

# 16-Kbit (2K × 8) Serial (SPI) Automotive-A F-RAM

#### **Features**

- 16-Kbit ferroelectric random access memory (F-RAM) logically organized as 2K × 8
  - ☐ High-endurance 100 trillion (10<sup>14</sup>) read/writes
  - □ 151-year data retention (See the Data Retention and Endurance table)
  - ¬ NoDelay™ writes
  - □ Advanced high-reliability ferroelectric process
- Very fast serial peripheral interface (SPI)
  - □ Up to 20 MHz frequency
  - Direct hardware replacement for serial flash and EEPROM
  - □ Supports SPI mode 0 (0, 0) and mode 3 (1, 1)
- Sophisticated write protection scheme
  - ☐ Hardware protection using the Write Protect (WP) pin
  - ☐ Software protection using Write Disable instruction
  - □ Software block protection for 1/4, 1/2, or entire array
- Low power consumption
  - 250 μA active current at 1 MHz
  - **4 μA** (typ) standby current
- Voltage operation: V<sub>DD</sub> = 4.5 V to 5.5 V
- Automotive-A temperature: -40 °C to +85 °C
- 8-pin small outline integrated circuit (SOIC) package
- Restriction of hazardous substances (RoHS) compliant

### **Functional Description**

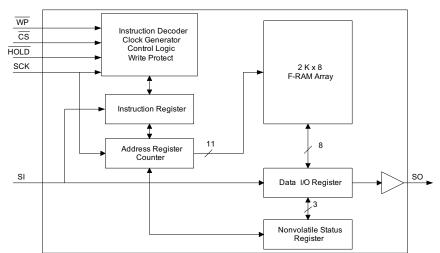
The CY15E016Q is a 16-Kbit nonvolatile memory employing an advanced ferroelectric process. A ferroelectric random access memory or F-RAM is nonvolatile and performs reads and writes similar to a RAM. It provides reliable data retention for 151 years while eliminating the complexities, overhead, and system level reliability problems caused by serial flash, EEPROM, and other nonvolatile memories.

Unlike serial flash and EEPROM, the CY15E016Q performs write operations at bus speed. No write delays are incurred. Data is written to the memory array immediately after each byte is successfully transferred to the device. The next bus cycle can commence without the need for data polling. In addition, the product offers substantial write endurance compared with other nonvolatile memories. The CY15E016Q is capable of supporting 10<sup>14</sup> read/write cycles, or 100 million times more write cycles than EEPROM.

These capabilities make the CY15E016Q ideal for nonvolatile memory applications requiring frequent or rapid writes. Examples range from data collection, where the number of write cycles may be critical, to demanding industrial controls where the long write time of serial flash or EEPROM can cause data loss.

The CY15E016Q provides substantial benefits to users of serial EEPROM or flash as a hardware drop-in replacement. The CY15E016Q uses the high-speed SPI bus, which enhances the high-speed write capability of F-RAM technology. The device specifications are guaranteed over an Automotive-a temperature range of –40 °C to +85 °C.

### **Logic Block Diagram**





### **Contents**

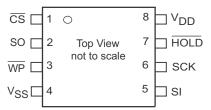
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### **Pinout**

Figure 1. 8-pin SOIC pinout



## **Pin Definitions**

Pin Name	I/O Type	Description
CS	Input	<b>Chip Select</b> . This active LOW input activates the device. When HIGH, the device enters low-power standby mode, ignores other inputs, and tristates the output. When LOW, the device internally activates the SCK signal. A falling edge on $\overline{\text{CS}}$ must occur before every opcode.
SCK	Input	Serial Clock. All I/O activity is synchronized to the serial clock. Inputs are latched on the rising edge and outputs occur on the falling edge. Because the device is synchronous, the clock frequency may be any value between 0 and 20 MHz and may be interrupted at any time.
SI <sup>[1]</sup>	Input	<b>Serial Input</b> . All data is input to the device on this pin. The pin is sampled on the rising edge of SCK and is ignored at other times. It should always be driven to a valid logic level to meet $I_{DD}$ specifications.
SO <sup>[1]</sup>	Output	<b>Serial Output</b> . This is the data output pin. It is driven during a read and remains tristated at all other times including when $\overline{HOLD}$ is LOW. Data transitions are driven on the falling edge of the serial clock.
WP	Input	<b>Write Protect</b> . This active LOW pin prevents write operation to the Status Register when WPEN is set to '1'. This is critical because other write protection features are controlled through the Status Register. A complete explanation of write protection is provided in Status Register and Write Protection on page 7. This pin must be tied to V <sub>DD</sub> if not used. Note that the function of WP is different from the FM25160.
HOLD	Input	HOLD Pin. The HOLD pin is used when the host CPU must interrupt a memory operation for another task. When HOLD is LOW, the current operation is suspended. The device ignores any transition on SCK or CS. All transitions on HOLD must occur while SCK is LOW. This pin must be tied to V <sub>DD</sub> if not used.
V <sub>SS</sub>	Power supply	Ground for the device. Must be connected to the ground of the system.
V <sub>DD</sub>	Power supply	Power supply input to the device.

