

Integrated 4-Port 10/100 Managed Switch with Two MACs MII or RMII Interfaces

Features

Advanced Switch Features

- IEEE 802.1q VLAN Support for up to 128 VLAN Groups (Full-Range 4096 of VLAN IDs)
- · Static MAC Table Supports up to 32 Entries
- VLAN ID Tag/Untagged Options, Per Port Basis
- IEEE 802.1p/q Tag Insertion or Removal on a Per Port Basis Based on Ingress Port (Egress)
- Programmable Rate Limiting at the Ingress and Egress on a Per Port Basis
- Jitter-Free Per Packet Based Rate Limiting Support
- Broadcast Storm Protection with Percentage Control (Global and Per Port Basis)
- IEEE 802.1d Rapid Spanning Tree Protocol RSTP Support
- Tail Tag Mode (1 Byte Added Before FCS) Support at Port 4 to Inform the Processor Which Ingress Port Receives the Packet
- 1.4 Gbps High-Performance Memory Bandwidth and Shared Memory Based Switch Fabric with Fully Non-Blocking Configuration
- Dual MII/RMII with MAC 3 SW3-MII/RMII and MAC 4 SW4-MII/RMII Interfaces
- Enable/Disable Option for Huge Frame Size up to 2000 Bytes Per Frame
- IGMP v1/v2 Snooping (IPv4) Support for Multicast Packet Filtering
- IPv4/IPv6 QoS Support
- Support Unknown Unicast/Multicast Address and Unknown VID Packet Filtering
- · Self-Address Filtering

Comprehensive Configuration Register Access

- Serial Management Interface (MDC/MDIO) to All PHYs Registers
- High-Speed SPI (up to 25 MHz) and I²C Master Interface to all Internal Registers
- I/O Pins Strapping and EEPROM to Program Selective Registers in Unmanaged Switch Mode
- Control Registers Configurable on the Fly (Port-Priority, 802.1p/d/q, AN...)

QoS/CoS Packet Prioritization Support

- · Per Port, 802.1p and DiffServ-Based
- 1/2/4-Queue QoS Prioritization Selection
- Programmable Weighted Fair Queuing for Ratio Control
- Re-Mapping of 802.1p Priority Field Per Port Basis

Integrated 4-Port 10/100 Ethernet Switch

- Next Generation Switch with Four MACs and Two PHYs that are Fully Compliant with the IEEE 802.3u Standard
- Non-Blocking Switch Fabric Ensures Fast Packet Delivery by Utilizing a 1K MAC Address Lookup Table and a Store-and-Forward Architecture
- On-Chip 64Kbyte Memory for Frame Buffering (Not Shared with 1K Unicast Address Table)
- Full-Duplex IEEE 802.3x Flow Control (PAUSE) with Force Mode Option
- · Half-Duplex Back Pressure Flow Control
- HP Auto MDI/MDI-X and IEEE Auto Crossover Support
- LinkMD[®] TDR-Based Cable Diagnostics to Identify Faulty Copper Cabling
- MII Interface of MAC Supports Both MAC Mode and PHY Mode
- Per Port LED Indicators for Link, Activity, and 10/ 100 Speed
- Register Port Status Support for Link, Activity, Full-/Half-Duplex and 10/100 Speed
- On-Chip Terminations and Internal Biasing Technology for Cost Down and Lowest Power Consumption

Switch Monitoring Features

- Port Mirroring/Monitoring/Sniffing: Ingress and/or Egress Traffic to Any Port or MII/RMII
- MIB Counters for Fully Compliant Statistics Gathering 34 MIB Counters Per Port
- Loopback Support for MAC, PHY, and Remote Diagnostic of Failure
- · Interrupt for the Link Change on Any Ports

Low-Power Dissipation

- Full-Chip Software Power-Down and Per Port Software Power-Down
- Energy-Detect Mode Support <0.1W Full-Chip Power Consumption When All Ports Have No Activity
- Very-Low Full-Chip Power Consumption (~0.3W), without Extra Power Consumption on Transformers
- · Dynamic Clock Tree Shutdown Feature
- · Voltages:
 - Analog VDDAT 3.3V Only
 - VDDIO Support 3.3V, 2.5V, and 1.8V
 - Low 1.2V Core Power
- Commercial Temperature Range: 0°C to +70°C
- Industrial Temperature Range: -40°C to +85°C
- Automotive AEC-Q100 Grade 3 Temperature Range: -40°C to +85°C
- Available in 64-pin QFN, Lead-Free Small Package

Target Applications

- · VoIP Phone
- · Set-Top/Game Box
- · Automotive Ethernet
- Industrial Control
- IPTV POF
- · SOHO Residential Gateway
- · Broadband Gateway/Firewall/VPN
- · Integrated DSL/Cable Modem
- · Wireless LAN Access Point + Gateway
- Standalone 10/100 Switch
- Embedded System

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1.0 INTRODUCTION

1.1 General Description

The KSZ8864CNX/RMNUB is a highly-integrated, Layer 2-managed 4-port switch with optimized design, plentiful features and smallest package size. It is designed for cost-sensitive 10/100 Mbps 4-port switch systems with on-chip termination, lowest-power consumption, and small package to save system cost. It has 1.4 Gbps high-performance memory bandwidth, shared memory-based switch fabric with full non-blocking configuration. It also provides an extensive feature set such as the power management, programmable rate limiting and priority ratio, tag/port-based VLAN, packet filtering, quality-of-service (QoS), four queue prioritization, management interface, MIB counters. Port 3 and Port 4 support either MII or RMII interfaces with SW3-MII/RMII and SW4-MII/RMII (see Figure 1-1) for KSZ8864CNX/RMNUB data interface. An industrial temperature-grade version of the KSZ8864CNXIA and a qualified AEC-Q100 Automotive version of the KSZ8864RMNUB are also available (see Section "Product Identification System"). The KSZ8864CNX/RMNUB provides multiple CPU control/data interfaces to effectively address both current and emerging fast Ethernet applications.

The KSZ8864CNX/RMNUB consists of 10/100 fast Ethernet PHYs with patented and enhanced mixed-signal technology, media access control (MAC) units, a high-speed non-blocking switch fabric, a dedicated address lookup engine, and an on-chip frame buffer memory.

The KSZ8864CNX/RMNUB contains four MACs and two PHYs. The two PHYs support the 10/100Base-T/TX.

All registers of MACs and PHYs units can be managed by the control interface of SPI or the SMI. MIIM registers of the PHYs can be accessed through the MDC/MDIO interface. EEPROM can set all control registers by I²C controller interface for the unmanaged mode.

The KSZ8864CNX/RMNUB adds Microchip's LinkMD[®] feature and is completely pin-compatible with the KSZ8864RMN device.

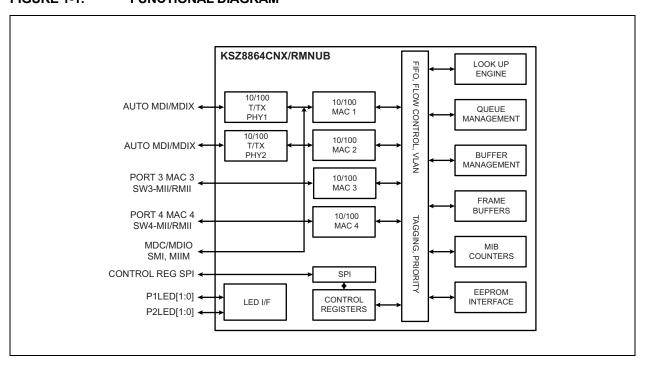


FIGURE 1-1: FUNCTIONAL DIAGRAM

2.0 PIN DESCRIPTION AND CONFIGURATION

FIGURE 2-1: 64-QFN PIN ASSIGNMENT (TOP VIEW)

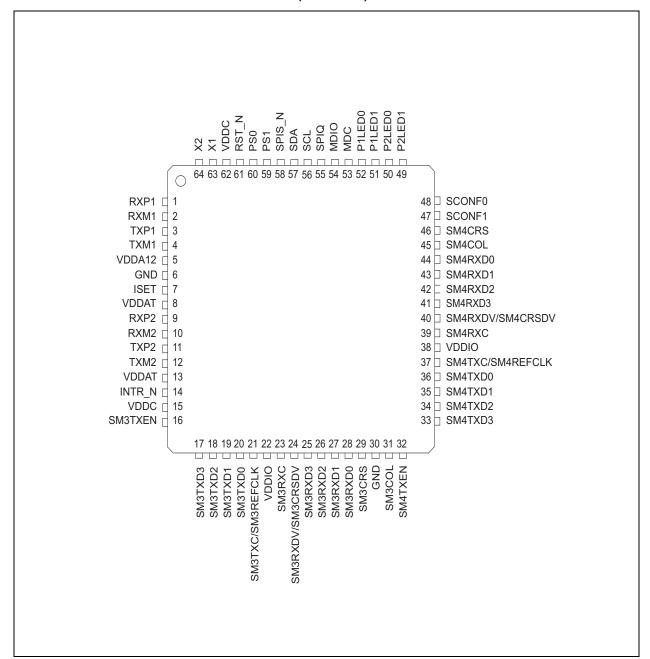


TABLE 2-1: SIGNALS - KSZ8864CNX/RMNUB

Pin Number	Pin Name	Type, Note 1	Port	Pin Function, Note 2
1	RXP1	I	1	Physical receive signal + (differential)
2	RXM1	I	1	Physical receive signal – (differential)
3	TXP1	0	1	Physical transmit signal + (differential)
4	TXM1	0	1	Physical transmit signal – (differential)
5	VDDA12	Р	_	1.2V analog power
6	GND	GND	_	Ground with all grounding of die bottom
7	ISET	_	_	Set physical transmit output current. Pull-down with a 12.4 k Ω 1% resistor.
8	VDDAT	Р	_	3.3V analog V _{DD}
9	RXP2	I	2	Physical receive signal + (differential)
10	RXM2	I	2	Physical receive signal – (differential)
11	TXP2	0	2	Physical transmit signal + (differential)
12	TXM2	0	2	Physical transmit signal – (differential)
13	VDDAT	Р	_	3.3V analog V _{DD}
14	INTR_N	OPU	_	Interrupt. This pin is the Open-Drain output pin.
15	VDDC	Р	_	1.2V digital core V _{DD}
16	SM3TXEN	IPD	3	MAC3 switch MII/RMII transmit enable
17	SM3TXD3	IPD	3	MAC3 switch MII transmit bit 3
18	SM3TXD2	IPD	3	MAC3 switch MII transmit bit 2
19	SM3TXD1	IPD	3	MAC3 switch MII/RMII transmit bit 1
20	SM3TXD0	IPD	3	MAC3 switch MII/RMII transmit bit 0
21	SM3TXC/ SM3REFCLK	I/O	3	MAC3 switch MII transmit clock: Input: SW3-MII MAC mode Output: SW3-MII PHY mode Input: SW3-RMII reference clock
22	VDDIO	Р	_	3.3V, 2.5V, or 1.8V digital V _{DD} for digital I/O circuitry
23	SM3RXC	I/O	3	MAC3 switch MII receive clock: Input: SW3-MII MAC mode Output: SW3-MII PHY mode Output: SW3-RMII reference clock Unused RMII clock can be pulled-down or disabled by Register 87.
24	SM3RXDV/ SM3CRSDV	IPD/O	3	SM3RXDV: MAC3 switch SW3-MII receives data valid. SM3CRSDV: MAC3 switch SW3-RMII carrier sense/receive data valid.

TABLE 2-1: SIGNALS - KSZ8864CNX/RMNUB (CONTINUED)

Pin Number	Pin Name	Type, Note 1	Port	Pin Function, Note 2
25	SM3RXD3	IPD/O	3	MAC3 switch MII receive bit 3 Strap option: PD (default) = enable flow control; PU = disable flow control
26	SM3RXD2	IPD/O		MAC3 switch MII receive bit 2 and strap option: PD (default) = disable back pressure; PU = enable back pressure
27	SM3RXD1	IPD/O		MAC3 switch MII/RMII receive bit 1 Strap option: PD (default) = drop excessive collision packets; PU = does not drop excessive collision packets
28	SM3RXD0	IPD/O		MAC3 switch MII/RMII receive bit 0 Strap option: PD (default) = disable aggressive back-off algorithm in Half-Duplex mode; PU = enable for performance enhancement
29	SM3CRS	IPD/O		MAC3 switch MII carrier sense
30	GND	GND		Ground with all grounding of die bottom
31	SM3COL	IPD/O		MAC3 switch MII collisions detect
32	SM4TXEN	IPD		MAC4 switch MII/RMII transmit enable
33	SM4TXD3	IPD		MAC4 switch MII transmit bit 3
34	SM4TXD2	IPD		MAC4 switch MII transmit bit 2
35	SM4TXD1	IPD		MAC4 switch MII/RMII transmit bit 1
36	SM4TXD0	IPD		MAC4 switch MII/RMII transmit bit 0
37	SM4TXC/ SM4REFCLK	I/O		MAC4 switch MII transmit clock: Input: SW4-MII MAC mode clock Input: SW4-RMII reference clock, refer to the strap-in pin P1LED1 for the clock mode and normal mode Output: SW4-MII PHY modes
38	VDDIO	Р	_	3.3V, 2.5V, or 1.8V digital V _{DD} for digital I/O circuitry
39	SM4RXC	I/O	4	MAC4 switch MII receive clock: Input: SW4-MII MAC mode Output: SW4-MII PHY mode Output: SW4-RMII 50 MHz reference clock (the device is default clock mode; the clock source comes from X1/X2 pins 25 MHz crystal) When the device is set in normal mode, (the clock source of the chip comes from SM4TXC), the SM4RXC reference clock output should be disabled by the Register 87. See also the strap-in pin P1LED1 for the selection of the clock mode and normal mode.

TABLE 2-1: SIGNALS - KSZ8864CNX/RMNUB (CONTINUED)

Pin Number	Pin Name	Type, Note 1	Port	Pin Function, Note 2				
40	SM4RXDV/ SM4CRSDV	IPD/O	4		itch SW4-MII receives o witch SW4-RMII carrier			
41	SM4RXD3	IPD/O	4		eive bit 3 switch MII/RMII full-dup III/RMII full-duplex flow			
42	SM4RXD2	IPD/O	4	MAC4 switch MII rece Strap option: PD (default) = switch PU = switch MII/RMII	MII/RMII in full-duplex n	node;		
43	SM4RXD1	IPD/O	4	Strap option: PD (default) = MAC4	MAC4 switch MII/RMII receive bit 1 Strap option: PD (default) = MAC4 switch SW4-MII/RMII in 100 Mbps mode; PU = MAC4 switch SW5-MII/RMII in 10 Mbps mode			
44	SM4RXD0	IPD/O	4	MAC4 Switch MII/RMII receive bit 0. Strap option: LED mode PD (default) = mode 0; PU = Mode 1 See "Register 11 (0x0B): Global Control 9."				
				Mode 0 Mode 1				
				PxLED1	Link/Activity	100Link/Activity		
				PxLED0	Speed	Full-duplex		
45	SM4COL	IPD/O	4	MAC4 Switch MII colli Input: SW4-MII MAC I Output: SW4-MII PHY	modes			
46	SM4CRS	IPD/O	4	MAC4 Switch MII mod Input: SW4-MII MAC I Output: SW4-MII PHY	modes			
				Switch port 4 MAC4 M by the strap pins of So See pins configuration		/ mode or MAC mode		
				Pin# (47, 48)	Port 4 Switch MAC4 SW4-MII			
47	SCONF1	IPD	_	00 (default) Port 4 SW4-MII PHY mode				
				01 Disable port 3 and port 4				
				10	Disable port 4 only			
				11	Port 4 SW4-MII MAC	mode		
48	SCONF0	IPD	_	See Pin 47 description.				

TABLE 2-1: SIGNALS - KSZ8864CNX/RMNUB (CONTINUED)

Pin Number	Pin Name	Type, Note 1	Port	Pin Function, Note 2	
49	P2LED1	IPU/O	2	LED indicator for Port 2 This pin has to be pulled down by a 1 k Ω resistor in the design for KSZ8864CNX/RMNUB.	
50	P2LED0	IPU/O	2	LED indicator for Port 2 Strap option: Switch MAC3 used only PU (default) = Select MII interface for the Switch MAC3 SW3-MII PD = Select RMII interface for the Switch MAC3 SW3-RMII	
51	P1LED1	IPU/O	1	LED indicator for Port 1 Strap option: Switch RMII used only PU (default) = Select the device as Clock mode, when use RMII interface, all clock source come from pin x1/x2 crystal 25 MHz. PD = Select the device as normal mode when use RMII interface All clock sources come from SW4-RMII SM4TXC pin with an ext nal input 50 MHz clock. In the normal mode, the 25 MHz crystal clock from pin X1/X2 does not take affect and should disable SV RMII SW4RXC 50 MHz clock output by the register 87. The normal mode is used when SW4-RMII receives an external 50 MHz RMII reference clock from pin SM4TXC.	
52	P1LED0	IPU/O	1	LED indicator for Port 1 Strap option: for Switch MAC4 only PU (default) = Select MII interface for the Switch MAC4 SW4-MII PD = Select RMII interface for the Switch MAC4 SW4-RMII	
53	MDC	IPU	All	MII management interface clock, Or SMI interface clock.	
54	MDIO	IPU/O	All	MII management data I/O, Or SMI interface data I/O. Note: Need an external pull-up when driven.	
55	SPIQ	IPU/O	All	SPI serial data output in SPI Slave mode Note: Need an external pull-up when driven.	
56	SPIC/SCL	IPU/O	All	 (1) Input clock up to 25 MHz in SPI Slave mode, (2) Output clock at 61 kHz in I²C Master mode Note: Need an external pull-up when driven. 	
57	SPID/SDA	IPU/O	All	 (1) Serial data input in SPI slave mode; (2) Serial data input/output in I²C master mode Note: Need an external pull-up when driven. 	
58	SPIS_N	IPU	All	Active-low. (1) SPI data transfer start in SPI slave mode. When SPIS_N is hi the device is deselected and SPIQ is held in high-impedance start a high-to-low transition to initiate the SPI data transfer. (2) Not used in I ² C Master mode.	

TABLE 2-1: SIGNALS - KSZ8864CNX/RMNUB (CONTINUED)

Pin Number	Pin Name	Type, Note 1	Port	Pin Function, Note 2				
				Serial bus configuration pin For this case, if the EEPROM is not present, the Switch will start itself with the PS [1.0] = 00 default register values.				
				Pin Configuration	Serial Bus Configuration			
59	PS1	IPD	_	PS[1.0]=00	I ² C Master mode for EEPROM			
					PS[1.0]=01	SMI Interface mode		
				PS[1.0]=10	SPI Slave mode for CPU Interface			
				PS[1.0]=11	Factory Test mode (BIST)			
60	PS0	IPD	_	Serial bus configuration	on pin			
61	RST_N	IPU	_	Reset the device. Acti	ive-low.			
62	VDDC	Р	_	1.2V digital core V _{DD} .				
63	X1	I	_	25 MHz crystal clock connection or 3.3V oscillator input. Crystal/ oscillator should be ≤ ±50 ppm tolerance.				
64	X2	0	_	25 MHz crystal clock	connection			

Note 1: P = power supply

GND = ground

I = input

O = output

I/O = bi-directional

IPD = Input with internal pull-down

IPU = Input with internal pull-up

IPU/O = Input with internal pull-up during Reset; output pin otherwise

IPD/O = Input with internal pull-down during Reset; output pin otherwise

2: PU = strap pin pull-up

PD = strap pin pull-down

The KSZ8864CNX/RMNUB can function as a managed switch or unmanaged switch. If no EEPROM or microcontroller exists, the KSZ8864CNX/RMNUB will operate from its default setting. The strap-in option pins can be configured by external pull-up or pull-down resistors and take effect after power-up Reset or warm Reset. The functions are described in Table 2-2.

TABLE 2-2: STRAP-IN OPTIONS - KSZ8864CNX/RMNUB

Pin Number	Pin Name	Type, Note 1	Port		Description, No	ote 2	
25	SM3RXD3	IPD/O	_	MAC3 Switch MII receive bit 3 Strap option: PD (default) = enable flow control; PU = disable flow control			
26	SM3RXD2	IPD/O	_	PD (default)	ch MII receive bit 2 and 5) = disable back pressure e back pressure		
27	SM3RXD1	IPD/O	_	Strap option PD (default)	ch MII/RMII receive bit 1 n:) = drop excessive collisi not drop excessive collis		
28	SM3RXD0	IPD/O	_	MAC3 Switch MII/RMII receive bit 0 Strap option: PD (default) = disable aggressive back-off algorithm in Half-duplex mode; PU = enable for performance enhancement			
41	SM4RXD3	IPD/O	_	MAC4 Switch MII receive bit 3 Strap option: PD (default) = Disable Switch MII/RMII full-duplex flow control; PU = Enable Switch MII/RMII full-duplex flow control			
42	SM4RXD2	IPD/O	_	MAC4 Switch MII receive bit 2 Strap option: PD (default) = Switch MII/RMII in full-duplex mode; PU = Switch MII/RMII in Half-duplex mode			
43	SM4RXD1	IPD/O	_	MAC4 Switch MII/RMII receive bit 1. Strap option: PD (default) =MAC4 Switch SW4-MII/RMII in 100 Mbps mode; PU = MAC4 Switch SW-5MII/RMII in 10 Mbps mode			
44	SM4RXD0	IPD/O	_	MAC4 Switch MII/RMII receive bit 0 Strap option: LED mode PD (default) = mode 0; PU = mode 1 See "Register 11 (0x0B): Global Control 9." — Mode 0 Mode 1			
				PxLED1	Link/Activity	100Link/Activity	
PxLED0 Speed					Speed	Full-duplex	

TABLE 2-2: STRAP-IN OPTIONS - KSZ8864CNX/RMNUB (CONTINUED)

IABLE 2-2:	STRAP-IN OP	Type,			•	<i>'</i>
Pin Number	Pin Name	Note 1	Port		Des	scription, Note 2
				mode, have	e to configure	enabled with PHY mode or MAC e SCONF1 Pin 47 with SCONF0 Pin table below.
				Pin#	Switch MA	C4
47	SCONF1	IPD		(47, 48)	SW4-MII/R	MII
				00 (default)	Port 4 SW4	I-MII PHY mode
				01	•	t 3 and port 4
				10	Disable por	•
				11	l .	I-MII MAC mode
48	SCONF0	IPD	_	mode, have	e to configure	enabled with PHY mode or MAC e SCONF0 Pin 48 with SCONF1 Pin
49	P2LED1	IPU/O	2	This pin ha	tor for Port 2 s to be pulle <sz8864cn< td=""><td>d down by 1 kΩ resistor in the</td></sz8864cn<>	d down by 1 kΩ resistor in the
50	P2LED0	IPU/O	2	LED indicator for Port 2 Strap option: Switch MAC3 used only. PU (default) = Select MII interface for the Switch MAC3 SW3-MII. PD = Select RMII interface for the Switch MAC3 SW3-RMII.		
51	P1LED1	IPU/O	1	LED indicator for Port 1 Strap option: Switch RMII used only PU (default) = Select the device as clock mode. When use RMII interface, all clock source come from Pin x1/x2 crystal 25 MHz. PD = Select the device as normal mode when use RMII interface. All clock sources come from SW4-RMII SM4TXC pin with an external input 50 MHz clock. In the normal mode, the 25 MHz crystal clock from pin X1/X2 does not take affect and should disable SW4-RMII SW4RXC 50 MHz clock output by the Register 87. The normal mode is used when SW4-RMII receive an exter- nal 50 MHz RMII reference clock from pin SM4TXC.		
52	P1LED0	IPU/O	1	LED indicator for Port 1 Strap option: for Switch MAC4 only. PU (default) = Select MII interface for the Switch MAC4 SW4-MII. PD = Select RMII interface for the Switch MAC4 SW4-RMII.		
59	PS1	IPD	_	Serial bus configuration pin For this case, if the EEPROM is not present, the Switch wil start itself with the PS [1.0] = 00 default register values. Pin Configuration PS[1.0]=00 I ² C Master mode for EEPROM PS[1.0]=01 SMI Interface mode PS[1.0]=10 SPI Slave mode for CPI Interface		
				PS[1.0]=01 PS[1.0]=10		SMI Interface mode SPI Slave mode for CPU Interface

Note 1: IPU = Input with internal pull-up
IPD = Input with internal pull-down

IPU/O = Input with internal pull-up during reset; output pin otherwise IPD/O = Input with internal pull-down during reset; output pin otherwise

2: PU = Strap pin pull-up PD = Strap pin pull-down

3.0 FUNCTIONAL DESCRIPTION

The KSZ8864CNX/RMNUB contains two 10/100 physical layer transceivers and four media access control (MAC) units with an integrated Layer 2 managed switch. The device runs in multiple modes. They are two copper plus two MAC MII, two copper plus 1 MAC MII plus 1 MAC RMII, and two copper plus 1 MAC MII or 1 MAC RMII. These are useful for implementing multiple products in many applications.

The KSZ8864CNX/RMNUB has the flexibility to reside in a managed or unmanaged design. In a managed design, a host processor has complete control of the KSZ8864CNX/RMNUB via the SPI bus, or partial control via the MDC/MDIO interface. An unmanaged design is achieved through I/O strapping or EEPROM programming at system reset time.

On the media side, the KSZ8864CNX/RMNUB supports IEEE 802.3 10BASE-T/100BASE-TX on all ports with Auto MDI/MDIX. The KSZ8864CNX/RMNUB can be used as fully managed 4-port switch through two microprocessors by its two MII interface or RMII interface for an advance management application.

Physical signal transmission and reception are enhanced through the use of patented analog circuitry with enhanced mixed signal technology that makes the design more efficient and allows for lower power consumption and smaller chip die size.

Major enhancements from the KS8864RMN to the KSZ8864CNX/RMNUB include further power saving, adding Microchip's LinkMD $^{\circledR}$ feature and 0.11 μ m silicon process technology. The KSZ8864CNX/RMNUB is completely pin-compatible with the KSZ8864RMN.

3.1 Physical Layer Transceiver

3.1.1 100BASE-TX TRANSMIT

The 100BASE-TX transmit function performs parallel-to-serial conversions, 4B/5B coding, scrambling, NRZ-to-NRZI conversions, MLT3 encoding, and transmission. The circuit starts with a parallel-to-serial conversion, which converts the MII data from the MAC into a 125 MHz serial bit stream. The data and control stream is then converted into 4B/5B coding, followed by a scrambler. The serialized data is further converted from NRZ to NRZI format, and then transmitted in MLT3 current output. The output current is set by an external 1% 12.4 k Ω resistor for the 1:1 transformer ratio. It has a typical rise/fall time of 4 ns and complies with the ANSI TP-PMD standard regarding amplitude balance, overshoot, and timing jitter. The wave-shaped 10BASE-T output is also incorporated into the 100BASE-TX transmitter.

3.1.2 100BASE-TX RECEIVE

The 100BASE-TX receiver function performs adaptive equalization, DC restoration, MLT3-to-NRZI conversion, data and clock recovery, NRZI-to-NRZ conversion, de-scrambling, 4B/5B decoding, and serial-to-parallel conversion. The receiving side starts with the equalization filter to compensate for inter-symbol interference (ISI) over the twisted pair cable. Because the amplitude loss and phase distortion is a function of the length of the cable, the equalizer has to adjust its characteristics to optimize the performance. In this design, the variable equalizer will make an initial estimation based on comparisons of incoming signal strength against some known cable characteristics, then tunes itself for optimization. This is an ongoing process and it can self-adjust against environmental changes such as temperature variations.

The equalized signal then goes through a DC restoration and data conversion block. The DC restoration circuit is used to compensate for the effect of baseline wander and improve the dynamic range. The differential data conversion circuit converts the MLT3 format back to NRZI. The slicing threshold is also adaptive.

The clock recovery circuit extracts the 125 MHz clock from the edges of the NRZI signal. This recovered clock is then used to convert the NRZI signal into the NRZ format. The signal is then sent through the de-scrambler, followed by the 4B/5B decoder. Finally, the NRZ serial data is converted to the MII format and provided as the input data to the MAC.

3.1.3 PLL CLOCK SYNTHESIZER

The KSZ8864CNX/RMNUB generates 125 MHz, 83 MHz, 41 MHz, 25 MHz, and 10 MHz clocks for system timing. Internal clocks are generated from an external 25 MHz crystal or oscillator.

3.1.4 SCRAMBLER/DE-SCRAMBLER (100BASE-TX ONLY)

The purpose of the scrambler is to spread the power spectrum of the signal in order to reduce EMI and baseline wander. The data is scrambled through the use of an 11-bit wide linear feedback shift register (LFSR). This can generate a 2047-bit non-repetitive sequence. The receiver will then de-scramble the incoming data stream with the same sequence at the transmitter.

3.1.5 10BASE-T TRANSMIT

The output 10BASE-T driver is incorporated into the 100BASE-T driver to allow transmission with the same magnetics. They are internally wave-shaped and pre-emphasized into outputs with typical 2.3V amplitude. The harmonic contents are at least 27 dB below the fundamental when driven by an all-ones Manchester-encoded signal.

3.1.6 10BASE-T RECEIVE

On the receive side, input buffer and level detecting squelch circuits are employed. A differential input receiver circuit and a PLL perform the decoding function. The Manchester-encoded data stream is separated into clock signal and NRZ data. A squelch circuit rejects signals with levels less than 400 mV or with short pulse widths in order to prevent noises at the RXP or RXM input from falsely triggering the decoder. When the input exceeds the squelch limit, the PLL locks onto the incoming signal and the KSZ8864CNX/RMNUB decodes a data frame. The receiver clock is maintained active during idle periods in between data reception.

