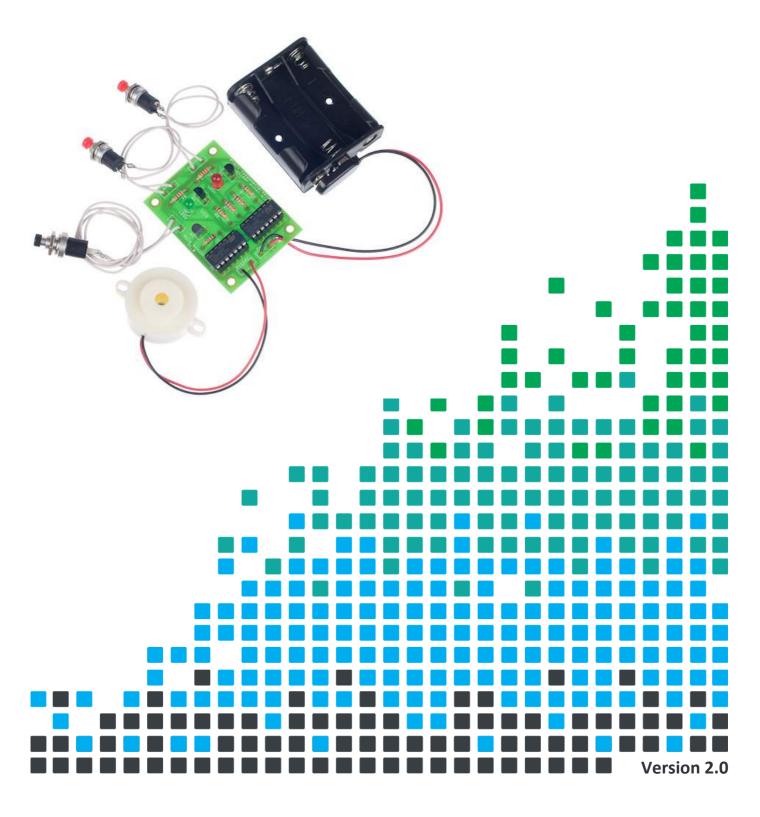


ESSENTIAL INFORMATION

BUILD INSTRUCTIONS CHECKING YOUR PCB & FAULT-FINDING MECHANICAL DETAILS HOW THE KIT WORKS

WHO ANSWERED FIRST? FIND OUT WITH THIS

QUIZ BUZZER KIT



www.kitronik.co.uk/2116

Build Instructions

Before you start, take a look at the Printed Circuit Board (PCB). The components go in the side with the writing on and the solder goes on the side with the tracks and silver pads.

PLACE RESISTORS

Start with the seven resistors: The text on the PCB shows where R1, R2 etc go. Ensure that you put the resistors in the right place.

PCB Ref	Value	Colour Bands
R1, R2, R3, R5 & R7	10K	Brown, black, orange
R4 & R6	220Ω	Red, red, brown

SOLDER THE IC HOLDERS

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Solder the two Integrated Circuit (IC) holders into U1 and U2. When putting them into the board, be sure to get them the right way around. The notch on the IC holders should line up with the notch on the lines marked on the PCB.

SOLDER THE TRANSISTORS

Solder the transistor into the board where it is labelled Q1. The transistor is a BC547B and will be marked C547B on the body of the device. Make sure that the device is the correct way around. The shape of the device should match the outline on the PCB.

SOLDER THE THYRISTORS

Solder the two thyristors into the board where it is labelled Q2 and Q3. These are marked with the part number 2N5061. Again, make sure that the device is the correct way around. The shape of the device should match the outline on the PCB.

SOLDER THE LEDs

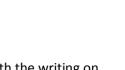
Solder the two Light Emitting Diodes into LED1 and LED2. The red LED should go in LED1 and the green LED in LED2. The LEDs won't work if they don't go in the right way around. If you look carefully one side of the LED has a flat edge, which must line up with the flat edge on the lines on the PCB. You may want to solder them in at a specific height depending upon how you have designed your enclosure (if you are making one). Once you are happy, solder them into place.

