20 k $\Omega$ gain and using all the same settings as the 200 k $\Omega$  measurement. The single frame measurement takes 2 ms to complete only and only the first 20 km are of interest.



Figure 94. OTDR Measurement with 20 kΩ Gain

<span id="page-33-2"></span>Combining the measurements from [Figure 93](#page-33-1) an[d Figure 94](#page-33-2) yield the results shown in [Figure 95.](#page-33-3) The portion >20 km comes from [Figure 93,](#page-33-1) and the portion ≤20 km comes from [Figure 94.](#page-33-2)  The combined dynamic range is 34.5 dB, which is an extension of almost 4 dB at a time cost of only 2 ms.



<span id="page-33-3"></span>Figure 95. OTDR Combined Measurement, 200 kΩ Gain and 20 kΩ Gain

If additional dynamic range is required, the process can be repeated by using 2 k $\Omega$  gain, which raises the saturation current to 800 µA, and then stitching all three individual results together.

# **High Spatial Resolution**

The ADA4355 has a maximum sampling rate of 125 MSPS, which translates to an 8 ns sampling period and a best case theoretical spatial resolution of approximately 0.8 m. This resolution is marginally acceptable for pulse widths of approximately 10 ns or greater. Although, with only one sample per pulse, closely spaced events can be difficult to detect. However, while using a fixed sampling rate, spatial resolution can be increased by using a phase shift to advance or delay the laser pulse and/or the rising and falling edge of the sampling clock.

[Figure 96](#page-34-0) shows the sampling period of the ADA4355 and the placement of the laser driving pulses. In this example, four phase shifts were applied (0 ns, 2 ns, 4 ns, and 6 ns). This phase shifting effectively improves the spatial resolution from approximately 0.8 m to 0.2 m, thereby enabling the use of shorter pulse widths and positive detection of more closely spaced events.



<span id="page-34-2"></span><span id="page-34-0"></span>Figure 96. Phase Shifting the Laser Pulses

[Figure 97](#page-34-1) clearly shows the benefit of phase shifting for the detection of closely spaced events. A 4 ns pulse was used to detect two events 1 m apart[. Figure 97](#page-34-1) shows two distinct events are detected in the phase shifted case, while the two events blend together and appear as a single event in the nonphase shifted case.



<span id="page-34-1"></span>Figure 97. Comparison of Closely Spaced Event Detection with and Without Phase Shifting, 4 ns Pulse Width, 1 m Event Separation

[Figure 98](#page-34-2) illustrates the method used to build the phase shifted curve fro[m Figure 97.](#page-34-1) The nonphase shifted measurement was repeated four times, but each time it was shifted an additional 2 ns to the right. The phase shifted curve from [Figure 97](#page-34-1) was then assembled by taking the points from the four individual measurements and combining these points as shown i[n Figure 98.](#page-34-2) The end result takes four times longer to complete. However, the end result has four times as many data points (2 ns apart), resulting in much improved horizontal resolutions.



Figure 98. Method Used to Assemble Phase Shifted Curve Fro[m Figure 97](#page-34-1)

# <span id="page-35-0"></span>**PCB DESIGN TIPS**

## **Signal Integrity Recommendations**

Place the photodiode signal source as close as possible to the ADA4355 input to minimize trace length and associated parasitic capacitance. Clear away all ground layers directly underneath the input trace to reduce parasitics even further. Additionally, match all LVDS line (DCON, DCOP, FCON, FCOP, D0AN, D0AP, D1AN, and D1AP) lengths to eliminate potential timing issues.

### **Thermal Design Recommendations**

The ADA4355 uses multiple VCC and GND balls to facilitate the internal power and grounding requirements. All of these balls must be connected for proper electrical connectivity within

the module. Additionally, the PCB connection of the multiple VCC and GND balls is an integral part of the thermal design. All of the ADA4355 VCC and GND balls must be connected to a PCB copper plane with the lowest thermal resistance possible. To achieve the best thermal performance, these planes must have as many thermal vias as practical to provide the lowest possible thermally resistive path for heat dissipation to flow through the bottom of the PCB. Solder fill or plug these vias.