Note
1. SI may be connected to SO for a single pin data interface.



#### **Functional Overview**

The CY15E016Q is a serial F-RAM memory. The memory array is logically organized as 2,048  $\times$  8 bits and is accessed using an industry standard serial peripheral interface (SPI) bus. The functional operation of the F-RAM is similar to serial flash and serial EEPROMs. The major difference between the CY15E016Q and a serial flash or EEPROM with the same pinout is the F-RAM's superior write performance, high endurance, and low power consumption.

### **Memory Architecture**

When accessing the CY15E016Q, the user addresses 2K locations of eight data bits each. These eight data bits are shifted in or out serially. The addresses are accessed using the SPI protocol, which includes a chip select (to permit multiple devices on the bus), an opcode, and a two-byte address. The upper 5 bits of the address range are 'don't care' values. The complete address of 11 bits specifies each byte address uniquely.

Most functions of the CY15E016Q are either controlled by the SPI interface or handled by on-board circuitry. The access time for the memory operation is essentially zero, beyond the time needed for the serial protocol. That is, the memory is read or written at the speed of the SPI bus. Unlike a serial flash or EEPROM, it is not necessary to poll the device for a ready condition because writes occur at bus speed. By the time a new bus transaction can be shifted into the device, a write operation is complete. This is explained in more detail in the interface section.

**Note** The CY15E016Q contains no power management circuits other than a simple internal power-on reset circuit. It is the user's responsibility to ensure that  $V_{DD}$  is within datasheet tolerances to prevent incorrect operation. It is recommended that the part is not powered down with chip enable active.

### Serial Peripheral Interface – SPI Bus

The CY15E016Q is a SPI slave device and operates at speeds up to 20 MHz. This high-speed serial bus provides high-performance serial communication to a SPI master. Many common microcontrollers have hardware SPI ports allowing a direct interface. It is quite simple to emulate the port using ordinary port pins for microcontrollers that do not. The CY15E016Q operates in SPI Mode 0 and 3.

#### **SPI Overview**

The SPI is a four-pin interface with Chip Select ( $\overline{CS}$ ), Serial Input (SI), Serial Output (SO), and Serial Clock (SCK) pins.

The SPI is a synchronous serial interface, which uses clock and data pins for memory access and supports multiple devices  $\underline{\text{on}}$  the data bus. A device on the SPI bus is activated using the  $\overline{\text{CS}}$  pin.

The relationship between chip select, clock, and data is dictated by the SPI mode. This device supports SPI modes 0 and 3. In both of these modes, data is clocked into the F-RAM on the rising edge of SCK starting from the first rising edge after  $\overline{\text{CS}}$  goes active.

The SPI protocol is controlled by opcodes. These opcodes specify the commands from the bus master to the slave device. After  $\overline{CS}$  is activated, the first byte transferred from the bus master is the opcode. Following the opcode, any addresses and data are then transferred. The  $\overline{CS}$  must go inactive after an operation is complete and before a new opcode can be issued. The commonly used terms in the SPI protocol are as follows:

#### SPI Master

The SPI master device controls the operations on a SPI bus. An SPI bus may have only one master with one or more slave devices. All the slaves share the same SPI bus lines and the master may select any of the slave devices using the  $\overline{\text{CS}}$  pin. All of the operations must be initiated by the master activating a slave device by pulling the  $\overline{\text{CS}}$  pin of the slave LOW. The master also generates the SCK and all the data transmission on SI and SO lines are synchronized with this clock.

#### SPI Slave

The SPI slave device is activated by the master through the Chip Select line. A slave device gets the SCK as an input from the SPI master and all the communication is synchronized with this clock. An SPI slave never initiates a communication on the SPI bus and acts only on the instruction from the master.

The CY15E016Q operates as an SPI slave and may share the SPI bus with other SPI slave devices.

#### Chip Select (CS)

To select any <u>slave</u> device, the master needs to pull down the corresponding  $\overline{CS}$  pin. Any instruction can be issued to a slave device only while the  $\overline{CS}$  pin is LOW. When the device is not selected, data through the SI pin is ignored and the serial output pin (SO) remains in a high-impedance state.

**Note** A new instruction must begin with the falling edge of  $\overline{\text{CS}}$ . Therefore, only one opcode can be issued for each active Chip Select cycle.

#### Serial Clock (SCK)

The Serial Clock is generated by the SPI master and the communication is synchronized with this clock after  $\overline{\text{CS}}$  goes LOW.

The CY15E016Q enables SPI modes 0 and 3 for data communication. In both of these modes, the inputs are latched by the slave device on the rising edge of SCK and outputs are issued on the falling edge. Therefore, the first rising edge of SCK signifies the arrival of the first bit (MSB) of a SPI instruction on the SI pin. Further, all data inputs and outputs are synchronized with SCK.

