

SCAN921025 and SCAN921226

(JTAG) and at-speed BIST

AG) and at-speed BIS

SCAN921025/SCAN921226 30-80 MHz 10 Bit BLVDS Serializer and Deserializer with IEEE 1149.1

30-80 MHz 10 Bit Bus LVDS Serializer and Deserializer with IEEE 1149.1 (JTAG) and at-speed BIST

General Description

The SCAN921025 transforms a 10-bit wide parallel LVC-MOS/LVTTL data bus into a single high speed Bus LVDS serial data stream with embedded clock. The SCAN921226 receives the Bus LVDS serial data stream and transforms it back into a 10-bit wide parallel data bus and recovers parallel clock.

Both devices are compliant with IEEE 1149.1 Standard for Boundary Scan Test. IEEE 1149.1 features provide the design or test engineer access via a standard Test Access Port (TAP) to the backplane or cable interconnects and the ability to verify differential signal integrity. The pair of devices also features an at-speed BIST mode which allows the interconnects between the Serializer and Deserializer to be verified at-speed.

The SCAN921025 transmits data over backplanes or cable. The single differential pair data path makes PCB design easier. In addition, the reduced cable, PCB trace count, and connector size tremendously reduce cost. Since one output transmits clock and data bits serially, it eliminates clock-todata and data-to-data skew. The powerdown pin saves power by reducing supply current when not using either device. Upon power up of the Serializer, you can choose to activate synchronization mode or allow the Deserializer to use the synchronization-to-random-data feature. By using the synchronization mode, the Deserializer will establish lock to a signal within specified lock times. In addition, the embedded clock guarantees a transition on the bus every 12-bit cycle. This eliminates transmission errors due to charged cable conditions. Furthermore, you may put the SCAN921025 output pins into TRI-STATE to achieve a high impedance state. The PLL can lock to frequencies between 30 MHz and 80 MHz.

Features

- IEEE 1149.1 (JTAG) Compliant and At-Speed BIST test mode.
- Clock recovery from PLL lock to random data patterns.
- Guaranteed transition every data transfer cycle
- Chipset $(Tx + Rx)$ power consumption < 600 mW (typ) @ 80 MHz
- Single differential pair eliminates multi-channel skew
- 800 Mbps serial Bus LVDS data rate (at 80 MHz clock)
- 10-bit parallel interface for 1 byte data plus 2 control bits
- Synchronization mode and LOCK indicator
- Programmable edge trigger on clock
- High impedance on receiver inputs when power is off
- Bus LVDS serial output rated for 27 Ω load
	- Small 49-lead BGA package

Block Diagrams

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Functional Description

The SCAN921025 and SCAN921226 are a 10-bit Serializer and Deserializer chipset designed to transmit data over differential backplanes at clock speeds from 30 to 80 MHz. The chipset is also capable of driving data over Unshielded Twisted Pair (UTP) cable.

The chipset has three active states of operation: Initialization, Data Transfer, and Resynchronization; and two passive states: Powerdown and TRI-STATE. In addition to the active and passive states, there are also test modes for JTAG access and at-speed BIST.

The following sections describe each operation and passive state and the test modes.

Initialization

Initialization of both devices must occur before data transmission begins. Initialization refers to synchronization of the Serializer and Deserializer PLL's to local clocks, which may be the same or separate. Afterwards, synchronization of the Deserializer to Serializer occurs.

Step 1: When you apply V_{CC} to both Serializer and/or Deserializer, the respective outputs enter TRI-STATE, and on-chip power-on circuitry disables internal circuitry. When V_{CC} reaches V_{CC} OK (2.5V) the PLL in each device begins locking to a local clock. For the Serializer, the local clock is the transmit clock (TCLK) provided by the source ASIC or other device. For the Deserializer, you must apply a local clock to the RE-FCLK pin.

The Serializer outputs remain in TRI-STATE while the PLL locks to the TCLK. After locking to TCLK, the Serializer is now ready to send data or SYNC patterns, depending on the levels of the SYNC1 and SYNC2 inputs or a data stream. The SYNC pattern sent by the Serializer consists of six ones and six zeros switching at the input clock rate.

Note that the Deserializer LOCK output will remain high while its PLL locks to the incoming data or to SYNC patterns on the input.

Step 2: The Deserializer PLL must synchronize to the Serializer to complete initialization. The Deserializer will lock to nonrepetitive data patterns. However, the transmission of SYNC patterns enables the Deserializer to lock to the Serializer signal within a specified time. See [Figure 9](#page-10-0).