### **Surface-Mount Design**

[Table 14](#page-35-1) is provided as an aid to PCB design to accommodate CSP\_BGA style surface-mount packages. For industry-standard design recommendations, refer to IPC-7351, Generic Requirements for Surface Mount Design and Land Pattern Standard.

#### <span id="page-35-1"></span>**Table 14. CSP\_BGA Data for Use with Surface-Mount Design**



<span id="page-36-0"></span>The ADA4355 SPI allows users to configure the internal ADC for specific functions or operations through a structured register space. Registers are accessible via the SPI port. Register contents can be modified by writing to the port. Bytes that can be further divided into fields constitute register memory, which is documented in th[e Memory Map](#page-37-0) section. Information specified in this data sheet takes precedence over th[e AN-877](https://www.analog.com/an-877?doc=ADA4355.pdf)  [Application Note,](https://www.analog.com/an-877?doc=ADA4355.pdf) Interfacing to High Speed ADCs via SPI, which provides general information.

# <span id="page-36-1"></span>**CONFIGURATION USING THE SPI**

The ADA4355 uses a 3-wire SPI configuration, SCLK, SDIO, and CS. Se[e Table 15](#page-36-5) for the functionality for each ball.

## <span id="page-36-5"></span>**Table 15. Serial Port Interface Balls**



The falling edge of  $\overline{CS}$ , in conjunction with the rising edge of SCLK, determines the start of the framing. An example of the serial timing is shown i[n Figure 5.](#page-5-1) Se[e Table 4 f](#page-5-2)or definitions of the timing parameters.

In an ADA4355 application, CS must be held low at power-up to enable SPI mode, and then kept low, which is called streaming.  $\overline{CS}$ can stall high between bytes to allow additional external timing.

During the instruction phase of an SPI operation, a 16-bit instruction is transmitted. Data follows the instruction phase, and the length of this data is determined by the W0 and W1 bits (see [Figure 5\)](#page-5-1).

In addition to word length, the instruction phase determines whether the serial frame is a read or write operation, allowing the serial port to both program the chip and to read the contents of the on-chip memory. The first bit of the first byte in a multibyte serial data transfer frame indicates whether a read command or a write command is issued. If the instruction is a readback operation, performing a readback causes the SDIO ball to change direction from an input to an output at the appropriate point in the serial frame.

All data is composed of 8-bit words. Data can be sent in MSB first mode or in LSB first mode. MSB first mode is the default on power-up and can be changed via the SPI port configuration register. For more information about this and other features,

see the AN-877 Application Note, Interfacing to High Speed ADCs via SPI.

# <span id="page-36-2"></span>**ADC SPI START-UP SEQUENCE**

To ensure proper device operation and power dissipation, the following SPI sequence must be written after the ADA4355 is powered on and anytime a power cycle occurs:

```
//SPI_WRITE(Memory Map Register, 
 Register Value) 
SPI_WRITE(0x00, 0x00); 
SPI_WRITE(0x05, 0x02); 
SPI_WRITE(0x22, 0x03); 
SPI_WRITE(0x05, 0x31);
```
# <span id="page-36-3"></span>**HARDWARE INTERFACE**

The balls described in [Table 15](#page-36-5) comprise the physical interface between the user-programming device and the serial port of the ADA4355. The SCLK ball and the  $\overline{CS}$  ball function as inputs when using the SPI interface. The SDIO ball is bidirectional, functioning as an input during write phases and as an output during readback.

The SPI interface is flexible enough to be controlled by either FPGAs or microcontrollers. One method for SPI configuration is described in detail in the [AN-812 Application Note,](https://www.analog.com/AN-812?doc=ADA4355.pdf) Microcontroller-Based Serial Port Interface (SPI) Boot Circuit.

It is recommended that the SPI port not be active during periods when the full dynamic performance of the converter is required. Because the signals on SCLK, CS, and SDIO are typically asynchronous to the ADC clock, noise from these signals can degrade converter performance. If the on-board SPI bus is used for other devices, it may be necessary to provide buffers between this bus and the ADA4355 to prevent these signals from transitioning at the converter inputs during critical sampling periods.

# <span id="page-36-4"></span>**SPI ACCESSIBLE FEATURES**

[Table 16](#page-36-6) provides a brief description of the general features accessible via the SPI. These features are described in general in the AN-877 Application Note, Interfacing to High Speed ADCs via SPI. ADA4355 device-specific features are described in [Table 17,](#page-38-1) the memory map register table.