#### Data Transmission (SI/SO)

The SPI data bus consists of two lines, SI and SO, for serial data communication. SI is also referred to as Master Out Slave In (MOSI) and SO is referred to as Master In Slave Out (MISO). The master issues instructions to the slave through the SI pin, while



the slave responds through the SO pin. Multiple slave devices may share the SI and SO lines as described earlier.

The CY15E016Q has two separate pins for SI and SO, which can be connected with the master as shown in Figure 2.

For a microcontroller that has no dedicated SPI bus, a general-purpose port may be used. To reduce hardware resources on the controller, it is possible to connect the two data pins (SI, SO) together and tie off (HIGH) the  $\overline{HOLD}$  and  $\overline{WP}$  pins. Figure 3 shows such a configuration, which uses only three pins.

#### Most Significant Bit (MSB)

The SPI protocol requires that the first bit to be transmitted is the Most Significant Bit (MSB). This is valid for both address and data transmission.

The 16-Kbit serial F-RAM requires a 2-byte address for any read or write operation. Because the address is only 11 bits, the first five bits which are fed in are ignored by the device. Although

these three bits are 'don't care', Cypress recommends that these bits be set to 0s to enable seamless transition to higher memory densities.

#### Serial Opcode

After the slave device is selected with  $\overline{\text{CS}}$  going LOW, the first byte received is treated as the opcode for the intended operation. CY15E016Q uses the standard opcodes for memory accesses.

#### Invalid Opcode

If an invalid opcode is received, the opcode is ignored and the device ignores any additional serial data on the SI pin until the next falling edge of  $\overline{\text{CS}}$ , and the SO pin remains tristated.

#### Status Register

CY15E016Q has an 8-bit Status Register. The bits in the Status Register are used to configure the device. These bits are described in Table 3 on page 7.

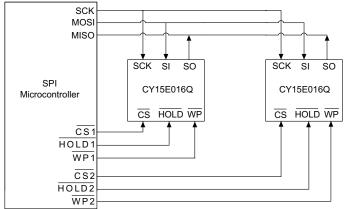
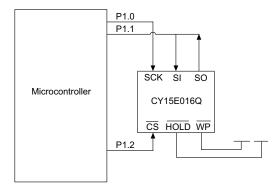


Figure 2. System Configuration with SPI port

Figure 3. System Configuration without SPI port



#### **SPI Modes**

CY15E016Q may be driven by a microcontroller with its SPI peripheral running in either of the following two modes:

- SPI Mode 0 (CPOL = 0, CPHA = 0)
- SPI Mode 3 (CPOL = 1, CPHA = 1)

For both these modes, the input data is latched in on the rising edge of SCK starting from the first rising edge after CS goes active. If the clock starts from a HIGH state (in mode 3), the first rising edge after the clock toggles is considered. The output data is available on the falling edge of SCK.



The two SPI modes are shown in Figure 4 and Figure 5. The status of the clock when the bus master is not transferring data is:

- SCK remains at 0 for Mode 0
- SCK remains at 1 for Mode 3

The device detects the SPI mode from the status of the SCK pin when the device is selected by bringing the  $\overline{\text{CS}}$  pin LOW. If the SCK pin is LOW when the device is selected, SPI Mode 0 is assumed and if the SCK pin is HIGH, it works in SPI Mode 3.

Figure 4. SPI Mode 0

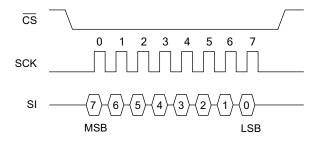
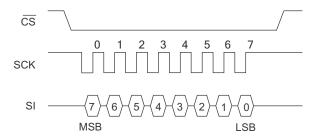


Figure 5. SPI Mode 3



### **Power Up to First Access**

The CY15E016Q is not accessible for a  $t_{PU}$  time after power up. Users must comply with the timing parameter  $t_{PU}$ , which is the minimum time from  $V_{DD}$  (min) to the first  $\overline{CS}$  LOW.

### **Command Structure**

There are six commands, called opcodes, that can be issued by the bus master to the CY15E016Q. They are listed in Table 1. These opcodes control the functions performed by the memory.

Table 1. Opcode commands

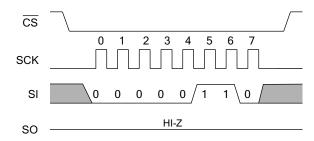
Name	Description	Opcode
WREN	Set write enable latch	0000 0110b
WRDI	Write disable	0000 0100b
RDSR	Read Status Register	0000 0101b
WRSR	Write Status Register	0000 0001b
READ	Read memory data	0000 0011b
WRITE	Write memory data	0000 0010b

#### **WREN - Set Write Enable Latch**

The CY15E016Q will power up with writes disabled. The WREN command must be issued before any write operation. Sending the WREN opcode allows the user to issue subsequent opcodes for write operations. These include writing the Status Register (WRSR) and writing the memory (WRITE).