The user's application determines control of the SYNC1 and SYNC 2 pins. One recommendation is a direct feedback loop

from the LOCK pin. Under all circumstances, the Serializer stops sending SYNC patterns after both SYNC inputs return low.

When the Deserializer detects edge transitions at the Bus LVDS input, it will attempt to lock to the embedded clock information. When the Deserializer locks to the Bus LVDS clock, the LOCK output will go low. When LOCK is low, the Deserializer outputs represent incoming Bus LVDS data.

Data Transfer

After initialization, the Serializer will accept data from inputs DIN0–DIN9. The Serializer uses the TCLK input to latch incoming Data. The TCLK_R/F pin selects which edge the Serializer uses to strobe incoming data. TCLK R/\overline{F} high selects the rising edge for clocking data and low selects the falling edge. If either of the SYNC inputs is high for 5*TCLK cycles, the data at DIN0-DIN9 is ignored regardless of clock edge.

After determining which clock edge to use, a start and stop bit, appended internally, frame the data bits in the register. The start bit is always high and the stop bit is always low. The start and stop bits function as the embedded clock bits in the serial stream.

The Serializer transmits serialized data and clock bits (10+2 bits) from the serial data output ($DO_±$) at 12 times the TCLK frequency. For example, if TCLK is 80 MHz, the serial rate is $80 \times 12 = 960$ Mega-bits-per-second. Since only 10 bits are from input data, the serial "payload" rate is 10 times the TCLK frequency. For instance, if $TCLK = 80$ MHz, the payload data rate is $80 \times 10 = 800$ Mbps. The data source provides TCLK and must be in the range of 30 MHz to 80 MHz nominal.

The Serializer outputs (DO±) can drive a point-to-point connection or in limited multi-point or multi-drop backplanes. The outputs transmit data when the enable pin (DEN) is high, PWRDN = high, and SYNC1 and SYNC2 are low. When DEN is driven low, the Serializer output pins will enter TRI-STATE. When the Deserializer synchronizes to the Serializer, the LOCK pin is low. The Deserializer locks to the embedded clock and uses it to recover the serialized data. ROUT data is valid when LOCK is low. Otherwise ROUT0–ROUT9 is invalid.

The ROUT0-ROUT9 pins use the RCLK pin as the reference to data. The polarity of the RCLK edge is controlled by the RCLK_R/F input. See [Figure 13](#page-11-0).

ROUT(0-9), LOCK and RCLK outputs will drive a maximum of three CMOS input gates (15 pF load) with a 80 MHz clock.

Resynchronization

When the Deserializer PLL locks to the embedded clock edge, the Deserializer LOCK pin asserts a low. If the Deserializer loses lock, the LOCK pin output will go high and the outputs (including RCLK) will enter TRI-STATE.

The user's system monitors the LOCK pin to detect a loss of synchronization. Upon detection, the system can arrange to pulse the Serializer SYNC1 or SYNC2 pin to resynchronize. Multiple resynchronization approaches are possible. One recommendation is to provide a feedback loop using the LOCK pin itself to control the sync request of the Serializer (SYNC1 or SYNC2). Dual SYNC pins are provided for multiple control in a multi-drop application. Sending sync patterns for resynchronization is desirable when lock times within a specific time are critical. However, the Deserializer can lock to random data, which is discussed in the next section.

Random Lock Initialization and Resynchronization

The initialization and resynchronization methods described in their respective sections are the fastest ways to establish the link between the Serializer and Deserializer. However, the SCAN921226 can attain lock to a data stream without requiring the Serializer to send special SYNC patterns. This allows the SCAN921226 to operate in "open-loop" applications. Equally important is the Deserializer's ability to support hot insertion into a running backplane. In the open loop or hot insertion case, we assume the data stream is essentially random. Therefore, because lock time varies due to data stream characteristics, we cannot possibly predict exact lock time. However, please see Table 1 for some general random lock times under specific conditions. The primary constraint on the "random" lock time is the initial phase relation between the incoming data and the REFCLK when the Deserializer powers up. As described in the next paragraph, the data contained in the data stream can also affect lock time.