<span id="page-36-6"></span>



# <span id="page-37-1"></span><span id="page-37-0"></span>MEMORY MAP **OVERVIEW**

The memory map register table (see [Table 17\)](#page-38-1) describes the ADA4355 registers. These registers configure and control the ADC only.

The memory map is divided into three sections: the chip configuration registers, the device index register, and the global ADC function registers, including setup and control.

Each register has eight bit locations. The column with the Bit 7 (MSB) heading contains the most significant bit of the default hexadecimal value given. For example, Register 0x05, the device index register, has a hexadecimal default value of 0x33, which means that in Register 0x05, Bits[7:6] = 00, Bits[5:4] = 11, Bits $[3:2] = 00$ , and Bits  $[1:0] = 11$  (in binary).

For more information on this SPI port function, see th[e AN-877](https://www.analog.com/AN-877?doc=ADA4355.pdf)  [Application Note,](https://www.analog.com/AN-877?doc=ADA4355.pdf) Interfacing to High Speed ADCs via SPI. This application note documents the functions controlled by Register 0x00 to Register 0xFF.

# **Open Locations**

In the [Table 17,](#page-38-1) the register bit open locations are reserved to the ADA4355. These bits must be set to 0 at all times.

## **Default Values**

The default values are available i[n Table 17.](#page-38-1)

After power-on, all registers have loaded their default values. To soft reset the ADA4355, use Register 0x00. All registers, except the read only register (Register 0x02), are loaded with default values.

### **Logic Levels**

An explanation of logic level terminology follows:

- "Bit is set" is synonymous with "bit is set to Logic 1" or "writing Logic 1 for the bit."
- "Clear a bit" is synonymous with "bit is set to Logic 0" or "writing Logic 0 for the bit."

# <span id="page-38-0"></span>**MEMORY MAP REGISTER TABLE**

The ADA4355 uses a 3-wire interface and 16-bit addressing. Therefore, Bit 0 and Bit 7 in Register 0x00 are set to 0, and Bit 3 and Bit 4 are set to 1.

When Bit 5 in Register 0x00 is set high, the SPI enters a soft reset, where all of the user registers revert to their default values, and Bit 2 is automatically cleared.

### <span id="page-38-1"></span>**Table 17. Memory Map Register**



# [ADA4355](https://www.analog.com/ADA4355?doc=ADA4355.pdf) Data Sheet





# <span id="page-41-0"></span>**MEMORY MAP REGISTER DESCRIPTIONS**

For information on registers not described herein, and for general information about the functions controlled in Register 0x00 to Register 0xFF, see th[e AN-877 Application Note,](https://www.analog.com/an-877?doc=ADA4355.pdf)  Interfacing to High Speed ADCs via SPI.

## **Chip ID (Register 0x01)**

The power-on default value of this register is 0x8B.

Register 0x01 is a read-only register that is used for chip identification and for SPI authentication.

### **Device Index (Register 0x05)**

The power-on default value of this register is 0x33.

**Bits[7:6]—Open**

**Bit 5—Clock Channel DCO** 

Bit 5 is used to select the output DCO clock channel.

### **Bit 4—Clock Channel FCO**

Bit 4 is used to select the output FCO clock channel.

### **Bits[3:2]—Open**

## **Bits[1:0]—Data Channel**

Setting Bit 1 enables the data channel to receive SPI write commands. To ensure Bit 0 is configured correctly, perform the SPI write commands in the [ADC SPI Start-Up Sequence](#page-36-2) section immediately after start-up or reset.

## **ADC Power Modes (Register 0x08)**

The power-on default value of this register is 0x00.

#### **Bits[7:2]—Open**

#### **Bits[1:0]—Power Mode**

In normal operation (Bits $[1:0] = 00$ ), ADC is active.

In power-down mode (Bits[1:0] = 01), the digital datapath clocks are disabled, while the digital datapath is reset. Outputs are disabled.

In standby mode (Bits[1:0] = 10), the digital datapath clocks, and the outputs are disabled.