3.1.7 MDI/MDI-X AUTO CROSSOVER

To eliminate the need for crossover cables between similar devices, the KSZ8864CNX/RMNUB supports HP Auto MDI/MDI-X and IEEE 802.3u standard MDI/MDI-X auto crossover. HP Auto MDI/MDI-X is the default.

The auto-sense function detects remote transmit and receive pairs and correctly assigns transmit and receive pairs for the switch device. This feature is extremely useful when end users are unaware of cable types and saves on an additional uplink configuration connection. The auto-crossover feature can be disabled through the port control registers or MIIM PHY registers. The IEEE 802.3u standard MDI and MDI-X definitions are:

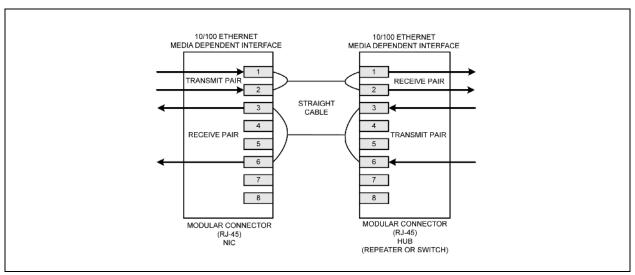
M	וס	MD	I-X
RJ-45 Pins	RJ-45 Pins Signals		Signals
1	TD+	1	RD+
2	TD-	2	RD-
3	RD+	3	TD+
6	RD-	6	TD-

TABLE 3-1: MDI/MDI-X PIN DEFINITIONS

3.1.7.1 Straight Cable

A straight cable connects an MDI device to an MDI-X device, or an MDI-X device to an MDI device. Figure 3-1 depicts a typical straight cable connection between a NIC card (MDI) and a switch, or hub (MDI-X).

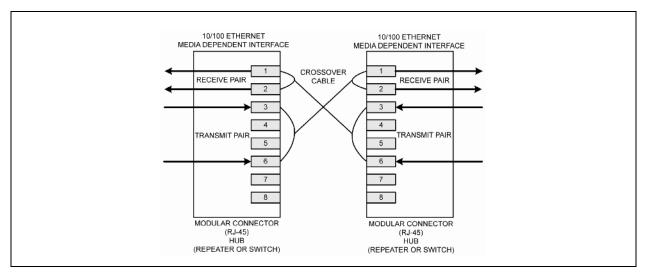




3.1.7.2 Crossover Cable

A crossover cable connects an MDI device to another MDI device, or an MDI-X device to another MDI-X device. Figure 3-2 shows a typical crossover cable connection between two switches or hubs (two MDI-X devices).

FIGURE 3-2: TYPICAL CROSSOVER CABLE CONNECTION



3.1.8 AUTO-NEGOTIATION

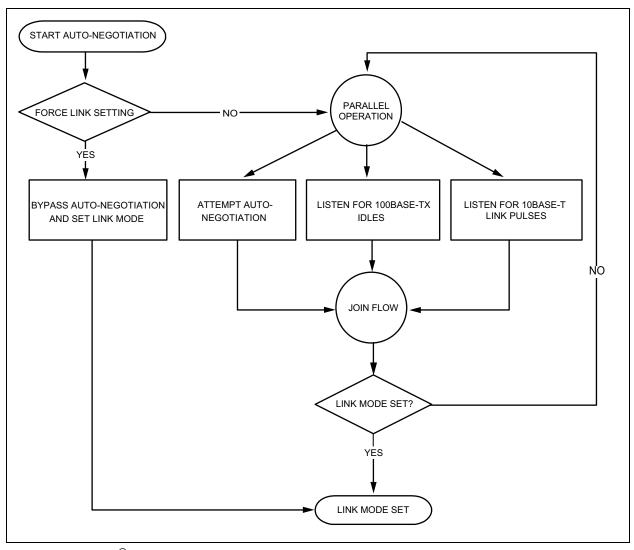
The KSZ8864CNX/RMNUB conforms to the auto-negotiation protocol as described by the IEEE 802.3 committee. Auto-negotiation allows unshielded twisted pair (UTP) link partners to select the highest common mode of operation. Link partners advertise their capabilities to each other and then compare their own capabilities with those they received from their link partners. The highest speed and duplex setting that is common to the two link partners is selected as the mode of operation.

The following list shows the speed and duplex operation mode from highest to lowest priority.

- · Priority 1: 100BASE-TX, full-duplex
- · Priority 2: 100BASE-TX, half-duplex
- Priority 3: 10BASE-T, full-duplex
- · Priority 4: 10BASE-T, half-duplex

If auto-negotiation is not supported or the KSZ8864CNX/RMNUB link partner is forced to bypass auto-negotiation, then the KSZ8864CNX/RMNUB sets its operating mode by observing the signal at its receiver. This is known as parallel detection, and allows the KSZ8864CNX/RMNUB to establish link by listening for a fixed signal protocol in the absence of auto-negotiation advertisement protocol. The auto-negotiation link up process is shown in Figure 3-3.

FIGURE 3-3: AUTO-NEGOTIATION FLOW CHART



3.1.9 LINKMD® CABLE DIAGNOSTICS

The LinkMD[®] feature utilizes time domain reflectometry (TDR) to analyze the cabling plant for common cabling problems such as open circuits, short circuits, and impedance mismatches.

LinkMD works by sending a pulse of known amplitude and duration down the MDI and MDI-X pairs and then analyzes the shape of the reflected signal. Timing the pulse duration gives an indication of the distance to the cabling fault with maximum distance of 200m and accuracy of ±2m. Internal circuitry displays the TDR information in a user-readable digital format.

Note: Cable diagnostics are only valid for copper connections and do not support fiber optic operation.

3.1.9.1 Access

LinkMD is initiated by accessing the PHY special control/status Registers {42, 58} and the LinkMD result Registers {43, 59} for ports 1 and 2, respectively; and in conjunction with the registers port control 12 and 13 for ports 1 and 2, respectively, to disable auto-negotiation and Auto MDI/MDIX.

Alternatively, the MIIM PHY Registers 0 and 1d can also be used for LinkMD access.

3.1.9.2 Usage

The following is a sample procedure for using LinkMD with Registers {42, 43, 44, 45} on port 1.

- 1. Disable Auto-Negotiation by writing a '1' to Register 44 (0x2c), bit [7].
- Disable auto MDI/MDI-X by writing a '1' to Register 45 (0x2d), bit [2] to enable manual control over the differential pair used to transmit the LinkMD pulse.
- 3. A software sequence set up to the internal registers for LinkMD only, see an example below.
- 4. Start cable diagnostic test by writing a '1' to Register 42 (0x2a), bit [4]. This enable bit is self-clearing.
- 5. Wait (poll) for Register 42 (0x2a), bit [4] to return a '0', and indicating cable diagnostic test is completed.
- 6. Read cable diagnostic test results in Register 42 (0x2a), bits [6:5]. The results are as follows:

00 = normal condition (valid test)

01 = open condition detected in cable (valid test)

10 = short condition detected in cable (valid test)

11 = cable diagnostic test failed (invalid test)

The '11' case, invalid test, occurs when the KSZ8864 is unable to shut down the link partner. In this instance, the test is not run, since it would be impossible for the KSZ8864 to determine if the detected signal is a reflection of the signal generated or a signal from another source.

7. Get distance to fault by concatenating Register 42 (0x2a), bit [0] and Register 43 (0x2b), bits [7:0]; and multiplying the result by a constant of 0.39. The distance to the cable fault can be determined by the following formula:

D (distance to cable fault) = 0.39 x (Register 42, bit [0], Register 43, bits [7:0])

D (distance to cable fault) is expressed in meters.

Concatenated value of Registers 42 bit [0] and 43 bit [7:0] should be converted to decimal before decrease 26 and multiplying by 0.39.

The constant (0.39) may be calibrated for different cabling conditions, including cables with a velocity of propagation that varies significantly from the norm.

For port 2 and for the MIIM PHY registers, LinkMD usage is similar.

3.1.9.3 A LinkMD[®] Example

The following is a sample procedure for using LinkMD on port 1.

//Set Force 100/Full and Force MDI-X mode

//W is WRITE the register. R is READ register

W 2c ff

W 2d 04

//Set Internal Registers Temporary Adjustment for LinkMD

W 47 b0

W 27 00

W 37 04 (value=04 for port1, value=05 for port2)

W 47 40 (bit6=1 for port1, bit5=1 for port2)

W 27 00

W 37 00

//Enable LinkMD Testing with Fault Cable for port 1

W 2a 10

R 2a

R_{2b}

//Result analysis based on the values of the Register 0x2a and 0x2b for port 1:

//The Register 0x2a bits [6-5] are for the open or the short detection.

//The Register 0x2a bit [0] + the Register 0x2b bits [7-0] = Vct_Fault [8-0]

//The distance to fault is about 0.39 x {Decimal Value of Vct_Fault [8-0]}

Note: After end the testing, set all registers above to their default values. The default values are '00' for the Register (0x37) and the Register (0x47)

3.1.10 ON-CHIP TERMINATION RESISTORS

The KSZ8864CNX/RMNUB reduces the board cost and simplifies the board layout by using on-chip termination resistors for all ports and RX/TX differential pairs without the external termination resistors. The combination of the on-chip termination and internal biasing will save the power consumption as compared to using external biasing and termination resistors, and the transformer will not consume power any more. The center tap of the transformer does not need to be tied to the analog power due to have this feature of the internal biasing.

3.2 Power Management

The KSZ8864CNX/RMNUB can also use multiple power levels of 3.3V, 2.5V, or 1.8V for VDDIO to support different I/O voltages.

The KSZ8864CNX/RMNUB supports an enhanced power management feature in the low-power state with energy detection to ensure low-power dissipation during device idle periods. There are five operation modes under the power management function, which is controlled by the Register 14 bit [4:3] and the Register Port Control 6 bit3 as shown below:

Register 14 bit [4:3] = 00 Normal Operation mode

Register 14 bit [4:3] = 01 Energy Detect mode

Register 14 bit [4:3] = 10 Soft Power-Down mode

Register 14 bit [4:3] = 11 Power-Saving mode

The Register Port Control 6 bit 3 =1 is for the Port-Based Power-Down mode

Table 3-2 indicates all internal function blocks status under four different power management operation modes.

	Power Management Operation Modes							
Function Blocks	Normal Mode Power-Saving Mode Energy Detect Mode		Soft Power-Down Mode					
Internal PLL Clock	Enabled Enabled D		Disabled	Disabled				
TX/RX PHY	Enabled	RX unused block disabled	Energy detect at RX	Disabled				
MAC	Enabled	Enabled	Disabled	Disabled				

TABLE 3-2: INTERNAL FUNCTION BLOCK STATUS

Enabled

3.2.1 NORMAL OPERATION MODE

Host Interface

This is the default setting bit [4:3] = 00 in Register 14 after the chip power-up or experiences a hardware Reset. When KSZ8864CNX/RMNUB is in this normal operation mode, all PLL clocks are running, PHY and MAC are on, and the host interface is ready for CPU read or write.

Enabled

Disabled

During the normal operation mode, the host CPU can set the bit [4:3] in Register 14 to transit the current normal operation mode to any one of the other three power management operation modes.

3.2.2 ENERGY DETECT MODE

The energy detect mode provides a mechanism to save more power than in the normal operation mode when the KSZ8864CNX/RMNUB is not connected to an active link partner. In this mode, if the cable is not plugged, then the KSZ8864CNX/RMNUB can automatically enter to a low-power state: the energy detect mode. In this mode, KSZ8864CNX/RMNUB will keep transmitting 120 ns width pulses at a rate of one pulse per second. Once activity resumes due to plugging a cable or due to an attempt by the far end to establish link, the KSZ8864CNX/RMNUB can automatically power-up to its normal power state in Energy Detect mode.

Energy detect mode consists of two states, normal power state and low-power state. While in low-power state, the KSZ8864CNX/RMNUB reduces power consumption by disabling all circuitry except the energy detect circuitry of the receiver. The energy detect mode is entered by setting bit [4:3] = 01 in Register 14. When the KSZ8864CNX/RMNUB is in this mode, it will monitor the cable energy. If there is no energy on the cable for a time longer than pre-configured value at bit [7:0] Go-Sleep time in Register 15, then the KSZ8864CNX/RMNUB will go into a low-power state. When

Disabled

KSZ8864CNX/RMNUB is in low-power state, it will keep monitoring the cable energy. Once energy is detected from the cable, KSZ8864CNX/RMNUB will enter normal power state. When KSZ8864CNX/RMNUB is at normal power state, it is able to transmit or receive packets from the cable.

3.2.3 SOFT POWER-DOWN MODE

The soft Power-Down mode is entered by setting bit [4:3] = 10 in Register 14. When KSZ8864CNX/RMNUB is in this mode, all PLL clocks are disabled, also all of the PHYs and the MACs are off. Any dummy host access will wake-up this device from its current soft Power-Down mode to Normal Operation mode and internal Reset will be issued to make all internal registers go to the default values.

3.2.4 POWER-SAVING MODE

The Power-Saving mode is entered when auto-negotiation mode is enabled, the cable is disconnected, and by setting bit [4:3] =11 in Register 14. When KSZ8864CNX/RMNUB is in this mode, all PLL clocks are enabled, MAC is on, all internal register values will not change, and the host interface is ready for CPU read or write. This mode mainly controls the PHY transceiver on or off based on the line status to achieve power saving. The PHY remains transmitting and only turns off the unused receiver block. Once activity resumes due to plugging a cable or an attempt by the far end to establish a link, the KSZ8864CNX/RMNUB can automatically enable the PHY to power-up to its normal power state from Power-Saving mode.

During this power saving mode, the host CPU can set bit [4:3] in Register 14 to transit the current power saving mode to any one of the other three power management operation modes.

3.2.5 PORT-BASED POWER-DOWN MODE

In addition, the KSZ8864CNX/RMNUB features a per-port Power-Down mode. To save power, a PHY port that is not in use can be powered down by the Registers Port Control 13 bit3, or MIIM PHY Registers 0 bit11.

3.3 Switch Core

3.3.1 ADDRESS LOOK-UP

The internal look-up table stores MAC addresses and their associated information. It contains a 1K unicast address table plus switching information. The KSZ8864CNX/RMNUB is guaranteed to learn 1K addresses and distinguishes itself from a hash-based look-up table that, depending upon the operating environment and probabilities, may not guarantee the absolute number of addresses it can learn.

3.3.2 LEARNING

The internal look-up engine updates its table with a new entry if the following conditions are met:

- The received packet's source address (SA) does not exist in the look-up table.
- · The received packet is good; the packet has no receiving errors and is of legal length.

The look-up engine inserts the qualified SA into the table, along with the port number and time stamp. If the table is full, the last entry of the table is deleted first to make room for the new entry.

3.3.3 MIGRATION

The internal look-up engine also monitors whether a station is moved. If this occurs, it updates the table accordingly. Migration happens when the following conditions are met:

- The received packet's SA is in the table but the associated source port information is different.
- · The received packet is good; the packet has no receiving errors and is of legal length.

The look-up engine will update the existing record in the table with the new source port information.

3.3.4 AGING

The look-up engine will update the time stamp information of a record whenever the corresponding SA appears. The time stamp is used in the aging process. If a record is not updated for a period of time, the look-up engine will remove the record from the table. The look-up engine constantly performs the aging process and will continuously remove aging records. The aging period is 300 ±75 seconds. This feature can be enabled or disabled through Register 3. See "Register 3" section for more information.

3.3.5 FORWARDING

The KSZ8864CNX/RMNUB will forward packets using an algorithm that is depicted in the following flowcharts. Figure 3-4 shows stage one of the forwarding algorithm where the search engine looks up the VLAN ID, static table, and dynamic table for the destination address, and comes up with "port to forward 1" (PTF1). PTF1 is then further modified by the spanning tree, IGMP snooping, port mirroring, and port VLAN processes to come up with "port to forward 2" (PTF2), as shown in Figure 3-5. This is where the packet will be sent.

KSZ8864CNX/RMNUB will not forward the following packets:

- Error packets. These include framing errors, FCS errors, alignment errors, and illegal size packet errors.
- 802.3x pause frames. The KSZ8864CNX/RMNUB will intercept these packets and perform the appropriate actions
- "Local" packets. Based on destination address (DA) look-up. If the destination port from the look-up table matches the port where the packet was from, the packet is defined as "local."

3.3.6 SWITCHING ENGINE

The KSZ8864CNX/RMNUB features a high-performance switching engine to move data to and from the MACs, packet buffers. It operates in store and forward mode, while the efficient switching mechanism reduces overall latency. The KSZ8864CNX/RMNUB has a 64KB internal frame buffer. This resource is shared between all five ports. There are a total of 512 buffers available. Each buffer is sized at 128 bytes.

3.3.7 MEDIA ACCESS CONTROL (MAC) OPERATION

The KSZ8864CNX/RMNUB strictly abides by IEEE 802.3 standards to maximize compatibility.

3.3.8 INTER-PACKET GAP (IPG)

If a frame is successfully transmitted, the 96-bit time IPG is measured between the two consecutive MTXEN. If the current packet is experiencing collision, the 96-bit time IPG is measured from MCRS and the next MTXEN.

3.3.9 BACK-OFF ALGORITHM

The KSZ8864CNX/RMNUB implements the IEEE 802.3 binary exponential back-off algorithm and optional "aggressive mode" back-off. After 16 collisions, the packet will be optionally dropped depending on the chip configuration in Register 3. See "Register 3" for additional information.

3.3.10 LATE COLLISION

If a transmit packet experiences collisions after 512-bit times of the transmission, the packet will be dropped.

3.3.11 ILLEGAL FRAMES

The KSZ8864CNX/RMNUB discards frames less than 64 bytes and can be programmed to accept frames up to 1536 bytes in Register 4. For special applications, the KSZ8864CNX/RMNUB can also be programmed to accept frames up to 1916 bytes in Register 4. Because the KSZ8864CNX/RMNUB supports VLAN tags, the maximum sizing is adjusted when these tags are present.

3.3.12 FLOW CONTROL

The KSZ8864CNX/RMNUB supports IEEE 802.3x flow control frames on both transmit and receive sides.

On the receive side, if the KSZ8864CNX/RMNUB receives a pause control frame, the KSZ8864CNX/RMNUB will not transmit the next normal frame until the timer, specified in the pause control frame, expires. If another pause frame is received before the current timer expires, the timer will be updated with the new value in the second pause frame. During this period (being flow controlled), only flow control packets from the KSZ8864CNX/RMNUB will be transmitted.

On the transmit side, the KSZ8864CNX/RMNUB has intelligent and efficient ways to determine when to invoke flow control. The flow control is based on the availability of system resources, including available buffers, available transmit queues, and available receive queues.

The KSZ8864CNX/RMNUB flow controls a port that has just received a packet if the destination port resource is busy. The KSZ8864CNX/RMNUB issues a flow control frame (XOFF), containing the maximum pause time defined in IEEE 802.3x. Once the resource is freed up, the KSZ8864CNX/RMNUB sends out the other flow control frame (XON) with zero pause time to turn off the flow control (turn on transmission to the port). A hysteresis feature is also provided to prevent over-activation and deactivation of the flow control mechanism.

The KSZ8864CNX/RMNUB flow controls all ports if the receive queue becomes full.

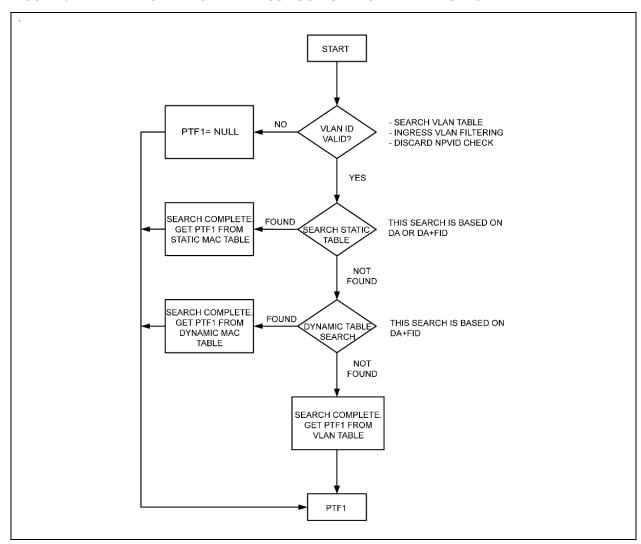


FIGURE 3-4: DESTINATION ADDRESS LOOK-UP FLOW CHART - STAGE 1

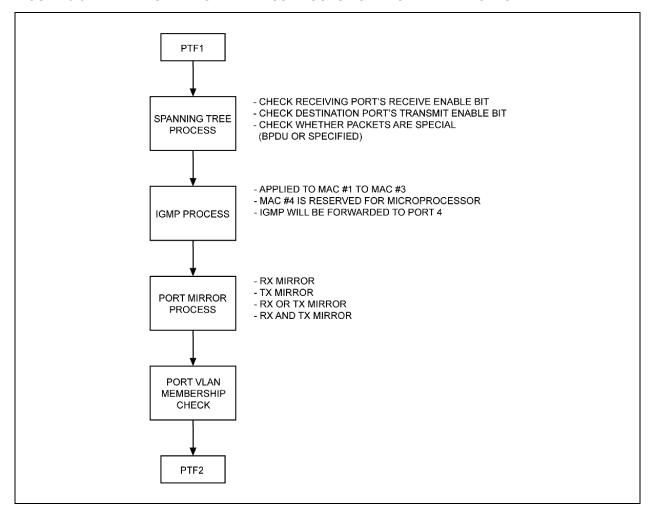


FIGURE 3-5: DESTINATION ADDRESS RESOLUTION FLOW CHART - STAGE 2

The KSZ8864CNX/RMNUB will not forward the following packets:

- Error packets. These include framing errors, frame check sequence (FCS) errors, alignment errors, and illegal size packet errors.
- IEEE 802.3x PAUSE frames. KSZ8864CNX/RMNUB intercepts these packets and performs full-duplex flow control accordingly.
- "Local" packets. Based on destination address (DA) look-up, if the destination port from the look-up table matches
 the port from which the packet originated, the packet is defined as local.

3.3.13 HALF-DUPLEX BACK PRESSURE

The KSZ8864CNX/RMNUB also provides a half-duplex back pressure option (**Note:** This is not listed in IEEE 802.3 standards). The activation and deactivation conditions are the same as the ones given for full-duplex mode. If back pressure is required, the KSZ8864CNX/RMNUB sends preambles to defer the other station's transmission (carrier sense deference). To avoid jabber and excessive deference as defined in IEEE 802.3 standard, after a certain period of time, the KSZ8864CNX/RMNUB discontinues carrier sense but raises it quickly after it drops packets to inhibit other transmissions. This short silent time (no carrier sense) is to prevent other stations from sending out packets and keeps other stations in a carrier sense deferred state. If the port has packets to send during a back pressure situation, the carrier-sense-type back pressure is interrupted and those packets are transmitted instead. If there are no more packets to send, carrier-sense-type back pressure becomes active again until switch resources are free. If a collision occurs, the binary exponential backoff algorithm is skipped and carrier sense is generated immediately, reducing the chance of further colliding and maintaining carrier sense to prevent reception of packets. To ensure no packet loss in 10BASE-T or 100BASE-TX Half-duplex modes, the user must enable the following:

- Aggressive backoff (Register 3, bit 0)
- No excessive collision drop (Register 4, bit 3)
- · Back pressure (Register 4, bit 5

These bits are not set as the default because they are not the IEEE standard.

3.3.14 BROADCAST STORM PROTECTION

The KSZ8864CNX/RMNUB has an intelligent option to protect the switch system from receiving too many broadcast packets. Broadcast packets are normally forwarded to all ports except the source port and thus use too many switch resources (bandwidth and available space in transmit queues). The KSZ8864CNX/RMNUB has the option to include "multicast packets" for storm control. The broadcast storm rate parameters are programmed globally and can be enabled or disabled on a per port basis. The rate is based on a 50 ms (0.05s) interval for 100BT and a 500 ms (0.5s) interval for 10BT. At the beginning of each interval, the counter is cleared to zero and the rate limit mechanism starts to count the number of bytes during the interval. The rate definition is described in Global Registers 6 and 7. The default setting for Global Registers 6 and 7 is 0x4A (74 decimal). This is equal to a rate of 1%, calculated as follows:

148,800 frames/sec × 50 ms (0.05s)/interval × 1% = 74 frames/interval (approx.) = 0x4A.

3.3.15 MII INTERFACE OPERATION

The media independent interface (MII) is specified by the IEEE 802.3 committee and provides a common interface between physical layer and MAC layer devices. The KSZ8864CNX/RMNUB provides two MAC layer interfaces for MAC 3 and MAC 4. Each of these MII/RMII interfaces contains two distinct groups of signals, one for transmission and the other for receiving.

3.3.16 SWITCH MAC3/MAC4 SW3/SW4-MII INTERFACE

Table 3-3 shows two connection manners. The first is an external MAC connects to SW3/SW4-MII PHY mode. The second is an external PHY connects to SW3/SW4-MII MAC mode.

Please see the pins [47, 48] description for detail configuration for the MAC mode and PHY mode of the port 4 MAC4 SW4-MII, the default is SW4-MII with PHY mode. See the strap pin P2LED0 and the Register 223 bit 6 for the MAC mode and PHY mode of the port 3 MAC3 SW3-MII, the default is SW3-MII with PHY mode also.

TABLE 3-3: SWITCH MAC3 SW3-MII AND MAC4 SW4-MII SIGNALS

KSZ8864CNX/RMNUB PHY Mode Connections			KSZ8864CNX/RMNUB MAC Mode Connections			
External MAC	SW3/4-MII Signal (Note 1)	Туре	Description	External PHY	SW3/4-MII Signal (Note 1)	Туре
MTXEN	SMxTXEN	Input	Transmit Enable	MTXEN	SMxRXDV	Output
MTXD3	SMxTXD[3]	Input	Transmit Data Bit 3	MTXD3	SMxRXD[3]	Output
MTXD2	SMxTXD[2]	Input	Transmit Data Bit 2	MTXD2	SMxRXD[2]	Output
MTXD1	SMxTXD[1]	Input	Transmit Data Bit 1	MTXD1	SMxRXD[1]	Output
MTXD0	SMxTXD[0]	Input	Transmit Data Bit 0	MTXD0	SMxRXD[0]	Output
MTXC	SMxTXC	Output	Transmit Clock	MTXC	SMxRXC	Input
MCOL	SMxCOL	Output	Collision Detection	MCOL	SMxCOL	Input
MCRS	SMxCRS	Output	Carrier Sense	MCRS	SMxCRS	Input
MRXDV	SMxRXDV	Output	Receive Data Valid	MRXDV	SMxTXEN	Input
MRXD3	SMxRXD[3]	Output	Receive Data Bit 3	MRXD3	SMxTXD[3]	Input
MRXD2	SMxRXD[2]	Output	Receive Data Bit 2	MRXD2	SMxTXD[2]	Input
MRXD1	SMxRXD[1]	Output	Receive Data Bit 1	MRXD1	SMxTXD[1]	Input
MRXD0	SMxRXD[0]	Output	Receive Data Bit 0	MRXD0	SMxTXD[0]	Input
MRXC	SMxRXC	Output	Receive Clock	MRXC	SMxTXC	Input

Note 1: "x" represents "3" or "4" for SW3 or SW4 in the table.

The switch MII interface operates in either MAC mode or PHY mode for KSZ8864CNX/RMNUB. These interfaces are nibble-wide data interfaces and therefore run at one-quarter the network bit rate (not encoded). Additional signals on the transmit side indicate when data is valid or when an error occurs during transmission. Likewise, the receive side has indicators that convey when the data is valid and without physical layer errors. For half-duplex operation, there is a signal that indicates a collision has occurred during transmission.

Note that the signal MRXER is not provided on the SWx-MII interface and the signal MTXER is not provided on the SWx-MII interface for both PHY and MAC mode operation. Normally MRXER would indicate a receive error coming from the physical layer device. MTXER would indicate a transmit error from the MAC device. These signals are not appropriate for this configuration. For PHY mode operation, if the device interfacing with the KSZ8864CNX/RMNUB has an MRXER pin, it should be tied low. For MAC mode operation, if the device interfacing with the KSZ8864CNX/RMNUB has an MTXER pin, it should be tied low.

3.3.17 SWITCH MAC3/MAC4 SW3/SW4-RMII INTERFACE

The Reduced Media Independent Interface (RMII) specifies a low pin count Media Independent Interface (MII). The KSZ8864CNX/RMNUB supports RMII interface at Port 3 and port 4 switch sides and provides a common interface at MAC3 and MAC4 layer in the device, and has the following key characteristics:

- Supports 10 Mbps and 100 Mbps data rates.
- Uses a single 50 MHz clock reference (provided internally or externally): in internal mode, the chip provides reference clock from SMxRXC pin to SMxTXC/SMxREFCLK pin and the reference clock-in pin of the opposite RMII; in external mode, the chip receives 50 MHz reference clock from an external oscillator or opposite RMII interface to SW4TXC/SM4REFCLK pin only.
- Provides independent 2-bit wide (bi-bit) transmit and receive data paths.

Table 3-4 shows two types of RMII connections of MAC to MAC and MAC to PHY.

- The first is an external MAC connects to SW3/4-RMII with 'PHY mode'.
- The second is an external PHY connects to SW3/4-RMII with 'MAC mode'.

When the strap pin P1LED0 is pulled down, the switch MAC4 is SW4-RMII mode after power-up Reset or warm Reset. When the strap pin P2LED0 is pulled down, the switch MAC3 is SW3-RMII mode after power-up Reset or warm Reset.