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SOLDER THE BUZZER

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The buzzer should be soldered into the 'buzzer' terminal. The red wire must go to the '+' terminal and the black wire must go to the '-' terminal.

ATTACH THE BATTERY CLIP

Now you must attach the battery clip. Start by feeding the leads through the strain relief hole near U2. The wire should be fed in from the rear of the board.

The red lead should be soldered to the '+' terminal and the black lead should be soldered to the '-' terminal.

ATTACH THE SWITCHES

Attach the two Push to Make Switches – these have a red button. First cut and strip four short lengths of the wire supplied. Solder one to each of the two terminals on the switches. Then solder the other end of the wires on one of the switches to the PCB where it is marked 'SW1'. It does not matter which way around the two wires go. Then do the same with the wires on the other switch but this time connect them to the PCB where it is marked 'SW2'.

ATTACH THE RESET SWITCH

Attach the reset switch, this has a black button. First cut and strip two short lengths of the wire supplied. Solder one to each of the two terminals on the switch. Then solder the other end to the PCB where it is marked 'reset'. It does not matter which way around the two wires go.

INSERT THE IC INTO THE HOLDER

The ICs can now be put into the holder, ensuring the notch on the chip lines up with the notch on the holder. IC HCF4071 should go into U1 and IC HCF4081 should go into U2.

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Checking Your Quiz Buzzer PCB

Carefully check the following before you insert the batteries:

Check the bottom of the board to ensure that:

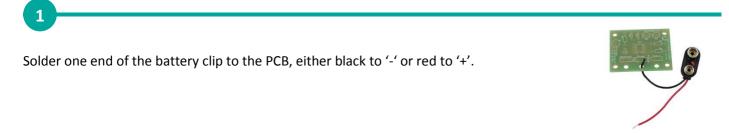
- All holes (except the 4 large (3mm) holes in the corners) are filled with the lead of a component.
- All these leads are soldered.
- Pins next to each other are not soldered together.

Check the top of the board to ensure that:

- The shape of the transistors and thyristors match the outline on the PCB.
- The notch on the IC holders, ICs and PCBs all match.
- The flat edge on each of the LEDs matches the outline on the PCB.
- The colour bands on R4 and R6 are red, red and brown.
- The red wire on battery clip goes to 'Power' '+' and the black to power '-'.
- The red wire on buzzer goes to 'Buzzer' '+' and the black to Buzzer '-'.
- The switch with the black button is connected to 'Reset'.

Adding an On / Off Switch

If you wish to add a power switch, don't solder both ends of the battery clip directly into the board, instead:



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Solder the other end of the battery clip to the on / off switch.



Using a piece of wire, solder the remaining terminal on the on / off switch to the remaining power connection on the PCB.