If a specific pattern is repetitive, the Deserializer could enter "false lock" - falsely recognizing the data pattern as the clocking bits. We refer to such a pattern as a repetitive multitransition, RMT. This occurs when more than one Low-High transition takes place in a clock cycle over multiple cycles. This occurs when any bit, except DIN 9, is held at a low state and the adjacent bit is held high, creating a 0-1 transition. In the worst case, the Deserializer could become locked to the data pattern rather than the clock. Circuitry within the SCAN921226 can detect that the possibility of "false lock" exists. The circuitry accomplishes this by detecting more than one potential position for clocking bits. Upon detection, the circuitry will prevent the $\overline{\text{LOCK}}$ output from becoming active until the potential "false lock" pattern changes. The false lock detect circuitry expects the data will eventually change, causing the Deserializer to lose lock to the data pattern and then continue searching for clock bits in the serial data stream. Graphical representations of RMT are shown in [Figure 1](#page-3-0). Please note that RMT only applies to bits DIN0-DIN8.

Powerdown

When no data transfer occurs, you can use the Powerdown state. The Serializer and Deserializer use the Powerdown state, a low power sleep mode, to reduce power consumption. The Deserializer enters Powerdown when you drive PWRDN and REN low. The Serializer enters Powerdown when you drive PWRDN low. In Powerdown, the PLL stops and the outputs enter TRI-STATE, which disables load current and reduces supply current to the milliampere range. To exit Powerdown, you must drive the PWRDN pin high.

Before valid data exchanges between the Serializer and Deserializer, you must reinitialize and resynchronize the devices to each other. Initialization of the Serializer takes 510 TCLK cycles. The Deserializer will initialize and assert LOCK high until lock to the Bus LVDS clock occurs.

TRI-STATE

The Serializer enters TRI-STATE when the DEN pin is driven low. This puts both driver output pins (DO+ and DO−) into TRI-STATE. When you drive DEN high, the Serializer returns to the previous state, as long as all other control pins remain static (SYNC1, SYNC2, PWRDN, TCLK_R/F).

When you drive the REN pin low, the Deserializer enters TRI-STATE. Consequently, the receiver output pins (ROUT0– ROUT9) and RCLK will enter TRI-STATE. The LOCK output remains active, reflecting the state of the PLL.

1) Difference in lock times are due to different starting points in the data pattern with multiple parts.

Test Modes

In addition to the IEEE 1149.1 test access to the digital TTL pins, the SCAN921025 and SCAN921226 have two instructions to test the LVDS interconnects. The first is EXTEST. This is implemented at LVDS levels and is only intended as a go no-go test (e.g. missing cables). The second method is the RUNBIST instruction. It is an "at-system-speed" interconnect test. It is executed in approximately 33mS with a system clock speed of 66MHz. There are two bits in the RX BIST data register for notification of PASS/FAIL and TEST_COM-PLETE. Pass indicates that the BER (Bit-Error-Rate) is better than 10-7.

An important detail is that once both devices have the RUN-BIST instruction loaded into their respective instruction registers, both devices must move into the RTI state within 4K system clocks (At a SCLK of 66Mhz and TCK of 1MHz this allows for 66 TCK cycles). This is not a concern when both devices are on the same scan chain or LSP, however, it can be a problem with some multi-drop devices. This test mode has been simulated and verified using National's SCANS-TA111.

Ordering Information

20024824 **DIN0 Held Low-DIN1 Held High Creates an RMT Pattern**

20024826 **DIN8 Held Low-DIN9 Held High Creates an RMT Pattern**

20024825 **DIN4 Held Low-DIN5 Held High Creates an RMT Pattern FIGURE 1. RMT Patterns Seen on the Bus LVDS Serial Output**

Absolute Maximum Ratings ([Note 1](#page-7-0))

Recommended Operating Conditions

Electrical Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

Serializer Timing Requirements for TCLK

Over recommended operating supply and temperature ranges unless otherwise specified.

Serializer Switching Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

Deserializer Timing Requirements for REFCLK

Over recommended operating supply and temperature ranges unless otherwise specified.

Deserializer Switching Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

SCAN Circuitry Timing Requirements

Note 1: "Absolute Maximum Ratings" are those values beyond which the safety of the device cannot be guaranteed. They are not meant to imply that the devices should be operated at these limits. The table of "Electrical Characteristics" specifies conditions of device operation. **Note 2:** Typical values are given for $V_{CC} = 3.3V$ and $T_A = +25^{\circ}$ C.

Note 3: Current into device pins is defined as positive. Current out of device pins is defined as negative. Voltages are referenced to ground except VOD, ΔVOD, VTH and VTL which are differential voltages.

