

CY28339

Intel[®] CK408 Mobile Clock Synthesizer

Features

- **ï Compliant with IntelÆ CK 408 rev 1.1 Mobile Clock Synthesizer specifications**
- **ï 3.3V power supply**
- **ï Two differential CPU clocks**
- **ï Nine copies of PCI clocks**
- **ï Three copies configurable PCI free-running clocks**
- **ï Two 48 MHz clocks (USB, DOT)**
- **ï Five/six copies of 3V66 clocks**
- **ï One VCH clock**
- **ï One reference clock at 14.318 MHz**
- **ï SMBus support with read-back capabilities**
- **ï Ideal Lexmark profile Spread Spectrum electromagnetic interference (EMI) reduction**
- **Dial-a-Frequency™ features**
- **Dial-a-dB[™] features**
- **ï 48-pin TSSOP package**

Note:

1. TCLK is a test clock driven on the XTAL_IN input during test mode. M = driven to a level between 1.0V and 1.8V. If the S2 pin is at a M level during power-up, a 0 state will be latched into the deviceís internal state register.

Pin Definitions

Note:

2. PCI3 is internally disabled and is not accessible.

Two-Wire SMBus Control Interface

The two-wire control interface implements a Read/Write slave only interface according to SMBus specification.

The device will accept data written to the D2 address and data may read back from address D3. It will not respond to any other addresses, and previously set control registers are retained as long as power in maintained on the device.

Serial Control Registers

Following the acknowledge of the Address Byte, two additional bytes must be sent:

- 1. "Command code" byte
- 2. "Byte count" byte.

Although the data (bits) in the command is considered "don't care," it must be sent and will be acknowledged. After the Command Code and the Byte Count have been acknowledged, the sequence (Byte 0, Byte 1, and Byte 2) described below will be valid and acknowledged.

Byte 0: CPU Clock Register[3,4]

Byte 1: CPU Clock Register

Notes:

3. PU = internal pull-up. PD = internal pull-down. T = tri-level logic input with valid logic voltages of LOW = < 0.8V, T = 1.0 – 1.8V and HIGH = > 2.0V.
4. The "Pin#" column lists the relevant pin number where applicab

Byte 2:PCI Clock Control Register (all bits are Read and Write functional)

Byte 3: PCIF Clock and 48M Control Register (all bits are Read and Write functional)

Byte 4: Control Register (all bits are Read and Write functional)

Byte 5:Clock Control Register (all bits are Read and Write functional)

Byte 6: Silicon Signature Register^[5] (all bits are Read-only)

Byte 7: Reserved Register

Byte 8: Dial-a-Frequency Control Register N

Byte 9: Dial-a-Frequency Control Register R

Note:

5. When writing to this register, the device will acknowledge the Write operation, but the data itself will be ignored.

Dial-a-Frequency Features

SMBus Dial-a-Frequency feature is available in this device via Byte8 and Byte9.

P is a large-value PLL constant that depends on the frequency selection achieved through the hardware selectors (S1, S0). P value may be determined from *Table 2*.

Table 2. P Value

Dial-a-dB Features

SMBus Dial-a-dB feature is available in this device via Byte8 and Byte9.

Spread Spectrum Clock Generation (SSCG)

Spread Spectrum is a modulation technique used to minimizing EMI radiation generated by repetitive digital signals. A clock presents the greatest EMI energy at the center frequency it is generating. Spread Spectrum distributes this energy over a specific and controlled frequency bandwidth therefore causing the average energy at any one point in this band to decrease in value. This technique is achieved by modulating the clock away from its resting frequency by a certain percentage (which also determines the amount of EMI reduction). In this device, Spread Spectrum is enabled by setting specific register bits in the SMBus control bytes. *Table 3* is a listing of the modes and percentages of Spread Spectrum modulation that this device incorporates.