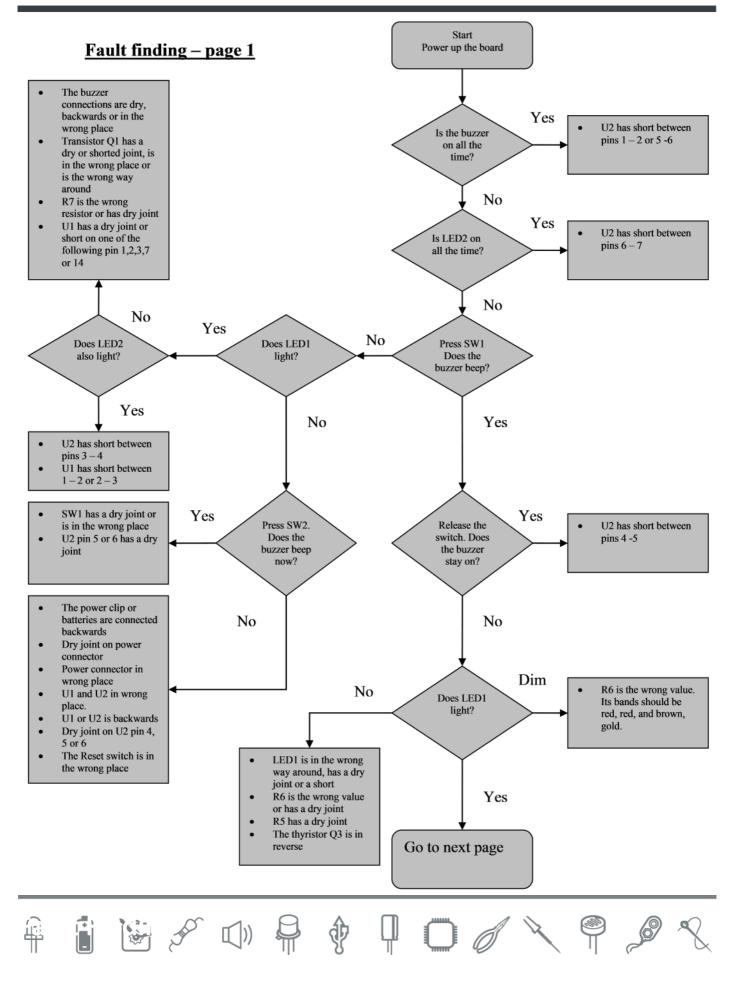
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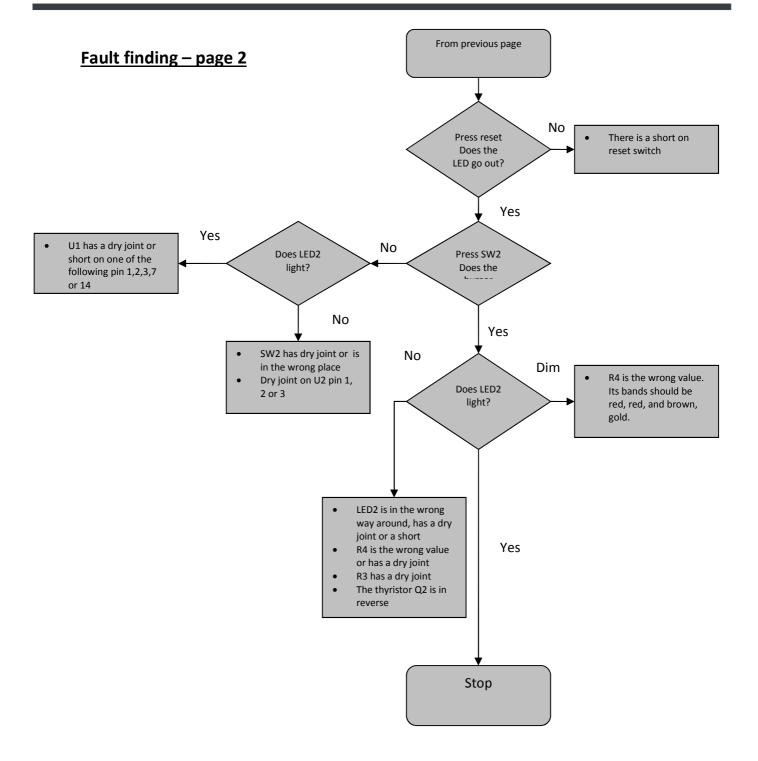
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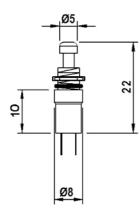
Designing the Enclosure

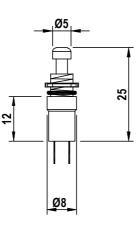
When you design the enclosure, you will need to consider:

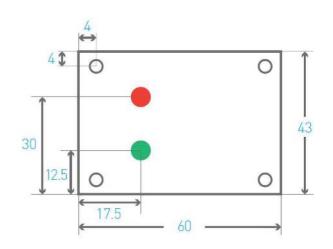
- The size of the PCB (right).
- Where the LEDs are mounted and how big they are.
- Where the batteries will be housed (bottom left, height 16mm).
- Where the switches will be mounted (Push to Make bottom middle, Push to Break bottom right).
- Where the buzzer will be mounted (below right).