Sending the WREN opcode causes the internal Write Enable Latch to be set. A flag bit in the Status Register, called WEL, indicates the state of the latch. WEL = '1' indicates that writes are permitted. Attempting to write the WEL bit in the Status Register has no effect on the state of this bit – only the WREN opcode can set this bit. The WEL bit will be automatically cleared on the rising edge of  $\overline{\text{CS}}$  following a WRDI, a WRSR, or a WRITE operation. This prevents further writes to the Status Register or the F-RAM array without another WREN command. Figure 6 illustrates the WREN command bus configuration.

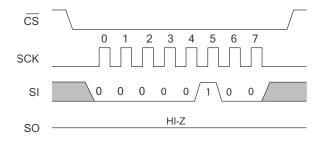
Figure 6. WREN Bus Configuration



#### WRDI - Reset Write Enable Latch

The WRDI command disables all write activity by clearing the Write Enable Latch. The user can verify that writes are disabled by reading the WEL bit in the Status Register and verifying that WEL is equal to '0'. Figure 7 illustrates the WRDI command bus configuration.

Figure 7. WRDI Bus Configuration





### Status Register and Write Protection

The write protection features of the CY15E016Q are multi-tiered and are enabled through the status register. The Status Register

factory for bits in the Status Register is '0'.)

is organized as follows. (The default value shipped from the

Table 2. Status Register

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
WPEN (0)	X (0)	X (0)	X (0)	BP1 (0)	BP0 (0)	WEL (0)	X (0)

Table 3. Status Register Bit Definition

Bit	Definition	Description
Bit 0	Don't care	This bit is non-writable and always returns '0' upon read.
Bit 1 (WEL)		WEL indicates if the device is write enabled. This bit defaults to '0' (disabled) on power-up. WEL = '1'> Write enabled WEL = '0'> Write disabled
Bit 2 (BP0)	Block Protect bit '0'	Used for block protection. For details, see Table 4.
Bit 3 (BP1)	Block Protect bit '1'	Used for block protection. For details, see Table 4.
Bit 4-6	Don't care	These bits are non-writable and always return '0' upon read.
Bit 7 (WPEN)	Write Protect Enable bit	Used to enable the function of Write Protect Pin (WP). For details, see Table 5.

Bits 0 and 4-6 are fixed at '0'; none of these bits can be modified. Note that bit 0 ("Ready or Write in progress" bit in serial flash and EEPROM) is unnecessary, as the F-RAM writes in real-time and is never busy, so it reads out as a '0'. The BP1 and BP0 control the software write-protection features and are nonvolatile bits. The WEL flag indicates the state of the Write Enable Latch. Attempting to directly write the WEL bit in the Status Register has no effect on its state. This bit is internally set and cleared via the WREN and WRDI commands, respectively.

BP1 and BP0 are memory block write protection bits. They specify portions of memory that are write-protected as shown in Table 4.

**Table 4. Block Memory Write Protection** 

BP1	BP0	Protected Address Range
0	0	None
0	1	600h to 7FFh (upper 1/4)
1	0	400h to 7FFh (upper 1/2)
1	1	000h to 7FFh (all)

The BP1 and BP0 bits and the Write Enable Latch are the only mechanisms that protect the memory from writes. The remaining write protection features protect inadvertent changes to the block protect bits.

The write protect enable bit (WPEN) in the Status Register controls the effect of the hardware write protect ( $\overline{WP}$ ) pin. When the WPEN bit is set to '0', the status of the  $\overline{WP}$  pin is ignored. When the WPEN bit is set to '1', a LOW on the  $\overline{WP}$  pin inhibits a

write to the Status Register. Thus the Status Register is write-protected only when WPEN = '1' and  $\overline{WP}$  = '0'.

Table 5 summarizes the write protection conditions.

Table 5. Write Protection

WEL	WPEN	WP	Protected Blocks	Unprotected Blocks	Status Register
0	Х	Χ	Protected Protected		Protected
1	0	Χ	Protected	Unprotected	Unprotected
1	1	0	Protected	Unprotected	Protected
1	1	1	Protected	Unprotected	Unprotected

#### **RDSR - Read Status Register**

The RDSR command allows the bus master to verify the contents of the Status Register. Reading the status register provides information about the current state of the write-protection features. Following the RDSR opcode, the CY15E016Q will return one byte with the contents of the Status Register.

### **WRSR - Write Status Register**

The WRSR command allows the SPI bus master to write into the Status Register and change the write protect configuration by setting the WPEN, BP0 and BP1 bits as required. Before issuing a WRSR command, the  $\overline{\text{WP}}$  pin must be HIGH or inactive. Note that on the CY15E016Q,  $\overline{\text{WP}}$  only prevents writing to the Status Register, not the memory array. Before sending the WRSR command, the user must send a WREN command to enable writes. Executing a WRSR command is a write operation and therefore, clears the Write Enable Latch.