TABLE 3-4: MAC3 SW3-RMII AND MAC4 SW4-RMII CONNECTIONS

SW3/4-RMII MAC-to-MAC Connection (PHY Mode)			Description	SW3/4-RMII MAC-to-PHY Connection (MAC Mode)			
External MAC	Signal (Note 1)	SW Signal Type	Description	External PHY	Signal (Note 1)	SW Signal Type	
REF_CLK	SMxRXC	Output (Clock mode with 50 MHz)	Reference Clock	Ι	SMxTXC/ SMxREFCLK	Input (Comes from SMxRXC in clock mode or external 50 MHz clock)	
CRS_DV	SMxRXDV/ SMxCRSDV	Output	Carrier Sense/ Receive Data Valid	CRS_DV	SMxTXEN	Input	
RXD1	SMxRXD[1]	Output	Receive Data Bit 1	RXD1	SMxTXD[1]	Input	
RXD0	SMxRXD[0]	Output	Receive Data Bit 0	RXD0	SMxTXD[0]	Input	
TX_EN	SMxTXEN	Input	Transmit Data Enable	TX_EN	SMxRXDV/ SMxCRSDV	Output	
TXD1	SMxTXD[1]	Input	Transmit Data Bit 1	TXD1	SMxRXD[1]	Output	
TXD0	SMxTXD[0]	Input	Transmit Data Bit 0	TXD0	SMxRXD[0]	Output	
(not used)	(not used)	_	Receive Error	(not used)	(not used)	_	
_	SMxTXC/ SMxREFCLK	Input (Comes from SMxRXC in clock mode or external 50 MHz clock)	Reference Clock	REF_CLK	SMxRXC	Output (Clock mode with 50 MHz)	

Note 1: "x" represents "3" or "4" for SW3 or SW4 in the table.

KSZ8864CNX/RMNUB provides two RMII interfaces for MAC3 and MAC4:

- Switch MAC4 SW4-RMII interface can be used to provide 50 MHz clock to opposite RMII from SM4RXC pin with loop back to SM4TXC pin. The SW4-RMII interface can be used to accept 50 MHz from external 50 MHz clock to SM4TXC when KSZ8864CNX/RMNUB is configured to normal mode by the strap pin P1LED1 pull-down. In the normal mode, the clock source of the KSZ8864CNX/RMNUB comes from the SM4TXC.
- Switch MAC3 SW3-RMII interface can be used to provide 50 MHz clock to opposite RMII from SM3RXC pin with loop back to SM3TXC pin. The SW3-RMII interface cannot be used to accept 50 MHz from external to SM3TXC with the normal mode configuration.

The default of the device is clock mode because the P1LED1 is pulled up internally, the clock mode means the clock source comes from 25 MHz crystal/oscillator on pins X1/X2, and the 50 MHz clock will be output from the SMxRXC pin in RMII interface to be used, the 50 MHz can be disabled by the Register 87 bit 3 for SM4RXC if the RMII reference clock is not used. For the detail RMII connection samples, please refer to the application note in the design kit.

3.4 Advanced Functionality

3.4.1 QOS PRIORITY SUPPORT

The KSZ8864CNX/RMNUB provides quality of service (QoS) for applications such as VoIP and video conferencing. The KSZ8864CNX/RMNUB offer 1/2/4 priority queues option per port by setting the port Registers xxx control 9 bit1 and the Registers Port Control 0 bit0, the 1/2/4 queues split as follows:

[Registers Port Control 9 bit1, control 0 bit0]=00 single output queue as default.

[Registers Port Control 9 bit1, control 0 bit0]=01 egress port can be split into two priority transmit queues.

[Registers Port Control 9 bit1, control 0 bit0]=10 egress port can be split into four priority transmit queues.

The four priority transmit queues is a new feature in the KSZ8864CNX/RMNUB. The queue 3 is the highest priority queue and Queue 0 is the lowest priority queue. The port Registers xxx control 9 bit1 and the port Registers xxx control 0 bit0 are used to enable split transmit queues for ports 1 and 2, respectively. If a port's transmit queue is not split, high priority and low priority packets have equal priority in the transmit queue.

There is an additional option to either always deliver high priority packets first or use programmable weighted fair queuing for the four priority queues scale by the Registers Port Control 10, 11, 12 and 13 (default value are 8, 4, 2, 1 by their bit [6:0].

Register 130 bit [7:6] Prio_2Q[1:0] is used when the 2 Queue configuration is selected, these bits are used to map the 2-bit result of IEEE 802.1p from the Registers 128, 129 or TOS/DiffServ mapping from Registers 144-159 (for four Queues) into two queues mode with priority high or low.

Please see the descriptions of the Register 130 bits [7:6] for details.

3.4.1.1 Port-Based Priority

With port-based priority, each ingress port is individually classified as a priority 0-3 receiving port. All packets received at the priority 3 receiving port are marked as high priority and are sent to the high-priority transmit queue if the corresponding transmit queue is split. The Registers Port Control 0 Bits [4:3] is used to enable port-based priority for ports 1 and 2, respectively.

3.4.1.2 802.1p-Based Priority

For 802.1p-based priority, the KSZ8864CNX/RMNUB examines the ingress (incoming) packets to determine whether they are tagged. If tagged, the 3-bit priority field in the VLAN tag is retrieved and compared against the "priority mapping" value, as specified by the Registers 128 and 129, both Register 128/129 can map 3-bit priority field of 0-7 value to 2-bit result of 0-3 priority levels. The "priority mapping" value is programmable.

Figure 3-6 illustrates how the 802.1p priority field is embedded in the 802.1Q VLAN tag.

2 46-1500 8 6 6 2 2 4 BYTES **FCS** TCI LENGTH LLC DATA **PREAMBLE** DΑ SA VPID BITS 16 3 12 TAGGED PACKET TYPE 802.1q VLAN TAG 802.1p VLAN ID (8100 FOR ETHERNET)

FIGURE 3-6: 802.1P PRIORITY FIELD FORMAT

802.1p-based priority is enabled by bit [5] of the Registers Port Control 0 for Ports 1 and 2, respectively.

The KSZ8864CNX/RMNUB provides the option to insert or remove the priority tagged frame's header at each individual egress port. This header, consisting of the 2 bytes VLAN Protocol ID (VPID) and the 2-byte Tag Control Information field (TCI), is also referred to as the IEEE 802.1Q VLAN tag.

Tag Insertion is enabled by bit [2] of the Register Port Control 0 and the Register Port Control 8 to select which source port (ingress port) PVID can be inserted on the egress port for Ports 1, 2, 3 and 4, respectively. At the egress port, untagged packets are tagged with the ingress port's default tag. The default tags are programmed in the Registers Port Control 3 and Control 4 for ports 1, 2, 3 and 4, respectively. The KSZ8864CNX/RMNUB will not add tags to already tagged packets.

Tag Removal is enabled by bit [1] of the Registers Port Control 0 for Ports 1, 2, 3 and 4, respectively. At the egress port, tagged packets will have their 802.1Q VLAN Tags removed. The KSZ8864CNX/RMNUB will not modify untagged packets.

The CRC is recalculated for both tag insertion and tag removal.

802.1p Priority Field Re-Mapping is a QoS feature that allows the KSZ8864CNX/RMNUB to set the "User Priority Ceiling" at any ingress port by the Register Port Control 2 bit 7. If the ingress packet's priority field has a higher priority value than the default tag's priority field of the ingress port, the packet's priority field is replaced with the default tag's priority field.

3.4.1.3 DiffServ-Based Priority

DiffServ-based priority uses the ToS registers (Registers 144 to 159) in the Advanced Control Registers section. The ToS priority control registers implement a fully decoded, 128-bit Differentiated Services Code Point (DSCP) register to determine packet priority from the 6-bit ToS field in the IP header. When the most significant 6 bits of the ToS field are fully decoded, the resultant of the 64 possibilities of DSCP decoded is compared with the corresponding bits in the DSCP register to determine priority.

3.4.2 SPANNING TREE SUPPORT

Port 4 is the designated port for spanning tree support.

The other ports (Port 1 – Port 3) can be configured in one of the five spanning tree states via "transmit enable," "receive enable," and "learning disable" register settings in Registers 34, 50 for Ports 1, 2 and 3, respectively. The following description shows the port setting and software actions taken for each of the five spanning tree states.

Disable state: the port should not forward or receive any packets. Learning is disabled.

Port setting: "transmit enable = 0, receive enable = 0, learning disable = 1."

Software action: the processor should not send any packets to the port. The switch may still send specific packets to the processor (packets that match some entries in the static table with "overriding bit" set) and the processor should discard those packets. **Note:** Processor is connected to Port 4 through MAC4 SW4-MII/RMII interface. Address learning is disabled on the port in this state.

Blocking state: only packets to the processor are forwarded. Learning is disabled.

Port setting: "transmit enable = 0, receive enable = 0, learning disable = 1"

Software action: the processor should not send any packets to the port(s) in this state. The processor should program the "Static MAC table" with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should also be set so that the switch will forward those specific packets to the processor. Address learning is disabled on the port in this state.

Listening state: only packets to and from the processor are forwarded. Learning is disabled.

Port setting: "transmit enable = 0, receive enable = 0, learning disable = 1.

"Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is disabled on the port in this state.

Learning state: only packets to and from the processor are forwarded. Learning is enabled.

Port setting: "transmit enable = 0, receive enable = 0, learning disable = 0."

Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is enabled on the port in this state.

Forwarding state: packets are forwarded and received normally. Learning is enabled.

Port setting: "transmit enable = 1, receive enable = 1, learning disable = 0."

Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is enabled on the port in this state.

3.4.3 RAPID SPANNING TREE SUPPORT

There are three operational states of the Discarding, Learning, and Forwarding assigned to each port for RSTP:

Discarding ports Do not participate in the active topology and Do not learn MAC addresses.

Discarding state: the state includes three states of the disable, blocking, and listening of STP.

Port setting: "transmit enable = 0, receive enable = 0, learning disable = 1."

Software action: the processor should not send any packets to the port. The switch may still send specific packets to the processor (packets that match some entries in the static table with "overriding bit" set) and the processor should discard those packets. When disable the port's learning capability (learning disable='1'), set the Register 1 bit5 and bit4 will flush rapidly with the port related entries in the dynamic MAC table and static MAC table.

Note: Processor is connected to Port 4 MAC 4 SW4-MII/RMII interface. Address learning is disabled on the port in this state.

Ports in Learning states learn MAC addresses, but Do not forward user traffic.

Learning state: only packets to and from the processor are forwarded. Learning is enabled.

Port setting: "transmit enable = 0, receive enable = 0, learning disable = 0."

Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is enabled on the port in this state.

Ports in Forwarding states fully participate in both data forwarding and MAC learning.

Forwarding state: packets are forwarded and received normally. Learning is enabled.

Port setting: "transmit enable = 1, receive enable = 1, learning disable = 0."

Software action: The processor should program the static MAC table with the entries that it needs to receive (e.g., BPDU packets). The "overriding" bit should be set so that the switch will forward those specific packets to the processor. The processor may send packets to the port(s) in this state, see the Tail Tagging Mode section for details. Address learning is enabled on the port in this state.

RSTP uses only one type of BPDU called RSTP BPDUs. They are similar to STP Configuration BPDUs with the exception of a type field set to "version 2" for RSTP and "version 0" for STP, and a flag field carrying additional information.

3.4.4 TAIL TAGGING MODE

The Tail Tag is only seen and used by the Port 4 interface, which should be connected to a processor by MAC 4 SW4-MII/RMII interface. The one byte tail tagging is used to indicate the source/destination port in Port 4. Only bit [3–1] are used for the destination in the tail tagging byte. Bit 0 is not used. The Tail Tag feature is enabled by setting Register 12 bit 1.

FIGURE 3-7: TAIL TAG FRAME FORMAT

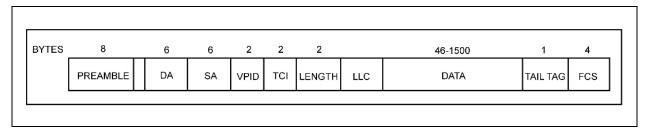


TABLE 3-5: TAIL TAG RULES

Ingress to Port 4 (Host to KSZ8864CNX/RMNUB)		
Bit [3:1]	Destination	
0,0,0	Reserved	
0,0,1	Port 1 (direct forward to port 1)	
0,1,0	Port 2 (direct forward to port 2)	
1,0,0	Port 3 (direct forward to port 3)	
1,1,1	Port 1, 2, and 3 (direct forward to ports 1, 2, and 3)	
Bit [7:4]	_	
0,0,0,0	Queue 0 is used at destination port	
0,0,0,1	Queue 1 is used at destination port	
0,0,1,0	Queue 2 is used at destination port	
0,0,1,1	Queue 3 is used at destination port	
x,1,x,x	Whatever send packets to specified port in bit [3:1]	
1,x,x,x	Bit [6:0] will be ignored as normal (address look-up for destination)	
Egress from Port 4 (KSZ8864CNX/RMNUB to Host)		
Bit [1:0]	Source	
0,0	Reserved	
0,1	Port 1 (packets from port 1)	
1,0	Port 2 (packets from port 2)	
1,1	Port 3 (packets from port 3)	

3.4.5 IGMP SUPPORT

There are two parts involved to support the Internet Group Management Protocol (IGMP) in Layer 2. The first part is IGMP snooping, the second part is IGMP's ability to send the packet back to the subscribed port.

3.4.5.1 IGMP Snooping

The KSZ8864CNX/RMNUB traps IGMP packets and forwards them only to the processor (Port 4 SW4-MII/RMII). The IGMP packets are identified as IP packets (either Ethernet IP packets, or IEEE 802.3 SNAP IP packets) with IP version = 0x4 and protocol version number = 0x2. Set Register 5 bit [6] to '1' to enable IGMP snooping.

3.4.5.2 IGMP Send Back to the Subscribed Port

Once the host receives the received IGMP packet, the host should know the original IGMP ingress port and send back the IGMP packet to this port only, otherwise this IGMP packet will be broadcasted to all ports and will downgrade the performance.

Enable the tail tag mode, the host will know the IGMP packet received port from tail tag bits [1:0] and can send back the response IGMP packet to this subscribed port by setting the bits [3:1] in the tail tag. Enable tail tag mode by setting Register 12 bit 1.

3.4.6 PORT MIRRORING SUPPORT

KSZ8864CNX/RMNUB supports "port mirror" comprehensively as:

- · "Receive Only" Mirror on a Port
 - All the packets received on the port will be mirrored on the sniffer port. For example, Port 1 is programmed to be "rx sniff," and Port 2 is programmed to be the "sniffer port." A packet, received on Port 1, is destined to Port 3 after the internal look-up. The KSZ8864CNX/RMNUB will forward the packet to both Port 2 and Port 3.
 KSZ8864CNX/RMNUB can optionally forward even "bad" received packets to Port 3.
- · "Transmit Only" Mirror on a Port
 - All the packets transmitted on the port will be mirrored on the sniffer port. For example, Port 1 is programmed to be "tx sniff," and Port 2 is programmed to be the "sniffer port." A packet, received on any of the ports, is destined to port 1 after the internal look-up. The KSZ8864CNX/RMNUB will forward the packet to both Ports 1 and 2.
- · "Receive and Transmit" Mirror on a Port
 - All the packets received on port A AND transmitted on port B will be mirrored on the sniffer port. To turn on the "AND" feature, set Register 5 bit 0 to 1. For example, Port 1 is programmed to be "rx sniff and tx sniff," and Port 2 is programmed to be the "sniffer port." When received and transmit packets on port 1. The KSZ8864CNX/RMNUB will monitor port 1 packets on Port 2.

Multiple ports can be selected to be "rx sniffed" or "tx sniffed." And any port can be selected to be the "sniffer port." All these per port features can be selected through Register 17.

3.4.7 VLAN SUPPORT

KSZ8864CNX/RMNUB supports 128 active VLANs and 4096 possible VIDs specified in IEEE 802.1q. The KSZ8864CNX/RMNUB provides a 128-entry VLAN table, which correspond to 4096 possible VIDs and converts to FID (7 bits) for address look-up maximum of 128 active VLANs. If a non-tagged or null-VID-tagged packet is received, the ingress port VID is used for look-up when 802.1q is enabled by the global Register 5 control 3 bit 7. In the VLAN mode, the look-up process starts from VLAN table look-up to determine whether the VID is valid. If the VID is not valid, the packet will be dropped and its address will not be learned. If the VID is valid, then FID is retrieved for further look-up by the static MAC table or dynamic MAC table. FID+DA is used to determine the destination port. The followed table describes the difference actions at different situations of DA and FID+DA in the static MAC table and dynamic MAC table after the VLAN table finishes a look-up action. FID+SA is used for learning purposes. Table 3-6 also describes how to perform learning in the dynamic MAC table when VLAN table has done a look-up and the static MAC table without a valid entry.

TABLE 3-6: FID+DA LOOK UP IN VLAN MODE

DA Found in Static MAC Table	USE FID Flag?	FID Match?	DA+FID Found in Dynamic MAC Table	Action
No	Do Not Care	Do Not Care	No	Broadcast to the membership ports defined in the VLAN table bit [11:7].
No	Do Not Care	Do Not Care	Yes	Send to the destination port defined in the dynamic MAC table bit [58:56].

TABLE 3-6: FID+DA LOOK UP IN VLAN MODE (CONTINUED)

DA Found in Static MAC Table	USE FID Flag?	FID Match?	DA+FID Found in Dynamic MAC Table	Action
Yes	0	Do Not Care	Do Not Care	Send to the destination port(s) defined in the static MAC table bit [52:48].
Yes	1	No	No	Broadcast to the membership ports defined in the VLAN table bit [11:7].
Yes	1	No	Yes	Send to the destination port defined in the dynamic MAC table bit [58:56].
Yes	1	Yes	Do Not Care	Send to the destination port(s) defined in the static MAC table bit [52:48].

TABLE 3-7: FID+SA LOOK UP IN VLAN MODE

SA+FID Found in Dynamic MAC Table	Action
No	The SA+FID will be learned into the dynamic table.
Yes	Time stamp will be updated.

Advanced VLAN features are also supported in KSZ8864CNX/RMNUB, such as "VLAN ingress filtering" and "discard non PVID" defined in bits [6:5] of the Register Port Control 2. These features can be controlled on a per-port basis.

3.4.8 RATE LIMITING SUPPORT

The KSZ8864CNX/RMNUB provides a fine resolution hardware rate limiting. The rate step is 64 Kbps when the rate limit is less than 1 Mbps rate for 100BT or 10BT. The rate step is 1 Mbps when the rate limit is more than 1 Mbps rate for 100BT or 10BT (refer to Data Rate Selection Table which follow the end of the Port Register Queue 0–3 Ingress/ Egress Limit Control section). The rate limit is independently on the "receive side" and on the "transmit side" on a per port basis. For 10BASE-T, a rate setting above 10Mbps means the rate is not limited. On the receive side, the data receive rate for each priority at each port can be limited by setting up Ingress Rate Control Registers. On the transmit side, the data transmit rate for each priority queue at each port can be limited by setting up Egress Rate Control Registers. The size of each frame has options to include minimum IFG (Inter Frame Gap) or Preamble byte, in addition to the data field (from packet DA to FCS).

3.4.9 INGRESS RATE LIMIT

For ingress rate limiting, KSZ8864CNX/RMNUB provides options to selectively choose frames from all types, multicast, broadcast, and flooded unicast frames by bits [3–2] of the port rate limit control register. The KSZ8864CNX/RMNUB counts the data rate from those selected type of frames. Packets are dropped at the ingress port when the data rate exceeds the specified rate limit or when the flow control takes effect without packet dropped. This occurs when the ingress rate limit flow control is enabled by the port rate limit control register bit 4. The ingress rate limiting supports the port-based, 802.1p and DiffServ-based priorities, the port-based priority is fixed priority 0–3 selection by bits [4–3] of the Register Port Control 0. The 802.1p and DiffServ-based priority can be mapped to priority 0–3 by default of the Register 128 and 129. In the ingress rate limit, set Register 135 Global Control 19 bit3 in order for the queue-based rate limit to be enabled if use two queues or four queues mode, all related ingress ports and egress port should be split into two or four queues mode by the Registers Port Control 9 and Control 0. The four queues mode will use Q0–Q3 for priority 0–3 by bit [6–0] of the port Register ingress limit control 1–4. The two queues mode will use Q0–Q1 for priority 0–1 by bit [6–0] of the port Register ingress limit control 1–2.

The priority levels in the packets of the 802.1p and DiffServ can be programmed to priority 0-3 by the Register 128 and 129 for a re-mapping.

3.4.10 EGRESS RATE LIMIT

For egress rate limiting, the Leaky Bucket algorithm is applied to each output priority queue for shaping output traffic. Inter frame gap is stretched on a per frame base to generate smooth, non-burst egress traffic. The throughput of each output priority queue is limited by the egress rate specified by the data rate selection table followed the egress rate limit control registers.

If any egress queue receives more traffic than the specified egress rate throughput, packets may be accumulated in the output queue and packet memory. After the memory of the queue or the port is used up, packet dropping or flow control will be triggered. As a result of congestion, the actual egress rate may be dominated by flow control/dropping at the ingress end, and may be therefore slightly less than the specified egress rate. The egress rate limiting supports the port-based, 802.1p and DiffServ-based priorities, the port-based priority is fixed priority 0–3 selection by bits [4–3] of the Register Port Control 0. The 802.1p and DiffServ-based priority can be mapped to priority 0–3 by default of the Register 128 and 129. In the egress rate limit, set Register 135 global control 19 bit3 for queue-based rate limit to be enabled if using two queues or four queues mode. All related ingress ports and egress port should be split into two or four queues mode by the Registers Port Control 9 and Control 0. The four queues mode will use Q0–Q3 for priority 0–3 by bit [6–0] of the port Register egress limit control 1–4. The two queues mode will use Q0–Q1 for priority 0–1 by bit [6–0] of the port Register egress limit control 1–2. The priority levels in the packets of the 802.1p and DiffServ can be programmed to priority 0–3 by the Register 128 and 129 for a re-mapping.

With egress rate limit just use one queue per port for the egress port rate limit, the priority packets will be based on the data rate selection table with the rate limit exact number. If egress rate limit use more than one queue per port for the egress port rate limit, the highest priority packets will be based on the data rate selection table for the rate limit exact number and other lower priority packet rate will be limited based on 8:4:2:1 (default) priority ratio based on the highest priority rate. The transmit queue priority ratio is programmable.

To reduce congestion, it is a good practice to make sure the egress bandwidth exceeds the ingress bandwidth.

3.4.11 TRANSMIT QUEUE RATIO PROGRAMMING

In transmit queues 0-3 of the egress port, the default priority ratio is 8:4:2:1, the priority ratio can be programmed by the Registers Port Control 10, 11, 12, and 13. When the transmit rate exceed the ratio limit in the transmit queue, the transmit rate will be limited by the transmit queue 0-3 ratio of the Register Port Control 10, 11, 12, and 13. The highest priority queue will be no limited, other lower priority queues will be limited based on the transmit queue ratio.

3.4.12 FILTERING FOR SELF-ADDRESS, UNKNOWN UNICAST/MULTICAST ADDRESS AND UNKNOWN VID PACKET/IP MULTICAST

Enable Self-address filtering, the unknown unicast packet filtering and forwarding by the Register 131 Global Control 15.

Enable Unknown multicast packet filtering and forwarding by the Register 132 Global Control 16.

Enable Unknown VID packet filtering and forwarding by the Register 133 Global Control 17.

Enable Unknown IP multicast packet filtering and forwarding by the Register 134 Global Control 18.

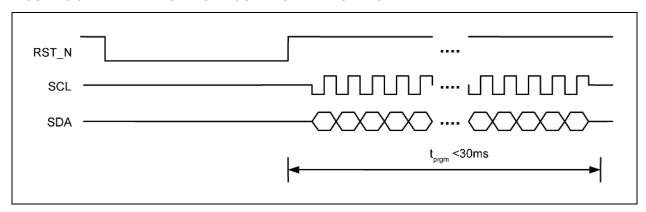
This function is very useful in preventing those kinds of packets that could degrade the quality of the port in applications such as voice over Internet Protocol (VoIP) and the daisy chain connection to prevent packets into endless loop.

3.4.13 CONFIGURATION INTERFACE

3.4.13.1 I²C Master Serial Bus Configuration

If a 2-wire EEPROM exists, the KSZ8864CNX/RMNUB can perform more advanced features like broadcast storm protection and rate control. The EEPROM should have the entire valid configuration data from Register 0 to Register 255 defined in the "Memory Map," except the status registers and indirect registers. After reset, the KSZ8864CNX/RMNUB will start to read all control registers sequentially from the EEPROM. The configuration access time (t_{prgm}) is less than 30 ms, as shown in Figure 3-8.

FIGURE 3-8: EEPROM CONFIGURATION TIMING DIAGRAM



To configure the KSZ8864CNX/RMNUB with a pre-configured EEPROM, use the following steps:

- 1. At the board level, connect pin 56 on the KSZ8864CNX/RMNUB to the SCL pin on the EEPROM. Connect pin 57 on the KSZ8864CNX/RMNUB to the SDA pin on the EEPROM.
- 2. A [2-0] address pins of EEPROM should be tied to ground for A [2-0] = '000' to be identified by the KSZ8864CNX/RMNUB.
- 3. Set the input signals PS[1:0] (pins 59 and 60, respectively) to "00." This puts the KSZ8864CNX/RMNUB serial bus configuration into I²C master mode.
- 4. Be sure the board-level reset signal is connected to the KSZ8864CNX/RMNUB reset signal on pin 61 (RST_N).
- 5. Program the contents of the EEPROM before placing it on the board with the desired configuration data. Note that the first byte in the EEPROM must be "95" and the Register1 chip ID bit [7-4] = 0 for the loading to occur properly. If this value is not correct, all other data will be ignored.
- 6. Place EEPROM on the board and power-up the board. Assert the active-low board level reset to RST_N on the KSZ8864CNX/RMNUB. After the reset is de-asserted, the KSZ8864CNX/RMNUB will begin reading configuration data from the EEPROM. The configuration access time (t_{pram}) is less than 30 ms.

3.4.14 SPI SLAVE SERIAL BUS CONFIGURATION

The KSZ8864CNX/RMNUB can also act as an SPI slave device. Through the SPI, the entire feature set can be enabled, including "VLAN," "IGMP snooping," "MIB counters," etc. The external master device can access any register from Register 0 to Register 255 randomly. The system should configure all the desired settings before enabling the switch in the KSZ8864CNX/RMNUB. To enable the switch, write a "1" to Register 1 bit 0.

Two standard SPI commands are supported (00000011 for "READ DATA," and 00000010 for "WRITE DATA"). To speed configuration time, the KSZ8864CNX/RMNUB also supports multiple reads or writes. After a byte is written to or read from the KSZ8864CNX/RMNUB, the internal address counter automatically increments if the SPI Slave Select Signal (SPIS_N) continues to be driven low. If SPIS_N is kept low after the first byte is read, the next byte at the next address will be shifted out on SPIQ. If SPIS_N is kept low after the first byte is written, bits on the Master Out Slave Input (SPID) line will be written to the next address. Asserting SPIS_N high terminates a read or write operation. This means that the SPIS_N signal must be asserted high and then low again before issuing another command and address. The address counter wraps back to zero once it reaches the highest address. Therefore the entire register set can be written to or read from by issuing a single command and address.

The default SPI clock speed is 12.5 MHz. The KSZ8864CNX/RMNUB is able to support a SPI bus up to 25 MHz (set Register 12 bit [5:4] =0x10). A high performance SPI master is recommended to prevent internal counter overflow.

To use the KSZ8864CNX/RMNUB SPI:

1. At the board level, connect KSZ8864CNX/RMNUB pins as follows:

TABLE 3-8: SPI CONNECTIONS

Pin Number	Signal Name	Microprocessor Signal Description
58	SPIS_N	SPI Slave Select
56	SCL	SPI Clock

TABLE 3-8: SPI CONNECTIONS

Pin Number	Signal Name	Microprocessor Signal Description
57	SPID/SDA	Master Out Slave Input
55	SPIQ	Master In Slave Output

- Set the input signals PS[1:0] (pins 59 and 60, respectively) to "10" to set the serial configuration to SPI slave mode.
- 3. Power-up the board and assert a reset signal. After reset wait 100µs, the start switch bit in Register 1 will be set to '0'. Configure the desired settings in the KSZ8864CNX/RMNUB before setting the start switch to '1.'
- 4. Write configuration to registers using a typical SPI write data cycle as shown in Figure 3-9 or SPI multiple write as shown in Figure 3-11. Note that data input on SPID is registered on the rising edge of SPIC.
- Registers can be read and configuration can be verified with a typical SPI read data cycle as shown in Figure 3-10 or a multiple read as shown in Figure 3-12. Note that read data is registered out of SPIQ on the falling edge of SPIC.
- 6. After configuration is written and verified, write a '1' to Register 1 bit 0 to begin KSZ8864CNX/RMNUB switch operation.