Table 3. Spread Spectrum

Special Functions

PCIF and IOAPIC Clock Outputs

The PCIF clock outputs are intended to be used, if required, for systems IOAPIC clock functionality. Any two of the PCIF clock outputs can be used as IOAPIC 33-Mhz clock outputs. They are 3.3V outputs will be divided down via a simple resistive voltage divider to meet specific system IOAPIC clock voltage requirements. In the event that these clocks are not required, they can be used as general PCI clocks or disabled via the assertion of the PCI_STOP# pin.

3V66_1/VCH Clock Output

The 3V66 1/VCH pin has a dual functionality that is selectable via SMBus.

Configured as DRCG (66M), SMBus Byte0, Bit $5 = 0$ ⁿ

The default condition for this pin is to power-up in a 66M operation. In 66M operation this output is SSCG-capable and when spreading is turned on, this clock will be modulated.

Configured as VCH (48M), SMBus Byte0, Bit 5 = "1"

In this mode, output is configured as a 48-Mhz non-spread spectrum output that is phase-aligned with other 48M outputs (USB and DOT) to within 1-ns pin-to-pin skew. The switching of 3V66_1/VCH into VCH mode occurs at system power-on. When the SMBus Bit 5 of Byte 0 is programmed from a 0 " to a "1," the 3V66_1/VCH output may glitch while transitioning to 48M output mode.

PD# (Power-down) Clarification

The PD# (power-down) pin is used to shut off all clocks prior to shutting off power to the device. PD# is an asynchronous active LOW input. This signal is synchronized internally to the device powering down the clock synthesizer. PD# is an asynchronous function for powering up the system. When PD# is LOW, all clocks are driven to a LOW value and held there and the VCO and PLLs are also powered down. All clocks are shut down in a synchronous manner so has not to cause glitches while transitioning to the LOW "stopped" state.

PD# Assertion

When PD# is sampled LOW by two consecutive rising edges of the CPUC clock, then on the next HIGH-to-LOW transition of PCIF, the PCIF clock is stopped LOW. On the next HIGH-to-LOW transition of 66BUFF, the 66BUFF clock is stopped LOW. From this time, each clock will stop LOW on its next HIGH-to-LOW transition, except the CPUT clock. The CPU clocks are held with the CPUT clock pin driven HIGH with a value of 2 × Iref, and CPUC undriven. After the last clock has stopped, the rest of the generator will be shut down.

Figure 1. Unbuffered Mode - 3V66_0 to PCI and PCIF Phase Relationship

Figure 3. Power-down Assertion Timing Waveforms Figure - Buffered Mode

PD# Deassertion

The power-up latency between PD# rising to a valid logic '1' level and the starting of all clocks is less than 3.0 ms.

Figure 4. Power-down Deassertion Timing Waveforms - Buffered Mode

CPU_STOP# Clarification

The CPU_STOP# signal is an active LOW input used to synchronously stop and start the CPU output clocks while the rest of the clock generator continues to function.

CPU_STOP# Assertion

When CPU_STOP# pin is asserted, all CPUT/C outputs that are set with the SMBus configuration to be stoppable via assertion of CPU_STOP# will be stopped after being sampled by two falling CPUT/C clock edges. The final state of the stopped CPU signals is CPUT = HIGH and CPU0C = LOW. There is no change to the output drive current values during the stopped state. The CPUT is driven HIGH with a current value equal to (Mult 0 "select") \times (Iref), and the CPUC signal will not be driven. Due to external pull-down circuitry CPUC will be LOW during this stopped state.

Figure 5. CPU_STOP# Assertion Waveform

The deassertion of the CPU_STOP# signal will cause all CPUT/C outputs that were stopped to resume normal operation in a synchronous manner (meaning that no short or stretched clock pulses will be produces when the clock resumes). The maximum latency from the deassertion to active outputs is no more than two CPUC clock cycles.

Figure 6. CPU_STOP# De-assertion Waveform

Three-state Control of CPU Clocks Clarification

During CPU STOP# and PD# modes, CPU clock outputs may be set to driven or undriven (tri-state) by setting the corresponding SMBus entry in Bit6 of Byte0 and Bit6 of Byte1.