СS

Opcode

SI

Opcode

NO

Opcode

SI

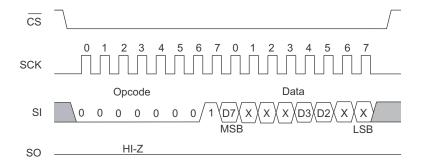
Opcode

NO

Data

Figure 8. RDSR Bus Configuration

Figure 9. WRSR Bus Configuration (WREN not shown)



### **Memory Operation**

The SPI interface, which is capable of a high clock frequency, highlights the fast write capability of the F-RAM technology. Unlike serial flash and EEPROMs, the CY15E016Q can perform sequential writes at bus speed. No page register is needed and any number of sequential writes may be performed.

#### Write Operation

All writes to the memory begin with a WREN opcode. The WRITE opcode is followed by a two-byte address containing the 11-bit address (A10–A0) of the first data byte to be written into the memory. The upper five bits of the two-byte address are ignored. Subsequent bytes are data bytes, which are written sequentially. Addresses are incremented internally as long as the bus master continues to issue clocks and keeps  $\overline{\text{CS}}$  LOW. If the last address of 7FFh is reached, the counter will roll over to 000h. Data is written MSB first. The rising edge of  $\overline{\text{CS}}$  terminates a write operation. A write operation is shown in Figure 10 on page 9.

**Note** When a burst write reaches a protected block address, the automatic address increment stops and all the subsequent data bytes received for write will be ignored by the device.

EEPROMs use page buffers to increase their write throughput. This compensates for the technology's inherently slow write

operations. F-RAM memories do not have page buffers because each byte is written to the F-RAM array immediately after it is clocked in (after the eighth clock). This allows any number of bytes to be written without page buffer delays.

LSB

**Note** If the power is lost in the middle of the write operation, only the last completed byte will be written.

#### **Read Operation**

After the falling edge of CS, the bus master can issue a READ opcode. Following the READ command is a two-byte address containing the 11-bit address (A10–A0) of the first byte of the read operation. The upper five bits of the address are ignored. After the opcode and address are issued, the device drives out the read data on the next eight clocks. The SI input is ignored during read data bytes. Subsequent bytes are data bytes, which are read out sequentially. Addresses are incremented internally as long as the bus master continues to issue clocks and  $\overline{\text{CS}}$  is LOW. If the last address of 7FFh is reached, the counter will roll over to 000h. Data is read MSB first. The rising edge of  $\overline{\text{CS}}$  terminates a read operation and tristates the SO pin. A read operation is shown in Figure 11 on page 9.



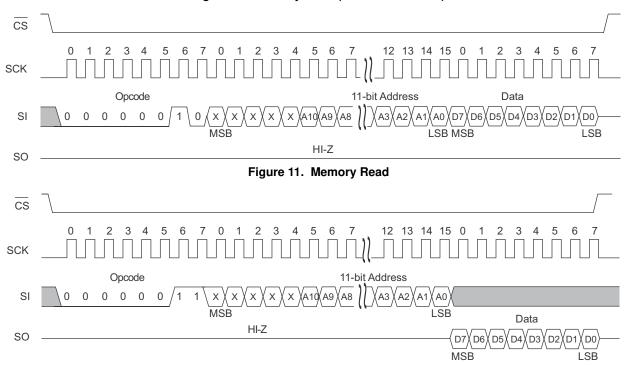
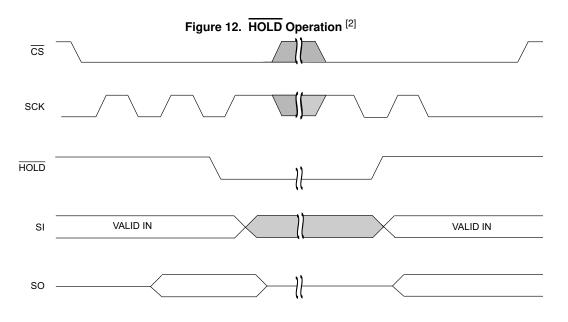


Figure 10. Memory Write (WREN not shown)

### **HOLD** Pin Operation

The HOLD pin can be used to interrupt a serial operation without aborting it. If the bus master pulls the HOLD pin LOW while SCK is LOW, the current operation will pause. Taking the HOLD pin

HIGH while <u>SCK</u> is LOW will resume an operation. The transitions of <u>HOLD</u> must occur while SCK is LOW, but the SCK and <u>CS</u> pin can toggle during a hold state.



#### Note

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<sup>2.</sup> Figure shows HOLD operation for input mode and output mode.