FIGURE 3-9: SPI WRITE DATA CYCLE

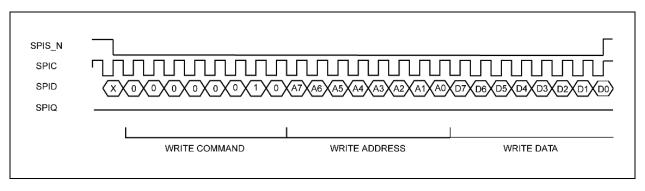


FIGURE 3-10: SPI READ DATA CYCLE

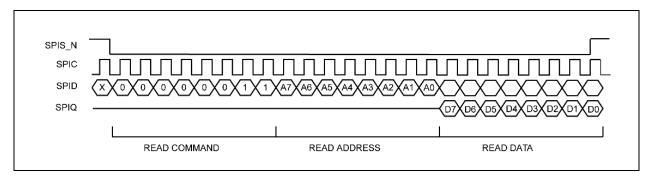


FIGURE 3-11: SPI MULTIPLE WRITE

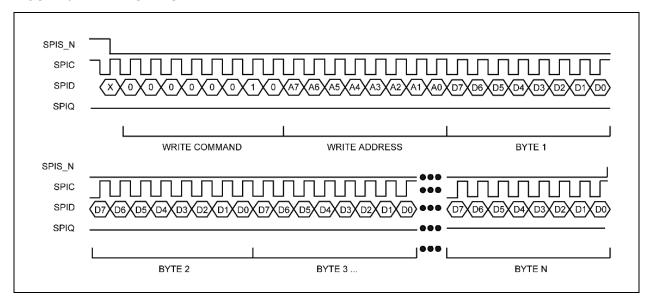
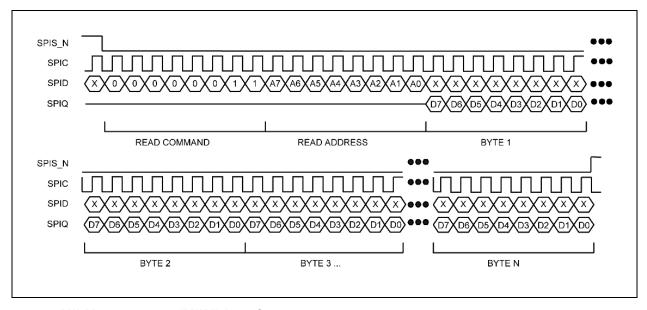


FIGURE 3-12: SPI MULTIPLE READ



3.5 MII Management (MIIM) Interface

The KSZ8864CNX/RMNUB supports the standard IEEE 802.3 MII Management Interface, also known as the Management Data Input/output (MDIO) Interface. This interface allows upper-layer devices to monitor and control the states of the KSZ8864CNX/RMNUB. An external device with MDC/MDIO capability is used to read the PHY status or configure the PHY settings. Further detail on the MIIM interface is found in Clause 22.2.4.5 of the IEEE 802.3u specification.

The MIIM interface consists of the following:

- · A physical connection that incorporates the data line (pin 54 MDIO) and the clock line (pin 53 MDC).
- A specific protocol that operates across the aforementioned physical connection that allows an external controller to communicate with the KSZ8864CNX/RMNUB device.
- Access to a set of eight 16-bit registers, consisting of 8 standard MIIM Registers [0:5h], 1d and 1f MIIM registers per port.

The MIIM Interface can operate up to a maximum clock speed of 10 MHz MDC clock.

Table 3-9 depicts the MII Management Interface frame format.

TABLE 3-9: MII MANAGEMENT FRAME FORMAT

_	Preamble	Start of Frame	Read/ Write OP Code	PHY Address Bits[4:0]	REG Address Bits[4:0]	TA	Data Bits[15:0]	Idle
Read	32 1's	01	10	AAAAA	RRRRR	Z0	DDDDDDDD_DDDDDDD	Z
Write	32 1's	01	01	AAAAA	RRRRR	10	DDDDDDDD_DDDDDDD	Z

The MIIM interface does not have access to all the configuration registers in the KSZ8864CNX/RMNUB. It can only access the standard MIIM registers. See **Section 4.8 "MIIM Registers"**. The SPI interface and MDC/MDIO SMI mode, on the other hand, can be used to access the entire KSZ8864CNX/RMNUB feature set.

3.6 Serial Management Interface (SMI)

The SMI is the KSZ8864CNX/RMNUB non-standard MIIM interface that provides access to all KSZ8864CNX/RMNUB configuration registers. This interface allows an external device with MDC/MDIO interface to completely monitor and control the states of the KSZ8864CNX/RMNUB.

The SMI interface consists of the following:

- A physical connection that incorporates the data line (MDIO) and the clock line (MDC).
- A specific protocol that operates across the aforementioned physical connection that allows an external controller to communicate with the KSZ8864CNX/RMNUB device.
- Access all KSZ8864CNX/RMNUB configuration registers. Register access includes the Global, Port and Advanced Control Registers 0-255 (0x00 – 0xFF), and indirect access to the standard MIIM Registers [0:5] and custom MIIM Registers [29, 31].

The SMI Interface can operate up to a maximum clock speed of 10 MHz MDC clock.

Table 3-10 depicts the SMI frame format.

TABLE 3-10: SERIAL MANAGEMENT INTERFACE (SMI) FRAME FORMAT

	_	Preamble	Start of Frame	Read/ Write OP Code	PHY Address Bits [4:0]	REG Address Bits [4:0]	TA	Data Bits[15:0]	
Ī	Read	32 1's	01	10	RR11R	RRRRR	Z0	0000_0000_DDDD_DDDD	Z
I	Write	32 1's	01	01	RR11R	RRRRR	10	xxxx_xxxx_DDDD_DDDD	Z

SMI register read access is selected when OP code is set to "10" and bits [2:1] of the PHY address is set to '11'. The 8-bit register address is the concatenation of {PHY address bits [4:3], PHY address bits [0], REG address bit [4:0]}. TA is turn-around bits. TA bits [1:0] are 'Z0' means the processor MDIO pin is changed to input Hi-Z from output mode and the followed '0' is the read response from device, as the switch configuration registers are 8-bit wide, only the lower 8 bits of data bits [15:0] are used

SMI register Write access is selected when OP Code is set to "01" and bits [2:1] of the PHY address is set to '11'. The 8-bit register address is the concatenation of {PHY address bits [4:3], PHY address bits [0], REG address bit [4:0]}. TA bits [1:0] are set to '10', as the switch configuration registers are 8-bit wide, only the lower 8 bits of data bits [15:0] are used.

To access the KSZ8864CNX/RMNUB Registers 0-255 (0x00 - 0xFF), the following applies:

- PHYAD [4, 3, 0] and REGAD [4:0] are concatenated to form the 8-bit address; that is, {PHYAD [4, 3, 0], REGAD [4:0]} = bits [7:0] of the 8-bit address.
- Registers are eight data bits wide. For read operation, data bits [15:8] are read back as 0's. For write operation, data bits [15:8] are not defined, and hence can be set to either 0s or 1s.

SMI register access is the same as the MIIM register access, except for the register access requirements presented in this section.

NOTES:

4.0 REGISTER DESCRIPTIONS

TABLE 4-1: REGISTERS DESCRIPTIONS

Of	fset	Description		
Decimal	Hex			
0 – 1	0x00-0x01	Chip ID Registers		
2 – 13	0x02-0x0D	Global Control Registers		
14 – 15	0x0E-0x0F	Power-Down Management Control Registers		
16 – 20	0x10-0x14	Reserved		
21 – 23	0x15-0x17	Reserved (Factory Test Registers)		
24 – 31	0x18-0x1F	Reserved		
32 – 36	0x20-0x24	Port 1 Control Registers		
37 – 39	0x25-0x27	Port 1 Reserved (Factory Test Registers)		
40 – 47	0x28-0x2F	Port 1 Control/Status Registers		
48 – 52	0x30-0x34	Port 2 Control Registers		
53 – 55	0x35-0x37	Port 2 Reserved (Factory Test Registers)		
56 – 63	0x38-0x3F	Port 2 Control/Status Registers		
64 – 68	0x40-0x44	Reserved		
69 – 71	0x45-0x47	Reserved (Factory Test Registers)		
72 – 79	0x48-0x4F	Reserved		
80 – 84	0x50-0x54	Reserved		
85 – 87	0x55-0x57	Reserved (Factory Test Registers)		
88 – 95	0x58-0x5F	Reserved		
96 – 103	0x60-0x67	Reserved (Factory Testing Registers)		
104 – 109	0x68-0x6D	MAC Address Registers		
110 – 111	0x6E-0x6F	Indirect Access Control Registers		
112 – 120	0x70-0x78	Indirect Data Registers		
121 – 123	0x79-0x7B	Reserved (Factory Testing Registers)		
124 – 125	0x7C-0x7D	Port Interrupt Registers		
126 – 127	0x7E-0x7F	Reserved (Factory Testing Registers)		
128 – 135	0x80-0x87	Global Control Registers		
136	0x88	Switch Self-Test Control Register		
137 – 143	0x89-0x8F	QM Global Control Registers		
144 – 145	0x90-0x91	TOS Priority Control Registers		
146 – 159	0x92-0x9F	TOS Priority Control Registers		
160 – 175	0xA0-0xAF	Reserved (Factory Testing Registers)		
176 – 190	0xB0-0xBE	Reserved		
191	0xBF	Reserved (Factory Testing Register)		
192 – 206	0xC0-0xCE	Port 1 Control Registers		
207	0xCF	Testing and port 3 Control Register 1		
208 – 222	0xD0-0xDE	Port 2 Control Registers		
223	0xDF	Testing and port 3 Control Register 2		
224 – 238	0xE0-0xEE	Port 3 Control Registers		
239	0xEF	Reserved (Factory Testing Register)		
240 – 254	0xF0-0xFE	Port 4 Control Registers		
255	0xFF	Testing and port 4 Control Register		

4.1 Global Registers

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS

Address	Name	Description	Mode	Default
Register 0 (0x00): Chip ID()		
7 - 0	Family ID	Chip family	RO	0x95
Register 1 (0x01): Revisio	n ID/Start Switch		
7 - 4	Reserved	Reserved (Chip ID to see Register 254 bit7) Note: Port4 RMII mode will be 0110.	RO	0100
3 - 1	Revision ID	Revision ID, see Register 137 (0x89)	RO	0x0
0 Register 2 (Start Switch 0x02): Global 0	1, start the chip when external pins (PS1, PS0) = (1,0) or (0,1) Note: in (PS1,PS0) = (0,0) mode, the chip will start automatically, after trying to read the external EEPROM. If EEPROM does not exist, the chip will use default values for all internal registers. If EEPROM is present, the contents in the EEPROM will be checked. The switch will check: (1) Register 0 = 0x95 (2) Register 1 [7:4] = 0x0 for EEPROM only If this check is OK, the contents in the EEPROM will override chip register default values, chip will not start when external pins (PS1, PS0) = (1, 0) or (0, 1). Note: (PS1, PS0) = (1, 1) for Factory test only. 0, stop the switch function of the chip	R/W	0
7	New Back-off Enable	New Back-off algorithm designed for UNH 1 = Enable 0 = Disable	R/W	0
6	Reserved	Reserved	RO	0
5	Flush dynamic MAC table	Flush the entire dynamic MAC table for RSTP 1 = Trigger the flush dynamic MAC table operation. This bit is self-clear 0 = normal operation Note: All the entries associated with a port that has its learning capability being turned off (Learning Disable) will be flushed. If you want to flush the entire Table, all ports learning capability must be turned off.	R/W (SC)	0
4	Flush static MAC table	Flush the matched entries in static MAC table for RSTP 1 = Trigger the flush static MAC table operation. This bit is self-clear 0 = normal operation Note: The matched entry is defined as the entry whose Forwarding Ports field contains a single port and MAC address with unicast. This port, in turn, has its learning capability being turned off (Learning Disable). Per port, multiple entries can be qualified as matched entries.	R/W (SC)	0
3	Reserved	N/A Do not change.	RO	1
2	Reserved	N/A Do not change.	RO	1

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
1	UNH Mode	1, the switch will drop packets with 0x8808 in T/L filed, or DA=01-80-C2-00-00-01. 0, the switch will drop packets qualified as "flow control" packets.	R/W	0
0	Link Change Age	1, link change from "link" to "no link" will cause fast aging (<800 μ s) to age address table faster. After an age cycle is complete, the age logic will return to normal (300 \pm 75 seconds). Note: If any port is unplugged, all addresses will be automatically aged out.	R/W	0
Register 3 (0x03): Global 0	Control 1		-
7	Pass All Frames	1, switch all packets including bad ones. Used solely for debugging purpose. Works in conjunction with Sniffer mode.	R/W	0
6	2K Byte packet support	1 = enable support 2K Byte packet 0 = disable support 2K Byte packet	R/W	0
5	IEEE 802.3x Transmit Flow Control Disable	O, will enable transmit flow control based on AN result. 1, will not enable transmit flow control regardless of AN result.	R/W	0 Pin SM3RXD3 strap option. PD(0): Enable Tx flow control (default). PU(1): Disable Tx/Rx flow control. Note: SM3RXD3 has internal pull-down.
4	IEEE 802.3x Receive Flow Control Disable	0, will enable receive flow control based on AN result. 1, will not enable receive flow control regardless of AN result. Note: Bit 5 and bit 4 default values are controlled by the same pin, but they can be programmed independently.	R/W	0 Pin SM3RXD3 strap option. PD (0): Enable Rx flow control (default). PU(1): Disable Tx/Rx flow control. Note: SM3RXD3 has internal pull-down.
3	Frame Length Field Check	1, will check frame length field in the IEEE packets If the actual length does not match, the packet will be dropped (for L/T <1500).	R/W	0
2	Aging Enable	Enable age function in the chip Disable aging function	R/W	1
1	Fast Age Enable	1 = Turn on fast age (800 μs)	R/W	0
0	Aggressive Back Off Enable	1 = Enable more aggressive back-off algorithm in half duplex mode to enhance performance. This is not an IEEE standard.	R/W	0 Pin SM3RXD0 strap option. PD(0): Disable aggressive back off (default). PU(1): Aggressive back off. Note: SM3RXD0 has internal pull-down.

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
Register 4 (0x04): Global (Control 2		•
7	Unicast Port- VLAN Mismatch Discard	This feature is used for port VLAN (described in Register 17, Register 33). 1, all packets cannot cross VLAN boundary. 0, unicast packets (excluding unknown/multicast/broadcast) can cross VLAN boundary.	R/W	1
6	Multicast Storm Protection Disable	"Broadcast Storm Protection" does not include multicast packets. Only DA=FFFFFFFFFFF packets will be regulated. "Broadcast Storm Protection" includes DA = FFFFFFFFFFFFF and DA [40] = 1 packets.	R/W	1
5	Back Pressure mode	carrier sense based back pressure is selected. collision based back pressure is selected.	R/W	1
4	Flow Control and Back Pressure Fair mode	1, Fair mode is selected. In this mode, if a flow control port and a non-flow control port talk to the same destination port, packets from the non-flow control port may be dropped. This is to prevent the flow control port from being flow controlled for an extended period of time. 0, in this mode, if a flow control port and a non-flow control port talk to the same destination port, the flow control port will be flow controlled. This may not be "fair" to the flow control port.	R/W	1
3	No Excessive Collision Drop	1, the switch will not drop packets when 16 or more collisions occur. 0, the switch will drop packets when 16 or more collisions occur.	R/W	0 Pin SM3RXD1 strap option. PD(0): (default) Drop excessive collision packets. PU(1): Do not drop excessive collision packets. Note: SM3RXD1 has internal pull-down.
2	Huge Packet Support	1, will accept packet sizes up to 1916 bytes (inclusive). This bit setting will override setting from bit 1 of the same register. 0, the max packet size will be determined by bit 1 of this register.	R/W	0
1	Legal Maximum Packet Size Check Disable	1, will accept packet sizes up to 1536 bytes (inclusive). 0, 1522 bytes for tagged packets (not including packets with STPID from CPU to ports 1-4), 1518 bytes for untagged packets. Any packets larger than the specified value will be dropped.	R/W	0
0	Reserved	N/A	RO	0
Register 5 (0x05): Global (Control 3		
7	802.1q VLAN Enable	1, 802.1q VLAN mode is turned on. VLAN table needs to set up before the operation. 0, 802.1q VLAN is disabled.	R/W	0

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
6	IGMP Snoop Enable on Switch SW4- MII Interface	IGMP snoop enabled. All the IGMP packets will be forwarded to Switch MII port. IGMP snoop disabled	R/W	0
5	Enable Direct Mode on Switch SW4- MII Interface	1, direct mode on Port 4. This is a special mode for the Switch MII interface. Using preamble before MRXDV to direct switch to forward packets, bypassing internal look-up. 0, normal operation	R/W	0
4	Enable Pre- Tag on Switch SW4- MII Interface	1, packets forwarded to Switch MII interface will be pre-tagged with the source port number (preamble before RXDV). 0, normal operation	R/W	0
3 - 2	Reserved	N/A	RO	00
1	Enable "Tag" Mask	1, the last 5 digits in the VID field are used as a mask to determine which port(s) the packet should be forwarded to. 0, no tag masks Note: Need to turn off the 802.1q VLAN mode (reg0x5, bit 7 = 0) for this bit to work.	R/W	0
0	Sniff Mode Select	1, will do Rx AND Tx sniff (both source port and destination port need to match). 0, will do Rx OR Tx sniff (Either source port or destination port needs to match). This is the mode used to implement Rx only sniff.	R/W	0
Register 6 (0x06): Global (Control 4		
7	Switch SW4- MII/RMII Back Pressure Enable	nable half-duplex back pressure on switch MII/ RMII interface. disable back pressure on switch MII/RMII interface.	R/W	0
6	Switch SW4- MII/RMII Half-Duplex mode	1, enable MII/RMII interface Half-Duplex mode. 0, enable MII/RMII interface Full-Duplex mode.	R/W	0 Pin SM4RXD2 strap option. PD(0): (default) Full-Duplex mode. PU(1): Half-Duplex mode. Note: SMRXD2 has internal pull-down.
5	Switch SW4- MII/RMII Flow Control Enable	1, enable full-duplex flow control on switch MII/ RMII interface. 0, disable full-duplex flow control on switch MII/ RMII interface.	R/W	0 Pin SM4RXD3 strap option. PD(0): (default) Disable flow control. PU(1): enable flow control. Note: SMRXD3 has internal pull-down.

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
4	Switch SW4- MII/RMII Speed	1, the switch SW4-MII/RMII is in 10 Mbps mode. 0, the switch SW4-MII/RMII is in 100 Mbps mode	R/W	0 Pin SM4RXD1 strap option. PD(0): (default) Enable 100 Mbps. PU(1): Enable 10 Mbps. Note: SMRXD1 has internal pull-down.
3	Null VID Replacement	1, will replace null VID with port VID (12 bits). 0, no replacement for null VID.	R/W	0
2 - 0	Broadcast Storm Protection Rate Bit [10:8]	This along with the next register determines how many "64 byte blocks" of packet data allowed on an input port in a preset period. The period is 50 ms for 100BT or 500ms for 10BT. The default is 1%.	R/W	000
Register 7 (0x07): Global (Control 5		
7 - 0	Broadcast Storm Protection Rate Bit [7:0]	This along with the previous register determines how many "64 byte blocks" of packet data are allowed on an input port in a preset period. The period is 50 ms for 100BT or 500ms for 10BT. The default is 1%.	R/W	0x4A (Note 1)
Register 8 (0x08): Global (Control 6		
7 - 0	Factory Testing	N/A Do not change.	RO	0x00
Register 9 (0x09): Global (Control 7		
7 - 0	Factory Testing	N/A Do not change.	RO	0x4C
Register 10	(0x0A): Global	Control 8		
7 - 0	Factory Testing	N/A Do not change.	RO	0x00
Register 11	(0x0B): Global	Control 9		
7	Port 3 SW3- RMII reference clock edge select	Select the data sampling edge of Switch MAC3 SW3- RMII reference clock: 1 = data sampling on negative edge of refclk 0 = data sampling on positive edge of refclk (default)	R/W	0
6	Port 4 SW4- RMII reference clock edge select	Select the data sampling edge of Switch MAC4 SW4- RMII reference clock: 1 = data sampling on negative edge of refclk 0 = data sampling on positive edge of refclk (default)	R/W	0
5	Reserved	N/A Do not change.	RO	0
4	Reserved	N/A Do not change.	RO	0
3	PHY Power Save	1 = disable PHY Power Save mode 0 = enable PHY Power Save mode	R/W	0
2	Reserved	N/A Do not change.	RO	0

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description				Mode	Default	
		0 = LED mod 1 = LED mod	le 1	1			0 Pin SM4RXD0 - strap	
			Mode 0	Mode 1	4		option. Pull-down(0): Enabled LED mode 0.	
1	LED Mode	PxLED1 PxLED0	Link/Activity Speed	100Link/Activity Full-Duplex		R/W	Pull-up(1): Enabled LED mode 1. Note : SM4RXD0 has internal pull-down 0.	
0	SPI/SMI read sampling clock edge select	SMI read dat 1 = trigger by speed SPI at 0 = trigger by	a rising edge o oout 25 MHz a	edge for sampling S of SPI/SMI clock (fo and SMI about 10 N of SPI/SMI clock	or high	R/W	0	
Register 12	(0x0C): Global	1					1	
7	Reserved	Reserved				RO	0	
6	Status of device with RMII interface at clock mode or normal mode, default is clock mode with 25MHz Crystal clock from pins X1/X2	interface, 25 source for int vide the 50 M reference clo 0 = The devic RMII interface nal clock thro source and ir not from the 2 Note: This bi this bit has no face reference Select the int	ernal PLL. The IHz output on the Country of the IHz output on the IHz output on the IHz output of the IHz output on the IHz output of the IHz output outpu	k I pro- r RMII SW4- exter- lock his pin te to I inter-	RO	1 Pin P1LED1 strap option. PD(0): Select device at normal mode when use SW4-RMII and accept 50 MHz clock from external. PU(1): (default) The device is at Clock mode, provide 50 MHz clock in RMII. Note: P1LED1 has internal pull-up.		
5 - 4	CPU interface clock select	6 MHz) 01 = 83.33 M MDC up to 12	lHz Default (S 2 MHz) z (for high spe	o 6.25 MHz, MDC u SPI SCL up to 12.5 eed SPI about 25 M	MHz,	R/W	01	
3	Reserved	N/A Do not cl	hange.			RO	0	
2	Reserved	N/A Do not cl				RO	1	
1	Tail Tag Enable	Tail Tag featu	re is applied f Byte of data rig	for Port 4 only. ght before FCS		R/W	0	
0	Pass Flow Control Packet	packets		2.1x "flow control" "flow control" pack	kets	R/W	0	
Register 13	(0x0D): Global			·				
7 - 0	Factory Testing	N/A Do not cl	hange.			RO	00000000	
				rol 1				
Register 14	(0x0E): Power	-Down Manag	jement Conti	101 1				
Register 14	Reserved	N/A Do not cl				RO	0	

TABLE 4-2: GLOBAL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
5	PLL Power-Down	PLL power-down enable: 1 = Disable 0 = Enable PLL power-down takes effect in Energy Detect mode	R/W	0
4 - 3	Power Manage- ment Mode	Power management mode: 00 = Normal mode (D0) 01 = Energy Detection mode (D2) 10 = soft Power-Down mode (D3) 11 = Power-Saving mode (D1) Note: For soft Power-Down mode to take effect, have to write '10' only without read value back.	R/W	00
2 - 0	Reserved	N/A Do not change.	RO	000
Register 15	(0x0F): Power	-Down Management Control 2		
7 - 0	Go_sleep time[7:0]	When the Energy Detect mode is on, this value is used to control the minimum period that the no energy event has to be detected consecutively before the device enters the low-power state. The unit is 20 ms. The default of go sleep time is 1.6 seconds (80 Dec x 20 ms).	R/W	01010000

Note 1: 148,800 frames/sec × 50 ms/interval × 1% = 74 frames/interval (approx.) = 0x4A.

4.2 Port Registers

The following registers are used to enable features that are assigned on a per port basis. The register bit assignments are the same for all ports, but the address for each port is different, as indicated.

TABLE 4-3: PORT REGISTERS

Address	Name	Description	Mode	Default			
Register 16 (0x10): Reserved Register 32 (0x20): Port 1 Control 0 Register 48 (0x30): Port 2 Control 0 Register 64 (0x40): Port 3 Control 0 Register 80 (0x50): Port 4 Control 0							
7	Broadcast Storm Protection Enable	enable broadcast storm protection for ingress packets on the port. o, disable broadcast storm protection.	R/W	0			
6	DiffServ Pri- ority Classifi- cation Enable	enable DiffServ priority classification for ingress packets on port. o, disable DiffServ function.	R/W	0			
5	802.1p Prior- ity Classifica- tion Enable	1, enable 802.1p priority classification for ingress packets on port. 0, disable 802.1p.	R/W	0			

TABLE 4-3: PORT REGISTERS (CONTINUED)

Address	Name	Description	Mode	Default					
4 - 3	Port-Based Priority Clas- sification Enable	= 00, ingress packets on port will be classified as priority 0 queue if "Diffserv" or "802.1p" classification is not enabled or fails to classify. = 01, ingress packets on port will be classified as priority 1 queue if "Diffserv" or "802.1p" classification is not enabled or fails to classify. = 10, ingress packets on port will be classified as priority 2 queue if "Diffserv" or "802.1p" classification is not enabled or fails to classify. = 11, ingress packets on port will be classified as priority 3 queue if "Diffserv" or "802.1p" classification is not enabled or fails to classify. Note: "DiffServ", "802.1p" and port priority can be enabled at the same time. The OR'ed result of 802.1p and DSCP overwrites the port priority.	R/W	00					
2	Tag insertion	1, when packets are output on the port, the switch will add 802.1q tags to packets without 802.1q tags when received. The switch will not add tags to packets already tagged. The tag inserted is the ingress port's "port VID." 0, disable tag insertion.	R/W	0					
1	Tag Removal	1, when packets are output on the port, the switch will remove 802.1q tags from packets with 802.1q tags when received. The switch will not modify packets received without tags. 0, disable tag removal.	R/W	0					
0	Two Queues Split Enable	This bit0 in the Register16/32/48/64/80 should be combination with Register193/209 bit 1 for port 1-2 will select the split of 1/2/4 queues: For port 1, [Register193 bit 1, Register32 bit 0] = [11], Reserved [10], the port output queue is split into four priority queues or if map 802.1p to priority 0-3 mode. [01], the port output queue is split into two priority queues or if map 802.1p to priority 0-3 mode. [00], single output queue on the port. There is no priority differentiation even though packets are classified into high or low priority.	R/W	0					
Register 33 Register 49 Register 65	Register 17 (0x11): Reserved Register 33 (0x21): Port 1 Control 1 Register 49 (0x31): Port 2 Control 1 Register 65 (0x41): Port 3 Control 1 Register 81 (0x51): Port 4 Control 1								
7	Sniffer Port	port is designated as sniffer port and will transmit packets that are monitored. port is a normal port.	R/W	0					
6	Receive Sniff	1, all the packets received on the port will be marked as "monitored packets" and forwarded to the designated "sniffer port." 0, no receive monitoring	R/W	0					
5	Transmit Sniff	1, all the packets transmitted on the port will be marked as "monitored packets" and forwarded to the designated "sniffer port." 0, no transmit monitoring	R/W	0					

TABLE 4-3: PORT REGISTERS (CONTINUED)

Address	Name	Description	Mode	Default		
4 - 0	Port VLAN Membership	Define the port's Port VLAN membership. Bit 4 stands for port 4, bit 3 for port 3bit 1 for port 1, bit 0 is reserved. The port can only communicate within the membership. A '1' includes a port in the membership, a '0' excludes a port from membership.	R/W	0x1f		
Register 34 Register 50 Register 66	Register 18 (0x12): Reserved Register 34 (0x22): Port 1 Control 2 Register 50 (0x32): Port 2 Control 2 Register 66 (0x42): Port 3 Control 2 Register 82 (0x52): Port 4 Control 2					
7	User Priority Ceiling	1, If packet 's "user priority field" is greater than the "user priority field" in the port default tag register, replace the packet's "user priority field" with the "user priority field" in the port default tag Register control 3. 0, no replace packet's priority filed with port default tag priority filed of the Register Port Control 3 bit [7:5].	R/W	0		
6	Ingress VLAN Filtering.	1, the switch will discard packets whose VID port membership in VLAN table bit [20:16] does not include the ingress port. 0, no ingress VLAN filtering	R/W	0		
5	Discard Non- PVID packets	the switch will discard packets whose VID does not match ingress port default VID. no packets will be discarded.	R/W	0		
4	Force Flow Control	1, will always enable Rx and Tx flow control on the port, regardless of AN result. 0, the flow control is enabled based on AN result (Default)	R/W	0		
3	Back Pressure Enable	enable port half-duplex back pressure. disable port half-duplex back pressure.	R/W	0 Pin SM3RXD2 strap option. Pull-down (0): disable back pressure. Pull-up(1): enable back pressure. Note: SM3RXD2 has internal pull-down.		
2	Transmit Enable	nable packet transmission on the port. disable packet transmission on the port.	R/W	1		
1	Receive Enable	nable packet reception on the port. disable packet reception on the port.	R/W	1		
0	Learning Dis- able	disable switch address learning capability. enable switch address learning.	R/W	0		

TABLE 4-3: PORT REGISTERS (CONTINUED)