Note 4: t_{LLHT} and t_{LHLT} specifications are Guaranteed By Design (GBD) using statistical analysis.

Note 5: Because the Serializer is in TRI-STATE mode, the Deserializer will lose PLL lock and have to resynchronize before data transfer.

Note 6: t_{DJIT} specifications are Guaranteed By Design using statistical analysis.

Note 7: For the purpose of specifying deserializer PLL performance, tDSR1 and tDSR2 are specified with the REFCLK running and stable, and with specific conditions for the incoming data stream (SYNCPATs). It is recommended that the derserializer be initialized using either t_{nsen}, timing or t_{nsen}, timing. t_{nsen}, is the time required for the deserializer to indicate lock upon power-up or when leaving the power-down mode. Synchronization patterns should be sent to the device before initiating either condition. t_{DSR2} is the time required to indicate lock for the powered-up and enabled deserializer when the input (RI+ and RI-) conditions change from not receiving data to receiving synchronization patterns (SYNCPATs).

Note 8: t_{RNM} is a measure of how much phase noise (jitter) the deserializer can tolerate in the incoming data stream before bit errors occur. The Deserializer Noise Margin is Guaranteed By Design (GBD) using statistical analysis.

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 $V_{OD} = (DO^{+})-(DO^{-}).$ Differential output signal is shown as (DO+)–(DO−), device in Data Transfer mode.

FIGURE 17. V_{OD} Diagram

Application Information

USING THE SCAN921025 AND SCAN921226

The Serializer and Deserializer chipset is an easy to use transmitter and receiver pair that sends 10 bits of parallel LVTTL data over a serial Bus LVDS link up to 800 Mbps. An on-board PLL serializes the input data and embeds two clock bits within the data stream. The Deserializer uses a separate reference clock (REFCLK) and an onboard PLL to extract the clock information from the incoming data stream and then deserialize the data. The Deserializer monitors the incoming clock information, determines lock status, and asserts the LOCK output high when loss of lock occurs.

POWER CONSIDERATIONS

An all CMOS design of the Serializer and Deserializer makes them inherently low power devices. In addition, the constant current source nature of the Bus LVDS outputs minimizes the slope of the speed vs. I_{CC} curve of conventional CMOS designs.

POWERING UP THE DESERIALIZER

The SCAN921226 can be powered up at any time by following the proper sequence. The REFCLK input can be running before the Deserializer powers up, and it must be running in order for the Deserializer to lock to incoming data. The Deserializer outputs will remain in TRI-STATE until the Deserializer detects data transmission at its inputs and locks to the incoming data stream.

TRANSMITTING DATA

Once you power up the Serializer and Deserializer, they must be phase locked to each other to transmit data. Phase locking occurs when the Deserializer locks to incoming data or when the Serializer sends patterns. The Serializer sends SYNC patterns whenever the SYNC1 or SYNC2 inputs are high. The **LOCK** output of the Deserializer remains high until it has locked to the incoming data stream. Connecting the LOCK output of the Deserializer to one of the SYNC inputs of the Serializer will guarantee that enough SYNC patterns are sent to achieve Deserializer lock.

The Deserializer can also lock to incoming data by simply powering up the device and allowing the "random lock" circuitry to find and lock to the data stream.

While the Deserializer LOCK output is low, data at the Deserializer outputs (ROUT0-9) is valid, except for the specific case of loss of lock during transmission which is further discussed in the "Recovering from LOCK Loss" section below.

NOISE MARGIN

The Deserializer noise margin is the amount of input jitter (phase noise) that the Deserializer can tolerate and still reliably receive data. Various environmental and systematic factors include:

Serializer: TCLK jitter, V_{CC} noise (noise bandwidth and outof-band noise)

Media: ISI, Large V_{CM} shifts Deserializer: V_{CC} noise

RECOVERING FROM LOCK LOSS

In the case where the Deserializer loses lock during data transmission, up to 3 cycles of data that were previously received can be invalid. This is due to the delay in the lock detection circuit. The lock detect circuit requires that invalid clock information be received 4 times in a row to indicate loss of lock. Since clock information has been lost, it is possible

that data was also lost during these cycles. Therefore, after the Deserializer relocks to the incoming data stream and the Deserializer LOCK pin goes low, at least three previous data cycles should be suspect for bit errors.

The Deserializer can relock to the incoming data stream by making the Serializer resend SYNC patterns, as described above, or by random locking, which can take more time, depending on the data patterns being received.