#### **Endurance**

The CY15E016Q devices are capable of being accessed at least 10<sup>14</sup> times, reads or writes. An F-RAM memory operates with a read and restore mechanism. Therefore, an endurance cycle is applied on a row basis for each access (read or write) to the memory array. The F-RAM architecture is based on an array of rows and columns of 256 rows of 64-bits each. The entire row is internally accessed once whether a single byte or all eight bytes are read or written. Each byte in the row is counted only once in an endurance calculation. Table 6 shows endurance calculations for a 64-byte repeating loop, which includes an opcode, a starting address, and a sequential 64-byte data stream. This causes each byte to experience one endurance cycle through the loop.

F-RAM read and write endurance is virtually unlimited even at a 20 MHz clock rate.

Table 6. Time to Reach Endurance Limit for Repeating 64-byte Loop

SCK Freq (MHz)	Endurance Cycles/sec	Endurance Cycles/year	Years to Reach Limit
20	37,310	1.18 × 10 <sup>12</sup>	85.1
10	18,660	5.88 × 10 <sup>11</sup>	170.2
5	9,330	2.94 × 10 <sup>11</sup>	340.3



### **Maximum Ratings**

Exceeding maximum ratings may shorten the useful life of the device. These user guidelines are not tested.

Maximum accumulated storage time At 125 °C ambient temperature ...... 1000 h At 85 °C ambient temperature ...... 10 Years Ambient temperature with power applied ......-55 °C to +125 °C Supply voltage on  $V_{DD}$  relative to  $V_{SS}$  ......-1.0 V to +7.0 V Input voltage ............-1.0 V to +7.0 V and  $V_{IN} < V_{DD} + 1.0$  V in High Z state ......–0.5 V to  $V_{DD}$  + 0.5 V

DC voltage applied to outputs

Transient voltage (< 20 ns)

on any pin to ground potential .....-2.0 V to V<sub>DD</sub> + 2.0 V

Package power dissipation capability ( $T_A = 25~^{\circ}C$ )
Surface mount lead soldering temperature (3 seconds)+260 °C
DC output current (1 output at a time, 1s duration) $\dots$ 15 mA
Electrostatic Discharge Voltage [3] Human Body Model (AEC-Q100-002 Rev. E)
Charged Device Model (AEC-Q100-011 Rev. B)500 V
Latch up current> 140 mA

### **Operating Range**

Range Ambient Temperature (T <sub>A</sub> )		V <sub>DD</sub>	
Automotive-A	−40 °C to +85 °C	4.5 V to 5.5 V	

### **DC Electrical Characteristics**

Over the Operating Range

Parameter	Description	Test Conditions	Min	Typ <sup>[4]</sup>	Max	Unit
$V_{DD}$	Power supply		4.5	5.0	5.5	V
I <sub>DD</sub>	V <sub>DD</sub> supply current	SCK toggling between $f_{SCK} = 1 \text{ MHz}$	_	_	0.25	mA
		$V_{DD} - 0.3 \text{ V}$ and $V_{SS}$ , other inputs $V_{SS}$ or $V_{DD} - 0.3 \text{ V}$ . SO = Open.	_	-	4	mA
I <sub>SB</sub>	V <sub>DD</sub> standby current	$\overline{\text{CS}} = \text{V}_{\text{DD}}$ . All other inputs $\text{V}_{\text{SS}}$ or $\text{V}_{\text{DD}}$ .	_	4	10	μΑ
ILI	Input leakage current	$V_{SS} \le V_{IN} \le V_{DD}$	_	_	±1	μА
I <sub>LO</sub>	Output leakage current	$V_{SS} \le V_{OUT} \le V_{DD}$	_	-	±1	μА
V <sub>IH</sub>	Input HIGH voltage		0.7 × V <sub>DD</sub>	-	V <sub>DD</sub> + 0.3	V
V <sub>IL</sub>	Input LOW voltage		- 0.3	_	0.3 × V <sub>DD</sub>	V
V <sub>OH</sub>	Output HIGH voltage	$I_{OH} = -2 \text{ mA}$	$V_{DD} - 0.8$	_	-	V
V <sub>OL</sub>	Output LOW voltage	I <sub>OL</sub> = 2 mA	_	_	0.4	V
V <sub>HYS</sub> <sup>[5]</sup>	Input Hysteresis (CS and SCK pin)		0.05 × V <sub>DD</sub>	_	_	V

#### Notes

Electrostatic Discharge voltages specified in the datasheet are the AEC-Q100 standard limits used for qualifying the device. To know the maximum value device passes for, please refer to the device qualification report available on the website.
 Typical values are at 25 °C, V<sub>DD</sub> = V<sub>DD</sub>(typ). Not 100% tested.
 This parameter is characterized but not 100% tested.