PCI_STOP# Assertion

The PCI_STOP# signal is an active LOW input used for synchronous stopping and starting the PCI outputs while the rest of the clock generator continues to function. The set-up time for capturing $\text{PCI}_\text{STOP}\#$ going LOW is 10 ns (t_{setup}) (see *Figure 2*.) The PCIF clocks will not be affected by this pin if their control bits in the SMBus register are set to allow them to be free running.

Figure 7. PCI_STOP# Assertion Waveform

PCI_STOP# Deassertion

The deassertion of the PCI_STOP# signal will cause all PCI(0:2, 4:8) and stoppable PCIF clocks to resume running in a synchronous manner within two PCI clock periods after PCI_STOP# transitions to a HIGH level.

The PCI STOP function is controlled by two inputs. One is the device PCI_STOP# pin number 34 and the other is SMBus Byte 0,Bit 3. These two inputs to the function are logically ANDíed. If either the external pin or the internal SMBus register bit is set LOW, the stoppable PCI clocks will be stopped in a logic LOW state. Reading SMBus Byte 0,Bit 3 will return a 0 value if either of these control bits are set LOW (which indicates that the devices stoppable PCI clocks are not running).

Iout is selectable depending on implementation. The parameters above apply to all configurations. Vout is the voltage at the pin of the device.

The various output current configurations are shown in the host swing select functions table. For all configurations, the deviation from the expected output current is ±7% as shown in the current accuracy table.

Table 4. CPU Clock Current Select Function

Table 5. Group Timing Relationship and Tolerances

USB_48M and DOT_48M Phase Relationship

The USB_48M and DOT_48M clocks are in phase. It is understood that the difference in edge rate will introduce some inherent offset. When 3V66_1/VCH clock is configured for VCH (48-MHz) operation it is also in phase with the USB and DOT outputs. See *Figure 11*.

66IN to 66BUFF(0:2) Buffered Prop Delay

The 66IN to 66BUFF(0:2) output delay is shown in *Figure 12*.The Tpd is the prop delay from the input pin (66IN) to the output pins (66BUFF[0:2]). The outputs' variation of Tpd is described in the AC parameters section of this data sheet. The measurement taken at 1.5V.

66BUFF(0:2) to PCI Buffered Clock Skew

Figure 13 shows the difference (skew) between the 3V33(0:5) outputs when the 66M clocks are connected to 66IN. This offset is described in the Group Timing Relationship and Tolerances section of this data sheet. The measurements were taken at 1.5V.

3V66 to PCI Un-Buffered Clock Skew

Figure 1 shows the timing relationship between 3V66_0 and PCI(0:2,4:8) and PCIF when configured to run in the unbuffered mode.

Buffer Characteristics

Current Mode CPU Clock Buffer Characteristics

The current mode output buffer detail and current reference circuit details are contained in the previous table of this data sheet. The following parameters are used to specify output buffer characteristics:

- 1. Output impedance of the current mode buffer circuit $-$ Ro (see *Figure 14*).
- 2. Minimum and maximum required voltage operation range of the circuit – Vop (see *Figure 14*).
- 3. Series resistance in the buffer circuit Ros (see *Figure 14*).
- 4. Current accuracy at given configuration into nominal test load for given configuration.

Table 6. Host Clock (HCSL) Buffer Characteristics

Table 7. Maximum Lumped Capacitive Output Loads

Absolute Maximum Conditions

DC Electrical Specifications

AC Electrical Specifications

AC Electrical Specifications (continued)

AC Electrical Specifications (continued)

Test and Measurement Set-up

For Differential CPU Output Signals

The following diagram shows lumped test load configurations for the differential Host Clock Outputs.

3.3V signals

Ordering Information

Package Drawing and Dimensions

48-lead (240-mil) TSSOP II Z4824

51-85059-*C

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