HOT INSERTION

All the BLVDS devices are hot pluggable if you follow a few rules. When inserting, ensure the Ground pin(s) makes contact first, then the VCC pin(s), and then the I/O pins. When removing, the I/O pins should be unplugged first, then the VCC, then the Ground. Random lock hot insertion is illustrated in[Figure 21](#page-16-0) .

PCB CONSIDERATIONS

The Bus LVDS Serializer and Deserializer should be placed as close to the edge connector as possible. In multiple Deserializer applications, the distance from the Deserializer to the slot connector appears as a stub to the Serializer driving the backplane traces. Longer stubs lower the impedance of the bus, increase the load on the Serializer, and lower the threshold margin at the Deserializers. Deserializer devices should be placed much less than one inch from slot connectors. Because transition times are very fast on the Serializer Bus LVDS outputs, reducing stub lengths as much as possible is the best method to ensure signal integrity.

TRANSMISSION MEDIA

The Serializer and Deserializer can also be used in point-topoint configuration of a backplane, through a PCB trace, or through twisted pair cable. In point-to-point configuration, the transmission media need only be terminated at the receiver end. Please note that in point-to-point configuration, the potential of offsetting the ground levels of the Serializer vs. the Deserializer must be considered. Also, Bus LVDS provides a +/− 1.2V common mode range at the receiver inputs.

FAILSAFE BIASING FOR THE SCAN921226

The SCAN921226 has an improved input threshold sensitivity of +/− 50mV versus +/− 100mV for the DS92LV1210 or DS92LV1212. This allows for greater differential noise margin in the SCAN921226. However, in cases where the receiver input is not being actively driven, the increased sensitivity of the SCAN921226 can pickup noise as a signal and cause unintentional locking. For example, this can occur when the input cable is disconnected.

External resistors can be added to the receiver circuit board to prevent noise pick-up. Typically, the non-inverting receiver input is pulled up and the inverting receiver input is pulled down by high value resistors. the pull-up and pull-down resistors (R_1 and R_2) provide a current path through the termination resistor (R_L) which biases the receiver inputs when they are not connected to an active driver. The value of the pull-up and pull-down resistors should be chosen so that enough current is drawn to provide a +15mV drop across the termination resistor. Please see [Figure 18](#page-15-0)for the Failsafe Biasing Setup.

USING TDJIT AND TRNM TO VALIDATE SIGNAL QUALITY

The parameter t_{RNM} is calculated by first measuring how much of the ideal bit the receiver needs to ensure correct sampling. After determining this amount, what remains of the ideal bit that is available for external sources of noise is called t_{RNM} . t_{RNM} includes transmitter jitter.

Please refer to Figure 19 and [Figure 20](#page-16-0) for a graphic representation of t_{DJIT} and t_{RNM}. Also, for a more detailed explanation of t_{RNM}, please see the Application Note titled 'How to Validate BLVDS SER/DES Signal Integrity Using an Eye Mask'.

The vertical limits of the mask are determined by the SCAN921226 receiver input threshold of +/− 50mV.

FIGURE 19. Deterministic Jitter and Ideal Bit Position

 $t_{RNNI\text{-}L}$ is the ideal noise margin on the left of the figure, it is a negative value to indicate early with respect to ideal. t_{RNMI-R} is the ideal noise margin on the right of the above figure, it is a positive value to indicate late with respect to ideal.

FIGURE 20. Ideal Deserializer Noise Margin (t_{RNMI}) and Sampling Window

Pin Diagrams

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Deserializer Truth Table

TMS **I** I G7 Test Mode Select Input to support IEEE 1149.1. There is an internal pullup

TRST **I E6** Test Reset Input to support IEEE 1149.1. There is an internal pullup

resistor that defaults this input to high per IEEE 1149.1.

resistor that defaults this input to high per IEEE 1149.1.

1) LOCK Active indicates the LOCK output will reflect the state of the Deserializer with regard to the selected data stream.

TDO $\begin{vmatrix} 0 & 0 \\ 0 & 0 \end{vmatrix}$ G6 Test Data Output to support IEEE 1149.1

TCK **I E5** Test Clock Input to support IEEE 1149.1

N/C N/A N/A A2, C3, D4, E3 Leave open circuit, do not connect

2) RCLK Active indicates the RCLK will be running if the Deserializer is locked. The Timing of RCLK with respect to ROUT is determined by RCLK_R/F. 3) ROUT and RCLK are TRI-STATED when LOCK is asserted High.

4) During Power-up.

Notes

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