### **Data Retention and Endurance**

Parameter	Description	Test condition	Min	Max	Unit
$T_{DR}$	Data retention	T <sub>A</sub> = 85 °C	10	_	Years
		T <sub>A</sub> = 75 °C	38	_	
		T <sub>A</sub> = 65 °C	151	_	
$NV_C$	Endurance	Over operating temperature	10 <sup>14</sup>	_	Cycles

# Capacitance

Parameter [6]	Description	Test Conditions	Max	Unit
C <sub>O</sub>	Output pin capacitance (SO)	$T_A = 25 ^{\circ}\text{C}, f = 1  \text{MHz}, V_{DD} = V_{DD}(typ)$	8	рF
C <sub>I</sub>	Input pin capacitance		6	рF

### **Thermal Resistance**

Parameter [6]	Description	Test Conditions	8-pin SOIC	Unit
$\Theta_{JA}$	(junction to ambient)	Test conditions follow standard test methods and procedures for measuring thermal impedance, per	147	°C/W
$\Theta_{JC}$	Thermal resistance (junction to case)	EIA/JESD51.	47	°C/W

### **AC Test Conditions**

Input pulse levels	10% and 90% of $V_{\mbox{\scriptsize DD}}$
Input rise and fall times	5 ns
Input and output timing referen	ce levels0.5 × V <sub>DD</sub>
Output load capacitance	30 pF

Note
6. This parameter is characterized but not 100% tested.



## **AC Switching Characteristics**

Over the Operating Range

Parameters [7]					
Cypress Parameter	Alt. Parameter	Description	Min	Max	Unit
f <sub>SCK</sub>	_	SCK Clock frequency	0	20	MHz
t <sub>CH</sub>	_	Clock HIGH_time	22	_	ns
t <sub>CL</sub>	_	Clock LOW time	22	_	ns
t <sub>CSU</sub>	t <sub>CSS</sub>	Chip select setup	10	_	ns
t <sub>CSH</sub>	t <sub>CSH</sub>	Chip select hold	10	_	ns
t <sub>OD</sub> <sup>[8, 9]</sup>	t <sub>HZCS</sub>	Output disable time	_	20	ns
t <sub>ODV</sub>	t <sub>CO</sub>	Output data valid time	_	20	ns
t <sub>OH</sub>	_	Output hold time	0	_	ns
t <sub>D</sub>	_	Deselect time	60	_	ns
t <sub>R</sub> <sup>[10, 11]</sup>	_	Data in rise time	_	50	ns
t <sub>F</sub> <sup>[10, 11]</sup>	_	Data in fall time	_	50	ns
t <sub>SU</sub>	t <sub>SD</sub>	Data setup time	5	_	ns
t <sub>H</sub>	t <sub>HD</sub>	Data hold time	5	_	ns
t <sub>HS</sub>	t <sub>SH</sub>	HOLD setup time		_	ns
t <sub>HH</sub>	t <sub>HH</sub>	HOLD hold time		_	ns
t <sub>HZ</sub> [8, 9]	t <sub>HHZ</sub>	HOLD LOW to HI-Z		20	ns
t <sub>LZ</sub> <sup>[9]</sup>	t <sub>HLZ</sub>	HOLD HIGH to data active		20	ns

 <sup>7.</sup> Test conditions assume a signal transition time of 5 ns or less, timing reference levels of 0.5 × V<sub>DD</sub>, input pulse levels of 10% to 90% of V<sub>DD</sub>, and output loading of the specified I<sub>OL</sub>/I<sub>OH</sub> and 30 pF load capacitance shown in AC Test Conditions on page 12.
 8. t<sub>OD</sub> and t<sub>HZ</sub> are specified with a load capacitance of 5 pF. Transition is measured when the outputs enter a high impedance state.
 9. This parameter is characterized and not 100% tested.

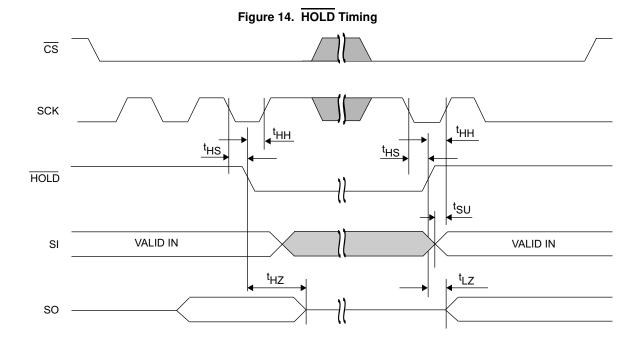
<sup>10.</sup> Rise and fall times measured between 10% and 90% of waveform.