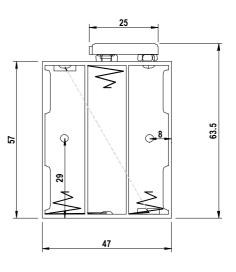
These technical drawing of the parts and the PCB should help you to plan this.

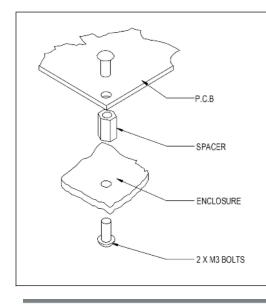
All dimensions in mm x4 holes 3.3 mm diameter x2 LEDs 5 mm diameter











Mounting the PCB to the enclosure

The drawing to the left shows how a hex spacer can be used with two bolts to fix the PCB to the enclosure.

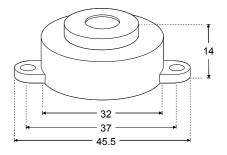
Your PCB has four mounting holes designed to take M3 bolts.

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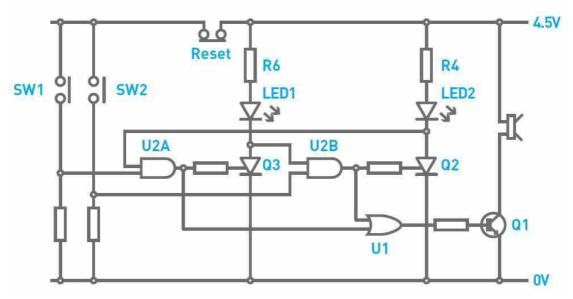




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How the Quiz Buzzer Works

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The quiz buzzer is based around two types of logic gates. There are two AND Gates and one OR Gate. Let's first examine Gate U2a. One input of the AND Gate is connected to the Push to Make Switch SW1 on the left of the circuit. These are the switches used by the quiz contestants.

The input on the AND Gate that this switch is connected to is normally in a 'low' state (when the button is not pressed). By pressing the button the input to the AND Gate is connected to V+, taking it 'high'. The other input to AND Gate U2a (that's not connected to the switch) is held 'high' when the circuit is reset. By taking the switch input 'high', both inputs to the AND Gate will be 'high' and, therefore, the output will go 'high'. This causes the gate of thyristor Q3 to go high.

This turns it on allowing electricity to flow through it, turning on LED1. As a result of this the anode of the thyristor will be at a 'low' voltage. This thyristor stays latched even if the switch is released. As the anode of the thyristor is connected to an input of U2b, it means that the output of that AND Gate cannot go high until the circuit is reset. The Other switch works in the same way with AND Gate U2b. The circuit is reset by putting the thyristors into a non-latched state, which happens when the Push to Break Switch is pressed and the voltage across the thyristors is removed.

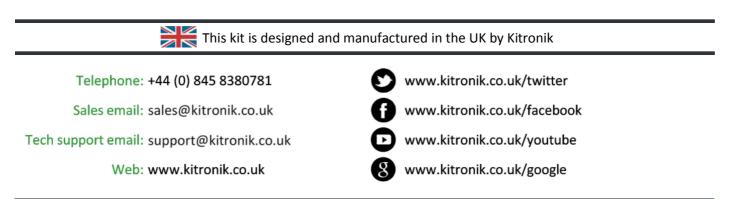
When either the output of Gate U2a OR U2b is 'high', the output of U1 (OR Gate) will be 'high'. This causes the transistor Q1 to turn and the buzzer to sound.

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Online Information

Two sets of information can be downloaded from the product page where the kit can also be reordered from. The 'Essential Information' contains all of the information that you need to get started with the kit and the 'Teaching Resources' contains more information on soldering, components used in the kit, educational schemes of work and so on and also includes the essentials. Download from:

www.kitronik.co.uk/2116



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