

## POWER/RESET CLICK

**PID: MIKROE-3771 Weight: 20 g**

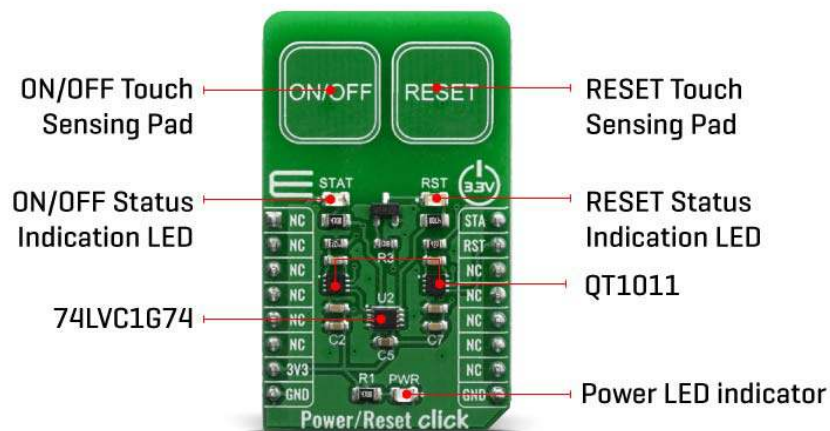
**Power/Reset Click** is equipped with two capacitive touch pads on a single click board™. It can be activated by touch, and unlike the mechanical button, the capacitive touch button lasts much longer, it is not prone to damage and wear over time and it is very reliable. Capacitive buttons are a very popular method of powering up or resetting various devices. Besides the aforementioned benefits, having a touch sensitive button on a device allows for a compact design, opens possibilities for various kinds of human-machine interface and - it looks good and modern, especially if accompanied by a LED that turns on when activated, just like the one on Power/Reset Click. This click board™ can find its place among many applications - for touch activated lighting controls, touch activated control panels, toys and any other applications that need a switch or a button for powering and resetting a device.

Power/Reset click board™ is supported by a mikroSDK compliant library, which includes functions that simplify software development. This Click board™ comes as a fully tested product, ready to be used on a system equipped with the mikroBUS™ socket.

Power/Reset click has two PCB pads, used to sense touch or proximity events. These pads are the only elements on the top of the board, allowing installation of the protective acrylic glass layer. These pads are marked as ON/OFF and RESET in order to offer to a user a simple solution for a capacitive switching power and reset controls for various devices. This click board™ includes all hardware and signal processing functions necessary to provide stable sensing under a wide variety of changing conditions.

## HOW DOES IT WORK?

Power/Reset Click is a capacitive touch sensing Click board™ which features the QT1011, digital burst mode charge-transfer sensor that is capable of detecting near proximity or touch, from Microchip. This click board™ has two PCB pads, used to sense touch or proximity events. Besides the two touch sensitive pads, Power/Reset click has two LED diodes for the touch indication. The two touch pads use two separate QT1011 ICs, providing a very reliable touch sensing functionality.



The AT42QT1011 is a digital burst mode charge-transfer sensor that is capable of detecting nearproximity or touch, making it ideal for implementing touch controls. With the proper electrode and circuit design, the self-contained digital IC will project a touch or proximity field to several centimeters through any dielectric like glass, plastic, stone, ceramic, and even most kinds of wood. It can also turn small metal-bearing objects into intrinsic sensors, making them responsive to proximity or touch. This capability, coupled with its ability to self-calibrate, can lead to entirely new product concepts.

The QT1011 is designed specifically for human interfaces like control panels, appliances, toys, lighting controls, or anywhere a mechanical switch or button may be found. It includes all hardware and signal processing functions necessary to provide stable sensing under a wide variety of changing conditions. However, this click board™ is designed to serve as a power and reset capacitive switch panel board.

Besides the QT1011, this click board™ contains 74LVC1G74 as well. It is a Single D-type flip-flop with set and reset. Because The output of the QT1011 is active-high upon detection, the 74LVC1G74 is triggered by the positive edge of the ON/OFF touch pad. It is wired in a cascade with the QT1011 in way that ensures holding one logical state until the ON/OFF pad is pressed. Therefore, the ON/OFF pad acts like a switch, while the RESET pad acts like a button, which is suitable for most common purposes.

The output signals for the ON/OFF and RESET pads are wired to the PWM and INT pins on the mikroBUS™, respectively. Besides that, the STAT and RST LEDs are wired parallel to the outputs in order to ensure a visible indication of the status of the pins.


This Click Board™ is designed to be operated only with 3.3V logic level. A proper logic voltage level conversion should be performed before the Click board™ is used with MCUs with logic levels of 5V.