<sup>11.</sup> These parameters are guaranteed by design and are not tested.



cs tcsu  $^{\mathrm{t}}\mathrm{CH}$ <sup>t</sup>CL **▼**tcsH SCK <sup>t</sup>SU ▶ SI VALID IN VALID IN , VALID IN t<sub>OD</sub> <sup>t</sup>ODV. t<sub>OH</sub> HI-Z HI-Z SO

Figure 13. Synchronous Data Timing (Mode 0)



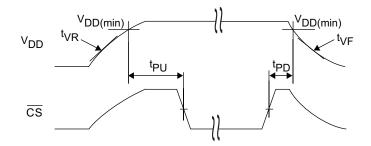


# **Power Cycle Timing**

Over the Operating Range

Parameter	Description	Min	Max	Unit
t <sub>PU</sub>	Power-up V <sub>DD</sub> (min) to first access ( <del>CS</del> LOW)	1	_	ms
t <sub>PD</sub>	Last access (CS HIGH) to power-down (V <sub>DD</sub> (min))	0	_	μs
t <sub>VR</sub> <sup>[12]</sup>	V <sub>DD</sub> power-up ramp rate	30	_	μs/V
t <sub>VF</sub> <sup>[12]</sup>	V <sub>DD</sub> power-down ramp rate	30	_	μs/V

Figure 15. Power Cycle Timing



 $<sup>\</sup>label{eq:Note} \mbox{Note} \\ \mbox{12. Slope measured at any point on $V_{DD}$ waveform.}$ 

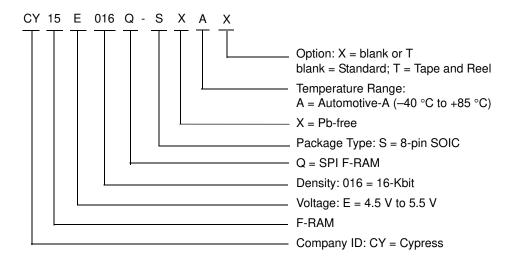


## **Ordering Information**

Ordering Code	Package Diagram	Package Type	Operating Range
CY15E016Q-SXA	51-85066	8-pin SOIC	Automotive-A
CY15E016Q-SXAT	51-85066	8-pin SOIC	

All these parts are Pb-free. Contact your local Cypress sales representative for availability of these parts.

### **Ordering Code Definitions**



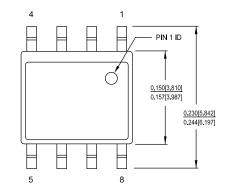


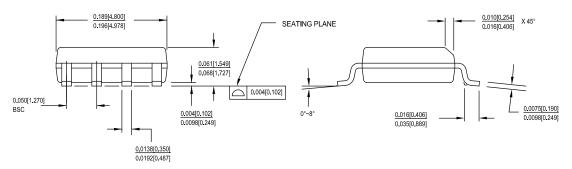
# **Package Diagram**

Figure 16. 8-pin SOIC (150 Mils) Package Outline, 51-85066

- 1. DIMENSIONS IN INCHES[MM]  $\frac{\text{MIN.}}{\text{MAX.}}$
- PIN 1 ID IS OPTIONAL,
   ROUND ON SINGLE LEADFRAME
   RECTANGULAR ON MATRIX LEADFRAME
- 3. REFERENCE JEDEC MS-012
- 4. PACKAGE WEIGHT 0.07gms

PART#		
S08.15	STANDARD PKG	
SZ08.15	LEAD FREE PKG	
SW8.15	LEAD FREE PKG	





51-85066 \*H



# **Acronyms**

Acronym	Description	
AEC	Automotive Electronics Council	
СРНА	Clock Phase	
CPOL	Clock Polarity	
EEPROM	Electrically Erasable Programmable Read-Only Memory	
EIA	Electronic Industries Alliance	
I/O	Input/Output	
JEDEC	Joint Electron Devices Engineering Council	
JESD	JEDEC Standards	
LSB	Least Significant Bit	
MSB	Most Significant Bit	
F-RAM	Ferroelectric Random Access Memory	
RoHS	Restriction of Hazardous Substances	
SPI	Serial Peripheral Interface	
SOIC	Small Outline Integrated Circuit	

### **Document Conventions**

### **Units of Measure**

Symbol	Unit of Measure		
°C	degree Celsius		
Hz	hertz		
kHz	kilohertz		
ΚΩ	kilohm		
Kbit	kilobit		
kV	kilovolt		
MHz	megahertz		
μΑ	microampere		
μS	microsecond		
mA	milliampere		
ms	millisecond		
ns	nanosecond		
Ω	ohm		
%	percent		
pF	picofarad		
V	volt		
W	watt		



# **Document History Page**

	ocument Title: CY15E016Q, 16-Kbit (2K × 8) Serial (SPI) Automotive-A F-RAM ocument Number: 002-10236					
Rev.	ECN No.	Orig. of Change	Submission Date	Description of Change		
**	5039783	GVCH	12/07/2015	New data sheet.		
*A	5568159	GVCH	01/27/2017	Changed status from Preliminary to Final. Updated Maximum Ratings: Updated Electrostatic Discharge Voltage (in compliance with AEC-Q100 standard): Changed value of "Human Body Model" from 4 kV to 2 kV. Changed value of "Charged Device Model" from 1.25 kV to 500 V. Removed Machine Model related information. Updated to new template.		
*B	5700389	GVCH	04/18/2017	Updated Maximum Ratings: Added Note 3 and referred the same note in "Electrostatic Discharge Voltage". Updated to new template.		



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