		EGISTERS (CONTINUED)		D. C. ''		
Address	Name	Description	Mode	Default		
Register 19 (0x13): Reserved Register 35 (0x23): Port 1 Control 3 Register 51 (0x33): Port 2 Control 3 Register 67 (0x43): Port 3 Control 3 Register 83 (0x53): Port 4 Control 3						
7 - 0	Default Tag [15:8]	Port's default tag, containing: 7-5: user priority bits 4: CFI bit 3-0: VID[11:8]	R/W	0x00		
Register 20 (0x14): Reserved Register 36 (0x24): Port 1 Control 4 Register 52 (0x34): Port 2 Control 4						
Register 68	(0x34): Port 2 (0x44): Port 3 (0x54): Port 4	Control 4				
7 - 0	Default Tag [7:0]	Default port 1's tag, containing: 7-0: VID[7:0]	R/W	0x01		
Register 87	(0x57): RMII M	anagement Control Register				
7 - 4	Reserved	_	RO	0000		
3	Port 4 MAC4 SW4-RMII 50 MHz clock output disable	Disable the output of port 4 SW4-RMII 50 MHz output clock on RXC pin when 50 MHz clock is not being used by the device and the 50 MHz clock from external oscillator or opposite device in RMII mode. 1 = Disable clock output when RXC pin is not used in RMII mode. 0 = Enable clock output in RMII mode.	R/W	0		
2 - 0	Reserved	N/A Do not change.	RO	000		
Register 41 Register 57 Register 73	(0x19): Reserv (0x29): Port 1 (0x39): Port 2 (0x49): Reserv (0x59): Reserv	Status 0 Status 0 red red	,			
7	Hp_mdix	1 = HP Auto MDI/MDI-X mode	R/W	_		
	'-	0 = Microchip Auto MDI/MDI-X mode	IN/VV	1		
6	Reserved	0 = Microchip Auto MDI/MDI-X mode N/A Do not change.	RO	0		
6 5		·				
-	Reserved	N/A Do not change. 1 = Polarity is reversed.	RO	0		
5	Reserved Polrvs Transmit Flow Control	N/A Do not change. 1 = Polarity is reversed. 0 = Polarity is not reversed. 1 = Transmit flow control feature is active.	RO RO	0		
5	Reserved Polrvs Transmit Flow Control Enable Receive Flow Control	N/A Do not change. 1 = Polarity is reversed. 0 = Polarity is not reversed. 1 = Transmit flow control feature is active. 0 = Transmit flow control feature is inactive. 1 = Receive flow control feature is active.	RO RO	0 0		
5 4 3	Reserved Polrvs Transmit Flow Control Enable Receive Flow Control Enable Operation	N/A Do not change. 1 = Polarity is reversed. 0 = Polarity is not reversed. 1 = Transmit flow control feature is active. 0 = Transmit flow control feature is inactive. 1 = Receive flow control feature is active. 0 = Receive flow control feature is inactive. 1 = Link speed is 100 Mbps.	RO RO RO	0 0 0		

TABLE 4-3: PORT REGISTERS (CONTINUED)

Address	Name	Description	Mode	Default
Register 42 Register 58 Register 74		PHY Special Control/Status PHY Special Control/Status ved	,	
7	Vct 10M Short	1 = less than 10 meter short detected	RO	0
6 - 5	Vct_result	00 = Normal condition 01 = Open condition detected in cable 10 = Short condition detected in cable 11 = Cable diagnostic test has failed	RO	00
4	Vct_enable	1 = Enable cable diagnostic test. After VCT test has completed, this bit will be self-cleared. 0 = Indicate cable diagnostic test (if enabled) has completed and the status information is valid for read.	R/W (SC)	0
3	Force_Ink	1 = Force link pass 0 = Normal Operation	R/W	0
2	Pwrsave	1 = Enable power saving 0 = Disable power saving	R/W	0
1	Remote Loopback	1 = Perform Remote loopback, loopback on port 1 as follows: Port 1 (reg. 42, bit 1 = '1') Start: RXP1/RXM1 (port 1) Loopback: PMD/PMA of port 1's PHY End: TXP1/TXM1 (port 1) Setting reg. 58 bit 1 = '1' will perform remote loopback on port 2. 0 = Normal Operation	R/W	0
0	Vct fault_count [8]	Bit [8] of Vct_fault_count bit [8:0]	RO	0
Register 43 Register 59 Register 75	(0x3B): Port 2 (0x4B): Reser (0x5B): Reser	LinkMD result LinkMD result ved ved		
7 - 0	Vct fault_count [7:0]	Bits [7:0] of VCT fault count Distance to the fault. It's approximately 0.39*Vct_fault_count[8:0]	RO	0
Register 44 Register 60 Register 76	(0x1C): Reser (0x2C): Port 1 (0x3C): Port 2 (0x4C): Reser (0x5C): Reser	Control 5 Control 5 ved ved		
7	Disable Auto- Negotiation	disable auto-negotiation, the speed and duplex are decided by bit 6 and 5 of the same register. o, auto-negotiation is on.	R/W	0
	Forced	1, forced 100BT if AN is disabled (bit 7).	R/W	1

TABLE 4-3: PORT REGISTERS (CONTINUED)

Address	Name	Description	Mode	Default
5	Forced Duplex	1, forced full-duplex if (1) AN is disabled or (2) AN is enabled but failed. 0, forced half-duplex if (1) AN is disabled or (2) AN is enabled but failed (Default).	R/W	0
4	Advertised Flow Control Capability	advertise flow control capability. suppress flow control capability from transmission to link partner.	R/W	1
3	Advertised 100BT Full- Duplex Capability	advertise 100BT full-duplex capability. suppress 100BT full-duplex capability from transmission to link partner.	R/W	1
2	Advertised 100BT Half- Duplex Capability	advertise 100BT half-duplex capability. suppress 100BT half-duplex capability from transmission to link partner.	R/W	1
1	Advertised 10BT Full- Duplex Capability	advertise 10BT full-duplex capability. suppress 10BT full-duplex capability from transmission to link partner.	R/W	1
0	Advertised 10BT Half- Duplex Capability	advertise 10BT half-duplex capability. suppress 10BT half-duplex capability from transmission to link partner.	R/W	1
Register 61 Register 77				
7	LED Off	1, turn off all port's LEDs (PxLED0, PxLED1, where "x" is the port number). These pins will be driven high if this bit is set to one. 0, normal operation	R/W	0
6	Txids	disable port's transmitter normal operation	R/W	0
5	Restart AN	1, restart auto-negotiation 0, normal operation	R/W (SC)	0
4	Reserved	N/A	RO	0
3	Power-Down	1, power-down 0, normal operation	R/W	0
2	Disable Auto MDI/MDI-X	1, disable auto MDI/MDI-X function 0, enable auto MDI/MDI-X function	R/W	0
1	Forced MDI	1, if auto MDI/MDI-X is disabled, force PHY into MDI mode (transmit on RX pair) 0, MDI-X mode (transmit on TX pair)	R/W	0

TABLE 4-3: PORT REGISTERS (CONTINUED)

Address	Name	Description	Mode	Default
0	MAC Loop- back	1 = Perform MAC loopback, loop back path as follows: E.g. set port 1 MAC Loopback (reg. 45, bit 0 = '1'), use port 2 as monitor port. The packets will transfer Start: Port 2 receiving (also can start to receive packets from port 1). Loop-back: Port 1's MAC End: Port 2 transmitting (also can end at port 1). Setting reg. 77, 93, bit 0 = '1' will perform MAC loopback on port 3, 4 respectively with monitor port 2. 0 = Normal Operation	R/W	0
	(0x1E): Reserv	ved		
	(0x2E): Port 1			
	(0x3E): Port 2 (0x4E): Reserv			
	(0x5E): Reserv			
7	MDIX Status	1, MDI 0, MDI-X	RO	0
6	AN Done	1, AN done 0, AN not done	RO	0
5	Link Good	1, link good 0, link not good	RO	0
4	Partner Flow Control Capability	link partner flow control capable link partner not flow control capable	RO	0
3	Partner 100BT Full- Duplex Capability	link partner 100BT full-duplex capable link partner not 100BT full-duplex capable	RO	0
2	Partner 100BT Half- Duplex Capability	link partner 100BT half-duplex capable link partner not 100BT half-duplex capable	RO	0
1	Partner 10BT Full-Duplex Capability	link partner 10BT full-duplex capable link partner not 10BT full-duplex capable	RO	0
0	Partner 10BT Half-Duplex Capability	1, link partner 10BT half-duplex capable 0, link partner not 10BT half-duplex capable	RO	0
	(0x1F): Reserv (0x2F): Port 1	ved Control 7 and Status 2		

Register 47 (0x2F): Port 1 Control 7 and Status 2 Register 63 (0x3F): Port 2 Control 7 and Status 2

Register 79 (0x4F): Reserved Register 95 (0x5F): Reserved

TABLE 4-3: PORT REGISTERS (CONTINUED)

Address	Name	Description	Mode	Default
7	PHY Loop- back	1 = Perform PHY loopback, loop back path as follows: e.g. set port 1 PHY Loopback (reg. 47, bit 7 = '1') Use the port 2 as monitor port. The packets will transfer Start: Port 2 receiving (also can start from port 1). Loopback: PMD/PMA of port 1's PHY End: Port 2 transmitting (also can end at port 1). Setting reg. 63 bit 7 = '1' will perform PHY loopback on port 2 with monitor port 1 0 = Normal Operation	R/W	0
6	Reserved	N/A Do not change.	RO	0
5	PHY Isolate	1, Electrical isolation of PHY from MII and TX+/TX 0, Normal operation	R/W	0
4	Soft Reset	1, PHY soft reset. This bit is self-clear 0, normal operation	R/W (SC)	0
3	Force Link	1, force link in the PHY 0, normal operation	R/W	0
2 - 0	Port Operation Mode Indication	Indicate the current state of port operation mode: [000] = Reserved [001] = still in auto-negotiation [010] = 10BASE-T half duplex [011] = 100BASE-TX half duplex [100] = Reserved [101] = 10BASE-T full duplex [110] = 100BASE-TX full duplex [111] = Reserved	RO	001

- Note 1: Bits 2-0 are used for spanning tree support. See Section 3.4.2 "Spanning Tree Support" for more information.
 - 2: Registers 35 and 36 (and those corresponding to other ports) serve two purposes: (1) Associated with the ingress untagged packets, and used for egress tagging; (2) Default VID for the ingress untagged or null-VID-tagged packets, and used for address look up.
 - 3: From bit [7-1] are reserved for the Port 3 and Port 4.
 - **4:** Port Control 12, 13, 14 and Port Status 1, 2 contents can be accessed by MIIM (MDC/MDIO) interface via the standard MIIM register definition.

4.3 Advanced Control Registers

Registers 104 to 109 define the switching engine's MAC address. This 48-bit address is used as the source address in MAC pause control frames, or is used for self MAC address filtering, also see Register 134 (0x86): Global Control 18. Use Register 110 (0x6E): Indirect Access Control 0 and Register 111 (0x6F): Indirect Access Control 1 to read or write data to the static MAC address table, VLAN table, dynamic address table, or the MIB counters. Write to Register 111 will actually trigger a command. Read or write access will be decided by bit 4 of Register 110. Register 128 (0x80): Global Control 12, Register 129 (0x81): Global Control 13 can be used to map from 802.1p priority field 0-7 to switch's four priority queues 0-3, 0x3 is highest priority queues as priority 3, 0x0 is lowest priority queues as priority 0.

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS

Address	Name	Description	Mode	Default
Register 104	4 (0x68): MAC Add	dress Register 0		
7 - 0	MACA[47:40]	_	R/W	0x00
Register 105	5 (0x69): MAC Add	dress Register 1		
7 - 0	MACA[39:32]	_	R/W	0x10
Register 106	6 (0x6A): MAC Ad	dress Register 2		
7 - 0	MACA[31:24]	_	R/W	0xA1
Register 107	7 (0x6B): MAC Ad	dress Register 3		
7 - 0	MACA[23:16]	_	R/W	0xff
Register 108	3 (0x6C): MAC Ad	dress Register 4		
7 - 0	MACA[15:8]	_	R/W	0xff
Register 109	9 (0X6D): MAC Ad	ldress Register 5		
7 - 0	MACA[7:0]	_	R/W	0xff
Register 110	(0x6E): Indirect	Access Control 0		
7 - 5	Reserved	Reserved	RO	000
4	Read High Write Low	1, Read cycle 0, Write cycle	R/W	0
3 - 2	Table Select	00 = static mac address table selected 01 = VLAN table selected 10 = dynamic address table selected 11 = MIB counter selected	R/W	0
1 - 0	Indirect Address High	Bit 9-8 of indirect address	R/W	00
Register 111	(0x6F): Indirect	Access Control 1	<u> </u>	
7 - 0	Indirect Address Low	Bit 7-0 of indirect address	R/W	00000000
Register 112	2 (0x70): Indirect I	Data Register 8		
7 - 0	Indirect Data	Bit 68-64 of indirect data	R/W	00000
Register 113	(0x71): Indirect l	Data Register 7	1	
7 - 0	Indirect Data	Bit 63-56 of indirect data	R/W	00000000
Register 114	(0x72): Indirect I	Data Register 6	1	
7 - 0	Indirect Data	Bit 55-48 of indirect data	R/W	00000000
Register 115	(0x73): Indirect I	Data Register 5	1	
7 - 0	Indirect Data	Bit 47-40 of indirect data	R/W	00000000
Register 116	(0x74): Indirect l	Data Register 4	1	
7 - 0	Indirect Data	Bit 39-32 of indirect data	R/W	00000000
Register 117	/ (0x75): Indirect l		1	
7 - 0	Indirect Data	Bit of 31-24 of indirect data	R/W	00000000
	3 (0x76): Indirect l		1	
7 - 0	Indirect Data	Bit 23-16 of indirect data	R/W	00000000
	0 (0x77): Indirect I		1	
7 - 0	Indirect Data	Bit 15-8 of indirect data	R/W	00000000
) (0x78): Indirect		1 2 2 2 2	
7 - 0	Indirect Data	Bit 7-0 of indirect data	R/W	00000000
			,	2223000
Register 124	4 (0x7C): Interrup	t Status Register		

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
2	Port 2 Interrupt Status	1, Port 2 interrupt request 0, normal Note: This bit is set by port 2 link change. Write a "1" to clear this bit	RO	0
1	Port 1 Interrupt Status	1, Port 1 interrupt request 0, normal Note: This bit is set by port 1 link change. Write a "1" to clear this bit.	RO	0
0	Reserved	Reserved	RO	0
Register 12	5 (0x7D): Interrup	ot Mask Register		
7 - 3	Reserved	Reserved	RO	000
2	Port 2 Interrupt Mask	1, Port 2 interrupt mask 0, normal	R/W	0
1	Port 1 Interrupt Mask	1, Port 1 interrupt mask 0, normal	R/W	0
0	Reserved	Reserved	RO	0
Register 12	8 (0x80): Global C	Control 12		
7 - 6	Tag_0x3	IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1p tag has a value of 0x3.	R/W	0x1
5 - 4	Tag_0x2	IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1p tag has a value of 0x2.	R/W	0x1
3 - 2	Tag_0x1	IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1p tag has a value of 0x1.	R/W	0x0
1 - 0	Tag_0x0	IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1p tag has a value of 0x0.	R/W	0x0
Register 12	9 (0x81): Global C	Control 13		
7 - 6	Tag_0x7	IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1p tag has a value of 0x7.	R/W	0x3
5 - 4	Tag_0x6	IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1p tag has a value of 0x6.	R/W	0x3
3 - 2	Tag_0x5	IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1p tag has a value of 0x5.	R/W	0x2
1 - 0	Tag_0x4	IEEE 802.1p mapping. The value in this field is used as the frame's priority when its IEEE 802.1p tag has a value of 0x4.	R/W	0x2

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
Register 13	0 (0x82): Global C	Control 14		
7 - 6	Pri_2Q[1:0] (Note that program Prio_2Q[1:0] = 01 is not supported and should be avoided)	When the 2 Queue configuration is selected, these Pri_2Q[1:0] bits are used to map the 2-bit result of IEEE 802.1p from Register 128/129 or TOS/DiffServ from Register 144-159 mapping (for 4 Queues) into two queues low/high priorities. 2-bit result of IEEE 802.1p or TOS/DiffServ 00 (0) = map to Low priority queue 01 (1) = Prio_2Q[0] map to Low/High priority queue 10 (2) = Prio_2Q[1] map to Low/High priority queue 11 (3) = map to High priority queue Pri_2Q[1:0] = 00: Result 0, 1, 2 are low priority. 3 is high priority. 10: Result 0, 1 are low priority. 2, 3 are high priority (default). 11: Result 0 is low priority. 1, 2, 3 are high priority.	R/W	10
5	Reserved	N/A Do not change.	RO	0
4	Reserved	N/A Do not change.	RO	0
3 - 2	Reserved	N/A Do not change.	RO	01
1	Reserved	N/A Do not change.	RO	0
0	Reserved	N/A Do not change.	RO	0
Register 13	1 (0x83): Global C	Control 15		
7	Reserved	N/A Do not change.	RO	0
6	Reserved	N/A Do not change.	RO	0
5	Unknown unicast packet forward	1 = enable supporting unknown unicast packet forward. 0 = disable	R/W	0
4 - 0	Unknown unicast packet forward port map	00000 = filter unknown unicast packet 00001 = reserved 0001x = forward unknown unicast packet to Port 1 0010x = forward unknown unicast packet to Port 2 0011x = forward unknown unicast packet to Port 1, Port 2 1111x = broadcast unknown unicast packet to all ports Note: x = '0' or '1', bit 0 is reserved.	R/W	00000
Register 13	2 (0x84): Global C	Control 16		
7 - 6	Chip I/O output drive strength select[1:0]	Output drive strength select[1:0] = 00 = 4 mA drive strength 01 = 8 mA drive strength (default) 10 = 10 mA drive strength 11 = 14 mA drive strength	R/W	01

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
5	Unknown multi- cast packet for- ward (not including IP mul- ticast packet)	1 = enable supporting unknown multicast packet forward 0 = disable	R/W	0
4 - 0	Unknown multi- cast packet for- ward port map	00000 = filter unknown multicast packet 00001 = reserved 0001x = forward unknown multicast packet to Port 1 0010x = forward unknown multicast packet to Port 2 0011x = forward unknown multicast packet to Port 1, Port 2 1111x = broadcast unknown multicast packet to all ports Note: x = '0' or '1', bit 0 is reserved.	R/W	00000
_	3(0x85): Global C	ontrol 17		T
7 - 6	Reserved	_	RO	00
5	Unknown VID packet forward	1 = enable supporting unknown VID packet forward0 = disable	R/W	0
4 - 0	Unknown VID packet forward port map	00000 = filter unknown VID packet 00001 = reserved 0001x = forward unknown VID packet to Port 1 0010x = forward unknown VID packet to Port 2 0011x = forward unknown VID packet to Port 1, Port 2 1111x = broadcast unknown VID packet to all ports Note: x = '0' or '1', bit 0 is reserved.	R/W	00000
	4 (0x86): Global C			T
6	Self-Address Filter Enable	N/A 1 = Enable filtering of self-address unicast and multicast packet 0 = Do not filter self-address packet Note: The self-address filtering will filter packets on the egress port, self MAC address is assigned in the Register 104-109.	RO R/W	0
5	Unknown IP multicast packet forward	1 = enable supporting unknown IP multicast packet forward 0 = disable	R/W	0
4 - 0	Unknown IP multicast packet forward port map	00000 = filter unknown IP multicast packet 00001 = reserved 0001x = forward unknown IP multicast packet to Port 1 0010x = forward unknown IP multicast packet to Port 2 0011x = forward unknown IP multicast packet to Port 1, Port 2 1111x = broadcast unknown IP multicast packet to all ports Note: x = '0' or '1', bit 0 is reserved.	R/W	00000

Address	Name	Description	Mode	Default
Register 13	5 (0x87): Global C	Control 19		
7	Reserved	N/A Do not change.	RO	0
6	Reserved	N/A Do not change.	RO	0
5 - 4	Ingress Rate Limit Period	The unit period for calculating Ingress Rate Limit 00 = 16 ms 01 = 64 ms 1x = 256 ms	R/W	01
3	Queue-based Egress Rate Limit Enabled	Enable Queue-based Egress Rate Limit 0 = port-base Egress Rate Limit (default) 1 = queue-based Egress Rate Limit	R/W	0
2	Insertion Source Port PVID Tag Selection Enable	1 = enable source port PVID tag insertion or non-insertion option on the egress port for each source port PVID based on the ports Registers control 8. 0 = disable, all packets from any ingress port will be inserted PVID based on Register Port Control 0 bit 2.	R/W	0
1 - 0	Reserved	N/A Do not change.	RO	00
Register 13	7 (0x89): Identific	ation Register		
7 - 4	Revision ID	These bits are for the device identification 0000-0011: Reserved 0100 (0x4): For CNX Rev.A2 and RMNUB Rev.B2 0101 (0x5): For CNX Rev.A3 0110 (0x6): For CNX Rev.A4 0111-1111: Reserved	RO	Dependent on Revision Number
3 - 0	Reserved	N/A Do not change.	RO	00
The IPv4/IPv DSCP) regis TOS field are	6 TOS priority con ster used to determ	ority Control Register 0 Introl registers implement a fully decoded 64 bit different priority from the 6 bit TOS field in the IP headed 64 possibilities, and the singular code that results gister.	er. The most	significant 6 bits of th
7 - 6	DSCP[7:6]	The value in this field is used as the frame's priority when bits [7:2] of the frame's IP TOS/Diff-Serv/Traffic Class value are 0x03.	R/W	00
		IPv4 and IPv6 mapping		

7 - 6	DSCP[7:6]	IPv4 and IPv6 mapping The value in this field is used as the frame's priority when bits [7:2] of the frame's IP TOS/Diff-Serv/Traffic Class value are 0x03.	R/W	00	
5 - 4	DSCP[5:4]	IPv4 and IPv6 mapping The value in this field is used as the frame's priority when bits [7:2] of the frame's IP TOS/Diff-Serv/Traffic Class value is 0x02	R/W	00	
3 - 2	DSCP[3:2]	IPv4 and IPv6 mapping The value in this field is used as the frame's priority when bits [7:2] of the frame's IP TOS/Diff-Serv/Traffic Class value is 0x01	R/W	00	
1 - 0	DSCP[1:0]	IPv4 and IPv6 mapping The value in this field is used as the frame's priority when bits [7:2] of the frame's IP TOS/Diff-Serv/Traffic Class value is 0x00	R/W	00	
Register 145 (0x91): TOS Priority Control Register 1					
7 - 6	DSCP[15:14]	IPv4 and IPv6 mapping _ for value 0x07	R/W	00	
5 - 4	DSCP[13:12]	IPv4 and IPv6 mapping _ for value 0x06	R/W	00	

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
3 - 2	DSCP[11:10]	IPv4 and IPv6 mapping _ for value 0x05	R/W	00
1 - 0	DSCP[9:8]	IPv4 and IPv6 mapping _ for value 0x04	R/W	00
Register 14	6 (0x92): TOS Pr	iority Control Register 2		
7 - 6	DSCP[23:22]	IPv4 and IPv6 mapping _ for value 0x0B	R/W	00
5 - 4	DSCP[21:20]	IPv4 and IPv6 mapping _ for value 0x0A	R/W	00
3 - 2	DSCP[19:18]	IPv4 and IPv6 mapping _ for value 0x09	R/W	00
1 - 0	DSCP[17:16]	IPv4 and IPv6 mapping _ for value 0x08	R/W	00
Register 14	7 (0x93): TOS Pr	iority Control Register 3	I.	1
7 - 6	DSCP[31:30]	IPv4 and IPv6 mapping _ for value 0x0F	R/W	00
5 - 4	DSCP[29:28]	IPv4 and IPv6 mapping _ for value 0x0E	R/W	00
3 - 2	DSCP[27:26]	IPv4 and IPv6 mapping _ for value 0x0D	R/W	00
1 - 0	DSCP[25:24]	IPv4 and IPv6 mapping _ for value 0x0C	R/W	00
Register 14	8 (0x94): TOS Pr	iority Control Register 4	I.	1
7 - 6	DSCP[39:38]	IPv4 and IPv6 mapping _ for value 0x13	R/W	00
5 - 4	DSCP[37:36]	IPv4 and IPv6 mapping _ for value 0x12	R/W	00
3 - 2	DSCP[35:34]	IPv4 and IPv6 mapping _ for value 0x11	R/W	00
1 - 0	DSCP[33:32]	IPv4 and IPv6 mapping _ for value 0x10	R/W	00
Register 14	9 (0x95): TOS Pr	iority Control Register 5	I.	1
7 - 6	DSCP[47:46]	IPv4 and IPv6 mapping _ for value 0x17	R/W	00
5 - 4	DSCP[45:44]	IPv4 and IPv6 mapping _ for value 0x16	R/W	00
3 - 2	DSCP[43:42]	IPv4 and IPv6 mapping _ for value 0x15	R/W	00
1 - 0	DSCP[41:40]	IPv4 and IPv6 mapping _ for value 0x14	R/W	00
Register 15	0 (0x96): TOS Pr	iority Control Register 6	•	
7 - 6	DSCP[55:54]	IPv4 and IPv6 mapping _ for value 0x1B	R/W	00
5 - 4	DSCP[53:52]	IPv4 and IPv6 mapping _ for value 0x1A	R/W	00
3 - 2	DSCP[51:50]	IPv4 and IPv6 mapping _ for value 0x19	R/W	00
1 - 0	DSCP[49:48]	IPv4 and IPv6 mapping _ for value 0x18	R/W	00
Register 15	1 (0x97): TOS Pr	iority Control Register 7		
7 - 6	DSCP[63:62]	IPv4 and IPv6 mapping _ for value 0x1F	R/W	00
5 - 4	DSCP[61:60]	IPv4 and IPv6 mapping _ for value 0x1E	R/W	00
3 - 2	DSCP[59:58]	IPv4 and IPv6 mapping _ for value 0x1D	R/W	00
1 - 0	DSCP[57:56]	IPv4 and IPv6 mapping _ for value 0x1C	R/W	00
Register 15	2 (0x98): TOS Pr	iority Control Register 8	I.	1
7 - 6	DSCP[71:70]	IPv4 and IPv6 mapping _ for value 0x23	R/W	00
5 - 4	DSCP[69:68]	IPv4 and IPv6 mapping _ for value 0x22	R/W	00
3 - 2	DSCP[67:66]	IPv4 and IPv6 mapping _ for value 0x21	R/W	00
1 - 0	DSCP[65:64]	IPv4 and IPv6 mapping _ for value 0x20	R/W	00
Register 15	3 (0x99): TOS Pr	iority Control Register 9	•	
7 - 6	DSCP[79:78]	IPv4 and IPv6 mapping _ for value 0x27	R/W	00
5 - 4	DSCP[77:76]	IPv4 and IPv6 mapping _ for value 0x26	R/W	00
3 - 2	DSCP[75:74]	IPv4 and IPv6 mapping _ for value 0x25	R/W	00
1 - 0	DSCP[73:72]	IPv4 and IPv6 mapping _ for value 0x24	R/W	00
Register 15	4 (0x9A): TOS Pr	iority Control Register 10		
7 - 6	DSCP[87:86]	IPv4 and IPv6 mapping _ for value 0x2B	R/W	00

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default		
5 - 4	DSCP[85:84]	IPv4 and IPv6 mapping _ for value 0x2A	R/W	00		
3 - 2	DSCP[83:82]	IPv4 and IPv6 mapping _ for value 0x29	R/W	00		
1 - 0	DSCP[81:80]	IPv4 and IPv6 mapping _ for value 0x28	R/W	00		
Register 155 (0x9B): TOS Priority Control Register 11						
7 - 6	DSCP[95:94]	IPv4 and IPv6 mapping _ for value 0x2F	R/W	00		
5 - 4	DSCP[93:92]	IPv4 and IPv6 mapping _ for value 0x2E	R/W	00		
3 - 2	DSCP[91:90]	IPv4 and IPv6 mapping _ for value 0x2D	R/W	00		
1 - 0	DSCP[89:88]	IPv4 and IPv6 mapping _ for value 0x2C	R/W	00		
Register 156	6 (0x9C): TOS Pri	ority Control Register 12				
7 - 6	DSCP[103:102]	IPv4 and IPv6 mapping _ for value 0x33	R/W	00		
5 - 4	DSCP[101:100]	IPv4 and IPv6 mapping _ for value 0x32	R/W	00		
3 - 2	DSCP[99:98]	IPv4 and IPv6 mapping _ for value 0x31	R/W	00		
1 - 0	DSCP[97:96]	IPv4 and IPv6 mapping _ for value 0x30	R/W	00		
Register 157	(0x9D): TOS Pri	ority Control Register 13				
7 - 6	DSCP[111:110]	IPv4 and IPv6 mapping _ for value 0x37	R/W	00		
5 - 4	DSCP[109:108]	IPv4 and IPv6 mapping _ for value 0x36	R/W	00		
3 - 2	DSCP[107:106]	IPv4 and IPv6 mapping _ for value 0x35	R/W	00		
1 - 0	DSCP[105:104]	IPv4 and IPv6 mapping _ for value 0x34	R/W	00		
Register 158	(0x9E): TOS Pric	ority Control Register 14				
7 - 6	DSCP[119:118]	IPv4 and IPv6 mapping _ for value 0x3B	R/W	00		
5 - 4	DSCP[117:116]	IPv4 and IPv6 mapping _ for value 0x3A	R/W	00		
3 - 2	DSCP[115:114]	IPv4 and IPv6 mapping _ for value 0x39	R/W	00		
1 - 0	DSCP[113:112]	IPv4 and IPv6 mapping _ for value 0x38	R/W	00		
Register 159	(0x9F): TOS Pric	ority Control Register 15				
7 - 6	DSCP[127:126]	IPv4 and IPv6 mapping _ for value 0x3F	R/W	00		
5 - 4	DSCP[125:124]	IPv4 and IPv6 mapping _ for value 0x3E	R/W	00		
3 - 2	DSCP[123:122]	IPv4 and IPv6 mapping _ for value 0x3D	R/W	00		
1 - 0	DSCP[121:120]	IPv4 and IPv6 mapping _ for value 0x3C	R/W	00		
Register 192	6 (0xB0): Reserve 2 (0xC0): Port 1 C 3 (0xD0): Port 2 C	ontrol 8				
Register 224	1 (0xE0): Port 3 C 0 (0xF0): Port 4 C	ontrol 8				
7 - 4	Reserved	_	RO	0000		
3	Insert Source Port PVID for Untagged Packet Destination to Highest Egress Port	Register 208: insert source Port 2 PVID for untagged frame at egress Port 4 Register 224: insert source Port 3 PVID for untagged frame at egress Port 4 Register 240: insert source Port 4 PVID for untagged frame at egress Port 3	R/W	0		
		Note: Enabled by the Register 135 bit 2				