## SPECIFICATIONS

<b>Type</b>	Capacitive
<b>Applications</b>	Touch activated lighting controls, touch activated control panels, toys and any other applications that need a switch or a button for powering and resetting a device.
<b>On-board modules</b>	QT1011, digital burst mode charge-transfer sensor that is capable of detecting near proximity or touch, from Microchip.
<b>Key Features</b>	Reliable capacitive touch detection technology, noise filtering, Patented spread-spectrum charge-transfer (direct mode), Increased moisture tolerance
<b>Interface</b>	GPIO
<b>Click board size</b>	M (42.9 x 25.4 mm)
<b>Input Voltage</b>	3.3V

## PINOUT DIAGRAM

This table shows how the pinout on Power/Reset Click corresponds to the pinout on the mikroBUS™ socket (the latter shown in the two middle columns).

Notes	Pin					Pin	Notes
	NC	1	AN	PWM	16	STA	ON/OFF Status Out
	NC	2	RST	INT	15	RST	Reset Out
	NC	3	CS	RX	14	NC	
	NC	4	SCK	TX	13	NC	
	NC	5	MISO	SCL	12	NC	
	NC	6	MOSI	SDA	11	NC	
Power Supply	3.3V	7	3.3V	5V	10	NC	
Ground	GND	8	GND	GND	9	GND	Ground

## ONBOARD SETTINGS AND INDICATORS

Label	Name	Default	Description
LD1	STAT	-	ON/OFF Status Out
LD2	PWR	-	Power LED Indicator
LD3	RST	-	RESET Status

# SOFTWARE SUPPORT

We provide a library for the Power/Reset click on our LibStock page, as well as a demo application (example), developed using MikroElektronika compilers. The demo can run on all the main MikroElektronika development boards.

## Library Description

This library allows user to check which button is pressed or activated. Also initializes GPIO driver. For more details check documentation.

Key functions:

- `void touchbutt_gpioDriverInit(T_TOUCHBUTT_P gpioObj)` - This function initializes GPIO driver.
- `T_TOUCHBUTT_STATE touchbutt_getPWR( void )` - This function returns a state of the PWR pin (ON/OFF button).
- `T_TOUCHBUTT_STATE touchbutt_getRST( void )` - This function returns a state of the RST pin (RESET button).

## Examples description

The application is composed of three sections :

- System Initialization - Initializes peripherals and pins.
- Application Initialization - Initializes GPIO driver and performs a timer interrupt configuration.
- Application Task - (code snippet) - Checks the states of the PWR and RST pins and performs a control of the timer counter depending on the pressed button (pins state). User can start and stop a timer counter, in the resolution of 100ms, by pressing the ON/OFF button. Also can reset a timer counter to 0 by pressing the RESET button. When timer counter was reached the target time (in seconds), a message will be sent to the uart terminal and the sound will be generated. Timer counter state will be showed to the uart terminal.

```
void applicationTask()
{
    pwr_state = touchbutt_getPWR();
    rst_state = touchbutt_getRST();

    if ((pwr_state == _TOUCHBUTT_ACTIVE) && (time_cnt_prev != time_cnt) && (rst_state == _TOUCHBUTT_INACTIVE))
    {
        time_val_dec = time_cnt / 10;
        time_val_real = time_cnt % 10;

        LongWordToStr( time_val_dec, text );
        Ltrim( text );
        mikrobus_logWrite( text, _LOG_TEXT );
    }
}
```

```

mikrobus_logWrite( ".", _LOG_TEXT );
ByteToStr( time_val_real, text );
Ltrim( text );
mikrobus_logWrite( text, _LOG_LINE );

if ((time_val_dec >= target_time) && (alarm_flag == _TOUCHBUTT_ACTIVE))
{
    mikrobus_logWrite( "** Target time is reached! **", _LOG_LINE );
    alarm_flag = _TOUCHBUTT_INACTIVE;

    Sound_Play( 1000, 50 );
    Delay_ms( 40 );
    Sound_Play( 1000, 50 );
    Delay_ms( 40 );
}
}

if (rst_state == _TOUCHBUTT_ACTIVE)
{
    time_cnt = 0;
    alarm_flag = _TOUCHBUTT_ACTIVE;
}
else
{
    time_cnt_prev = time_cnt;
}
}

```

The full application code, and ready to use projects can be found on our LibStock page. Other mikroE Libraries used in the example:

- Conversions
- C\_String
- Sound
- UART

## Additional notes and informations

Depending on the development board you are using, you may need USB UART click, USB UART 2 click or RS232 click to connect to your PC, for development systems with no UART to USB interface available on the board. The terminal available in all MikroElektronika compilers, or any other terminal application of your choice, can be used to read the message.

## MIKROSDK

This Click board™ is supported with mikroSDK - MikroElektronika Software Development Kit. To ensure proper operation of mikroSDK compliant Click board™ demo applications, mikroSDK should be downloaded from the LibStock and installed for the compiler you are using.

For more information about mikroSDK, visit the official page.



<https://www.mikroe.com/power-reset-click/10-9-19>