During a digital reset (Bits[1:0] = 11), all digital clocks and outputs (where applicable) on the chip are reset, except the SPI port. The SPI port is always left under control of the user, that is, the port is never automatically disabled or in reset, except by power-on reset.

# **Clock (Register 0x09)**

The power-on default value of this register is 0x00

**Bits[7:1]—Open**

**Bit 0—DCS**

This bit turns the DCS on and off.

## **Clock Divide (Register 0x0B)**

The power-on default value of this register is 0x00

## **Bits[7:3]—Open**

**Bits[2:0]—Clock Divide Ratio**

Bits [2:0] are used to set the clock divide ratio.

# **Output Mode (Register 0x14)**

The power-on default value of this register is 0x01.

### **Bit 7—Open**

### **Bit 6—LVDS-ANSI/LVDS-IEEE Option**

Setting this bit selects the LVDS-IEEE (reduced range) option.

The default setting for this bit is LVDS-ANSI. When LVDS-ANSI or the LVDS-IEEE reduced range link is selected, the driver current is automatically selected to give the proper output swing.

#### <span id="page-41-1"></span>**Table 18. LVDS-ANSI/LVDS-IEEE Options**



# **Bits[5:3]—Open**

# **Bit 2—Output Invert**

Setting this bit inverts the output bit stream.

### **Bit 1—Open**

#### **Bit 0—Output Format**

By default, this bit is set to send the data output in twos complement format. Clearing this bit to 0 changes the output mode to offset binary.

## **Output Adjust (Register 0x15)**

The power-on default value of this register is 0x00.

# **Bits[7:6]—Open**

## **Bits[5:4]—Output Driver Termination**

These bits allow the user to select the internal termination resistor.

#### **Bits[3:1]—Open**

#### **Bit 0—Output Driver**

Bit 0 of the output adjust register controls the drive strength on the LVDS driver of the FCO and DCO outputs only. The default value sets the drive to  $1\times$ , or the drive can increase to  $2\times$  by setting the appropriate channel bit in Register 0x05 and then setting Bit 0, Register 0x15. These features cannot be used with the output driver termination select. The termination selection takes precedence over the 2× driver strength on FCO and DCO when both the output driver termination and output driver are selected.

## **Output Phase (Register 0x16)**

The power-on default value of this register is 0x03.

## **Bit 7—Open**

# **Bits[6:4]—Input Clock Phase Adjust**

When the clock divider (Register 0x0B) is used, the applied clock is at a higher frequency than the internal sampling clock. Bits[6:4] of Register 0x16 determine at which phase the external

<span id="page-42-0"></span>**Table 19. Input Clock Phase Adjust Options**

clock sampling occurs. The input clock phase adjust is only applicable when the clock divider is used. Selecting a value for Bits[6:4] greater than Register 0x0B, Bits[2:0] is prohibited. See [Table 19.](#page-42-0) 

## **Bits[3:0]—Output Clock Phase Adjust**

Se[e Table 20](#page-42-1) for details.



### <span id="page-42-1"></span>**Table 20. Output Clock Phase Adjust Options**



# **Serial Output Data Control (Register 0x21)**

The power-on default value of this register is 0x30.

The serial output data control register programs the ADA4355 in various output data modes, depending on the data capture solution[. Table 21](#page-43-0) describes the various serialization options available in the ADA4355. Note that, in single data rate (SDR) mode, the DCO frequency is double that of the frequency in DDR mode for a given sample rate. In SDR mode, to stay within the capability of the DCO LVDS driver, reduce the ADC sample rate to ≤62.5 MSPS to keep the DCO frequency at ≤500 MHz.

# **User Input/Output Control 2 (Register 0x101)**

The power-on default value of this register is 0x00.

## **Bits[7:1]—Open**

### **Bit 0—Disable SDIO Pull-Down**

Bit 0 can be set to disable the internal 31 kΩ pull-down resistor on the SDIO ball, which limits the loading when many devices are connected to the SPI bus.



### <span id="page-43-0"></span>**Table 21. Register 0x21 Options**

# <span id="page-44-1"></span><span id="page-44-0"></span>OUTLINE DIMENSIONS



## <span id="page-44-2"></span>**ORDERING GUIDE**



<sup>1</sup> Z = RoHS Compliant Part

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