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default		
2	Insert Source Port PVID for Untagged Packet Destination to Second Highest Egress Port	Register 192: insert source Port 1 PVID for untagged frame at egress Port 3 Register 208: insert source Port 2 PVID for untagged frame at egress Port 3 Register 224: insert source Port 3 PVID for untagged frame at egress Port 2 Register 240: insert source Port 4 PVID for untagged frame at egress Port 2.	R/W	0		
		Note: Enabled by the Register 135 bit 2				
1	Insert Source Port PVID for Untagged Packet Destination to Second Lowest Egress Port	Register 192: insert source Port 1 PVID for untagged frame at egress Port 2 Register 208: insert source Port 2 PVID for untagged frame at egress Port 1 Register 224: insert source Port 3 PVID for untagged frame at egress Port 1 Register 240: insert source Port 4 PVID for untagged frame at egress Port 1	R/W	0		
		Note: Enabled by the Register 135 bit 2				
0 Posister 177	Reserved 7 (0xB1): Reserve	Reserved	RO	0		
Register 209 Register 229	3 (0xC1): Port 1 C 9 (0xD1): Port 2 C 5 (0xE1): Port 3 C I (0xF1): Port 4 C	ontrol 9 ontrol 9				
7 - 2	Reserved	_	RO	000000		
1	4 Queue Split Enable	This bit in combination with Register32/48/64/80 bit 0 will select the split of 1/2/4 queues: {Register193 bit 1, Register32 bit 0}= 11, reserved. 10, the port output queue is split into four priority queues or if map 802.1p to priority 0-3 mode. 01, the port output queue is split into two priority queues or if map 802.1p to priority 0-3 mode. 00, single output queue on the port. There is no priority differentiation even though packets are classified into high and low priority.	R/W	0		
0	Enable Drop- ping Tag	0 = disable the drop received tagged packets 1 = enable the drop received tagged packets	R/W	0		
Register 194 Register 210 Register 220	Register 178 (0xB2): Reserved Register 194 (0xC2): Port 1 Control 10 Register 210 (0xD2): Port 2 Control 10 Register 226 (0xE2): Port 3 Control 10 Register 242 (0xF2): Port 4 Control 10					
7	Enable Port Transmit Queue 3 Ratio	0, strict priority, will transmit all the packets from this priority queue 3 before transmit lower priority queue. 1, bit [6:0] reflect the packet number allow to transmit from this priority queue 3 within a certain time.	R/W	1		
6 - 0	Port Transmit Queue 3 Ratio[6:0]	Packet number for Transmit Queue 3 for highest priority packets in four queues mode.	R/W	0001000		

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default	
Register 179 (0xB3): Reserved Register 195 (0xC3): Port 1 Control 11 Register 211 (0xD3): Port 2 Control 11 Register 227 (0xE3): Port 3 Control 11 Register 243 (0xF3): Port 4 Control 11					
7	Enable Port Transmit Queue 2 Ratio	0, strict priority, will transmit all the packets from this priority queue 2 before transmit lower priority queue. 1, bit [6:0] reflect the packet number allow to transmit from this priority queue 1 within a certain time.	R/W	1	
6 - 0	Port Transmit Queue 2 Ratio[6:0]	Packet number for Transmit Queue 2 for high/ low priority packets in high/low priority packets in four queues mode	R/W	0000100	
Register 196 Register 212 Register 228	0 (0xB4): Reserve 6 (0xC4): Port 1 C 2 (0xD4): Port 2 C 3 (0xE4): Port 3 C 4 (0xF4): Port 4 C	ontrol 12 ontrol 12 ontrol 12			
7	Enable Port Transmit Queue 1 Rate	0, strict priority, will transmit all the packets from this priority queue 1 before transmit lower priority queue. 1, bit [6:0] reflect the packet number allow to transmit from this priority queue 1 within a certain time.	R/W	1	
6 - 0	Port Transmit Queue 1 Ratio[6:0]	Packet number for Transmit Queue 1 for low/ high priority packets in Four Queues mode and high priority packets in Two Queues mode.	R/W	0000010	
Register 197 Register 213 Register 229	(0xB5): Reserve (0xC5): Port 1 C (0xD5): Port 2 C (0xE5): Port 3 C (0xF5): Port 4 C	ontrol 13 ontrol 13 ontrol 13			
7	Enable Port Transmit Queue 0 Rate	0, strict priority, will transmit all the packets from this priority queue 0 before transmit lower priority queue. 1, bit [6:0] reflect the packet number allow to transmit from this priority queue 0 within a certain time.	R/W	1	
6 - 0	Port Transmit Queue 0 Ratio[6:0]	Packet number for Transmit Queue 0 for lowest priority packets in Four Queues mode and low priority packets in Two Queues mode.	R/W	0000001	
Register 198 Register 214 Register 230	l (0xD6): Port 2 R) (0xE6): Port 3 R	ate Limit Control ate Limit Control ate Limit Control ate Limit Control ate Limit Control			
7 - 5	Reserved	_	RO	000	
4	Ingress Rate Limit Flow Con- trol Enable	1 = Flow Control is asserted if the port's receive rate is exceeded. 0 = Flow Control is not asserted if the port's receive rate is exceeded.	R/W	0	

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
3 - 2	Limit Mode	Ingress Limit Mode These bits determine what kinds of frames are limited and counted against ingress rate limiting. = 00, limit and count all frames = 01, limit and count Broadcast, Multicast, and flooded unicast frames = 10, limit and count Broadcast and Multicast frames only = 11, limit and count Broadcast frames only	R/W	00
1	Count IFG	Count IFG bytes = 1, each frame's minimum inter frame gap (IFG) bytes (12 per frame) are included in Ingress and Egress rate limiting calculations. = 0, IFG bytes are not counted.	R/W	0
0	Count Pre	Count Preamble bytes = 1, Each frame's preamble bytes (8 per frame) are included in Ingress and Egress rate limiting calculations. = 0, Preamble bytes are not counted.	R/W	0
Register 21 Register 23	5 (0xD7): Port 2 P 1 (0xE7): Port 3 P	riority 0 Ingress Limit Control 1 riority 0 Ingress Limit Control 1 riority 0 Ingress Limit Control 1 riority 0 Ingress Limit Control 1		
7	Reserved	_	RO	0
		In annual and a limit for animity Of suppose		
6 - 0	Port-Based Pri- ority 0 Ingress Limit	Ingress data rate limit for priority 0 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5.	R/W	0000000
Register 18 Register 20 Register 21 Register 23 Register 24	ority 0 Ingress Limit 4 (0xB8): Reserve 0 (0xC8): Port 1 P 6 (0xD8): Port 2 P 2 (0xE8): Port 3 P 8 (0xF8): Port 4 P	Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5.		
Register 18 Register 20 Register 21 Register 23	ority 0 Ingress Limit 4 (0xB8): Reserve 0 (0xC8): Port 1 P 6 (0xD8): Port 2 P 2 (0xE8): Port 3 P 8 (0xF8): Port 4 P Reserved	Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5. Ingress Limit Control 2	R/W RO	0000000
Register 18 Register 20 Register 21 Register 23 Register 24	ority 0 Ingress Limit 4 (0xB8): Reserve 0 (0xC8): Port 1 P 6 (0xD8): Port 2 P 2 (0xE8): Port 3 P 8 (0xF8): Port 4 P	Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5. Ingress Limit Control 2 Ingress Limit Control 2 Ingress Limit Control 2 Ingress Limit Control 2		
Register 18 Register 20 Register 21 Register 23 Register 24 7 6 - 0 Register 18 Register 20 Register 21 Register 23 Register 24	ority 0 Ingress Limit 4 (0xB8): Reserve 0 (0xC8): Port 1 P 6 (0xD8): Port 2 P 2 (0xE8): Port 3 P 8 (0xF8): Port 4 P Reserved Port-Based Priority 1 Ingress Limit 5 (0xB9): Reserve 1 (0xC9): Port 1 P 7 (0xD9): Port 2 P 3 (0xE9): Port 3 P 9 (0xF9): Port 4 P	Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5. Index of the Data Rate Selected Table 4-5. Index of the Data Rate Selected Table 4-5. Ingress Limit Control 2 Ingress Limit Control 2 Ingress Limit Control 2 Ingress data rate limit for priority 1 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5.	RO R/W	0 0000000
Register 18 Register 20 Register 21 Register 24 7 6 - 0 Register 18 Register 20 Register 21 Register 21 Register 23	ority 0 Ingress Limit 4 (0xB8): Reserve 0 (0xC8): Port 1 P 6 (0xD8): Port 2 P 2 (0xE8): Port 3 P 8 (0xF8): Port 4 P Reserved Port-Based Priority 1 Ingress Limit 5 (0xB9): Reserve 1 (0xC9): Port 1 P 7 (0xD9): Port 2 P 3 (0xE9): Port 3 P 9 (0xF9): Port 4 P Reserved	Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5. Indicated the Data Rate Selected Table 4-5. Indicated triority 1 Ingress Limit Control 2 Ingress Limit Control 2 Ingress Limit Control 2 Ingress data rate limit for priority 1 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5. Indicated triority 2 Ingress Limit Control 3	RO	0
Register 18 Register 20 Register 21 Register 23 Register 24 7 6 - 0 Register 18 Register 20 Register 21 Register 23 Register 24	ority 0 Ingress Limit 4 (0xB8): Reserve 0 (0xC8): Port 1 P 6 (0xD8): Port 2 P 2 (0xE8): Port 3 P 8 (0xF8): Port 4 P Reserved Port-Based Priority 1 Ingress Limit 5 (0xB9): Reserve 1 (0xC9): Port 1 P 7 (0xD9): Port 2 P 3 (0xE9): Port 3 P 9 (0xF9): Port 4 P	Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5. Index of the Data Rate Selected Table 4-5. Index of the Data Rate Selected Table 4-5. Ingress Limit Control 2 Ingress Limit Control 2 Ingress data rate limit for priority 1 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5. Index of the Data Rate Selected Table 3-5. Index of the	RO R/W	0 0000000
Register 18. Register 20. Register 23. Register 24. 7 6 - 0 Register 18. Register 20. Register 23. Register 24. 7 6 - 0 Register 24. Register 24. Register 24. Register 24. Register 24. Register 27. Register 28. Register 29. Register 21. Register 21. Register 21. Register 23.	ority 0 Ingress Limit 4 (0xB8): Reserve 0 (0xC8): Port 1 P 6 (0xD8): Port 2 P 2 (0xE8): Port 3 P 8 (0xF8): Port 4 P Reserved Port-Based Priority 1 Ingress Limit 5 (0xB9): Reserve 1 (0xC9): Port 1 P 7 (0xD9): Port 2 P 3 (0xE9): Port 3 P 9 (0xF9): Port 4 P Reserved Port Based Priority 2 Ingress Limit 6 (0xBA): Reserve 2 (0xCA): Port 1 F 8 (0xDA): Port 2 P 4 (0xEA): Port 3 P	Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5. Ingress Limit Control 2 Ingress Limit Control 2 Ingress Limit Control 2 Ingress Limit Control 2 Ingress data rate limit for priority 1 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5. Ingress Limit Control 3 Ingress Limit Control	RO R/W	0 0000000

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
6 - 0	Port Based Pri- ority 3 Ingress Limit	Ingress data rate limit for priority 3 frames Ingress traffic from this port is shaped according to the Data Rate Selected Table 4-5.	R/W	0000000
	7 (0xBB): Reserve			
		Queue 0 Egress Limit Control 1 Queue 0 Egress Limit Control 1		
		Queue 0 Egress Limit Control 1		
		Queue 0 Egress Limit Control 1		
7	Reserved	_	RO	0
6 - 0	Port Queue 0 Egress Limit	Egress data rate limit for priority 0 frames Egress traffic from this priority queue is shaped according to the Data Rate Selected Table 4-5. In Four Queues mode, it is lowest priority. In Two Queues mode, it is low priority.	R/W	0000000
Register 204 Register 220 Register 230	0 (0xDC): Port 2 0 6 (0xEC): Port 3 0	ed Queue 1 Egress Limit Control 2 Queue 1 Egress Limit Control 2 Queue 1 Egress Limit Control 2 Queue 1 Egress Limit Control 2		
7	Reserved	_	RO	0
6 - 0	Port Queue 1 Egress Limit	Egress data rate limit for priority 1 frames Egress traffic from this priority queue is shaped according to the Data Rate Selected Table 4-5. In Four Queues mode, it is low/high priority.	R/W	0000000
	9 (0xBD): Reserve			
Register 205 Register 22° Register 237	5 (0xCD): Port 1 0 1 (0xDD): Port 2 0 7 (0xED): Port 3 0			
Register 205 Register 22° Register 237	5 (0xCD): Port 1 0 1 (0xDD): Port 2 0 7 (0xED): Port 3 0	ed Queue 2 Egress Limit Control 3 Queue 2 Egress Limit Control 3 Queue 2 Egress Limit Control 3	RO	0
Register 205 Register 227 Register 237 Register 253	5 (0xCD): Port 1 (0 1 (0xDD): Port 2 (0 7 (0xED): Port 3 (0 3 (0xFD): Port 4 (0	ed Queue 2 Egress Limit Control 3 Queue 2 Egress Limit Control 3 Queue 2 Egress Limit Control 3	RO R/W	0 0000000
Register 20: Register 23: Register 25: 7 6 - 0 Register 19: Register 20: Register 22: Register 23:	For the control of th	Egress Limit Control 3 Queue 2 Egress Limit Control 3 — Egress data rate limit for priority 2 frames Egress traffic from this priority queue is shaped according to the Data Rate Selected Table 4-5. In Four Queues mode, it is high/low priority.		
Register 20: Register 23: Register 25: 7 6 - 0 Register 19: Register 20: Register 22: Register 23:	For the control of th	Ed Queue 2 Egress Limit Control 3 — Egress data rate limit for priority 2 frames Egress traffic from this priority queue is shaped according to the Data Rate Selected Table 4-5. In Four Queues mode, it is high/low priority. Ed Queue 3 Egress Limit Control 4		
Register 20: Register 23: Register 25: 7 6 - 0 Register 19: Register 20: Register 22: Register 23: Register 23: Register 25:	For (0xCD): Port 1 CO (0xDD): Port 2 CO (0xED): Port 3 CO (0xFD): Port 4 CO (0xBE): Reserved Port Queue 2 Egress Limit D (0xBE): Reserved O (0xCE): Port 1 CO (0xDE): Port 2 CO (0xCE): Port 3 CO (0xFE): Port 4 CO (0xFE): Port	Rueue 2 Egress Limit Control 3	R/W	0000000
Register 20: Register 23: Register 25: 7 6 - 0 Register 19: Register 20: Register 20: Register 22: Register 23: Register 25: 7	For Course (Course) For Cours	Rueue 2 Egress Limit Control 3	R/W	0000000 0 or 1
Register 20: Register 23: Register 25: 7 6 - 0 Register 19: Register 20: Register 20: Register 22: Register 23: Register 25: 7	For Course of Co	Rueue 2 Egress Limit Control 3	R/W	0000000 0 or 1

TABLE 4-4: ADVANCED CONTROL REGISTER DESCRIPTIONS (CONTINUED)

Address	Name	Description	Mode	Default
7	Port 3 MAC3 SW3-MII/RMII half duplex mode	1, enable SW3-MII/RMII interface Half-Duplex mode. 0, enable SW3-MII/RMII interface Full-Duplex mode (Default).	R/W	0
6	Port 3 MAC3 SW3-MII/RMII flow control enable	1, enable full duplex flow control on SW3-MII/ RMII interface. 0, disable full duplex flow control on SW3-MII/ RMII interface (Default).	R/W	0
5	Port 3 MAC3 SW3-MII/RMII speed setting	1, Port 3 SW3-MII/RMII interface speed at 10BT. 0, Port 3 SW3-MII/RMII interface speed at 100BT (Default).	R/W	0
4 - 0	Reserved	N/A Do not change.	RO	0x15
Register 223	(0xDF): Port3 Co	ontrol Register 2		
7	Reserved	Reserved	RO	0
6	Select Switch Port 3 MAC 3 SW3-MII inter- face mode	Select Switch Port 3 MAC3 interface as MAC mode. Select Switch Port 3 MAC3 interface as PHY mode (default).	R/W	0
5 - 0	Reserved	N/A Do not change.	RO	0x2C
Register 239	(0xEF): Test Rec	gister 3		
7 - 0	Reserved	N/A Do not change.	RO	0x32
Register 255	(0xFF): Test Rec	gister 4		
7	Reserved	N/A Do not change.	RO	0x00
6	Invert phase of SMTXC clock input on SW4- RMII for KSZ8864 Port 4 RMII	1 = Invert the phase of SMTXC clock input in RMII mode, use falling edge to clock output data internally that will add KSZ8864 RMII output delay 10 ns if SMRXC is not inverted. 0 = normal phase if SMTXC clock input.	R/W	0
5	Reserved	N/A Do not change.	RO	0
4	Invert phase of SMRXC clock output on SW4- RMII for KSZ8864 Port 4 RMII	1 = Invert the phase of SMRXC clock output in RMII mode that will add opposite RMII output delay 10 ns from clock rising edge to data out. 0 = normal phase if SMRXC clock output.	R/W	0
3 - 0	Reserved	N/A Do not change.	RO	0x0

Note 1: In the priority 0-3 Ingress Rate Limit mode, there is a need to set all related ingress/egress port to two queues or four queues mode.

^{2:} In the port queue 0-3 Egress Rate Limit mode, the highest priority get exact rate limit based on the rate select table, other priorities packets rate are based up on the ratio of the Register Port Control 10/11/12/13 when use more than one egress queue per port.

TABLE 4-5: DATA RATE SELECTION IN 100BT

Rate for 100BT Mode 1 Mbps ≤ Rate ≤ 99 Mbps Rate = 100 Mbps For less than 1 Mbps, see below.	Priority/Queue 0-3 Ingress/Egress Limit Control Register bit [6:0] = Decimal Rate (decimal integer 1-99) 0 or 100 (decimal), '0' is default value Decimal
64 Kbps	7'd101
128 Kbps	7'd102
192 Kbps	7'd103
256 Kbps	7'd104
320 Kbps	7'd105
384 Kbps	7'd106
448 Kbps	7'd107
512 Kbps	7'd108
576 Kbps	7'd109
640 Kbps	7'd110
704 Kbps	7'd111
768 Kbps	7'd112
832 Kbps	7'd113
896 Kbps	7'd114
960 Kbps	7'd115

TABLE 4-6: DATA RATE SELECTION IN 10BT

Rate for 10BT Mode 1 Mbps ≤ Rate ≤ 9 Mbps Rate = 10 Mbps For less than 1 Mbps, see below.	Priority/Queue 0-3 Ingress/Egress Limit Control Register bit [6:0] = Decimal Rate (decimal integer 1-9) 0 or 100 (decimal), '0' is default value Decimal
64 Kbps	7'd101
128 Kbps	7'd102
192 Kbps	7'd103
256 Kbps	7'd104
320 Kbps	7'd105
384 Kbps	7'd106
448 Kbps	7'd107
512 Kbps	7'd108
576 Kbps	7'd109
640 Kbps	7'd110
704 Kbps	7'd111
768 Kbps	7'd112
832 Kbps	7'd113
896 Kbps	7'd114
960 Kbps	7'd115

4.4 Static MAC Address Table

KSZ8864CNX/RMNUB has a static and a dynamic address table. When a DA look-up is requested, both tables will be searched to make a packet forwarding decision. When an SA look-up is requested, only the dynamic table is searched for aging, migration, and learning purposes. The static DA look-up result will have precedence over the dynamic DA look-up result. If there are DA matches in both tables, the result from the static table will be used. The static table can only be accessed and controlled by an external SPI master (usually a processor). The entries in the static table will not be aged out by KSZ8864CNX/RMNUB. An external device does all addition, modification, and deletion.

Note that register bit assignments are different for static MAC table reads and static MAC table write as shown in Table 4-7 and Table 4-8.

TABLE 4-7: FORMAT OF STATIC MAC TABLE FOR READS

Address	Name	Description	Mode	Default	
Format of Static MAC Table for Reads (32 entries)					
63 - 57	FID	Filter VLAN ID, representing one of the 128 active VLANs	RO	0000000	
56	Use FID	use (FID+MAC) to look-up in static table. use MAC only to look-up in static table.	RO	0	
55	Reserved	Reserved.	RO	N/A	
54	Override	1, override spanning tree "transmit enable = 0" or "receive enable = 0* setting. This bit is used for spanning tree implementation. 0, no override.	RO	0	
53	Valid	this entry is valid, the look-up result will be used. this entry is not valid.	RO	0	
52 - 48	Forwarding Ports	The 5 bits control the forward ports, example: 00001, Reserved 00010, forward to Port 1 10000, forward to Port 4 00110, forward to Port 1 and Port 2 11111, broadcasting (excluding the ingress port)	RO	00000	
47 - 0	MAC Address (DA)	48-bit MAC address	RO	0x0	

TABLE 4-8: FORMAT OF STATIC MAC TABLE FOR WRITES

Address	Name	Description	Mode	Default	
Format of S	Format of Static MAC Table for Writes (32 entries)				
62 - 56	FID	Filter VLAN ID, representing one of the 128 active VLANs.	W	0000000	
55	Use FID	1, use (FID+MAC) to look up in static table. 0, use MAC only to look up in static table.	W	0	
54	Override	1, override spanning tree "transmit enable = 0" or "receive enable = 0" setting. This bit is used for spanning tree implementation. 0, no override	W	0	
53	Valid	1, this entry is valid, the look-up result will be used. 0, this entry is not valid.	W	0	

TABLE 4-8: FORMAT OF STATIC MAC TABLE FOR WRITES (CONTINUED)

Address	Name	Description	Mode	Default
52 - 48	Forwarding Ports	The 5 bits control the forward ports, example: 00001, Reserved 00010, forward to port 1 10000, forward to port 4 00110, forward to port 1 and port 2 11111, broadcasting (excluding the ingress port)	W	00000
47 - 0	MAC Address (DA)	48-bit MAC address	W	0x0

Examples:

1. Static Address Table Read (read the 2nd entry)

Write to Register 110 with 0x10 (read static table selected)

Write to Register 111 with 0x1 (trigger the read operation)

Then

Read Register 113 (63-56)

Read Register 114 (55-48)

Read Register 115 (47-40)

Read Register 116 (39-32)

Read Register 117 (31-24)

Read Register 118 (23-16)

Read Register 119 (15-8)

Read Register 120 (7-0)

2. Static Address Table Write (write the 8th entry)

Write to Register 110 with 0x10 (read static table selected)

Write Register 113 (62-56)

Write Register 114 (55-48)

Write Register 115 (47-40)

Write Register 116 (39-32)

Write Register 117 (31-24)

Write Register 118 (23-16)

Write Register 119 (15-8)

Write Register 120 (7-0)

Write to Register 110 with 0x00 (write static table selected)

Write to Register 111 with 0x7 (trigger the write operation)

4.5 VLAN Table

The VLAN table is used for VLAN table look-up. If 802.1q VLAN mode is enabled (Register 5 bit 7 = 1), this table is used to retrieve VLAN information that is associated with the ingress packet. There are three fields for FID (filter ID), Valid, and VLAN membership in the VLAN table. The three fields must be initialized before the table is used. There is no VID field because 4096 VIDs are used as a dedicated memory address index into a 1024x52-bit memory space. Each entry has four VLANs. Each VLAN has 13 bits. Four VLANs need 52 bits. There are a total of 1024 entries to support a total of 4096 VLAN IDs by using dedicated memory address and data bits. Refer to Table 4-11 for details. FID has 7-bits to support 128 active VLANs.

TABLE 4-9: VLAN TABLE

Address	Name	Description	Mode	Initial Value Suggestion	
Format of S	Format of Static VLAN Table (Support Max 4096 VLAN ID entries and 128 Active VLANs)				
12	Valid	1, the entry is valid. 0, entry is invalid.	R/W	0	
11 - 7	Membership	Specifies which ports are members of the VLAN. If a DA look-up fails (no match in both static and dynamic tables), the packet associated with this VLAN will be forwarded to ports specified in this field. E.g., 11010 means Ports 4, 3, and 1 are in this VLAN. Last bit7 is reserved	R/W	11111	
6 - 0	FID	Filter ID. KSZ8864CNX/RMNUB supports 128 active VLANs represented by these seven bit fields. FID is the mapped ID. If 802.1q VLAN is enabled, the look-up will be based on FID+DA and FID+SA.	R/W	0	

If 802.1q VLAN mode is enabled, KSZ8864CNX/RMNUB assigns a VID to every ingress packet when the packet is untagged or tagged with a null VID, the packet is assigned with the default port VID of the ingress port. If the packet is tagged with non-null VID, the VID in the tag is used. The look-up process starts from the VLAN table look-up based on VID number with its dedicated memory address and data bits. If the entry is not valid in the VLAN table, the packet is dropped and no address learning occurs. If the entry is valid, the FID is retrieved. The FID+DA and FID+SA lookups in MAC tables are performed. The FID+DA look-up determines the forwarding ports. If FID+DA fails for look-up in the MAC table, the packet is broadcast to all the members or specified members (excluding the ingress port) based on the VLAN table. If FID+SA fails, the FID+SA is learned. To communicate between different active VLANs, set the same FID; otherwise set a different FID.

The VLAN table configuration is organized as 1024 VLAN sets, each VLAN set consists of four VLAN entries, to support up to 4096 VLAN entries. Each VLAN set has 52 bits and should be read or written at the same time specified by the indirect address.

The VLAN entries in the VLAN set is mapped to indirect data registers as follow:

- Entry0[12:0] maps to the VLAN set bits [12-0] {Register119[4:0], Register120[7:0]}
- Entry1[12:0] maps to the VLAN set bits [25-13]{Register117[1:0], Register118[7:0], Register119[7:5]}
- Entry2[12:0] maps to the VLAN set bits [38-26]{Register116[6:0], Register117[7:2]}
- Entry3[12:0] maps to the VLAN set bits [51-39]{Register114[3:0], Register115[7:0], Register116[7]}

In order to read one VLAN entry, the VLAN set is read first and the specific VLAN entry information can be extracted. To update any VLAN entry, the VLAN set is read first then only the desired VLAN entry is updated and the whole VLAN set is written back. Due to FID in VLAN table is 7-bit, so the VLAN table supports unique 128 flow VLAN groups. Each VLAN set address is 10 bits long (Maximum is 1024) in the indirect address Register 110 and 111, the bits [9-8] of VLAN set address is at bits [1-0] of Register 110, and the bit [7-0] of VLAN set address is at bits [7-0] of Register 111. Each Write and Read can access to four consecutive VLAN entries.

Examples:

1. VLAN Table Read (read the VID=2 entry)

Write the indirect control and address registers first

Write to Register 110 (0x6E) with 0x14 (read VLAN table selected)

Write to Register 111 (0x6F) with 0x0 (trigger the read operation for VID=0, 1, 2, 3 entries)

Then read the indirect data registers bits [38-26] for VID=2 entry:

Read Register 116 (0x74), (Register116 [6:0] are bits 12-6 of VLAN VID=2 entry)

Read Register 117 (0x75), (Register117 [7:2] are bits 5-0 of VLAN VID=2 entry)

2. VLAN Table Write (write the VID=10 entry)

Read the VLAN set that contains VID=8, 9, 10, 11.

Write to Register 110 (0x6E) with 0x14 (read VLAN table selected)

Write to Register 111 (0x6F) with 0x02 (trigger the read operation and VID=8, 9, 10, 11 indirect address)

Read the VLAN set first by the indirect data Registers 114, 115, 116, 117, 118, 119, and 120.

Modify the indirect data registers bits [38-26] by the Register 116 bit [6-0] and Register 117 bit [7-2] as follows:

Write to Register 116 (0x74), (Register116 [6:0] are bits 12-6 of VLAN VID=10 entry)

Write to Register 117 (0x75), (Register117 [7:2] are bits 5-0 of VLAN VID=10 entry)

Then write the indirect control and address registers:

Write to Register 110 (0x6E) with 0x04 (write VLAN table selected)

Write to Register 111 (0x6F) with 0x02 (trigger the write operation and VID=8, 9, 10, 11 indirect address)

Table 4-10 illustrates the relationship of the indirect address/data registers and VLAN ID.

TABLE 4-10: VLAN ID AND INDIRECT REGISTERS

Indirect Address High/Low Bit[9-0] for VLAN Sets	Indirect Data Register Bits for Each VLAN Entry	VID Numbers	VID Bit[12-2] in VLAN Tag	VID Bit[1-0] in VLAN Tag
0	Bits [12-0]	0	0	0
0	Bits [25-13]	1	0	1
0	Bits [38-26]	2	0	2
0	Bits [51-39]	3	0	3
1	Bits [12-0]	4	1	0
1	Bits [25-13]	5	1	1
1	Bits [38-26]	6	1	2
1	Bits [51-39]	7	1	3
2	Bits [12-0]	8	2	0
2	Bits [25-13]	9	2	1
2	Bits [38-26]	10	2	2
2	Bits [51-39]	11	2	3
:	:	:	:	:
:	:	:	:	:
:	:	:	:	:
1023	Bits [12-0]	4092	1023	0
1023	Bits [25-13]	4093	1023	1
1023	Bits [38-26]	4094	1023	2
1023	Bits [51-39]	4095	1023	3

4.6 Dynamic MAC Address Table

Table 4-11 is read-only. The contents are maintained only by the KSZ8864CNX/RMNUB.

TABLE 4-11: DYNAMIC MAC ADDRESS TABLE

Address	Name	Description	Mode	Default	
Format of D	Format of Dynamic MAC Address Table (1K entries)				
71	MAC Empty	there is no valid entry in the table. there are valid entries in the table.	RO	1	
70 - 61	Number of Valid Entries	Indicates how many valid entries in the table. 0x3ff means 1K entries 0x1 and bit 71 = 0: means 2 entries 0x0 and bit 71 = 0: means 1 entry 0x0 and bit 71 = 1: means 0 entry	RO	0	
60 - 59	Time Stamp	2-bit counters for internal aging	RO		
58 - 56	Source Port	The source port where FID+MAC is learned. 000 Port 1 001 Port 2 010 Port 3 011 Port 4 100 Port 5	RO	0x0	
55	Data Ready	1, The entry is not ready, retry until this bit is set to 0. 0, The entry is ready.	RO	_	
54 - 48	FID	Filter ID	RO	0x0	
47 - 0	MAC Address	48-bit MAC address	RO	0x0	

Examples:

1. Dynamic MAC Address Table Read (read the 1st entry), and retrieve the MAC table size

Write to Register 110 with 0x18 (read dynamic table selected)

Write to Register 111 with 0x0 (trigger the read operation) and then

Read Register 112 (71-64)

Read Register 113 (63-56); // the above two registers show # of entries

Read Register 114 (55-48) // if bit 55 is 1, restart (reread) from this register

Read Register 115 (47-40)

Read Register 116 (39-32)

Read Register 117 (31-24)

Read Register 118 (23-16)

Read Register 119 (15-8)

Read Register 120 (7-0)

2. Dynamic MAC Address Table Read (read the 257th entry), without retrieving # of entries information

Write to Register 110 with 0x19 (read dynamic table selected)

Write to Register 111 with 0x1 (trigger the read operation) and then

Read Register 112 (71-64)

Read Register 113 (63-56)

Read Register 114 (55-48) // if bit 55 is 1, restart (reread) from this register

Read Register 115 (47-40)

Read Register 116 (39-32)

Read Register 117 (31-24)

Read Register 118 (23-16)

Read Register 119 (15-8)

Read Register 120 (7-0)

4.7 Management Information Base (MIB) Counters

The MIB counters are provided on per port basis. These counters are read using indirect memory access as noted in Table 4-12, "MIB Counters".

TABLE 4-12: MIB COUNTERS

The number of PAUSE frames received by a port with 88-08h in Ether Type field. The number of PAUSE frames received by a port with 88-08h in Ether Type field. Rx a pod broadcast packets or valid multicast packets Rx good unicast packets (not including man PAUSE frames, errored multicast packets Rx good unicast packets (not including branch of that are between 65 and 127 octets in length. Total Rx packets in length. Total Rx packets in length. Total Rx packets in length. Tx leurority good octet count, including PAUSE packets in length. Tx leurority Byte Tx leurority good octet count, including PAUSE packets. Tx leurority good octet count, including PAUSE packets. Tx leurority good octet count, including PAUSE packets. Tx leurority good. Tx leurorit	Offset	Counter Name	Description		
0x21 RxHiPriorityByte Rx hi-priority octet count including bad packets. 0x22 RxUndersizePkt Rx undersize packets w/good CRC. 0x23 RxFragments Rx fragment packets w/good CRC, symbol errors or alignment errors. 0x24 RxOversize Rx oversize packets w/good CRC (max: 1536 or 1522 bytes). 0x25 RxJabbers Rx packets longer than 1522B w/either CRC errors, alignment errors, or symbol errors (depends on max packet size setting) or Rx packets longer than 1916B only. 0x26 RxSymbolError Rx packets within (64, 1522) bytes w/an integral number of bytes and a bad CRC (upper limit depends up on max packet size setting). 0x28 RxAlignmentError Rx packets within (64, 1522) bytes w/a non-integral number of bytes and a bad CRC (upper limit depends up on max packet size setting). 0x29 RxControl8808Pkts The number of MAC control frames received by a port with 88-08h in Ether Type field. 0x20 RxPausePkts The number of PAUSE frames received by a port. PAUSE frame is qualified with EtherType (88-08h), DA, control opcode (00-01), data length (64B min), and a valid CRC. 0x20 RxMulticast Rx good broadcast packets (not including MAC control frames, errored multicast packets or valid broadcast packets (not including MAC control frames, errored multicast packets). 0x2D RxUnicast Rx good unicast packets	For Port 1				
0x22 RxUndersizePkt Rx undersize packets w/good CRC. 0x23 RxFragments Rx fragment packets w/bad CRC, symbol errors or alignment errors. 0x24 RxOversize Rx oversize packets w/good CRC (max: 1536 or 1522 bytes). 0x25 RxJabbers Rx packets longer than 1522B w/either CRC errors, alignment errors, or symbol errors (depends on max packet size setting) or Rx packets longer than 1916B only. 0x26 RxSymbolError Rx packets within (64, 1522) bytes w/an integral number of bytes and a bad CRC (upper limit depends up on max packet size setting). 0x28 RxAlignmentError Rx packets within (64, 1522) bytes w/a non-integral number of bytes and a bad CRC (upper limit depends up on max packet size setting). 0x29 RxControl8808Pkts The number of MAC control frames received by a port with 88-08h in Ether Type field. 0x20 RxPausePkts The number of PAUSE frames received by a port. PAUSE frame is qualified with EtherType (88-08h), DA, control opcode (00-01), data length (64B min), and a valid CRC. 0x2B RxBroadcast Rx good broadcast packets (not including errored broadcast packets or valid multicast packets). 0x2C RxMulticast Rx good uniticast packets (not including MAC control frames, errored multicast packets or valid broadcast packets). 0x2D RxUnicast Rx good unicast packets (bad packets included	0x20	RxLoPriorityByte	Rx lo-priority (default) octet count including bad packets.		
0x23 RxFragments Rx fragment packets w/bad CRC, symbol errors or alignment errors. 0x24 RxOversize Rx oversize packets w/good CRC (max: 1536 or 1522 bytes). 0x25 RxJabbers Rx packets longer than 1522B w/either CRC errors, alignment errors, or symbol errors (depends on max packet size setting) or Rx packets longer than 1916B only. 0x26 RxSymbolError Rx packets within (64, 1522) bytes w/an integral number of bytes and a bad CRC (upper limit depends up on max packet size setting). 0x28 RxAlignmentError Rx packets within (64, 1522) bytes w/a non-integral number of bytes and a bad CRC (upper limit depends up on max packet size setting). 0x29 RxControl8808Pkts The number of MAC control frames received by a port with 88-08h in Ether Type field. 0x2A RxPausePkts The number of PAUSE frames received by a port. PAUSE frame is qualified with EtherType (88-08h), DA, control opcode (00-01), data length (64B min), and a valid CRC. 0x2B RxBroadcast Rx good broadcast packets (not including errored broadcast packets or valid multicast packets). 0x2C RxMulticast Rx good unicast packets. 0x2D RxUnicast Rx good unicast packets. 0x2E Rx64Octets Total Rx packets (bad packets included) that were 64 octets in length. 0x30 Rx128to255Octets <td>0x21</td> <td>RxHiPriorityByte</td> <td colspan="3">Rx hi-priority octet count including bad packets.</td>	0x21	RxHiPriorityByte	Rx hi-priority octet count including bad packets.		
0x24 RxOversize Rx oversize packets w/good CRC (max: 1536 or 1522 bytes). 0x25 Rx Jabbers Rx packets longer than 1522B w/either CRC errors, alignment errors, or symbol errors (depends on max packet size setting) or Rx packets longer than 1916B only. 0x26 RxSymbolError Rx packets w/invalid data symbol and legal preamble, packet size. 0x27 RxCRCerror Rx packets within (64, 1522) bytes w/an integral number of bytes and a bad CRC (upper limit depends up on max packet size setting). 0x28 RxAlignmentError Rx packets within (64, 1522) bytes w/a non-integral number of bytes and a bad CRC (upper limit depends on max packet size setting). 0x29 RxControl8808Pkts The number of MAC control frames received by a port with 88-08h in Ether Type field. 0x2A RxPausePkts The number of PAUSE frames received by a port. PAUSE frame is qualified with EtherType (88-08h), DA, control opcode (00-01), data length (64B min), and a valid CRC. 0x2B RxBroadcast Rx good broadcast packets (not including errored broadcast packets or valid multicast packets). 0x2C RxMulticast Rx good unicast packets. 0x2D RxUnicast Rx good unicast packets. 0x2E Rx64Octets Total Rx packets (bad packets included) that were 64 octets in length. 0x30 Rx128to255Octets	0x22	RxUndersizePkt	Rx undersize packets w/good CRC.		
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multicast packets). RxBroadcast multicast packets). Rx good multicast packets (not including MAC control frames, errored multicast packets or valid broadcast packets). RxUnicast Rx good unicast packets. Rx good unicast packets. Rx64Octets Total Rx packets (bad packets included) that were 64 octets in length. Total Rx packets (bad packets included) that are between 65 and 127 octets in length. Rx128to255Octets Total Rx packets (bad packets included) that are between 128 and 255 octets in length. Rx256to511Octets Total Rx packets (bad packets included) that are between 128 and 255 octets in length. Rx256to511Octets Total Rx packets (bad packets included) that are between 256 and 511 octets in length. Rx512to1023Octets Total Rx packets (bad packets included) that are between 512 and 1023 octets in length. Total Rx packets (bad packets included) that are between 1024 and 1522 octets in length. Total Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting). Total Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting). TxLoPriorityByte Tx lo-priority good octet count, including PAUSE packets. Tx hi-priority good octet count, including PAUSE packets. The number of times a collision is detected later than 512 bit-times into the Tx of a packet.	0x2A	RxPausePkts	with EtherType (88-08h), DA, control opcode (00-01), data length (64B min),		
0x2CRXMIIICastcast packets or valid broadcast packets).0x2DRxUnicastRx good unicast packets.0x2ERx64OctetsTotal Rx packets (bad packets included) that were 64 octets in length.0x2FRx65to127OctetsTotal Rx packets (bad packets included) that are between 65 and 127 octets in length.0x30Rx128to255OctetsTotal Rx packets (bad packets included) that are between 128 and 255 octets in length.0x31Rx256to511OctetsTotal Rx packets (bad packets included) that are between 256 and 511 octets in length.0x32Rx512to1023OctetsTotal Rx packets (bad packets included) that are between 512 and 1023 octets in length.0x33Rx1024to1522OctetsTotal Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting).0x34TxLoPriorityByteTx lo-priority good octet count, including PAUSE packets.0x36TxHiPriorityByteTx hi-priority good octet count, including PAUSE packets.0x36TxLateCollisionThe number of times a collision is detected later than 512 bit-times into the Tx of a packet.	0x2B	RxBroadcast	, , ,		
0x2ERx64OctetsTotal Rx packets (bad packets included) that were 64 octets in length.0x2FRx65to127OctetsTotal Rx packets (bad packets included) that are between 65 and 127 octets in length.0x30Rx128to255OctetsTotal Rx packets (bad packets included) that are between 128 and 255 octets in length.0x31Rx256to511OctetsTotal Rx packets (bad packets included) that are between 256 and 511 octets in length.0x32Rx512to1023OctetsTotal Rx packets (bad packets included) that are between 512 and 1023 octets in length.0x33Rx1024to1522OctetsTotal Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting).0x34TxLoPriorityByteTx lo-priority good octet count, including PAUSE packets.0x36TxLateCollisionThe number of times a collision is detected later than 512 bit-times into the Tx of a packet.	0x2C	RxMulticast			
0x2FRx65to127OctetsTotal Rx packets (bad packets included) that are between 65 and 127 octets in length.0x30Rx128to255OctetsTotal Rx packets (bad packets included) that are between 128 and 255 octets in length.0x31Rx256to511OctetsTotal Rx packets (bad packets included) that are between 256 and 511 octets in length.0x32Rx512to1023OctetsTotal Rx packets (bad packets included) that are between 512 and 1023 octets in length.0x33Rx1024to1522OctetsTotal Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting).0x34TxLoPriorityByteTx lo-priority good octet count, including PAUSE packets.0x35TxHiPriorityByteTx hi-priority good octet count, including PAUSE packets.0x36TxLateCollisionThe number of times a collision is detected later than 512 bit-times into the Tx of a packet.	0x2D	RxUnicast	Rx good unicast packets.		
length. 0x30 Rx128to255Octets Total Rx packets (bad packets included) that are between 128 and 255 octets in length. 0x31 Rx256to511Octets Total Rx packets (bad packets included) that are between 256 and 511 octets in length. 0x32 Rx512to1023Octets Total Rx packets (bad packets included) that are between 512 and 1023 octets in length. 0x33 Rx1024to1522Octets Total Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting). 0x34 TxLoPriorityByte Tx lo-priority good octet count, including PAUSE packets. 0x36 TxLateCollision The number of times a collision is detected later than 512 bit-times into the Tx of a packet.	0x2E	Rx64Octets	Total Rx packets (bad packets included) that were 64 octets in length.		
in length. 0x31 Rx256to511Octets Total Rx packets (bad packets included) that are between 256 and 511 octets in length. 0x32 Rx512to1023Octets Total Rx packets (bad packets included) that are between 512 and 1023 octets in length. 0x33 Rx1024to1522Octets Total Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting). 0x34 TxLoPriorityByte Tx lo-priority good octet count, including PAUSE packets. 0x35 TxHiPriorityByte Tx hi-priority good octet count, including PAUSE packets. The number of times a collision is detected later than 512 bit-times into the Tx of a packet.	0x2F	Rx65to127Octets			
in length. 0x32 Rx512to1023Octets Total Rx packets (bad packets included) that are between 512 and 1023 octets in length. 0x33 Rx1024to1522Octets Total Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting). 0x34 TxLoPriorityByte Tx lo-priority good octet count, including PAUSE packets. 0x35 TxHiPriorityByte Tx hi-priority good octet count, including PAUSE packets. 1xLateCollision TxLateCollision TxLateCollision Settected later than 512 bit-times into the Tx of a packet.	0x30	Rx128to255Octets			
in length. 0x33 Rx1024to1522Octets Total Rx packets (bad packets included) that are between 1024 and 1522 octets in length (upper limit depends on max packet size setting). 0x34 TxLoPriorityByte Tx lo-priority good octet count, including PAUSE packets. 0x35 TxHiPriorityByte Tx hi-priority good octet count, including PAUSE packets. 0x36 TxLateCollision The number of times a collision is detected later than 512 bit-times into the Tx of a packet.	0x31	Rx256to511Octets			
octets in length (upper limit depends on max packet size setting). TxLoPriorityByte Tx lo-priority good octet count, including PAUSE packets. TxHiPriorityByte Tx hi-priority good octet count, including PAUSE packets. TxHiPriorityByte Tx hi-priority good octet count, including PAUSE packets. The number of times a collision is detected later than 512 bit-times into the Tx of a packet.	0x32	Rx512to1023Octets			
0x35 TxHiPriorityByte Tx hi-priority good octet count, including PAUSE packets. 0x36 TxLateCollision TxLateCollision TxLateCollision StateCollision TxLateCollision TxLateCol	0x33	Rx1024to1522Octets			
0x36 TxLateCollision The number of times a collision is detected later than 512 bit-times into the Tx of a packet.	0x34	TxLoPriorityByte	Tx lo-priority good octet count, including PAUSE packets.		
of a packet.	0x35	TxHiPriorityByte	Tx hi-priority good octet count, including PAUSE packets.		
0x37 TxPausePkts The number of PAUSE frames transmitted by a port.	0x36	TxLateCollision			
	0x37	TxPausePkts	The number of PAUSE frames transmitted by a port.		

TABLE 4-12: MIB COUNTERS (CONTINUED)

Offset	Counter Name	Description							
For Port 1	Sounter Haine	Description							
FOR PORT 1		Tx good broadcast packets (not including errore	ad hroadcast	or valid multicast					
0x38	TxBroadcastPkts	packets)							
0x39	TxMulticastPkts	Tx good multicast packets (not including errored multicast packets or valid proadcast packets)							
0x3A	TxUnicastPkts	Tx good unicast packets							
0x3B	TxDeferred	Tx packets by a port for which the 1st Tx attempredium	ot is delayed	due to the busy					
0x3C	TxTotalCollision	Tx total collision, half-duplex only							
0x3D	TxExcessiveCollision	A count of frames for which Tx fails due to exce	ssive collisio	ns.					
0x3E	TxSingleCollision	Successfully Tx frames on a port for which Tx is sion.	s inhibited by	exactly one colli-					
0x3F	TxMultipleCollision	Successfully Tx frames on a port for which Tx is collision.	s inhibited by	more than one					
		offset definition (0x40-0x5f)							
	For Port 3, the base is 0x60, same offset definition (0x60-0x7f) For Port 4, the base is 0x80, same offset definition (0x80-0x9f)								
Address	Name	Description	Mode	Default					
Format of P	er Port MIB Counters (l						
31	Overflow	Counter overflow No Counter overflow	RO	0					
30	Count Valid	Counter value is valid Counter value is not valid	RO	0					
29 - 0	Counter Values	Counter value	RO	0					
All Ports Dr	opped Packet MIB Cou	nters							
Offset	Counter Name	Description							
0x100	Reserved	Reserved.							
0x101	Port1 Tx Drop Packets	Tx packets dropped due to lack of resources							
0x102	Port2 Tx Drop Packets	Tx packets dropped due to lack of resources							
0x103	Port3 Tx Drop Packets	Tx packets dropped due to lack of resources							
0x104	Port4 Tx Drop Packets	Tx packets dropped due to lack of resources							
0x105	Reserved	Reserved							
0x106	Port1 Rx Drop Packets	Rx packets dropped due to lack of resources							
0x107	Port2 Rx Drop Packets	Rx packets dropped due to lack of resources							
0x108	Port3 Rx Drop Packets	Rx packets dropped due to lack of resources							
0x109	Port4 Rx Drop Packets	Rx packets dropped due to lack of resources							
Format of "	All Dropped Packet" MI	B Counter, (Note 1)							
Address	Name	Description	Mode	Default					
30 - 16	Reserved	Reserved	N/A	N/A					
15 - 0	Counter Values	Counter value	RO	0					
	· · · · · · · · · · · · · · · · · · ·								

Note 1: All port dropped packet MIB counters do not indicate overflow or validity; therefore the application must keep track of overflow and valid conditions.

The KSZ8864CNX/RMNUB provides a total of 34 MIB counter per port. These counter are used to monitor the port detail activity for network management and maintenance. These MIB counters are read using indirect memory access as illustrated in the following examples:

Programming Examples: (Note 2)

1. MIB counter read (read port 1 Rx64Octets counter)

Write to Register 110 with 0x1c (read MIB counters selected)

Write to Register 111 with 0x2e (trigger the read operation)

Then

Read Register 117 (counter value 31-24)

// If bit 31 = 1, there was a counter overflow

// If bit 30 = 0, restart (reread) from this register

Read Register 118 (counter value 23-16)

Read Register 119 (counter value 15-8)

Read Register 120 (counter value 7-0)

2. MIB counter read (read port 2 Rx64Octets counter)

Write to Register 110 with 0x1c (read MIB counter selected)

Write to Register 111 with 0x4e (trigger the read operation)

Then

Read Register 117 (counter value 31-24)

//If bit 31 = 1, there was a counter overflow

//If bit 30 = 0, restart (reread) from this register

Read Register 118 (counter value 23-16)

Read Register 119 (counter value 15-8)

Read Register 120 (counter value 7-0)

3. MIB counter read (read port 1 tx drop packets)

Write to Register 110 with 0x1d

Write to Register 111 with 0x01

Then

Read Register 119 (counter value 15-8)

Read Register 120 (counter value 7-0)

2: To read out all the counters, the best performance over the SPI bus is (160+3) × 8 × 80 = 104 μs, where there are 255 registers, three overhead, eight clocks per access, at 12.5 MHz. In the heaviest condition, the byte counter will overflow in two minutes. It is recommended that the software read all the counters at least every 30 seconds. The per port MIB counters are designed as "read clear." A per port MIB counter will be cleared after it is accessed. All port dropped packet MIB counters are not cleared after they are accessed. The application needs to keep track of overflow and valid conditions on these counters.

4.8 MIIM Registers

All the registers defined in this section can be also accessed via the SPI interface. Note that different mapping mechanisms are used for MIIM and SPI. The "PHYAD" defined in KSZ8864CNX/RMNUB is assigned as "0x2" for port 1, "0x3" for port 2. The "PHYAD" of 0x1, 0x4 and 0x5 are reserved for this device, an external PHY can use other PHY address (PHYAD) from 0x6. The "REGAD" supported are 0x0-0x5 (0h-5h), 0x1D (1dh) and 0x1F (1fh).

TABLE 4-13: MIIM REGISTERS

Address	Name	Description	Mode	Default
Register 0h	: MII Control		•	
15	Soft Reset	1, PHY soft reset 0, Normal operation	R/W (SC)	0
14	Loop Back	1 = Perform MAC loopback, loop back path as follows: Assume the loop-back is at port 1 MAC, port 2 is the monitor port Port 1 MAC Loopback (port 1 reg. 0, bit 14 = '1') Start: RXP2/RXM2 (port 2). Can also start from port 3, 4, 5 Loopback: MAC/PHY interface of port 1's MAC End: TXP2/TXM2 (port 2). Can also end at port 3, 4, 5 respectively Setting address ox3, 4, 5 reg. 0, bit 14 = '1' will perform MAC loopback on port 3, 4, 5 respectively 0 = Normal Operation	R/W	0
13	Force 100	1, 100 Mbps 0, 10 Mbps	R/W	1
12	AN Enable	Auto-negotiation enabled Auto-negotiation disabled	R/W	1
11	Power-Down	1, Power-down 0, Normal operation	R/W	0
10	PHY Isolate	Electrical PHY isolation of PHY from Tx+/Tx- Normal operation	R/W	0
9	Restart AN	Restart Auto-negotiation Normal operation	R/W	0
8	Force Full Duplex	1, Full-duplex 0, Half-duplex	R/W	0
7	Collision Test	Not supported	RO	0
6	Reserved	_	RO	0
5	Hp_mdix	1 = HP Auto MDI/MDI-X mode 0 = Microchip Auto MDI/MDI-X mode	R/W	1
4	Force MDI	Force MDI if disables Auto MDI/MDI-X Force MDI-X if disables Auto MDI/MDI-X	R/W	0
3	Disable Auto MDI/MDI-X	1, Disable Auto MDI/MDI-X 0, Enable Auto MDI/MDI-X	R/W	0
2	Disable far End fault	Disable far end fault detection Normal operation	R/W	0
1	Disable Transmit	1, Disable transmits 0, Normal operation	R/W	0
0	Disable LED	1, Disable LED 0, Normal operation	R/W	0
egister 1h	: MII Status		<u>'</u>	
15	T4 Capable	0, Not 100 BASET4 capable	RO	0
14	100 Full Capable	1, 100BASE-TX full-duplex capable 0, Not capable of 100BASE-TX full-duplex	RO	1

TABLE 4-13: MIIM REGISTERS (CONTINUED)

Address	Name	Description	Mode	Default
13	100 Half Capable	1, 100BASE-TX half-duplex capable 0, Not 100BASE-TX half-duplex capable	RO	1
12	10 Full Capable	1, 10BASE-T full-duplex capable 0, Not 10BASE-T full-duplex capable	RO	1
11	10 Half Capable	1, 10BASE-T half-duplex capable 0, 10BASE-T half-duplex capable	RO	1
10 - 7	Reserved	_	RO	0
6	Preamble Suppressed	Not supported	RO	0
5	AN Complete	Auto-negotiation complete Auto-negotiation not completed	RO	0
4	Far End fault	far end fault detected No far end fault detected	RO	0
3	AN Capable	Auto-negotiation capable Not auto-negotiation capable	RO	1
2	Link Status	1, Link is up 0, Link is down	RO	0
1	Jabber Test	Not supported	RO	0
0	Extended Capable	0, Not extended register capable	RO	0
Register 2h	: PHYID HIGH			
15 - 0	Phyid High	High-order PHYID bits	RO	0x0022
Register 3h	: PHYID LOW			
15 - 0	Phyid Low	Low-order PHYID bits	RO	0x1450
Register 4h	: Advertisemer	nt Ability		
15	Next Page	Not supported	RO	0
14	Reserved	_	RO	0
13	Remote Fault	Not supported	RO	0
12 - 11	Reserved	_	RO	0
10	Pause	Advertise pause ability Do not advertise pause ability	R/W	1
9	Reserved	_	RO	0
8	Adv 100 Full	Advertise 100 full-duplex ability Do not advertise 100 full-duplex ability	R/W	1
7	Adv 100 Half	Advertise 100 half-duplex ability Do not advertise 100 half-duplex ability	R/W	1
6	Adv 10 Full	Advertise 10 full-duplex ability Do not advertise 10 full-duplex ability	R/W	1
5	Adv 10 Half	Advertise 10 half-duplex ability Do not advertise 10 half-duplex ability	R/W	1
4 - 0	Selector Field	802.3	RO	00001
Register 5h	: Link Partner	Ability		
15	Next Page	Not supported	RO	0
14	LP ACK	Not supported	RO	0
13	Remote fault	Not supported	RO	0
12 - 11	Reserved	_	RO	0

TABLE 4-13: MIIM REGISTERS (CONTINUED)

Address	Name	Description	Mode	Default
10	Pause	link partner flow control capable link partner not flow control capable	RO	0
9	Reserved	_	RO	0
8	Adv 100 Full	link partner 100BT full-duplex capable link partner not 100BT full-duplex capable	RO	0
7	Adv 100 Half	link partner 100BT half-duplex capable link partner not 100BT half-duplex capable	RO	0
6	Adv 10 Full	Ink partner 10BT full-duplex capable Ink partner not 10BT full-duplex capable	RO	0
5	Adv 10 Half	Ink partner 10BT half-duplex capable Ink partner not 10BT half-duplex capable	RO	0
4 - 0	Reserved	_	RO	00001
Register 1d	h: Reserved			
15	Reserved	_	RO	0
14 - 13	Reserved	_	RO	00
12	Reserved	_	RO	0
11 - 9	Reserved	_	RO	0
8 - 0	Reserved	_	RO	000000000
Register 1fl	n: PHY Special	Control/Status		
15 - 11	Reserved	_	RO	000000000
10 - 8	Port Opera- tion Mode Indication	Indicate the current state of Port Operation mode: [000] = reserved [001] = still in auto-negotiation [010] = 10BASE-T half-duplex [011] = 100BASE-TX half-duplex [100] = reserved [101] = 10BASE-T full-duplex [110] = 100BASE-TX full-duplex [111] = PHY/MII isolate	RO	000
7 - 6	Reserved	N/A Do not change.	R/W	xx
5	Polrvs	1 = Polarity is reversed. 0 = Polarity is not reversed.	RO	0
4	MDI-X status	1 = MDI 0 = MDI-X	RO	0
3	Force_link	1 = Force link pass 0 = Normal operation	R/W	0
2	Pwrsave	1 = Enable power save. 0 = Disable power save.	R/W	0
1	Remote Loopback	1 = Perform Remote loopback, loop back path as follows: Port 1 (PHY ID address 0x1 reg. 1f, bit 1 = '1') Start: RXP1/RXM1 (port 1) Loopback: PMD/PMA of port 1's PHY End: TXP1/TXM1 (port 1) Setting PHY ID address 0x2,3,4,5 reg. 1f, bit 1 = '1' will perform remote loopback on port 2, 3, 4, 5. 0 = Normal Operation	R/W	0
0	Reserved	_	RO	0

5.0 OPERATIONAL CHARACTERISTICS

5.1 Absolute Maximum Ratings*

Supply Voltage	
(V _{DDAR} , V _{DDC})	0.5V to +2.4V
(V _{DDAT} , V _{DDIO})	0.5V to +4.0V
Input Voltage	0.5V to +4.0V
Output Voltage	0.5V to +4.0V
Lead Temperature (soldering, 10s)	+260°C
Storage Temperature (T _S)	55°C to +150°C
HBM ESD Rating**	5 kV

^{*}Exceeding the absolute maximum rating may damage the device. Stresses greater than the absolute maximum rating may cause permanent damage to the device. Operation of the device at these or any other conditions above those specified in the operating sections of this specification is not implied. Maximum conditions for extended periods may affect reliability.

5.2 Operating Ratings***

Supply	Voltage	

(V _{DDAR} , V _{DDC})	+1.140V to +1.260V
(V _{DDAT})	
(V _{DDIO} @ 3.3V)	
(V _{DDIO} @ 2.5V)	+2.375V to +2.625V
(V _{DDIO} @ 1.8V)	+1.710V to +1.890V
Ambient Temperature	
(T _A Commercial)	0°C to +70°C
(T _A Industrial)	40°C to +85°C
Maximum Junction Temperature (T _J max.)	+125°C
Thermal Resistance**** (O _{JA})	+31.96°C/W
Thermal Resistance**** (O _{JC})	+13.54°C/W
***The decide is not accommon at the five still a control is a continuous still as	

^{***}The device is not guaranteed to function outside its operating ratings.

Note: Do not drive input signals without power supplied to the device.

^{**}Devices are ESD sensitive. Handling precautions are recommended. Human body model, 1.5 k Ω in series with 100 pF.

^{****}No heat spreader in package. The thermal junction to ambient (θ_{JA}) and the thermal junction to case (θ_{JC}) are under air velocity 0 m/s.

6.0 ELECTRICAL CHARACTERISTICS

 V_{IN} = 1.2V/3.3V (typical). T_A = 25°C. Specification is for packaged product only. There is not an additional transformer consumption due to use on chip termination technology with internal biasing for 10BASE-T and 100BASE-TX.

TABLE 6-1: ELECTRICAL CHARACTERISTICS

Parameters	Symbol	Min.	Тур.	Max.	Units	Note
100BASE-TX Operation—A	All Ports 100	% Utiliza	tion			
100BASE-TX (Transmitter) 3.3V Analog	I _{DX}	_	38	_	mA	V _{DDAT}
100BASE-TX 1.2V Analog	I _{Dda}	_	13	_	mA	V_{DDAR}
100BASE-TX 1.2V Digital	I _{DDc}	_	41	_	mA	V_{DDC}
100BASE-TX (Digital IO) 3.3V Digital	I _{DDIO}	_	27	_	mA	V _{DDIO} (SW3/4-MII/RMII)
10BASE-T Operation —All	Ports 100%	Utilizatio	on			
10BASE-T (Transmitter) 3.3V Analog	I _{DX}	_	48	_	mA	V_{DDAT}
10BASE-T 1.2V Analog	I _{Dda}	_	8	_	mA	V_{DDAR}
10BASE-T 1.2V Digital	I _{DDc}	_	41	_	mA	V_{DDC}
10BASE-T (Digital IO) 3.3V Digital	I _{DDIO}	_	28	_	mA	V _{DDIO} (SW3/4-MII/RMII)
Auto-Negotiation Mode						
10BASE-T (Transmitter) 3.3V Analog	I _{DX}	_	25	_	mA	V_{DDAT}
10BASE-T 1.2V Analog	I _{Dda}	_	13	_	mA	V_{DDAR}
10BASE-T 1.2V Digital	I _{EDM}	_	42	_	mA	V_{DDC}
10BASE-T (Digital IO) 3.3V Digital	I _{DDIO}	_	28	_	mA	V _{DDIO} (SW3/4-MII/RMII)
Power Management Mode		•		•		
Power-Saving mode 3.3V	I _{PSM1}	_	45	_	mA	V _{DDAT} + V _{DDIO}
Power-Saving mode 1.2V	I _{PSM2}	_	49	_	mA	$V_{DDAR} + V_{DDC}$
Soft Power-Down mode 3.3V	I _{SPDM1}	_	15	_	mA	V _{DDAT} + V _{DDIO}
Soft Power-Down mode 1.2V	I _{SPDM2}	_	1	_	mA	V _{DDAR} + V _{DDC}
Energy-Detect mode + PLL Off 3.3V	I _{EDM1}	_	35	_	mA	V _{DDAT} + V _{DDIO}
Energy-Detect mode + PLL Off 1.2V	I _{EDM2}	_	44		mA	V _{DDAR} + V _{DDC}
CMOS Inputs						
Input High Voltage (V _{DDIO} = 3.3/2.5/1.8V)	V _{IH}	2.0/1.8/ 1.3	_	_	٧	_
Input Low Voltage (V _{DDIO} = 3.3/2.5/1.8V)	V _{IL}	_	_	0.8/0.7/ 0.5	V	_
Input Current (Excluding Pull-Up/ Pull-Down)	I _{IN}	-10	_	10	μΑ	V _{IN} = GND ~ V _{DDIO}
CMOS Outputs						
Input High Voltage (V _{DDIO} = 3.3/2.5/1.8V)	V _{OH}	2.4/2.0/ 1.5	_	_	V	I _{OH} = -8 mA

TABLE 6-1: ELECTRICAL CHARACTERISTICS (CONTINUED)

Parameters	Symbol	Min.	Тур.	Max.	Units	Note
Input Low Voltage (V _{DDIO} = 3.3/2.5/1.8V)	V _{OL}	_	_	0.4/0.4/ 0.3	V	I _{OL} = 8 mA
Output Tri-State Leakage	I_{OZ}	_	_	10	μA	V _{IN} = GND ~ V _{DDIO}
100BASE-TX Transmit (me	asured diffe	erentially	after 1:	1 transfor	mer)	
Peak Differential Output Voltage	V _O	0.95	_	1.05	V	100Ω termination on the differential output
Output Voltage Imbalance	V_{IMB}	_	_	2	%	100Ω termination on the differential output
Rise/Fall Time	+ /+	3	_	5	ns	_
Rise/Fall Time Imbalance	t _r /t _f	0	_	0.5	ns	_
Duty Cycle Distortion	_	_	_	±0.5	ns	_
Overshoot	_	_	_	5	%	_
Output Jitters	_	0	0.75	1.4	ns	Peak-to-Peak
10BASE-T Receive						
Squelch Threshold	V_{SQ}	300	400	585	mV	5 MHz square wave
10BASE-T Transmit (meas	ured differe	ntially af	ter 1:1 tr	ansforme	er) V _{DDA}	_T = 3.3V
Peak Differential Output Voltage	V _P	2.2	2.5	2.8	V	100Ω termination on the differential output
Output Jitters	_	_	1.4	3.5	ns	Peak-to-Peak
Rise/Fall Times	_	_	28	30	ns	_

7.0 TIMING DIAGRAMS

7.1 **EEPROM Timing**

FIGURE 7-1: EEPROM INTERFACE INPUT RECEIVE TIMING DIAGRAM

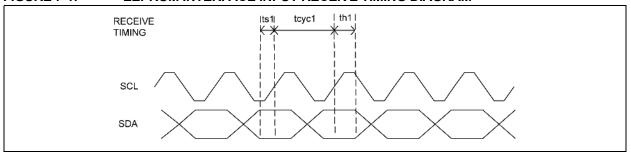


FIGURE 7-2: EEPROM INTERFACE OUTPUT TRANSMIT TIMING DIAGRAM

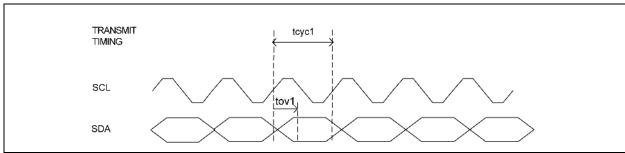


TABLE 7-1: EEPROM TIMING PARAMETERS

Parameter	Description	Min.	Тур.	Max.	Units
t _{CYC1}	Clock cycle	_	16384		ns
t _{S1}	Setup time	20	_	_	ns
t _{H1}	Hold time	20	_	_	ns
t _{OV1}	Output valid	4096	4112	4128	ns

7.2 MII Timing

FIGURE 7-3: MAC MODE MII TIMING - DATA RECEIVED FROM MII

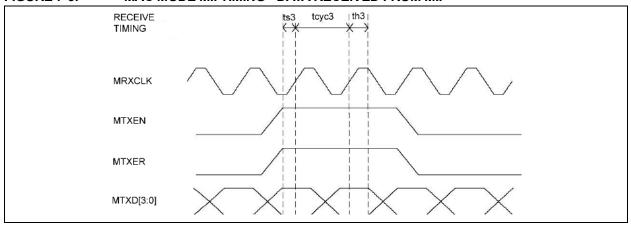


FIGURE 7-4: MAC MODE MII TIMING - DATA TRANSMITTED FROM MII

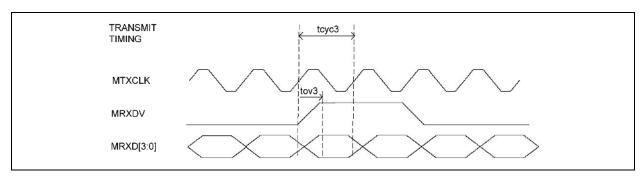


TABLE 7-2: MAC MODE MII TIMING PARAMETERS

Symbol	Doromotor		10BASE-T/100BASE-TX						
	Parameter	Mi	in.	Тур.	Max.	Units			
t _{CYC3}	Clock Cycle	_	_	400/40	_	ns			
t _{S3}	Setup Time	1	0	_	_	ns			
t _{H3}	Hold Time	Ę	5	_	_	ns			
t _{OV3}	Output Valid	3	3	9	25	ns			

FIGURE 7-5: PHY MODE MII TIMING - DATA RECEIVED FROM MII

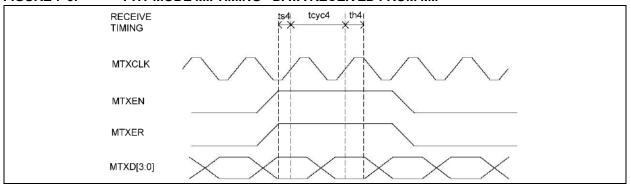


FIGURE 7-6: PHY MODE MII TIMING - DATA TRANSMITTED FROM MII

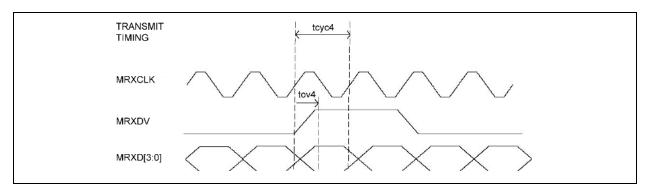


TABLE 7-3: PHY MODE MII TIMING PARAMETERS

Symbol	Davamatav		10BASE-T/100BASE-TX						
	Parameter	Mir	۱.	Тур.	Max.	Units			
t _{CYC4}	Clock Cycle	_		400/40	_	ns			
t _{S4}	Setup Time	10		_	_	ns			
t _{H4}	Hold Time	0		_	_	ns			
t _{OV4}	Output Valid	16		20	25	ns			

7.3 RMII Timing

FIGURE 7-7: RMII TIMING - DATA RECEIVED FROM RMII

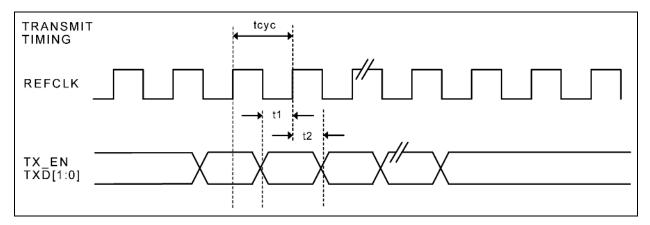


FIGURE 7-8: RMII TIMING - DATA TRANSMITTED TO RMII

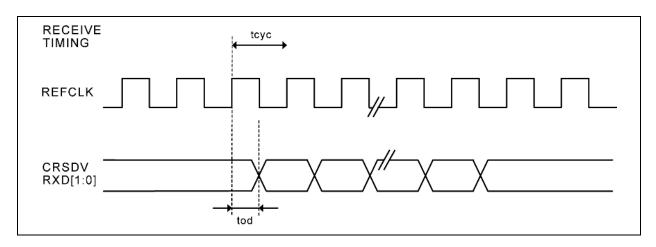


TABLE 7-4: RMII TIMING PARAMETERS

Symbol	Description	Min.	Тур.	Max.	Units
t _{cyc}	Clock Cycle	_	20	_	μs
t ₁	Setup Time	4	_	_	ms
t ₂	Hold Time	2		_	ns
t _{od}	Output Delay	6	10	14	ns

7.4 SPI Timing

FIGURE 7-9: SPI INPUT TIMING

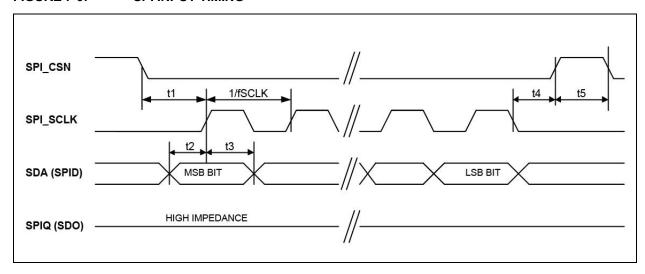


FIGURE 7-10: SPI OUTPUT TIMING

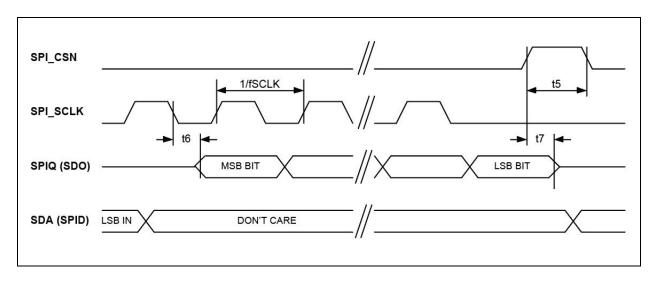


TABLE 7-5: SPI TIMING PARAMETERS

Parameter	Description	Min.	Тур.	Max.	Units
f _{SCLK}	SPI_SCLK Clock Frequency	_	_	25	MHz
t ₁	SPI_CSN active setup time	16	_	_	ns
t ₂	SDA (SPID) data input setup time	5	_	_	ns
t_3	SDA (SPID) data input hold time	6	_	_	ns
t ₄	SPI_CSN active hold time	16	_	_	ns
t ₅	SPI_CSN disable high time	16	_	_	ns
t ₆	SPI_SCLK falling edge to SPIQ (SDO) data output valid	4	_	15	ns
t ₇	SPI_CSN inactive to SPIQ (SDO) data output invalid	2	_	_	ns

7.5 Auto-Negotiation Timing

FIGURE 7-11: AUTO-NEGOTIATION TIMING

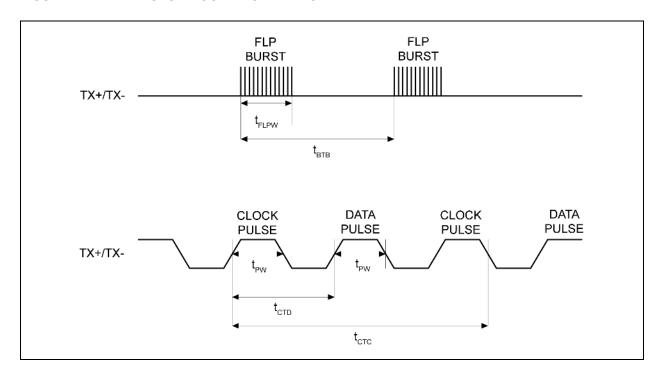


TABLE 7-6: AUTO-NEGOTIATION TIMING PARAMETERS

Symbol	Parameter	Min.	Тур.	Max.	Units
t _{BTB}	FLP burst to FLP burst	8	16	24	ms
t _{FLPW}	FLP burst width	_	2	_	ms
t _{PW}	Clock/Data pulse width	_	100	_	ns
t _{CTD}	Clock pulse to Data pulse	55.5	64	69.5	μs
t _{CTC}	Clock pulse to Clock pulse	111	128	139	μs
_	Number of Clock/Data pulses per burst	17	_	33	_

7.6 MDC/MDIO Timing

FIGURE 7-12: MDC/MDIO TIMING

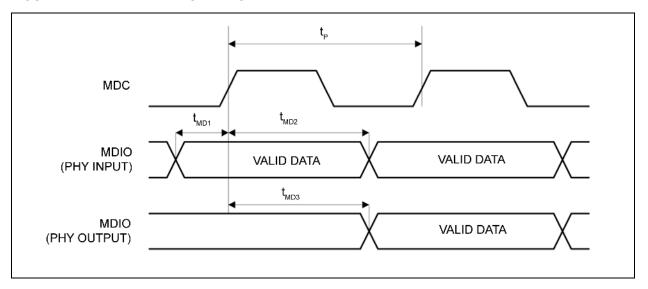


TABLE 7-7: MDC/MDIO TYPICAL TIMING PARAMETERS

Symbol	Parameter	Min.	Тур.	Max.	Units
t _P	MDC period	_	400	_	ns
t _{MD1}	MDIO (PHY input) setup to rising edge of MDC	10	_	_	ns
t _{MD2}	MDIO (PHY input) gold from rising edge of MDC	4	_	_	ns
t _{MD3}	MDIO (PHY output) delay from rising edge of MDC	_	222	_	ns

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7.7 Reset Timing

FIGURE 7-13: RESET TIMING DIAGRAM

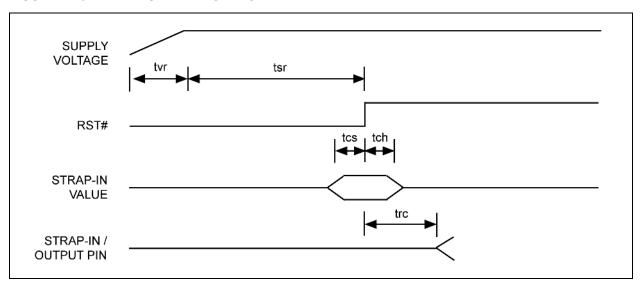


TABLE 7-8: RESET TIMING PARAMETERS

Symbol	Parameter	Min.	Тур.	Max.	Units
t _{SR}	Stable Supply Voltages to Reset High	10	_	_	ms
t _{CS}	Configuration Setup Time	50	_	_	ns
t _{CH}	Configuration Hold Time	50	_	_	ns
t _{RC}	Reset to Strap-In Pin Output	50	_	_	ns
t _{VR}	3.3V Rise Time	100	_	_	μs

8.0 RESET CIRCUIT

A discreet reset circuit, as shown in Figure 8-1, is recommended for the power-up reset circuit.

FIGURE 8-1: RECOMMENDED RESET CIRCUIT

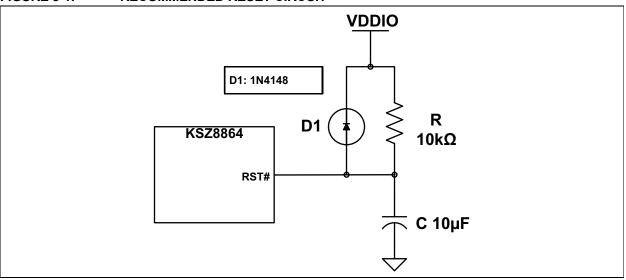
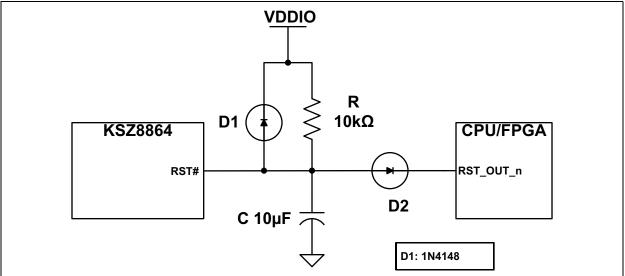


Figure 8-2 shows a reset circuit recommended for applications where reset is driven by another device (for example, the CPU or an FPGA). The reset out RST_OUT_n from CPU/FPGA provides the warm Reset after power-up Reset. D2 is required if using different V_{DDIO} voltage between switch and CPU/FPGA. Diode D2 should be selected to provide maximum 0.3V V_F (Forward Voltage), for example, VISHAY BAT54, MSS1P2L. Alternatively, a level shifter device can also be used. D2 is not required if switch and CPU/FPGA use same V_{DDIO} voltage.

FIGURE 8-2: RECOMMENDED RESET CIRCUIT FOR CPU/FPGA RESET OUTPUT



9.0 SELECTION OF ISOLATION TRANSFORMER, (Note 1)

One simple 1:1 isolation transformer is needed at the line interface. An isolation transformer with integrated common-mode choke is recommended for exceeding FCC requirements at line side. Request to separate the center taps of RX/TX(Note 2) at chip side. Table 9-1 gives recommended transformer characteristics.

TABLE 9-1: TRANSFORMER SELECTION CRITERIA

Characteristics	Value	Test Condition
Turns Ratio	1 CT:1 CT	_
Open-Circuit Inductance (min.)	350 µH	100 mV, 100 kHz, 8 mA
Insertion Loss (max.)	1.1 dB	0.1 MHz to 100 MHz
HIPOT (min.)	1500 V _{RMS}	_

- **Note 1:** The IEEE 802.3u standard for 100BASE-TX assumes a transformer loss of 0.5 dB. For the transmit line transformer, insertion loss of up to 1.3 dB can be compensated by increasing the line drive current by means of reducing the ISET resistor value.
 - 2: The center taps of RX and TX should be isolated for low-power consumption in KSZ8864CNX/RMNUB.

9.0.1 SELECTION OF TRANSFORMER VENDORS

The following transformer vendors provide compatible magnetic parts for the KSZ8864CNX/RMNUB:

TABLE 9-2: QUALIFIED MAGNETIC VENDORS

Single Por	t Integrated	Auto	Number of	Single Port Auto N		Number of	
Vendor	Part	MDIX	Ports	Vendor	Part	MDIX	Ports
TDK	TLA-6T718A	Yes	1	Pulse	H1102	Yes	1
LanKom	LF-H41S	Yes	1	Bel Fuse	S558-5999-U7	Yes	1
Transpower	HB726	Yes	1	YCL	PT163020	Yes	1
Delta	LF8505	Yes	1	Datatronic	NT79075	Yes	1

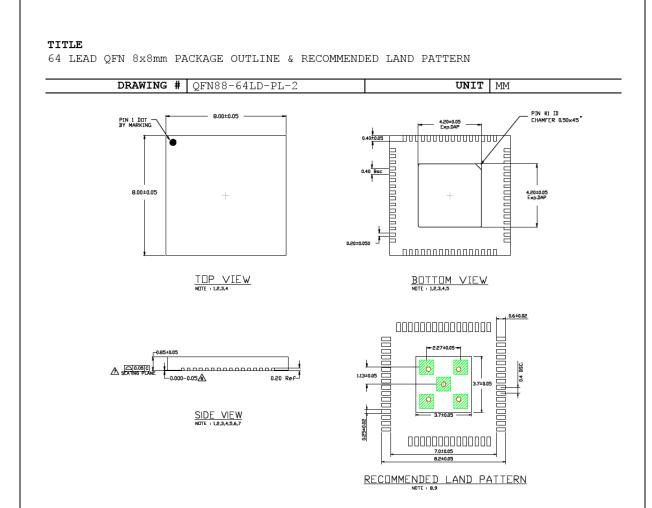
9.0.2 SELECTION OF REFERENCE CRYSTAL

TABLE 9-3: TYPICAL REFERENCE CRYSTAL CHARACTERISTICS

Characteristics	Value
Frequency	25.00000 MHz
Frequency Tolerance (max.)	≤ ±50 ppm
Load Capacitance (max.)	27 pF
Series Resistance (ESR)	40Ω

10.0 PACKAGE OUTLINE

FIGURE 10-1: 64-LEAD QFN 8 MM X 8 MM PACKAGE



- 1. ALL DIMENSIONS ARE IN MILLIMETERS.
- 2. MAX. PACKAGE WARPAGE IS 0.05 mm.
- 3. MAXIMUM ALLOWABE BURRS IS 0.076 mm IN ALL DIRECTIONS.
- 4. PIN #1 ID ON TOP (PACKAGE) WILL BE LASER MARKED.
- △ DIMENSION APPLIES TO METALIZED TERMINAL AND IS MEASURED BETWEEN 0.20 AND 0.25 mm FROM TERMINAL TIP.
- APPLIED ONLY FOR TERMINALS.
- ⚠ APPLIED FOR EXPOSED PAD AND TERMINALS.
- 8. RED CIRCLE INDICATES THERMAL VIA. SIZE SHOULD BE $0.300-0.350\,\mathrm{mm}$ IN DIAMETER AND IT SHOULD BE CONNECTED TO GND PLANE FOR MAXIMUM THERMAL PERFORMANCE.
- 9. GREEN RECTANGLE (WITH SHADED AREA) INDICATES SOLDER STENCIL OPENING ON EXPOSED PAD AREA. SIZE SHOULD BE $0.93 \times 0.93 \times 0.93$

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging.

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NOTES:			

APPENDIX A: DATA SHEET REVISION HISTORY

TABLE A-1: REVISION HISTORY

Revision	Section/Figure/Entry	Correction
	Table 2-1, "Signals - KSZ8864CNX/RMNUB"	 Changed "MII management data I/O. Or SMI interface data I/O" to "MIIM management interface data I/O, Or SMI interface data I/O." Deleted "Features internal pull-down to define pin state when not driven." Changed "MII management interface clock. Or SMI interface clock" to "MIIM management interface clock, Or SMI interface clock." Deleted "Port 4 Switch SW4-MII enabled with PHY mode or MAC mode, have to configure SCONF0 pin 48 with SCONF1 Pin 47 together." Changed "MAC4 Switch SW4-MII enabled with PHY mode or MAC mode, have to configure SCONF1 Pin 47 with SCONF0 Pin 48 together." to "Switch port 4 MAC4 MII modes select for PHY mode or MAC mode by the strap pins of SCONF[1,0]."
	Table 4-4, "Advanced Control Register Descriptions"	Changed all instances of "Data Rate Selected Table" to "Data Rate Selected Table 4-5". Deleted all instances of "See the table follow the end of Egress limit control registers."
DS00002229D (12-19-18)	_	Made editorial changes throughout the document.
	Section 1.1, General Description	Changed "KSZ8854CNX/RMNUB adds Microchip's LinkMD® feature and is completely pin-compatible with the KSZ8864RMN device." to "KSZ8864CNX/RMNUB adds Microchip's LinkMD® feature and is completely pin-compatible with the KSZ8864RMN device."
	Section 3.1.9.2, Usage	Changed "Get distance to fault by concatenating Register 42 (0x2a), bit [0] and Register 43 (0x2b), bits [7:0]; and multiplying the result by a constant of 0.4. The distance to the cable fault can be determined by the following formula: D (distance to cable fault) = 0.4 x (Register 42, bit [0], Register 43, bits [7:0])" to "Get distance to fault by concatenating Register 42 (0x2a), bit [0] and Register 43 (0x2b), bits [7:0]; and multiplying the result by a constant of 0.39. The distance to the cable fault can be determined by the following formula: D (distance to cable fault) = 0.39 x (Register 42, bit [0], Register 43, bits [7:0])."
	_	Fixed table numbering and references throughout the document.

TABLE A-1: REVISION HISTORY (CONTINUED)

Revision	Section/Figure/Entry	Correction
DS00002229D (12-19-18)	Table A-1, "Revision History"	Corrected description for revision B: "Next Generation Switch with Two MACs and Four PHYs that are Fully Compliant with the IEEE 802.3u Standard" to "Next Generation Switch with Four MACs and Two PHYs that are Fully Compliant with the IEEE 802.3u Standard"
	Section 3.1.9.3, A LinkMD® Example	Changed "The distance to fault is about 0.4 x {VctFault [8-0]}" to "The distance to fault is about 0.39 x {Vct_Fault [8-0]}".
DS00002229C (10-29-18)	Table 4.3 "Port Registers"	Changed "It's approximately 0.4m*Vct fault_count[8:0]" to "It's approximately 0.39*Vct fault_count[8:0]".
	Table 4-3, "Port Registers"	Changed bit [0] "Reserved" to "Vct_fault_count [8]"; changed "N/A Do not change" to "Bit [8] of Vct_fault_count [8:0]".
	FIGURE 2-1: 64-QFN Pin Assignment (TOP View) on page 6	Changed Pin 41 "SM4RXD4" to "SM4RXD3"; edited Pin 21, 24, and 37.
	Comprehensive Configura- tion Register Access on page 1	Deleted "and SMI Interface (MDC/MDIO to All Registers)"
	Integrated 4-Port 10/100 Ethernet Switch on page 1	Changed "New Generation Switch with Four MACs and Four PHYs that are Fully Compliant with the IEEE 802.3u Standard" to "Next Generation Switch with Four MACs and Two PHYs that are Fully Compliant with the IEEE 802.3u Standard".
DS00002229B (09-13-18)	Table 4-2, "Global Register Descriptions"	Register 1 (0x01): Revision ID/Start Switch: Changed "(PS1, PS0) = (1,0)" to "(PS1, PS0) = (1,0) or (0,1)".
	Table 4-4, "Advanced Control Register Descriptions"	Register 132: Changed "unicast" to "multicast". Register 133: Changed "unicast" to "VID". Register 134: Changed "unicast" to "IP multicast".
	Figure 7-9	Updated SPI Input Timing figure.
	Figure 7-10	Updated SPI Output Timing figure.
	Table 7-5, "SPI Timing Parameters"	Updated SPI Timing Parameters table.
DS00002229A(07-29-16)	_	Converted Micrel data sheet KSZ8864CNX/ RMNUB to Microchip DS00002229A. Minor text changes throughout.

PRODUCT IDENTIFICATION SYSTEM

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PART NO. Device Interface Package Special Temp. Media Automotive Attribute Type Option

Device:

KSZ8864

Interface:

C = Configurable RM = RMII/MII

Package:

N = 64-pin QFN

Special Attribute: X = None, (Note 1)

Temperature:

 $C = 0^{\circ}C$ to +70°C (Commercial)

I = -40°C to +85°C (Industrial)
UB = -40°C to +85°C (Automotive AEC-Q100 Qualified)

Media Type:

TR = 1,000/Reel blank = 260/Tray

Automotive

VAO = Automotive Option

Option:

Note 1: Special Attribute applies only to the KSZ8864CNX.

Examples:

a) KSZ8864CNXC

Configurable Interface, 64-pin QFN, Pb-Free, Commercial Temperature, 260/Tray

KSZ8864CNXC-TR b) Configurable Interface, 64-pin QFN, Pb-Free, Commercial Temperature,

1,000/Reel

KSZ8864CNXI c)

Configurable Interface, 64-pin QFN Pb-Free, Industrial Temperature, 260/Tray

d) KSZ8864CNXI-TR Configurable Interface, 64-pin QFN

Pb-Free, Industrial Temperature,

1,000/Reel

e) KSZ8864RMNUB-VAO

RMII/MII Interface, 64-pin QFN Automotive Qualified Device, 260/Tray,

Automotive Option

f) KSZ8864RMNUB-TR-VAO

RMII/MII Interface, 64-pin QFN

Automotive Qualified Device, 1,000/Reel,

Automotive Option

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China - Hangzhou Tel: 86-571-8792-8115

China - Hong Kong SAR Tel: 852-2943-5100

China - Nanjing Tel: 86-25-8473-2460

China - Qingdao Tel: 86-532-8502-7355

China - Shanghai Tel: 86-21-3326-8000

China - Shenyang Tel: 86-24-2334-2829

China - Shenzhen Tel: 86-755-8864-2200

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